

Data Structures - Lab 1: Dynamic Array

Implement in C++ the given **container** (ADT) using a given representation and a **dynamic array** as a data structure. You are not allowed to use the *vector* from STL or from any other library.

Obs:

- Since your implementation will use dynamic allocation, it is a good practice to implement a destructor, copy constructor and assignment operator as well (even if they are not on the interface).
 - You are not allowed to use the functions *memcpy* and *realloc*, because it is not safe to use *memcpy* and *realloc* on memory that was allocated with *new*. Also, if the memory location contains objects, undefined behavior can occur. The implementation might still work with these functions, but it is not a good practice to use them.
 - If you think that you need helper functions, feel free to add them to the interface of the container – this is valid for all labs during the semester, not just the current one.
1. **ADT Matrix** – represented as a sparse matrix, using a dynamic array of triples <line, column, value> (value \neq 0), ordered lexicographically considering the <line, column> of every element.
 2. **ADT Bag** – represented using a dynamic array of <element, frequency> pairs (or two dynamic arrays).
For example, the bag [5, 10, -1, 2, 3, 10, 5, 5, -5] will be represented as [(5,3), (10, 2), (-1, 1), (2, 1), (3, 1),(-5, 1)]
 3. **ADT Bag** – represented as a dynamic array of unique elements (U) and a dynamic array of positions (P) in U of the elements from the Bag.
For example, the bag [5, 10, -1, 2, 3, 10, 5, 5, -5] will be represented as:
U = [5, 10, -1, 2, 3, -5]
P = [0, 1, 2, 3, 4, 1, 0, 0, 5]
 4. **ADT SortedBag** – having elements of type **TComp**, represented using a dynamic array of <element, frequency> pairs (or two dynamic arrays), sorted using a relation on the elements.
 5. **ADT SortedBag** – having elements of type **TComp**, sorted using a relation on the elements and stored in a dynamic array.
 6. **ADT SortedSet** – having elements of type **TComp**, sorted using a relation on the elements and stored in a dynamic array.
 7. **ADT Set** – represented as a dynamic array of elements.
 8. **ADT Queue** – represented on a circular dynamic array + **ADT Stack** – represented on a dynamic array
 9. **ADT Map** – represented as a dynamic array of <key, value> pairs.

10. **ADT Sorted Map** – represented as a dynamic array of $\langle \text{key}, \text{value} \rangle$ pairs, sorted using a relation over the keys.