

Part I

1. (13 points) a. An agent is used to talk to customers using a website and advise them about their holiday choices. Describe the environment for this agent using the standard terms explaining why each of the terms applies.

- b. Penelope says that it is important that the agent can pass the Turing Test. Richard disagrees. Explain what a Turing test is, and give one point backing each point of view.

- c. Penelope says it will be best if the agent can learn. Complete the figure below with the elements needed to make the agent learn.

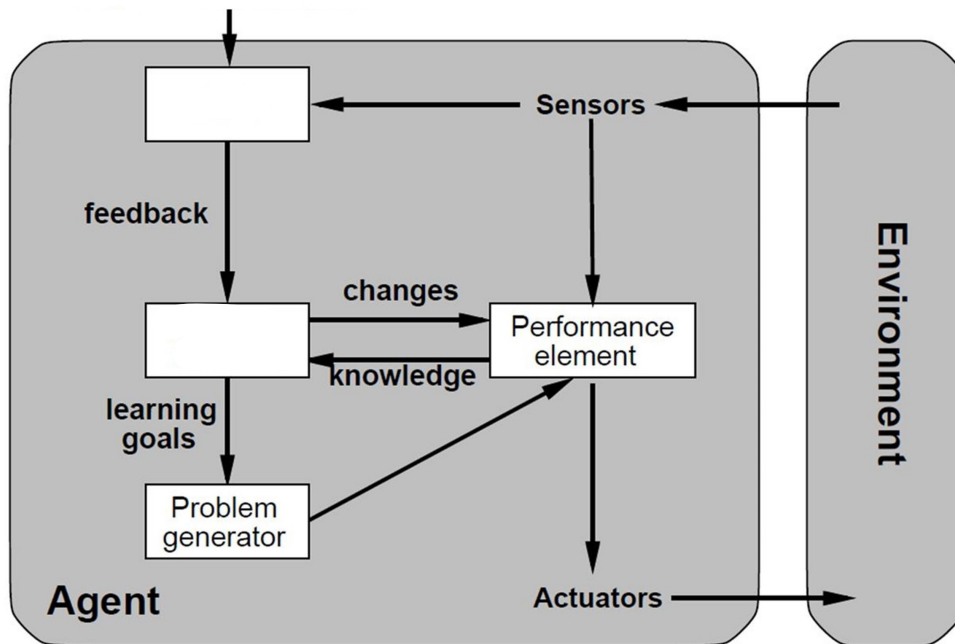


Figure 1: An incomplete learning agent

2. (10 points) A delivery company has 3 fragile packages to deliver. The packages must be kept upright (no rotations/reflections allowed). They want to fit all three packages in a standard packing box which is three units across, four units high. They have an agent to help with determining the best order for packing. The agent assumes gravity, so each package will be placed at the lowest point possible in the packing box.

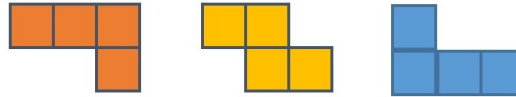


Figure 2: The three packages

- a. Show the full search tree that this agent will generate when exploring the packing order for these packages.

- b. Would you recommend that this agent implements breadth first or depth first search and why?

Consider two situations;

- (i) Where the agent simulates packing the parcels.
- (ii) Where the agent actually places the parcels in the packing box during the search process.

- c. A new set of packages have arrived. Explain how the branching factor of the search tree for these packages will differ from your original tree and why.



Figure 3: The three new packages

3. (5 points) a. Is the following statement satisfiable? Include the truth table in your answer.
 $(\textit{smoke} \Rightarrow \textit{fire}) \Rightarrow (\neg \textit{smoke} \Rightarrow \neg \textit{fire})$.

- b. If you had a knowledge base containing just the above statement would this knowledge base $\models \textit{smoke}$. Explain your answer, using your work from the previous part.

4. (14 points) We wish to predict whether a patient can wear contact lenses or not, we have data on four variables which can affect this prediction.

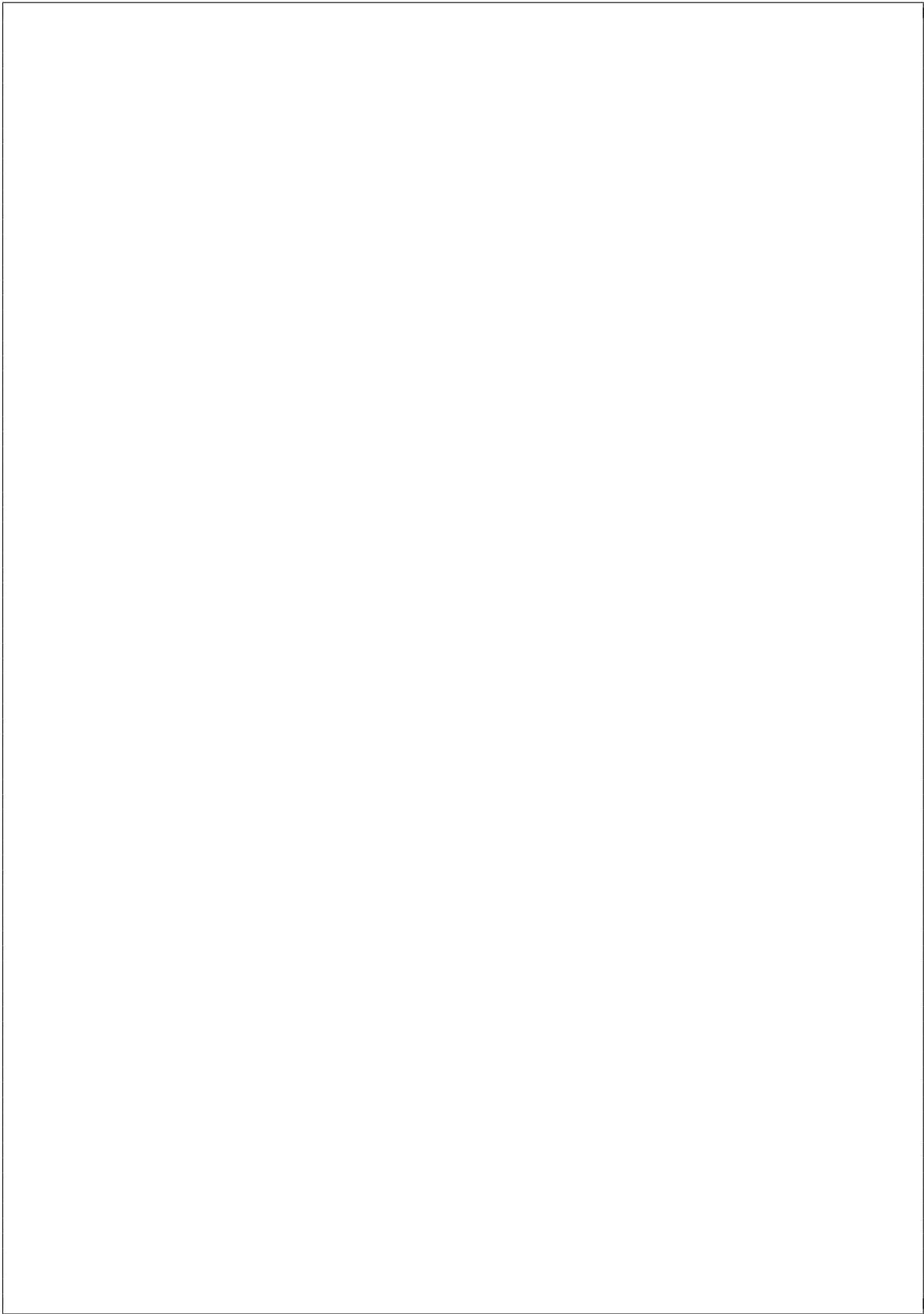
Age	Myopic?	Astigmatic?	Tear production rate	Class
Young	Yes	No	Reduced	No
Young	Yes	No	Normal	Lenses
Young	Yes	Yes	Reduced	No
Young	Yes	Yes	Normal	Lenses
Young	No	No	Reduced	No
Young	No	No	Normal	Lenses
Young	No	Yes	Reduced	No
Young	No	Yes	Normal	Lenses
Middle Aged	Yes	No	Reduced	No
Middle Aged	Yes	No	Normal	Lenses
Middle Aged	Yes	Yes	Reduced	No
Middle Aged	Yes	Yes	Normal	Lenses
Middle Aged	No	No	Reduced	No
Middle Aged	No	No	Normal	Lenses
Middle Aged	No	Yes	Reduced	No
Middle Aged	No	Yes	Normal	No
Old	Yes	No	Reduced	No
Old	Yes	No	Normal	No
Old	Yes	Yes	Reduced	No
Old	Yes	Yes	Normal	Lenses
Old	No	No	Reduced	No
Old	No	No	Normal	Lenses
Old	No	Yes	Reduced	No
Old	No	Yes	Normal	No

- a. Given the entropy formula $E(S) = -p^+ \log_2 p^+ - p^- \log_2 p^-$, calculate the entropy of the dataset.

- b. Calculate the information gain of using each attribute as the first choice in the classification tree, where $Gain(S, A) = E(S) - \sum_{v \in Values(A)} \frac{|S_v|}{|S|} E(S_v)$ and $S_v = \{s \in S | A(s) = v\}$

- c. Perform the additional calculations necessary and draw the first two decision splits of the classification tree (space on the following page). Show which samples are left at each leaf node where there is still a mixed class group.

Draw classification tree here.

A large, empty rectangular box with a thin black border, intended for drawing a classification tree. It occupies the majority of the page area below the instruction.

5. (8 points) Five web pages have the following link structure and previous pagerank.

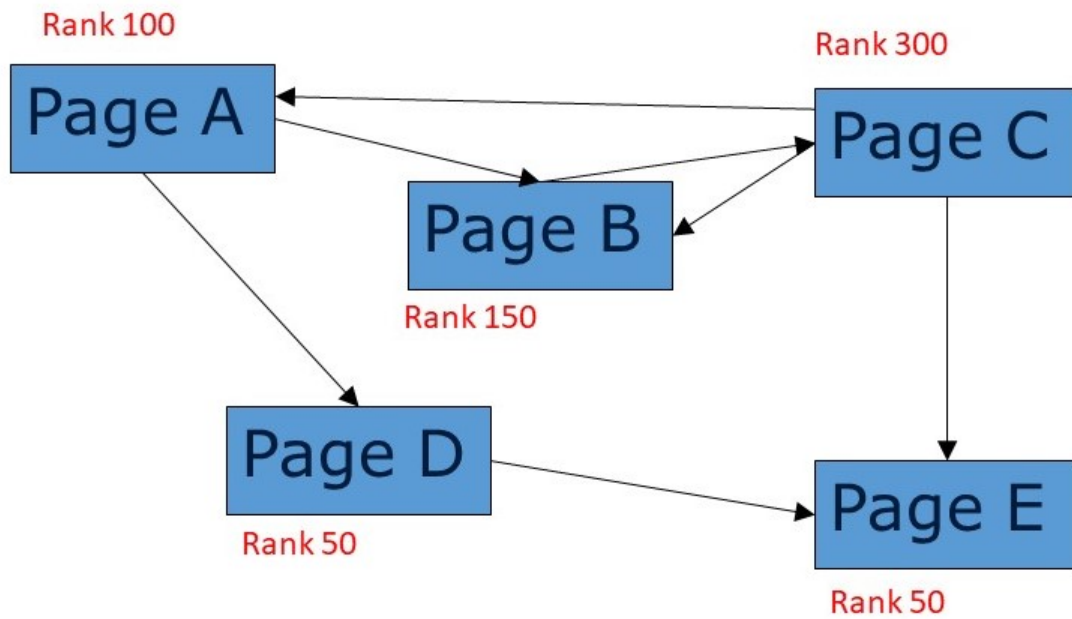


Figure 4: Link structure and previous pagerank of 5 web pages

- a. Which pages have a new rank after one iteration of the Page rank algorithm?

- b. After many iterations of the algorithm the new ranks of the pages are; Page A = 72, Page B = 216, Page C = 216, Page D = 36, Page E = 108. Has the algorithm converged? Explain your answer.

Part II

6. (5 points) Given the following situation:

A pressure sensor is a device for pressure measurement of gases or liquids, which can be used to monitor pressure in a pipeline and keep it below dangerous levels.

- a. Explain how measurements of pressure in a pipeline could be transformed from data into information and then into knowledge.

- b. Express the knowledge generated at the previous point into a rule which could be implemented into a knowledge based system.

7. (10 points) Let $z = -1 + i$ and $w = i$.

- a. Compute \bar{z}

- b. Compute $|z|$

- c. Express z in trigonometric form and plot it in the complex plane.

- d. Compute $\frac{\bar{z}}{w}$

- e. Find $x \in \mathbb{C}$ such that: $x\bar{x} = x(1 - i)$

8. (10 points) Given the three sequences:

$$x = \{1, 0, -2, 1\}, \quad y = \{0, 1, 1, -1\}, \quad z = \{1, 0, 1, 1\}$$

- a. Compute the absolute distances $d(x, y)$, $d(x, z)$, and $d(y, z)$. What are the most similar time series?

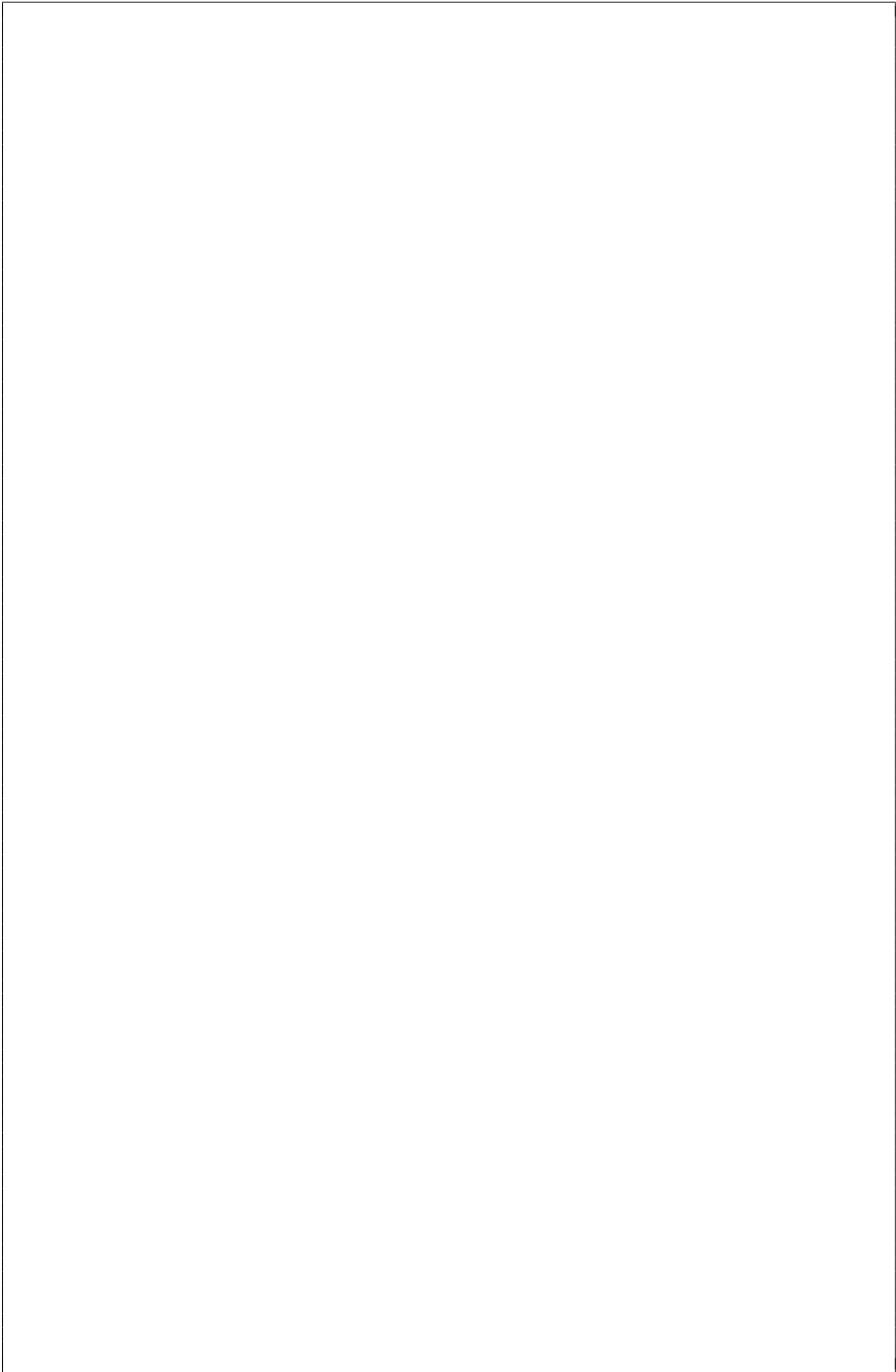
- b. Compute the infinity distances $d(x, y)$, $d(x, z)$, and $d(y, z)$. What are the most similar time series? What do you notice compared to the result obtain at the previous point?

9. (10 points) In a physical experiment four different measurements y_k are obtained over four different x_k

x_k	0	1	0	2
y_k	1	1	-1	1

The physicist who collected those is interested in fitting these measurements to a model of the form: $y_k = ax_k + b$

Compute the optimal values for a and b according to the chosen model and the data collected during the experiment.



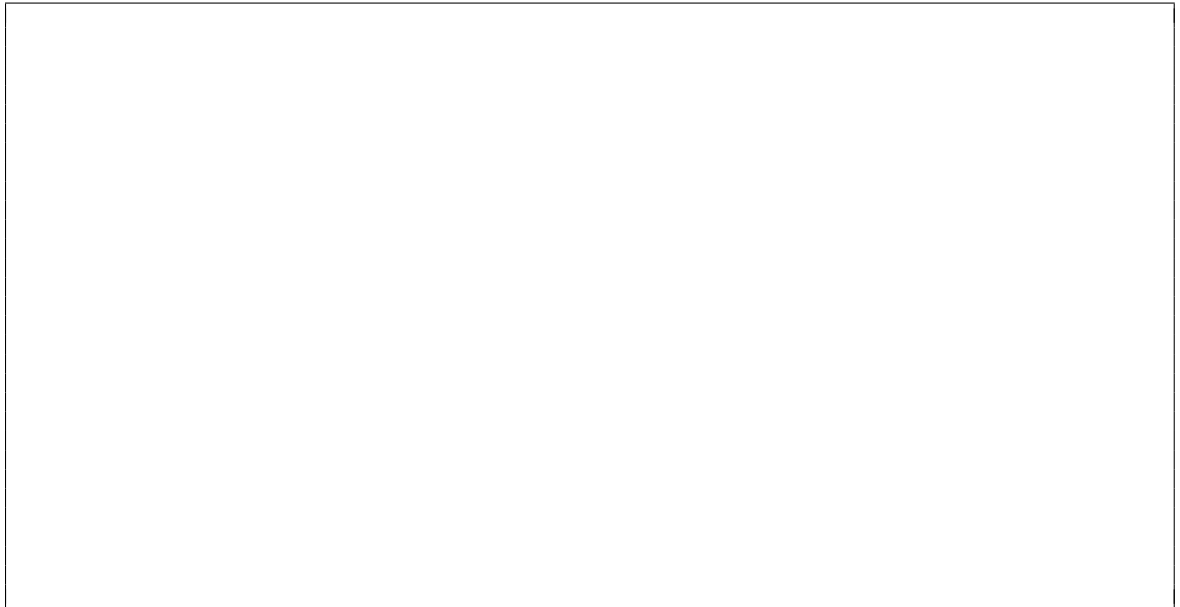
10. (5 points) a. Consider the following data set of five values $\{1, -2, 1, 0, 3\}$. Generate four bootstrap samples with replacement of the original data set, each containing five values (same amount of values as in the original dataset).

- b. Consider the experiment of tossing a fair coin. Write a rule that would allow you to simulate this experiment with a computer.

11. (10 points) Given the following game:

		Player 2		
Player 1	Strategy	1	2	3
	1	6,3	4,4	4,1
	2	5,4	6,5	0,2
	3	5,0	3,2	6,1

- a. Can the table be simplified by looking for strictly dominated strategies and removing those?



- b. Does the game have a Nash equilibrium?

