Robotics project

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1 Hardware

- $\bullet\,$ Lego minds torms robots
 - probably two robots
- Each robot should have:
 - motors (constant number, depends on final design)
 - color sensor
 - 1-2 touch sensors
 - ultrasonic sensor
- Control from central computer

2 Problem

- square or rectangle field bounded by black line
 - Robot is allowed to go across the line, e.g. to follow the line, but must not cross it with its whole volume
- obstacles in form of bottles, bricks etc.
 - detectable by ultrasonic sensor
- $\bullet\,$ robots should find red point somewhere in field
- robots should create a map of the field
- two robots can cooperate to create map and find the point or contest against each other

Example of world can be seen in Figure 1.

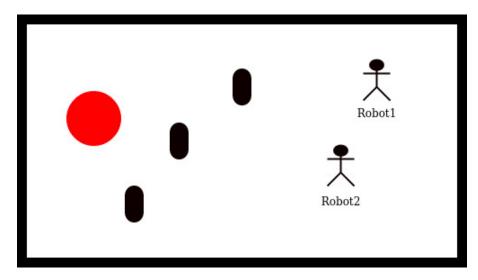


Figure 1: Example of world

3 Expected approach

- create main interface (Python)
- create at least prototype of robot with placement of sensors
- create reasoning layers for robots (Python)
- test in simulation (V-rep, py-game)
 - in case of need edit robot design, reasoning layer etc.
- create communication with robot (directly with Python/Bluetooth)
- $\bullet\,$ test on real robot
- create an user interface, which will allow:
 - change mode (contest of two robots, cooperation ...)
 - switch to manual control
 - maybe more