

SPACE INVADERS DOMAIN ANALYSIS

Constants:

- WIDTH
- HEIGHT
- MTS
- TANK
- UFO
- BULLET

Changing:

- TANK x coord
- UFO x y corrd
- BULLET y coord
- UFO x coord initiation

Big bang options:

- on-tick:
 - UFO coords
 - UFO init
- on-key:
 - TANK x coord
 - BULLET init
- to-draw:
 - render TANK
 - render BULLET
 - render UFO