

Ruslan Dzhafarov

iOS & macOS Software Engineer

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Date of birthday: 31.08.1986

TOP SKILLS

Swift, Objective-C, macOS, iOS, AppStore, Xcode, AppKit, UIKit, Auto Layout, Cocoa, SwiftUI, Foundation, Combine, GCD, Multithreading, CoreGraphics, AVFoundation, Accessibility, CI/CD, Git, Jira, Jenkins.

PROFESSIONAL EXPERIENCE

Oct 2021 - Present 5 months	Simple.Life Apps, Inc. (Dubai, UAE) iOS Software Engineer Developing 'Simple: Intermittent Fasting' app for iOS.
Dec 2020 - Sep 2021 10 months	Freelance iOS & macOS Software Engineer Developing an audio, video and graphics-editing software for content creators.
Mar 2015 - Nov 2020 5 years 9 months	Sympli, LLC (Washington, USA) macOS Software Engineer Developing 'Versions' macOS-app, full-featured git-based version-control system for designers, including visual diff inspector, merge branches support, switching between revisions and etc. Developing 'Sympli' plugin for Xcode IDE, which helps developers import assets, colors, fonts and inspect designs uploaded with Sketch, Figma, Adobe XD or Photoshop. Developing 'Sympli' plugin for Sketch app, which automatically turns Sketch mockups into assets and specs providing design references for mobile, web, and desktop applications for developers.
Sep 2014 - Mar 2015 7 months	Innosoft, LLC (Naberezhnye Chelny, Russia) iOS Software Engineer Developing 'V Puti' app for iOS.

EDUCATION

2008 - 2013	Kama State Academy of Engineering and Economics (Naberezhnye Chelny, Russia) Bachelor's degree, Engineering
2004 - 2005	Kama State Polytechnical Institute (Naberezhnye Chelny, Russia) Information Technology

LATEST PROJECTS

Simple: Intermittent Fasting app (iOS)

Oct 2021 - Present

<https://app.appsflyer.com/id1467720176>

Simple fasting and meal tracker app is the easiest way to keep track of your eating habits, get personalized insights about your health, and make your daily fasting routine better.

Sympli Versions app (macOS)

Mar 2017 - Nov 2020

<https://sympli.io/versions>

Full-featured git-based version-control system for designers, including visual diff inspector, merge branches support, switching between revisions and etc.

Sympli plugin for Xcode app (macOS)

Mar 2015 - Mar 2017

<https://sympli.io/handoff>

Sympli plugin for Xcode IDE helps developers import assets, colors, fonts and inspect designs uploaded with Sketch, Figma, Adobe XD or Photoshop.

Sympli plugin for Sketch app (macOS)

Jan 2016 - Mar 2017

<https://sympli.io/handoff>

Sympli plugin for Sketch app automatically turns Sketch mockups into assets and specs providing design references for mobile, web, and desktop applications for developers.

PUBLIC SPEAKING

Cocoa Heads by Yandex

11 Dec 2015 • Moscow, Russia

Developing plugins for Xcode.

AWARDS

1st place in Hack Day # 42

29 Apr - 1 May 2016 • Innopolis, Russia

Together with my teammates we developed an iOS app for authorization on websites using a QR code.

1st place in Angel Hack

2 Apr - 3 Apr 2016 • Innopolis, Russia

Together with my teammates we developed a plugin for Xcode and Android Studio to display a graph of source code dependencies.

1st place in Hack Day # 35

12 Dec - 14 Dec 2014 • Naberezhnye Chelny, Russia

Together with my teammates we developed an iOS app to track personal efficiency.

LANGUAGES

English (Intermediate), **Russian** (Native)