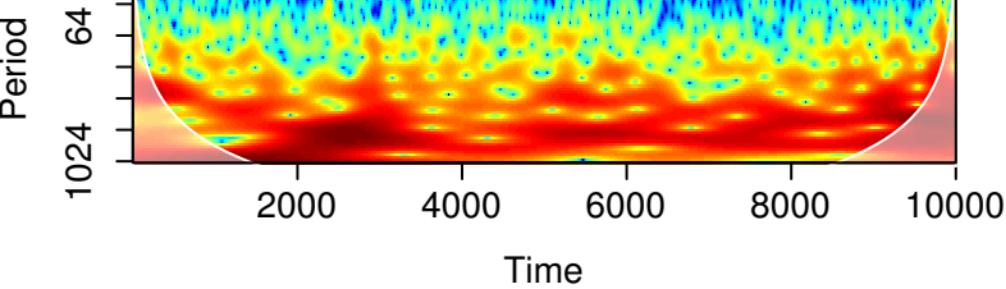
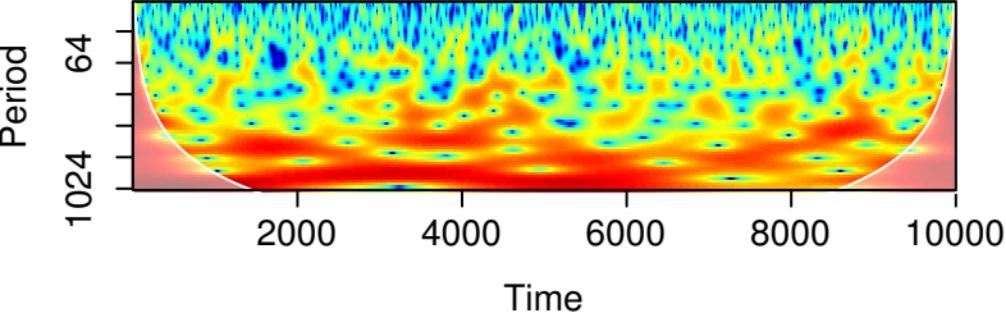


## High IR



## Rand.walk



## Normal dist

