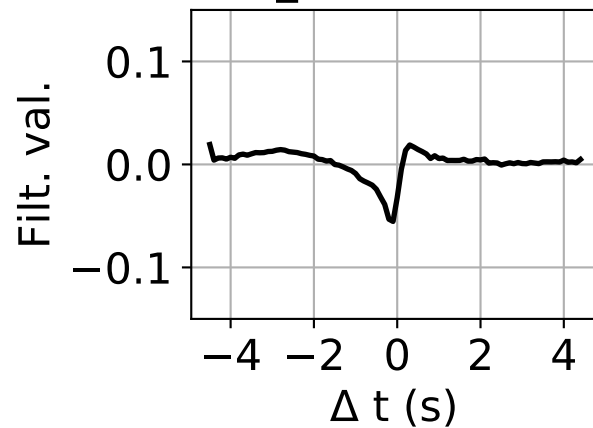
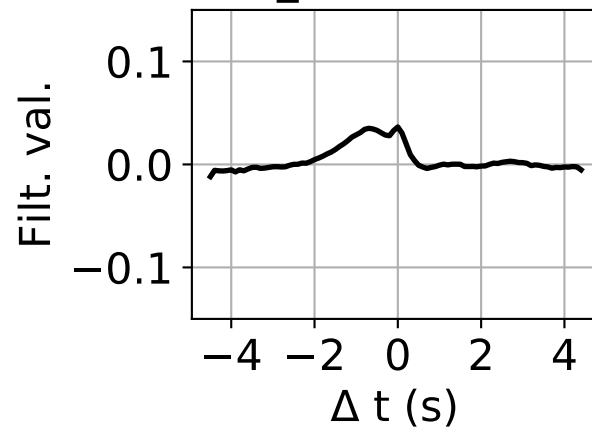


ForVel (R2 = 0.070)
(R2_TRN = 0.056)



AbsAngVel (R2 = 0.045)
(R2_TRN = 0.033)



Motion (R2 = 0.012)
(R2_TRN = 0.021)

