

Performance

Values are estimated and may vary. The [performance score is calculated](#) directly from these metrics. [See calculator.](#)

▲

0–49

50–89

90–100

METRICS

[Expand view](#)

First Contentful Paint

0.8 s

▲ Largest Contentful Paint

18.5 s

Total Blocking Time

160 ms

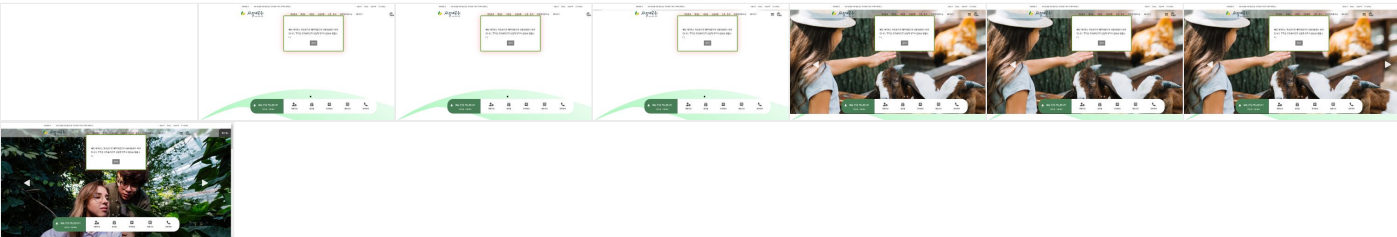
▲ Cumulative Layout Shift

0.966

▲ Speed Index

6.9 s

[View Treemap](#)



Show audits relevant to: [All](#) [FCP](#) [LCP](#) [TBT](#) [CLS](#)

DIAGNOSTICS

▲ Avoid large layout shifts — 8 elements found

These DOM elements were most affected by layout shifts. Some layout shifts may not be included in the CLS metric value due to [windowing](#). [Learn how to improve CLS](#) CLS

Element	Layout shift impact
<div>div.slide1</div> <div></div>	0.489
<div>div.slide2</div> <div></div>	0.477
<div>img</div> <div></div>	0.000
<div>i.fa-solid.fa-user-clock.fa-2xl</div> <div></div>	0.000
<div>i.fa-solid.fa-bus.fa-2xl</div> <div></div>	0.000
<div>i.fa-solid.fa-phone.fa-2xl</div> <div></div>	0.000
<div>i.fa-solid.fa-calendar-xmark.fa-2xl</div> <div></div>	0.000
<div>i.fa-solid.fa-square-parking.fa-2xl</div> <div></div>	0.000

Element

Layout shift impact

▲ Largest Contentful Paint element — 18,540 ms

This is the largest contentful element painted within the viewport. [Learn more about the Largest Contentful Paint element](#) LCP

Element

div.slide1

Phase	% of LCP	Timing
TTFB	2%	460 ms
Load Delay	22%	4,010 ms
Load Time	67%	12,360 ms
Render Delay	9%	1,710 ms

▲ Eliminate render-blocking resources — Potential savings of 120 ms

Resources are blocking the first paint of your page. Consider delivering critical JS/CSS inline and deferring all non-critical JS/styles. [Learn how to eliminate render-blocking resources.](#) FCP LCP

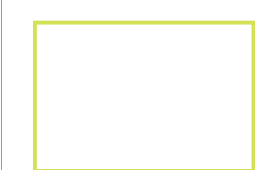
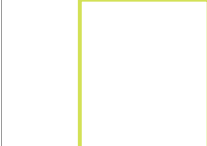


URL	Transfer Size	Potential Savings
Google Fonts Cdn	0.8 KiB	260 ms
/css2?family=... (fonts.googleapis.com)	0.8 KiB	260 ms

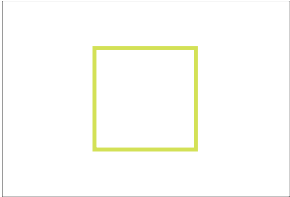
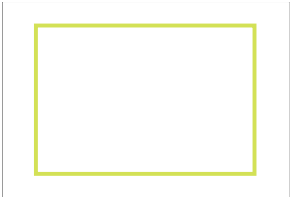
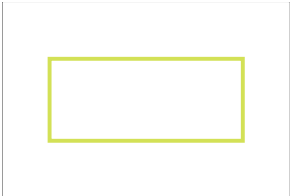
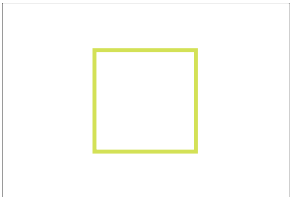
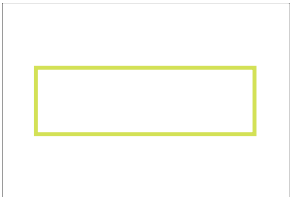
▲ Serve images in next-gen formats — Potential savings of 28,232 KiB

Image formats like WebP and AVIF often provide better compression than PNG or JPEG, which means faster downloads and less data consumption. [Learn more about modern image formats.](#)

URL		Resource Size	Potential Savings
GitHub Utility 1st Party		36,893.5 KiB	28,232.0 KiB
<div><div></div><div>div.slide1</div></div>	...img/Slide1.jpg (rustymotor.github.io)	15,899.7 KiB	10,015.6 KiB
<div><div></div><div>img</div></div>	...img/vr.png (rustymotor.github.io)	2,184.6 KiB	2,073.7 KiB
<div><div></div><div>img</div></div>	...img/plant.png (rustymotor.github.io)	2,074.8 KiB	1,960.2 KiB
div.adslide2	...img/ad1.jpg (rustymotor.github.io)	2,034.2 KiB	1,762.9 KiB
<div><div></div><div>img</div></div>	...img/graden.png (rustymotor.github.io)	1,511.0 KiB	1,400.5 KiB
<div><div></div><div>div.slide3</div></div>	...img/Slide3.jpg (rustymotor.github.io)	1,607.5 KiB	1,367.5 KiB
<div><div></div><div>div.slide2</div></div>	...img/Slide2.jpg (rustymotor.github.io)	1,604.7 KiB	1,328.0 KiB
<div><div></div></div>	...img/dolphin.png (rustymotor.github.io)	1,405.5 KiB	1,309.1 KiB

	URL	Resource Size	Potential Savings
 img	...img/bg1.png (rustymotor.github.io)	1,003.7 KiB	909.5 KiB
 div.adslide1	...img/advertise.png (rustymotor.github.io)	953.5 KiB	881.3 KiB
	...img/bg2.png (rustymotor.github.io)	861.2 KiB	769.4 KiB
 div.arc1.clone	...img/img_visual02.jpg (rustymotor.github.io)	917.0 KiB	716.1 KiB
div.arc3.clone	...img/img_visual04.jpg (rustymotor.github.io)	842.4 KiB	711.5 KiB
	...img/bg3.png (rustymotor.github.io)	804.9 KiB	665.1 KiB
 div.arc2.clone	...img/img_visual03.jpg (rustymotor.github.io)	735.3 KiB	601.5 KiB
 div.sanrim	...img/sanrim.png (rustymotor.github.io)	523.8 KiB	463.2 KiB
 div.sikmul	...img/botan.png (rustymotor.github.io)	327.6 KiB	301.9 KiB

	URL	Resource Size	Potential Savings
div.prog1.clone	...img/prog1.jpg (rustymotor.github.io)	239.1 KiB	107.3 KiB
<div></div> <div>div.pkimg2</div>	...img/pk2.png (rustymotor.github.io)	106.5 KiB	94.7 KiB
<div></div> <div>div.zoo</div>	...img/parrot.jpg (rustymotor.github.io)	132.9 KiB	88.1 KiB
<div></div> <div>div.pkimg3</div>	...img/park.png (rustymotor.github.io)	104.0 KiB	86.3 KiB
	...img/bg4.png (rustymotor.github.io)	131.5 KiB	85.2 KiB
div.adslide5	...img/ad4.png (rustymotor.github.io)	77.9 KiB	69.9 KiB
div.adslide4	...img/ad3.jpg (rustymotor.github.io)	71.2 KiB	58.5 KiB
div.prog4.clone	...img/pr0.jpg (rustymotor.github.io)	62.8 KiB	50.7 KiB
div.prog5.clone	...img/pr1.jpg (rustymotor.github.io)	60.0 KiB	48.3 KiB
div.arc4.clone	...img/keyVisual_0.jpg (rustymotor.github.io)	163.4 KiB	45.0 KiB
div.prog6.clone	...img/pr2.jpg (rustymotor.github.io)	49.9 KiB	40.3 KiB
div.prog2.clone	...img/prog2.jpg (rustymotor.github.io)	98.4 KiB	39.5 KiB
<div></div> <div>img</div>	...img/mark.png (rustymotor.github.io)	47.0 KiB	39.0 KiB

	URL	Resource Size	Potential Savings
div.prog3.clone	...img/prog3.jpg (rustymotor.github.io)	75.9 KiB	30.6 KiB
	...img/instagram.png (rustymotor.github.io)	41.3 KiB	27.0 KiB
img			
div.adslide3	...img/ad2.jpg (rustymotor.github.io)	42.1 KiB	22.7 KiB
	...img/pk1.png (rustymotor.github.io)	37.6 KiB	20.4 KiB
div.pkimg1			
	/59301948/210...-50ea4ba6-6817-45df-b5af-e220ab606c5b.png (user-images.githubusercontent.com)	20.2 KiB	16.6 KiB
img			
	...img/kakao-talk.png (rustymotor.github.io)	24.9 KiB	13.2 KiB
img			
	...img/logo_grey.png (rustymotor.github.io)	15.4 KiB	11.5 KiB
img			

▲ Efficiently encode images — Potential savings of 12,573 KiB

Optimized images load faster and consume less cellular data. [Learn how to efficiently encode images.](#)

URL		Resource Size	Potential Savings
GitHub <div>Utility</div> <div>1st Party</div>		24,017.7 KiB	12,573.1 KiB
<div><div></div><div></div></div> <div>div.slide1</div>	...img/Slide1.jpg (rustymotor.github.io)	15,899.7 KiB	7,073.5 KiB
div.adslide2	...img/ad1.jpg (rustymotor.github.io)	2,034.2 KiB	1,627.2 KiB
<div><div></div></div> <div>div.slide3</div>	...img/Slide3.jpg (rustymotor.github.io)	1,607.5 KiB	1,076.2 KiB
<div><div></div></div> <div>div.slide2</div>	...img/Slide2.jpg (rustymotor.github.io)	1,604.7 KiB	1,009.3 KiB
div.arc3.clone	...img/img_visual04.jpg (rustymotor.github.io)	842.4 KiB	586.1 KiB
<div><div></div></div> <div>div.arc1.clone</div>	...img/img_visual02.jpg (rustymotor.github.io)	917.0 KiB	546.5 KiB
<div><div></div></div> <div>div.arc2.clone</div>	...img/img_visual03.jpg (rustymotor.github.io)	735.3 KiB	480.7 KiB
div.adslide4	...img/ad3.jpg (rustymotor.github.io)	71.2 KiB	42.5 KiB
div.prog4.clone	...img/pr0.jpg (rustymotor.github.io)	62.8 KiB	36.9 KiB
div.prog5.clone	...img/pr1.jpg (rustymotor.github.io)	60.0 KiB	35.4 KiB
<div><div></div></div>	...img/parrot.jpg (rustymotor.github.io)	132.9 KiB	30.9 KiB

URL		Resource Size	Potential Savings
div.zoo			
div.prog6.clone	...img/pr2.jpg (rustymotor.github.io)	49.9 KiB	27.9 KiB

▲ Minify JavaScript — Potential savings of 81 KiB

Minifying JavaScript files can reduce payload sizes and script parse time. [Learn how to minify JavaScript.](#) FCP LCP

URL		Transfer Size	Potential Savings
jQuery CDN	Cdn	190.8 KiB	80.9 KiB
/jquery-3.6.0.js (code.jquery.com)		82.8 KiB	41.9 KiB
...1.13.2/jquery-ui.js (code.jquery.com)		108.0 KiB	39.1 KiB

▲ Reduce unused JavaScript — Potential savings of 137 KiB

Reduce unused JavaScript and defer loading scripts until they are required to decrease bytes consumed by network activity. [Learn how to reduce unused JavaScript.](#) LCP

URL		Transfer Size	Potential Savings
jQuery CDN	Cdn	190.8 KiB	136.5 KiB
...1.13.2/jquery-ui.js (code.jquery.com)		108.0 KiB	91.2 KiB
/jquery-3.6.0.js (code.jquery.com)		82.8 KiB	45.3 KiB

▲ Minify CSS — Potential savings of 5 KiB

Minifying CSS files can reduce network payload sizes. [Learn how to minify CSS.](#) FCP LCP

URL		Transfer Size	Potential Savings
GitHub	Utility 1st Party	29.3 KiB	5.3 KiB

about:blank

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URL	Transfer Size	Potential Savings
...css/all.min.css (rustymotor.github.io)	23.1 KiB	3.2 KiB
...css/style.css (rustymotor.github.io)	6.2 KiB	2.1 KiB

▲ Reduce unused CSS — Potential savings of 23 KiB

Reduce unused rules from stylesheets and defer CSS not used for above-the-fold content to decrease bytes consumed by network activity. [Learn how to reduce unused CSS.](#) FCP LCP

URL	Transfer Size	Potential Savings
GitHub Utility 1st Party	23.1 KiB	22.9 KiB
...css/all.min.css (rustymotor.github.io)	23.1 KiB	22.9 KiB

Preload Largest Contentful Paint image

If the LCP element is dynamically added to the page, you should preload the image in order to improve LCP. [Learn more about preloading LCP elements.](#) LCP

URL	Potential Savings
GitHub Utility 1st Party	0 ms
<div><div><div></div></div><div>div.slide1</div><div>...img/Slide1.jpg (rustymotor.github.io)</div></div>	0 ms

Serve static assets with an efficient cache policy — 66 resources found

A long cache lifetime can speed up repeat visits to your page. [Learn more about efficient cache policies.](#)

☒ Show 3rd-party resources (1)

URL	Cache TTL	Transfer Size
GitHub Utility 1st Party		37,166 KiB

URL	Cache TTL	Transfer Size
...img/Slide1.jpg (rustymotor.github.io)	10m	15,909 KiB
...img/vr.png (rustymotor.github.io)	10m	2,186 KiB
...img/plant.png (rustymotor.github.io)	10m	2,076 KiB
...img/ad1.jpg (rustymotor.github.io)	10m	2,035 KiB
...img/Slide3.jpg (rustymotor.github.io)	10m	1,609 KiB
...img/Slide2.jpg (rustymotor.github.io)	10m	1,606 KiB
...img/graden.png (rustymotor.github.io)	10m	1,512 KiB
...img/dolphin.png (rustymotor.github.io)	10m	1,407 KiB
...img/bg1.png (rustymotor.github.io)	10m	1,005 KiB
...img/advertise.png (rustymotor.github.io)	10m	954 KiB
...img/img_visual02.jpg (rustymotor.github.io)	10m	918 KiB
...img/bg2.png (rustymotor.github.io)	10m	862 KiB
...img/img_visual04.jpg (rustymotor.github.io)	10m	843 KiB
...img/bg3.png (rustymotor.github.io)	10m	806 KiB
...img/img_visual03.jpg (rustymotor.github.io)	10m	736 KiB
...img/sanrim.png (rustymotor.github.io)	10m	524 KiB
...img/botan.png (rustymotor.github.io)	10m	328 KiB
...img/prog1.jpg (rustymotor.github.io)	10m	239 KiB
...img/keyVisual_0.jpg (rustymotor.github.io)	10m	164 KiB
...webfonts/fa-solid-900.woff2 (rustymotor.github.io)	10m	153 KiB
...img/parrot.jpg (rustymotor.github.io)	10m	133 KiB
...img/bg4.png (rustymotor.github.io)	10m	132 KiB

URL	Cache TTL	Transfer Size
...img/pk2.png (rustymotor.github.io)	10m	107 KiB
...img/park.png (rustymotor.github.io)	10m	104 KiB
...img/prog2.jpg (rustymotor.github.io)	10m	99 KiB
...img/ad4.png (rustymotor.github.io)	10m	78 KiB
...img/prog3.jpg (rustymotor.github.io)	10m	76 KiB
...img/ad3.jpg (rustymotor.github.io)	10m	71 KiB
...img/pr0.jpg (rustymotor.github.io)	10m	63 KiB
...img/pr1.jpg (rustymotor.github.io)	10m	60 KiB
...img/pr2.jpg (rustymotor.github.io)	10m	50 KiB
...img/mark.png (rustymotor.github.io)	10m	47 KiB
...img/ad2.jpg (rustymotor.github.io)	10m	42 KiB
...img/instagram.png (rustymotor.github.io)	10m	41 KiB
...img/pk1.png (rustymotor.github.io)	10m	38 KiB
...img/kakao-talk.png (rustymotor.github.io)	10m	25 KiB
...css/all.min.css (rustymotor.github.io)	10m	23 KiB
...img/logo_grey.png (rustymotor.github.io)	10m	16 KiB
...img/youtube.png (rustymotor.github.io)	10m	13 KiB
...img/facebook.png (rustymotor.github.io)	10m	10 KiB
...img/paw.png (rustymotor.github.io)	10m	7 KiB
...css/style.css (rustymotor.github.io)	10m	6 KiB
...js/bxslider.min.js (rustymotor.github.io)	10m	6 KiB
...img/logo.png (rustymotor.github.io)	10m	5 KiB

URL	Cache TTL	Transfer Size
...img/logo1.png (rustymotor.github.io)	10m	2 KiB
...css/reset.css (rustymotor.github.io)	10m	2 KiB
...img/swiper-btn-prev.png (rustymotor.github.io)	10m	2 KiB
...img/swiper-btn-next.png (rustymotor.github.io)	10m	1 KiB
...img/btnVisual.png (rustymotor.github.io)	10m	1 KiB
...js/slide.js (rustymotor.github.io)	10m	1 KiB
...img/kor.png (rustymotor.github.io)	10m	1 KiB
...img/right.png (rustymotor.github.io)	10m	1 KiB
...img/left.png (rustymotor.github.io)	10m	1 KiB
...css/responsive.css (rustymotor.github.io)	10m	1 KiB
...js/adslide.js (rustymotor.github.io)	10m	1 KiB
...css/popup.css (rustymotor.github.io)	10m	1 KiB
...js/packslide.js (rustymotor.github.io)	10m	1 KiB
...js/script.js (rustymotor.github.io)	10m	1 KiB
...js/pr2slide.js (rustymotor.github.io)	10m	1 KiB
...css/fonts.css (rustymotor.github.io)	10m	1 KiB
...js/arcaslide.js (rustymotor.github.io)	10m	1 KiB
...js/map.js (rustymotor.github.io)	10m	0 KiB
...css/operable.css (rustymotor.github.io)	10m	0 KiB
...js/map2.js (rustymotor.github.io)	10m	0 KiB
/59301948/210...-50ea4ba6-6817-45df-b5af-e220ab606c5b.png (user-images.githubusercontent.com)	1h	20 KiB
w3.org		2 KiB

URL

Cache
TTL

Transfer
Size

...images/vcss (jigsaw.w3.org)

6d

2 KiB

Ensure text remains visible during webfont load

^

Leverage the font-display CSS feature to ensure text is user-visible while webfonts are loading. [Learn more about font-display.](#) FCP LCP

URL

Potential
Savings

Google Fonts Cdn

560 ms

...v166/kJEhBvYX7....woff2 (fonts.gstatic.com)

560 ms

Image elements do not have explicit width and height


^

Set an explicit width and height on image elements to reduce layout shifts and improve CLS. [Learn how to set image dimensions](#) CLS

☒ Show 3rd-party resources (1)

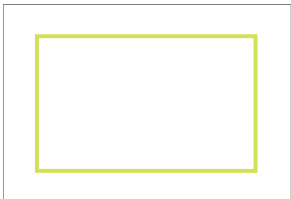
URL

GitHub Utility 1st Party



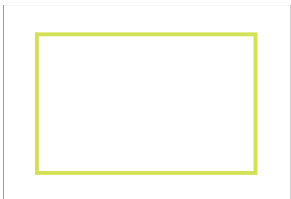
img

...img/dolphin.png (rustymotor.github.io)



img

...img/plant.png (rustymotor.github.io)



...img/vr.png (rustymotor.github.io)

about:blank

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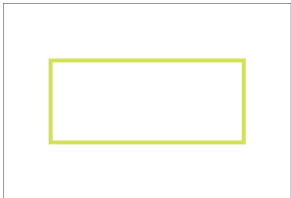
URL

img



...img/graden.png (rustymotor.github.io)

img



/59301948/210...-50ea4ba6-6817-45df-b5af-e220ab606c5b.png (user-images.githubusercontent.com)

img



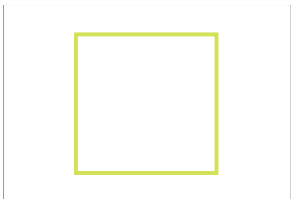
...img/logo_grey.png (rustymotor.github.io)

img



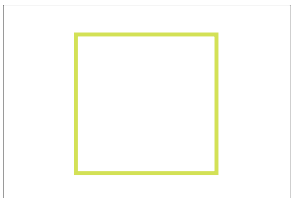
...img/logo.png (rustymotor.github.io)

img



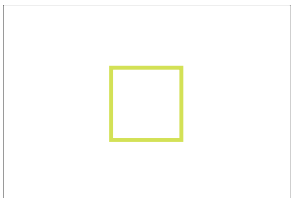
...img/swiper-btn-prev.png (rustymotor.github.io)

img



...img/swiper-btn-next.png (rustymotor.github.io)

img

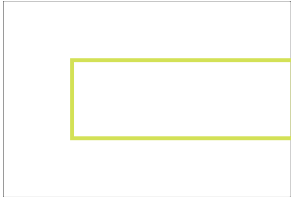


...img/logo1.png (rustymotor.github.io)

img

URL

w3.org



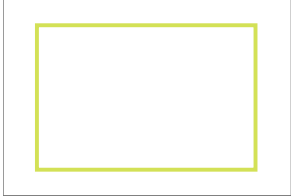
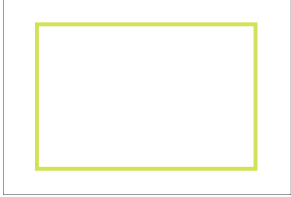



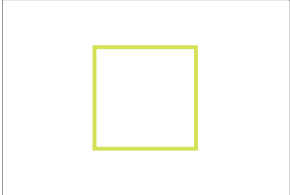

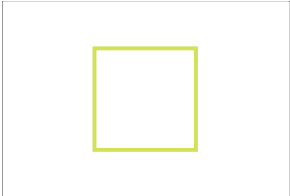
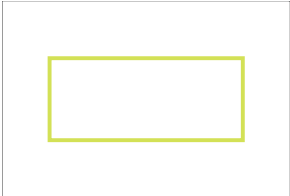
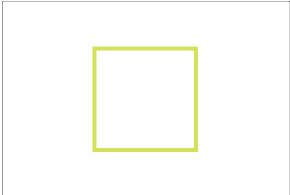
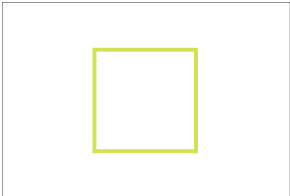
img

...images/vcss (jigsaw.w3.org)

Properly size images — Potential savings of 4,538 KiB


Serve images that are appropriately-sized to save cellular data and improve load time. [Learn how to size images.](#)

URL	Resource Size	Potential Savings
<div>GitHub Utility 1st Party</div> <div><div>img</div></div> <div>...img/vr.png (rustymotor.github.io)</div>	7,348.0 KiB	4,538.1 KiB
<div><div>img</div></div> <div>...img/plant.png (rustymotor.github.io)</div>	2,184.6 KiB	1,360.3 KiB
<div><div>img</div></div> <div>...img/dolphin.png (rustymotor.github.io)</div>	2,074.8 KiB	1,305.8 KiB
<div><div>img</div></div> <div>...img/graden.png (rustymotor.github.io)</div>	1,405.5 KiB	941.4 KiB
<div><div>img</div></div> <div>...img/graden.png (rustymotor.github.io)</div>	1,511.0 KiB	775.2 KiB

	URL	Resource Size	Potential Savings
 img	...img/instagram.png (rustymotor.github.io)	41.3 KiB	40.9 KiB
 img	...img/mark.png (rustymotor.github.io)	47.0 KiB	38.9 KiB
 img	...img/kakao-talk.png (rustymotor.github.io)	24.9 KiB	24.7 KiB
 img	/59301948/210...-50ea4ba6-6817-45df-b5af-e220ab606c5b.png (user-images.githubusercontent.com)	20.2 KiB	17.4 KiB
 img	...img/youtube.png (rustymotor.github.io)	13.3 KiB	13.2 KiB
 img	...img/logo_grey.png (rustymotor.github.io)	15.4 KiB	10.5 KiB
 img	...img/facebook.png (rustymotor.github.io)	10.0 KiB	9.9 KiB

Defer offscreen images — Potential savings of 20 KiB

Consider lazy-loading offscreen and hidden images after all critical resources have finished loading to lower time to interactive. [Learn how to defer offscreen images.](#)

URL	Resource Size	Potential Savings
GitHub Utility 1st Party	20.2 KiB	20.2 KiB
<div><div></div><div>img</div></div> <div>/59301948/210...-50ea4ba6-6817-45df-b5af-e220ab606c5b.png (user-images.githubusercontent.com)</div>	20.2 KiB	20.2 KiB

Avoid enormous network payloads — Total size was 40,403 KiB

Large network payloads cost users real money and are highly correlated with long load times. [Learn how to reduce payload sizes.](#) LCP

☒ Show 3rd-party resources (1)

URL	Transfer Size
GitHub Utility 1st Party	29,344.2 KiB
...img/Slide1.jpg (rustymotor.github.io)	15,908.7 KiB
...img/vr.png (rustymotor.github.io)	2,186.0 KiB
...img/plant.png (rustymotor.github.io)	2,076.1 KiB
...img/ad1.jpg (rustymotor.github.io)	2,035.5 KiB
...img/Slide3.jpg (rustymotor.github.io)	1,608.6 KiB
...img/Slide2.jpg (rustymotor.github.io)	1,605.9 KiB
...img/graden.png (rustymotor.github.io)	1,512.2 KiB
...img/dolphin.png (rustymotor.github.io)	1,406.6 KiB
...img/bg1.png (rustymotor.github.io)	1,004.6 KiB

URL

Transfer Size

Google Fonts

Cdn

3,020.0 KiB

...v166/kJEhBvYX7....woff2

(fonts.gstatic.com)

3,020.0 KiB

Avoid an excessive DOM size — 1,060 elements

A large DOM will increase memory usage, cause longer [style calculations](#), and produce costly [layout reflows](#). [Learn how to avoid an excessive DOM size](#).

TBT

Statistic	Element	Value
Total DOM Elements		1,060
Maximum DOM Depth	<div><div></div><div>a</div></div>	15
Maximum Child Elements	<div><div></div><div>body</div></div>	14

Minimizes main-thread work — 1.3 s

Consider reducing the time spent parsing, compiling and executing JS. You may find delivering smaller JS payloads helps with this. [Learn how to minimize main-thread work](#)

TBT

Category	Time Spent
Other	859 ms
Style & Layout	201 ms
Rendering	108 ms
Script Evaluation	60 ms
Parse HTML & CSS	21 ms
Script Parsing & Compilation	11 ms

about:blank

19/40

Avoid long main-thread tasks — 4 long tasks found

Lists the longest tasks on the main thread, useful for identifying worst contributors to input delay. [Learn how to avoid long main-thread tasks](#) TBT

URL	Start Time	Duration
GitHub Utility 1st Party		351 ms
/project1/ (rustymotor.github.io)	833 ms	183 ms
/project1/ (rustymotor.github.io)	527 ms	91 ms
/project1/ (rustymotor.github.io)	746 ms	77 ms
Unattributable		128 ms
Unattributable	618 ms	128 ms

Initial server response time was short — Root document took 260 ms

Keep the server response time for the main document short because all other requests depend on it. [Learn more about the Time to First Byte metric](#). FCP LCP

URL	Time Spent
GitHub Utility 1st Party	260 ms
/project1/ (rustymotor.github.io)	260 ms

Avoid chaining critical requests — 18 chains found

The Critical Request Chains below show you what resources are loaded with a high priority. Consider reducing the length of chains, reducing the download size of resources, or deferring the download of unnecessary resources to improve page load. [Learn how to avoid chaining critical requests](#). FCP LCP

Maximum critical path latency: 1,661.5 ms

Initial Navigation

- /project1/ (rustymotor.github.io)
- /css2?family=... (fonts.googleapis.com)
- ...v166/kJEhBvYX7....woff2 (fonts.gstatic.com) - 557.46 ms, 3,019.96 KiB
- ...css/reset.css (rustymotor.github.io)
- ...css/fonts.css (rustymotor.github.io) - 279.038 ms, 0.65 KiB

...css/all.min.css (rustymotor.github.io)
...webfonts/fa-solid-900.woff2 (rustymotor.github.io) - 307.171 ms, 153.10 KiB
...css/style.css (rustymotor.github.io) - 306.082 ms, 6.21 KiB
...css/responsive.css (rustymotor.github.io) - 252.772 ms, 0.93 KiB
...css/operable.css (rustymotor.github.io) - 303.593 ms, 0.35 KiB
...css/popup.css (rustymotor.github.io) - 312.591 ms, 0.92 KiB
/jquery-3.6.0.js (code.jquery.com) - 30.19 ms, 83.09 KiB
...1.13.2/jquery-ui.js (code.jquery.com) - 35.522 ms, 123.50 KiB
...js/script.js (rustymotor.github.io) - 289.605 ms, 0.79 KiB
...js/bxslider.min.js (rustymotor.github.io) - 291.624 ms, 6.15 KiB
...js/map.js (rustymotor.github.io) - 255.272 ms, 0.46 KiB
...js/map2.js (rustymotor.github.io) - 283.299 ms, 0.26 KiB
...js/slide.js (rustymotor.github.io) - 282.934 ms, 1.22 KiB
...js/adslide.js (rustymotor.github.io) - 281.488 ms, 0.93 KiB
...js/packslide.js (rustymotor.github.io) - 277.154 ms, 0.90 KiB
...js/pr2slide.js (rustymotor.github.io) - 279.166 ms, 0.79 KiB
...js/arcaslide.js (rustymotor.github.io) - 261.422 ms, 0.63 KiB

JavaScript execution time — 0.0 s

Consider reducing the time spent parsing, compiling, and executing JS. You may find delivering smaller JS payloads helps with this. [Learn how to reduce Javascript execution time.](#) TBT

☒ Show 3rd-party resources (1)

URL	Total CPU Time	Script Evaluation	Script Parse
GitHub Utility 1st Party	616 ms	3 ms	0 ms
/project1/ (rustymotor.github.io)	616 ms	3 ms	0 ms
Unattributable	514 ms	3 ms	0 ms
Unattributable	514 ms	3 ms	0 ms
jQuery CDN Cdn	94 ms	39 ms	3 ms
/jquery-3.6.0.js (code.jquery.com)	94 ms	39 ms	3 ms

Minimize third-party usage — Third-party code blocked the main thread for 0 ms

Third-party code can significantly impact load performance. Limit the number of redundant third-party providers and try to load third-party code after your page has primarily finished loading. [Learn how to minimize third-party impact.](#)

TBT

Third-Party	Transfer Size	Main-Thread Blocking Time
Google Fonts Cdn	3,021 KiB	0 ms
...v166/kJEhBvYX7....woff2 (fonts.gstatic.com)	3,020 KiB	0 ms
/css2?family=... (fonts.googleapis.com)	1 KiB	0 ms
jQuery CDN Cdn	207 KiB	0 ms
...1.13.2/jquery-ui.js (code.jquery.com)	123 KiB	0 ms
/jquery-3.6.0.js (code.jquery.com)	83 KiB	0 ms
w3.org	2 KiB	0 ms
...images/vcss (jigsaw.w3.org)	2 KiB	0 ms

More information about the performance of your application. These numbers don't [directly affect](#) the Performance score.

PASSED AUDITS (16)

Hide

Enable text compression	^
Text-based resources should be served with compression (gzip, deflate or brotli) to minimize total network bytes. Learn more about text compression. FCP LCP	
Preconnect to required origins	^
Consider adding preconnect or dns-prefetch resource hints to establish early connections to important third-party origins. Learn how to preconnect to required origins. FCP LCP	
Avoid multiple page redirects	^
Redirects introduce additional delays before the page can be loaded. Learn how to avoid page redirects. FCP LCP	
<input type="radio"/> Preload key requests	^
Consider using <link rel=preload> to prioritize fetching resources that are currently requested later in page load. Learn how to preload key requests. FCP LCP	
Use HTTP/2	^
HTTP/2 offers many benefits over HTTP/1.1, including binary headers and multiplexing. Learn more about HTTP/2.	
Use video formats for animated content	^

Large GIFs are inefficient for delivering animated content. Consider using MPEG4/WebM videos for animations and PNG/WebP for static images instead of GIF to save network bytes. Learn more about efficient video formats LCP
Remove duplicate modules in JavaScript bundles ^
Remove large, duplicate JavaScript modules from bundles to reduce unnecessary bytes consumed by network activity. TBT
Avoid serving legacy JavaScript to modern browsers ^
Polyfills and transforms enable legacy browsers to use new JavaScript features. However, many aren't necessary for modern browsers. For your bundled JavaScript, adopt a modern script deployment strategy using module/nomodule feature detection to reduce the amount of code shipped to modern browsers, while retaining support for legacy browsers. Learn how to use modern JavaScript TBT
<div><div></div>User Timing marks and measures ^</div>
Consider instrumenting your app with the User Timing API to measure your app's real-world performance during key user experiences. Learn more about User Timing marks.
<div><div></div>Lazy load third-party resources with facades ^</div>
Some third-party embeds can be lazy loaded. Consider replacing them with a facade until they are required. Learn how to defer third-parties with a facade. TBT
Largest Contentful Paint image was not lazily loaded ^
Above-the-fold images that are lazily loaded render later in the page lifecycle, which can delay the largest contentful paint. Learn more about optimal lazy loading. LCP <div><div>Element</div><div><div><div></div></div><div>div.slide1</div></div></div>
Uses passive listeners to improve scrolling performance ^
Consider marking your touch and wheel event listeners as passive to improve your page's scroll performance. Learn more about adopting passive event listeners.
Avoids <code>document.write()</code> ^

For users on slow connections, external scripts dynamically injected via <code>document.write()</code> can delay page load by tens of seconds. Learn how to avoid document.write() .
<div><div>○</div><div>Avoid non-composited animations</div><div>^</div></div>
Animations which are not composited can be janky and increase CLS. Learn how to avoid non-composited animations <div>CLS</div>
<div><div></div><div>Has a <code><meta name="viewport"></code> tag with <code>width</code> or <code>initial-scale</code></div><div>^</div></div>
A <code><meta name="viewport"></code> not only optimizes your app for mobile screen sizes, but also prevents a 300 millisecond delay to user input . Learn more about using the viewport meta tag . <div>TBT</div>
<div><div></div><div>Page didn't prevent back/forward cache restoration</div><div>^</div></div>
Many navigations are performed by going back to a previous page, or forwards again. The back/forward cache (bfcache) can speed up these return navigations. Learn more about the bfcache



Accessibility

These checks highlight opportunities to [improve the accessibility of your web app](#). Automatic detection can only detect a subset of issues and does not guarantee the accessibility of your web app, so [manual testing](#) is also encouraged.

CONTRAST

<div><div>▲</div><div>Background and foreground colors do not have a sufficient contrast ratio.</div><div>^</div></div>
Low-contrast text is difficult or impossible for many users to read. Learn how to provide sufficient color contrast .
<div><div>Failing Elements</div><div><div><div><div></div></div><div>span</div></div></div></div>


These are opportunities to improve the legibility of your content.

NAMES AND LABELS

▲ Links do not have a discernible name

Link text (and alternate text for images, when used as links) that is discernible, unique, and focusable improves the navigation experience for screen reader users. [Learn how to make links accessible.](#)

Failing Elements



a.cssvalidator


These are opportunities to improve the semantics of the controls in your application. This may enhance the experience for users of assistive technology, like a screen reader.

NAVIGATION

▲ Heading elements are not in a sequentially-descending order

Properly ordered headings that do not skip levels convey the semantic structure of the page, making it easier to navigate and understand when using assistive technologies. [Learn more about heading order.](#)

Failing Elements



h4

These are opportunities to improve keyboard navigation in your application.

ADDITIONAL ITEMS TO MANUALLY CHECK (10)

Hide

○ Interactive controls are keyboard focusable

Custom interactive controls are keyboard focusable and display a focus indicator. [Learn how to make custom controls focusable.](#)

○ Interactive elements indicate their purpose and state

Interactive elements, such as links and buttons, should indicate their state and be distinguishable from non-interactive elements. [Learn how to decorate interactive elements with affordance hints.](#)

<input type="radio"/> The page has a logical tab order	^
Tabbing through the page follows the visual layout. Users cannot focus elements that are offscreen. Learn more about logical tab ordering.	
<input type="radio"/> Visual order on the page follows DOM order	^
DOM order matches the visual order, improving navigation for assistive technology. Learn more about DOM and visual ordering.	
<input type="radio"/> User focus is not accidentally trapped in a region	^
A user can tab into and out of any control or region without accidentally trapping their focus. Learn how to avoid focus traps.	
<input type="radio"/> The user's focus is directed to new content added to the page	^
If new content, such as a dialog, is added to the page, the user's focus is directed to it. Learn how to direct focus to new content.	
<input type="radio"/> HTML5 landmark elements are used to improve navigation	^
Landmark elements (<main>, <nav>, etc.) are used to improve the keyboard navigation of the page for assistive technology. Learn more about landmark elements.	
<input type="radio"/> Offscreen content is hidden from assistive technology	^
Offscreen content is hidden with display: none or aria-hidden=true. Learn how to properly hide offscreen content.	
<input type="radio"/> Custom controls have associated labels	^
Custom interactive controls have associated labels, provided by aria-label or aria-labelledby. Learn more about custom controls and labels.	
<input type="radio"/> Custom controls have ARIA roles	^
Custom interactive controls have appropriate ARIA roles. Learn how to add roles to custom controls.	

These items address areas which an automated testing tool cannot cover. Learn more in our guide on [conducting an accessibility review](#).

PASSED AUDITS (13)

Hide

<input type="radio"/> [aria-hidden="true"] is not present on the document <body>	^

Assistive technologies, like screen readers, work inconsistently when <code>aria-hidden="true"</code> is set on the document <code><body></code> . Learn how aria-hidden affects the document body.	
Image elements have <code>[alt]</code> attributes	^
Informative elements should aim for short, descriptive alternate text. Decorative elements can be ignored with an empty alt attribute. Learn more about the alt attribute.	
<code>[user-scalable="no"]</code> is not used in the <code><meta name="viewport"></code> element and the <code>[maximum-scale]</code> attribute is not less than 5.	^
Disabling zooming is problematic for users with low vision who rely on screen magnification to properly see the contents of a web page. Learn more about the viewport meta tag.	
<code><d1></code> 's contain only properly-ordered <code><dt></code> and <code><dd></code> groups, <code><script></code> , <code><template></code> or <code><div></code> elements.	^
When definition lists are not properly marked up, screen readers may produce confusing or inaccurate output. Learn how to structure definition lists correctly.	
Definition list items are wrapped in <code><d1></code> elements	^
Definition list items (<code><dt></code> and <code><dd></code>) must be wrapped in a parent <code><d1></code> element to ensure that screen readers can properly announce them. Learn how to structure definition lists correctly.	
Document has a <code><title></code> element	^
The title gives screen reader users an overview of the page, and search engine users rely on it heavily to determine if a page is relevant to their search. Learn more about document titles.	
<code><html></code> element has a <code>[lang]</code> attribute	^
If a page doesn't specify a <code>lang</code> attribute, a screen reader assumes that the page is in the default language that the user chose when setting up the screen reader. If the page isn't actually in the default language, then the screen reader might not announce the page's text correctly. Learn more about the lang attribute.	
<code><html></code> element has a valid value for its <code>[lang]</code> attribute	^
Specifying a valid BCP 47 language helps screen readers announce text properly. Learn how to use the lang attribute.	
Form elements have associated labels	^
Labels ensure that form controls are announced properly by assistive technologies, like screen readers. Learn more about form element labels.	
Links are distinguishable without relying on color.	^

Low-contrast text is difficult or impossible for many users to read. Link text that is discernible improves the experience for users with low vision. Learn how to make links distinguishable.	
Lists contain only <code></code> elements and script supporting elements (<code><script></code> and <code><template></code>).	^
Screen readers have a specific way of announcing lists. Ensuring proper list structure aids screen reader output. Learn more about proper list structure.	
List items (<code></code>) are contained within <code></code> , <code></code> or <code><menu></code> parent elements	^
Screen readers require list items (<code></code>) to be contained within a parent <code></code> , <code></code> or <code><menu></code> to be announced properly. Learn more about proper list structure.	
Image elements do not have <code>[alt]</code> attributes that are redundant text.	^
Informative elements should aim for short, descriptive alternative text. Alternative text that is exactly the same as the text adjacent to the link or image is potentially confusing for screen reader users, because the text will be read twice. Learn more about the alt attribute.	

NOT APPLICABLE (44)

Hide

<input type="radio"/> <code>[accesskey]</code> values are unique	^
Access keys let users quickly focus a part of the page. For proper navigation, each access key must be unique. Learn more about access keys.	
<input type="radio"/> <code>[aria-*) attributes match their roles</code>	^
Each ARIA role supports a specific subset of <code>aria-*</code> attributes. Mismatching these invalidates the <code>aria-*</code> attributes. Learn how to match ARIA attributes to their roles.	
<input type="radio"/> Values assigned to <code>role=""</code> are valid ARIA roles.	^
ARIA roles enable assistive technologies to know the role of each element on the web page. If the role values are misspelled, not existing ARIA role values, or abstract roles, then the purpose of the element will not be communicated to users of assistive technologies. Learn more about ARIA roles.	
<input type="radio"/> <code>button</code> , <code>link</code> , and <code>menuitem</code> elements have accessible names	^
When an element doesn't have an accessible name, screen readers announce it with a generic name, making it unusable for users who rely on screen readers. Learn how to make command elements more accessible.	
<input type="radio"/> Elements with <code>role="dialog"</code> or <code>role="alertdialog"</code> have accessible names.	^

<p>ARIA dialog elements without accessible names may prevent screen readers users from discerning the purpose of these elements. Learn how to make ARIA dialog elements more accessible.</p>	
<p><input type="radio"/> <code>[aria-hidden="true"]</code> elements do not contain focusable descendents</p>	^
<p>Focusable descendents within an <code>[aria-hidden="true"]</code> element prevent those interactive elements from being available to users of assistive technologies like screen readers. Learn how aria-hidden affects focusable elements.</p>	
<p><input type="radio"/> ARIA input fields have accessible names</p>	^
<p>When an input field doesn't have an accessible name, screen readers announce it with a generic name, making it unusable for users who rely on screen readers. Learn more about input field labels.</p>	
<p><input type="radio"/> ARIA <code>meter</code> elements have accessible names</p>	^
<p>When a meter element doesn't have an accessible name, screen readers announce it with a generic name, making it unusable for users who rely on screen readers. Learn how to name meter elements.</p>	
<p><input type="radio"/> ARIA <code>progressbar</code> elements have accessible names</p>	^
<p>When a progressbar element doesn't have an accessible name, screen readers announce it with a generic name, making it unusable for users who rely on screen readers. Learn how to label progressbar elements.</p>	
<p><input type="radio"/> <code>[role]</code>s have all required <code>[aria-*)</code> attributes</p>	^
<p>Some ARIA roles have required attributes that describe the state of the element to screen readers. Learn more about roles and required attributes.</p>	
<p><input type="radio"/> Elements with an ARIA <code>[role]</code> that require children to contain a specific <code>[role]</code> have all required children.</p>	^
<p>Some ARIA parent roles must contain specific child roles to perform their intended accessibility functions. Learn more about roles and required children elements.</p>	
<p><input type="radio"/> <code>[role]</code>s are contained by their required parent element</p>	^
<p>Some ARIA child roles must be contained by specific parent roles to properly perform their intended accessibility functions. Learn more about ARIA roles and required parent element.</p>	
<p><input type="radio"/> <code>[role]</code> values are valid</p>	^
<p>ARIA roles must have valid values in order to perform their intended accessibility functions. Learn more about valid ARIA roles.</p>	
<p><input type="radio"/> Elements with the <code>role=text</code> attribute do not have focusable descendents.</p>	^

Adding `role=text` around a text node split by markup enables VoiceOver to treat it as one phrase, but the element's focusable descendents will not be announced. [Learn more about the `role=text` attribute.](#)

☐ ARIA toggle fields have accessible names ^

When a toggle field doesn't have an accessible name, screen readers announce it with a generic name, making it unusable for users who rely on screen readers. [Learn more about toggle fields.](#)

☐ ARIA `tooltip` elements have accessible names ^

When a tooltip element doesn't have an accessible name, screen readers announce it with a generic name, making it unusable for users who rely on screen readers. [Learn how to name tooltip elements.](#)

☐ ARIA `treeitem` elements have accessible names ^

When a `treeitem` element doesn't have an accessible name, screen readers announce it with a generic name, making it unusable for users who rely on screen readers. [Learn more about labeling `treeitem` elements.](#)

☐ `[aria-*)` attributes have valid values ^

Assistive technologies, like screen readers, can't interpret ARIA attributes with invalid values. [Learn more about valid values for ARIA attributes.](#)

☐ `[aria-*)` attributes are valid and not misspelled ^

Assistive technologies, like screen readers, can't interpret ARIA attributes with invalid names. [Learn more about valid ARIA attributes.](#)

☐ Buttons have an accessible name ^

When a button doesn't have an accessible name, screen readers announce it as "button", making it unusable for users who rely on screen readers. [Learn how to make buttons more accessible.](#)

☐ The page contains a heading, skip link, or landmark region ^

Adding ways to bypass repetitive content lets keyboard users navigate the page more efficiently. [Learn more about bypass blocks.](#)

☐ `[id]` attributes on active, focusable elements are unique ^

All focusable elements must have a unique `id` to ensure that they're visible to assistive technologies. [Learn how to fix duplicate ids.](#)

☐ ARIA IDs are unique ^

<p>The value of an ARIA ID must be unique to prevent other instances from being overlooked by assistive technologies. Learn how to fix duplicate ARIA IDs.</p>	
<p><input type="radio"/> No form fields have multiple labels</p>	^
<p>Form fields with multiple labels can be confusingly announced by assistive technologies like screen readers which use either the first, the last, or all of the labels. Learn how to use form labels.</p>	
<p><input type="radio"/> <code><frame></code> or <code><iframe></code> elements have a title</p>	^
<p>Screen reader users rely on frame titles to describe the contents of frames. Learn more about frame titles.</p>	
<p><input type="radio"/> <code><html></code> element has an <code>[xml:lang]</code> attribute with the same base language as the <code>[lang]</code> attribute.</p>	^
<p>If the webpage does not specify a consistent language, then the screen reader might not announce the page's text correctly. Learn more about the lang attribute.</p>	
<p><input type="radio"/> Input buttons have discernible text.</p>	^
<p>Adding discernable and accessible text to input buttons may help screen reader users understand the purpose of the input button. Learn more about input buttons.</p>	
<p><input type="radio"/> <code><input type="image"></code> elements have <code>[alt]</code> text</p>	^
<p>When an image is being used as an <code><input></code> button, providing alternative text can help screen reader users understand the purpose of the button. Learn about input image alt text.</p>	
<p><input type="radio"/> The document does not use <code><meta http-equiv="refresh"></code></p>	^
<p>Users do not expect a page to refresh automatically, and doing so will move focus back to the top of the page. This may create a frustrating or confusing experience. Learn more about the refresh meta tag.</p>	
<p><input type="radio"/> <code><object></code> elements have alternate text</p>	^
<p>Screen readers cannot translate non-text content. Adding alternate text to <code><object></code> elements helps screen readers convey meaning to users. Learn more about alt text for object elements.</p>	
<p><input type="radio"/> Select elements have associated label elements.</p>	^
<p>Form elements without effective labels can create frustrating experiences for screen reader users. Learn more about the select element.</p>	
<p><input type="radio"/> Skip links are focusable.</p>	^
<p>Including a skip link can help users skip to the main content to save time. Learn more about skip links.</p>	

- ☐ No element has a `[tabindex]` value greater than 0



A value greater than 0 implies an explicit navigation ordering. Although technically valid, this often creates frustrating experiences for users who rely on assistive technologies. [Learn more about the tabindex attribute.](#)

- ☐ Tables have different content in the summary attribute and `<caption>`.



The summary attribute should describe the table structure, while `<caption>` should have the onscreen title. Accurate table mark-up helps users of screen readers. [Learn more about summary and caption.](#)

- ☐ Cells in a `<table>` element that use the `[headers]` attribute refer to table cells within the same table.



Screen readers have features to make navigating tables easier. Ensuring `<td>` cells using the `[headers]` attribute only refer to other cells in the same table may improve the experience for screen reader users. [Learn more about the headers attribute.](#)

- ☐ `<th>` elements and elements with `[role="columnheader"/"rowheader"]` have data cells they describe.



Screen readers have features to make navigating tables easier. Ensuring table headers always refer to some set of cells may improve the experience for screen reader users. [Learn more about table headers.](#)

- ☐ `[lang]` attributes have a valid value



Specifying a valid [BCP 47 language](#) on elements helps ensure that text is pronounced correctly by a screen reader. [Learn how to use the lang attribute.](#)

- ☐ `<video>` elements contain a `<track>` element with `[kind="captions"]`



When a video provides a caption it is easier for deaf and hearing impaired users to access its information. [Learn more about video captions.](#)

- ☐ All heading elements contain content.



A heading with no content or inaccessible text prevent screen reader users from accessing information on the page's structure. [Learn more about headings.](#)

- ☐ Identical links have the same purpose.



Links with the same destination should have the same description, to help users understand the link's purpose and decide whether to follow it. [Learn more about identical links.](#)

- ☐ Document has a main landmark.



One main landmark helps screen reader users navigate a web page. [Learn more about landmarks.](#)

Elements with visible text labels have matching accessible names.

Visible text labels that do not match the accessible name can result in a confusing experience for screen reader users. [Learn more about accessible names.](#)

Tables use `<caption>` instead of cells with the `[colspan]` attribute to indicate a caption.

Screen readers have features to make navigating tables easier. Ensuring that tables use the actual caption element instead of cells with the `[colspan]` attribute may improve the experience for screen reader users. [Learn more about captions.](#)

`<td>` elements in a large `<table>` have one or more table headers.

Screen readers have features to make navigating tables easier. Ensuring that `<td>` elements in a large table (3 or more cells in width and height) have an associated table header may improve the experience for screen reader users. [Learn more about table headers.](#)



Best Practices

GENERAL

Uses third-party cookies — 2 cookies found

Support for third-party cookies will be removed in a future version of Chrome. [Learn more about phasing out third-party cookies.](#)

Name	URL
w3.org	
cf_clearance	...images/vcss (jigsaw.w3.org)
__cf_bm	...images/vcss (jigsaw.w3.org)

Issues were logged in the [Issues](#) panel in Chrome Devtools

Issues logged to the Issues panel in Chrome Devtools indicate unresolved problems. They can come from network request failures, insufficient security controls, and other browser concerns. Open up the Issues panel in Chrome DevTools for more details on each issue.

Issue type

Cookie

...images/vcss (jigsaw.w3.org)

Detected JavaScript libraries

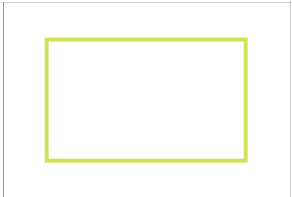
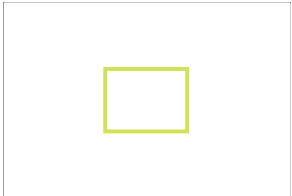
All front-end JavaScript libraries detected on the page. [Learn more about this JavaScript library detection diagnostic audit.](#)

Name	Version
jQuery	3.6.0
jQuery UI	1.13.2

USER EXPERIENCE

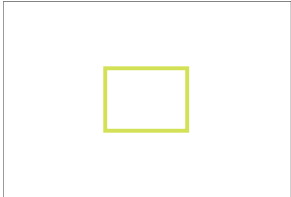
Displays images with incorrect aspect ratio

Image display dimensions should match natural aspect ratio. [Learn more about image aspect ratio.](#)

URL	Aspect Ratio (Displayed)	Aspect Ratio (Actual)
<div>GitHub Utility 1st Party</div> <div><div>img</div></div> <div>...img/mark.png (rustymotor.github.io)</div>	100 x 60 (1.67)	230 x 150 (1.53)
<div><div>img</div></div> <div>...img/kor.png (rustymotor.github.io)</div>	40 x 30 (1.33)	38 x 26 (1.46)

Serves images with low resolution

Image natural dimensions should be proportional to the display size and the pixel ratio to maximize image clarity. [Learn how to provide responsive images.](#)

URL		Displayed size	Actual size	Expected size
<div>GitHub Utility 1st Party</div> <div></div> <div>img</div>				
...img/kor.png (rustymotor.github.io)		40 x 30	38 x 26	40 x 30

TRUST AND SAFETY

○ Ensure CSP is effective against XSS attacks

A strong Content Security Policy (CSP) significantly reduces the risk of cross-site scripting (XSS) attacks. [Learn how to use a CSP to prevent XSS](#)

Description	Directive	Severity
No CSP found in enforcement mode		High

PASSED AUDITS (10)

Hide

Uses HTTPS

All sites should be protected with HTTPS, even ones that don't handle sensitive data. This includes avoiding [mixed content](#), where some resources are loaded over HTTP despite the initial request being served over HTTPS. HTTPS prevents intruders from tampering with or passively listening in on the communications between your app and your users, and is a prerequisite for HTTP/2 and many new web platform APIs. [Learn more about HTTPS.](#)

Avoids deprecated APIs

Deprecated APIs will eventually be removed from the browser. [Learn more about deprecated APIs.](#)

Allows users to paste into input fields

Preventing input pasting is a bad practice for the UX, and weakens security by blocking password managers.[Learn more about user-friendly input fields.](#)

Avoids requesting the geolocation permission on page load	^
Users are mistrustful of or confused by sites that request their location without context. Consider tying the request to a user action instead. Learn more about the geolocation permission.	
Avoids requesting the notification permission on page load	^
Users are mistrustful of or confused by sites that request to send notifications without context. Consider tying the request to user gestures instead. Learn more about responsibly getting permission for notifications.	
Page has the HTML doctype	^
Specifying a doctype prevents the browser from switching to quirks-mode. Learn more about the doctype declaration.	
Properly defines charset	^
A character encoding declaration is required. It can be done with a <meta> tag in the first 1024 bytes of the HTML or in the Content-Type HTTP response header. Learn more about declaring the character encoding.	
Avoids <code>unload</code> event listeners	^
The <code>unload</code> event does not fire reliably and listening for it can prevent browser optimizations like the Back-Forward Cache. Use <code>pagehide</code> or <code>visibilitychange</code> events instead. Learn more about unload event listeners	
No browser errors logged to the console	^
Errors logged to the console indicate unresolved problems. They can come from network request failures and other browser concerns. Learn more about this errors in console diagnostic audit	
Page has valid source maps	^
Source maps translate minified code to the original source code. This helps developers debug in production. In addition, Lighthouse is able to provide further insights. Consider deploying source maps to take advantage of these benefits. Learn more about source maps.	

NOT APPLICABLE (1)

Hide

<input type="radio"/> Fonts with <code>font-display: optional</code> are preloaded	^
Preload <code>optional</code> fonts so first-time visitors may use them. Learn more about preloading fonts	



SEO

These checks ensure that your page is following basic search engine optimization advice. There are many additional factors Lighthouse does not score here that may affect your search ranking, including performance on [Core Web Vitals](#). [Learn more about Google Search Essentials](#).

ADDITIONAL ITEMS TO MANUALLY CHECK (1)

Hide

○

Structured data is valid

^

Run the [Structured Data Testing Tool](#) and the [Structured Data Linter](#) to validate structured data. [Learn more about Structured Data](#).

Run these additional validators on your site to check additional SEO best practices.

PASSED AUDITS (10)

Hide

Has a `<meta name="viewport">` tag with `width` or `initial-scale`

^

A `<meta name="viewport">` not only optimizes your app for mobile screen sizes, but also prevents [a 300 millisecond delay to user input](#). [Learn more about using the viewport meta tag](#). TBT

Document has a `<title>` element

^

The title gives screen reader users an overview of the page, and search engine users rely on it heavily to determine if a page is relevant to their search. [Learn more about document titles](#).

Document has a meta description

^

Meta descriptions may be included in search results to concisely summarize page content. [Learn more about the meta description](#).

Page has successful HTTP status code

^

Pages with unsuccessful HTTP status codes may not be indexed properly. [Learn more about HTTP status codes](#).

Links have descriptive text

^

Descriptive link text helps search engines understand your content. [Learn how to make links more accessible](#).

Links are crawlable

^

Search engines may use href attributes on links to crawl websites. Ensure that the href attribute of anchor elements links to an appropriate destination, so more pages of the site can be discovered. Learn how to make links crawlable	
Page isn't blocked from indexing	^
Search engines are unable to include your pages in search results if they don't have permission to crawl them. Learn more about crawler directives.	
Image elements have <code>[alt]</code> attributes	^
Informative elements should aim for short, descriptive alternate text. Decorative elements can be ignored with an empty alt attribute. Learn more about the alt attribute.	
Document has a valid <code>hreflang</code>	^
hreflang links tell search engines what version of a page they should list in search results for a given language or region. Learn more about hreflang.	
Document avoids plugins	^
Search engines can't index plugin content, and many devices restrict plugins or don't support them. Learn more about avoiding plugins.	

NOT APPLICABLE (4)

Hide

<input type="radio"/> robots.txt is valid	^
If your robots.txt file is malformed, crawlers may not be able to understand how you want your website to be crawled or indexed. Learn more about robots.txt.	
<input type="radio"/> Document has a valid <code>rel=canonical</code>	^
Canonical links suggest which URL to show in search results. Learn more about canonical links.	
<input type="radio"/> Document uses legible font sizes	^
Font sizes less than 12px are too small to be legible and require mobile visitors to "pinch to zoom" in order to read. Strive to have >60% of page text ≥12px. Learn more about legible font sizes.	
<input type="radio"/> Tap targets are sized appropriately	^
Interactive elements like buttons and links should be large enough (48x48px), or have enough space around them, to be easy enough to tap without overlapping onto other elements. Learn more about tap targets.	



PWA

These checks validate the aspects of a Progressive Web App. [Learn what makes a good Progressive Web App.](#)

INSTALLABLE

▲ Web app manifest or service worker do not meet the installability requirements — 1 reason ^

Service worker is the technology that enables your app to use many Progressive Web App features, such as offline, add to homescreen, and push notifications. With proper service worker and manifest implementations, browsers can proactively prompt users to add your app to their homescreen, which can lead to higher engagement. [Learn more about manifest installability requirements.](#)

Failure reason

Page has no manifest <link> URL

PWA OPTIMIZED

▲ Is not configured for a custom splash screen Failures: No manifest was fetched. ^

A themed splash screen ensures a high-quality experience when users launch your app from their homescreens. [Learn more about splash screens.](#)

▲ Does not set a theme color for the address bar. Failures: No manifest was fetched, No `<meta name="theme-color">` tag found. ^

The browser address bar can be themed to match your site. [Learn more about theming the address bar.](#)

○ Content is sized correctly for the viewport ^

If the width of your app's content doesn't match the width of the viewport, your app might not be optimized for mobile screens. [Learn how to size content for the viewport.](#)

Has a <meta name="viewport"> tag with width or initial-scale ^

A <meta name="viewport"> not only optimizes your app for mobile screen sizes, but also prevents [a 300 millisecond delay to user input](#). [Learn more about using the viewport meta tag.](#) TBT

 Manifest doesn't have a maskable icon **No manifest was fetched**

A maskable icon ensures that the image fills the entire shape without being letterboxed when installing the app on a device. [Learn about maskable manifest icons.](#)

ADDITIONAL ITEMS TO MANUALLY CHECK (3)

Hide

☐ Site works cross-browser

To reach the most number of users, sites should work across every major browser. [Learn about cross-browser compatibility.](#)

☐ Page transitions don't feel like they block on the network

Transitions should feel snappy as you tap around, even on a slow network. This experience is key to a user's perception of performance. [Learn more about page transitions.](#)

☐ Each page has a URL

Ensure individual pages are deep linkable via URL and that URLs are unique for the purpose of shareability on social media. [Learn more about providing deep links.](#)

These checks are required by the baseline [PWA Checklist](#) but are not automatically checked by Lighthouse. They do not affect your score but it's important that you verify them manually.

Captured at Mar 4, 2024, 5:36 PM GMT+9
Initial page load

Emulated Desktop with Lighthouse 11.4.0
Custom throttling

Single page session
Using Chromium 122.0.0.0 with devtools