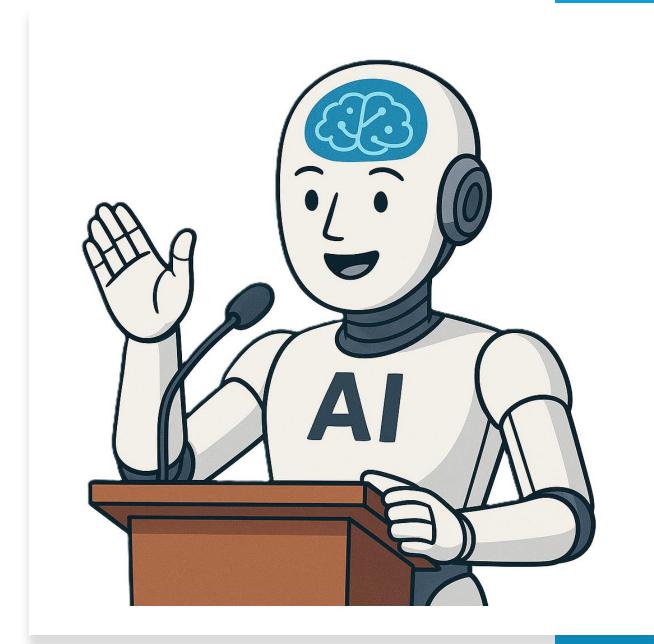
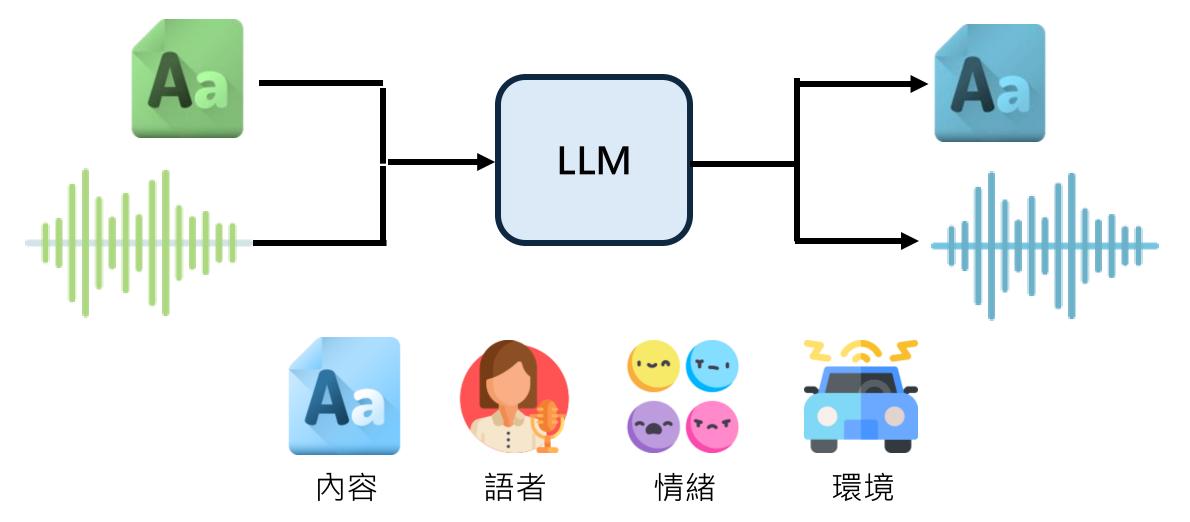
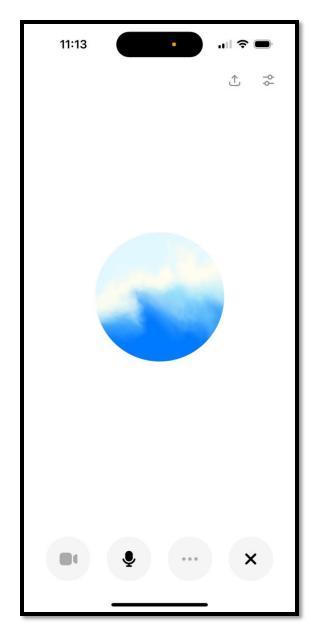
可以聽和說的語音語言模型



Speech LLM



Example



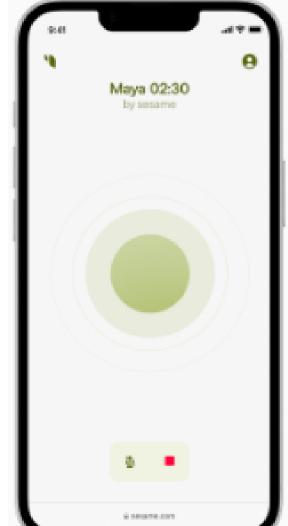
ChatGPT voice mode

11:39 ı∣ Live П 暫停 結束

Gemini Live

Example

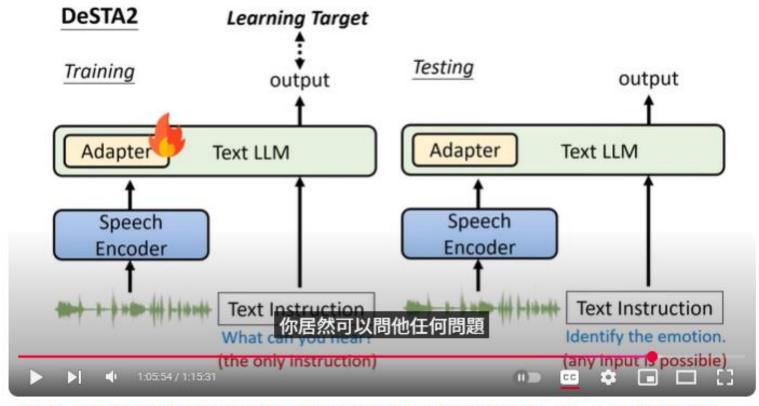
- Moshi
 - https://arxiv.org/abs/2410.00037
- GLM-4-Voice
 - https://arxiv.org/abs/2412.02612
- Step-Audio
 - https://arxiv.org/abs/2502.11946
- Qwen2.5-Omni
 - https://arxiv.org/abs/2503.20215
- Kimi-Audio
 - https://arxiv.org/abs/2504.18425
- SpeechGPT
 - https://github.com/OpenMOSS/SpeechGP T-2.0-preview



Sesame

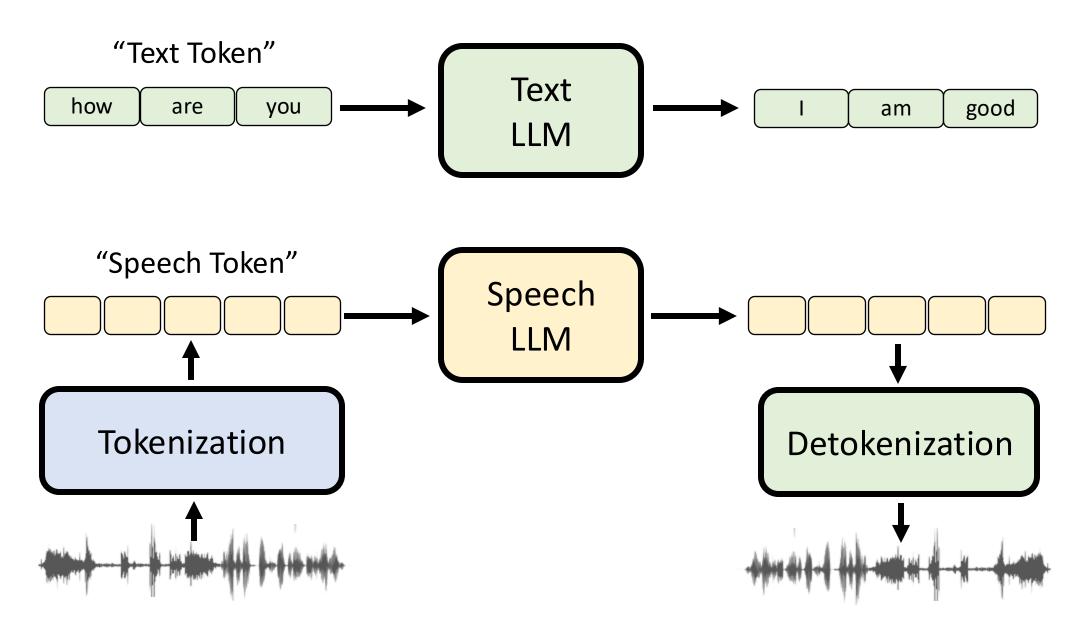
https://www.sesame.com/research/crossing_the_uncanny_valley_of_voice

We have talked about speech input; this lecture will focus on speech generation.

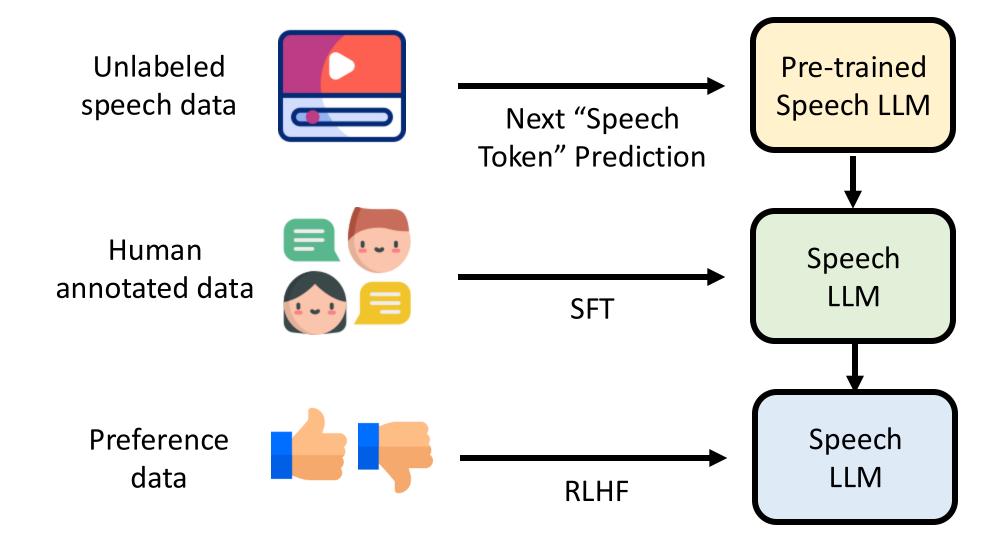


【生成式AI時代下的機器學習(2025)】第六講:生成式人工智慧的後訓練(Post-Training)與遺忘問題

https://youtu.be/Z6b5-77EfGk?si=st0d4lukGWAc__F2



How to Train Speech LLM



·語音生成的基本單位是什麼? (Speech Token)

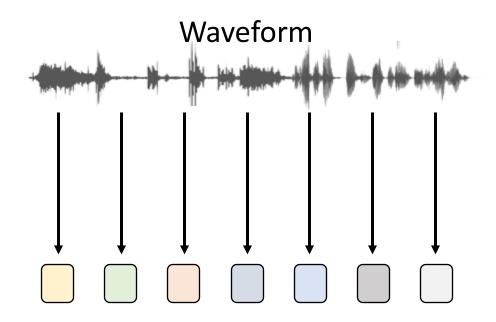
What is a "token" in the context of speech?

Text

I want to learn generative AI

Token Sequence

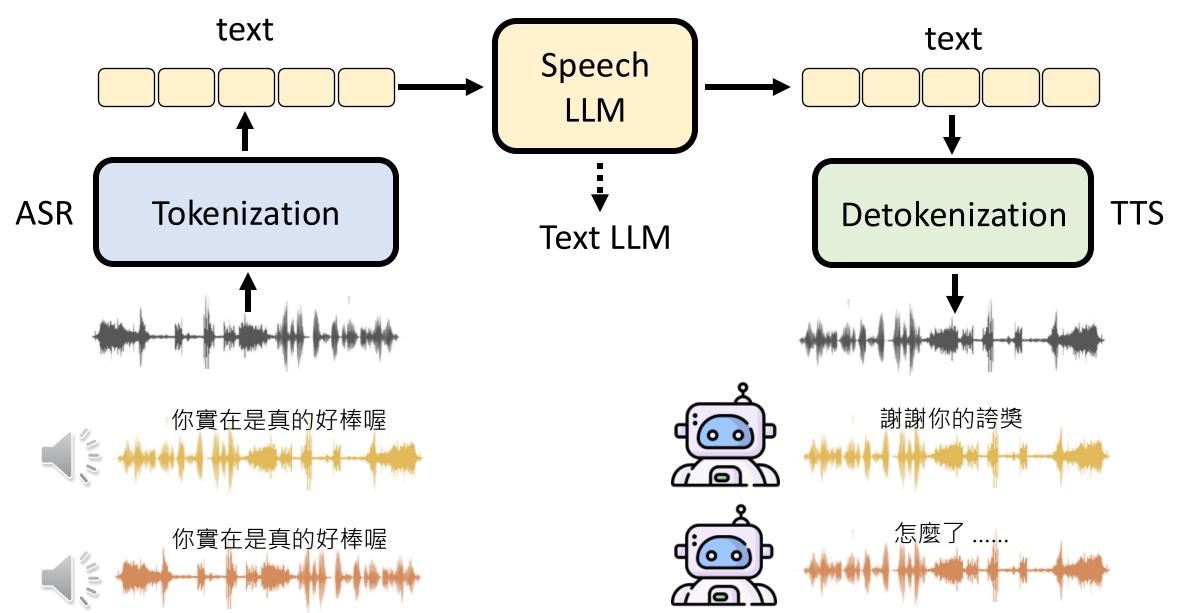
• Speech

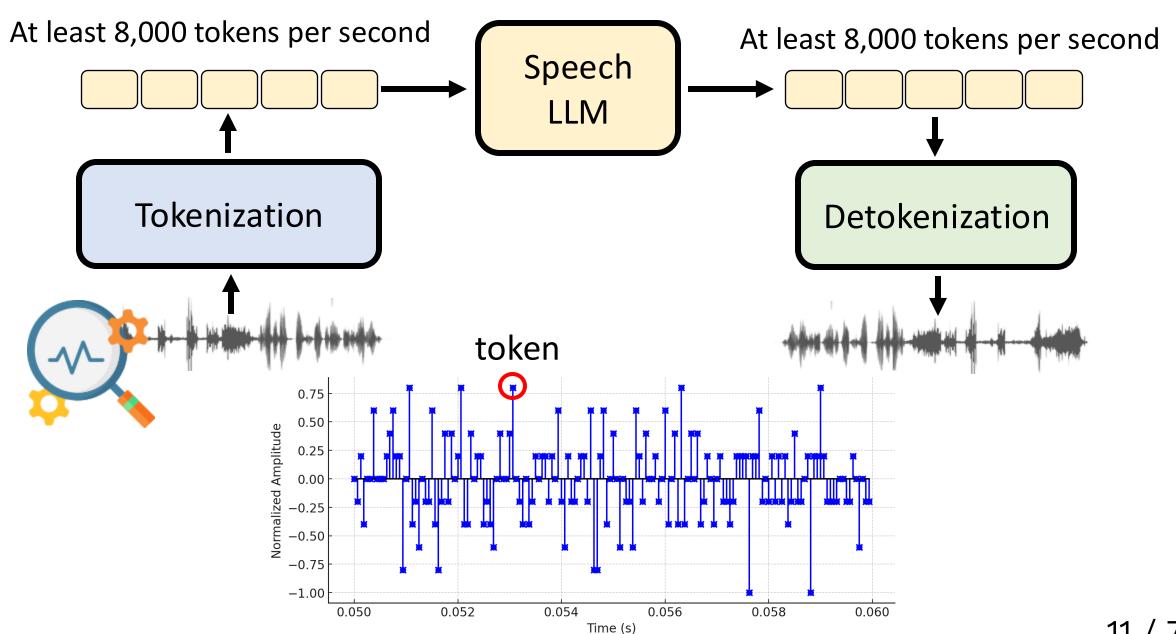


Token Sequence

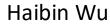
https://platform.openai.com/tokenizer

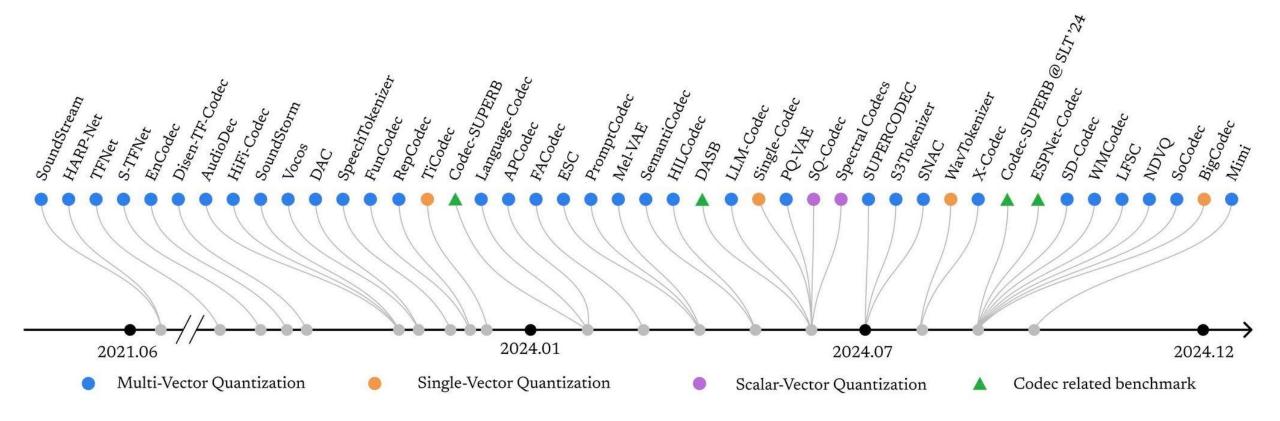
333











Source of image: https://www.linkedin.com/in/haibin-wu-479a39252/recent-activity/all/

Overview paper about Speech Tokenization

Towards audio language modeling - an overview

Haibin Wu¹, Xuanjun Chen^{1*}, Yi-Cheng Lin^{1*}, Kai-wei Chang¹, Ho-Lam Chung¹, Alexander H. Liu², Hung-yi Lee¹

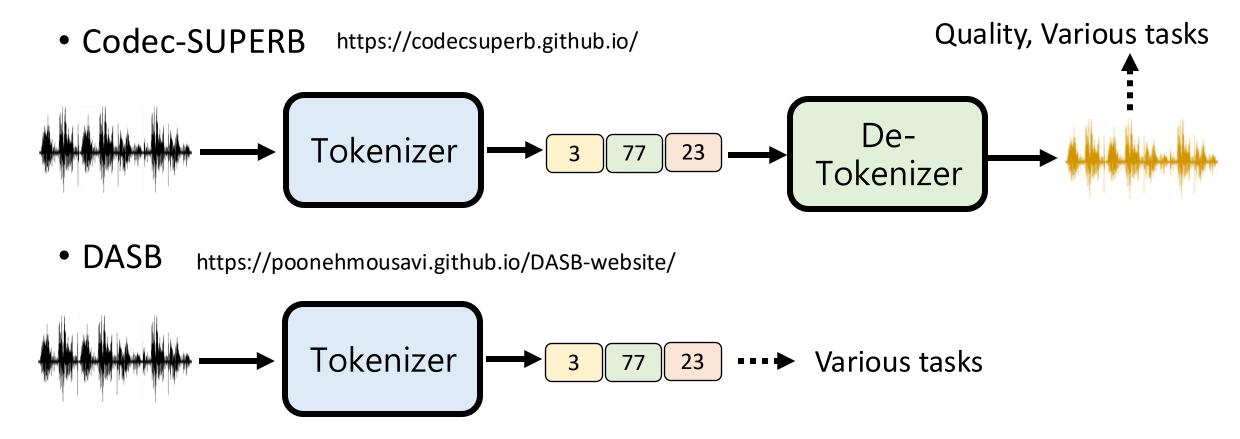
https://arxiv.org/abs/2402.13236

Recent Advances in Discrete Speech Tokens: A Review

Yiwei Guo, Zhihan Li, Hankun Wang, Bohan Li, Chongtian Shao, Hanglei Zhang, Chenpeng Du, Xie Chen, Shujie Liu, Kai Yu

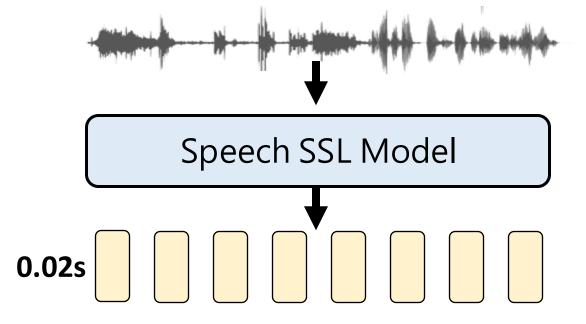
https://arxiv.org/abs/2502.06490

What is the best choice of tokens?

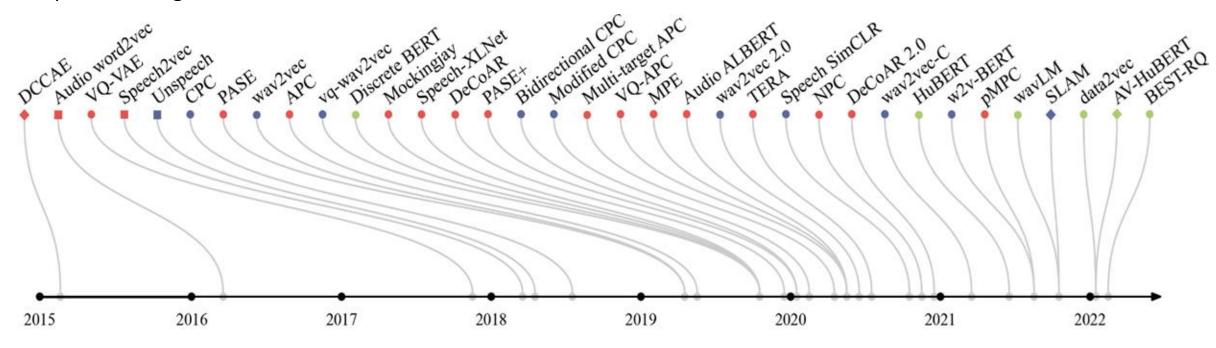


Learn more from Interspeech2024 Speech Processing Using Discrete Speech Unit Challenge https://www.wavlab.org/activities/2024/Interspeech2024-Discrete-Speech-Unit-Challenge/72

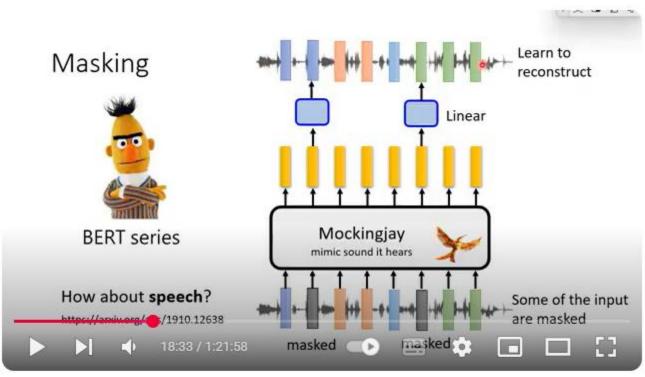
A possible pipeline of speech tokenization

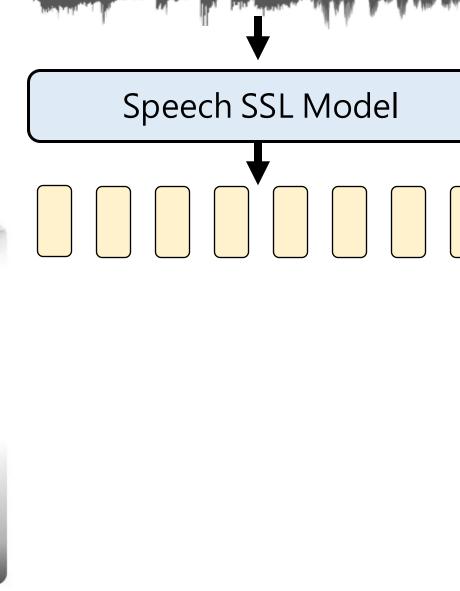


https://arxiv.org/abs/2205.10643



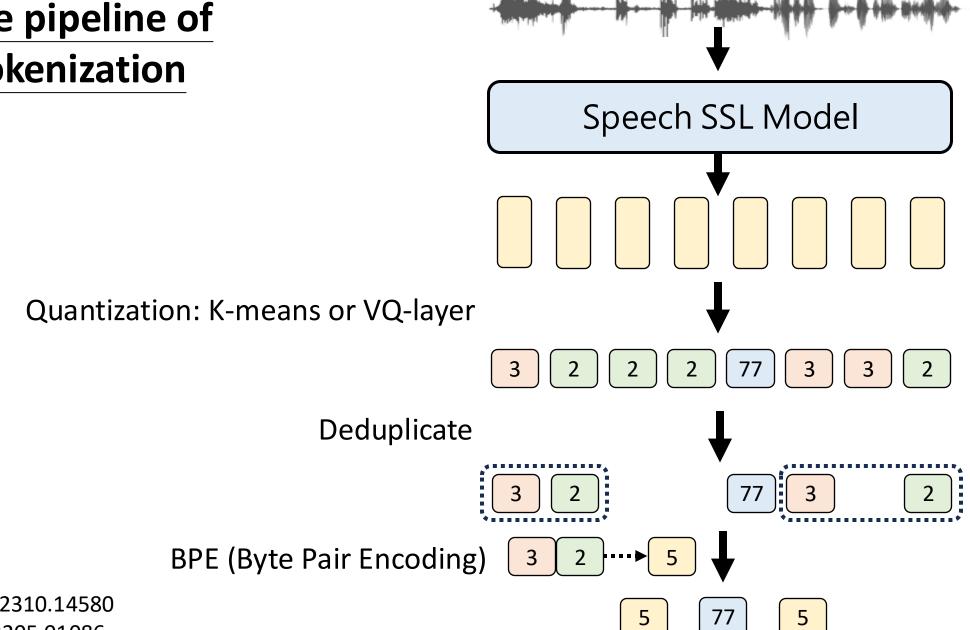
A possible pipeline of speech tokenization





【機器學習 2022】語音與影像上的神奇自督導式學習 (Self-supervised Learning) 模型

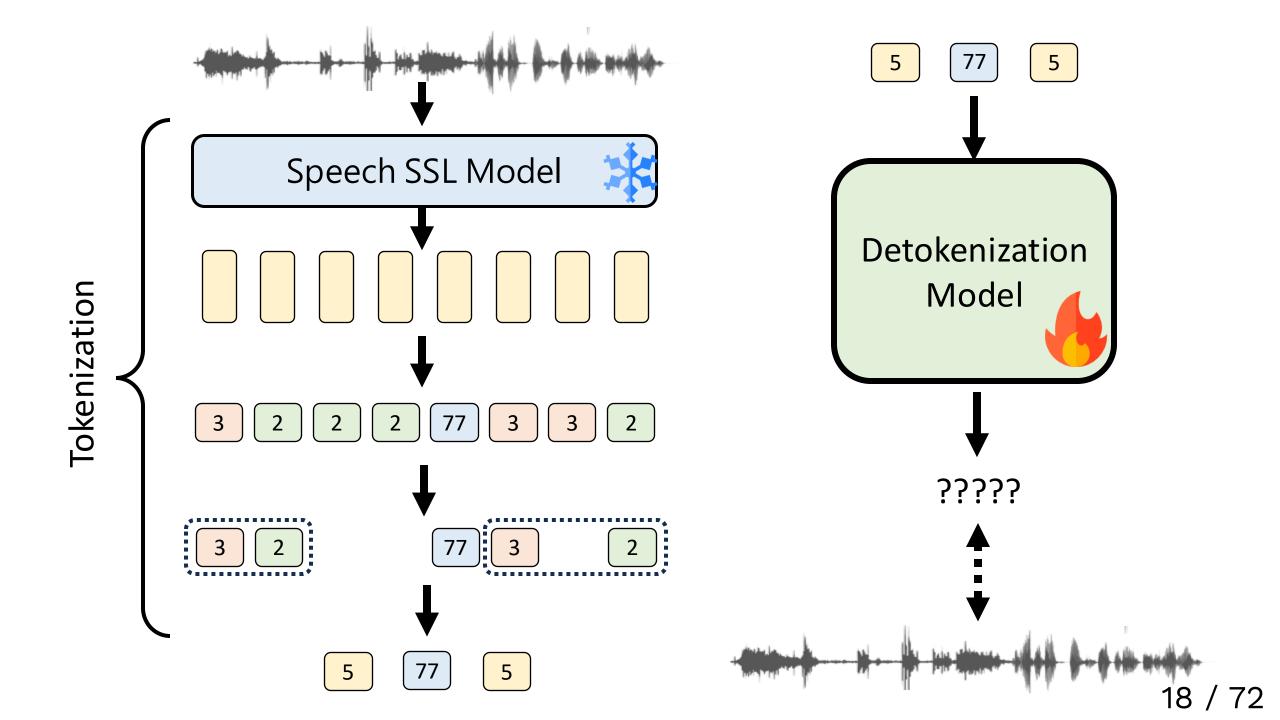
A possible pipeline of speech tokenization



https://arxiv.org/abs/2310.14580

http://arxiv.org/abs/2205.01086

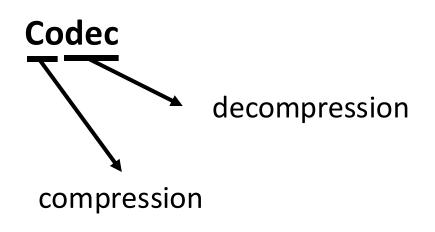
https://ieeexplore.ieee.org/abstract/document/10096788

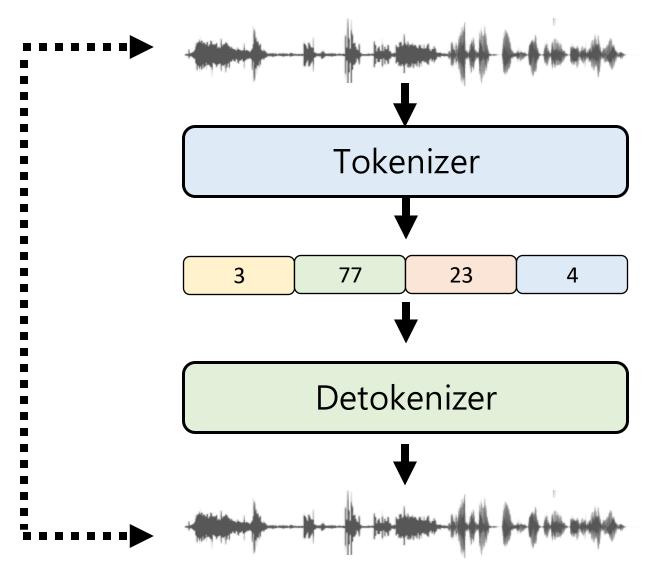


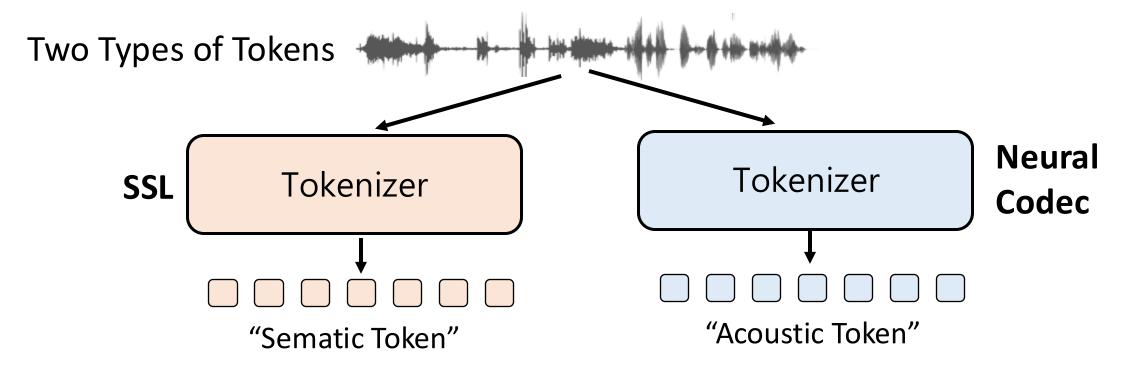
Another possible pipeline of speech tokenization

Neural Speech Codec

The tokenizer and detokenizer are learned jointly.





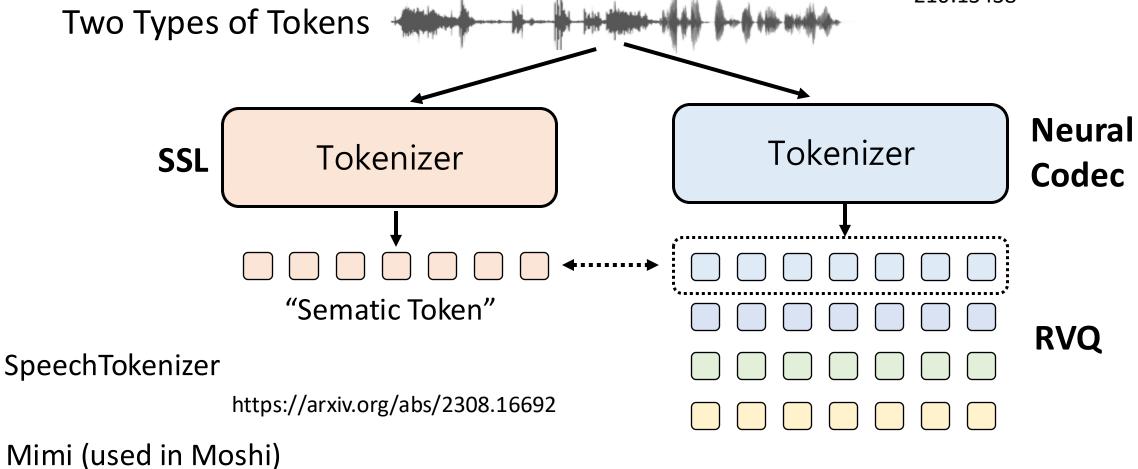


- "Semantic" does not refer to its usual meaning in linguistics. Instead, "semantic tokens" are closer to content information (usually containing phonetic information).
- The distinction between the two types can be vague. 'Semantic tokens' also include acoustic information, and vice versa.

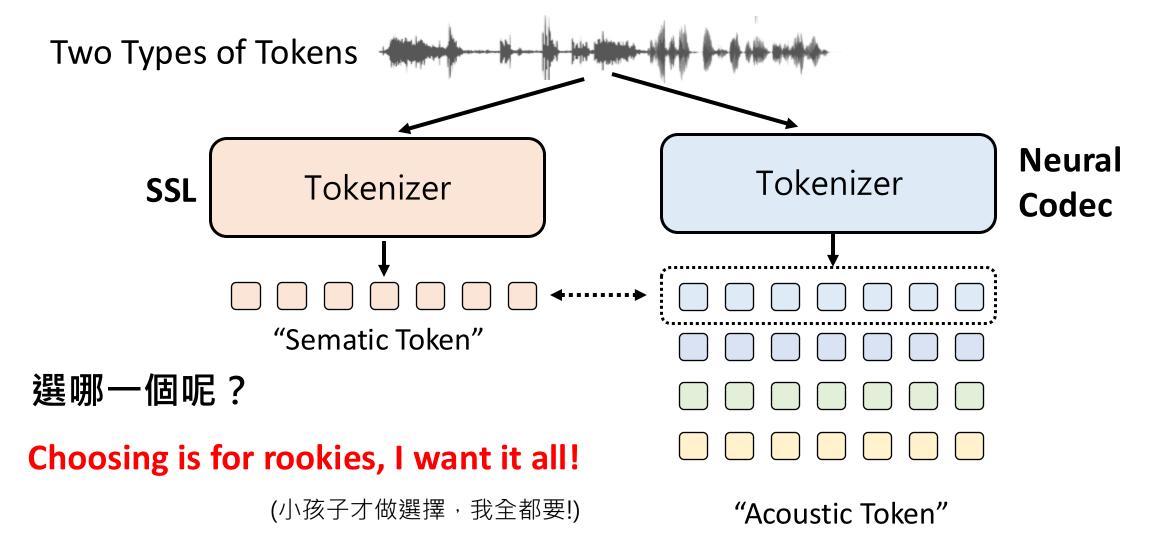
https://arxiv.org/abs/2410.00037

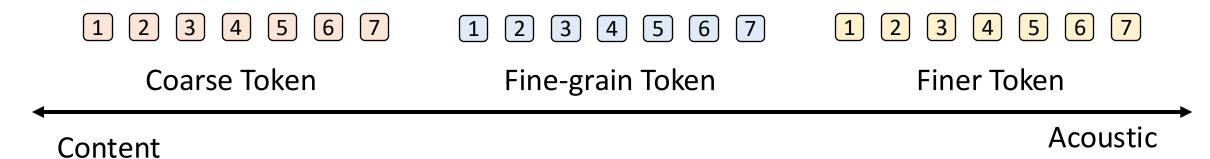
RVQ (Residual vector Quantization)

https://arxiv.org/abs/2 210.13438

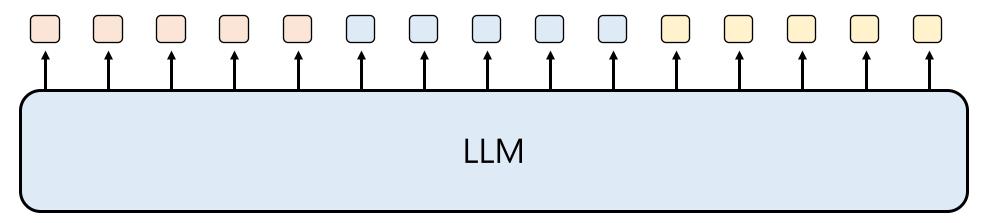


"Acoustic Token"





Assumption: All tokens are of equal length for simplicity.

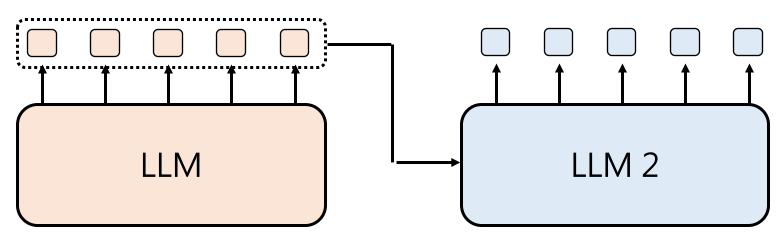


e.g., AudioLM, VALLE

https://arxiv.org/abs/2209.03143 https://arxiv.org/abs/2301.02131/

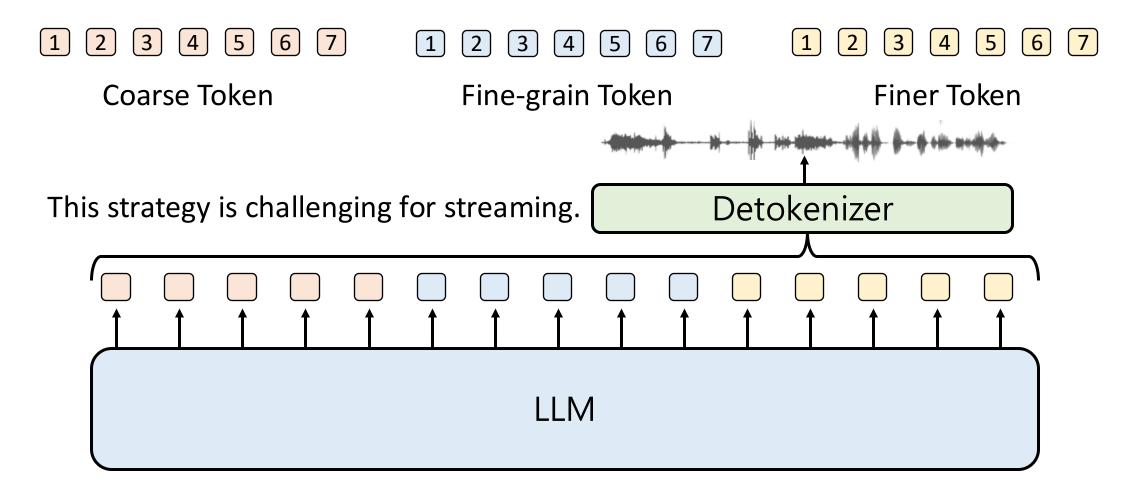


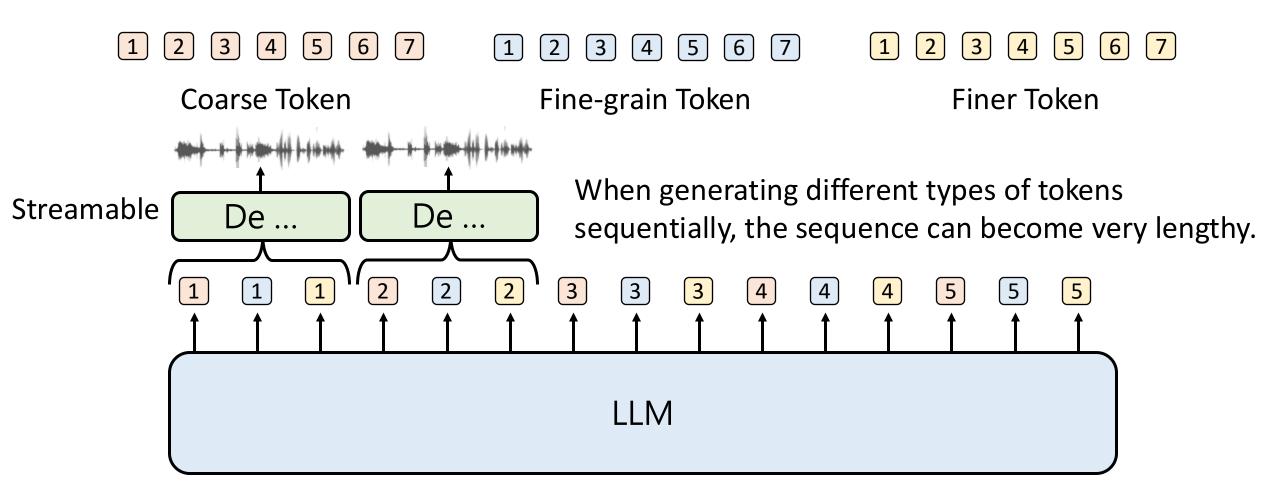
In VALLE, LLM 2 is a non-autoregressive language model.

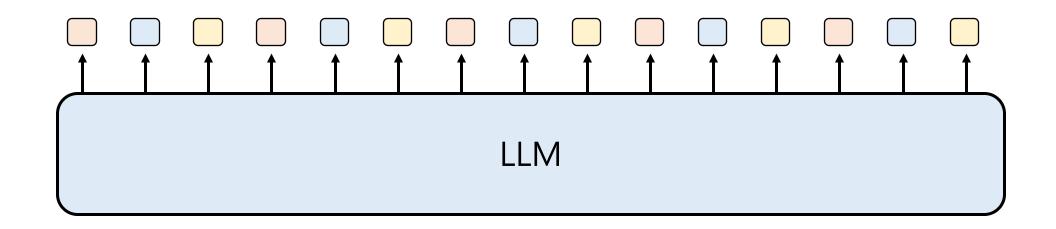


e.g., AudioLM, VALLE

https://arxiv.org/abs/2209.03143 https://arxiv.org/abs/2301.02111 / 72







sequence length

= token per second x types of tokens x dialogue length

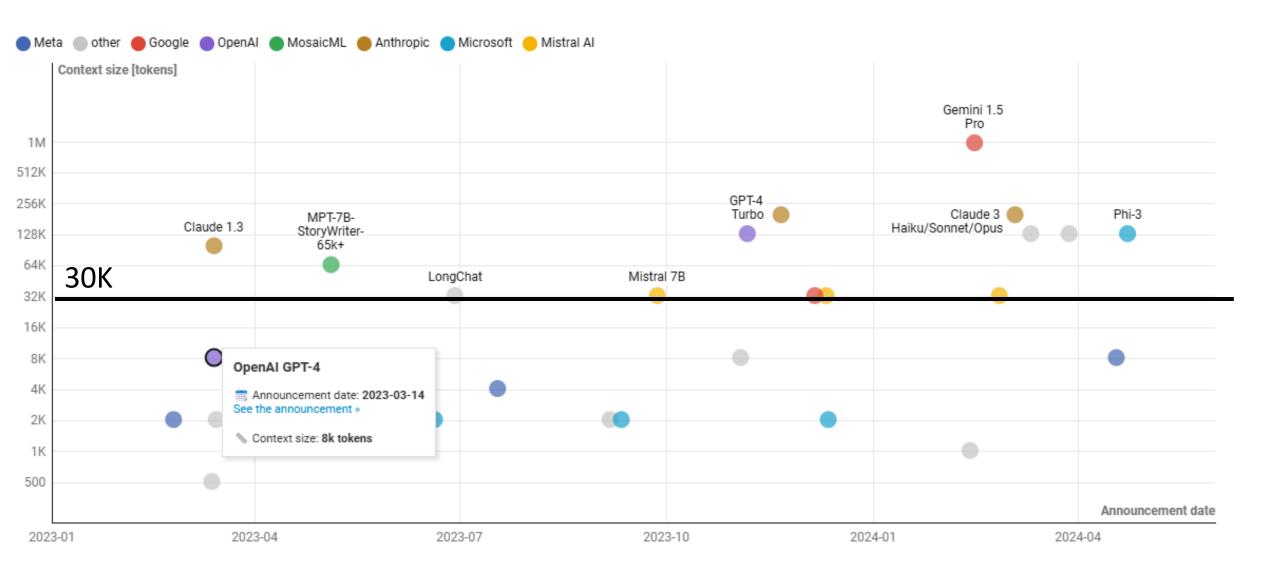
Take Moshi as example

12.5Hz

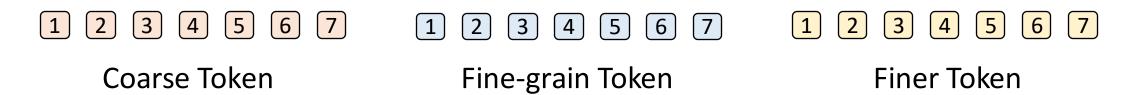
3

5 mins (300 seconds)

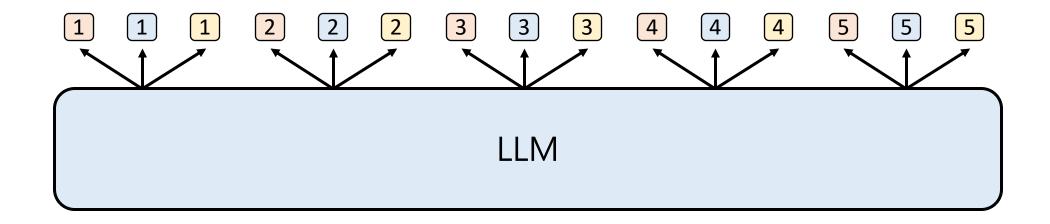
= 30k



Source of image: https://towardsdatascience.com/towards-infinite-llm-context-windows-e099225abaaf $\frac{28}{2}$



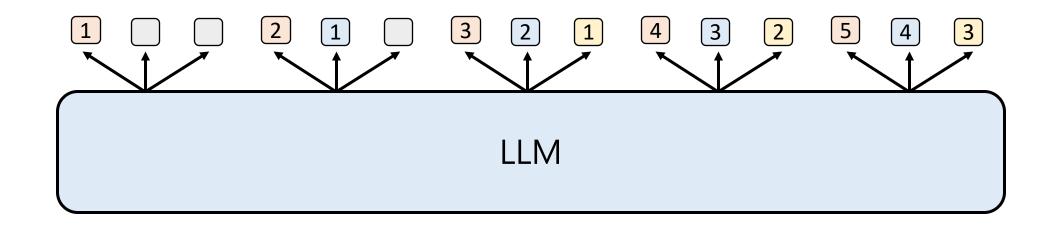
Generate multiple types of tokens in one step

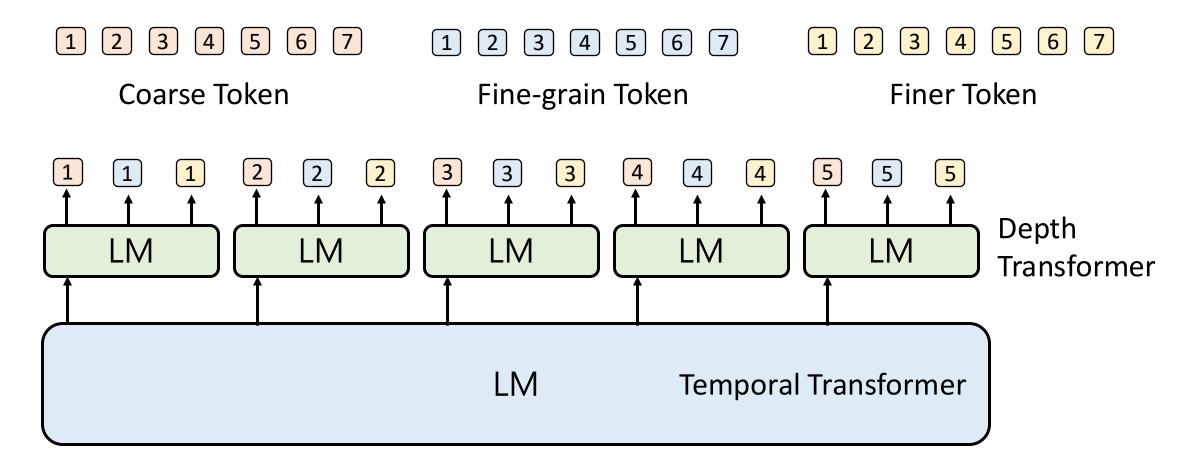


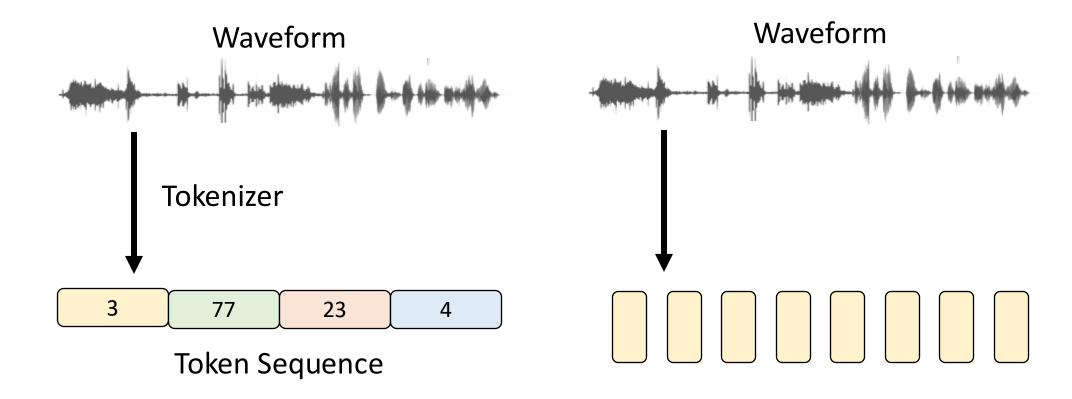
3 5 6 [5] 3 5 2 (3) (4)4 2 4 6 2 6 Finer Token Coarse Token Fine-grain Token

Acoustic Delay

https://arxiv.org/abs/2306.05284 https://arxiv.org/abs/2410.00037

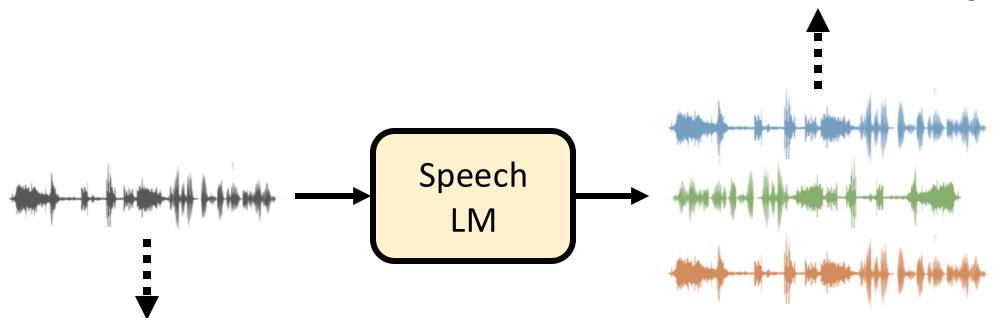






How about Continuous Representation?

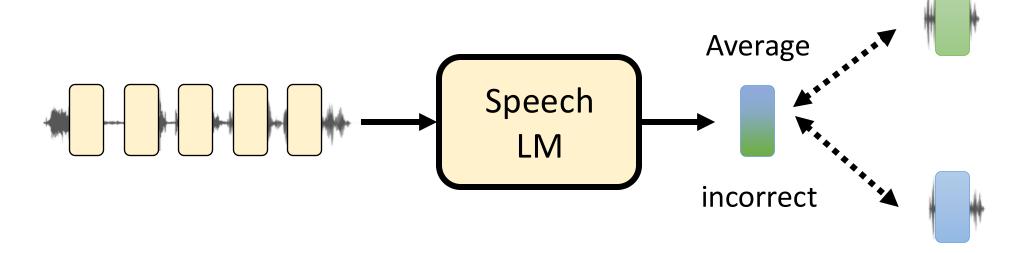
The discrete tokens are crucial for generation.



For understanding, there is no remarkable difference between continuous representations and discrete tokens.

Given the same input, there can be many possible outputs.

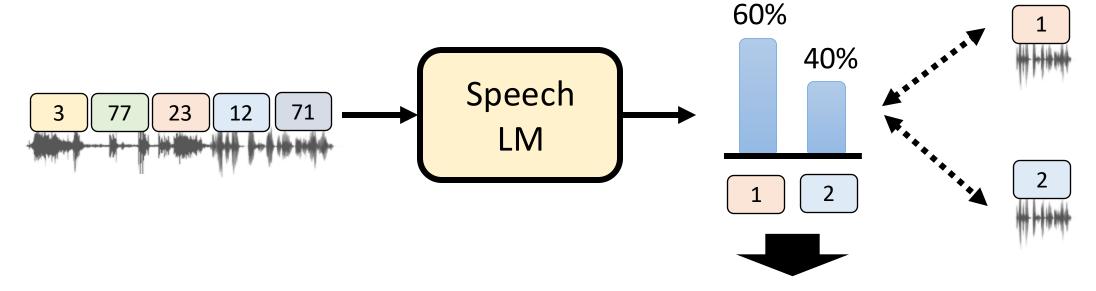
 Let's say we train a speech LM to generate continuous representations.



Either is correct.

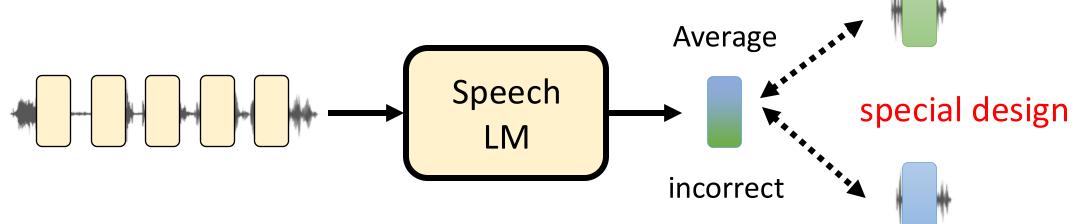
• How do discrete tokens solve the issue?

We learn a probability distribution



Sampling from the distribution during inference.

 Let's say we train a speech LM to generate continuous representations.

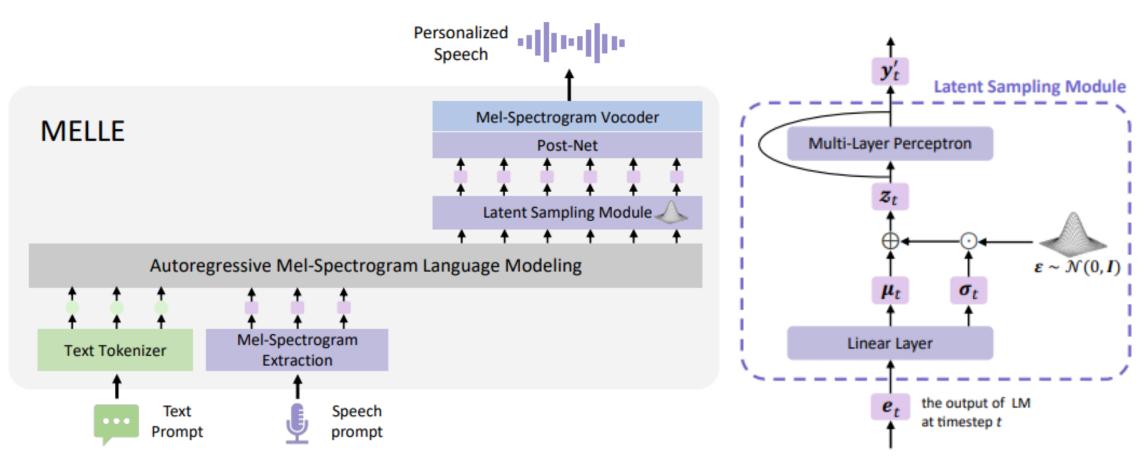


Solutions from image generation.

https://arxiv.org/abs/2406.11838 https://arxiv.org/abs/2312.02116 https://arxiv.org/abs/2403.05196 Either is correct.

MELLE

https://arxiv.org/pdf/2407.08551

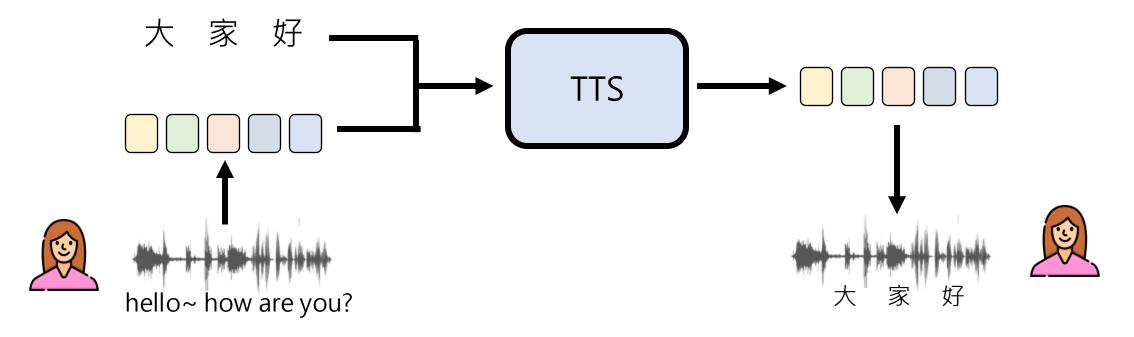


Good performance in Text-to-Speech (TTS)

Breezy Voice

GitHub: https://github.com/mtkresearch/BreezyVoice

Paper: https://arxiv.org/abs/2501.17790



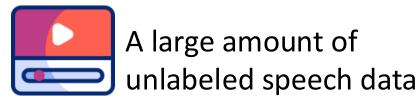
The source of the real audio is from the BIIC Podcast.













Pre-trained speech LLM





He assassinated the president and gave mister johnson the last charge of improvement in his writing possible three point eight nine.

https://arxiv.org/abs/2306.02207

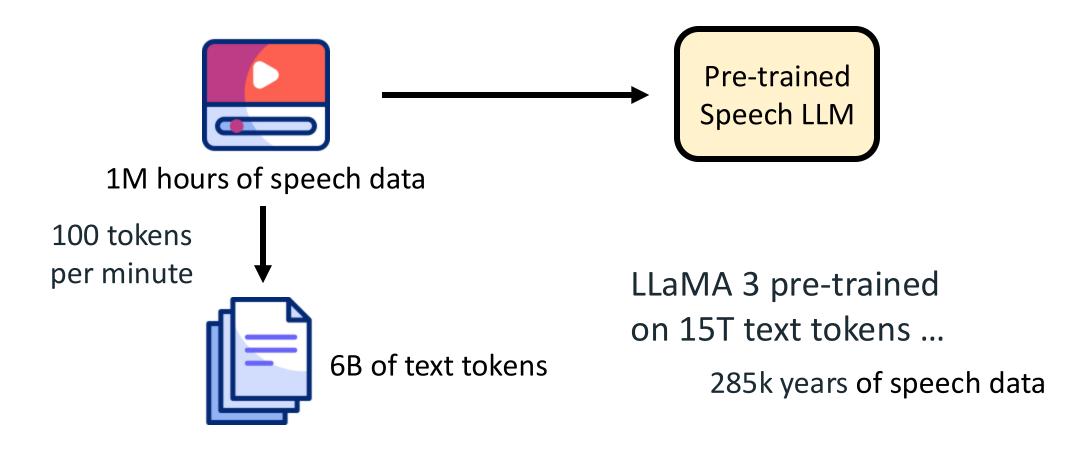
Does this sentence make sense?



... while the sentence has recognizable English words and phrases, as it is currently constructed, it doesn't coherently communicate a clear, singular idea or sequence of connected ideas. ...

以文字模型作為語音模型 的 Foundation Model

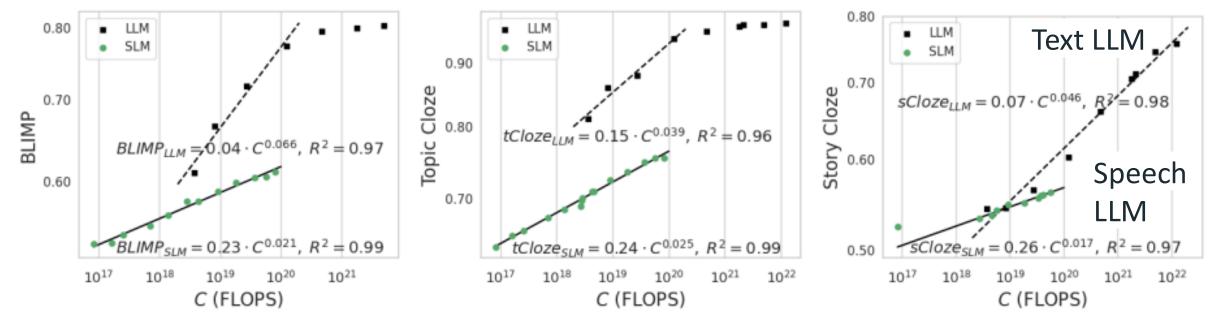
Why is training solely on unlabeled speech data inefficient?



Text is a compressed version of speech.

Why is training solely on unlabeled speech data inefficient?

https://arxiv.org/abs/2404.00685



The linguistic performance of speech LLMs scales up three orders of magnitude more slowly than that of text LLMs.

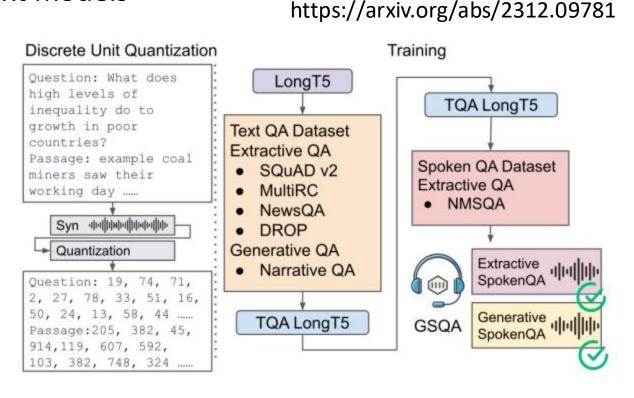
Besides content, speech LLMs also have to learn to understand other information (such as speaker identity, emotion, etc.) that text LLMs do not have to.

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Leveraging Text: Starting from Text LLM

Initializing spoken QA models with text models

Second-to-Index Conversion $(t_s, t_e) \rightarrow (y_s, y_e) \longrightarrow (\hat{y}_s, \hat{y}_e) -$ Pre-trained Language Model (PLM) **Embedding Assignment** Index-to-Second Discrete Units Conversion (Inference) $(\mathbf{z}_{\mathbf{q}}, \mathbf{z}_{\mathbf{p}})$ 17 35 26 ... , 52 98 33 Speech Content Encoder (SCE) (\hat{t}_s, \hat{t}_e) Gradient Forward Speech Waveform (q, p)

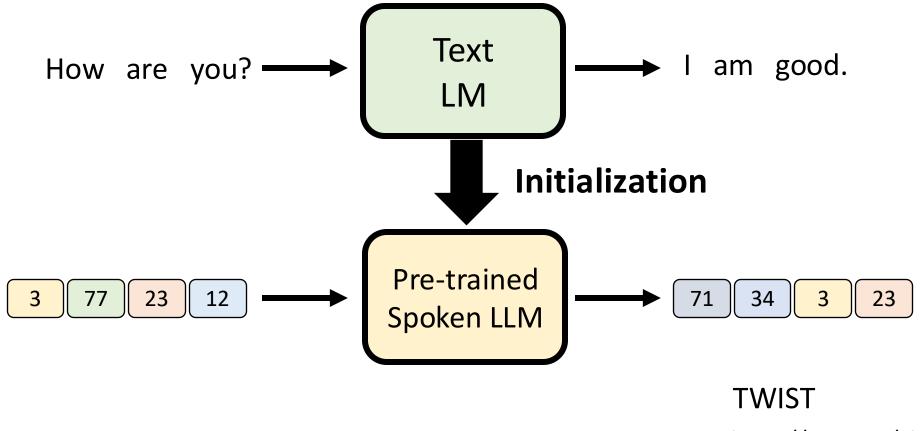


GSQA

DUAL

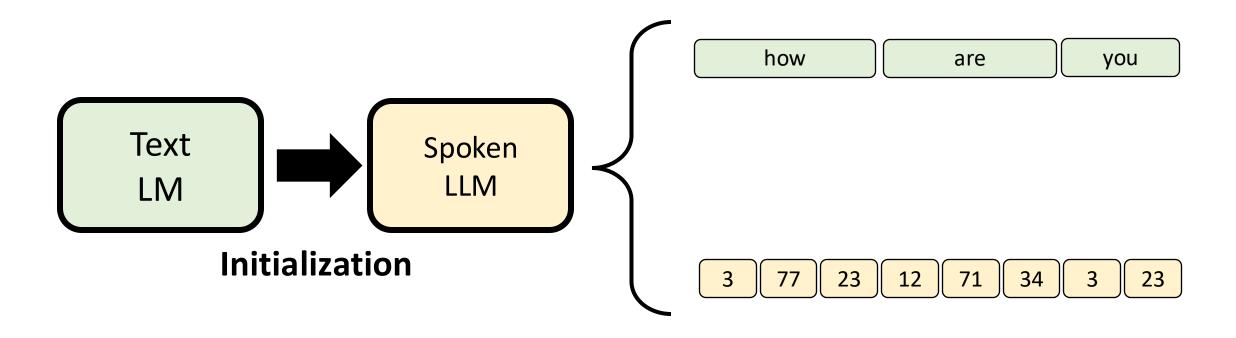
https://arxiv.org/abs/2203.04911

Leveraging Text: Starting from Text LLM



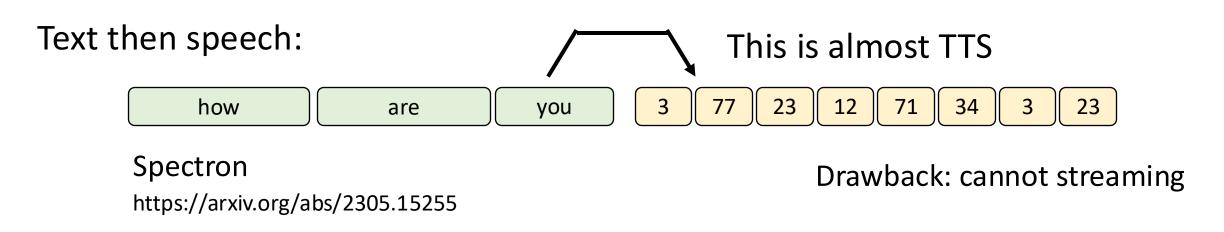
https://arxiv.org/abs/2305.13009

Leveraging Text: Speech-Text Hybrid Generation

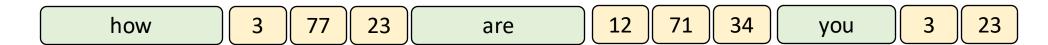


This is similar to an inner monologue, allowing the model to consider what it wants to say in text before actually expressing it in speech.

Leveraging Text: Speech-Text Hybrid Generation



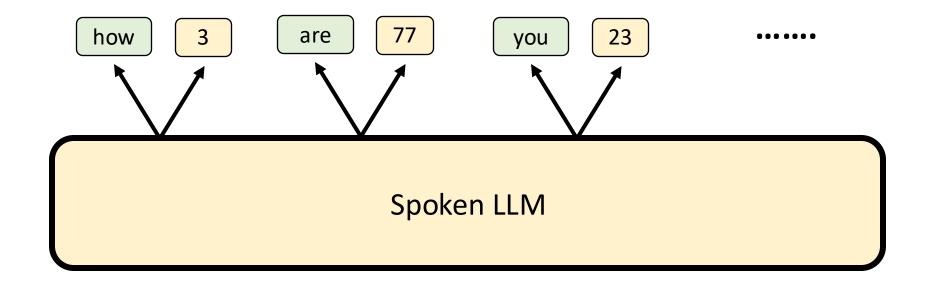
Text then speech (token-level):



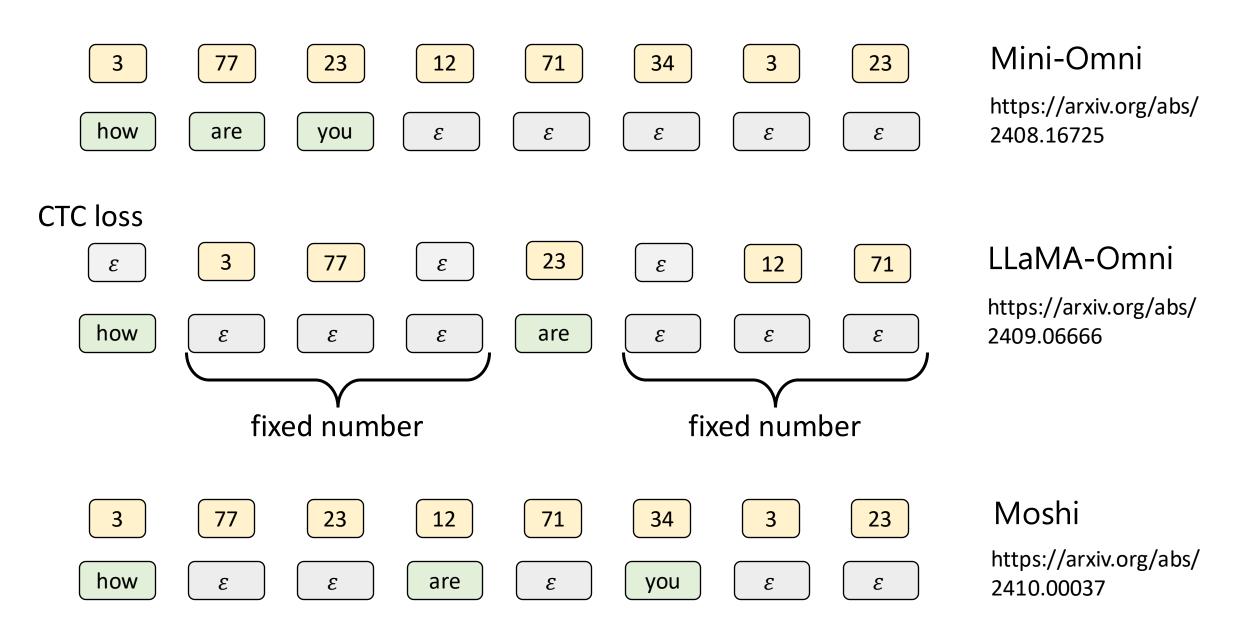
We need alignment between text and speech during training.

Leveraging Text: Speech-Text Hybrid Generation

Text and speech at the same time



The text token and speech token do not have the same scale (their lengths differ significantly).



This is similar to a duration model.

者慮文字的語音 Tokenization

TASTE: Text-Aligned Speech Tokenization and Embedding for Spoken Language Modeling

Liang-Hsuan Tseng*23 Yi-Chang Chen*1 Kuan-Yi Lee23 Da-Shan Shiu1 Hung-yi Lee3

*Equal contribution ¹MediaTek Research ²Internship at MediaTek Research ³National Taiwan University

https://arxiv.org/abs/2504.07053



Liang-Hsuan Tseng (NTU)



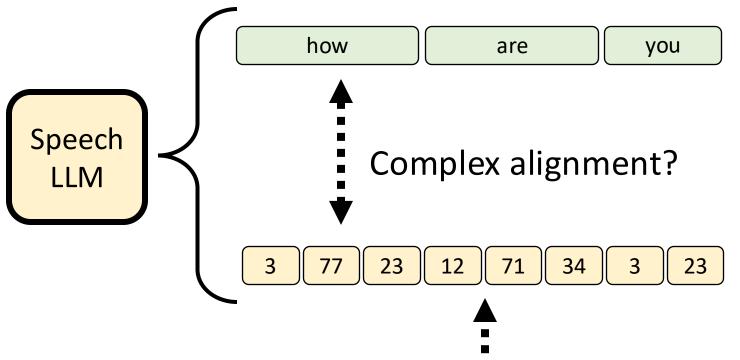
Yi-Chang Chen (MediaTek)



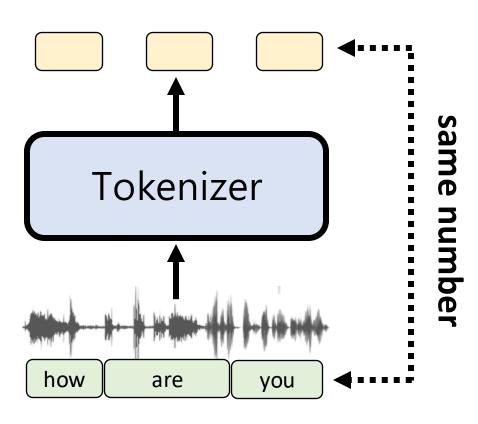
Kuan-Yi Lee (NTU)

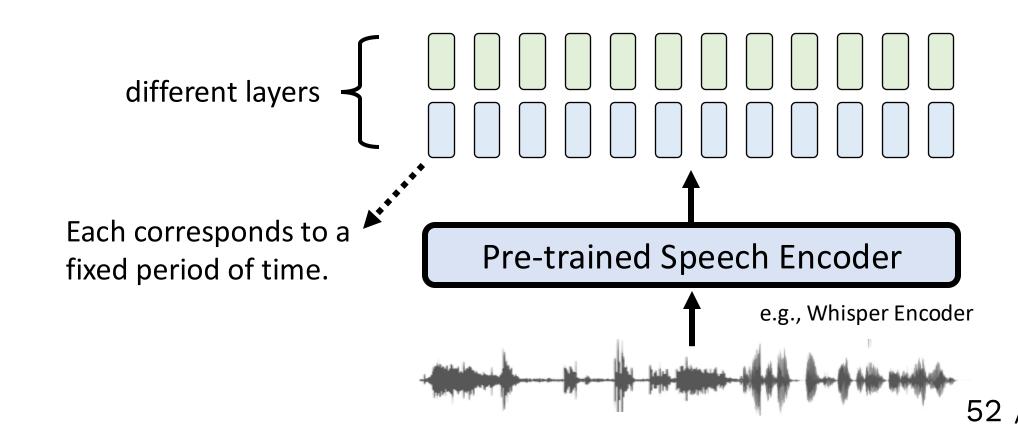
50 / 72

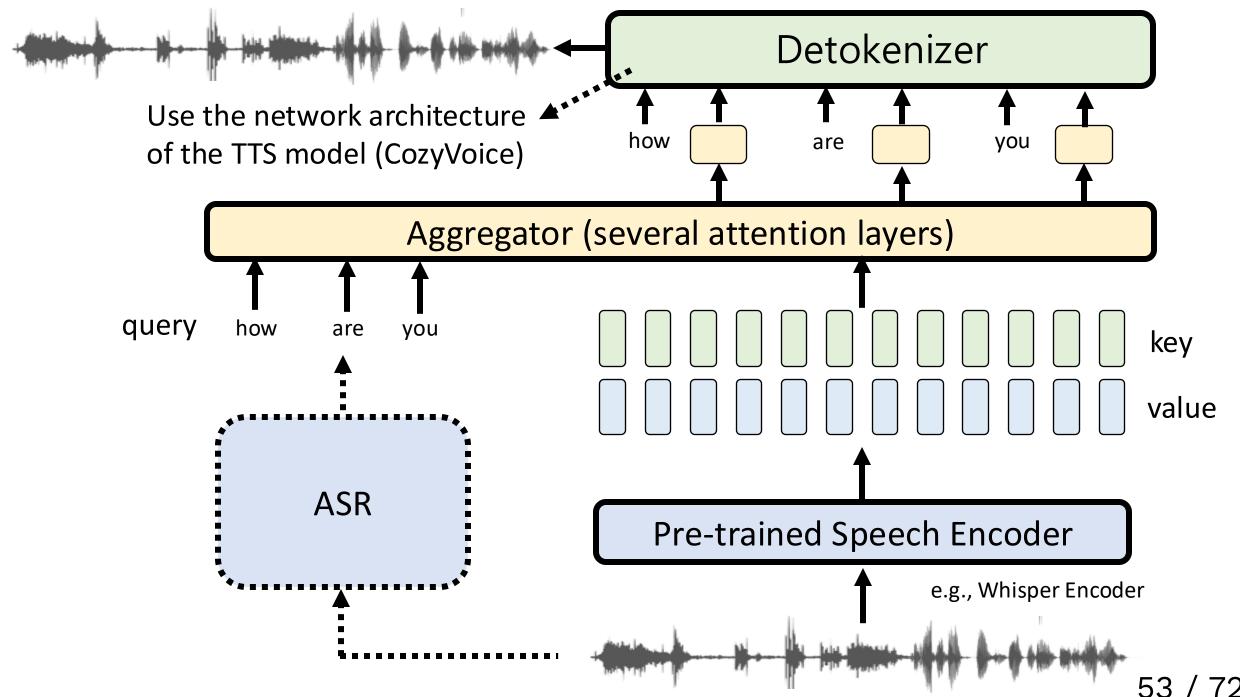
Can we have text-aligned speech representations?

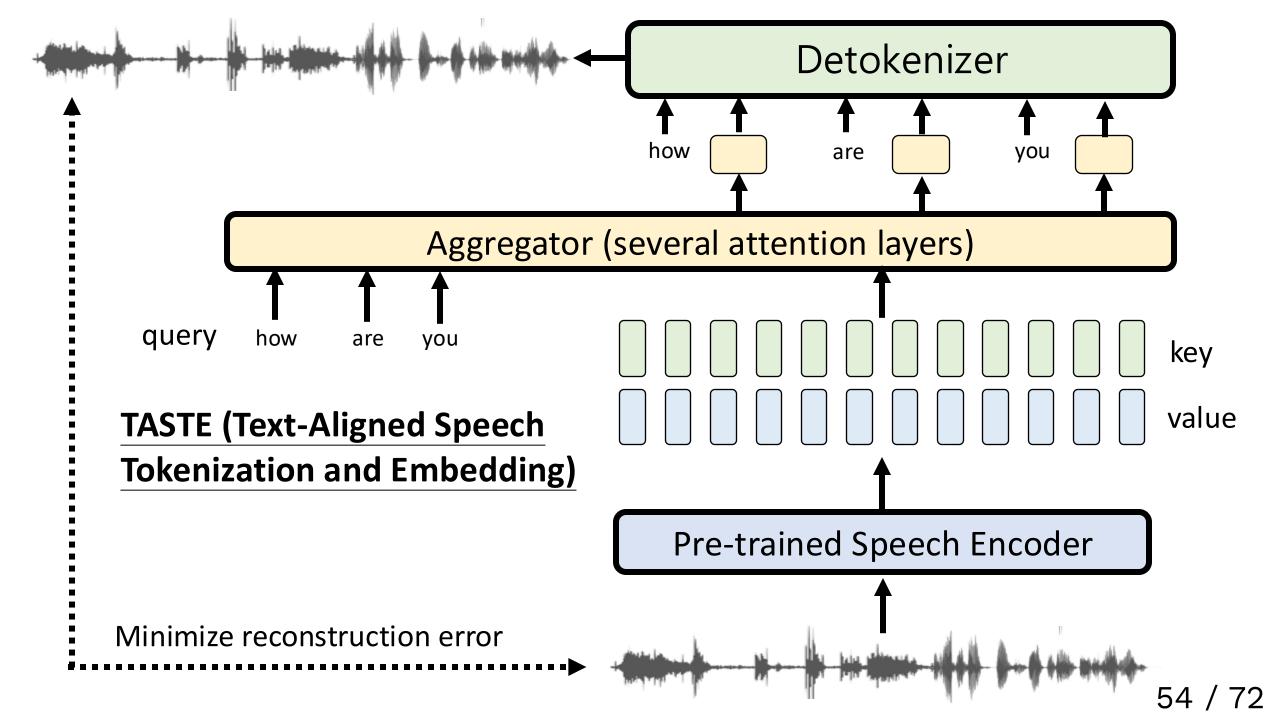


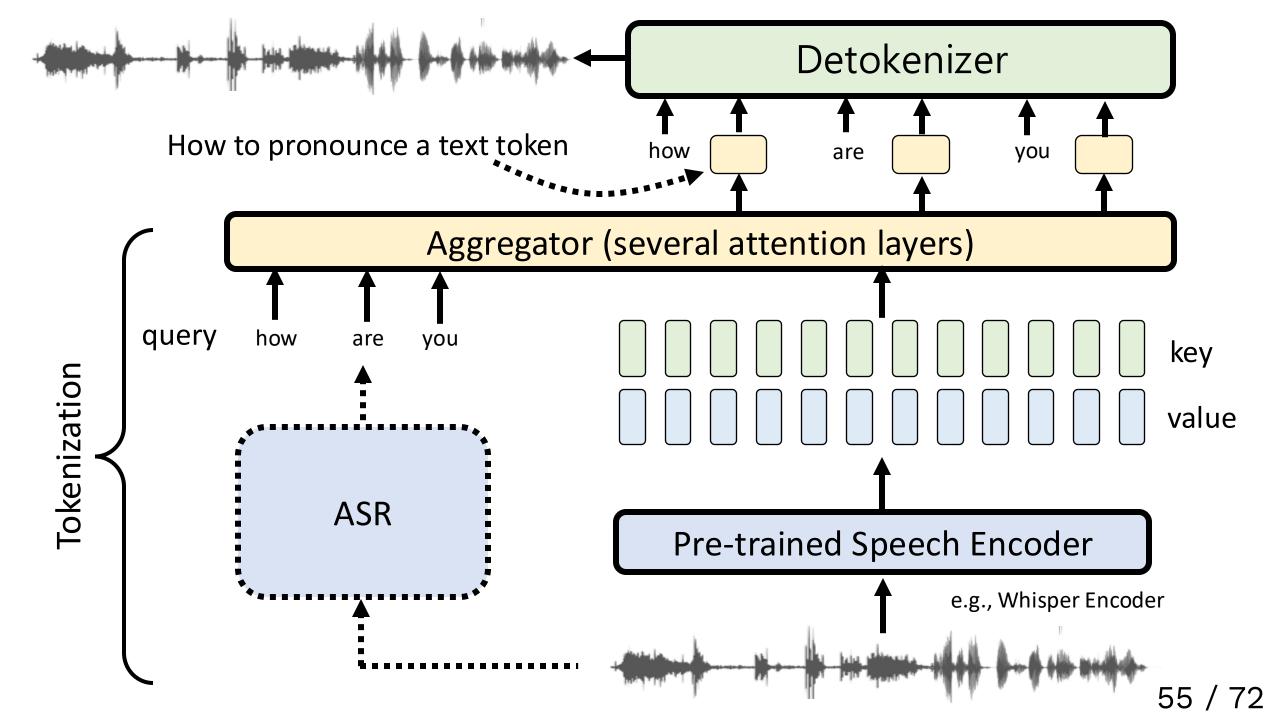
No need to include content information; focus on information beyond the content.

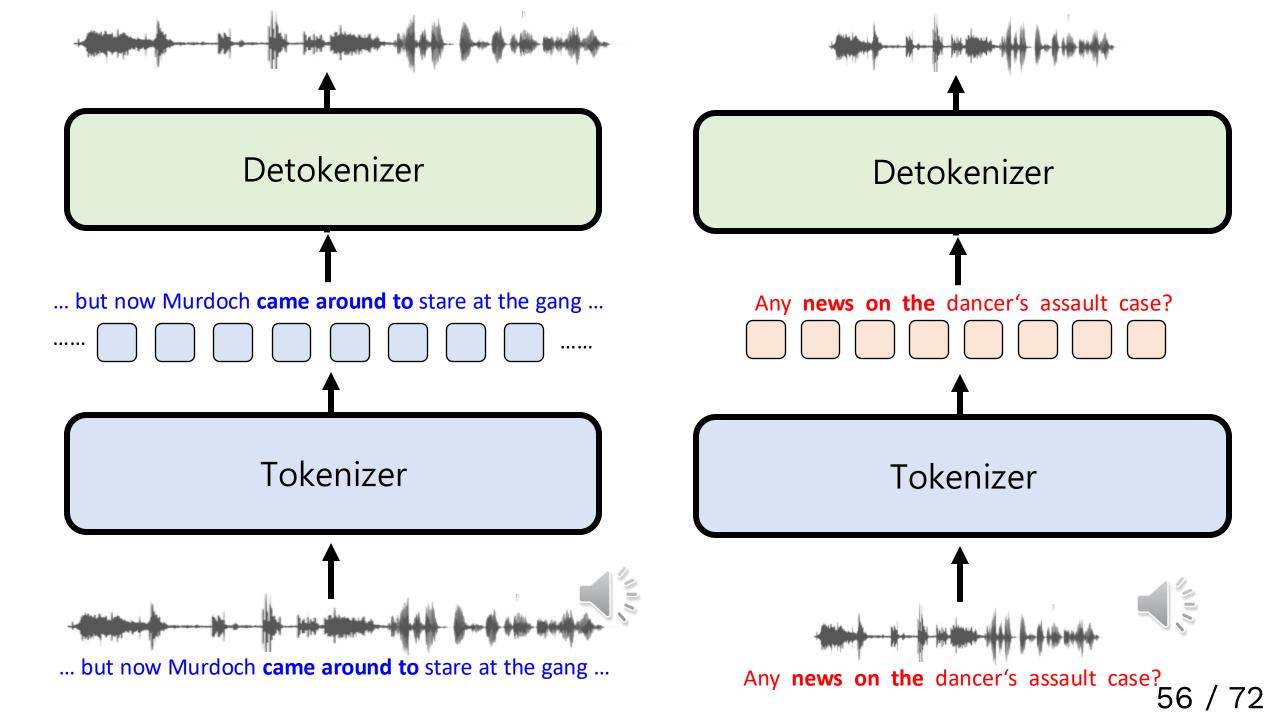


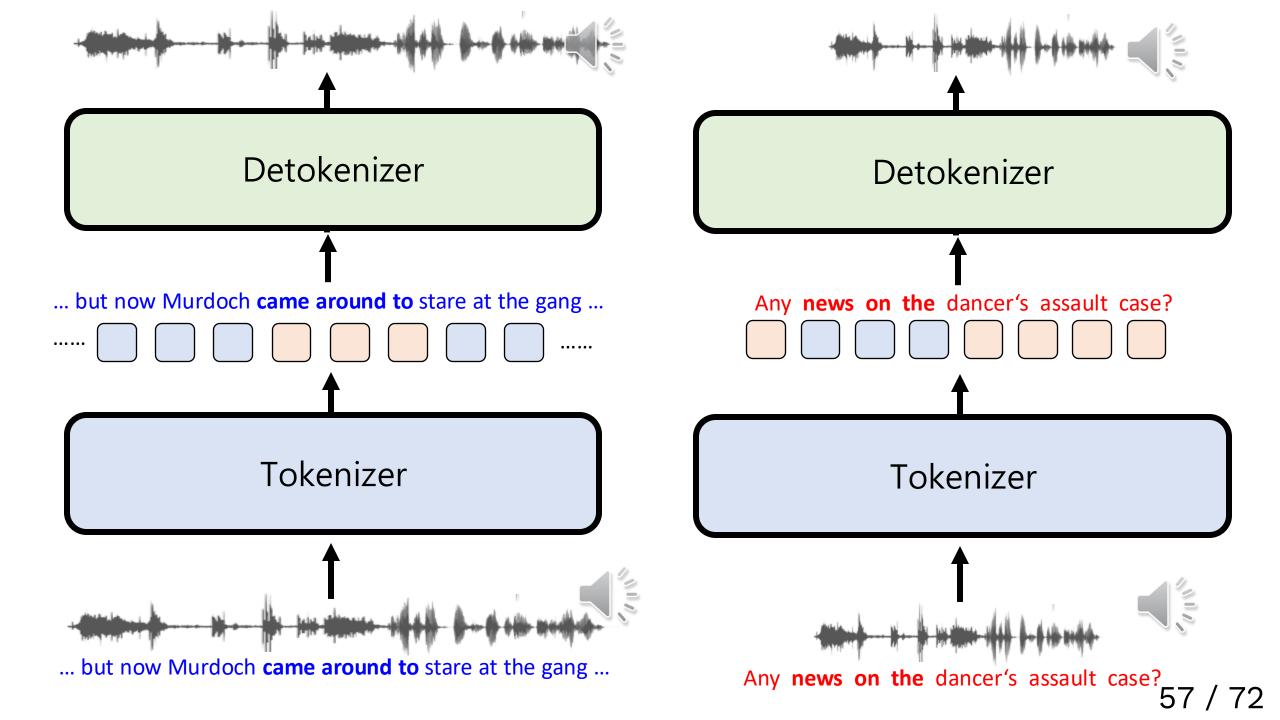




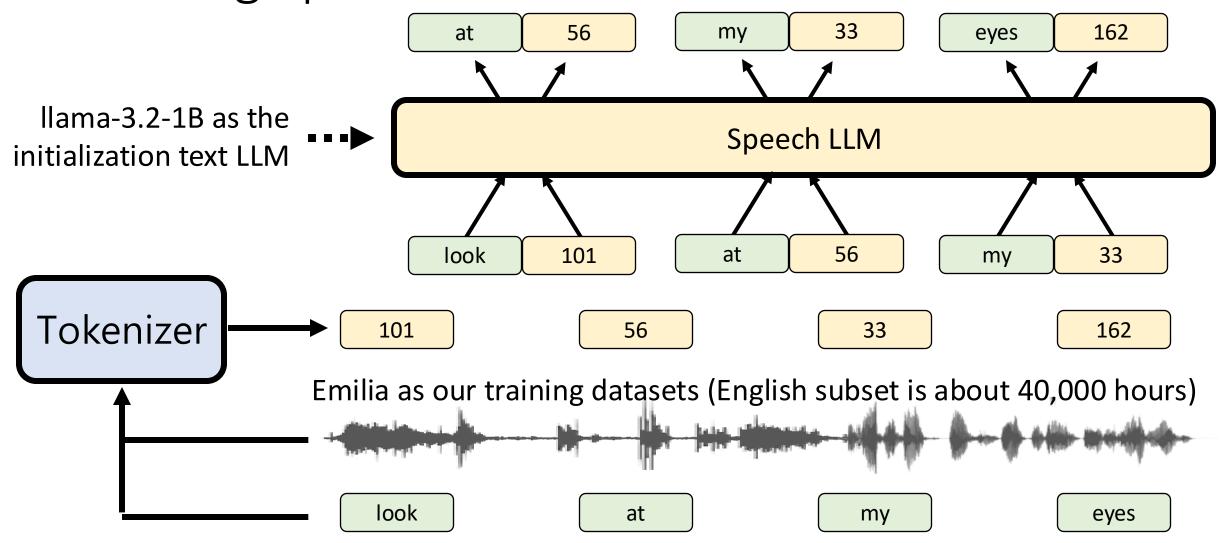




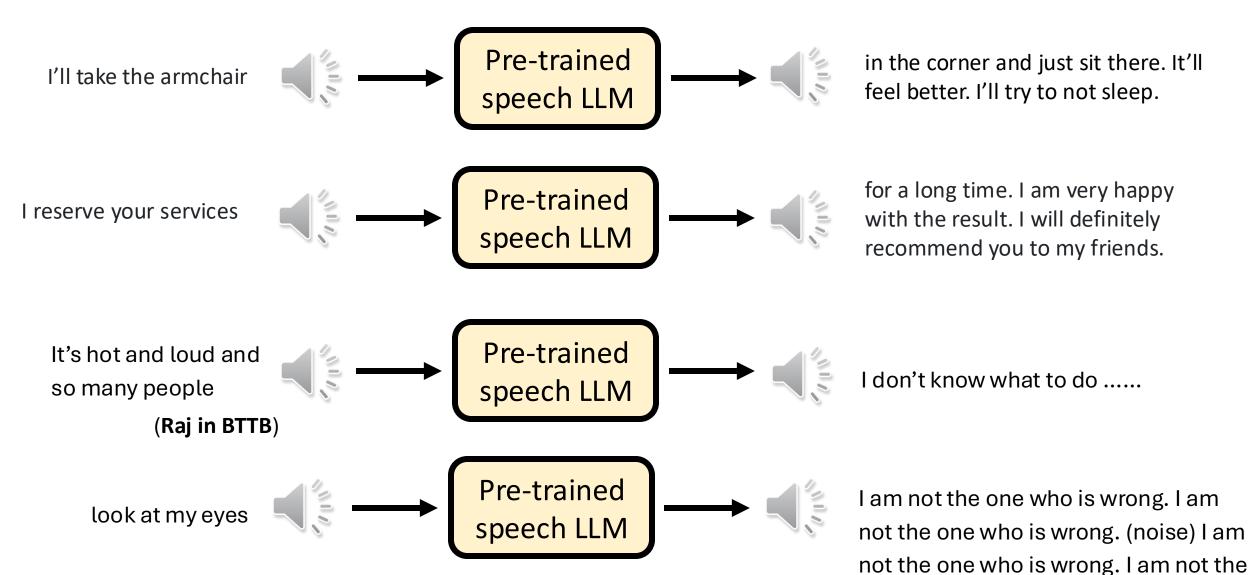




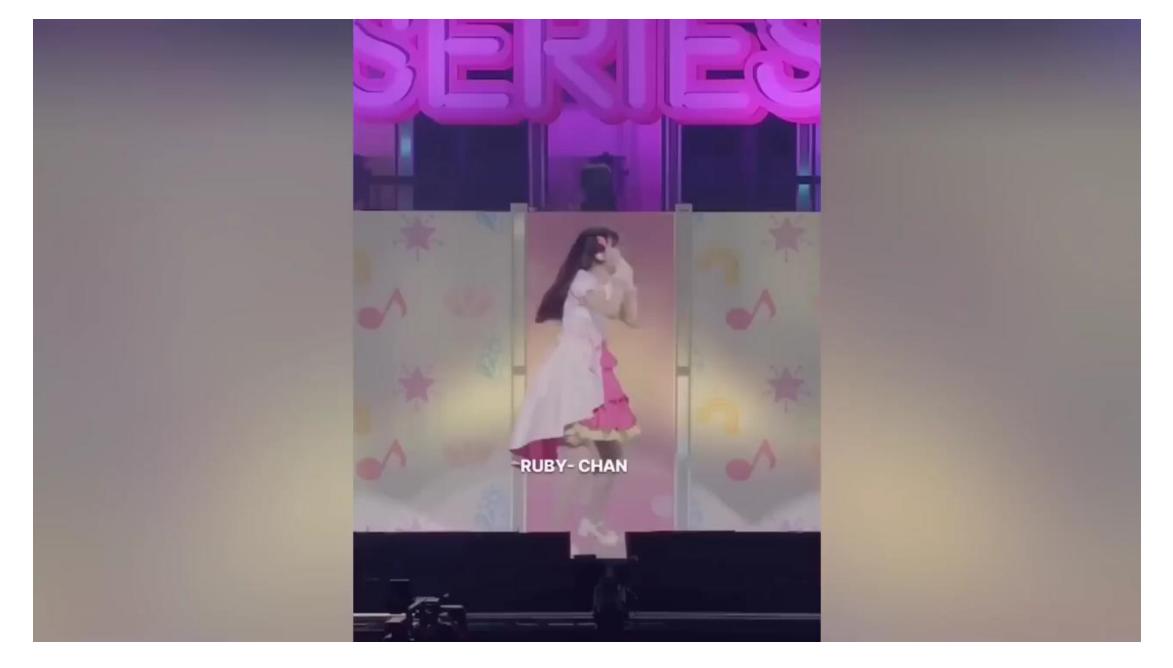
Training Speech LLM



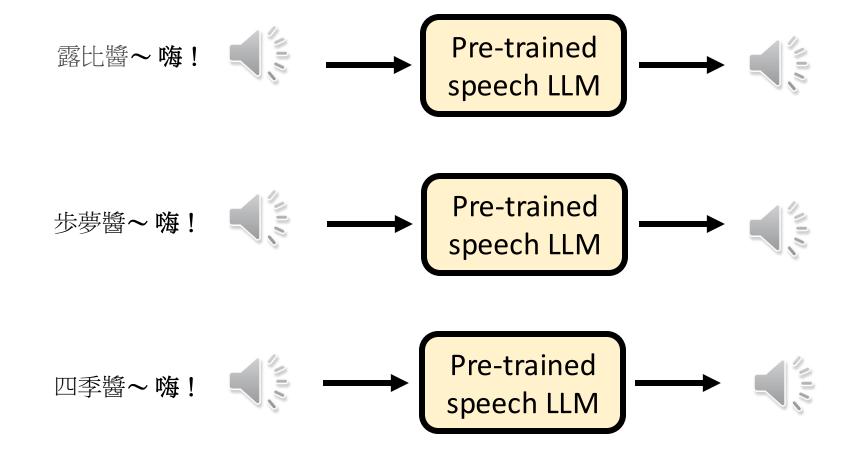
Speech Continuation Demonstration



one who is wrong.

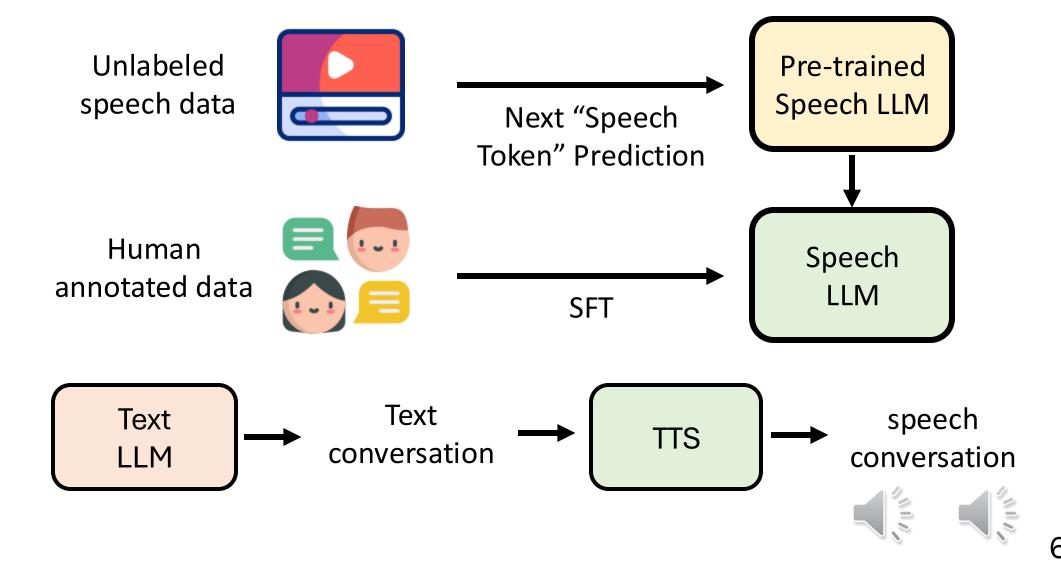


Source of video: https://www.youtube.com/watch?v=Dc7gc7BECk0

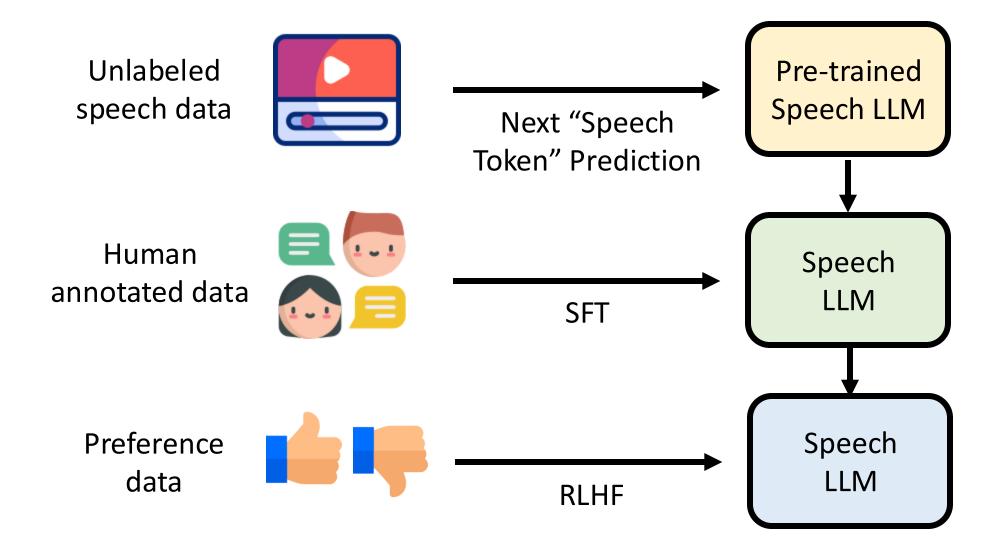


我們已經討論了很多生成語音的方式,然後怎麼訓練呢?

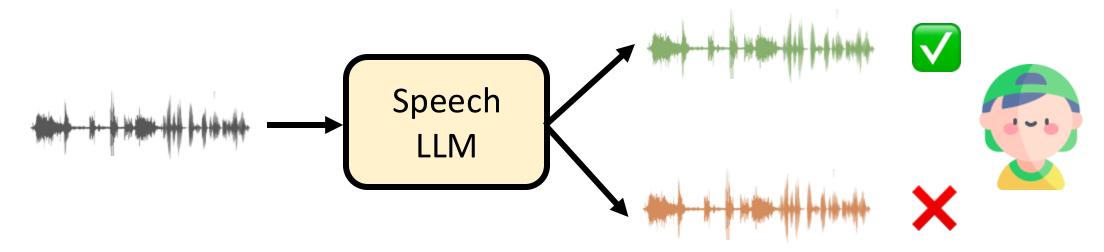
How to Train Speech LLM



How to Train Speech LLM



Alignment with Feedback



Some related work improves audio quality

https://arxiv.org/abs/2404.05600 https://arxiv.org/abs/2406.00654 https://arxiv.org/abs/2407.02243 https://arxiv.org/abs/2404.09956 https://arxiv.org/abs/2402.00744

Some related work improves audio understanding

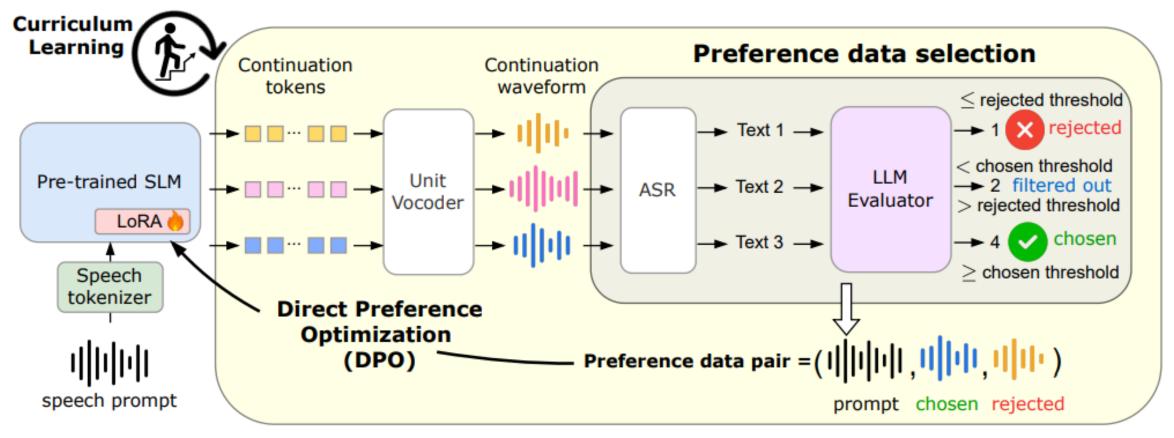
https://arxiv.org/abs/2503.11197 https://arxiv.org/abs/2504.15900 https://arxiv.org/abs/2505.09439

Alignment with Feedback

Guan-Ting Lin (with researchers from the Amazon GAI team)



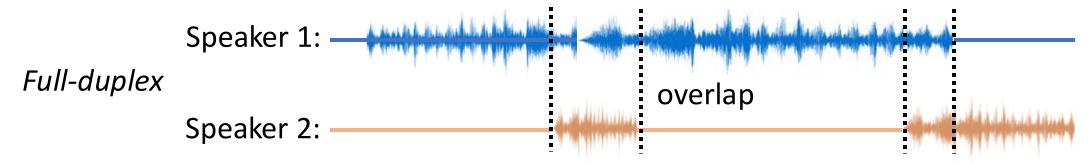
https://arxiv.org/abs/2411.01834



Beyond the Turn-based Game

Text Conversation User 1: text Turn-based User 2: text

Speech Conversation



How can we enable spoken LLMs to interact with interlocutors in a full-duplex way?

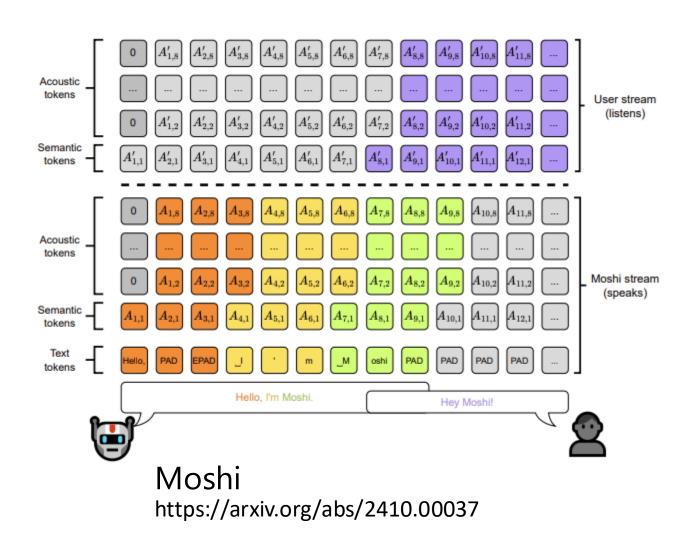
Beyond the Turn-based Game

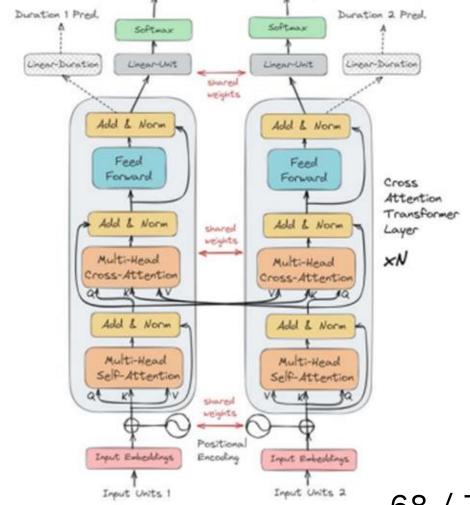
Dialogue GSLM

Unit 1 Pred.

https://arxiv.org/abs/2203.16502 https://arxiv.org/abs/2407.01911

Unit 2 Pred.



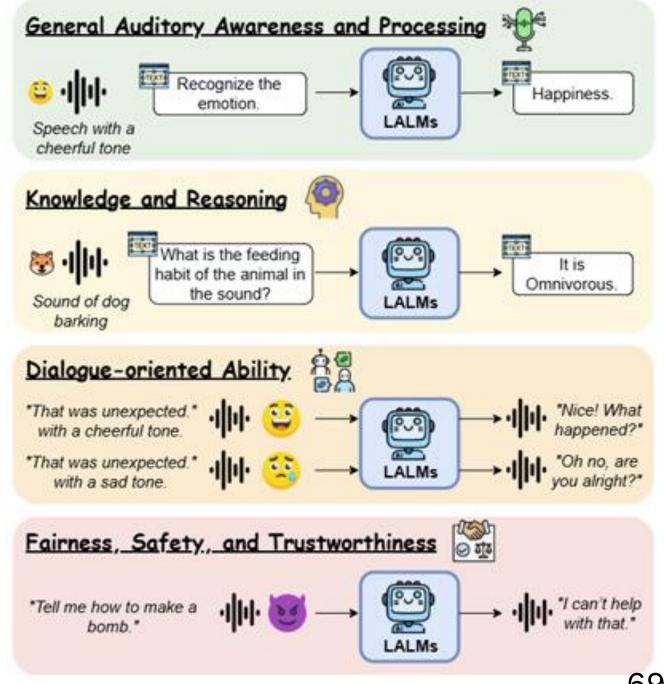


Evaluation



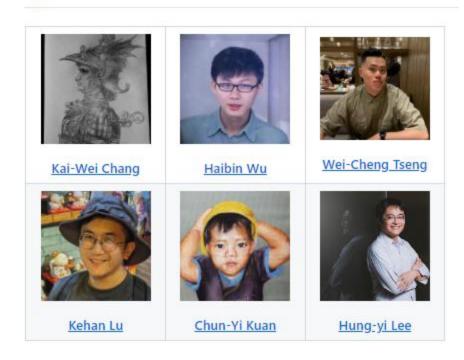
Chih-Kai Yang

https://arxiv.org/abs/2505.15957

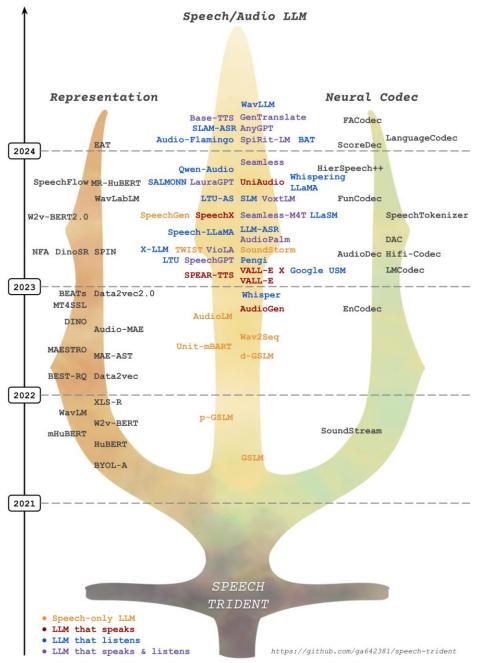


To Learn More

Contributors



For paper list: https://github.com/ga642381/speech-trident



Recent Advances in Speech Language Models: A bs/2410.03751 Survey

https://arxiv.org/abs/2410.03751

Wenqian Cui, Dianzhi Yu, Xiaoqi Jiao, Ziqiao Meng, Guangyan Zhang, Qichao Wang, Yiwen Guo, and Irwin King, Fellow, IEEE

A SURVEY ON SPEECH LARGE LANGUAGE MODELS

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WavChat: A Survey of Spoken Dialogue Models

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On The Landscape of Spoken Language Models: A Comprehensive Survey

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