

## Computational Skills

- Row reduction
- calculate dot prod.
- Change between matrix / Vect / Linear Eqns. / Eqns. / Systems
- calculate projections
- Solving Linear Systems
- Find vector decomposition
- Writing solutions in parametric form
- Calculate distance between vectors.
- Gram-Schmidt

- Determine linear independence
- calculate dimension
- recognize pivots & free var.

- Matrix algebra addition / scalar / matrix mult

- Finding inverses for matrices

- Taking determinants

- Finding Change / switching of basis matrix / coordinate systems

- Find a basis for null(A), col(A), row(A)

- Find Eigen values / Eigen vect.

- Find P, D for diagonalization

## Theory

### Linear Systems

linear systems  $\Leftrightarrow$  Vect Eqns  $\Leftrightarrow$  matrix Eqns

Solns = particular soln + homogeneous soln.

Unique soln  $\Leftrightarrow$  A is invertible

### Vectorspaces

Every vector is made of basis elements

$$V = c_1 \vec{b}_1 + \dots + c_n \vec{b}_n$$

$$[V]_{\beta} = \begin{bmatrix} c_1 \\ \vdots \\ c_n \end{bmatrix} = \text{Coordinate Vector w.r.t } \beta$$

- if B, C are bases

$$[V]_C = P [V]_B$$

$C \leftarrow B$

change of basis matrix

Basis for null(A)

= homogeneous solns

Basis for col(A)

= pivot columns

Basis for row(A)

= nonzero rows of RREF

basis = linearly independent spanning set

$\beta = \{\vec{b}_1, \vec{b}_2, \dots, \vec{b}_n\}$  is a basis for an n-dimensional space if

$$B = [\vec{b}_1, \dots, \vec{b}_n]$$

- has n-pivots = spans

- has no free var. = lin indep

$\dim(V) = \# \text{ basis elts}$

- if  $U \subseteq V$  is a subspace  $\dim(U) \leq \dim(V)$

-  $\dim(U) = \dim(V) \Leftrightarrow V = U$

$T$  is onto & 1 to 1

$\Downarrow$   
 $T$  is invertible

$\Downarrow$   
 $A$  is invertible

## Linear Transformations

$$T: \mathbb{R}^n \rightarrow \mathbb{R}^m$$

- represented by matrix

$$T(\vec{x}) = A\vec{x} \quad (m \times n)$$

$$A = [T(\vec{e}_1), \dots, T(\vec{e}_n)]$$

$\{\vec{e}_i\}$  - standard basis

if  $A = [\vec{a}_1 \dots \vec{a}_n] \quad (m \times n)$

$$\text{Col}(A) = \{x_1 \vec{a}_1 + \dots + x_n \vec{a}_n \mid x_i \in \mathbb{R}\}$$

= output of T

= range(T)  $\subseteq \mathbb{R}^m$

$$\text{Null}(A) = \{\vec{x} \mid A\vec{x} = \vec{0}\}$$

= homogeneous solns of  $A\vec{x} = \vec{0}$

= null(T)  $\subseteq \mathbb{R}^n$

$$\text{rank}(A) = \dim(\text{Col}(A)) = \# \text{ pivots}$$

$$\text{nullity}(A) = \dim(\text{Null}(A)) = \# \text{ free var.}$$

$$\text{rank} + \text{nullity} = \# \text{ cols}$$

$$\dim(\text{row}(A)) = \dim(\text{col}(A))$$

- T onto  $\Leftrightarrow$  pivot in every row

-  $T \neq 1 \Leftrightarrow$  No free var.

## More Theory

### Determinants

- Only square matrices
- $\det(A) \neq 0$   
 $\Downarrow$   
A is invertible
- $\det(AB) = \det(A)\det(B)$
- $\det(A^{-1}) = 1/\det(A)$
- $\det(A^T) = \det(A)$

<u>Row op</u>	<u>Effect</u>
scale by $k$	$k \det(A)$
switch rows	$-\det(A)$
add multiples of rows	No change

### Eigenvectors/Eigenvalues

- $A (n \times n)$  has  $n$  complex Eigenvalues (counting multiplicity)

- Eigenvalues = roots of  $\det(A - \lambda I)$

- Eigenvectors =  $\text{null}(A - \lambda I)$   
 $\neq 0 \quad \vec{v} = \vec{0}$

$$A \vec{x} = \lambda \vec{x}$$

$\nwarrow$  Eigenvalue       $\searrow$  Eigenvector

- A is diagonalizable  
 $\Updownarrow$   
 $\dim(\text{null}(A - \lambda_i I)) = \text{mult}(\lambda_i)$

$$A = P D P^{-1} \text{ where}$$

$$D = \begin{pmatrix} \lambda_1 & & \\ & \ddots & \\ & & \lambda_n \end{pmatrix} \quad P = [\text{Eigenvectors}]$$

$\swarrow$   
change of basis matrix

### Orthogonality

- $\vec{w} \perp \vec{v} \iff \vec{w} \cdot \vec{v} = 0$
- $\|\vec{v}\| = \sqrt{\vec{v} \cdot \vec{v}}$  = length of  $\vec{v}$
- $\frac{\vec{v}}{\|\vec{v}\|}$  is a unit vector

- If  $W$  = subspace  
then  $W^\perp$  = vectors  $\perp$  to all vectors in  $W$

Given a vector  $\vec{y}$

$$\vec{y} = \vec{w} + \vec{w}_\perp \text{ where}$$

$$\vec{w} = \text{proj}_W(\vec{y}) \in W$$

$$\vec{w}_\perp = \vec{y} - \text{proj}_W(\vec{y}) \in W^\perp$$

- Given an orthogonal basis for  $W$ ;  $\{\vec{w}_1, \dots, \vec{w}_n\}$

$$\text{proj}_W(\vec{y}) = c_1 \vec{w}_1 + \dots + c_n \vec{w}_n$$

$$c_i = \frac{\vec{y} \cdot \vec{w}_i}{\vec{w}_i \cdot \vec{w}_i}$$

- if  $\vec{y} \in W$  then  $\vec{y} = \text{proj}_W(\vec{y})$
- $\text{dist}(\vec{y}, W) = \|\vec{y} - \text{proj}_W(\vec{y})\|$