

Situation

Video Conferencing (VidCon) market saturation

Customer Retention & Acquisition

Reduced virtual presence of customers post-pandemic

Lost opportunity to expand Global market share

Issues

Post-Pandemic work environment change Losing small business customer that accounts for 30% of Zoom revenue to low cost meeting offerings from Microsoft & Google

Low Overseas Presence

Strategy

- **Product Diversification**
- Improve pricing options
- Build next-gen AI enabled products
- Invest in acquisitions and partnerships to
 - Expand market
 - Acquire new customers
 - Build moonshot products



VidCon - Conversational AI - 30% CAGR: \$20B market by 2030: Acquire Rewind AI, to strengthen Zoom's

Video Content Management, Video Hosting, Transcription, Screen and Video Capture and Communications,

Meeting Management, Search across meeting recordings, secure, automated speech recognition. Al driven

Chatbot assistance - Q&A in zoom rooms, meetings & add-ons

8x8

Contact Center - 18% CAGR, \$102B market by 2030 & VOIP - 15% CAGR, \$75B market by 2030 Acquire 8x8 - Counter 2021 failed acquisitions. Huge potential to gain the PBX and VOIP 400M global customer base

and expand market share in APAC and EMEA.

I°

MetaVerse - 44% CAGR, \$1.526T market by 2030

Partnership with Improbable - build Moonshot products with AR/VR enabled meetings and events in the MetaVerse & Zoom into a live video game - more R&D investments

Future

Expand global presence

Grow at the rate of at least 12% year on year

Remain the leader in Al driven video conferencing products

Become a leader in MetaVerse Meetings, MetaVerse Game Events & Connectivity

E-Commerce integration of Zoom SDK with audio/video assistants & other products

























Zoom faces three issues in the current status quo

Post-Pandemic Environment Change

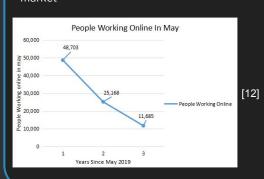
Competition

Low presence in **APAC & EMEA**

Zoom will lose customers due to people transitioning back to an in-person environment.

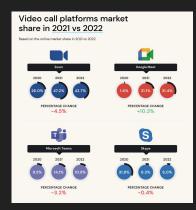
People are now spending less time online^[4]

Educational support is being removed by zoom, a major sector of video conferencing market^[1]



Cuts to company IT budgets and competition from the likes of Google Meet and Microsoft Teams^[11]

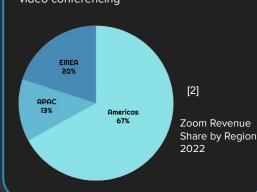
Enterprises already paying for Microsoft 365, therefore use Microsoft Teams along with 365 office products^[2]



APAC and EMEA Revenue not substantial and need to grow

APAC & EMEA companies with under 10 employees cannot get access to a business account^[6]

Inability to differentiate in APAC & EMEA regions promote more local choices of video conferencing [5]



Sources: [1] ZoomSupport [2] PWC Case Study, [3] CSA, [4], Zoom, [5] Zdnet, [6] Nation Business Capital, [7] Business of Apps, [8] Zippia, [9] BizJournals, [10] Yahoo, [11], Investopedia, [12] bls.gov













[2]















8x8









Market cap: \$475.79M Revenue: \$187.39M

- A strong company in the contact centers market with VoIP
- Has presence in APAC and EMEA[1]

Current Valuation: \$3 billion^[4] Total Funding: \$704M^[5]

- A metaverse infrastructure company based in Britain
- Huge potential in VR/MetaVerse Market

Current Valuation: \$75M Revenue: \$378k

- A startup that uses AI to record and index meetings[2]
 - Market Cap is around 200 times more than the revenue
 - Big investor interest

The infrastructure of 8x8 will support Zoom phone, which will expand their contact center internationally and rival competition like Google Voice.[1]

 Zoom can acquire 8x8 for ~ \$500m

Improbable's Morpheus tech enables enhanced social interaction and a sense of presence inside virtual spaces^[3]

- Overseas presence
- Big shares in the MetaVerse Market

We suggest zoom to buy an agreed amount of stake to control at least 50% of the company

Benefits users who have a hard time remembering or are overloaded with information.[2]

Zoom is able to appeal with this Al to customers who may prefer Teams.[2]

Zoom can purchase Rewind Al ~\$80M

Sources: [1] 8x8. [2] Andreessen Horowitz, [3] Improbable, [4] MetaVerse Insider Tech, [5] crunchbase











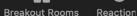












Strengths



- Leader in VidCon **Global Market**
- 5.4 billion in cash
- **Supports large** audiences
- **Diverse Product** Landscape

Weaknesses



- Low Presence in APAC and EMEA region
- **Products outside** VidCon are not popular
- Unable to differentiate from competitors

Opportunities



- Combined 1.7 trillion in MetaVerse & **Contact Center** market opportunity by 2030
- **Addition of millions** overseas customers
- Increased Al innovation
- Attract more VidCon customers short-term

Threats



- **VidCon Market Saturation**
- **Customer Loss**

Metaverse Market



Market Growth Will Accelerate at a CAGR (2021-2030)

43.7%



2021 \$58.5 Billion 2030

\$1,525.7 Billion

ORIVED



PRESCIENT & STRATEGIC

INTELLIGENCE Where knowledge inspires strategy

Projected to Record Highest CAGR of over 50%

- · Increasing demand for metaverse in entertainment and aamina industries
- · Rising usage of metaverse to buy digital assets and use cryptocurrencies

Contact Center Software Market

PRESCIENT & STRATEGIC INTELLIGENCE Vhere knowledge inspires strategy



Market Growth will Accelerate at a CAGR (2021-2030)

8.0%



2030 \$102,751.5 Million



Revenue share of IT & Telecom sector in Global Market























Breakout Rooms





Risk Analysis with Possible Solutions

Rewind, 8x8, Improbable lose revenue



- Try to diagnose issue
- Worst case scenario:
 - Sell all assets
- Keep rights to patents for future use for zoom

Competing company acquires either Rewind, 8x8 or does a merger with **Improbable**



- Commit to talks with those companies ASAP
- Worst case scenario:
 - acquire a similar company

Too much premium for acquisition



- Be cautious with negotiations
- Slight overpay isn't a big issue, profits will make up for it

Future

Status Quo

Competitor makes acquisition and overtakes for lead in market



- Create more competing products
- Make similar acquisition

Forecasts are inaccurate



- Ensure that forecasts are accurate before being put into action
- certain conditions are met

No cooperation between Zoom and Improbable employees



- Initiate employee events
- Increase worker incentives

















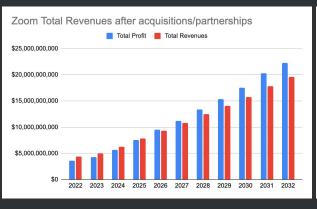


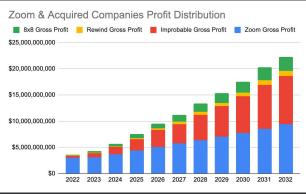




Future









- Zoom should be making forward-facing decisions to expand their product footprints by investing in R&D of
 - **Zoom Phone**
 - **Zoom Spaces**
 - **Zoom Contact Center**
 - Zoom Al
 - **Zoom Developers**

Projected increase in revenues of at least 12% year over year depending on market share in MetaVerse

- Organic growth in Zoom products at least 3%
- Growth due to Acquisition at least 3%
- Growth due to Partnerships at least ~6%

























Thank you!

We Deliver Happiness