Russ Pate
Visual Design & Front End Engineer

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Experience

RealThread, Jr. Software Engineer / Visual Design
Feb 2018 - Present / Remote

REQUIREMENTS

Work with a Senior Engineer in telling highly designed and well crafted digital stories using current web technologies.

Whiteboard, Interactive Design Lead
2016 - 2018 / Chattanooga, TN

REQUIREMENTS

Graphic Design , Web Design, and User Interface. Bring a multidisciplinary approach to high level design of marketing websites, content based subscription services, and web and mobile apps by use of collaborative design thinking.

Wier / Stewart, Visual Design
2014 - 2016 / Augusta, GA

REQUIREMENTS

Graphic & Web Design.Versatile knowledge and execution of design thinking by applying brand to both print and digital mediums.

Onyx Creative Group, Visual Design
2013 - 2014 / Tallahassee, FL

REQUIREMENTS

Design & Strategy. Collaborate with strategists in creating and coordinating visual identities and ad campaigns for print and digital. Apply design principles to create a website for clients.

CGI Federal, Visual Design Consultant
2012 - 2013 / Remote

REQUIREMENTS

Knowledge of mobile design and dev requirements for proprietary iOS apps. Create a visual look and feel for the User-Experience Designer by skinning iPad and Web applications in Photoshop and in browser using HTML / CSS. Collaborate with multiple developers in an Agile Development setting.

Education

Georgia Southern University

Bachelor of Fine Arts in Graphic Design
Completed May 2012

The Iron Yard

Front-End Engineering
Completed May 2016

Skills

Art Direction
Illustration
Branding
Graphic Design
Web Design
Interactive Design
Front-End Engineering

Software

Sketch
Adobe Creative Suite
Invision
Wordpress
iTerm
Atom
Github

Languages

HTML
CSS / SCSS
Javascript

Frameworks

Ember
Angular
React