RUSHIT SANGHRAJKA

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EDUCATION

UNIVERSITY OF UTAH

Salt Lake City, UT August 2017- Current

- Currently pursuing a PhD in Computing, under the Human Centered Computing track.
- Advisor: Prof. R Michael Young

RUTGERS THE STATE UNIVERSITY OF NEW JERSEY, NEW BRUNSWICK CAMPUS

New Brunswick, NJ January 2015- January 2017

- Graduated summa cum laude with a BS degree in Computer Science.
- GPA (on a scale of 4.0): 3.9.

VEERMATA JIJABAI TECHNOLOGICAL INSTITUTE (VJTI)

Mumbai, India July 2012- September 2014

- Completed two academic years in B.Tech in Information Technology and transferred to Rutgers.
- CPI- Cumulative Performance Index (on a scale of 10): 8.5.

ADDITIONAL COURSEWORK

- Beginning Game Programming in C#, offered by University of Colorado, Colorado Springs (Coursera)
- Creative Programming for Digital Media & Mobile Apps, offered by University of London (Coursera)

PUBLICATIONS

- 1. Rushit Sanghrajka, Daniel Hidalgo, Patrick P. Chen, and Mubbasir Kapadia. 2017. LISA: Lexically Intelligent Story Assistant. *Proceedings of the 13th Artificial Intelligence and Interactive Digital Entertainment Conference* (2017).
- 2. Rushit Sanghrajka, Wojciech Witoń, Sasha Schriber, Markus Gross and Mubbasir Kapadia. 2018. Computer-assisted Authoring for Natural Language Story Scripts. *The Thirtieth Annual Conference on Innovative Applications of Artificial Intelligence (IAAI '18)*. To Appear.
- 3. Marcel Marti, Jodok Vieli, Wojciech Witoń, Rushit Sanghrajka, Daniel Inversini, Diana Wotruba, Isabel Simo, Sasha Schriber, Mubbasir Kapadia, and Markus Gross. 2018. CARDINAL: Computer Assisted Authoring of Movie Scripts. *ACM Conference on Intelligent User Interfaces (IUI 2018)*. To Appear.

RESEARCH PROJECTS

CARDINAL- COMPUTER ASSISTED AUTHORING FOR MOVIE SCRIPTS

Summer 2017

- Research project at Disney Research.
- Tackles challenges that LISA faced, and introduces character-centric knowledge representation and reasoning for stories.

LISA- LEXICALLY INTELLIGENT STORY ASSISTANT

Spring 2016- Spring 2017

- Research project with Prof. Mubbasir Kapadia, Rutgers University.
- Focuses on assisting story-writers in real-time by flagging inference-based errors in a story, and allows the user to query the story knowledge in natural language. Presented at AIIDE 2017.

LEARNING SEQUENCE ALIGNMENT ALGORITHMS USING BLOCKLY

Spring 2016

- Research project with Prof. Alexander Schliep, Rutgers University.
- This project uses puzzle blocks to teach sequence alignment algorithms commonly used in DNA sequence

TEACHING EXPERIENCE

PEER INSTRUCTOR, RUTGERS UNDERGRADUATE ACADEMIC AFFAIRS

New Brunswick, NJ Fall 2016

 Design and teach a ten-week course titled Exploring Computer Science. Syllabus for this course can be accessed <u>here</u>.

LEARNING ASSISTANT, RUTGERS MATH AND SCIENCE LEARNING CENTER

New Brunswick, NJ Fall 2015- Fall 2016

Introduction to Discrete Structures Fall 2015, Spring 2016

• Introduction to Computer Science Fall 2016

WORK EXPERIENCE

LAB ASSOCIATE, DISNEY RESEARCH

Glendale, California Summer 2017

• Worked along with the Disney Research Zurich team on Cardinal.

SUMMER TECHNOLOGY ANALYST, JPMORGAN CHASE & CO.

Jersey City, New Jersey

June 2016- August 2016

• Worked on technical projects within the Corporate Investment Bank Division.

SOFTWARE DEVELOPER, RUDRAYA TECHNOLOGIES

South Brunswick, New Jersey

February 2015- March 2017

• Worked on KEEP platform, a web-based application for clinical trial pharmaceutical research.

WEBSITE DESIGN INTERN, BUTTERFLY DIAMONDS

Mumbai, India May 2014 - July 2014

• Designed and built the company website, developing the databases and connecting to a cloud server.

OTHER RELEVANT PROJECTS

ANIMATION AND NAVIGATION IN UNITY

Digital Storytelling Honors Seminar

Spring 2016

• Individually built various projects in Unity with <u>Animation</u>, <u>Navigation</u> and <u>both</u>.

MALL MANAGEMENT RDBMS MODEL

Database Management Systems

Spring 2014

• Designed in MySQL, with a focus on the DBMS system being used by the mall administration team. A web application interface was built to access the information.

TECHNICAL SKILLS

- **Programming languages:** C, C++, C#, Java, Python, PHP, Shell Script.
- **Software:** ZWCAD, Microsoft XNA framework, Unity 3D Game Engine, SteerSuite Simulator.
- Database management: SQL.
- Webpage Designing: HTML, JavaScript, CSS, AJAX
- Version Control: Git.
- **Software Development:** JavaFX, WPF.

LEADERSHIP EXPERIENCE

- Peer Leader at Rutgers University for the year 2015-16.
- Internship Coordinator for the Third Year B.Tech IT class in VJTI from July to October 2014.
- Class Representative (CR) for First Year and Second Year of B.Tech IT in VJTI i.e. for the academic years 2012-2014.
- Department Head for IT Department in Pratibimb 2013, annual cultural festival of VJTI in December 2013, and as Event Head for the same festival in January 2013.

AWARDS AND HONORS

RODKIN SCHOLARSHIP

School of Arts and Sciences Academic Excellence Award, Rutgers University

2015-16

SCHOLARSHIP FOR HIGHER EDUCATION UNDER INNOVATION IN SCIENCE PURSUIT FOR INSPIRED RESEARCH (INSPIRE)

Department of Science and Technology, India

March 2012

• Qualified by virtue of performance within top 1% of School Board at Class XII level in the examination held during the academic session ending March 2012.

VOLUNTEER EXPERIENCE

SPARSHA CHARITABLE TRUST

June 2013- October 2014

• Volunteered by teaching underprivileged children English, Mathematics and Science.