



utils coreutils

& the quest for compatibility

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- Recent graduate of TU Delft
- A maintainer on uutils since 2021
- I love programming languages! (And Rust of course)

utils coreutils

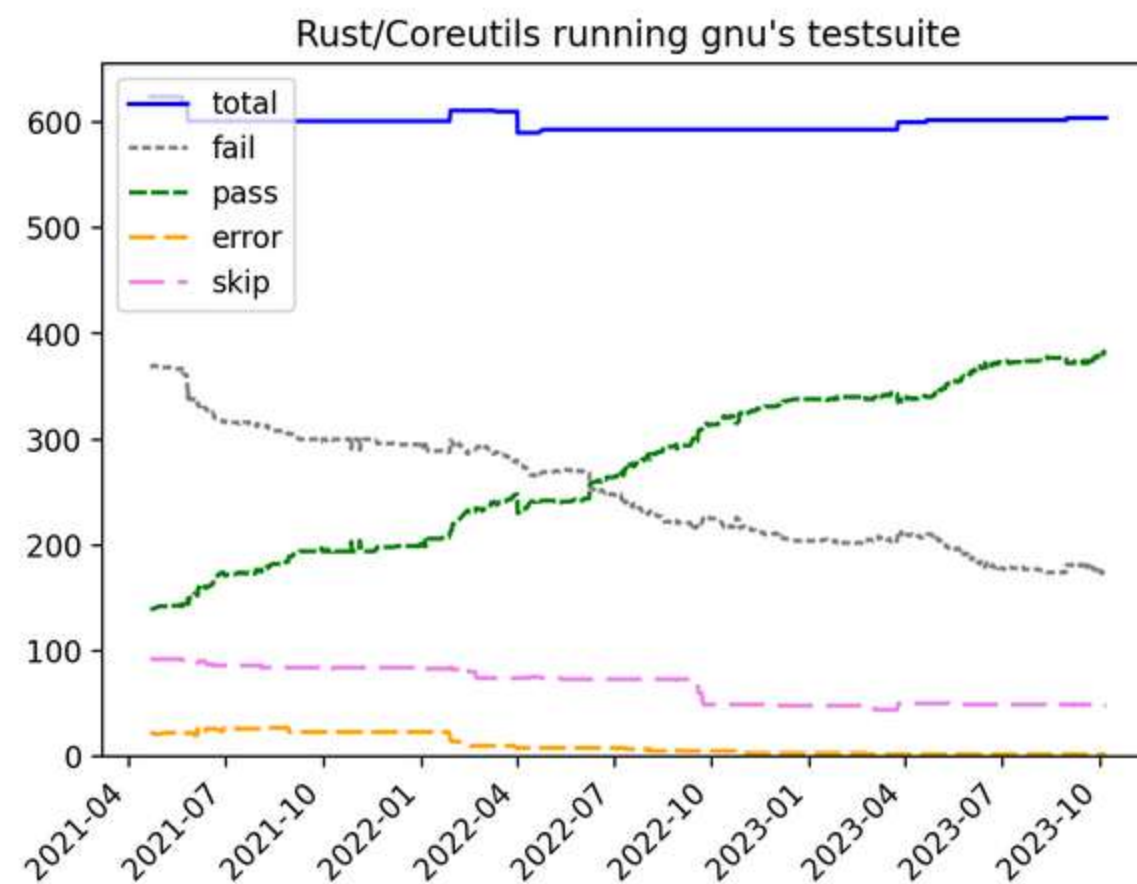
Cross-platform reimplementation of the coreutils in Rust

arch	b2sum	base	basename	basenc	cat	chgrp	chmod	chown
chroot	cksum	comm	cp	csplit	cut	date	dd	df
dir	dircolors	dirname	du	echo	env	expand	expr	factor
false	fmt	fold	groups	hashsum	head	hostid	hostname	id
install	join	kill	link	ln	logname	ls	md5sum	mkdir
mkfifo	mknod	mktemp	more	mv	nice	nl	nohup	nproc
numfmt	od	paste	pathchk	pinky	pr	printenv	printf	ptx
pwd	readlink	realpath	relpath	rm	rmdir	seq	sha1sum	sha224sum
sha256sum	sha384sum	sha512sum	shred	shuf	sleep	sort	split	stat
stdbuf	stty	sum	sync	tac	tail	tee	test	timeout
touch	tr	true	truncate	tsort	tty	uname	unexpand	uniq
unlink	uptime	users	vdir	wc	who	whoami	yes	

- Set of utilities you probably have on your system
- "Standard library of Bash"
- Written in C
- Maintained by the FSF

- Started in August of 2013 by Jordi Boggiano
- 2 years before Rust 1.0!
- Several maintainers over the years
- 2020: Sylvestre Ledru put focus on GNU compatibility
- Active maintainers: Sylvestre Ledru, Daniel Hofstetter and me

- No compatibility? No chance of adoption
- GNU is most familiar
- Every quirk is used by *someone*



The problem:

C != Rust

The language determines the implementation

Case Study 1

Error Handling

GNU coreutils deal with errors in two ways:

1. Exit immediately
2. Store exit code for later

Error are usually printed immediately

- `Result`
- It's great to know which functions can fail!
- `?` is great too!
- Exit: bubble up the `Err`
- Store exit code: ???

- In the style of Rust
- Control of exit code
- With convenient API for the GNU-style error handling
- Must work well with IO errors

```
trait UError: Error + Send {  
    fn code(&self) -> i32 { ... }  
}  
  
type UResult<T> = Result<T, Box<dyn UError>>;
```



```
std::fs::copy(a, b).map_err_context(|| {  
    format!("cannot copy {} to {}", a.quote(), b.quote())  
});
```

(Inspired by `anyhow` and `eyre`, of course)

```
// Prints the error and stores the exit code  
show!(some_uerror);
```

It's not very idiomatic but it works really well for our use case

- `Result` is great!
- Error handling in Rust requires more "design"
- Don't be afraid to make custom error handling
- Practicality over purity

Case Study 2

Argument Parsing

```
while ((c = getopt(argc, argv, "ab:")) != -1) {  
    switch (c) {  
        case 'a':  
            aflag = 1;  
            break;  
        case 'b':  
            bvalue = optarg;  
            break;  
        case '?':  
        default:  
            abort();  
        }  
    }
```

- `-1` as error value
- Specifying arguments as a string
- Modifying globals
- No exhaustiveness checking
- Error messages not automatic
- etc.

- `clap` is great!
- Automatic `--help`, error messages, completions, etc.
- `clap` "collects" all results into a final data structure
- Builder API: Into a `HashMap`
- Derive API: Into custom `struct`

- We use `clap` at the moment
- Though the derive API is not flexible enough
- Sometimes it is hard

The `-o` flag does two things:

- Use the `-l` format,
- Hide the group.

Setting `-o -C -l` is the same as `-o`

It is *partially overridden* by other arguments!

This is possible but very hard in `clap`

```
head -10 some_file.txt # clap doesn't have the -N  
seq -s= 10             # clap uses = as separator  
# etc.
```

Small incompatibilities sneak in And workarounds lead to overcomplicated code!

Note: *none* of this is `clap`'s fault! It's a great library, it's just not made for coreutils.

- Solution: custom argument parser!
- Derive not on a `struct` but an `enum`
- Mirrors the *structure* of `getopt`
- So the default behaviour is the same


```
#[derive(Arguments)]
enum Arg {
    /// Do not ignore entries starting with .
    #[option("-a")]
    All,

    /// Sort by WORD
    #[option("--sort=WORD")]
    #[option("-t", default = Sort::Time, help = "Sort by time")]
    Sort(Sort),
}

struct Settings {
    which_files: Files,
    sort: Sort,
}
```

- Defaults matter!
- We can take the best ideas from other libraries
- And apply them in our own way

- We care about compatibility!
- But compatibility is hard!

Come talk to me!

- During the break
- [@tertsdiepraam](#) on GitHub
- [@terts@mastodon.online](#)

Links to uutils

- uutils.github.io
- [uutils/coreutils](#) on GitHub
- [uutils](#) Discord