Programming Assignment: Expense Tracker Application

Task: You are tasked with creating an Expense Tracker application that allows users to manage their expenses. The application should involve reading and writing from a file, obtaining input from the user, performing simple computations, displaying information based on user input and calculations, and formatting the output for readability.

Instructions:

- 1) Create a text file named "expenses.txt" to store the expense data. Each line in the file should contain an expense record in the format: "Category, Amount".
- 2) Write a program in python that accomplishes the following:
 - a) Reads the contents of the "expenses.txt" file.
 - b) Displays a menu to the user with the following options:
 - i) Add an expense
 - ii) View expenses by category
 - iii) Calculate total expenses
 - iv) Exit c.
 - c) Based on the user's choice, perform the appropriate actions:
 - i) If the user chooses to add an expense, prompt for the expense category and amount, and append the record to the "expenses.txt" file.
 - ii) If the user chooses to view expenses by category, prompt for a category name and display all expenses for that category.
 - iii) If the user chooses to calculate total expenses, compute and display the total expenses across all categories.
 - iv) If the user chooses to exit, terminate the program. d. Format the output for readability, such as aligning columns and adding appropriate headers.

Requirements:

- 1. Your program should handle any file-related errors appropriately (e.g., file not found, read/write errors).
- 2. Validate user input to ensure it is within the acceptable range or format.
- 3. Perform computations, such as calculating the total expenses or filtering expenses by category, as required by the user's choice.
- 4. Display the information in a formatted manner, such as using tables or a similar structure for better readability.
- 5. Maintain the state of the expense data across multiple program runs by reading from and writing to the "expenses.txt" file.

Example Output:

Expense Tracker Application

Menu:

- 1. Add an expense
- 2. View expenses by category

- 3. Calculate total expenses
- 4. Exit

Enter your choice: 1 Add an Expense

Expense Category: Grocery Expense Amount: \$50.00 Expense added successfully!

Menu:

- 1. Add an expense
- 2. View expenses by category
- 3. Calculate total expenses
- 4. Exit

Enter your choice: 2

View Expenses by Category Enter the category name: Grocery Expenses for Category: Grocery

| Category | Amount | ************** | Grocery | \$50.00 |

Menu:

- 1. Add an expense
- 2. View expenses by category
- 3. Calculate total expenses
- 4. Exit

Enter your choice: 3

Total Expenses: \$50.00

Menu:

- 1. Add an expense
- 2. View expenses by category
- 3. Calculate total expenses
- 4. Exit

Enter your choice: 4

Exiting the Expense Tracker Application...

Note: The above output is just an example. Feel free to format the output and menu options in any way that you think makes it clear and readable.

Submission: Submit your program's source code along with any necessary files, such as "expenses.txt" on Gradescope. Provide clear instructions on how to run the program, including any dependencies or setup required.