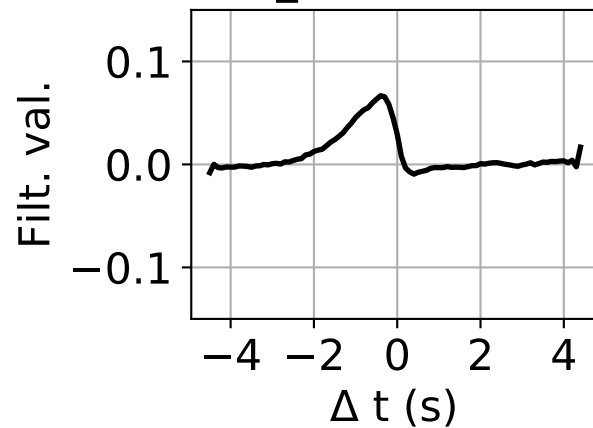
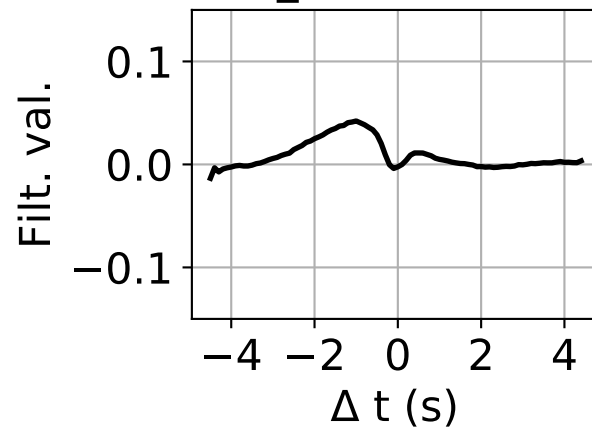


ForVel (R2 = 0.210)  
(R2\_TRN = 0.319)



AbsAngVel (R2 = 0.084)  
(R2\_TRN = 0.088)



Motion (R2 = 0.211)  
(R2\_TRN = 0.270)

