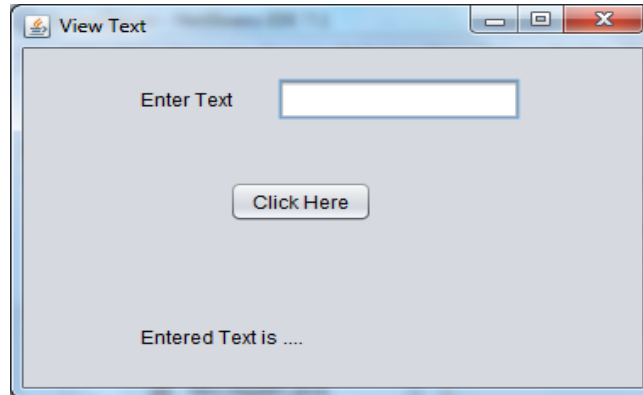
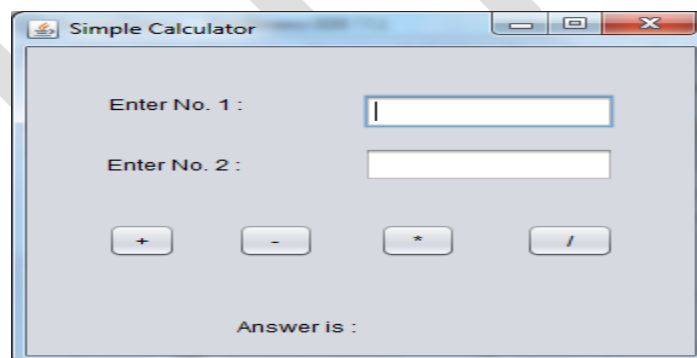


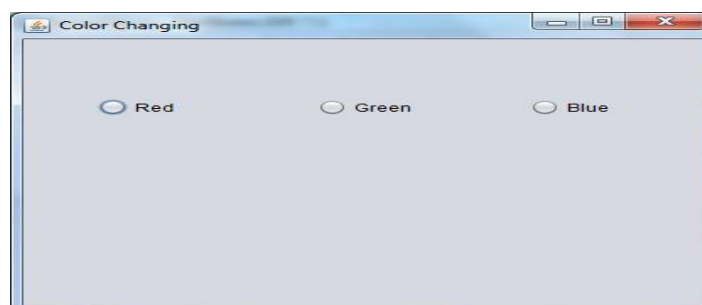
1. Write a Java Application to show "Hello All".
2. Write a Swing program to enter text and print it on the label.



3. Write a Swing program to create checkboxes for different courses belongs to a university such that the courses selected would be displayed.
4. Write a Swing program to create a list of fruits. If you click on one of the items of the list, the item should be displayed in a Textbox.
5. Write a Swing program to create simple calculator.



6. Write a Swing program to create a JFrame to colour the background using appropriate after selecting the values from the radio buttons "Red", "Green" and "Blue" respectively.



7. Write a Swing program to create a JFrame to enter Student details and view the details.

The screenshot shows a Java Swing window titled "Student Details". It contains several input fields and a button. The fields are: "Roll No.:" with a text box, "Student Name:" with a text box, "Birth Date:" with three dropdown menus for "Day", "Month", and "Year", "City:" with a text box, "Course:" with a list box showing "BCA", "Semester:" with a list box showing "Odd" and "Even", and "Division:" with a list box showing "1" and "2". Below these fields is a "View Details" button. At the bottom of the window is a large empty text area.

8. Write a Swing program to create a JFrame to prepare Student Marksheet and show details in the textarea.

The screenshot shows a Java Swing window titled "Student Marksheet - I". It contains several input fields and a button. The fields are: "Roll No.:" with a text box, "Student Name:" with a text box, "Mark 1:" with a text box, "Mark 2:" with a text box, and "Mark 3:" with a text box. Below these fields is a "Calculate" button. At the bottom of the window is a large empty text area.

9. Create a JFrame to prepare Student Marksheet and show details in the table.

Student Marksheet - II

Roll No. :

Student Name :

Mark 1:

Mark 2:

Mark 3:

Roll N...	Stude...	Mark 1	Mark 2	Mark 3	Perce...	Grade
