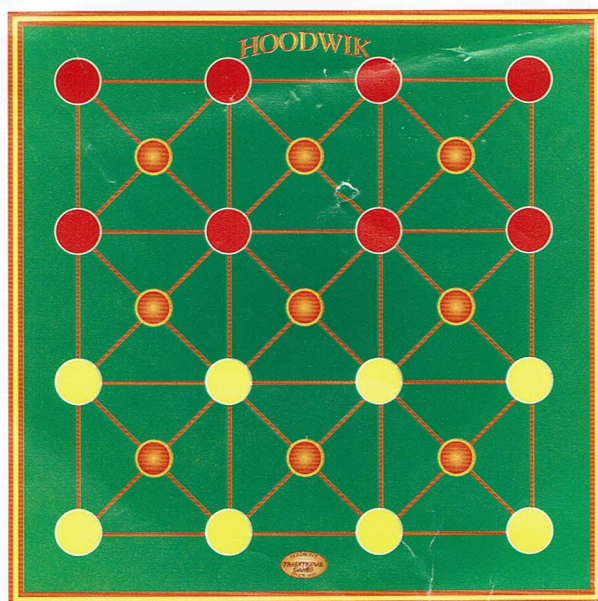


HOODWIK

R U L E S



8 red
playing pieces

8 yellow
playing pieces

Hoodwik board layout start position for players.

Hoodwik is a game of skill and strategy for two players, which is played on a square board marked with 25 playing points (indicated by circles) each point linked together by straight lines. These lines indicate the directions that players can move, i.e. forward, backward, sideways or diagonally. The object of the game is to take all your opponent's playing pieces off the board by jumping over them. This can be done where there is a circle not occupied by any player on the opposite side of the player being jumped.

Special Rules Notes

1.

A player cannot jump his own playing pieces at any time, only his opponent's playing pieces.

2.

If a player fails to take his opponent's playing piece when in a position to do so, providing he has no alternative jump he loses his playing piece in default, should his opponent require him to do so.

The game of Hoodwik can be very exciting and thought-provoking if players plan their moves with an attacking frame of mind rather than playing a game solely of defence.