

# Russell Morgan

## Front End Developer

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### Russell Morgan

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### Summary

Full-time freelance consultant seeking contract work aimed at resolving client problems and developing key skills. A self-starter with minimal need for guidance and supervision and high adaptability regarding protocols, environments, and cross-functional team collaboration. Dedicated expert in front end web technology with a proven passion and talent for cutting-edge and 3D technologies.

**Core skill set:** HTML, CSS, JavaScript, Git, Wordpress, Sketch, Adobe Creative Suite, Unreal Engine, Unity3D, Blender.

Project experience with multiple libraries: ReactJS, JQuery, Bootstrap, Foundation, Threejs.

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### Experience

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#### Various clients / Freelance consulting work

2008- PRESENT, Brooklyn, NY

##### Isobar

- Collaborated with Isobar as front-end resource for high-value clients such as HBO, LaPrairie, Dow Jones, and Sony.
- Defined, planned, and built front-end layout for upcoming Integrated app while coordinating with other front-end team members to integrate ReactJS functionality.
- Translated designs and style guide for Cinemax.com and developed a modular presentation system allowing for consistent presentation of new content. Trained and mentored HBO staff in order to delegate tasks and ensure long term success of the site.
- Completed World Cup mini-site within a short time frame by collaborating with Sony and Isobar team members globally. Integrated video assets into custom player to play across all devices, including PlayStation, for the aforementioned project.

##### The Game Agency

- Helped chart the successful development of an educational game using the EverFi platform for MassMutual
- Spearheaded layout and front-end functionality of mini games and animations.

##### Personal Interest Projects

- Developed Architectural Visualization projects using Unreal engine.
- Designed and developed iOS and Android applications and games.
- Created prototypes of VR experiences

## **Bond Art + Science / Director of Interface Development**

2007 - 2008, Manhattan NY

- Coordinated with colleagues during brainstorming sessions to develop new media business as well as drafted proposals detailing front-end development work and schedules.
- Oversaw the coordination of freelance resources across multiple projects.
- Spearheaded the establishment of the front-end department, leading to a boost in both the number of simultaneous jobs and revenue.
- Drafted rapid prototypes for presentations as well as presented core technical strengths of the brand in order to assist with client pitches.

## **Razorfish / Manager of Interface development**

1997 - 2007, Manhattan NY

- Played a key role as technical resource and main POC for various projects with clients such as Ford, Conde Nast, and Kodak.
- Managed 12 developers, including project assignments and career development assistance.
- Streamlined operations by serving as main escalation point to troubleshoot technical project issues.
- Liaised with clients and oversaw the selling of digital solutions.
- Facilitated projects by orchestrating scoping and budgeting.

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## **Education**

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### **Concordia University / Bachelor of Arts (B.A.)**

Graduated 1993, Montreal, Canada

I hold a BA in English Literature with a minor in Creative writing. .

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## **Additional Information**

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**Languages:** English & French

**Interests:** Cooking, photography, skiing, video games, writing, hiking, travel, drawing