

Rust poisoning my wrist



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**What I'll talk
about...**

Meet the hardware!

- PineTime
- Nordic nRF 52832
 - 64 kB RAM
 - 512 kB onboard
 - Bluetooth Low Energy (BLE) radio
- 240x240 touch display
- Heart rate sensor
- 4 MB offboard flash



More info: <https://wiki.pine64.org/wiki/PineTime>

It's hackable!

Unsealed development kit
that you can flash using a
standard SWD probe

(a Raspberry Pi Pico for instance)



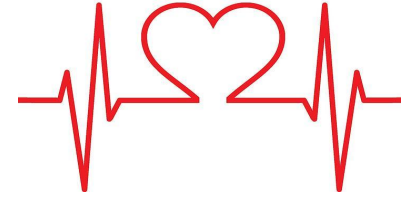
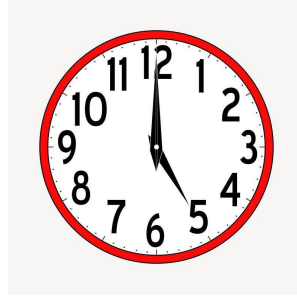
Meet the software!

- Out of the box with
InfiniTime open source
RTOS



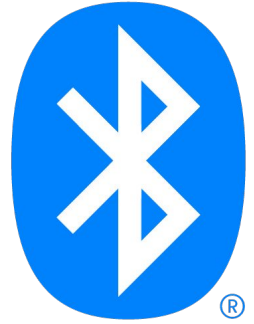
Desired features

- Display time!
- Heart rate
- Find my phone
- Workout tracking



Non functional stuff

- Decent (1 week) battery drain
- Firmware updates over Bluetooth Low Energy



Step 1: Visuals

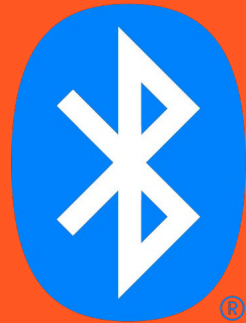
Embedded-graphics to the rescue!

- 2d graphics for embedded
- Simulator provides fast prototyping and testing of the UI
- display driver: st7789 well supported
- touch driver: cst816s well supported



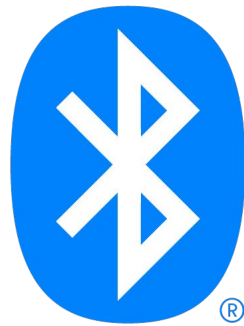
Step 2:

Connectivity



Solved by embassy + nrf-softdevice

- nRF52 + BLE well supported by Embassy
- nrf-softdevice (interface to proprietary blob) - a fully qualified BLE stack
- BLE Services
 - Device information service
 - Current time service (client)
 - Firmware update service (proprietary Nordic)
- nrf-dfu-target - implementation of the Nordic SDK DFU protocol



Step 3: Storage

Solution: DIY flash driver

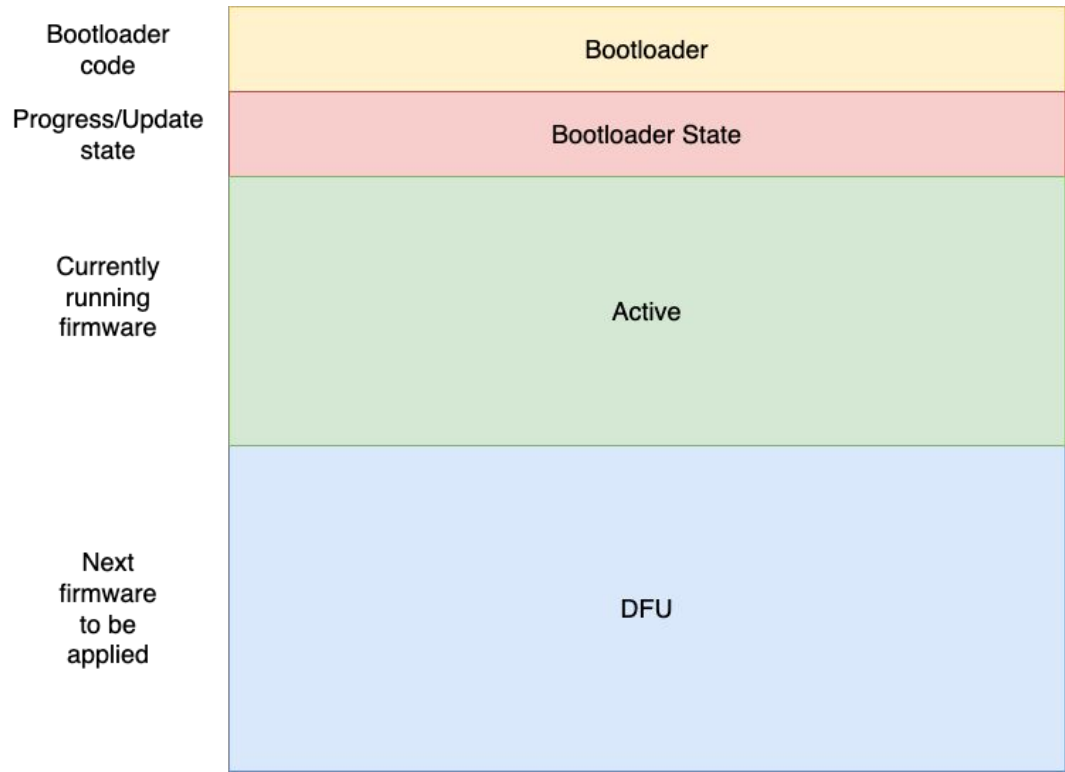
- Let your driver implement and consume HAL traits
 - Use: `embedded-hal(-async)`
 - Provide API: `embedded-storage(-async)`

```
impl<SPI: SpiDevice> ReadNorFlash for XtFlash<SPI> {  
    fn read(&mut self, offset: u32, buf: &mut [u8])  
-> Result<(), Self::Error> {  
        todo!()  
    }  
  
    fn capacity(&self) -> usize {  
        todo!()  
    }  
}
```

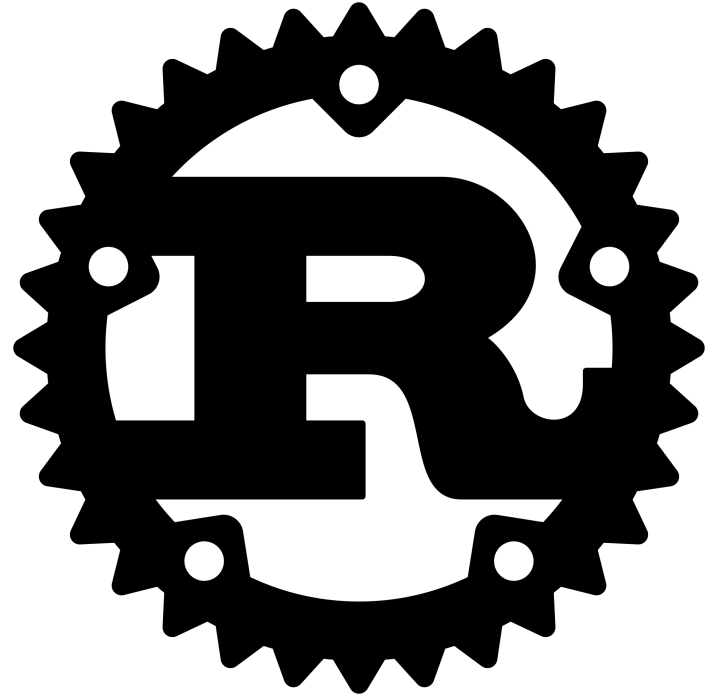
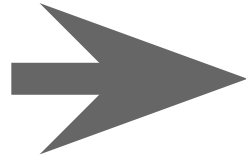
```
impl<SPI: SpiDevice> NorFlash for XtFlash<SPI> {  
    fn erase(&mut self, from: u32, to: u32) ->  
Result<(), Self::Error> {  
        todo!()  
    }  
  
    fn write(&mut self, offset: u32, data: &[u8])  
-> Result<(), Self::Error> {  
        todo!()  
    }  
}
```

Firmware updates

- embassy-boot
 - simple A/B partition swapping
 - rollback
 - power fail safe

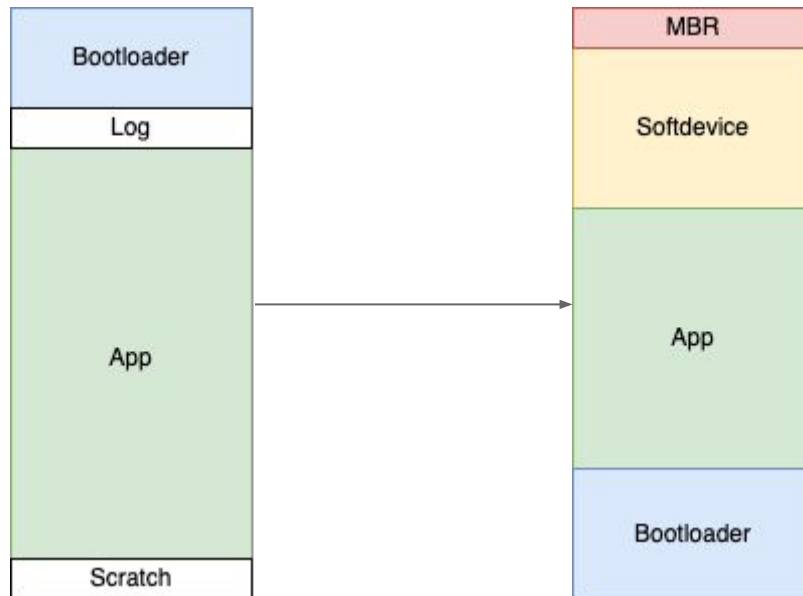


The great switcheroo

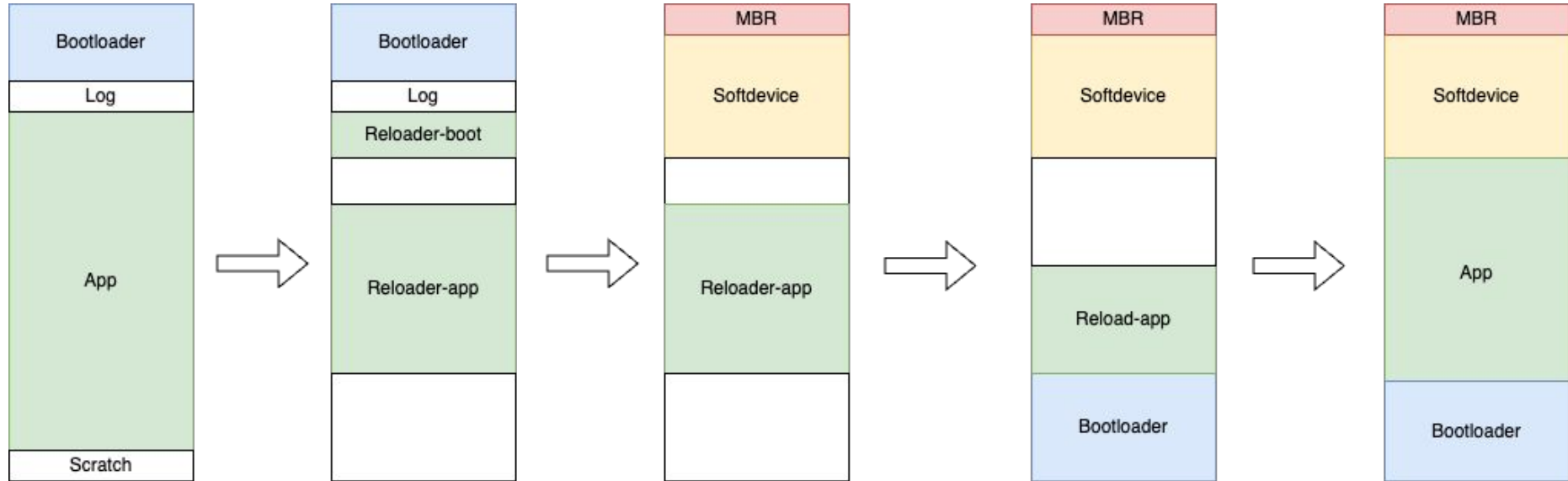


Bootstrapping

- Time for some dirty tricks!
- Infinitime uses NimBLE stack
- Rust requires softdevice stack



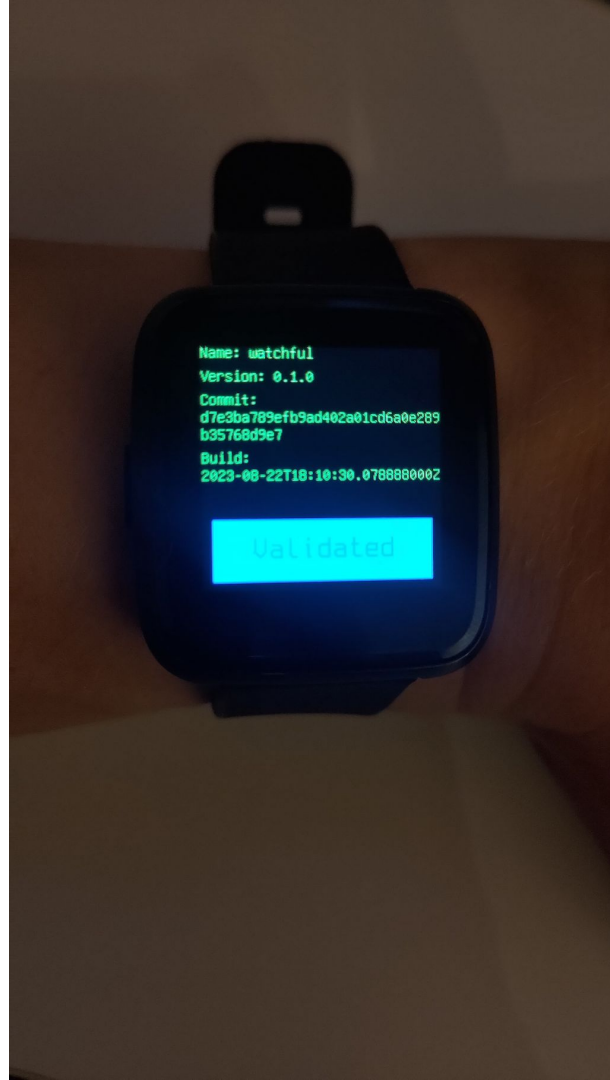
Bootstrapping process



**The moment of
truth...**

The moment of truth...

... beware of the bugs!



Summary

- Display: beyond expectations
 - Storage: beyond expectations
 - Connectivity: matched expectations
 - Testing lesson: test upgrade **and** downgrade path
-
- Increased appreciation of crates.io and Rust ecosystem
 - In case I forget to mention: probe-rs is amazing

My Rust Wishlist

- Better support for multiple targets in a cargo workspace
- Make it easier to handle dependencies across repositories
- Keep taking embedded into account for new Rust features

Resources

- Watch RTOS: <https://github.com/lulf/watchful/>
 - Embassy: <https://embassy.dev>
 - Probe-rs: <https://probe.rs/>
 - Embedded Rust: <https://github.com/rust-embedded/>
-
- In progress Rust BLE Host: [TrouBLE](#)

Thank you!

- **GitHub:** github.com/lulf
- **Blog:** lulf.no
- **Mastodon:** [@lulf@hachyderm.io](https://hachyderm.io/@lulf)
- **Bluesky:** [@lulf.no](https://bsky.app/profile/lulf.no)