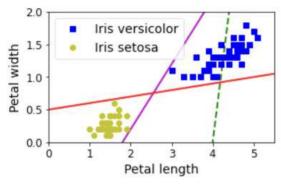
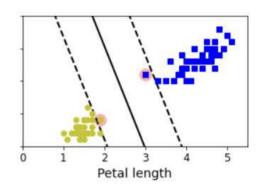
기계학습의 기초 및 전기정보 응용 Assignment02 보고서

전기정보공학부 2017-13758 강정민

Problem 1

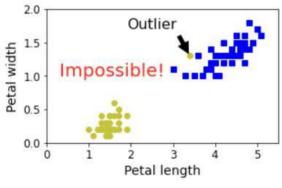


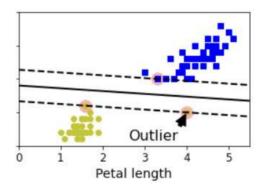




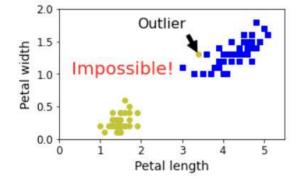
Problem 2

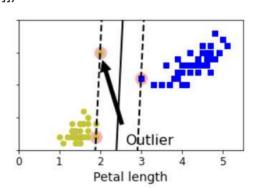
1) $X_{outliers} = np.array([[3.4, 1.3], [4.0, 0.5]])$



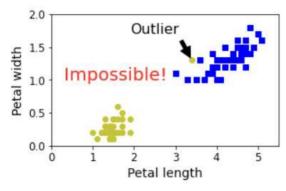


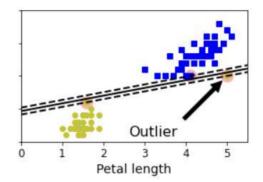
2) $X_{outliers} = np.array([[3.4, 1.3], [2.0, 1.5]])$



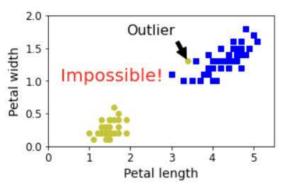


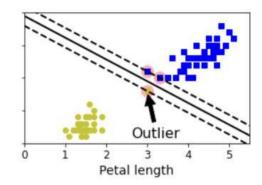
3) $X_{outliers} = np.array([[3.4, 1.3], [5.0, 1.0]])$



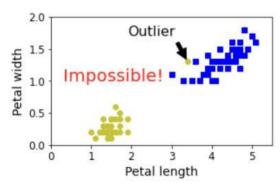


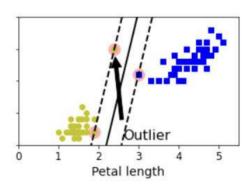
4) $X_{outliers} = np.array([[3.4, 1.3], [3.0, 0.8]])$



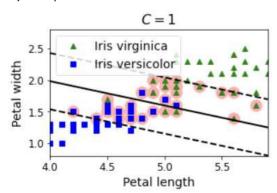


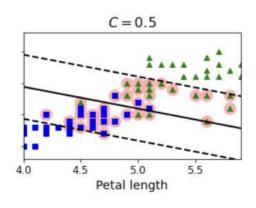
5) X_outliers = np.array([[3.4, 1.3], [2.4, 1.5]])



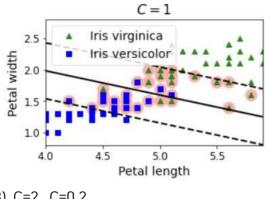


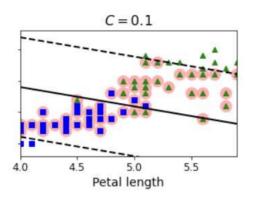
Problem 3 1) C=1, C=0.5



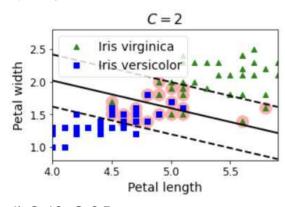


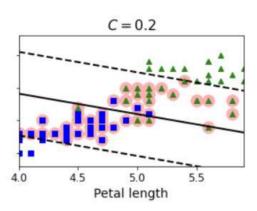
2) C=1, C=0.1



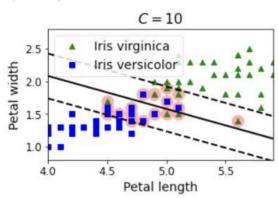


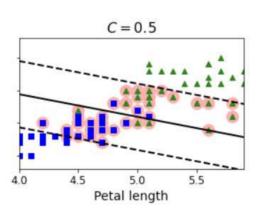
3) C=2, C=0.2



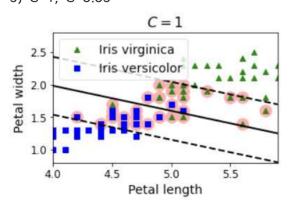


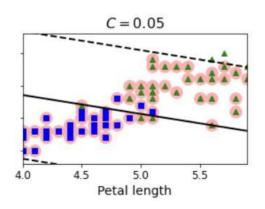
4) C=10, C=0.5





5) C=1, C=0.05

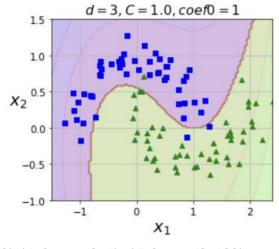


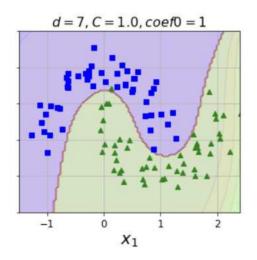


-> SVM 알고리즘은 maximize margin과 최대한 많은 점을 제대로 분류하는 것을 목표로 한다. 이때 C가 작을수록 전자의 목표에 집중하고, C가 커질수록 후자의 목표에 집중하게 됨을 확인할 수 있다.

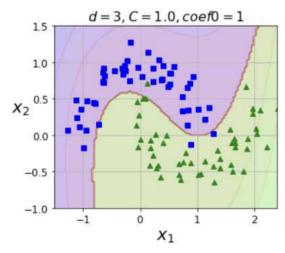
Problem 4-1

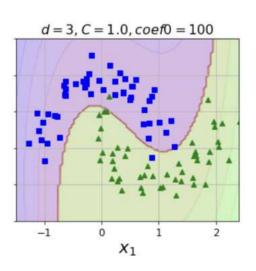
1) (d=3, coef0=1), (d=7, coef0=1)



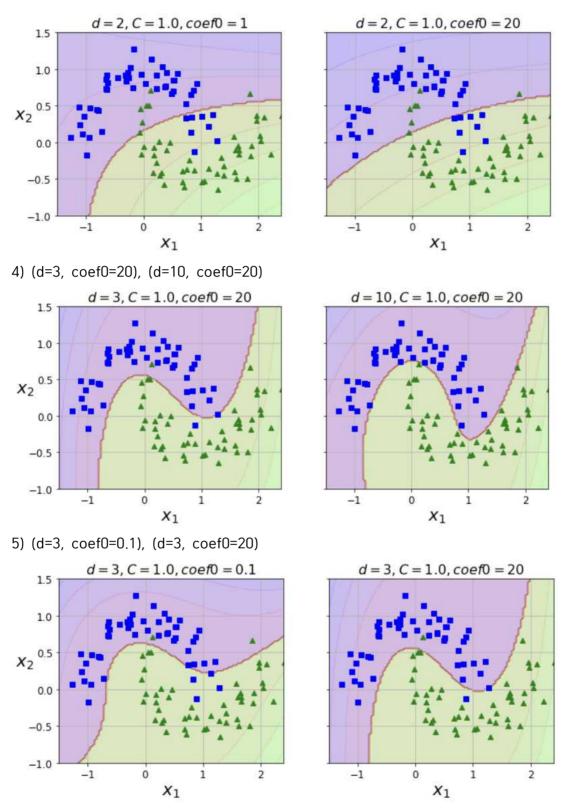


2) (d=3, coef0=1), (d=3, coef0=100)





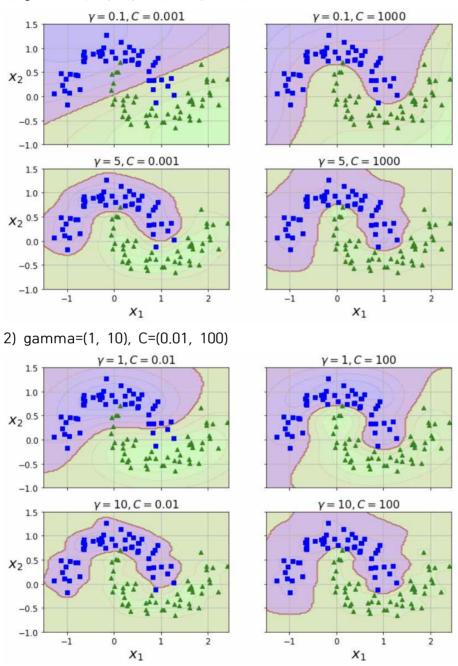
3) (d=2, coef0=1), (d=2, coef0=20)



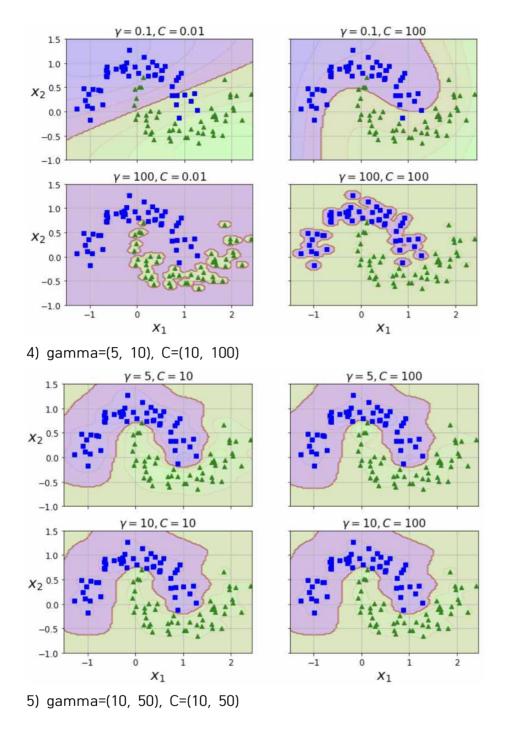
-> Polynomial Kernel을 이용해 분류하기 위해서는 특정한 dimension 이상의 값이 필요하고(과제에서는 3) dimension이 크다고 해서 성능에 급격한 향상을 가져오지도 않는다. 그리고 coef0값은 1 이상의 값만 주어진다면 좋은 성능을 보여줌을 알 수 있

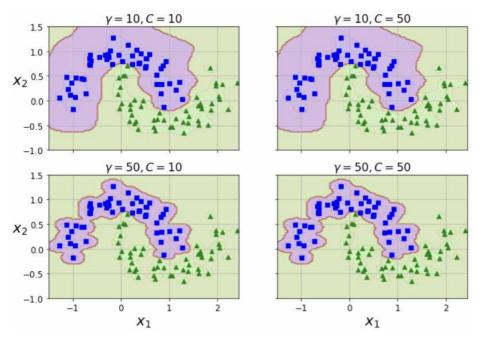
Problem 4-2

1) gamma=(0.1, 5), C=(0.001, 1000)



3) gamma=(0.1, 100), C=(0.01, 100)





-> RBF의 Gamma 값은 커질수록 경계면의 곡률이 높아지는 경향을 보이고 Gamma 값이 작아질수록 경계면의 곡률이 낮아지는 경향을 보인다. 그리고 C와 Gamma값이 반비례 관계를 가질 때 이상적인 경계면이 만들어짐을 알 수 있다. (예를 들어, Gamma = 0.1, C = 1000, Gamma = 1, C = 100)