

Devops Interview Tips & Tricks

By DevOps Shack





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DevOps Shack

<u>DevOps Interview Tips & Tricks: How to</u> <u>Prepare and Stand Out</u>

✓ 1. Know the DevOps Lifecycle — Not Just the Tools

□ Brief: A great DevOps engineer understands the *process* — not just the *products*. You must know how code flows from a developer's machine all the way to production, and how it is monitored and improved after deployment.

What is the DevOps Lifecycle?

The DevOps lifecycle is a **continuous loop** that ensures fast and reliable software delivery with constant feedback. The key stages include:

- 1. **Plan** Define requirements, track tasks (e.g., Jira, Trello).
- 2. **Develop** Code and commit (e.g., Git, VS Code).
- 3. **Build** Compile/build code into artifacts (e.g., Maven, Gradle).
- 4. **Test** Run unit, integration, and automated tests (e.g., JUnit, Selenium).
- 5. **Release** Package and prepare for deployment (e.g., Helm, Docker).
- 6. **Deploy** Push code to servers or containers (e.g., Jenkins, GitHub Actions).
- 7. Operate Monitor health, uptime, performance (e.g., Prometheus, ELK).
- 8. **Monitor/Feedback** Gather feedback to improve the next iteration.
- This is a **cyclical process** the feedback collected at the end helps shape the next planning and development cycle.

Why It Matters in Interviews



When interviewers ask:

- "Describe your CI/CD pipeline"
- "How do you manage deployments?"
- "Where does monitoring come in?"

They're really checking if you:

- Understand the end-to-end software delivery process.
- Can think beyond "just writing scripts" to how software **runs**, **fails**, **and scales in production**.
- Know how tools work together to improve reliability, speed, and feedback loops.

⊕ Tools ≠ Lifecycle

Here's a common trap:

X "I use Jenkins, Docker, Kubernetes, and Terraform."

That's just listing tools.

A better response:

"We plan using Jira, code in Git, trigger Jenkins CI pipelines on push, which build and test Docker images, then deploy to Kubernetes via Helm. Logs are shipped to ELK and alerts are handled in PagerDuty."

Pro Tip

When preparing, **draw the pipeline** on a whiteboard or paper. Practice explaining it out loud like this:

"Developer commits \rightarrow CI builds/test \rightarrow Docker image pushed \rightarrow CD deploys to Kubernetes \rightarrow Monitoring via Prometheus \rightarrow Alerts in Slack \rightarrow Metrics reviewed for improvements."

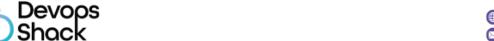


✓ Sample Visual (text-based)

[Plan] \rightarrow [Code] \rightarrow [Build] \rightarrow [Test] \rightarrow [Release] \rightarrow [Deploy] \rightarrow [Operate] \rightarrow [Monitor/Feedback]

A Interview Preparation Checklist for Lifecycle:

- □ Can you draw and explain your past pipeline?
- Can you describe **what happens after a commit** is pushed?
- Can you explain how monitoring and feedback drive improvements?
- Do you know where security fits in (e.g., secret scanning, SAST/DAST)?
- □ Can you map tools to lifecycle stages?





2. Get Hands-On, Not Just Theoretical

Brief: DevOps is a *practical engineering discipline*. Reading about tools isn't enough — you need real, hands-on experience with CI/CD, containers, cloud, automation, and infrastructure.

Why It Matters

In interviews, hiring managers are looking for **problem-solvers** — not people who just learned tool names from tutorials. They want to know:

- Have you built real CI/CD pipelines?
- Have you deployed an app to the cloud?
- Have you written infrastructure as code and automated deployments?
- Have you troubleshooted real-time errors?

Your hands-on experience shows your **depth**, not just breadth.

圏 What You Should Try Practically

Here are **essential DevOps practices** to implement by yourself:

1. Set Up a CI/CD Pipeline (GitHub Actions / Jenkins)

Create a simple CI/CD flow:

• Trigger: On git push

• Build: Node.js or .NET app

• **Test**: Unit tests

Package: Docker image

• **Deploy**: To AWS EC2, GCP, or Kubernetes

✓ Bonus: Use GitHub Actions for a hosted, easy-to-use CI.

Example: GitHub Actions Workflow





name: CI Pipeline

on:

push:

branches: [main]

jobs:

build:

runs-on: ubuntu-latest

steps:

- name: Checkout

uses: actions/checkout@v2

- name: Set up Node.js

uses: actions/setup-node@v3

with:

node-version: '18'

- name: Install & Test

run:

npm install

npm test

- name: Build Docker Image

run: docker build -t my-app:latest .

2. Dockerize an Application

Take a sample app and:

• Write a **Dockerfile**



- Build and run the image locally
- Push it to Docker Hub
- Run the image on a server

Example Dockerfile

FROM node:18

WORKDIR /app

COPY package*.json ./

RUN npm install

COPY..

EXPOSE 3000

CMD ["npm", "start"]

△ 3. Deploy to the Cloud (AWS / GCP / Azure)

Use free-tier services or local VMs to:

- Launch an EC2 instance (Linux)
- SSH into it, install Docker
- Deploy your containerized app

Or use AWS Elastic Beanstalk or Google Cloud Run for managed deployment.

a 4. Use Terraform or Ansible

Set up infrastructure-as-code (IaC):

- Define EC2 instances, S3 buckets, security groups in Terraform
- Use Ansible to install NGINX, Docker, or Node on those servers

Example Terraform Snippet

resource "aws_instance" "web" {

ami = "ami-0c02fb55956c7d316"



instance_type = "t2.micro"

tags = {

Name = "DevOps-Demo"



}

5. Set Up Monitoring and Alerts

Use tools like:

- Prometheus + Grafana for container metrics
- ELK Stack for logs
- UptimeRobot or Pingdom for public endpoints

Learn to **read logs**, analyze metrics, and set thresholds for alerts.

Pro Tip:

Build a **portfolio DevOps project** — even a simple one — and document it:

- · GitHub repo
- README with architecture
- Screenshots of CI/CD pipelines and dashboards
- Sample logs and monitoring metrics

You can share this in your interview to **demonstrate capability**.

✓ Interview Edge:

Interviewer: "Have you worked with Docker?"

You: "Yes, I Dockerized my portfolio app, pushed it to Docker Hub, and deployed it to AWS EC2 using GitHub Actions. Here's the pipeline config..."

It is turns a basic question into an impressive story.





3. Master the 'Why' Behind Every Tool

Brief: Anyone can name-drop tools like Jenkins, Docker, or Terraform. What sets candidates apart is understanding *why* a tool is used, *when* it's the best choice, and *how* it fits into the bigger picture.

Why This Matters

In a DevOps interview, you'll often be asked:

- "Why did you choose Docker over virtual machines?"
- "Why not use CloudFormation instead of Terraform?"
- "Why GitHub Actions and not Jenkins?"

These are **depth questions** — they're trying to assess:

- Your understanding of trade-offs
- Your awareness of alternatives
- Your ability to design the right solutions based on context

Ask These "Why" Questions as You Study

For every tool or concept, ask yourself:

Tool	Why Use It?	Alternatives
Jenkins	Mature CI/CD with plugins, scalable	GitLab CI, GitHub Actions
Docker	Lightweight, portable containers	VMs, Podman
Kubernetes	Container orchestration, auto-scaling, high availability	Docker Swarm, ECS
Terraform	Declarative IaC. cloud-agnostic	CloudFormation, Pulumi
Prometheus	Metrics & alerting, Kubernetes-native	Datadog, New Relic





Sample Tool Analysis

Docker vs. Virtual Machines

Feature	Docker	Virtual Machines
Startup Time	Seconds	Minutes
Resource Usage	Lightweight	Heavy (entire OS boots)
Portability	Very portable (same image runs anywhere)	Depends on hypervisor
Use Case	Microservices, CI builds	Full OS environments

 $[\]not \Omega$ Use Docker when you need fast, consistent environments and microservices.

Jenkins vs. GitHub Actions

Jenkins	GitHub Actions
Self-hosted (customizable)	SaaS (managed by GitHub)
Plugin ecosystem	Native GitHub integration
More complex to maintain	Easier for small to mid-scale CI
Use Case:	Use Case:
Large teams, advanced setups	Simple to medium workflows

Interview Example

X "I used Docker for deployments."

"I chose Docker because it lets us build once and run anywhere, which avoids 'it works on my machine' issues. We avoided VMs to save time and resources. For orchestration, we paired Docker with Kubernetes to scale microservices efficiently."



A How to Practice

- 1. Create a **tool comparison sheet** list every major DevOps tool you've used.
- 2. For each, write:
 - o Why you chose it
 - What it solves
 - o When *not* to use it
- 3. Prepare a few "defensive explanations" why you didn't use an alternative.

Pro Tip

Start questions with:

"The reason we chose X is because..."

That immediately signals ownership and clarity in decision-making.

✓ 4. Don't Ignore the Basics – Linux, Networking & Git





Brief: Before you build pipelines, deploy containers, or manage clouds, you need a strong grasp of foundational concepts — especially Linux, networking, and version control (Git). These are the building blocks of everything in DevOps.

A. Linux is the DevOps Operating System

Most DevOps environments run on Linux servers (cloud or bare metal). You should be comfortable with:

- Navigating the file system: cd, ls, pwd, find
- Managing processes: top, ps, kill, nohup
- Working with logs: tail, grep, less, journalctl
- Managing permissions: chmod, chown, sudo, umask
- Shell scripting (Bash): for, while, if, pipes (|), xargs

Pro Tip: Automate basic server setups using shell scripts before using Ansible/Terraform.

(#) B. Understand Networking Deeply

⚠ Many interview questions involve debugging deployment/network issues.

You should know:

- What is DNS and how does it resolve domain names?
- How does HTTP differ from HTTPS?
- What are common HTTP status codes (200, 404, 500)?
- What is a reverse proxy (e.g., NGINX)?
- Ports and services: Know what runs on 80, 443, 22, etc.
- Concepts like NAT, firewalls, load balancing, and SSL/TLS
- ✓ Try running and exposing a local app using NGINX as a reverse proxy.

C. Master Git Beyond Just Push/Pull

DevOps = Continuous Integration = Git proficiency.



Know how to:

- Clone and branch: git clone, git checkout -b
- Work with commits: git commit, git log, git revert
- Resolve merge conflicts
- Understand pull requests and rebasing
- Use Git hooks for pre-commit automation

Bonus Tip: Learn GitOps — where Git becomes the source of truth for infra deployments (e.g., ArgoCD, FluxCD).

(3) Interview Questions You Might Get:

- "How would you troubleshoot a failing systemd service on Linux?"
- "What's the difference between a TCP and a UDP connection?"
- "How do you roll back a Git commit in production?"
- "Why would you use a reverse proxy? How do you configure NGINX?"
- "How do you inspect a process using the Linux CLI?"

♦ Sample Bash Snippet for Practice

#!/bin/bash

echo "Updating server packages..."

sudo apt update && sudo apt upgrade -y

echo "Installing Docker..."

sudo apt install docker.io -y

echo "Enabling Docker service..."

sudo systemctl enable docker

sudo systemctl start docker





✓ Interview Edge:

Interviewer: "How comfortable are you with Linux?"

You: "I manage EC2 instances running Ubuntu, where I use systemctl to manage services, NGINX as a reverse proxy, and shell scripts to automate Docker installs and app deployments. I also handle log rotation and basic firewall configuration."

That kind of answer builds trust immediately.

5. Be Cloud-Agnostic, But Cloud-Ready

☐ Brief: Every company may use a different cloud provider — AWS, Azure, GCP, or even hybrid. Your goal is to be cloud-agnostic in principles, but ready to work hands-on with at least one provider confidently.





What Does Cloud-Agnostic Mean?

It means you understand **core cloud concepts** that are common across all providers:

Concept	AWS	Azure	GCP
Compute	EC2	Virtual Machines	Compute Engine
Storage	S3	Blob Storage	Cloud Storage
Networking	VPC	Virtual Network	VPC
Functions	Lambda	Azure Functions	Cloud Functions
Orchestration	ECS / EKS	AKS	GKE

So even if you've only worked with AWS, you can still talk about how similar concepts map to Azure or GCP.

What You Should Be Comfortable With

Here are the **cloud tasks** you should know hands-on:

- Launch an EC2 instance
- SSH into the VM
- Install Docker or deploy a simple app

2. Use Object Storage

- Upload/download files to S3
- Set public access or signed URLs
- · Configure static website hosting

3. Understand IAM

- Create and assign roles/policies
- Use temporary credentials securely





Grant least privilege access

4. Setup Networking

- Understand VPCs, subnets, security groups
- Open ports (like 80/443)
- Set up a load balancer and route traffic

5. Work with Serverless

- Deploy a Lambda function with a simple API Gateway trigger
- Monitor logs in CloudWatch
- Understand cold starts, timeouts

% Sample AWS CLI Commands

Launch an EC2 instance

aws ec2 run-instances \

--image-id ami-0c02fb55956c7d316 \

--instance-type t2.micro \

--key-name my-key \

--security-groups my-sg

Upload to S3

aws s3 cp myfile.txt s3://my-devops-bucket/

© Certification Isn't Required, But...

Having an **AWS Certified Cloud Practitioner** or **Azure Fundamentals** cert isn't mandatory — but it does **boost credibility**, especially if you lack work experience.

Interview Edge



Interviewer: "Have you worked with the cloud?"

You: "Yes, I deployed a Node.js app to AWS EC2 with an S3 bucket for asset storage, used Route53 for DNS, and secured access via IAM roles. I can map similar services in Azure or GCP as needed."

That shows:

- Cloud literacy
- Adaptability
- Real experience

Pro Tip: Don't become cloud-dependent on just *one* — know **how to learn** any provider based on core concepts.

✓ 6. Design CI/CD Like an Engineer, Not a User

Brief: It's not enough to *use* a CI/CD tool like Jenkins, GitHub Actions, or GitLab CI — you should understand how to **design**, **optimize**, and **debug** entire pipelines with intention and efficiency.





What Interviewers Look For

They're evaluating:

- Your logical thinking in building pipelines
- How well you understand environments, staging, approvals
- Whether you can debug failures, not just re-run pipelines blindly
- If you know how to make pipelines modular, secure, and fast

Key CI/CD Concepts You Must Master

Area	What to Know	
Pipeline Structure	Understand stages like build, test, deploy, cleanup	
Triggers	Push events, manual triggers, cron jobs	
Environment Variables	Secure use via secrets managers	
Parallelism	Run tests or builds in parallel for speed	
Artifacts	How to pass outputs between stages	
Approval Gates	Add manual approvals before production	
Rollback Strategy	Revert deploys on failure	

Sample: GitHub Actions CI/CD for Node App

name: CI/CD Pipeline

on:

push:

branches: [main]

jobs:

build:



runs-on: ubuntu-latest

steps:

- uses: actions/checkout@v3
- name: Setup Node
 - uses: actions/setup-node@v4
- with:
 - node-version: '18'
- run: npm install
- run: npm test

deploy:

needs: build

runs-on: ubuntu-latest

if: github.ref == 'refs/heads/main'

steps:

- name: Deploy to EC2

run: ssh ec2-user@my-server "bash deploy.sh"

Explain this in an interview:

 "This pipeline builds and tests on each push to main. The deploy job only runs if the build succeeds, and deploys the app via SSH to an EC2 server."

Common Pitfalls to Avoid

- X Long-running pipelines with no caching
- X Secrets exposed in logs
- X No rollback or failure handling
- X No separation between staging and production
- X Using hardcoded environment values



Talk Like an Engineer

"In my last project, I optimized a Jenkins pipeline by introducing caching for dependencies, reduced runtime by 40%, and added Slack notifications for each stage. I also included a rollback step using Helm in case of failed Kubernetes deployments."

This shows:

- Depth of thought
- Ownership of outcomes
- Real DevOps mindset

@ Pro Tip: Keep a few CI/CD diagrams ready to sketch or explain your process visually during interviews.

7. Don't Just Talk About Tools – Share Impact

Brief: Anyone can list tools like Docker, Kubernetes, Jenkins. What interviewers want to hear is **what you achieved with them** — the *impact* you made, the *problems* you solved, and the *value* you delivered.

6 Why Impact Matters in Interviews

Interviewers are evaluating:

• Your business mindset





- Your ability to prioritize what matters
- Whether you're just executing tasks, or driving outcomes

Q Turn This:

X "I used Jenkins for CI."

Into this:

"I implemented a Jenkins pipeline that reduced our deployment time from 20 minutes to under 5 minutes, which improved developer feedback loops and increased release frequency."

Frame Your Stories Like This:

STAR Method — great for storytelling in DevOps interviews:

Element	Meaning	Example	
S	Situation	"The staging deploys were slow and frequently failing."	
Т	Task	"I was tasked with improving pipeline reliability."	
A	Action	"I containerized the test suite using Docker and split tests into parallel jobs."	
R	Result	"This cut pipeline failures by 70% and shaved off 10 mins per build."	

Use this to turn tools into stories.

Real Example (Before & After)

X Bad Response:

"We used Docker, Kubernetes, and Jenkins for our deployments."

✓ Great Response:

"Our team used Jenkins to automate builds. I then introduced Docker containers to isolate our test environments, which eliminated flaky tests. Later,





I deployed our app on Kubernetes, using Helm to manage releases. This reduced manual ops by 80% and improved release velocity."

III Use Metrics Wherever Possible

Try to quantify:

- Deployment frequency (x/day or x/week)
- Downtime reduction (from x hrs to y mins)
- Build speed improvements (from x to y minutes)
- Cost savings (via automation or optimization)

Even if approximate, numbers show credibility and confidence.

Prepare 2–3 Impact Stories Around:

- A CI/CD pipeline you built or improved
- A cloud migration or cost optimization effort
- A monitoring or incident response strategy
- A problem you solved with automation (e.g., Ansible, scripts)

Interview Prompt Example

Interviewer: "Tell me about a challenging DevOps problem you solved." You: "We had nightly test failures that delayed deploys. I created a Docker-based testing image and ran the suite in isolated containers with Jenkins parallel jobs. This fixed the flakiness and cut build time by 50%, enabling us to ship daily."

That's impact.





8. Mock Interviews & Resume-Driven Drills

Why This Matters

Many DevOps candidates:

- Know the tech, but struggle to explain their work
- Get caught off-guard by resume-specific questions
- Overlook simple "Tell me about yourself" preparation

Practice Makes You Polished



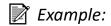


- Mock Interviews: Find a peer, mentor, or use online platforms (Pramp, Interviewing.io, Meet a Mentor).
- Record Yourself: Answer common DevOps questions and listen back for clarity, confidence, and filler words.
- Whiteboard or Explain Visually: Practice drawing pipelines, architectures, or cloud setups on a whiteboard or digital pad.

© Resume-Driven Preparation

Most technical interviews *start from your resume*. Be prepared to explain:

- Each project you list what was your exact role?
- Every tool how you used it, not just naming it
- Any achievement show quantified impact



On Resume: "Improved CI pipeline using GitLab CI"

Expected Explanation:

"We had a single-step pipeline that took 15 mins. I split it into build, test, and deploy stages, added parallel runners, and implemented caching. It now completes in under 6 minutes with better reliability."

Common Mock Interview Questions to Rehearse:

- "How do you manage secrets in CI/CD?"
- "Walk me through your cloud infrastructure."
- "How would you handle a failed deployment to production?"
- "What monitoring tools have you used, and how did they help you troubleshoot an issue?"
- "Explain how you'd set up a canary deployment strategy."

Final Conclusion: Crack DevOps Interviews With Intent

Cracking a DevOps interview isn't about memorizing tools — it's about:

- Thinking like a problem-solver
- Communicating like a technologist



Executing like a systems engineer

Recap: The 8 Must-Follow Strategies

- 1. Master Core DevOps Concepts
- 2. Learn by Building Don't Just Watch
- 3. Know the Why Behind the Tool
- 4. Don't Ignore the Basics Linux, Networking & Git
- 5. Be Cloud-Agnostic, But Cloud-Ready
- 6. Design CI/CD Like an Engineer, Not a User
- 7. Don't Just Talk About Tools Share Impact
- 8. Mock Interviews & Resume-Driven Drills

Final Tip: Combine knowledge, hands-on practice, storytelling, and confidence. That's the true DevOps mindset — and interviewers will feel it the moment you walk in.