

MANUAL

I. CPU Benchmark:

→ We have implemented the CPU Benchmarking in C. Following are the steps to compile and run the CPU Benchmark:

For compilation of CPU Benchmark

i. Use gcc compiler to compile the program. For thread synchronization, we have used pthread library while compilation. Following command will compile the program:

→ **gcc cpu.c -o cpu -lm -pthread**

ii. As soon as we compile the C file, an object file named 'cpu' is generated.

For running CPU Benchmark

i. The object file generated after compilation will lead to the output of the program. Following command will run the object file:

→ **./cpu**

ii. The following command will display an output, wherein we can see the processor speed in Gflops for integer operation and double precision floating operation per second. Screenshot is displayed below:



```
Activities Terminal Sun 12:46 cc@pal-nlog:~
File Edit View Search Terminal Help
cpu.c: In function 'perform_IOPS':
cpu.c:47:52: warning: cast to pointer from integer of different size [-Wint-to-pointer-cast]
pthread_create(&threads[i], NULL, intoperations, (void*)(int)no_threads);

cpu.c: In function 'perform_FLOPS':
cpu.c:71:51: warning: cast to pointer from integer of different size [-Wint-to-pointer-cast]
pthread_create(&threads[i], NULL, fpopérations, (void*)(int)no_threads);

cpu.c: In function 'intoperations':
cpu.c:87:19: warning: cast from pointer to integer of different size [-Wpointer-to-int-cast]
int no_threads = (int)arg;

cpu.c: In function 'fpopérations':
cpu.c:107:19: warning: cast from pointer to integer of different size [-Wpointer-to-int-cast]
int no_threads = (int)arg;

[cc@pal-nlog ~]$ vi cpu.c
[cc@pal-nlog ~]$ ./a.out
no of threads      No of Operations      Operation      IOPS/FLOPS      Time(Seconds)
1      1800000000      Integer Operations      0.629927      2.857474
1      1800000000      Double Operations      0.559625      3.216438
2      1800000000      Integer Operations      1.081661      1.664108
2      1800000000      Double Operations      1.053675      1.708306
4      1800000000      Integer Operations      1.111565      1.619339
4      1800000000      Double Operations      1.163120      1.547562
8      1800000000      Integer Operations      1.193450      1.508232
8      1800000000      Double Operations      1.062312      1.694418
[cc@pal-nlog ~]$
```

CPU AVX Benchmarking:

→ We have implemented the CPU AVX Benchmarking in C. Following are the steps to compile and run the CPU AVX Benchmark:

For compilation of CPU Benchmark

i. Use gcc compiler to compile the program. For thread synchronization, we have used pthread library while compilation. Following command will compile the program:

→ **gcc -mavx -o cpuavx CPU_AVX.c**

ii. As soon as we compile the C file, an object file named 'cpuavx' is generated.

For running CPU Benchmark

i. The object file generated after compilation will lead to the output of the program. Following command will run the object file:

→ **./cpuavx**

ii. The following command will display an output, wherein we can see the processor speed in Gflops for integer operation and double precision floating operation per second.

Linpack Benchmarking:

→ We have implemented the Linpack Benchmarking implemented in C. Following are the steps to run the Linpack Benchmark:

For running Linpack Benchmark

i. The object file generated will lead to the output of the program. Following command will run the object file:

→ **./xlinpack_xeon32**

ii. Following are the parameters that need to be set: Number of tests, Number of equations to solve, Leading dimension of array, Number of trials to run and Data alignment value.

-For values, [1, 11000, 11000, 1, 32] for the above parameters, we get the following result,

```
Activities Terminal Sun 14:13 cc@pal-nlog:~/linpack
File Edit View Search Terminal Help
[cc@pal-nlog linpack]$ ./xlinpack_xeon32
Input data or print help ? Type [data]/help :
data
Number of equations to solve (problem size): 11000
Leading dimension of array: 11000
Number of trials to run: 1
Data alignment value (in Kbytes): 32
Current date/time: Sun Oct 8 19:12:12 2017

CPU frequency: 3.042 GHz
Number of CPUs: 2
Number of cores: 2
Number of threads: 2

Parameters are set to:

Number of tests : 1
Number of equations to solve (problem size) : 11000
Leading dimension of array : 11000
Number of trials to run : 1
Data alignment value (in Kbytes) : 32

Maximum memory requested that can be used = 968252768, at the size = 11000

===== Timing linear equation system solver =====
Size LDA Align. Time(s) GFlops Residual Residual(norm)
11000 11000 32 25.355 35.0057 1.217657e-10 3.552412e-02

Performance Summary (GFlops)
Size LDA Align. Average Maximal
11000 11000 32 35.0057 35.0057

End of tests
[cc@pal-nlog linpack]$
```

-For values, [1, 21500,21500,1,32] for the above parameters, we get the following result,

```
Activities Terminal Sun 14:09 cc@pal-nlog:~/linpack
File Edit View Search Terminal Help
[cc@pal-nlog linpack]$ ./xlinpack_xeon32
Input data or print help ? Type [data]/help :
data
Number of equations to solve (problem size): 21500
Leading dimension of array: 21500
Number of trials to run: 1
Data alignment value (in Kbytes): 32
Current date/time: Sun Oct 8 19:05:28 2017

CPU frequency: 3.058 GHz
Number of CPUs: 2
Number of cores: 2
Number of threads: 2

Parameters are set to:

Number of tests : 1
Number of equations to solve (problem size) : 21500
Leading dimension of array : 21500
Number of trials to run : 1
Data alignment value (in Kbytes) : 32

Maximum memory requested that can be used = 3698462768, at the size = 21500

===== Timing linear equation system solver =====
Size LDA Align. Time(s) GFlops Residual Residual(norm)
21500 21500 32 174.630 37.9459 4.281807e-10 3.280834e-02

Performance Summary (GFlops)
Size LDA Align. Average Maximal
21500 21500 32 37.9459 37.9459

End of tests
[cc@pal-nlog linpack]$
```

II. Memory Benchmark:

→ We have implemented the Memory Benchmarking in C. Following are the steps to compile and run the Memory Benchmark:

For compilation of Memory Benchmark

i. Use gcc compiler to compile the program. For thread synchronization, we have used pthread library while compilation. Following command will compile the program:

→ **gcc memory.c -o memory -lm -pthread**

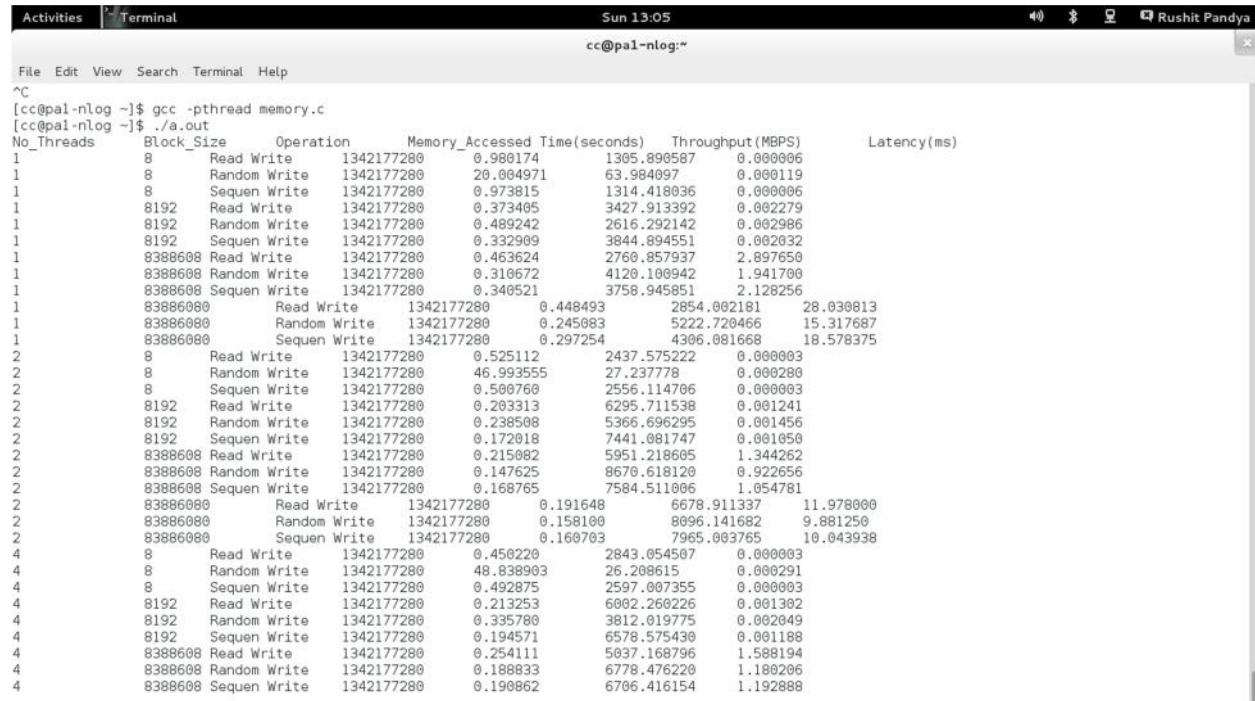
ii. As soon as we compile the C file, an object file named 'memory' is generated.

For running Memory Benchmark

i. The object file generated after compilation will lead to the output of the program. Following command will run the object file:

→ **./memory**

ii. The following command will display an output, wherein we can see the throughput and latency of the processor. Screenshot is displayed below:



```
cc@pal-nlog:~$ gcc -pthread memory.c
cc@pal-nlog:~$ ./a.out
No_Threads  Block_Size  Operation      Memory_Accessed  Time(seconds)  Throughput(MBPS)  Latency(ms)
1           8         Read Write     1342177280       0.988174       1305.890587       0.000006
1           8         Random Write   1342177280       20.004971      63.984097        0.000119
1           8         Sequen Write   1342177280       0.973815       1314.410036       0.000006
1          8192        Read Write     1342177280       0.373405       3427.913392       0.002279
1          8192        Random Write   1342177280       0.489242       2616.292142       0.002986
1          8192        Sequen Write   1342177280       0.332909       3844.894551       0.002032
1      8388608        Read Write     1342177280       0.463624       2760.857937       2.897650
1      8388608        Random Write   1342177280       0.310672       4120.100942       1.941700
1      8388608        Sequen Write   1342177280       0.340521       3758.945851       2.128256
1      83886080        Read Write     1342177280       0.448493       2854.062181       28.030813
1      83886080        Random Write   1342177280       0.245083       5222.720466       15.317687
1      83886080        Sequen Write   1342177280       0.297254       4306.081668       18.578375
2           8         Read Write     1342177280       0.525112       2437.575222       0.000003
2           8         Random Write   1342177280       46.993555       27.237778        0.000280
2           8         Sequen Write   1342177280       0.500760       2556.114706       0.000003
2          8192        Read Write     1342177280       0.203313       6295.711538       0.001241
2          8192        Random Write   1342177280       0.238508       5366.696295       0.001456
2          8192        Sequen Write   1342177280       0.172018       7441.081747       0.001050
2      8388608        Read Write     1342177280       0.215082       5951.218605       1.344262
2      8388608        Random Write   1342177280       0.147625       8670.618120       0.922656
2      8388608        Sequen Write   1342177280       0.168765       7584.511006       1.054781
2      83886080        Read Write     1342177280       0.191648       6678.911337       11.978000
2      83886080        Random Write   1342177280       0.158100       8096.141682       9.881250
2      83886080        Sequen Write   1342177280       0.160703       7965.003765       10.043938
4           8         Read Write     1342177280       0.450220       2843.054507       0.000003
4           8         Random Write   1342177280       48.838903       26.208615        0.000291
4           8         Sequen Write   1342177280       0.492875       2597.007355       0.000003
4          8192        Read Write     1342177280       0.213253       6002.260226       0.001302
4          8192        Random Write   1342177280       0.335780       3812.019775       0.002049
4          8192        Sequen Write   1342177280       0.194571       6578.575430       0.001188
4      8388608        Read Write     1342177280       0.254111       5037.168796       1.588194
4      8388608        Random Write   1342177280       0.188833       6778.476220       1.180206
4      8388608        Sequen Write   1342177280       0.190862       6706.416154       1.192888
```

Iteration	Operation	Address	Metric 1	Metric 2	Metric 3
2	Read Write	1342177280	0.525112	2437.575222	0.000003
2	Random Write	1342177280	46.993555	27.237778	0.000280
2	Sequen Write	1342177280	0.500760	2556.114706	0.000003
2	8192 Read Write	1342177280	0.203313	6295.711538	0.001241
2	8192 Random Write	1342177280	0.238508	5366.696295	0.001456
2	8192 Sequen Write	1342177280	0.172018	7441.081747	0.001050
2	8388608 Read Write	1342177280	0.215082	5951.218605	1.344262
2	8388608 Random Write	1342177280	0.147625	8670.618120	0.922656
2	8388608 Sequen Write	1342177280	0.168765	7584.511006	1.054781
2	83886080 Read Write	1342177280	0.191648	6678.911337	11.978000
2	83886080 Random Write	1342177280	0.158100	8096.141682	9.881250
2	83886080 Sequen Write	1342177280	0.160703	7965.003765	10.043938
4	8 Read Write	1342177280	0.450220	2843.054507	0.000003
4	8 Random Write	1342177280	48.838903	26.208615	0.000291
4	8 Sequen Write	1342177280	0.492875	2597.007355	0.000003
4	8192 Read Write	1342177280	0.213253	6002.260226	0.001302
4	8192 Random Write	1342177280	0.335700	3812.019775	0.002049
4	8192 Sequen Write	1342177280	0.194571	6570.575430	0.001188
4	8388608 Read Write	1342177280	0.254111	5037.168796	1.588194
4	8388608 Random Write	1342177280	0.188833	6779.476220	1.180206
4	8388608 Sequen Write	1342177280	0.190862	6706.416154	1.192888
4	83886080 Read Write	1342177280	0.198809	6438.340317	12.425563
4	83886080 Random Write	1342177280	0.137888	9282.896264	8.618000
4	83886080 Sequen Write	1342177280	0.142714	8968.986925	8.919625
8	8 Read Write	1342177280	0.507051	2524.400899	0.000003
8	8 Random Write	1342177280	39.130995	32.710643	0.000233
8	8 Sequen Write	1342177280	0.478001	2677.818666	0.000003
8	8192 Read Write	1342177280	0.196777	6504.825259	0.001201
8	8192 Random Write	1342177280	0.238077	5376.411833	0.001453
8	8192 Sequen Write	1342177280	0.173893	7360.848338	0.001061
8	8388608 Read Write	1342177280	0.211999	6037.764329	1.324994
8	8388608 Random Write	1342177280	0.143175	8940.108259	0.894844
8	8388608 Sequen Write	1342177280	0.172873	7404.279442	1.080456
8	83886080 Read Write	1342177280	0.122631	10437.817518	7.664438
8	83886080 Random Write	1342177280	0.094662	13521.793328	5.916375
8	83886080 Sequen Write	1342177280	0.090027	14217.956835	5.626688

Stream Benchmark:

→ We have implemented the Stream Benchmarking implemented in C. Following are the steps to compile and run the Stream Benchmark:

*For Stream Benchmarking, we have downloaded the package from net and it is in the Memory folder and the below mentioned stream.c file is in the Stream folder

For compilation of Stream Benchmark

i. Use gcc compiler to compile the program. Following command will compile the program:

→ **gcc stream.c -o stream**

ii. We need to use 'openmp' as the command, for multithreading

→ **gcc -fopenmp -D OPENMP stream.c -o stream export OMP_NUM_THREADS=2**

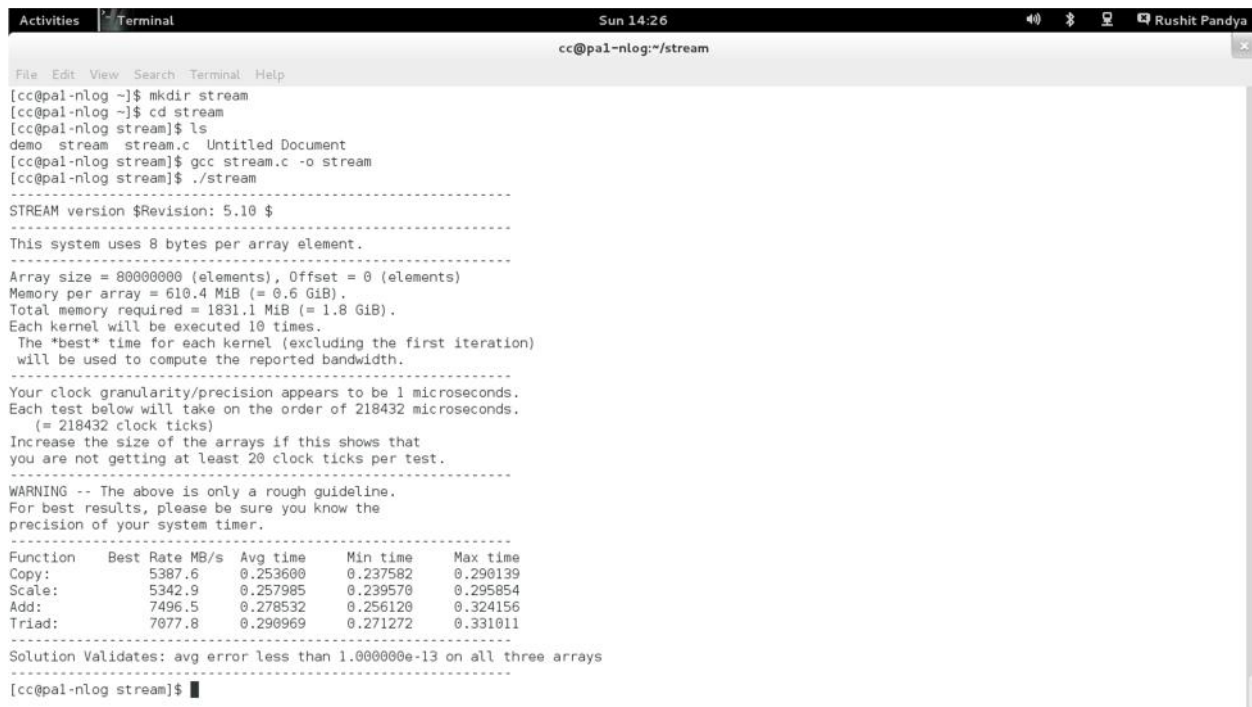
iii. As soon as we compile the C file, an object file named 'stream' is generated.

For running Stream Benchmark

i. The object file generated after compilation will lead to the output of the program. Following command will run the object file:

→ **./stream**

ii. The following command will display an output for which the Screenshot is displayed below:



```
Activities Terminal Sun 14:26 cc@pal-nlog:~/stream
File Edit View Search Terminal Help
[cc@pal-nlog ~]$ mkdir stream
[cc@pal-nlog ~]$ cd stream
[cc@pal-nlog stream]$ ls
demo stream stream.c Untitled Document
[cc@pal-nlog stream]$ gcc stream.c -o stream
[cc@pal-nlog stream]$ ./stream
-----
STREAM version $Revision: 5.10 $
-----
This system uses 8 bytes per array element.
-----
Array size = 80000000 (elements), Offset = 0 (elements)
Memory per array = 610.4 MiB (= 0.6 GiB).
Total memory required = 1831.1 MiB (= 1.8 GiB).
Each kernel will be executed 10 times.
The *best* time for each kernel (excluding the first iteration)
will be used to compute the reported bandwidth.
-----
Your clock granularity/precision appears to be 1 microseconds.
Each test below will take on the order of 218432 microseconds.
(= 218432 clock ticks)
Increase the size of the arrays if this shows that
you are not getting at least 20 clock ticks per test.
-----
WARNING -- The above is only a rough guideline.
For best results, please be sure you know the
precision of your system timer.
-----
Function      Best Rate MB/s  Avg time     Min time     Max time
Copy:         5387.6    0.253600     0.237582     0.290139
Scale:        5342.9    0.257985     0.239570     0.295854
Add:          7496.5    0.278532     0.256120     0.324156
Triad:        7077.8    0.290969     0.271272     0.331011
-----
Solution Validates: avg error less than 1.000000e-13 on all three arrays
[cc@pal-nlog stream]$
```

III. Disk Benchmark:

→ We have implemented the Disk Benchmarking in C. Following are the steps to compile and run the Disk Benchmark:

For compilation of Disk Benchmark

i. Use gcc compiler to compile the program. For thread synchronization, we have used pthread library while compilation. Following command will compile the program:

→ **gcc disk.c -o disk -lm -pthread**

ii. As soon as we compile the C file, an object file named 'disk' is generated.

For running Disk Benchmark

i. The object file generated after compilation will lead to the output of the program. Following command will run the object file:

→ **./disk**

ii. The following command will display an output, wherein we can see the throughput and latency of the processor. Screenshot is displayed below:


```

Activities Terminal Sun 13:47 cc@pal-nlog:~
File Edit View Search Terminal Help
[cc@pal-nlog ~]$ vi disk.c
[cc@pal-nlog ~]$ gcc -pthread disk.c
[cc@pal-nlog ~]$ ./a.out
No_Threads Block_Size Operation Memory_Accessed Time(seconds) Throughput(MBPS) Latency(ms)
1 8 Read Write 1342177280 188.199882 6.801280 0.001122
1 8 Random Read 1342177280 103.724961 12.340328 0.000618
1 8 Sequen Read 1342177280 80.847281 15.832320 0.000482
1 8192 Read Write 1342177280 9.888562 129.442481 0.000355
1 8192 Random Read 1342177280 0.292568 4375.051270 0.001786
1 8192 Sequen Read 1342177280 0.221646 5774.974509 0.001353
1 8388608 Read Write 1342177280 12.282576 104.212667 76.766100
1 8388608 Random Read 1342177280 0.202584 6318.366702 1.266150
1 8388608 Sequen Read 1342177280 0.168953 7576.071452 1.055956
1 83886080 Read Write 1342177280 11.182934 114.460123 698.933375
1 83886080 Random Read 1342177280 0.423767 3020.527790 26.485437
1 83886080 Sequen Read 1342177280 0.503449 2542.462096 31.465563
2 8 Read Write 1342177280 421.284362 3.038328 0.002511
2 8 Random Read 1342177280 69.105901 18.522297 0.000412
2 8 Sequen Read 1342177280 47.528634 26.931134 0.000283
2 8192 Read Write 1342177280 16.435185 77.881691 0.100312
2 8192 Random Read 1342177280 0.167583 7638.006242 0.001023
2 8192 Sequen Read 1342177280 0.116160 11019.283747 0.000709
2 8388608 Read Write 1342177280 10.093233 126.817641 63.082706
2 8388608 Random Read 1342177280 0.133687 9574.603365 0.835544
2 8388608 Sequen Read 1342177280 0.120993 10579.124412 0.756206
2 83886080 Read Write 1342177280 5.092783 251.336057 318.298937
2 83886080 Random Read 1342177280 0.237720 5384.485950 14.857500
2 83886080 Sequen Read 1342177280 0.208226 6147.167020 13.014125
4 8 Read Write 1342177280 247.659066 5.168395 0.001476
4 8 Random Read 1342177280 75.660891 16.917591 0.000451
4 8 Sequen Read 1342177280 46.784381 27.359558 0.000279
4 8192 Read Write 1342177280 13.956000 91.716824 0.005181
4 8192 Random Read 1342177280 0.190935 6703.852096 0.001165
4 8192 Sequen Read 1342177280 0.143659 8909.988236 0.000877
4 8388608 Read Write 1342177280 4.864398 263.136363 30.402487
4 8388608 Random Read 1342177280 0.123424 10370.754472 0.771400
4 8388608 Sequen Read 1342177280 0.118176 10831.302464 0.738600

```

```

Activities Terminal Sun 13:47 cc@pal-nlog:~
File Edit View Search Terminal Help
2 8 Read Write 1342177280 421.284362 3.038328 0.002511
2 8 Random Read 1342177280 69.105901 18.522297 0.000412
2 8 Sequen Read 1342177280 47.528634 26.931134 0.000283
2 8192 Read Write 1342177280 16.435185 77.881691 0.100312
2 8192 Random Read 1342177280 0.167583 7638.006242 0.001023
2 8192 Sequen Read 1342177280 0.116160 11019.283747 0.000709
2 8388608 Read Write 1342177280 10.093233 126.817641 63.082706
2 8388608 Random Read 1342177280 0.133687 9574.603365 0.835544
2 8388608 Sequen Read 1342177280 0.120993 10579.124412 0.756206
2 83886080 Read Write 1342177280 5.092783 251.336057 318.298937
2 83886080 Random Read 1342177280 0.237720 5384.485950 14.857500
2 83886080 Sequen Read 1342177280 0.208226 6147.167020 13.014125
4 8 Read Write 1342177280 247.659066 5.168395 0.001476
4 8 Random Read 1342177280 75.660891 16.917591 0.000451
4 8 Sequen Read 1342177280 46.784381 27.359558 0.000279
4 8192 Read Write 1342177280 13.956000 91.716824 0.005181
4 8192 Random Read 1342177280 0.190935 6703.852096 0.001165
4 8192 Sequen Read 1342177280 0.143659 8909.988236 0.000877
4 8388608 Read Write 1342177280 4.864398 263.136363 30.402487
4 8388608 Random Read 1342177280 0.123424 10370.754472 0.771400
4 8388608 Sequen Read 1342177280 0.118176 10831.302464 0.738600
4 83886080 Read Write 1342177280 4.915593 260.395846 307.224563
4 83886080 Random Read 1342177280 0.210354 6084.980557 13.147125
4 83886080 Sequen Read 1342177280 0.204759 6251.251471 12.797437
8 8 Read Write 1342177280 295.131000 4.337056 0.001759
8 8 Random Read 1342177280 71.131938 17.994730 0.000424
8 8 Sequen Read 1342177280 48.072020 26.626715 0.000287
8 8192 Read Write 1342177280 14.305011 89.479134 0.007311
8 8192 Random Read 1342177280 0.192095 6663.369687 0.001172
8 8192 Sequen Read 1342177280 0.152579 8389.096796 0.000931
8 8388608 Read Write 1342177280 4.033318 317.356578 25.208238
8 8388608 Random Read 1342177280 0.134859 9491.394716 0.842869
8 8388608 Sequen Read 1342177280 0.122854 10418.871180 0.767838
8 83886080 Read Write 1342177280 3.630151 352.602412 226.884438
8 83886080 Random Read 1342177280 0.151112 8470.538409 9.444500
8 83886080 Sequen Read 1342177280 0.131312 9747.776289 8.207000
[cc@pal-nlog ~]$

```

IOZone Benchmark:

→ We have implemented the IOZone Benchmarking implemented in C. Following are the steps to compile and run the IOZone Benchmark:

* For IOZone Benchmarking, we have downloaded the package from net and it is in the Disk folder and the below mentioned makefile is in the iozone_394 folder within the src folder

Cloud Computing

For compilation of IOZone Benchmark

i. Use gcc compiler to compile the program. Following command will compile the program:

→ **make linux**

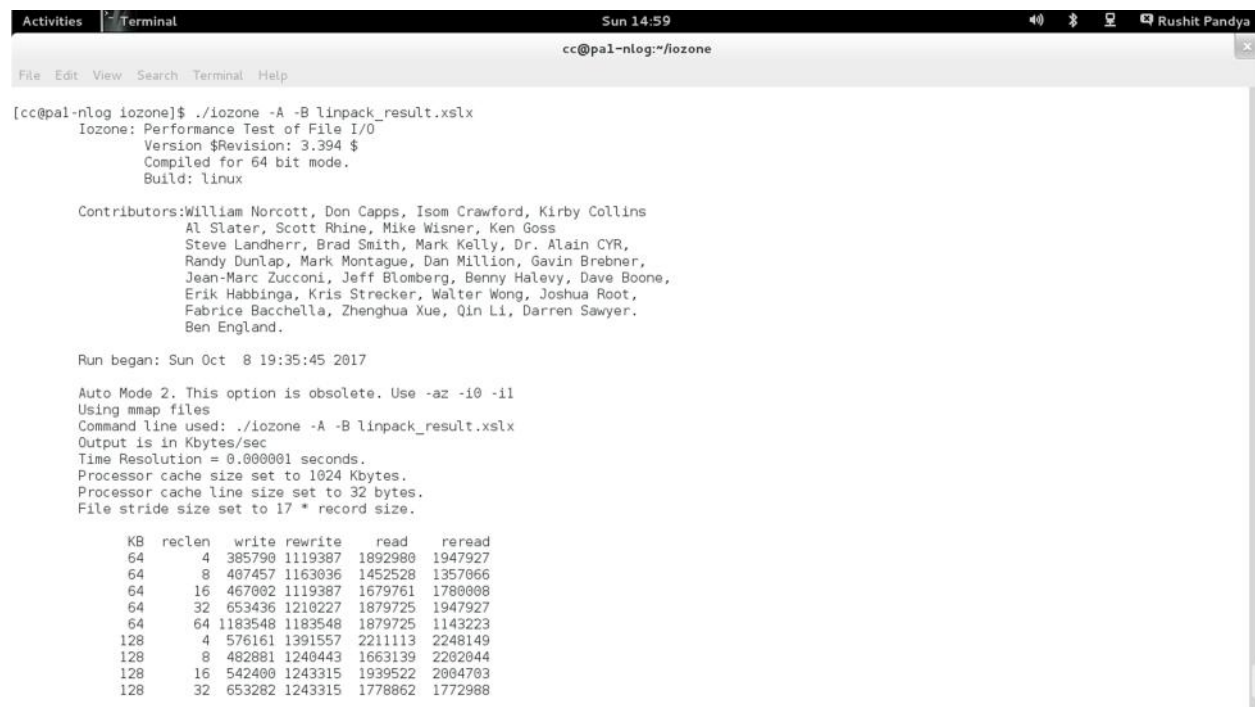
ii. As soon as we compile the C file, an object file named 'iozone' is generated.

For running IOZone Benchmark

i. The object file generated after compilation will lead to the output of the program. Following command will run the object file:

→ **./iozone -A -B linpack_result.xls**

ii. The following command will display an output for which the Screenshot is displayed below:



```
[cc@pal-nlog iozone]$ ./iozone -A -B linpack_result.xls
iozone: Performance Test of File I/O
Version $Revision: 3.394 $
Compiled for 64 bit mode.
Build: linux

Contributors:William Norcott, Don Capps, Isom Crawford, Kirby Collins
Al Slater, Scott Rhine, Mike Wisner, Ken Goss
Steve Landherr, Brad Smith, Mark Kelly, Dr. Alain CYR,
Randy Dunlap, Mark Montague, Dan Million, Gavin Brebner,
Jean-Marc Zucconi, Jeff Blomberg, Benny Halevy, Dave Boone,
Erik Habbita, Kris Strecker, Walter Wong, Joshua Root,
Fabrice Bacchella, Zhenghua Xue, Qin Li, Darren Sawyer.
Ben England.

Run began: Sun Oct  8 19:35:45 2017

Auto Mode 2. This option is obsolete. Use -az -i0 -i1
Using mmap files
Command line used: ./iozone -A -B linpack_result.xls
Output is in Kbytes/sec
Time Resolution = 0.000001 seconds.
Processor cache size set to 1024 Kbytes.
Processor cache line size set to 32 bytes.
File stride size set to 17 * record size.

      KB  reclen  write rewrite   read  reread
      64      4  385790 1119387 1892980 1947927
      64      8  407457 1163036 1452528 1357066
      64     16  467002 1119387 1679761 1780008
      64     32  653436 1210227 1879725 1947927
      64     64 1183548 1183548 1879725 1143223
     128      4  576161 1391557 2211113 2248149
     128      8  482881 1240443 1663139 2202044
     128     16  542400 1243315 1939522 2004703
     128     32  653282 1243315 1778862 1772988
```

IV. Network Benchmark:

→ We have implemented the Network Benchmarking in Java. Following are the steps to compile and run the Network Benchmark:

For compilation of TCP Server

i. Use javac compiler to compile the program. Now, open 1st terminal and follow the commands to compile the program:

→ **javac TcpServer.java**

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For running TCP Server

→ java TcpServer

For compilation of TCP Client

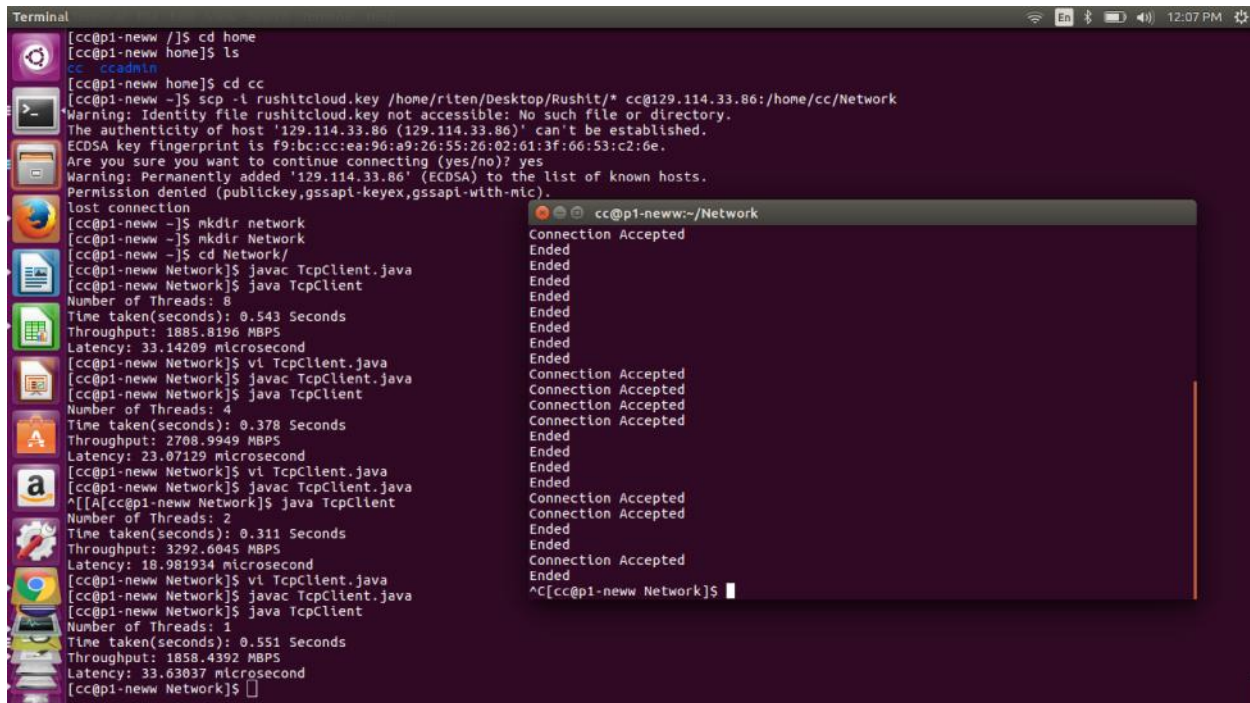
ii. Similarly for the TCP Client side, use javac compiler to compile the program. Now, open 2nd terminal and follow the commands to compile the program:

→ javac TcpClient.java

For running TCP Client

→ java TcpClient

Screenshot is displayed below:



```
Terminal
[cc@pi-neww ~/] $ cd home
[cc@pi-neww home] $ ls
cc ccadmin
[cc@pi-neww home] $ cd cc
[cc@pi-neww ~] $ scp -t rushitcloud.key /home/riten/Desktop/Rushit/* cc@129.114.33.86:/home/cc/Network
Warning: Identity file rushitcloud.key not accessible: No such file or directory.
The authenticity of host '129.114.33.86 (129.114.33.86)' can't be established.
ECDSA key fingerprint is f9:bc:cc:ea:96:a9:26:55:26:02:61:3f:66:53:c2:0e.
Are you sure you want to continue connecting (yes/no)? yes
Warning: Permanently added '129.114.33.86' (ECDSA) to the list of known hosts.
Permission denied (publickey,gssapi-keyex,gssapi-with-mic).
lost connection
[cc@pi-neww ~] $ mkdir network
[cc@pi-neww ~] $ mkdir Network
[cc@pi-neww ~] $ cd Network/
[cc@pi-neww Network] $ javac TcpClient.java
[cc@pi-neww Network] $ java TcpClient
Number of Threads: 8
Time taken(seconds): 0.543 Seconds
Throughput: 1885.8196 MBPS
Latency: 33.14209 microsecond
[cc@pi-neww Network] $ vi TcpClient.java
[cc@pi-neww Network] $ javac TcpClient.java
[cc@pi-neww Network] $ java TcpClient
Number of Threads: 4
Time taken(seconds): 0.378 Seconds
Throughput: 2708.9949 MBPS
Latency: 23.07129 microsecond
[cc@pi-neww Network] $ vi TcpClient.java
[cc@pi-neww Network] $ javac TcpClient.java
^[[cc@pi-neww Network] $ java TcpClient
Number of Threads: 2
Time taken(seconds): 0.311 Seconds
Throughput: 3292.6045 MBPS
Latency: 18.981934 microsecond
[cc@pi-neww Network] $ vi TcpClient.java
[cc@pi-neww Network] $ javac TcpClient.java
[cc@pi-neww Network] $ java TcpClient
Number of Threads: 1
Time taken(seconds): 0.551 Seconds
Throughput: 1858.4392 MBPS
Latency: 33.63037 microsecond
[cc@pi-neww Network] $
```

For compilation of UDP Server

i. Use javac compiler to compile the program. Now, open 1st terminal and follow the commands to compile the program:

→ javac UdpServer.java

For running UDP Server

→ java UdpServer

For compilation of UDP Client

ii. Similarly for the UDP Client side, use javac compiler to compile the program. Now, open 2nd terminal and follow the commands to compile the program:

→ **javac UdpClient.java**

For running UDP Client

→ **java UdpClient**

Screenshot is displayed below:

```

Terminal
[cc@p1-neww Network]$ java UdpClient
Number of Threads: 8
Time taken(seconds): 0.104625 Seconds
Throughput: 9787.336 MBPS
Latency: 5.986782 microsecond
[cc@p1-neww Network]$ vi UdpClient.java
[cc@p1-neww Network]$ javac UdpClient.java
[cc@p1-neww Network]$ java UdpClient
Number of Threads: 4
Time taken(seconds): 0.11025 Seconds
Throughput: 9287.981 MBPS
Latency: 6.3886524 microsecond
[cc@p1-neww Network]$ vi UdpClient.java
[cc@p1-neww Network]$ javac UdpClient.java
[cc@p1-neww Network]$ java UdpClient
Number of Threads: 2
Time taken(seconds): 0.1335 Seconds
Throughput: 7678.412 MBPS
Latency: 7.639048 microsecond
[cc@p1-neww Network]$ vi UdpClient.java
[cc@p1-neww Network]$ javac UdpClient.java
[cc@p1-neww Network]$ java UdpClient
Number of Threads: 1
Time taken(seconds): 0.211 Seconds
Throughput: 4853.0806 MBPS
Latency: 12.0737 microsecond
[cc@p1-neww Network]$

cc@p1-neww:~/Network
Ended
Ended
Connection Accepted
Connection Accepted
Ended
Ended
Connection Accepted
Ended
^C[cc@p1-neww Network]$ javac UdpServer.java
[cc@p1-neww Network]$ java UdpServer
datagram server started
datagram server started
datagram server started
datagram server started
datagram server started
^C[cc@p1-neww Network]$ java UdpServer
datagram server started
datagram server started
datagram server started
datagram server started
datagram server started
datagram server started
^C[cc@p1-neww Network]$ vi UdpServer.java

```

IPerf Benchmark:

→ We have run the IPerf Benchmarking and following are the steps to run the IPerf Benchmark:

*For IPerf Benchmarking, we have downloaded the package from net and it was installed using the command: **sudo yum install iperf3**

For running IPerf TCP Server Benchmark

i. Open 1st terminal and follow the commands to run the program:

→ **iperf3 -s**

For running IPerf TCP Client Benchmark

i. Now, open 2nd terminal and follow the commands to run the program:

→ **iperf3 -c 192.168.0.112**

Screenshot is displayed below:

The screenshot shows two terminal windows. The left window is running the IPerf UDP Server benchmark, and the right window is running the IPerf UDP Client benchmark.

Terminal 1 (Left):

```
[cc@p1-neww ~]$ iperf3 -s
Server listening on 5201
Accepted connection from 192.168.0.112 port 5201 connected to 192.168.0.112 port 51434
[ 5] local 192.168.0.112 port 5201 connected to 192.168.0.112 port 51434
[ ID] Interval      Transfer    Bandwidth
[ 5] 0.00-1.00 sec  5.15 GBytes 44.2 Gbits/sec
[ 5] 1.00-2.00 sec  4.79 GBytes 41.1 Gbits/sec
[ 5] 2.00-3.00 sec  5.62 GBytes 48.2 Gbits/sec
[ 5] 3.00-4.00 sec  5.56 GBytes 47.8 Gbits/sec
[ 5] 4.00-5.00 sec  4.85 GBytes 41.6 Gbits/sec
[ 5] 5.00-6.00 sec  5.24 GBytes 45.1 Gbits/sec
[ 5] 6.00-7.00 sec  4.66 GBytes 40.0 Gbits/sec
[ 5] 7.00-8.00 sec  4.49 GBytes 38.6 Gbits/sec
[ 5] 8.00-9.00 sec  4.63 GBytes 39.7 Gbits/sec
[ 5] 9.00-10.00 sec 4.82 GBytes 41.4 Gbits/sec
[ 5] 10.00-10.04 sec 204 MBytes 47.7 Gbits/sec
[ ID] Interval      Transfer    Bandwidth
[ 5] 0.00-10.04 sec 50.0 GBytes 42.8 Gbits/sec
Server listening on 5201
```

Terminal 2 (Right):

```
[cc@p1-neww ~]$ iperf3 -c 192.168.0.112
Connecting to host 192.168.0.112, port 5201
[ 4] local 192.168.0.112 port 51434 connected to 192.168.0.112 port 5201
[ ID] Interval      Transfer    Bandwidth  Retr  Cwnd
[ 4] 0.00-1.00 sec  5.32 GBytes 45.7 Gbits/sec  0    2.31 MBytes
[ 4] 1.00-2.00 sec  4.81 GBytes 41.3 Gbits/sec  0    2.31 MBytes
[ 4] 2.00-3.00 sec  5.60 GBytes 48.1 Gbits/sec  0    2.31 MBytes
[ 4] 3.00-4.00 sec  5.57 GBytes 47.8 Gbits/sec  0    2.31 MBytes
[ 4] 4.00-5.00 sec  4.84 GBytes 41.6 Gbits/sec  0    2.31 MBytes
[ 4] 5.00-6.00 sec  5.25 GBytes 45.1 Gbits/sec  0    2.31 MBytes
[ 4] 6.00-7.00 sec  4.68 GBytes 40.2 Gbits/sec  0    2.31 MBytes
[ 4] 7.00-8.00 sec  4.51 GBytes 38.7 Gbits/sec  0    2.31 MBytes
[ 4] 8.00-9.00 sec  4.62 GBytes 39.7 Gbits/sec  0    2.31 MBytes
[ 4] 9.00-10.00 sec  4.81 GBytes 41.4 Gbits/sec  0    2.31 MBytes
[ ID] Interval      Transfer    Bandwidth  Retr
[ 4] 0.00-10.00 sec 50.0 GBytes 43.0 Gbits/sec  0
[ 4] 0.00-10.00 sec 50.0 GBytes 43.0 Gbits/sec  0
sender
receiver
iperf Done.
[cc@p1-neww ~]$
```

For running IPerf UDP Server Benchmark

i. Open 1st terminal and follow the commands to run the program:

→ **iperf3 -s**

For running IPerf UDP Client Benchmark

i. Now, open 2nd terminal and follow the commands to run the program:

→ **iperf3 -c 192.168.0.112 -u -b 80000000000m**

Screenshot is displayed below:

```
Terminal
[cc@p1-neww ~]$ iperf3 -s
Server listening on 5201
Accepted connection from 192.168.0.112, port 51458
[ 5] local 192.168.0.112 port 5201 connected to 192.168.0.112 port 53895
[ ID] Interval      Transfer    Bandwidth  Jitter    Lost/Total Datagrams
[ 5] 0.00-1.00 sec  3.14 GBytes 26.8 Gbits/sec 0.068 ms 11696/165827 (7.1%)
[ 5] 1.00-2.00 sec  2.92 GBytes 25.2 Gbits/sec 0.063 ms 42822/186323 (23%)
[ 5] 2.00-3.00 sec  3.01 GBytes 25.9 Gbits/sec 0.002 ms 33400/181358 (18%)
[ 5] 3.00-4.00 sec  2.50 GBytes 21.4 Gbits/sec 0.209 ms 70330/193129 (36%)
[ 5] 4.00-5.00 sec  2.63 GBytes 22.7 Gbits/sec 0.023 ms 58768/187911 (31%)
[ 5] 5.00-6.00 sec  2.92 GBytes 25.0 Gbits/sec 0.186 ms 42608/186174 (23%)
[ 5] 6.00-7.01 sec  2.52 GBytes 21.6 Gbits/sec 0.224 ms 67860/191765 (35%)
[ 5] 7.01-8.00 sec  2.14 GBytes 18.5 Gbits/sec 0.116 ms 68228/173498 (39%)
[ 5] 8.00-9.00 sec  2.51 GBytes 21.5 Gbits/sec 0.144 ms 63674/186936 (34%)
[ 5] 9.00-10.00 sec 2.10 GBytes 18.0 Gbits/sec 0.348 ms 92243/195564 (47%)
[ 5] 10.00-10.04 sec 15.0 MBytes 3.49 Gbits/sec 0.003 ms 9224/9945 (93%)
[ ID] Interval      Transfer    Bandwidth  Jitter    Lost/Total Datagrams
[ 5] 0.00-10.04 sec 0.00 Bytes 0.00 bits/sec 0.003 ms
Server listening on 5201

[cc@p1-neww ~]$ iperf3 -c 192.168.0.112 -u -b 80000000000n
Connecting to host 192.168.0.112, port 5201
[ 4] local 192.168.0.112 port 53895 connected to 192.168.0.112 port 5201
[ ID] Interval      Transfer    Bandwidth  Total Datagrams
[ 4] 0.00-1.00 sec  3.56 GBytes 30.6 Gbits/sec 174989
[ 4] 1.00-2.00 sec  3.80 GBytes 32.7 Gbits/sec 186942
[ 4] 2.00-3.00 sec  3.66 GBytes 31.4 Gbits/sec 179752
[ 4] 3.00-4.00 sec  3.93 GBytes 33.8 Gbits/sec 193401
[ 4] 4.00-5.00 sec  3.84 GBytes 33.0 Gbits/sec 188687
[ 4] 5.00-6.00 sec  3.78 GBytes 32.5 Gbits/sec 185880
[ 4] 6.00-7.00 sec  3.90 GBytes 33.5 Gbits/sec 191494
[ 4] 7.00-8.00 sec  3.53 GBytes 30.3 Gbits/sec 173424
[ 4] 8.00-9.00 sec  3.82 GBytes 32.8 Gbits/sec 187519
[ 4] 9.00-10.00 sec 3.99 GBytes 34.3 Gbits/sec 196347
[ ID] Interval      Transfer    Bandwidth  Jitter    Lost/Total Datagrams
[ 4] 0.00-10.00 sec 37.8 GBytes 32.5 Gbits/sec 0.003 ms 560853/1858430 (30%)
[ 4] Sent 1858430 datagrams
iperf Done.
```