SABYRZHAN RUSTEMBEKOV

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OBJECTIVE

Proactive Android developer with over 3 years of experience in creating mobile and web applications. Proficient in modern Android technologies (Jetpack Compose, Dagger, Coroutines) and well-versed in the full development lifecycle, from design to deployment. Experienced in working within cross-functional teams, problem-solving, and improving user experience.

EDUCATION

SDU University, Almaty, Kazakhstan   2021 - 2025
Bachelor's in Information Systems (GPA: 3.2)

SKILLS

Programming Languages	Kotlin, Java, Swift, SQL, Python
Frameworks	Jetpack Compose, Navigation Component, SwiftUI, UIKit
Databases	SQLite, Room, Core Data, MongoDB
Tools	Dagger, Git, Docker, Postman, Figma
Architecture	MVVM, SOLID, Clean Architecture, Multithreading (Coroutines, GCD)
Soft Skills	Teamwork, Code Review, Problem Solving, Time Management

WORK EXPERIENCE

Android Developer   September 2024 - Present
100 BaksOff, Almaty, Kazakhstan

- Developed an Android application from scratch as part of a two-person Android team, from design to publishing on Google Play.
- Set up project architecture based on MVVM and Jetpack Compose, ensuring stability and scalability.
- Conducted code reviews and collaborated on tasks via merge requests, improving code quality and development speed.
- Resolved design issues and enhanced UI/UX by analyzing the iOS version via TestFlight.
- Successfully published the first version of the app on Google Play, preparing builds and descriptions.
- The project demonstrates steady user growth despite current marketing challenges.
- Users have started managing their finances, and the app's rating improves daily.
- Currently developing various libraries.

Android Developer   May 2024 - September 2024
SDU Technopark, Almaty, Kazakhstan

- Developed a platform application for teachers, implementing functionality for creating and finding services.
- Designed system architecture and databases, improving scalability and performance.
- Interacted with clients to gather requirements and implement improvements as part of an outsourcing project.

PROJECTS

iOS Developer   April 2024 - September 2024
Crypto Tracker   [GitHub]
Developed an iOS application for cryptocurrency tracking using MVVM, SwiftUI, and Combine. Integrated a RESTful API to display real-time price and market capitalization data. Implemented data storage using Core Data, ensuring offline access to the user's portfolio.

iOS Developer   January 2024 - March 2024
Map Explorer   [GitHub]
Developed an iOS application for exploring locations using MapKit and MVVM architecture. Optimized the user experience by implementing custom map controls.

Android Developer   January 2022 - May 2022
Multithreaded Kahoot Game
Developed a local multiplayer quiz game using JavaFX and multithreading. Implemented a client-server architecture to manage real-time user interactions.

ADDITIONAL ACHIEVEMENTS

- LeetCode: Solved 120+ problems, demonstrating deep knowledge of algorithms and data structures.

- Google Play: Published and maintained applications with real users.

- Cross-Platform Skills: Worked on both Android and iOS platforms, applying unified development approaches.