Applied Algorithms Programming Assignment -4

Text File used ::

http://www.gutenberg.org/ebooks/60630

- Initially i have loaded the text file, after processing the file I have calculated the word count and it's frequency.
- After calculating the frequency, I have sorted them according to the increasing order of the word count occurence. Created tree nodes with characters and their frequencies.
- I have entered the values into the priority queue and built the huffman Tree.
- Picked the left node and right node.created a new node with the frequency of left & right node.(until the priority queue has ">1" elements)
- Then performed walk down of the dictionary to assign Huffman Codes.Binary codes to each leaf node according to their root-to-leaf path.
- Finally Calculated and displayed the number of bits for the final saving.
- To overcome the tie breaking rule I have used the priority queue.
- I din't handle the case :-> characters that never appeared in the text.

Comparison with the 7 bit encoding & savings ::

110

15586

15586	110
8755	000
6761	1010
5871	1000
5649	0111
4564	0011
4422	0010
4418	11111
4166	11110
4047	11100
2820	01101
2730	01100
2285	01000
2023	111010
1951	101111
1789	101101
1720	101100
1469	100101
1388	100100
1325	010110
1324	010101
1089	1110111
957	1011101
829	1001111
	6761 5871 5649 4564 4422 4418 4166 4047 2820 2730 2285 2023 1951 1789 1720 1469 1388 1325 1324 1089 957

```
S
      750
               1001101
R
      634
               0101110
Ε
     620
               0101000
Α
      597
               0100111
     592
               0100110
٧
Т
     566
               0100100
     433
              10111000
Н
      368
               10011100
Ν
      360
               10011000
M
      347
               01011110
W
      294
               01001011
D
      289
               01001010
U
      241
               111011001
Ρ
      238
               111011000
0
      222
               101110011
     185
               100110011
Υ
     179
               010111111
:
     169
              010111110
G
      155
               010100110
С
      151
               010100100
K
      147
               1110110111
F
     124
               1110110101
     122
              1110110100
L
     105
               1001110111
1
     97
              1001110101
     93
              1001110100
     90
              1001100101
Х
[
     83
             0101001110
]
     83
             0101001111
В
     79
              0101001011
0
     61
              11101101100
J
     54
              10111001001
q
     54
              10111001010
3
     36
              01010010100
2
              111011011011
     35
Z
     32
              111011011010
!
     28
             101110010110
4
     26
              100111011011
     26
             101110010000
5
     26
              101110010001
     25
             100111011000
(
)
     25
             100111011001
6
     23
              100110010011
?
     22
              100110010000
     22
             100110010001
9
     22
              100110010010
```

```
/
    19
            010100101011
7
     18
             010100101010
8
     14
             1011100101110
٧
     13
             1001110110101
    9
           10111001011111
     7
Q
            10011101101001
Χ
     5
            10011101101000
&
     2
            1011100101111010
$
     2
            1011100101111011
%
     1
            101110010111110000
@
      1
            101110010111110001
#
     1
            101110010111110010
    1
           10111001011110011
```

The bits required for calculating the ascii code :: 678727 The bits required if huffman encoding is used is : 456831

The final bits saving : 221896