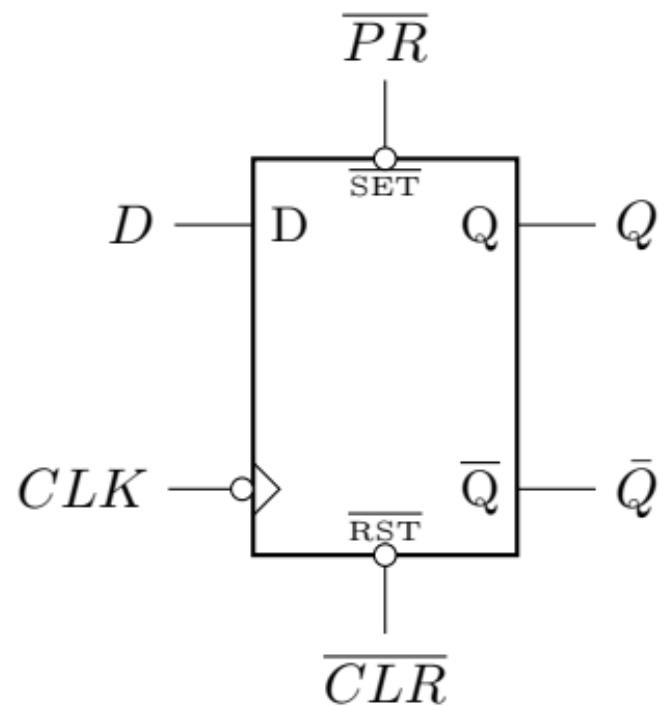


Positive Edge
w/ Async Preset/Clear



Negative Edge
w/ Async Preset/Clear