資料結構報告

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CHAPTER 1 解題說明

(一)從 HW2 延伸做的 polynomial 需實現環狀串列 想法陳述:為了確保敘述流暢,加法、乘法、減法、以 及 Eval 的敘述及虛擬碼是使用 ChatGPT 所撰寫。

1. 加法的敘述:

加法操作對應於兩個多項式相加的過程。它會遍歷兩個多項式的項,並將具有相同指數的項相加,生成一個新的多項式作為結果。如果一個多項式中的項比另一個多項式長,剩下的項將直接附加到結果中。

```
unction Add(Polynomial A, Polynomial B) -> Polynomial Result
  Initialize Result as an empty polynomial
  i = A.first.next
 While i != A.first and j != B.first do
          Add a new term with coefficient (i.coef + j.coef) and exponent i.exp to Result
          Move i and j to their next terms
     Else if i.exp > j.exp then
          Add a new term with coefficient i.coef and exponent i.exp to Result
          Move i to its next term
          Add a new term with coefficient j.coef and exponent j.exp to Result
          Move j to its next term
     End If
  End While
     Add the remaining term in A to Result
      Move i to its next term
  While j != B.first do
      Add the remaining term in B to Result
 Move j to its next term  \label{eq:move_problem} \mbox{End While} 
d Function
```

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2. 減法的敘述: 減法操作對應於兩個多項式相減的過程。類似於加法,但這次是將兩個多項式中相同指數的項的係數相減,並生成一個新的多項式作為結果。如果一個多項式中的項比另一個多項式長,剩下的項將直接附加到結果中,但係數為負。

```
Function Subtract(Polynomial A, Polynomial B) -> Polynomial Result
   Initialize Result as an empty polynomial
   i = A.first.next
   j = B.first.next
   While i != A.first and j != B.first do
       If i.exp == j.exp then
           Add a new term with coefficient (i.coef - j.coef) and exponent i.exp to Result
           Move i and j to their next terms
       Else if i.exp > j.exp then
           Add a new term with coefficient i.coef and exponent i.exp to Result
           Move i to its next term
           Add a new term with coefficient (-j.coef) and exponent j.exp to Result
           Move j to its next term
   End While
   While i != A.first do
       Add the remaining term in A to Result
       Move i to its next term
   End While
   While j != B.first do
       Add the remaining term in B to Result with negative coefficient
       Move j to its next term
   End While
   Return Result
End Function
```

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3. 乘法的敘述:乘法操作將兩個多項式相乘。這 涉及將第一個多項式中的每一項依次乘以第二 個多項式中的每一項,並將這些結果累加到一 個新的多項式中。這意味著結果中的每一項的 指數是兩個相乘項的指數之和,係數是它們的 乘積。

```
Function Multiply(Polynomial A, Polynomial B) -> Polynomial Result
    Initialize Result as an empty polynomial

For each term i in A do
    Initialize Temp as an empty polynomial
    For each term j in B do
        Multiply i.coef by j.coef and add their exponents i.exp + j.exp
        Add the result as a new term to Temp
    End For
    Result = Result + Temp
End For

Return Result
End Function
```

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4. Eval 的敘述: Evaluate 函數用於計算多項式在 特定 X 值處的值。它遍歷多項式的所有項,並 計算每一項的值,然後將這些值累加以得到最 終的結果。

```
Function Evaluate(Polynomial P, Float x) -> Float result
    Initialize result to 0

    For each term in P do
        Calculate term_value = term.coef * x^term.exp
        Add term_value to result
    End For

    Return result
End Function
```

實作參見檔案 poly2.cpp:

```
#include <iostream>
#include <cmath>
using namespace std;

struct Term {
    float coef;
    int exp;
    Term* next;
};

class Polynomial {
    friend ostream& operator<<(ostream& os, const Polynomial& p);
    friend istream& operator>>(istream& is, Polynomial& p);

private:
    Term* first;

public:
    Polynomial() {
        first = new Term;
        first->next = first;
    }

    Polynomial(const Polynomial& B) {
        first = new Term;
        first->next = first;
        *this = B;
    }

    ~Polynomial() {
        Term* p = first->next;
        while (p != first) {
            Term* q = p;
        }
    }
}
```

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CHAPTER 2 演算法設計與實作

1. 參考助教的範本,並藉由使用 ChatGPT 得出答案

```
#include <iostream>
     #include <cmath>
    using namespace std;
    struct Term {
    float coef;
        int exp;
        Term* next;
    };
11 class Polynomial {
        friend ostream& operator<<(ostream& os, const Polynomial& p);</pre>
        friend istream& operator>>(istream& is, Polynomial& p);
     Term* first;
        Polynomial() {
            first = new Term;
             first->next = first;
        Polynomial(const Polynomial& B) {
            first = new Term;
            first->next = first;
             *this = B;
         ~Polynomial() {
            Term* p = first->next;
            while (p != first) {
              Term* q = p;
```

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```
while (i != first && j != B.first) {
         if (i\rightarrow exp == j\rightarrow exp) {
             result.newTerm(i->coef + j->coef, i->exp);
             i = i \rightarrow next;
        } else if (i->exp > j->exp) {
             result.newTerm(i->coef, i->exp);
             i = i \rightarrow next;
        } else {
             result.newTerm(j->coef, j->exp);
             j = j-\text{next};
    while (i != first) {
        result.newTerm(i->coef, i->exp);
        i = i->next;
    while (j != B.first) {
        result.newTerm(j->coef, j->exp);
        j = j->next;
    return result;
Polynomial operator-(const Polynomial& B) const {
    Polynomial result;
    Term* i = first->next;
    Term* j = B.first->next;
    while (i != first && j != B.first) {
         if (i\rightarrow exp == j\rightarrow exp) {
             result.newTerm(i->coef - j->coef, i->exp);
             i = i \rightarrow next;
             j = j->next;
```

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```
i = i \rightarrow next;
            j = j-\text{next};
        } else if (i->exp > j->exp) {
            result.newTerm(i->coef, i->exp);
            i = i \rightarrow next;
         } else {
            result.newTerm(-j->coef, j->exp);
            j = j->next;
    while (i != first) {
        result.newTerm(i->coef, i->exp);
        i = i \rightarrow next;
    while (j != B.first) {
        result.newTerm(-j->coef, j->exp);
        j = j-\text{next};
    return result;
Polynomial operator*(const Polynomial& B) const {
    Polynomial result;
        Polynomial temp;
        for (Term* j = B.first->next; j != B.first; j = j->next) {
            temp.newTerm(i->coef * j->coef, i->exp + j->exp);
        result = result + temp;
    return result;
```

```
float Evaluate(const float x) const {
        float result = 0.0;
        for (Term* p = first->next; p != first; p = p->next) {
            result += p->coef * pow(x, p->exp);
        return result;
    void newTerm(float coef, int exp) {
        if (coef == 0) return;
        Term* q = p->next;
        while (q != first && q->exp > exp) {
          p = q;
            q = q-next;
        if (q != first && q->exp == exp) {
            q->coef += coef;
            if (q\rightarrow coef == 0) {
                p->next = q->next;
                delete q;
            Term* newTerm = new Term;
           newTerm->coef = coef;
            newTerm->exp = exp;
            newTerm->next = q;
            p->next = newTerm;
ostream& operator<<(ostream& os, const Polynomial& p) {
```

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```
ostream& operator<<(ostream& os, const Polynomial& p) {
          Term* current = p.first->next;
          while (current != p.first) {
              if (current != p.first->next && current->coef > 0)
                  os << "+";
              os << current->coef << "x^" << current->exp;
              current = current->next;
          return os;
170
      istream& operator>>(istream& is, Polynomial& p) {
171
          int n;
          is >> n;
          for (int i = 0; i < n; ++i) {
              float c;
              int e;
              is >> c >> e;
              p.newTerm(c, e);
          return is;
```

```
int main() {
    Polynomial p1, p2, p3;
    cout << "Enter the first polynomial (format: n c1 e1 c2 e2 ...): ";
    cin >> p1;
    cout << "Enter the second polynomial (format: n c1 e1 c2 e2 ...): ";
    cin >> p2;

    cout << "Enter the second polynomial (format: n c1 e1 c2 e2 ...): ";
    cin >> p2;

    p3 = p1 + p2;
    cout << "Sum: " << p3 << endl;

    p3 = p1 - p2;
    cout << "Difference: " << p3 << endl;

    p3 = p1 * p2;
    cout << "Product: " << p3 << endl;

    float x;
    cout << "Enter a value for x: ";
    cin >> x;
    cout << "Evaluation of first polynomial at x = " << x << ": " << p1.Evaluate(x) << endl;

    return 0;
}</pre>
```

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CHAPTER 3 效能分析

(-)

時間複雜度

- 1. Add 的時間複雜度為 bigO(n+m),假設第一個多項式有 n 項,第二個多項式有 m 項。 在最壞的情況下,需要遍歷兩個多項式的所有項來進行加法操作,因此時間複雜度為 bigO(n+m)。
- 2. Mult的時間複雜度為 bigO(n*m),第一個 多項式有n項,第二個多項式有m項,則總 共需要進行n*m 次乘法操作。
- 3. Eval 的時間複雜度為 bigO(n), n 是 terms 的長度。
- 4. Minus 的時間複雜度為 bigO(n+m), 減法的時間複雜度與加法類似,需要比較和操作兩個多項式的所有項,因此也是 bigO(n+m)

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(二)空間複雜度

- 1. Add 的空間複雜度為 bigO(n+m)。
- 2. Mult 的空間複雜度為 bigO(n*m)。
- 3. Eval 的空間複雜度為 bigO(1)。
- 4. Minus 的空間複雜度為 bigO(n+m))。

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CHAPTER 4 測試與驗證

驗證

- 驗證加法(Add): (2x⁴ + 4x²) + (3x⁵ + 5x³) 經排序
 過後 = 3x⁵ + 2x⁴ + 5x³ + 4x²。
- 2. 驗證乘法(Mult): $(2x^4 + 4x^2) * (3x^5 + 5x^3) = (6x^9 + 10x^7 + 12x^7 + 20x^5)$ 經排序過後 = $(6x^9 + 22x^7 + 20x^5)$ 。
- 3. 驗證數值(Eval): 數值代 1 -> p1 = (2x⁴ + 4x²) = 6
- 4. 驗證減法(Minus): $(2x^4 + 4x^2) + (3x^5 + 5x^3)$ 經排 序過後 = $-3x^5 + 2x^4 - 5x^3 + 4x^2$ 。

```
Enter the second polynomial (format: n c1 e1 c2 e2 ...): Sum: Difference: Product:
Enter a value for x: Evaluation of first polynomial at x = 0: 0
PS C:\Users\user\Desktop\school\c++> .\2.exe
Enter the first polynomial (format: n c1 e1 c2 e2 ...): 2 2 4 4 2
Enter the second polynomial (format: n c1 e1 c2 e2 ...): 2 3 5 5 3
Sum: 3x^5+2x^4+5x^3+4x^2
Difference: -3x^5+2x^4-5x^3+4x^2
Product: 6x^9+22x^7+20x^5
Enter a value for x: 1
Evaluation of first polynomial at x = 1: 6
PS C:\Users\user\Desktop\school\c++>
```

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