## CIS 115 - Introduction to Computing Science (Spring 2017) Schedule (as of 1/15/2017)

Date	Lecture	Topic / Blog Article	Reading (Before Class)	Activity
1/17/17	1	What is Computing Science?	<none></none>	Get a CIS Account!
1/19/17	2	Teams, Projects, and Success	Syllabus & Assignments	Team Resume
1/24/17	3	Early Computing Machines	POTS 1 - Nuts and Bolts	Visual Programming Intro
1/26/17	4	Bits and Boolean Algebra	POTS 2 - Universal Building Blocks	Loops & Conditionals
1/30/17	Blog 1	Personal Introduction		•
1/31/17	5	Programming	POTS 3 - Programming	1 - Loops & Conditionals
			POTS 4 - How Universal are Turing	Variables & Lists - Turing
2/2/17	6	Universal Computers	Machines?	Machine
2/7/17	7	Algorithms	POTS 5 - Algorithms and Heuristics	2 - Sorting
			POTS 6 - Memory: Information and	•
2/9/17	8	Encoding Data	Secret Codes	Encoding Worksheet
2/13/17	Blog 2	Algorithms		<u> </u>
		Architecture & Finite State		
2/14/17	9	Machines	POTS 7 - Speed: Parallel Computers	3 - Finite State Machine
			POTS 8 - Computers that Learn and	
2/16/17	10	Human Computer Interaction	Adapt	<none></none>
2/21/17	11	History of the Internet	POTS 9 - Beyond Engineering	Internet Discussion
		High Performance Computing	, , , , , ,	
2/23/17	12	(Dr. Andresen)	TUBES 1 - The Map	4 - Parallel Programming
2/27/17		Making Meaning - POTS	-	5 5
2/28/17		How the Internet Works	TUBES 2 - A Network of Networks	Packet Switched Network
3/2/17	14	Web Programming 1	TUBES 3 - Only Connect	Web Programming
		<u> </u>		
3/7/17	15	Web Programming 2	TUBES 4 - The Whole Internet	5 - Web Programming
3/9/17	16	Software Engineering	TUBES 5 - Cities of Light	<pre><pre><pre><pre><pre><pre><pre><pre></pre></pre></pre></pre></pre></pre></pre></pre>
3/13/17	Blog 4	The Internet's Influence		
				Drawing & Moving in
3/14/17	17	Computer Graphics	TUBES 6 - The Longest Tubes	Scratch
3/16/17	18	Video Games (Nathan Bean)	TUBES 7 - Where Data Sleeps	Video Game Sample
		TOPIC RESEACH PROJECT		
3/17/2017		DUE!		
3/20 - 3/24		Spring Break - No Class!		
3/28/17	19	Topic Presentations 1	9ALG 1 - Introduction	<none></none>
3/30/17	20	Topic Presentations 2	9ALG 2 - Search Engine Indexing	<none></none>
4/3/17		Making Meaning - TUBES		
4/4/17	21	Topic Presentations 3	9ALG 3 - PageRank	<none></none>
1,0,,=	00	Searching & Information		
4/6/17	22	Retrieval	9ALG 4 - Public Key Cryptography	Page Rank
4/11/17	23	Cryptography	9ALG 5 - Error Correcting Codes	6 - Cryptography
4/13/17	24	Artificial Intelligence	9ALG 6 - Pattern Recognition	7 - Mars Rover
4/14/2017		WIKI ARTICLE DRAFT DUE!		
4/47/47	DI C	Computer Science &		
4/17/17		Mathematics	OALC 7 Data Compression	Compression Workshoot
4/18/17	25		9ALG 7 - Data Compression	Compression Worksheet
4/20/17	26	Informatics & Big Data (Dr. Hsu)	9ALG 8 - Databases	8 - Video Game
4/25/17	27	Cybersecurity	9ALG 9 - Digital Signatures	Cybersecurity Demo
4/27/17	28	Computability	9ALG 10 - What is Computable	<none></none>
4/28/17	Diag 7	WIKI ARTICLE DUE!		
5/1/17		Making Meaning - 9ALG	OALC 11 Conclusion	znano)
5/2/17		Industry Panel	9ALG 11 - Conclusion	<none></none>
5/4/17		The Future	<none></none>	<none></none>
5/8/17	Blog 8	Where do I go from Here?		