

Debugging Tools

or how to leave console.log in prod code

Achievement despite ignorance



And Having No Idea How

O RLY?

Frontend Junior Program - 2021

@ThePracticalDev

Agenda

- 1 Intro
- 2 Debugging Tools
- 3 Chrome, Edge DevTools
- 4 Fiddler, Charles proxy
- 5 Nightly browser, extensions
- 6 Summary

INTRODUCTION

Preface

Working with JavaScript (even in projects), you will have this feeling:

Ahh, it is clear and easy!

ten minutes later...

What the hell is going on?

A terrible mistake you can do at that point is that you try to make it work *somehow*, with several <u>trial and error</u> attempts.

At best, it won't work, and you just spent a lot of time on it.

At worst, it *will* work, and you certainly introduced a *bug* – and sometimes that will be very hard to find.

But don't worry, you don't need to do something wrong, bugs just born in their own rights.



"Debugging is twice as hard as writing the code in the first place. Therefore, if you write the code as cleverly as possible, you are, by definition, not smart enough to debug it."

The rubber duck method

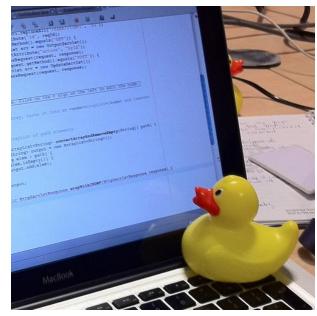
If you face with an issue, just slow down and try to fix it step by step - with understanding every detail of it.

Use the rubber duck method - it works!

Your colleagues also could play the role of the rubber duck. They often share tips and tricks, and it really helps to build relationship and think in teamwork.

Also, it could really help to relieve your impostor syndrome.

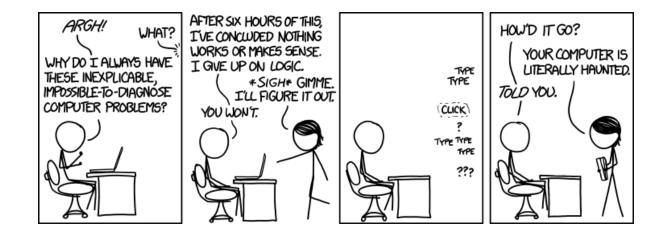
While unit testing could help you to reason about the code, when the bundle reaches the browser, debugging tools will do the heavyweight in finding them.



this duck is a way stronger than you may think: it forces you to go through step by step (otherwise, you could skip seemingly trivial parts again and again)



What is debugging?



Debugging – is a process of search and elimination of errors in a code and providing information on the state of a system.

Debugging allows you to ...

check the call stack override the data view the data monitor variables add breakpoints 6 see the errors

DEBUGGING TOOLS

Browser dev tools



Edge / Chrome

Built-in debugger based on Chromium



Firefox

Built-in debugger



Safari

Built in debugger iOS debugger

Proxies

Charles is an HTTP proxy/HTTP monitor/Reverse Proxy that enables a developer to view all of the HTTP and SSL/HTTPS traffic between their machine and the Internet. This includes requests, responses and the HTTP headers (which contain the cookies and caching information).

In Web and Internet development you are unable to see what is being sent and received between your web browser/client and the server. Without this visibility it is difficult and time-consuming to determine exactly where the fault is. Charles makes it easy to see what is happening, so you can quickly diagnose and fix problems.



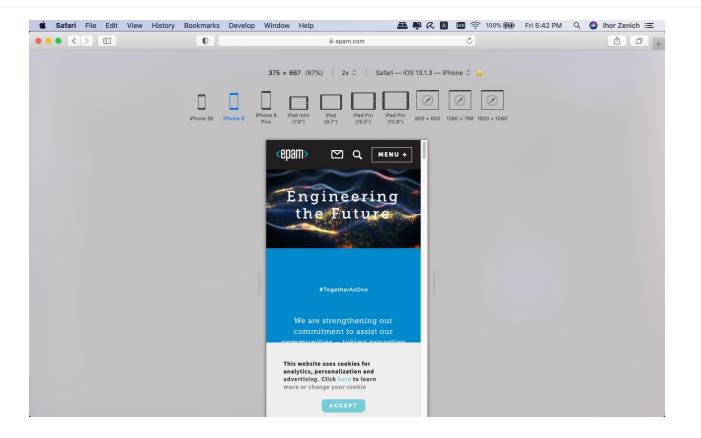


Charles proxy

Fiddler

Safari Developer tools





iOS devices remote debugging

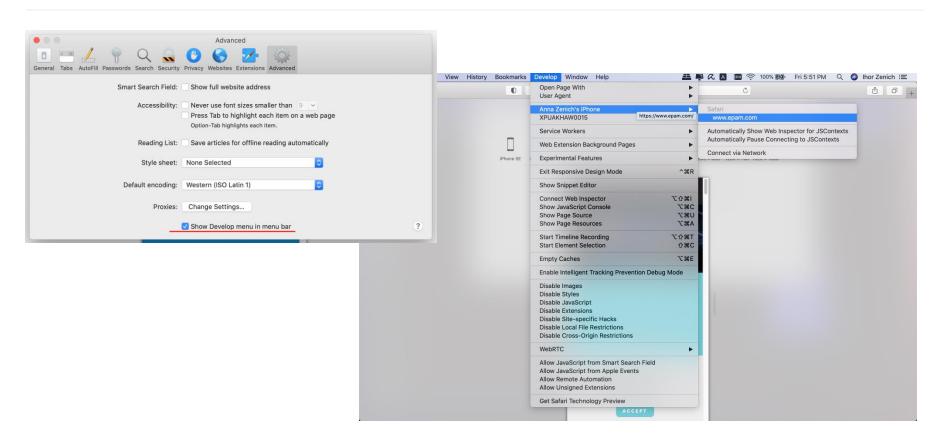






Safari – preferences (\mathbb{H}_{r}) and connecting a device





iOS devices remote debugging



After you connected an iOS device with Safari, remote debugging makes it possible to load a website on the device and inspect in the desktop Safari.



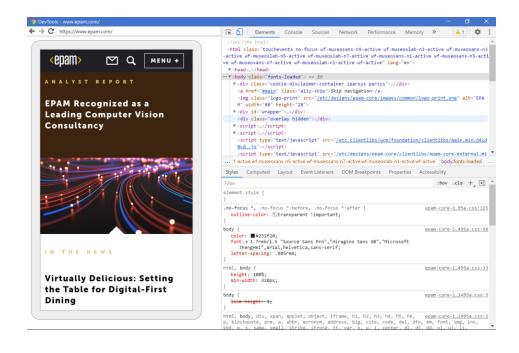
Android devices remote debugging



The same is possible with Android devices: both the desktop Chrome and Edge are capable to connect to an Android Chrome – and it works on Windows and on macOS as well.

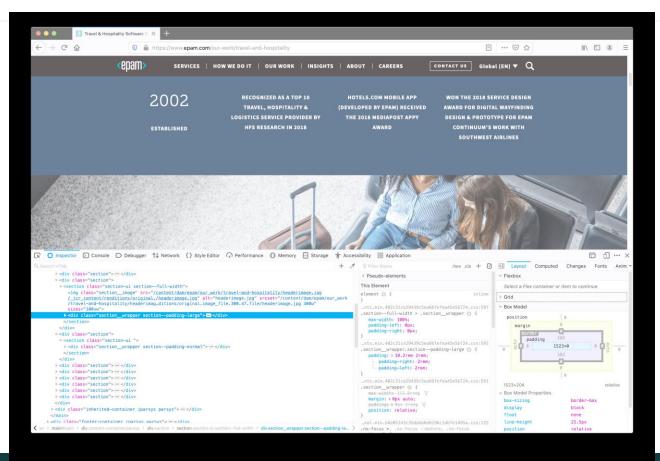
Steps

- 1. connect the device with a USB cable
- 2. enable remote debugging on the phone
- open <u>chrome://inspect</u> in the desktop browser (edge://inspect)
- 4. open Chrome on the Android device



Firefox Developer Tools





CHROME / EDGE DEVTOOLS

Chrome DevTools





Chrome DevTools

Main panels



Elements

Inspect and edit markup and styles



Application

Manage your local data



Network

Page-load performance



Sources

Debug with breakpoints



Lighthouse

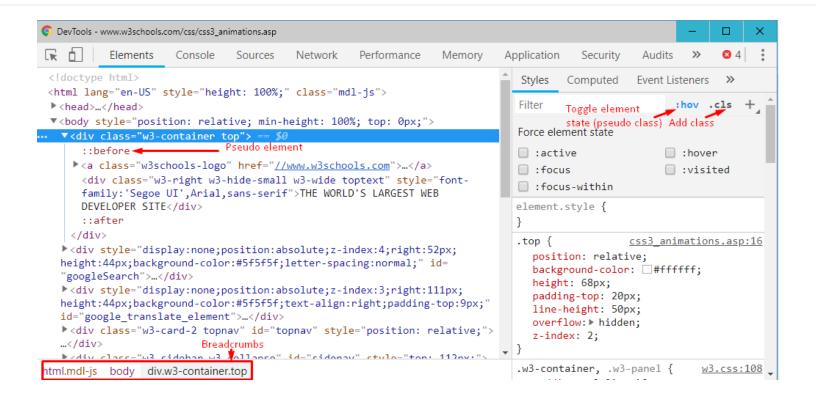
Analyse a page as it loads



Console

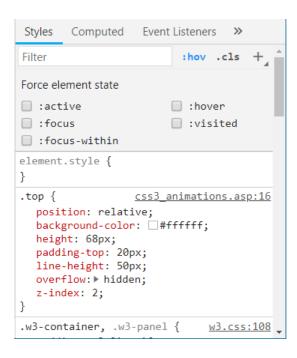
Interact from command Line

Elements

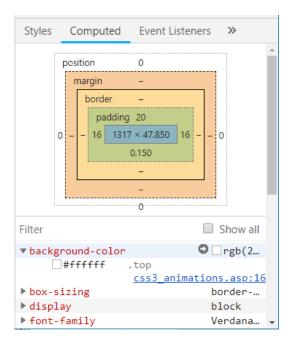


Elements – Styles, Computed

Styles

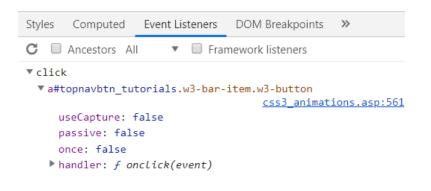


Computed



Elements - Event Listeners, DOM Breakpoints

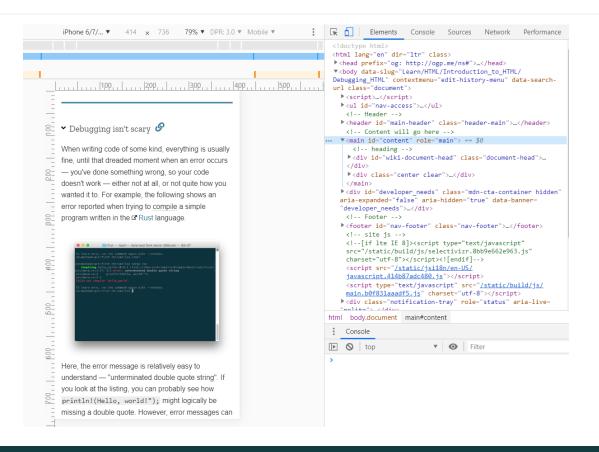
Event Listeners



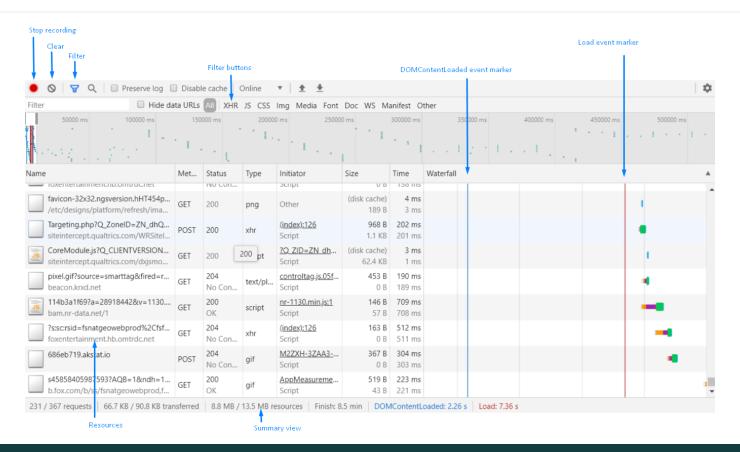
DOM Breakpoints



Viewport emulation



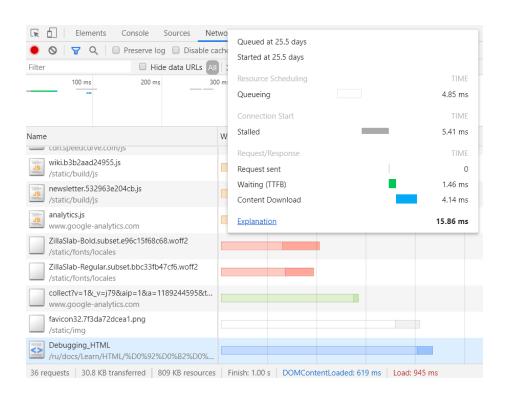
Network





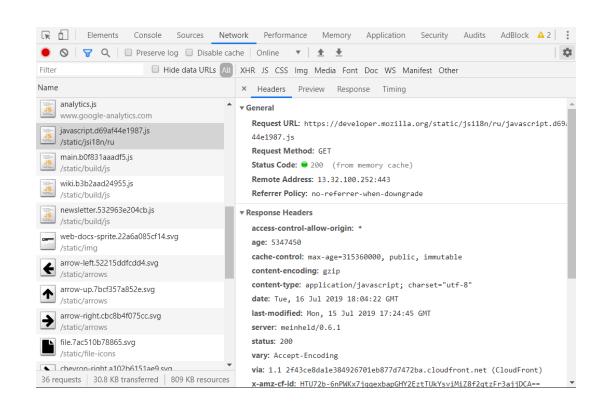
25

Network - data visualization



- Timing details visualization
- Load event markers
- Different sorting options:
 Start Time, Duration, Latency etc.

Network - Headers



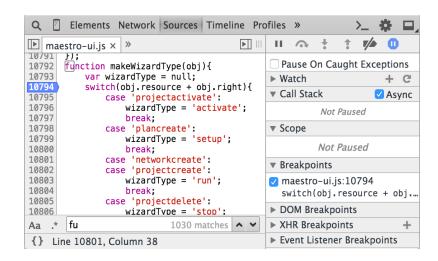
- Headers and payload
- Response body
- Cookies
- Timing

Sources - Breakpoints

Old School*

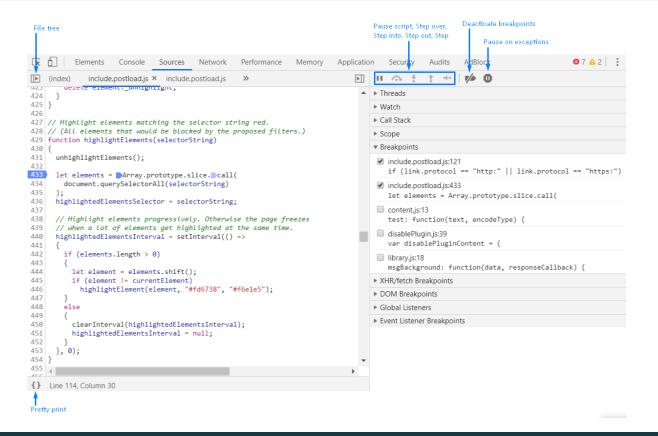
```
function makeWizardType(obj) {
    var wizardType = null;
    alert(obj.resource + obj.right);
    switch (obj.resource + obj.right) {
        case 'projectactivate':
            wizardTvpe = 'activate';
            break;
        case 'plancreate':
            wizardType = 'setup';
            break;
        case 'networkcreate':
        case 'projectcreate':
            wizardType = 'run';
            break;
        case 'projectdelete':
            wizardType = 'stop';
            break;
```

DevTools

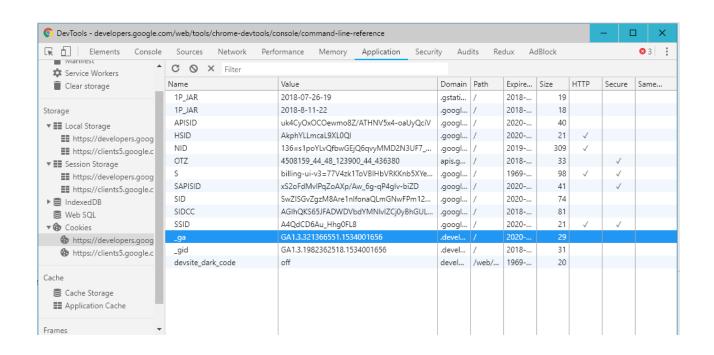


*"The most effective debugging tool is still careful thought, coupled with judiciously placed print statements."

Sources panel and debugging running code

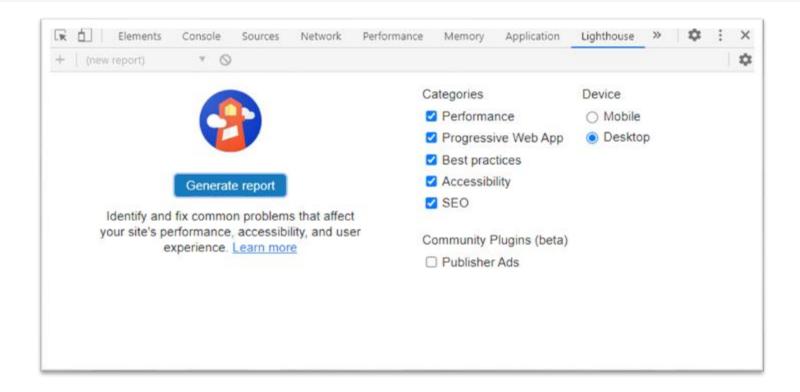


Application data



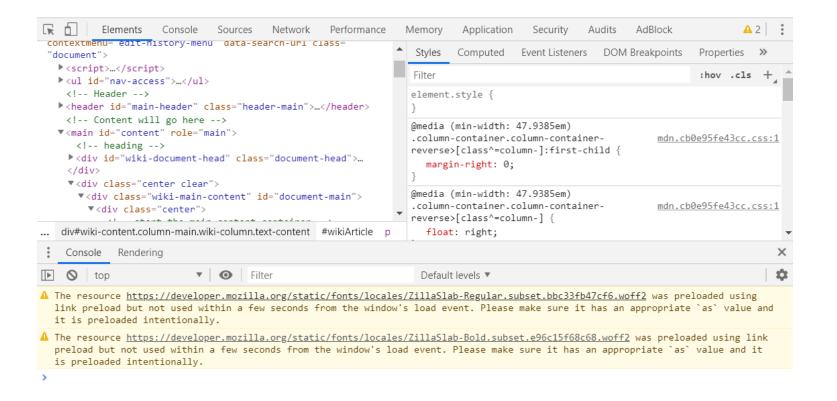
- HTML 5 Database
- Local Storage
- Cookies
- AppCache

Lighthouse





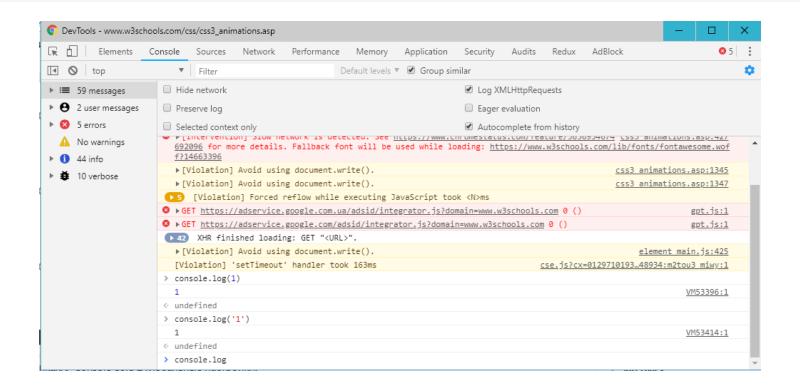
Console



<epam:

32

Console - Settings

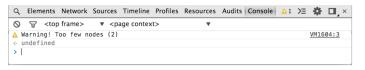




Console - API



console.log()



console.warn()



console.assert()
console.error()

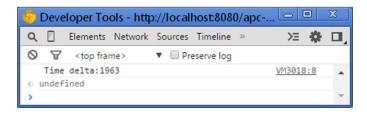


console.trace()

Console – Measuring running time

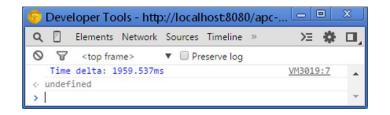
Old school

```
let t = new Date();
let array = new Array(1000000);
for (let i = array.length - 1; i >= 0; i--) {
    array[i] = {}
}
t = new Date() - t;
console.log('Time delta:' + t);
```



Console API

```
console.time('Time delta');
let array = new Array(1000000);
for (let i = array.length - 1; i >= 0; i--) {
    array[i] = {}
}
t = new Date() - t;
console.timeEnd('Time delta');
```



Console - Evaluating expressions

```
Lik 📋 Elements Console Sources Network Performance Memory Application »
                        $
▶ ( top
                                                      Default levels ▼
> document.body.firstElementChild
♦ * <script>...</script>
> Date.now()
4 1568754677715
> var getSumm = function(val1,val2) {
     return val1 + val2;

    undefined

> getSumm(5,10);
6 15
Console
```

Console – Selecting elements

```
$0, $1, $2, $3, $4
$_
$('.article')
$$('.article')
```

```
Developer Tools - http://localhost.8080/apc-payment-ui/overview?id=7e72fdc9-b880-4ce9-bbf5-7a9e956d0c04
                                                                                                                             >= # □
Q P Elements Network Sources Timeline Profiles Resources Audits Console
 <!DOCTYPE html>
                                                                       Styles Computed Event Listeners DOM Breakpoints Properties
▼ <html>
                                                                      element.style {
                                                                                                                                + 55
 ▶ <head>...</head>
 ▼ <body class="author-flow">
                                                                       .apc-view {
   <div class="apc-view" data-view-cid="view11">...</div>
                                                                                                        payment.css?bus...410164299322:1
   ▶ <div class="apc-modal-control confirm-box">...</div>
                                                                         height: 100%;
     <div class="apc-modal-control alert-popup"></div>
     <div class="apc-modal-control service-popup"></div>
                                                                        :before, :after {
                                                                                                        bootstrap.css?b.,410164299322:9
     <div class="view-details-popup modal fade" id="view-</pre>
                                                                         webkit box sizing: border box:
     details-nonun" data-backdron="false" role="dialog" data-
html body.author-flow div.apc-view
                                                                      Find in Styles
Console Search Emulation Rendering
         <top frame>
                          ▼ □ Preserve log

⟨ ► ⟨div class="apc-view" data-view-cid="view11">...⟨/div⟩
⟨· ▶ ⟨body class="author-flow"⟩...⟨/body⟩
> $3
<- ▶ <html>...</html>
> $
<- ▶ <html>...</html>
```

Console - Monitoring events

getEventListeners(object)

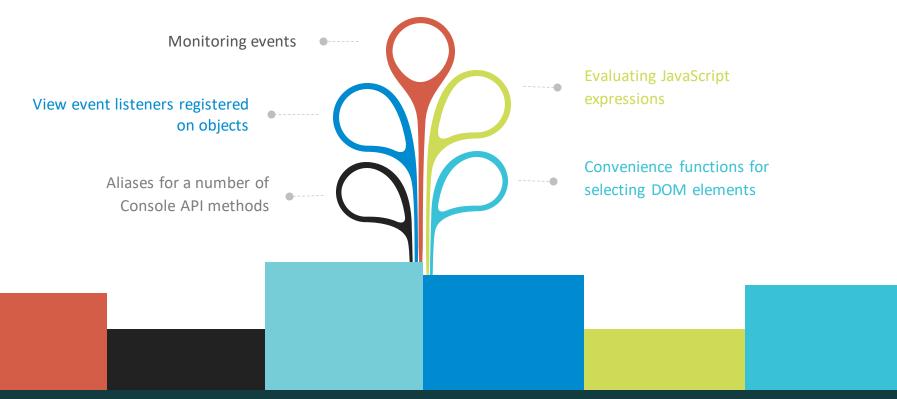
```
Developer Tools - http://localhost8080/apc-paym...
Q Elements Network Sources Timeline Profiles »
                                                     > □
▼ □ Preserve log
> getEventListeners(document)

⟨ ▼ Object {click: Array[1], keydown: Array[1], show: Array[1],
   hidden: Array[1], blur: Array[1]...}
   blur: Array[1]
   ▼ click: Array[1]
     ▼ 0: Object
       ▶ listener: function ( e ) {
       ▶ remove: function ()
        type: "click"
        useCapture: false
       ▶ __proto__: Object
       length: 1
     ▶ __proto__: Array[0]
   ▶ focus: Array[1]
   ▶ hidden: Array[1]
   ▶ kevdown: Arrav[1]
   ▶ show: Array[1]
```

monitorEvents(window, "resize")
unmonitorEvents(object[, events])

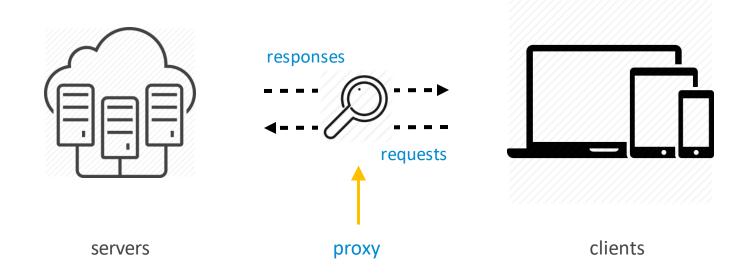
```
Developer Tools - http://localhost8080/apc-paym...
                                                     >= ☆ □
Q Elements Network Sources Timeline Profiles »
▼ □ Preserve log
> monitorEvents(document, 'click')
undefined
                                                 VM3721:1725
   click ▼ MouseEvent {dataTransfer: null, toElement:
          div.footer-at-bottom-wrrap-2, fromElement: null, y: 388,
          x: 1710...}
           altKey: false
           bubbles: true
           button: 0
           cancelBubble: false
           cancelable: true
           charCode: 0
           clientX: 1710
           clientY: 388
           clipboardData: undefined
           ctrlKey: false
           currentTarget: null
           dataTransfer: null
           defaultPrevented: false
           detail: 1
           eventPhase: 0
           fromFlement: null
           kevCode: 0
```

Console - Utilities

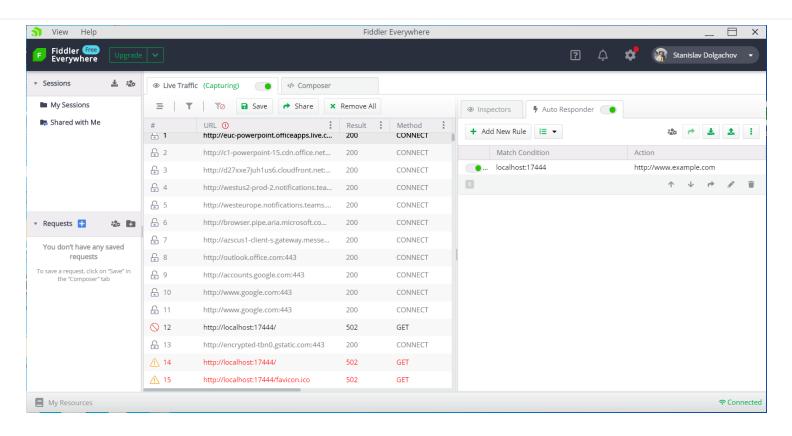


FIDDLER / CHARLES PROXY

Fiddler, Charles Proxy



Fiddler – AutoResponder





42

FIDDLER – LIST OF FEATURES

See all requests, headers, cookies and parameters transferred to / from the server.

2 Test the site on slow connection with the Internet

Rewrite transferred data / headers

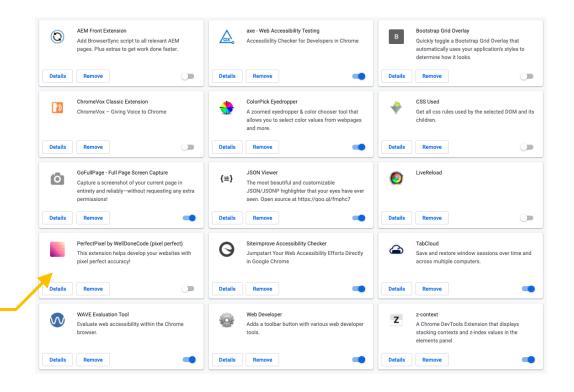
NIGHTLY BROWSERS, EXTENSIONS

Chrome extensions

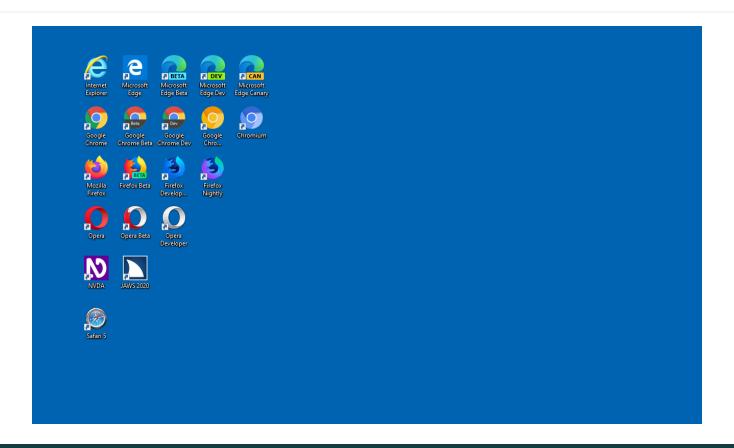
Always align extensions with your project policies!

Sometimes you simply cannot install extensions, sometimes it is possible, however, these can pose a security risk.

That one is really cool!



Nightly Browsers and Screen Readers





Debugging tools - wrap up

Easy To Use

Intuitively clear interface



See the errors

We can see errors during execution our code



Opportunity to check performance



State

Allows to see the state at the time of debugging



Pinpoints places and exact description of a problem



Monitoring

We can trace events



