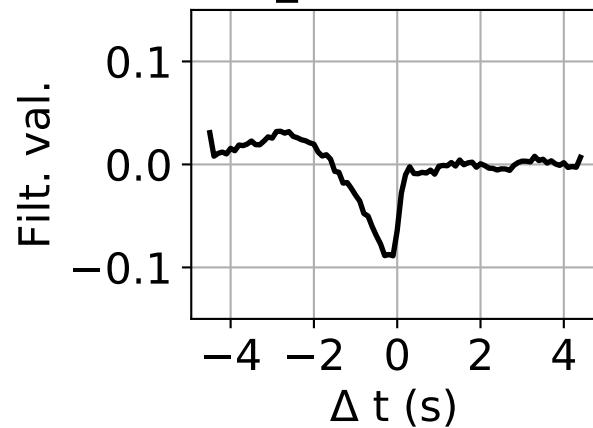
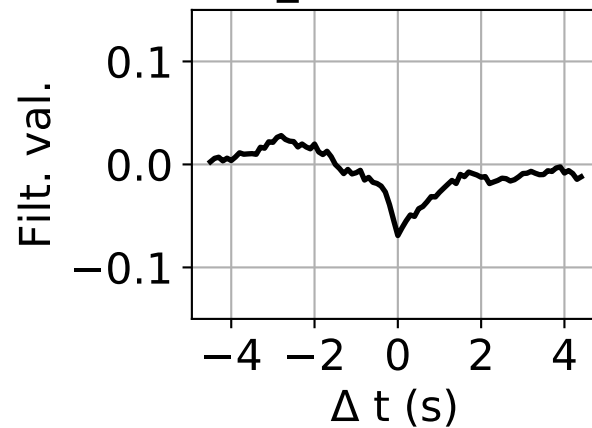


ForVel (R2 = 0.230)  
(R2\_TRN = 0.181)



AbsAngVel (R2 = 0.230)  
(R2\_TRN = 0.181)



Motion (R2 = 0.230)  
(R2\_TRN = 0.181)

