

Fundamentals of Programming

CCS1063/CSE1062

Lecture 6 –Operators Part 2 , Conditions and Loops

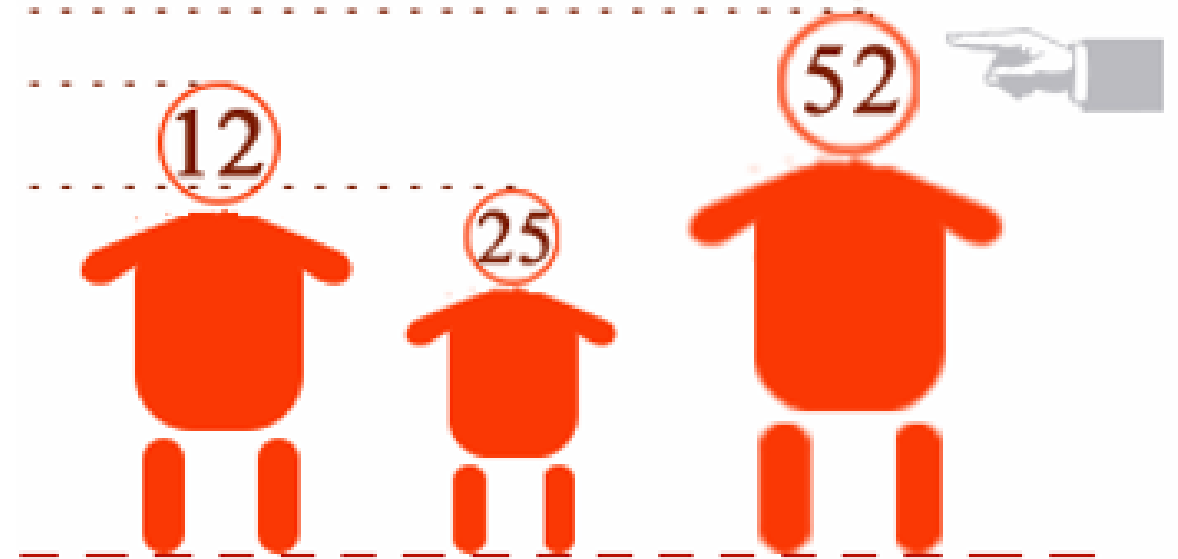
Professor Noel Fernando

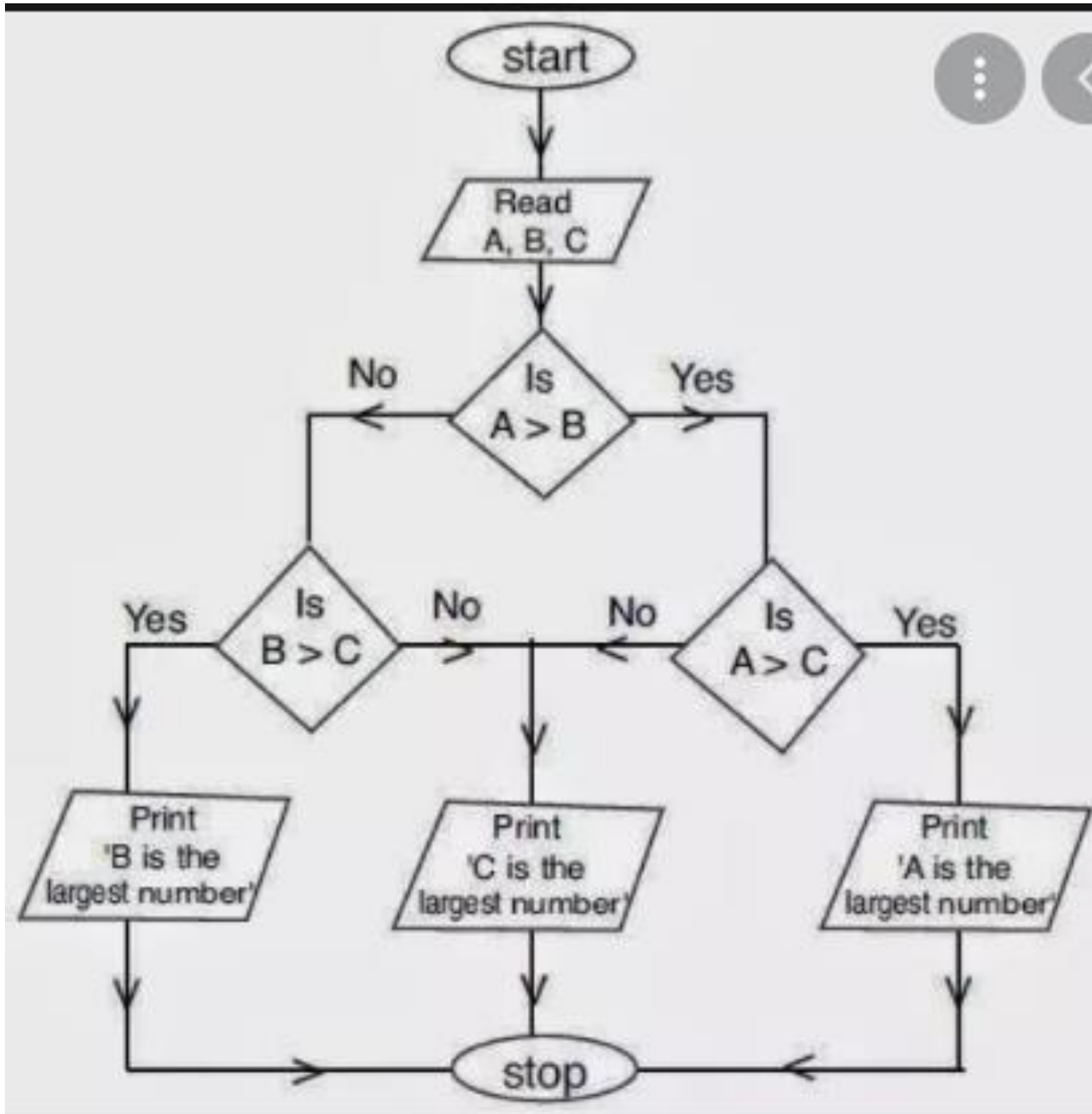


Question

- Write a C program to find the largest of three numbers.

3rd Number is the greatest among three





Answer

```
#include <stdio.h>

void main()
{
    int num1, num2, num3;

    printf("Input the values of three numbers : ");
    scanf("%d %d %d", &num1, &num2, &num3);
    printf("1st Number = %d,\t2nd Number = %d,\t3rd Number = %d\n", num1, num2, num3);
    if (num1 > num2)
    {
        if (num1 > num3)
        {
```

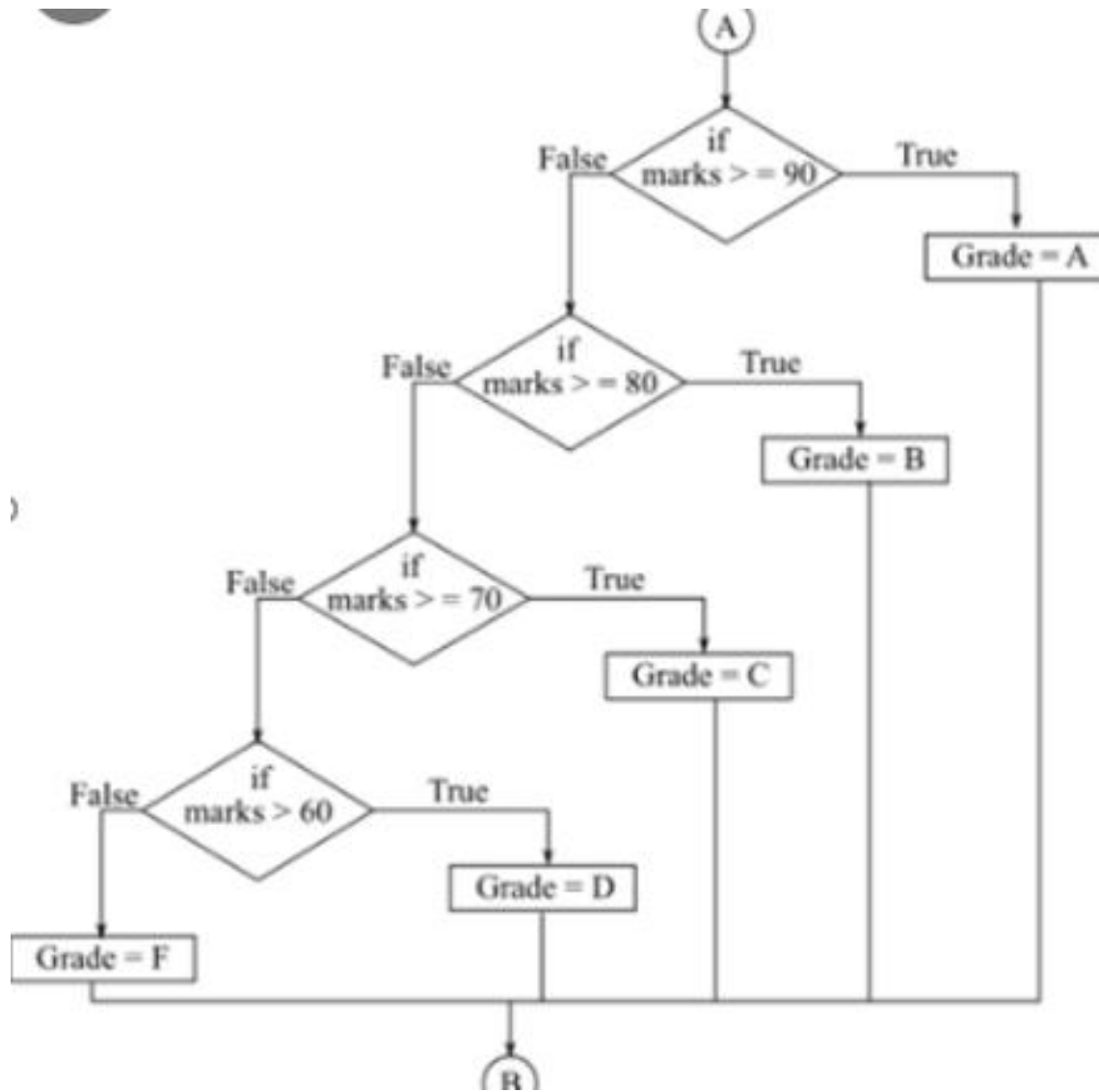
```
printf("The 1st Number is the greatest among three. \n");
        }
        else
        {
            printf("The 3rd Number is the greatest among three. \n");
        }
    }
    else if (num2 > num3)
        printf("The 2nd Number is the greatest among three \n");
    else
        printf("The 3rd Number is the greatest among three \n");
}
```

Alternative Algorithm

Control Statements Cond....

- Exercise: Draw a flow chart, Write pseudo code to determine the grades
- Hint : marks ≥ 90 "A GRADE"
marks ≥ 80 and ≤ 89 "B GRADE"
marks ≥ 70 and ≤ 79 "C GRADE"
marks ≥ 60 and ≤ 69 "D" GRADE"
Otherwise " F GRADE"

Flow Chart



Pseudocode Algorithm

Read marks

if marks ≥ 90 then

 print("A Grade")

Else if (marks ≥ 80) then

 print (" B Grade")

Else if (marks ≥ 70) then

 print ("C Grade")

Else if marks ≥ 60 then

 print ("D Grade")

else

 print ("F Grade ")

endif

Example: Grades

- Write a program to give the grade when you enter your mark of a subject.
- The grade of the mark is defined as follows.
 - 00 – 24: E
 - 25 – 34: D
 - 35 – 49: C
 - 50 – 69: B
 - 70 – 100: A

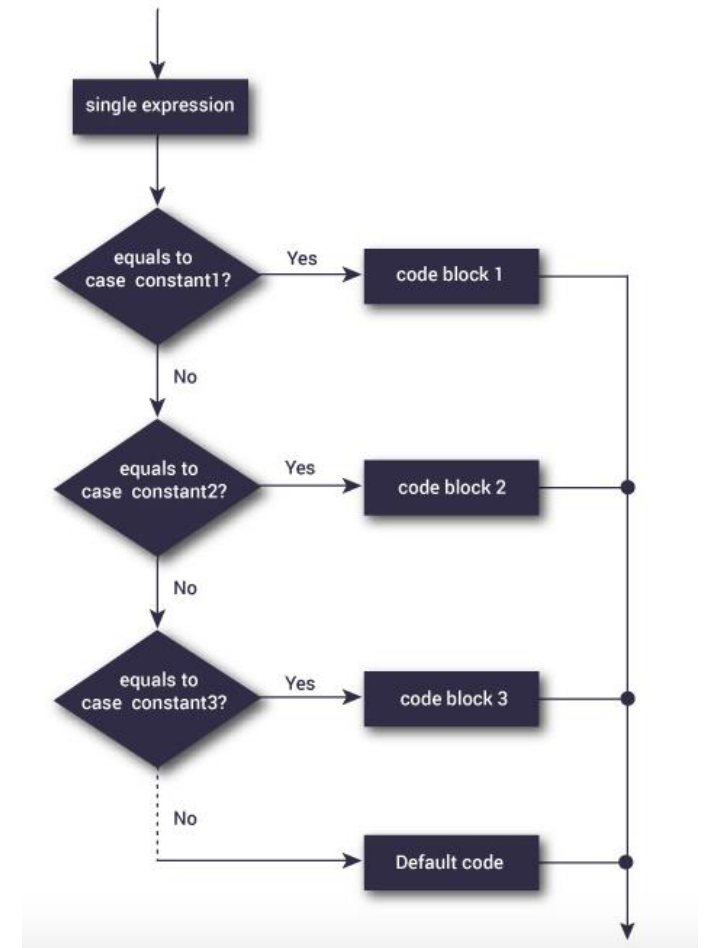
Example: Grades

```
int main() {  
  
    int mark;  
    char grade;  
  
    printf("Enter your mark: ");  
    scanf("%d", &mark);  
  
    if(mark>69) {  
        grade = 'A';  
    }  
    else if(mark>49) {  
        grade = 'B';  
    }  
    else if(mark>34) {  
        grade = 'C';  
    }  
    else if(mark>24) {  
        grade = 'D';  
    }  
    else {  
        grade = 'E';  
    }  
    printf("your grade is %c", grade);  
}
```

case Statement



- The if..else..if ladder allows you to execute a block code among many alternatives.
- If you are checking on the value of a single variable in if...else...if, it is better to use switch statement.
- The switch statement is often faster than multiple if...else.

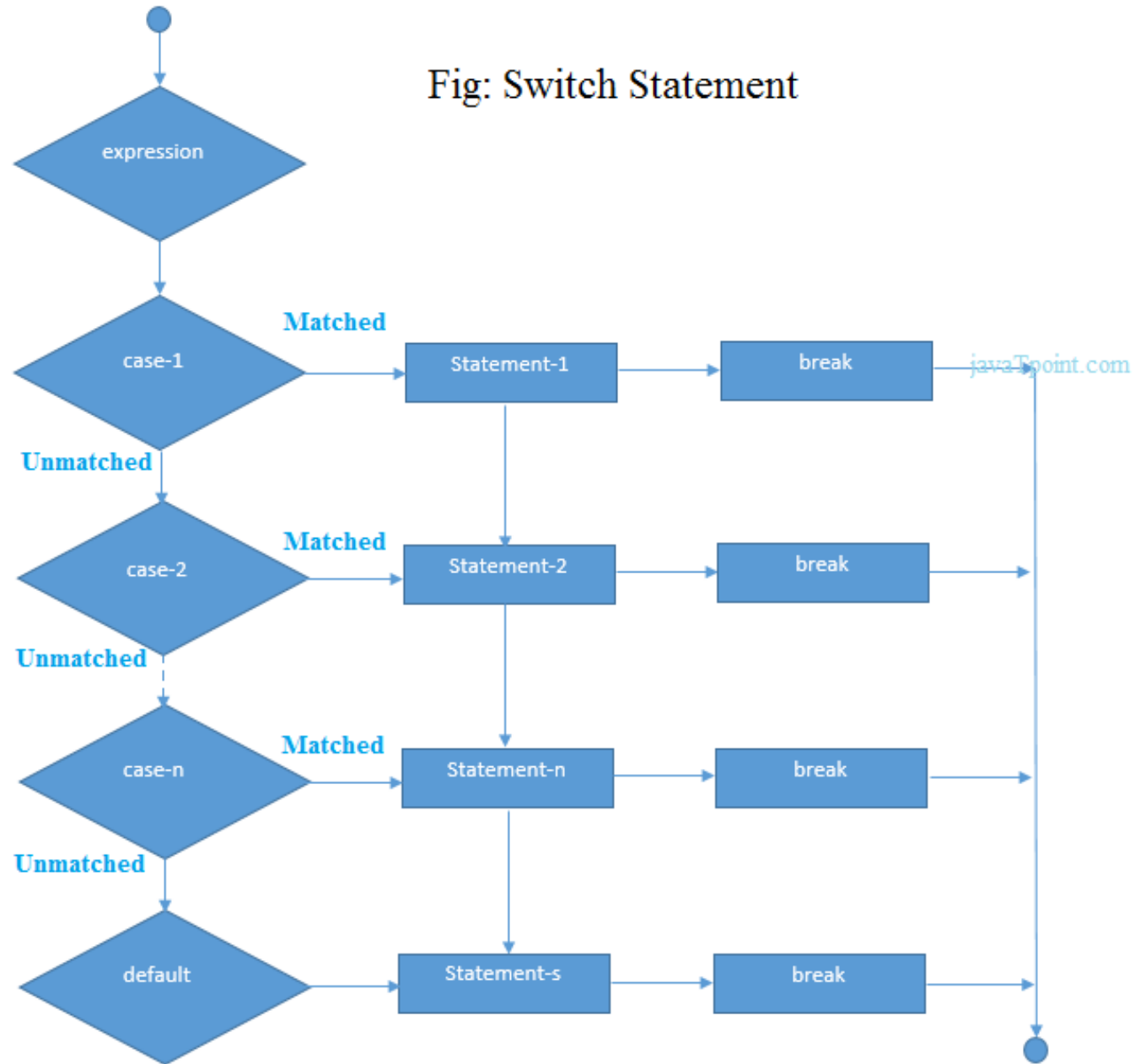


case Statement

- The syntax of switch statement in c language

```
switch(expression){  
  case value1:  
    //code to be executed;  
    break; //optional  
  case value2:  
    //code to be executed;  
    break; //optional  
  .....  
  default:  
    code to be executed if all cases are not matched;  
}
```

Fig: Switch Statement



Question: Write a C program to find maximum between two numbers using switch case

Example

Input

Input first number: 12 Input second number: 40

Output

Maximum: 40

Answer: Write a C program to find maximum between two numbers using switch case

```
#include <stdio.h>
```

```
int main()
```

```
{
```

```
    int num1, num2;
```

```
    printf("Enter two numbers to find maximum: ");
```

```
    scanf("%d%d", &num1, &num2);
```

```
    /* Expression (num1 > num2) will return either 0 or 1 */
```

Answer: Write a C program to find maximum between two numbers using switch case

```
switch(num1 > num2)
{
    /* If condition (num1>num2) is false */
    case 0:
        printf("%d is maximum", num2);
        break;
    /* If condition (num1>num2) is true */
    case 1:
        printf("%d is maximum", num1);
        break;
}
return 0;
}
```


Example:

```
int main () {  
  
    char grade;  
  
    printf("Enter your grade: ");  
    scanf("%c", &grade);  
  
    switch(grade) {  
        case 'A' :  
            printf("Excellent!\n" );  
            break;  
        case 'B' :  
        case 'C' :  
            printf("Well done\n" );  
            break;  
        case 'D' :  
            printf("You passed\n" );  
            break;  
        case 'F' :  
            printf("Better try again\n" );  
            break;  
        default :  
            printf("Invalid grade\n" );  
    }  
  
    printf("Your grade is  %c\n", grade);  
  
    return 0;  
}
```

Rules of case statement

1. The **expression** used in a **switch** statement must have an integral or enumerated type, or be of a class type in which the class has a single conversion function to an integral or enumerated type.
2. You can have any number of case statements within a switch. Each case is followed by the value to be compared to and a colon.
3. The **constant-expression** for a case must be the same data type as the variable in the switch, and it must be a constant or a literal.
4. When the variable being switched on is equal to a case, the statements following that case will execute until a **break** statement is reached.
5. When a **break** statement is reached, the switch terminates, and the flow of control jumps to the next line following the switch statement.
6. Not every case needs to contain a **break**. If no **break** appears, the flow of control will fall through to subsequent cases until a break is reached.
7. A **switch** statement can have an optional **default** case, which must appear at the end of the switch. The default case can be used for performing a task when none of the cases is true. No **break** is needed in the default case.

Question

- Write a C code print the grade according to the following marks ranges
- Hint: you may use switch statements
- 0-24 → E
- 25-34 → D
- 35-49 → C
- 50-69 → B
- 70-100 → A
- Default : F

Example: Grades

```
int main() {  
  
    int mark;  
    char grade;  
  
    printf("Enter your mark: ");  
    scanf("%d", &mark);  
  
    switch (mark) {  
        case 0 ... 24:  
            grade = 'E';  
            break;  
        case 25 ... 34:  
            grade = 'D';  
            break;  
        case 35 ... 49:  
            grade = 'C';  
            break;  
        case 50 ... 69:  
            grade = 'B';  
            break;  
        case 70 ... 100:  
            grade = 'A';  
            break;  
        default:  
            grade = 'F';  
    }  
    printf("your grade is %c", grade);  
}
```

Loops

- Loops are used in programming to repeat a specific block of code.
- There are three loops in C programming:
 1. for loop
 2. while loop
 3. do...while loop

For loop

- It also executes the code until condition is false.
- In this three parameters are given that is:
- Initialization
- Condition
- Increment/Decrement

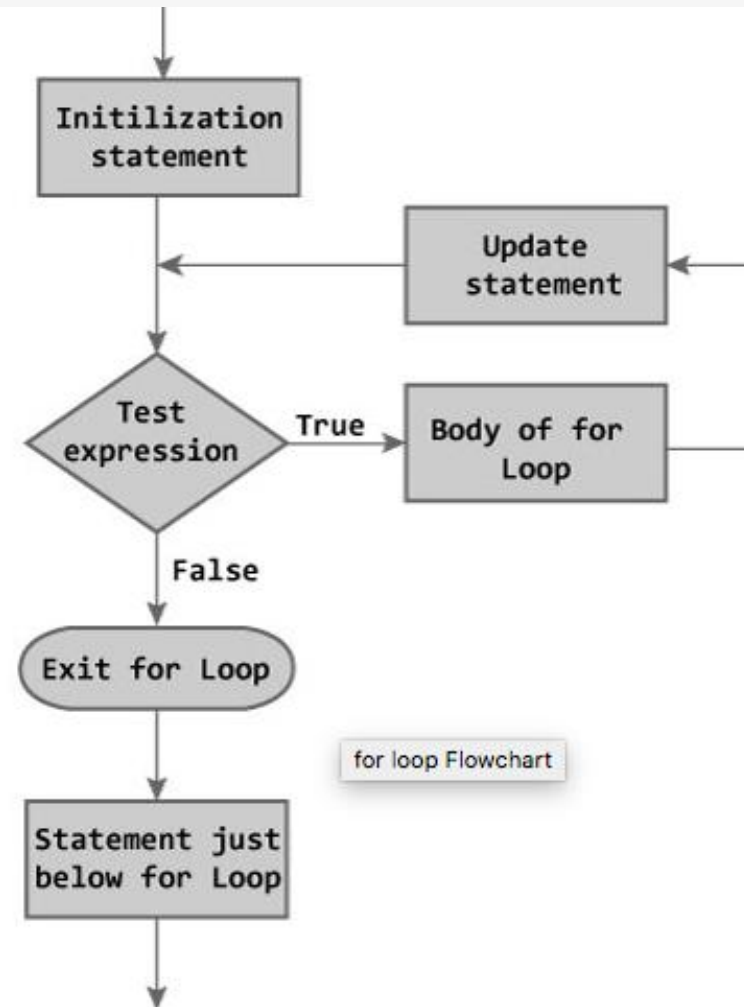
Syntax:

```
for (initialization; condition; increment/decrement) {  
    // Code statements to be executed  
}
```

for Loop

```
for (initializationStatement; testExpression; updateStatement)
{
    // codes
}
```

1. The **initialization statement** is executed only once.
2. Then, the **test expression** is evaluated. If the test expression is false (0), the loop is terminated.
3. If the test expression is true (nonzero), codes inside the body of the loop is executed.
4. Then, the **update statement** is executed and update the variable.
5. This process repeats **until the test expression is false**.
6. The for loop is commonly used **when the number of iterations is known**.



Example

```
#include<stdio.h>

void main()

{

int i;

for( i = 20; i < 25; i++) {

printf ("%d " , i);

}

}
```

Output:

```
20 21 22 23 24
```


Example: Write a C program to Find Factors

- Example :
- If number is 20 ,
- then factors of 20 are :1,2,4,5,10,20

Write a C program to Find Factors

```
#include <stdio.h>

int main() {
    int num, i;
    printf("Enter a positive integer: ");
    scanf("%d", &num);
    printf("Factors of %d are: ", num);
    for (i = 1; i <= num; ++i) {
        if (num % i == 0) {
            printf("%d ", i);
        }
    }
    return 0;
}
```

Nested for Loops

- It is also possible to place a loop inside another loop. This is called a **nested loop**.
- The "inner loop" will be executed one time for each iteration of the "outer loop":

Write down the output of the following program

```
#include <stdio.h>

int main() {
    int i, j;
    // Outer loop
    for (i = 1; i <= 2; ++i) {
        printf("Outer: %d\n", i); // Executes 2 times

        // Inner loop
        for (j = 1; j <= 3; ++j) {
            printf(" Inner: %d\n", j); // Executes 6 times (2 * 3)
        }
    }
    return 0;
}
```

Write down the output of the following program

```
#include <stdio.h>
```

```
int main() {
```

```
    int i, j;
```

```
    // Outer loop
```

```
    for (i = 1; i <= 2; ++i) {
```

```
        printf("Outer: %d\n", i); // Executes 2 times
```

```
        // Inner loop
```

```
        for (j = 1; j <= 3; ++j) {
```

```
            printf(" Inner: %d\n", j); // Executes 6 times (2 * 3)
```

```
        }
```

```
    }
```

```
    return 0;
```

```
}
```

Outer: 1

Inner: 1

Inner: 2

Inner: 3

Outer: 2

Inner: 1

Inner: 2

Inner: 3

While Loop

- While Loops can execute a block of code as long as a specified condition is reached.

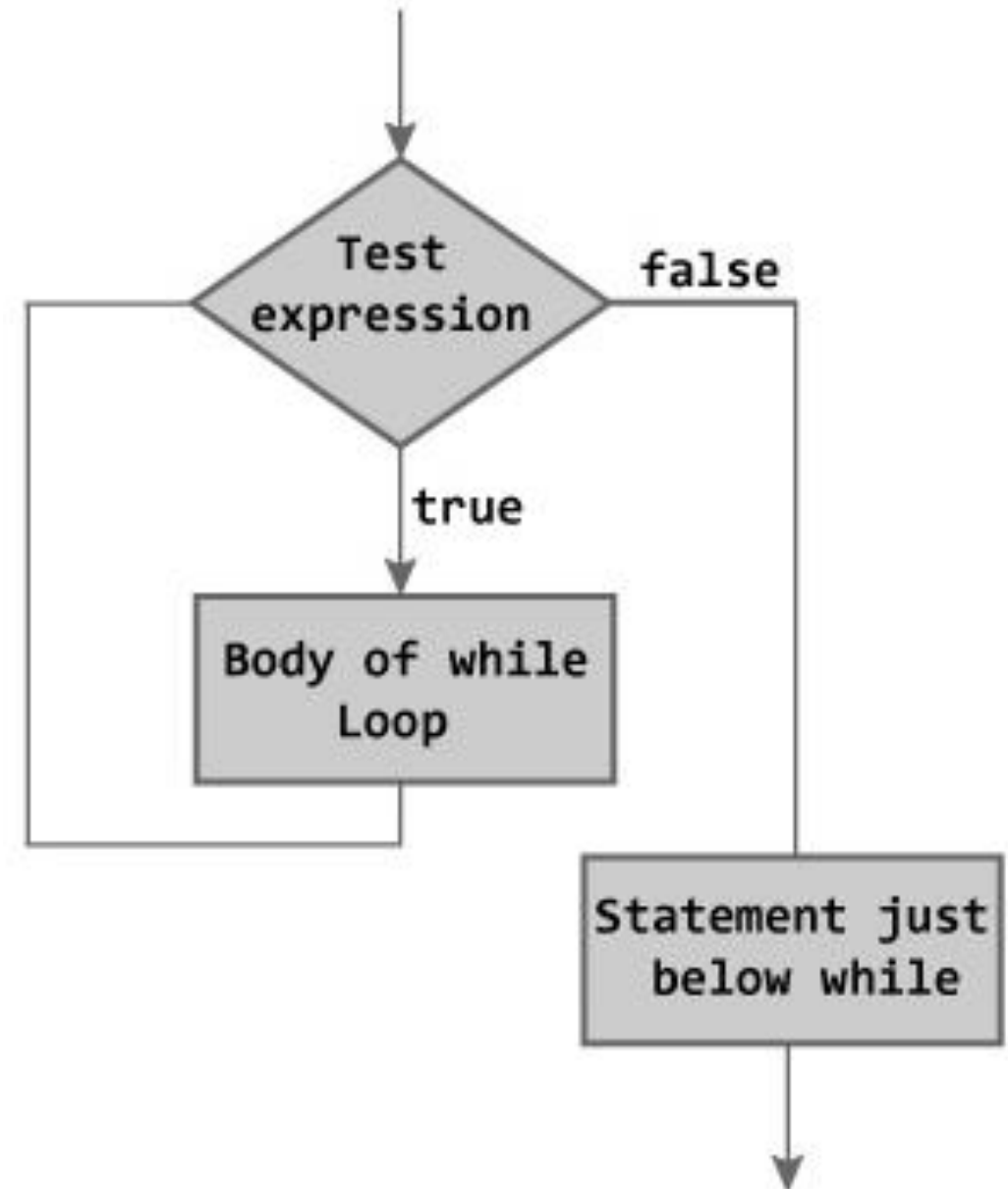
Syntax

```
while (condition) {  
    // code block to be executed  
}
```

- The While loops executes a block of code as long as a specified condition is True.

while Loop

- The **while** loop evaluates the test expression.
- If the test expression is true (nonzero), codes inside the body of **while** loop are executed
- The test expression is evaluated again. The process goes on until the test expression is false.
- When the test expression is false, the **while** loop is terminated.



Question

- How to print the first ten numbers with the use of a while loop?

Answer :How to print the first ten numbers with the use of a while loop

```
#include <stdio.h>
```

```
int main()
```

```
{
```

```
    int number;
```

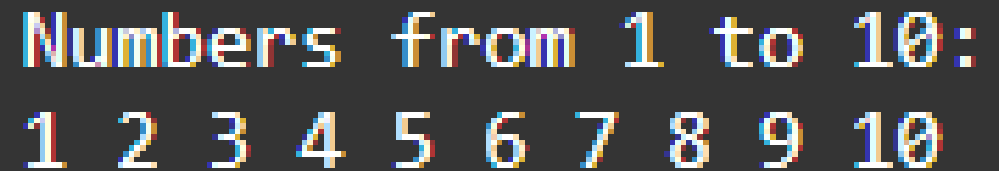
```
    //assign initial value from where we want to print the numbers
```

```
    number =1;
```

```
    //print statement
```

Answer :How to print the first ten numbers with the use of a while loop

```
printf("Numbers from 1 to 10: \n");  
    while(number<=10)  
{  
    //printing the numbers  
    printf("%d ",number);  
    //increasing loop counter by 1  
    number++;  
    return 0;  
}  
return 0;  
}
```



```
Numbers from 1 to 10:  
1 2 3 4 5 6 7 8 9 10
```

Question: Write a C code to read an integer number and print its multiplication table

- Expected output is:

```
Enter an integer number: 12
12
24
36
48
60
72
84
96
108
120
```

Question: Write a C code to read an integer number and print its multiplication table

- **Logic:**
- Read an integer number
- Take a loop counter and initialize it with 1
- Run a loop from 1 to 10
- Print the multiplication of input number and loop counter
- Increase the loop counter

Answer: Write a C code to read an integer number and print its multiplication table

```
#include <stdio.h>

int main()
{
    int num;    /*to store number*/
    int i;  /*loop counter*/
    /*Reading the number*/
    printf("Enter an integer number: ");
    scanf("%d",&num);
```

Question: Write a C code to read an integer number and print its multiplication table

```
    /*Initialising loop counter*/  
    i=1;  
    /*loop from 1 to 10*/  
    while(i<=10){  
        printf("%d\n",(num*i));  
        i++; /*Increase loop counter*/  
    }  
    return 0;  
}
```

Question : write a C program to print all Leap Year from 1 to N

- This program will read value of N and **print all Leap Years from 1 to N years.**
- There are two conditions for leap year:
 - 1- If year is divisible by 400 (for Century years),
 - 2- If year is divisible by 4 and must not be divisible by 100 (for Non Century years).

Output

```
Enter the value of N: 2000
Leap years from 1 to 2000:
4      8      12     16     20     24     28     32     36     40
44     48     52     56     60     64     68     72     76     80
84     88     92     96     104    108    112    116    120    124
128    132    136    140    144    148    152    156    160    164
168    172    176    180    184    188    192    196    204    208
...
1532   1536   1540   1544   1548   1552   1556   1560   1564   1568
1572   1576   1580   1584   1588   1592   1596   1600   1604   1608
1612   1616   1620   1624   1628   1632   1636   1640   1644   1648
1652   1656   1660   1664   1668   1672   1676   1680   1684   1688
1692   1696   1704   1708   1712   1716   1720   1724   1728   1732
1736   1740   1744   1748   1752   1756   1760   1764   1768   1772
1776   1780   1784   1788   1792   1796   1804   1808   1812   1816
1820   1824   1828   1832   1836   1840   1844   1848   1852   1856
1860   1864   1868   1872   1876   1880   1884   1888   1892   1896
1904   1908   1912   1916   1920   1924   1928   1932   1936   1940
1944   1948   1952   1956   1960   1964   1968   1972   1976   1980
1984   1988   1992   1996   2000
```

Answer : write a C program to print all Leap Year from 1 to N

```
/*C program to print all leap years from 1 to N.*/  
#include <stdio.h>  
//function to check leap year  
int checkLeapYear(int year)  
{  
    if( (year % 400==0) || (year%4==0 && year%100!=0) )  
        return 1;  
    else  
        return 0;  
}
```


Answer : write a C program to print all Leap Year from 1 to N

```
int main()
{
    int i,n;
    printf("Enter the value of N: ");
    scanf("%d",&n);
    printf("Leap years from 1 to %d:\n",n);
    for(i=1;i<=n;i++)
    {
        if(checkLeapYear(i))
            printf("%d\t",i);
    }
    return 0;
}
```

Question : Write a C program to find factorial of a number

- **What is factorial?**
- ***Factorial is the product of an integer with it's all below integer till 1.***
- In mathematic representation factorial represents by ! sign.
- **For Example:**
- Factorial 5 is:
- $5! = 120$ [That is equivalent to $5*4*3*2*1 = 120$]

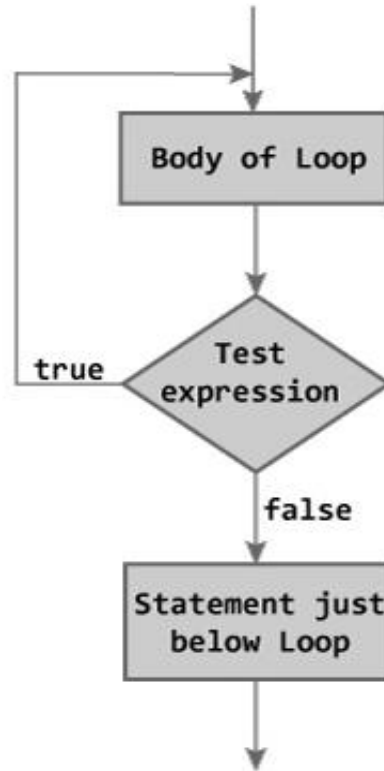
Answer :

```
/*C program to find factorial of a number.*/  
#include <stdio.h>  
int main()  
{  
    int num,i;  
    long int fact;  
    printf("Enter an integer number: ");  
    scanf("%d",&num);  
    /*product of numbers from num to 1*/  
    fact=1;  
    for(i=num; i>=1; i--)  
        fact=fact*i;  
    printf("\nFactorial of %d is = %ld",num,fact);  
    return 0;  
}
```

do...while Loop

- The **do...while** loop is similar to the while loop with one important difference.
- The body of **do...while** loop is executed once, before checking the test expression.
- Hence, the **do...while** loop is executed at least once.

```
do
{
    // codes
}
while (testExpression);
```



Question : how to print 1 to 10 using do while loop in C

- **Steps are:**
- Initialize start number with 1
- Initialize target number to 10
- Enter the do while loop
- print the number
- increment the number
- put condition in while, so that if the value of num exceeds 10, then do while loop will be terminated.

Answer : how to print 1 to 10 using do while loop in C

```
#include<stdio.h>
int main()
int num = 1;
int target = 10;
//Start do while loop
do{
printf("%d\n", num);
//increment the number by 1
++num;
}while (num <= target);
return 0;
}
```

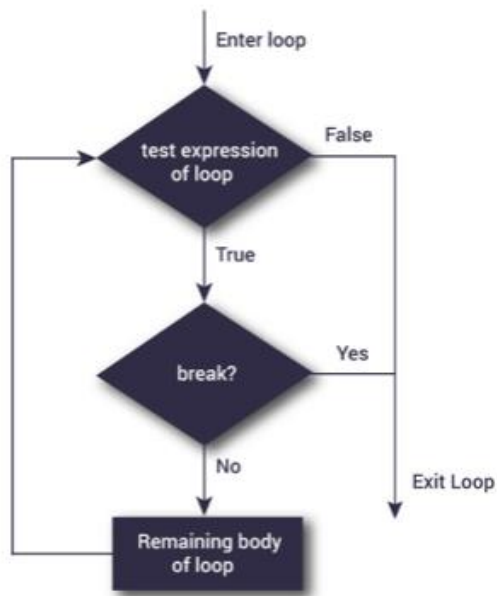
Homework: Pyramids

- Write a program to print the following pattern for given number of rows from the character given by the user.
 - Ex: if user enters 5 as no of rows and '*' as the character, following pattern should be printed in the console.

```
*  
**  
***  
****  
*****
```

break

- The `break` statement terminates the loop (for, while and do...while loop) immediately when it is encountered.
- The `break` statement is used with decision making statements.



```
while (test Expression)
{
    // codes
    if (condition for break)
    {
        break;
    }
    // codes
}
```

```
for (init, condition, update)
{
    // codes
    if (condition for break)
    {
        break;
    }
    // codes
}
```

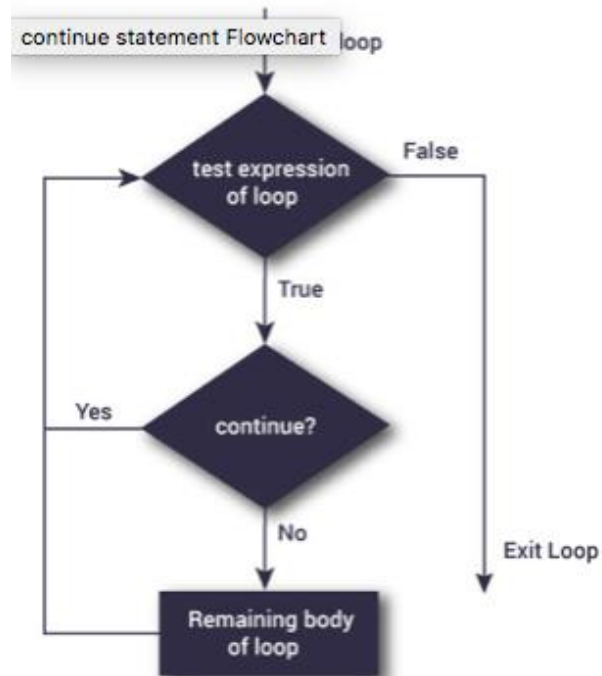

Example: break

```
int main() {  
    int num;  
    while(1) {  
        printf("\nEnter a number: ");  
        scanf("%d", &num);  
  
        if(num<0) break;  
        if(num%2==0) {  
            printf("%d is an even number.\n", num);  
        }  
        else {  
            printf("%d is an odd number.\n", num);  
        }  
    }  
    printf("Done!");  
}
```

The while(1) acts as an infinite loop that runs continually until a break statement is explicitly issued

continue

- The `continue` statement skips some statements inside the loop.
- The `continue` statement is used with decision making statement such as if...else.



```
while (test Expression)
{
    // codes
    if (condition for continue)
    {
        continue;
    }
    // codes
}
```

```
for (init, condition, update)
{
    // codes
    if (condition for continue)
    {
        continue;
    }
    // codes
}
```

Example: continue

- Write a program to print numbers divided by 5, but not 10 between 1-100.

Example: continue

- . Write a program to print numbers divided by 5, but not 10 between 1-100

```
int main() {  
  
    for(int i=0; i<=100; i++) {  
        if(i%5==0) {  
            if(i%10==0) continue;  
            printf("%d\n", i);  
        }  
    }  
    printf("Done!");  
}
```

Example: continue

- Write a program to print numbers divided by 5, but not 10 between 1-100.

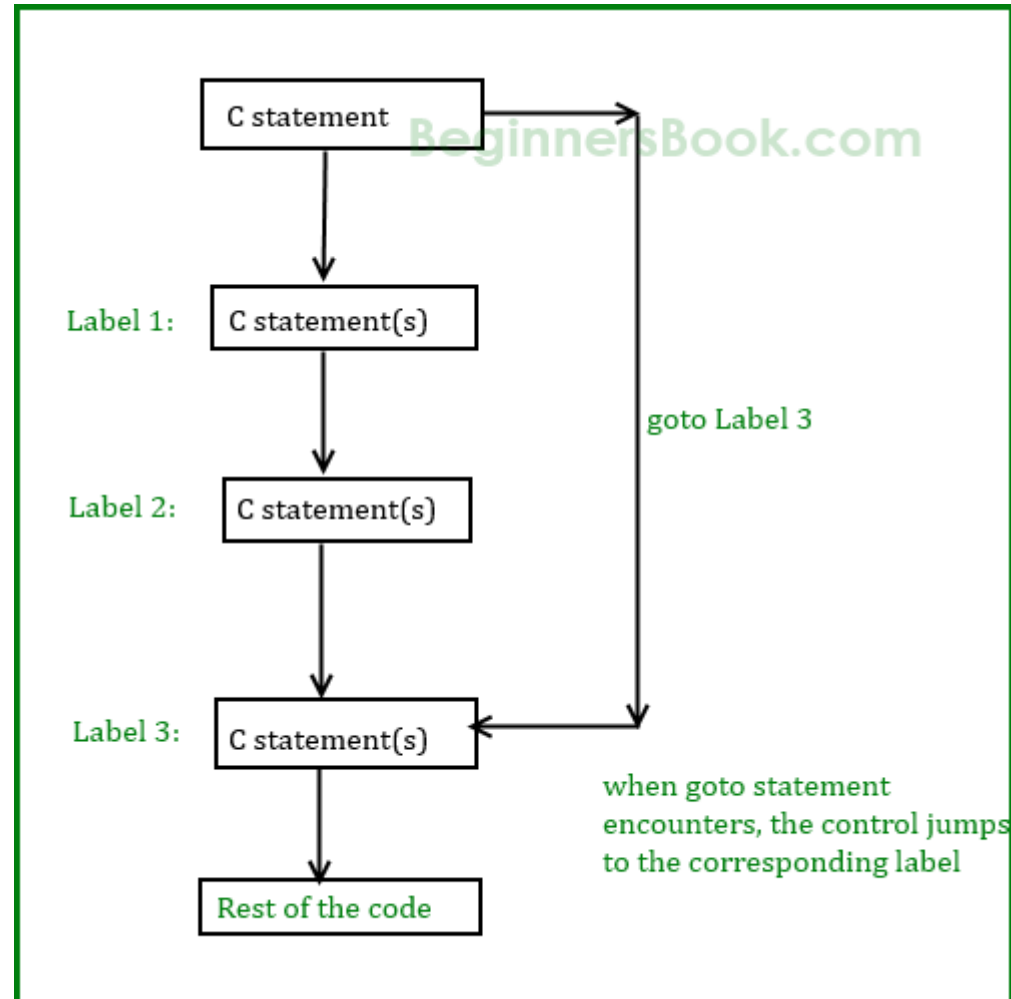
'for' loop initial declarations are only allowed in C99 or C11 mode

```
int main() {  
    for(int i=0; i<=100; i++) {  
        if(i%5==0) {  
            if(i%10==0) continue;  
            printf("%d\n", i);  
        }  
    }  
    printf("Done!");  
}
```

the standard C99 is an ISO 9899:1999 version that was a revised C version and denoted as the prime 'C Language'. However, it has been replaced in 2011 by a higher and more revised standard of C called as C11 (originally C1X) that follows the ISO 9899:2011 standard.

goto

- The `goto` statement is used to alter the normal sequence of a C program.
- When `goto` statement is encountered, control of the program jumps to label: and starts executing the code.
- However, The `goto` statement is rarely used because it makes program confusing, less readable and complex.
 - Also, when this is used, the control of the program won't be easy to trace, hence it makes testing and debugging difficult.



Example: goto

```
// Program to calculate the sum and average of positive numbers
// If the user enters a negative number, the sum and average are displayed.

int main() {

    const int maxInput = 100;
    int i;
    double number, average, sum = 0.0;

    for (i = 1; i <= maxInput; ++i) {
        printf("%d. Enter a number: ", i);
        scanf("%lf", &number);

        // go to jump if the user enters a negative number
        if (number < 0.0) {
            goto jump;
        }
        sum += number;
    }

    jump:
    average = sum / (i - 1);
    printf("Sum = %.2f\n", sum);
    printf("Average = %.2f", average);

    return 0;
}
```

Home work

1. Write a program to take a positive integer (let say n) as an input from the user and calculate the sum of all integers up to n .
2. Write a program to determine the given number is prime number
3. Write a program to return the largest Integer from the given set of numbers.
4. Write a C Program to reverse a number