# Lab 3

## **Github Link**

https://github.com/rusuraluca/lftc/tree/main/lftc\_lab2

### **Docs**

class Node for storing key-value pairs in the hash table

- key
  - key associated with the value
- value
  - value associated with the key
- next
  - reference to the next Node object in the linked list
  - used for handling collisions in the hash table

class HashTable for representing the hash table data structure

- capacity: number
  - current capacity of the hash table, which starts with an initial capacity of 10
- elmnt\_no : number
  - o number of elements (key-value pairs) stored in the hash table
- elmnt\_list = array<Node>
  - list used to store elements, with each index potentially holding a linked list of Node objects

\_\_init\_\_

• we initialize a hash table and set the capacity initially to 10, elmnt\_no is 0 and elmnt\_list is formed of 10 positions of None

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\_\_str\_\_

returns a string representation of the hash table

#### hash(value)

- calculates the hash code for a given value (key)
  - if the value is an integer, it calculates the hash code as the remainder of the integer when divided by the current capacity
  - if the value is a string, it calculates the hash code as the sum of the ASCII values of its characters, divided by the current capacity

#### insert(key, value)

- to insert a key-value pair into the hash table
  - if the load factor (ratio of elements to capacity) is greater than or equal to 2,
    it triggers a resize and rehash operation
  - it calculates the hash for the key and inserts the new Node into the appropriate position in the linked list at that index

#### get(key)

- retrieves the value associated with a given key
- it calculates the hash for the key, searches the linked list at that index, and returns the value if the key is found, if not found, it returns None

#### resize\_and\_rehash()

- called when the load factor exceeds 2
  - doubles the hash table capacity
  - it creates a deep copy of the existing element list, resets the element list
    with the new capacity, and reinserts the elements using the insert method

#### get\_position(key):

returns the index of the list where the key-value pair with the given key is stored

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