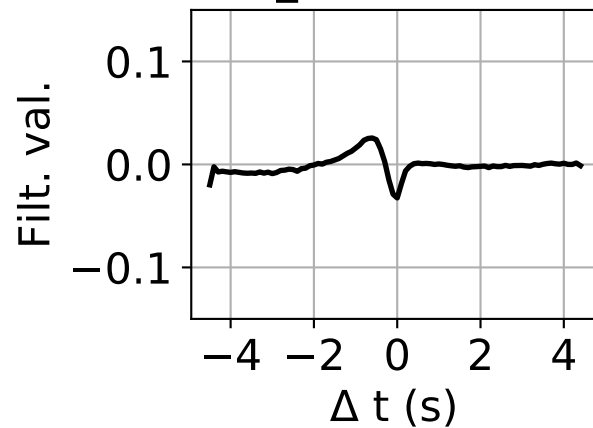
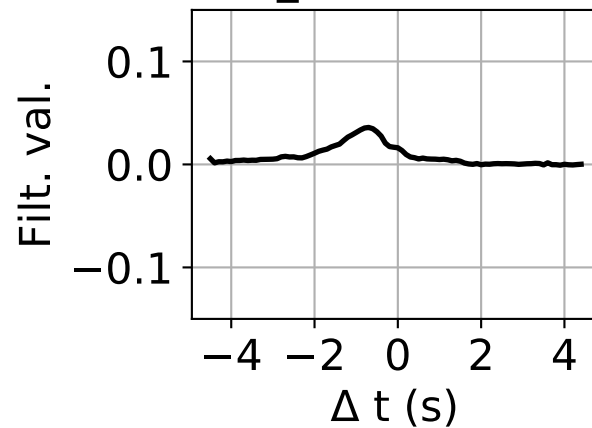


ForVel (R2 = 0.359)
(R2_TRN = 0.439)



AbsAngVel (R2 = 0.359)
(R2_TRN = 0.439)



Motion (R2 = 0.359)
(R2_TRN = 0.439)

