

Spyder (Python 3.8)

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C:\Users\rutaz\Desktop\lab3.py

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81     for i in range(depth):
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85                 #display(move)
86             return True
87     return False
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89 def display(state,move):
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91     for i in range(3):
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93             if state[i][j]!=-1 :
94                 print(state[i][j], end='\\t')
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102 def main():
103     for i in range(1, 100):
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107             print("-----")
108             print("Depth - ",i," -> ", val)
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112     print("-----")
113 main()
```

Usage

Here you can get help of any object by pressing **Ctrl+I** in front of it, either on the Editor

Variable explorer Help Plots Files

Console 3/A

```
Python 3.8.3 (default, Jul 2 2020, 17:30:36) [MSC v.1916 64 bit (AMD64)]
Type "copyright", "credits" or "license" for more information.

IPython 7.16.1 -- An enhanced Interactive Python.

In [1]: runfile('C:/Users/rutaz/Desktop/Lab3.py', wdir='C:/Users/rutaz/Desktop')
_ 2 3
1 4 6
7 5 8

1 2 3
7 4 6
_ 5 8

1 2 3
4 _ 6
7 5 8

-----
Depth - 1 -> False
-----

_ 2 3
1 4 6
7 5 8

1 2 3
7 4 6
_ 5 8
```

IPython console History

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Spyder (Python 3.8)

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Variable explorer Help Plots Files

Console 3/A

```
1  2  3
7  4  6
_  5  8

1  2  3
4  _  6
7  5  8

-----

_  2  3
1  4  6
7  5  8

2  _  3
1  4  6
7  5  8

-----

1  2  3
7  4  6
_  5  8

1  2  3
7  4  6
5  _  8
```

IPython console History

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```
-----
1  2  3
4  _  6
7  5  8

1  _  3
4  2  6
7  5  8

1  2  3
4  5  6
7  _  8

1  2  3
4  6  _
7  5  8

-----
Depth - 2 -> False
-----
_  2  3
1  4  6
7  5  8

1  2  3
7  4  6
_  5  8
-----
```

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1  4  6
7  5  8

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7  4  6
_  5  8

1  2  3
4  _  6
7  5  8

-----

_  2  3
1  4  6
7  5  8

2  _  3
1  4  6
7  5  8

-----

1  2  3
7  4  6
_  5  8

1  2  3
```

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1 2 3
7 4 6
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-----

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4 _ 6
7 5 8

1 _ 3
4 2 6
7 5 8

1 2 3
4 5 6
7 _ 8

1 2 3
4 6 _
7 5 8

-----

_ 2 3
```

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2 _ 3
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2 4 3
1 _ 6
7 5 8

2 3 _
1 4 6
7 5 8

-----
1 2 3
7 4 6
_ 5 8

1 2 3
7 4 6
_ 5 8
```

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Spyder (Python 3.8)

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5  4  8

1  2  3
7  4  6
5  8  _

-----
1  2  3
4  _  6
7  5  8

1  _  3
4  2  6
7  5  8

1  3  _
```

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7  5  8

1  _  3
4  2  6
7  5  8

1  3  _
4  2  6
7  5  8

_  1  3
4  2  6
7  5  8

-----

1  2  3
4  5  6
7  _  8

1  2  3
4  5  6
7  8  _

-----

Depth - 3 -> True
-----
```

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