Russ Pate
Visual Design & Front-End Engineer

229.237.2425
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Experience

Real Thread, Visual Designer and Jr. Engineer
Feb 2018 - Present / Remote

REQUIREMENTS
Work with a Senior Engineer in telling highly designed and well crafted digital stories using current web technologies.

Whiteboard, Interactive Design Lead
2016 - Present / Chattanooga, TN

REQUIREMENTS
Graphic, Print, Web, and User-Interface Design. The role encourages a multi-disciplinary approach to high level design of marketing websites, content based subscription services, and applications (both web and mobile) by use of collaborative design thinking.

Wier / Stewart, Visual Design
2014 - 2016 / Augusta, GA

REQUIREMENTS
Graphic & Web Design. Versatile knowledge and execution of design thinking by applying brand to both print and digital mediums.

Onyx Creative Group, Visual Design
2013 - 2014 / Tallahassee, FL

REQUIREMENTS
Design & Strategy. Collaborate with strategists for the creation and coordination of visual identities and ad campaigns. Use traditional design principles and technology to tell client's stories through the web.

CGI Federal, Visual Design Consultant
2012-2013 / Remote

REQUIREMENTS
Knowledge of mobile user-interface design and development requirements for proprietary iOS applications. Create the visual look and feel for the User-Experience team by skinning iPad and Web applications in Photoshop and in browser using HTML / CSS. Collaborate with multiple developers in an Agile environment.

Education

Georgia Southern University
Completed May 2012

DEGREE
Bachelor of Fine Arts in Graphic Design

The Iron Yard
Completed May 2016

AREA OF FOCUS
Front-End Engineering

Skills

Typography
Illustration
Branding
Grid Layouts
Code Prototypes

Tools

Sketch
Illustrator
Photoshop
Indesign
VS Code
Github

Languages

HTML
CSS / SCSS
Javascript

Frameworks

React
Ember