

# Analytic Geometry

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# Recap...

- A plane  $\pi$  in the 3-dimensional space can be uniquely determined by specifying a point  $P_0(x_0, y_0, z_0)$  in the plane and a nonzero vector  $\bar{n}(a, b, c)$ , orthogonal to the plane.  $\bar{n}$  is called the *normal vector* to the plane  $\pi$ .
- An arbitrary point  $P(x, y, z)$  is contained into the plane  $\pi$  if and only if

$$\bar{n} \perp \overline{P_0P},$$

or

$$\bar{n} \cdot \overline{P_0P} = 0.$$

- But  $\overline{P_0P}(x - x_0, y - y_0, z - z_0)$  and one obtains the *normal equation* of the plane  $\pi$  containing the point  $P_0(x_0, y_0, z_0)$  and of normal vector  $\bar{n}(a, b, c)$ .

$$a(x - x_0) + b(y - y_0) + c(z - z_0) = 0. \quad (1)$$

*Remark:* The equation (1) can be written in the form  
 $ax + by + cz + d = 0$ .

## Theorem

Given  $a, b, c, d \in \mathbb{R}$ , with  $a^2 + b^2 + c^2 > 0$ , the equation

$$ax + by + cz + d = 0 \quad (2)$$

describes a plane in  $\mathcal{E}_3$ . This plane has  $\bar{n}(a, b, c)$  as a normal vector.

## The analytic equation of the plane determined by a point and two nonparallel directions

$\pi$  a plane.  $A(x_A, y_A, z_A) \in \pi$ .

$\vec{v}_1(p_1, q_1, r_1), \vec{v}_2(p_2, q_2, r_2) \parallel \pi$ .  
 $\vec{v}_1 \neq \vec{v}_2$ .

$$\begin{vmatrix} x - x_A & y - y_A & z - z_A \\ p_1 & q_1 & r_1 \\ p_2 & q_2 & r_2 \end{vmatrix} = 0, \quad (3)$$

$P(x, y, z) \in E_3$ .  $P \in \pi$  if and only if.  
 $\overline{AP}, \vec{v}_1, \vec{v}_2$  are coplanar (linearly dependent).

$$\overline{AP} (x-x_A, y-y_A, z-z_A)$$

$$\overline{D_1} (p_1, q_1, r_1)$$

$$\overline{D_2} (p_2, q_2, r_2).$$

$$\Delta := \begin{vmatrix} x-x_A & y-y_A & z-z_A \\ p_1 & q_1 & r_1 \\ p_2 & q_2 & r_2 \end{vmatrix}$$

one of the lines can be expressed as  
a linear combination of the other 2.

$$\therefore \boxed{\Delta = 0.}$$

# The analytic equation of the plane determined by three noncollinear points

$A, B, C \in \pi$ . (use  $A \in \pi$ ,  $\overline{AB}$ ,  $\overline{AC}$ )

$P(x, y, z) \in \xi_3$

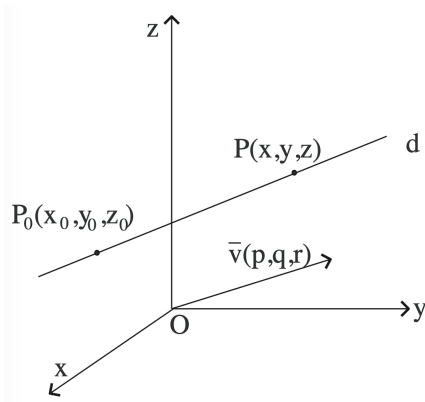
$$\begin{vmatrix} x & y & z & 1 \\ x_A & y_A & z_A & 1 \\ x_B & y_B & z_B & 1 \\ x_C & y_C & z_C & 1 \end{vmatrix} = 0,$$

Use previous formula. (4)

$$= \begin{vmatrix} x-x_A & y-y_A & z-z_A & 0 \\ x_A & y_A & z_A & 1 \\ x_B-x_A & y_B-y_A & z_B-z_A & 0 \\ x_C-x_A & y_C-y_A & z_C-z_A & 0 \end{vmatrix} = 0$$

# The line in space

- As in the 2-space, a line  $d$  in the 3-space is completely determined by a point  $P_0(x_0, y_0, z_0)$  of the line and a nonzero vector  $\bar{v}(p, q, r)$ , parallel to  $d$ .



# The parametric equations of a line

- If  $P(x, y, z)$  is an arbitrary point on the line  $d$ , then the vectors  $\overline{P_0P}$  and  $\bar{v}$  are linearly dependent in  $V_3$  and there exists  $t \in \mathbb{R}$ , such that  
(parallel)

$$\overline{P_0P} = t\bar{v}. \quad (5)$$

- Since  $\overline{P_0P}(x - x_0, y - y_0, z - z_0)$ , by decomposing (5) in components, one obtains the *parametric* equations of the line passing through  $P_0(x_0, y_0, z_0)$  and parallel to  $\bar{v}(p, q, r)$ :

$$\begin{cases} x = x_0 + pt \\ y = y_0 + qt \\ z = z_0 + rt \end{cases}, \quad \begin{array}{l} \text{red arrow} \rightarrow t = \frac{x - x_0}{p} \\ t \in \mathbb{R} \rightarrow t = \frac{y - y_0}{q} \\ \text{red arrow} \rightarrow t = \frac{z - z_0}{r} \end{array} \quad (6)$$

- The vector  $\bar{v}(p, q, r)$  is called the *director* vector of the line  $d$ .  $\mathbf{r}_2$

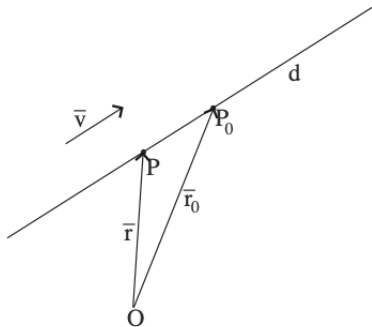


# The vector equation of a line

If we fix an origin in the space, the vector  $\overrightarrow{P_0P}$  can be expressed as the difference  $\vec{r} - \vec{r}_0$  and the equation (5) becomes

$$\begin{aligned} \vec{r} &= \vec{r}_0 + t\vec{v}, & t \in \mathbb{R}, \end{aligned} \quad (7)$$

said to be the *vector* equation of the line in 3-space.



# The symmetric equation

if  $p, q, r \in \mathbb{R}^*$ .

- Expressing  $t$  three times in (6), one obtains the *symmetric* equations of the line  $d$ :

$$\frac{x - x_0}{p} = \frac{y - y_0}{q} = \frac{z - z_0}{r}. \quad (8)$$

- Remark:* The director vector  $\bar{v}$  is a nonzero vector, i.e. at least one of its components is different from zero. As in the 2-dimensional case, if  $p = 0$ , for instance, the meaning of  $\frac{x - x_0}{0}$  is that  $x = x_0$ .

# The equation of a line determined by two points

- A line  $d$  can be determined by two different points  $P_1(x_1, y_1, z_1)$  and  $P_2(x_2, y_2, z_2)$  which belong to the line. In this case, the director vector of  $d$  is

$$\overrightarrow{P_1P_2}(x_2 - x_1, y_2 - y_1, z_2 - z_1) \neq \vec{0}$$

and the equations of the line determined by two points are

$$\frac{x - x_1}{x_2 - x_1} = \frac{y - y_1}{y_2 - y_1} = \frac{z - z_1}{z_2 - z_1}. \quad (9)$$

(Only if  $x_2 \neq x_1, y_2 \neq y_1, z_2 \neq z_1$ ).

# The lines as intersection of two planes

- Given two distinct and nonparallel planes

$$\pi_1 : A_1x + B_1y + C_1z + D_1 = 0 \text{ and } \pi_2 : A_2x + B_2y + C_2z + D_2 = 0$$

(the planes  $\pi_1$  and  $\pi_2$  are parallel when their normal vectors

$\bar{n}_1(A_1, B_1, C_1)$  and  $\bar{n}_2(A_2, B_2, C_2)$  are parallel, i.e. the rank of the

matrix  $\begin{pmatrix} A_1 & B_1 & C_1 \\ A_2 & B_2 & C_2 \end{pmatrix}$  is 1), they have an entire line  $d$  in common.

- Then, a line in 3-space can be determined as the intersection of two nonparallel planes:

$$d : \begin{cases} A_1x + B_1y + C_1z + D_1 = 0 \\ A_2x + B_2y + C_2z + D_2 = 0 \end{cases} \quad (10)$$

with

$$\text{rank} \begin{pmatrix} A_1 & B_1 & C_1 \\ A_2 & B_2 & C_2 \end{pmatrix} = 2.$$

# The relative positions of two lines

- Let  $d_1$  and  $d_2$  be two lines in  $\mathcal{E}_3$ , of director vectors  $\bar{v}_1(p_1, q_1, r_1) \neq \bar{0}$ , respectively  $\bar{v}_2(p_2, q_2, r_2) \neq \bar{0}$ . The parametric equations of these lines are

$$d_1 : \begin{cases} x = x_1 + p_1 t \\ y = y_1 + q_1 t \\ z = z_1 + r_1 t \end{cases}, \quad t \in \mathbb{R};$$

and

$$d_2 : \begin{cases} x = x_2 + p_2 s \\ y = y_2 + q_2 s \\ z = z_2 + r_2 s \end{cases}, \quad s \in \mathbb{R}.$$

- The set of the intersection points of  $d_1$  and  $d_2$  is given by the set of the solutions of the system of equations

$$\begin{cases} x_1 + p_1 t = x_2 + p_2 s \\ y_1 + q_1 t = y_2 + q_2 s \\ z_1 + r_1 t = z_2 + r_2 s \end{cases} \quad \leftarrow \text{we search for } (t, s). \quad (11)$$

- If the system (11) has a unique solution  $(t_0, s_0)$ , then the lines  $d_1$  and  $d_2$  have exactly one intersection point  $P_0$ , corresponding to  $t_0$  (or  $s_0$ ). One says that the lines are *concurrent* (or *incident*);  $\{P_0\} = d_1 \cap d_2$ .
- The vectors  $\bar{v}_1$  and  $\bar{v}_2$  are in that case linearly independent.

- If the system (11) has infinitely many solutions, then the two lines have infinitely many points in common, so they coincide. We say that these lines are *identical*;  $d_1 = d_2$ . There exists  $\alpha \in \mathbb{R}^*$  such that  $\bar{v}_1 = \alpha \bar{v}_2$  (their director vectors are linearly dependent) and any arbitrary point of  $d_1$  belongs to  $d_2$  (and vice-versa).

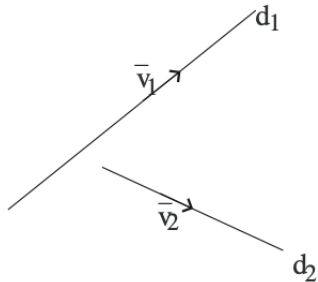
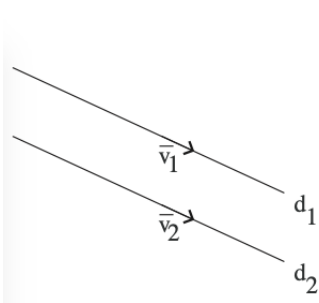
Suppose the system

$$\begin{cases} x_1 + p_1 t = x_2 + p_2 s \\ y_1 + q_1 t = y_2 + q_2 s \\ z_1 + r_1 t = z_2 + r_2 s \end{cases} \quad (12)$$

is not compatible.

- If the director vectors are linearly dependent (there exists  $\alpha \in \mathbb{R}^*$  such that  $\bar{v}_1 = \alpha \bar{v}_2$  or, equivalently,  $\frac{p_1}{p_2} = \frac{q_1}{q_2} = \frac{r_1}{r_2}$ ), then the lines are *parallel*;  $d_1 \parallel d_2$ .
- If the director vectors are linearly independent, then one deals with *skew* lines (nonparallel and nonincident);  $d_1 \cap d_2 = \emptyset$  and  $d_1 \nparallel d_2$ .





# Relative position of two planes

- Let

$$\pi_1 : a_1x + b_1y + c_1z + d_1 = 0, \quad \bar{n}_1(a_1, b_1, c_1) \neq \bar{0}$$

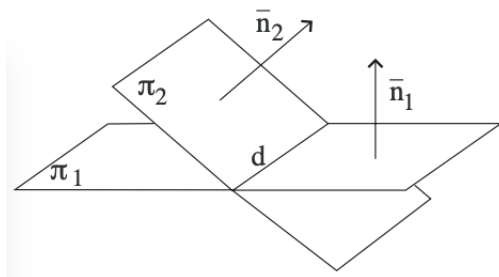
and

$$\pi_2 : a_2x + b_2y + c_2z + d_2 = 0, \quad \bar{n}_2(a_2, b_2, c_2) \neq \bar{0}$$

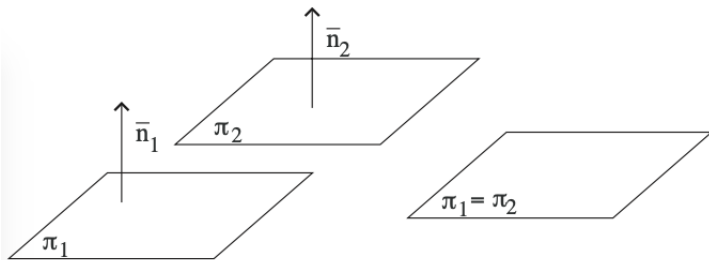
be two planes, having the normal vectors  $\bar{n}_1$ , respectively  $\bar{n}_2$ .

- The intersection of these planes is given by the solution of the system of equations

$$\begin{cases} \pi_1 : a_1x + b_1y + c_1z + d_1 = 0 \\ \pi_2 : a_2x + b_2y + c_2z + d_2 = 0 \end{cases} . \quad (13)$$



- If  $\text{rank} \begin{pmatrix} a_1 & b_1 & c_1 \\ a_2 & b_2 & c_2 \end{pmatrix} = 2$ , then the system (13) is compatible and the planes have a line in common. They are *incident*;  $\pi_1 \cap \pi_2 = d$ .
- If  $\text{rank} \begin{pmatrix} a_1 & b_1 & c_1 \\ a_2 & b_2 & c_2 \end{pmatrix} = 1$ , then the rows of the matrix are proportional,  $\frac{a_1}{a_2} = \frac{b_1}{b_2} = \frac{c_1}{c_2}$ , which means that the normal vectors of the planes are linearly dependent. There are two possible situations:



- If  $\frac{a_1}{a_2} = \frac{b_1}{b_2} = \frac{c_1}{c_2} \neq \frac{d_1}{d_2}$ , then the system (13) is not compatible, and the planes are *parallel*;  $\pi_1 \parallel \pi_2$ .
- If  $\frac{a_1}{a_2} = \frac{b_1}{b_2} = \frac{c_1}{c_2} = \frac{d_1}{d_2}$ , then the planes are *identical*;  $\pi_1 = \pi_2$ .

The problem set for this week will be posted soon. Ideally you would think about it before the seminar on Friday.

Thank you very much for your attention!