

# Dispersal Simulation Results

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## Individual Behaviour

Size of populations when a dispersal takes place i.e when do individuals disperse?

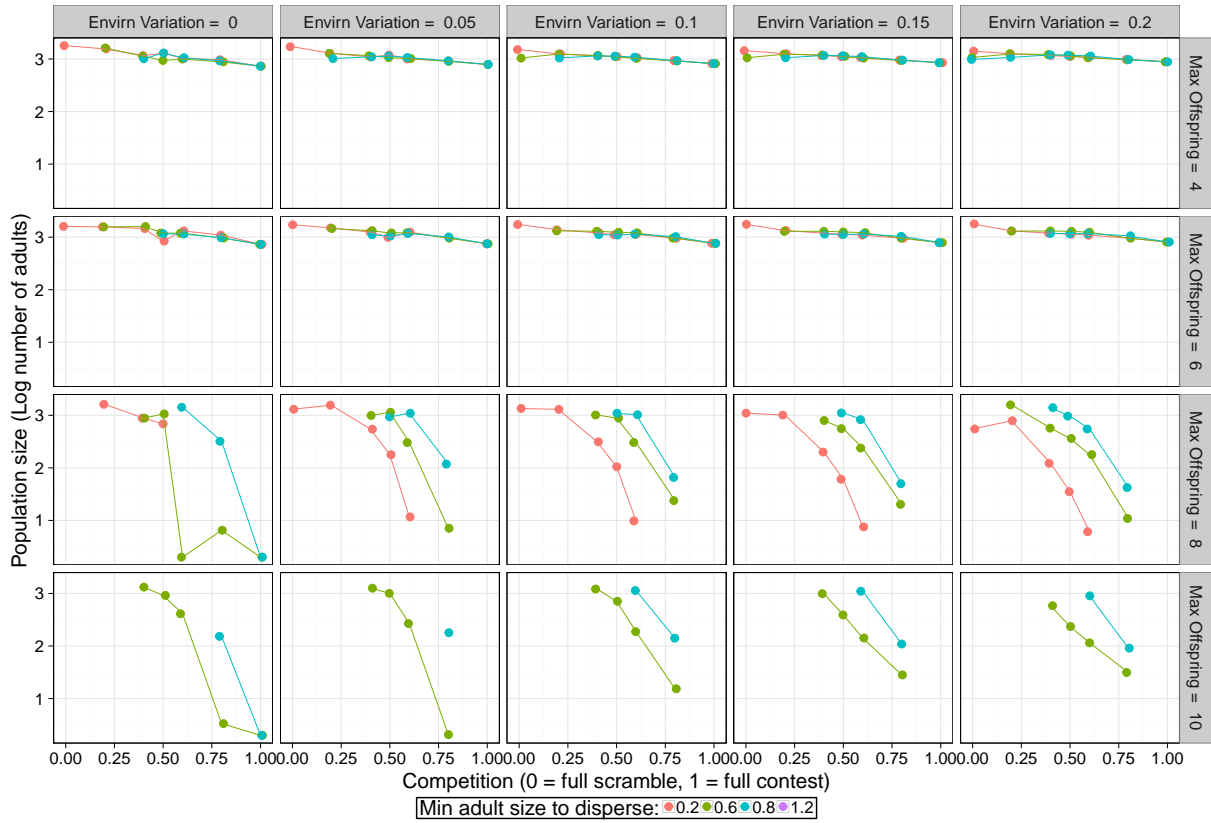


Figure 2: Size of populations when at least one individual disperses

- The size of population when a dispersal takes place decreases as the intraspecific competition measure increases i.e. competition becomes more contest-like.
- In addition there appears to be an interaction effect between min adults size for dispersal to take place and the number of offspring an adult has. Only when the number of offspring an adult has does the minimum adult dispersal size affect the size the colonies when dispersal takes place. This is reflected in the dispersing colonies being larger as the minimum adult dispersal size increases.

## Percentage of adults dispersing i.e. who disperses?

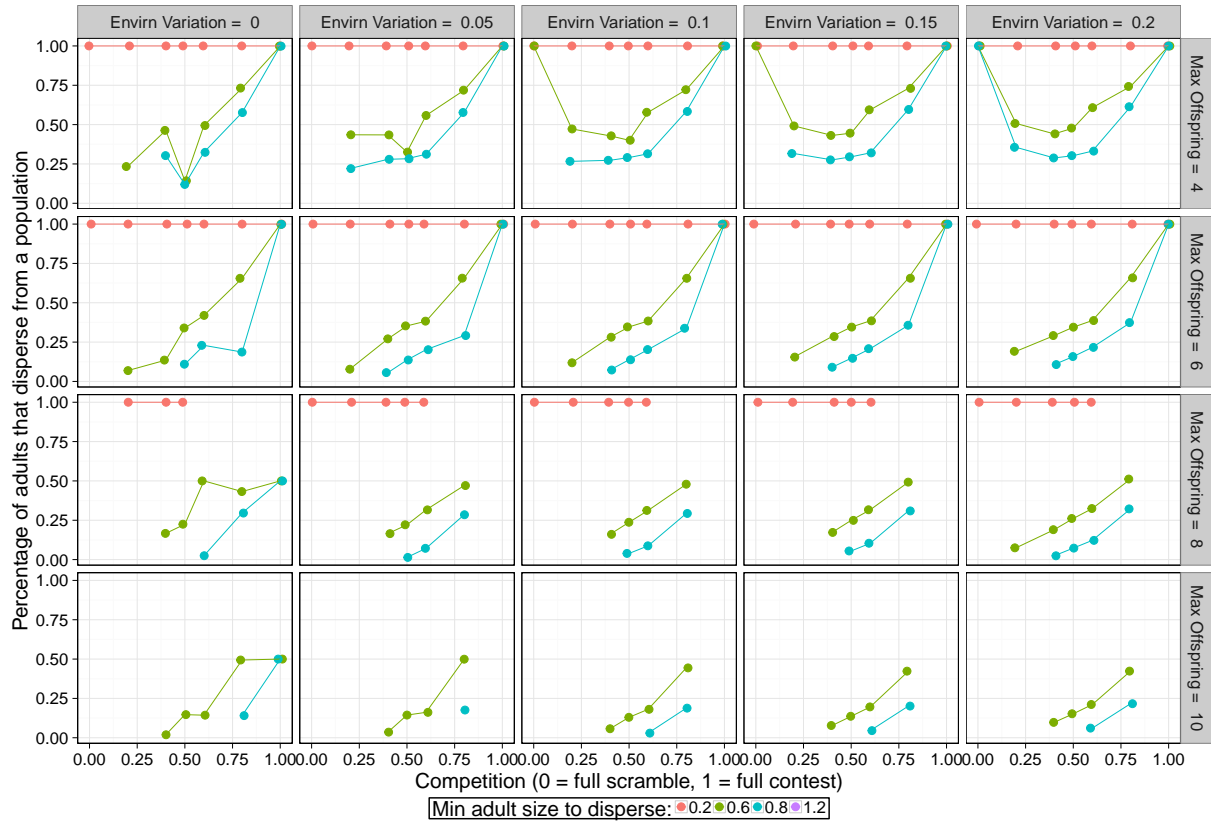


Figure 3: Percentage of adults that disperse from a colony when a dispersal event takes place

- Obviously the percentage of a population that disperses at each dispersal event increases as the minimum adult dispersal size decreases.
- Also the percentage of a colony dispersing increases as the competition coefficient increases.

# Population behaviour

## Average population survival

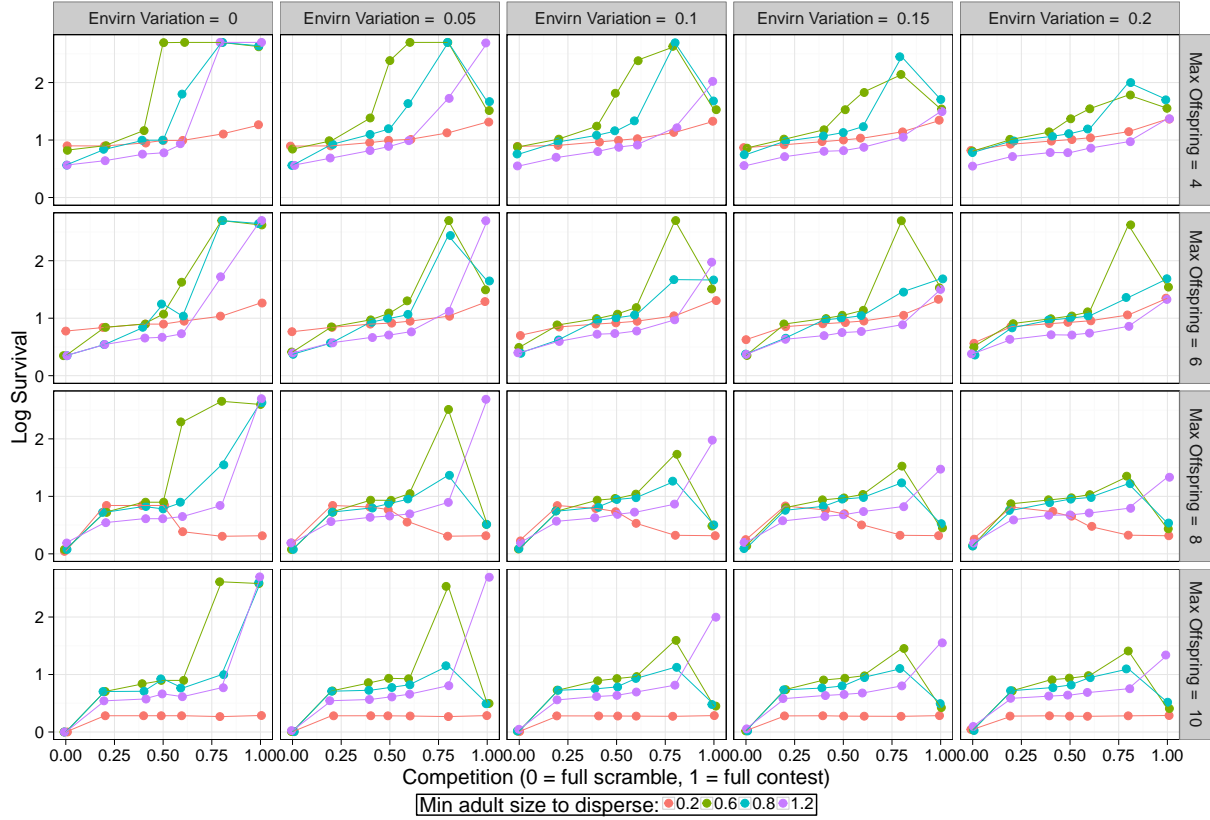


Figure 4: Average population survival. All generations included. Appears to be a step function. Mid-range adult dispersal size have the highest survival. If the dispersal limit is high, this causes too few individuals disperse so colonies die as they get too large. If the limit is low then all individuals disperse from the nest so the original nest goes extinct.

## Average population size

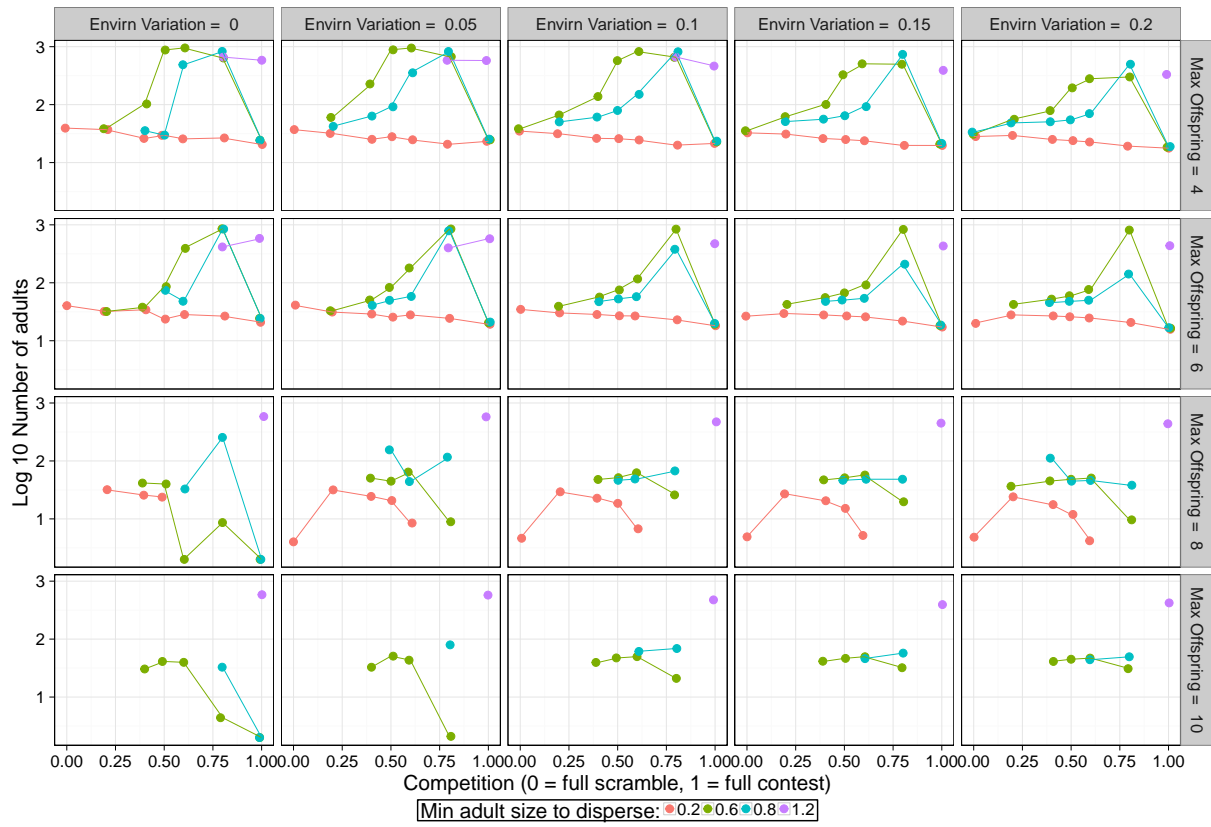


Figure 5: Overall average size of the populations

## Percentage of populations that go extinct without dispersing

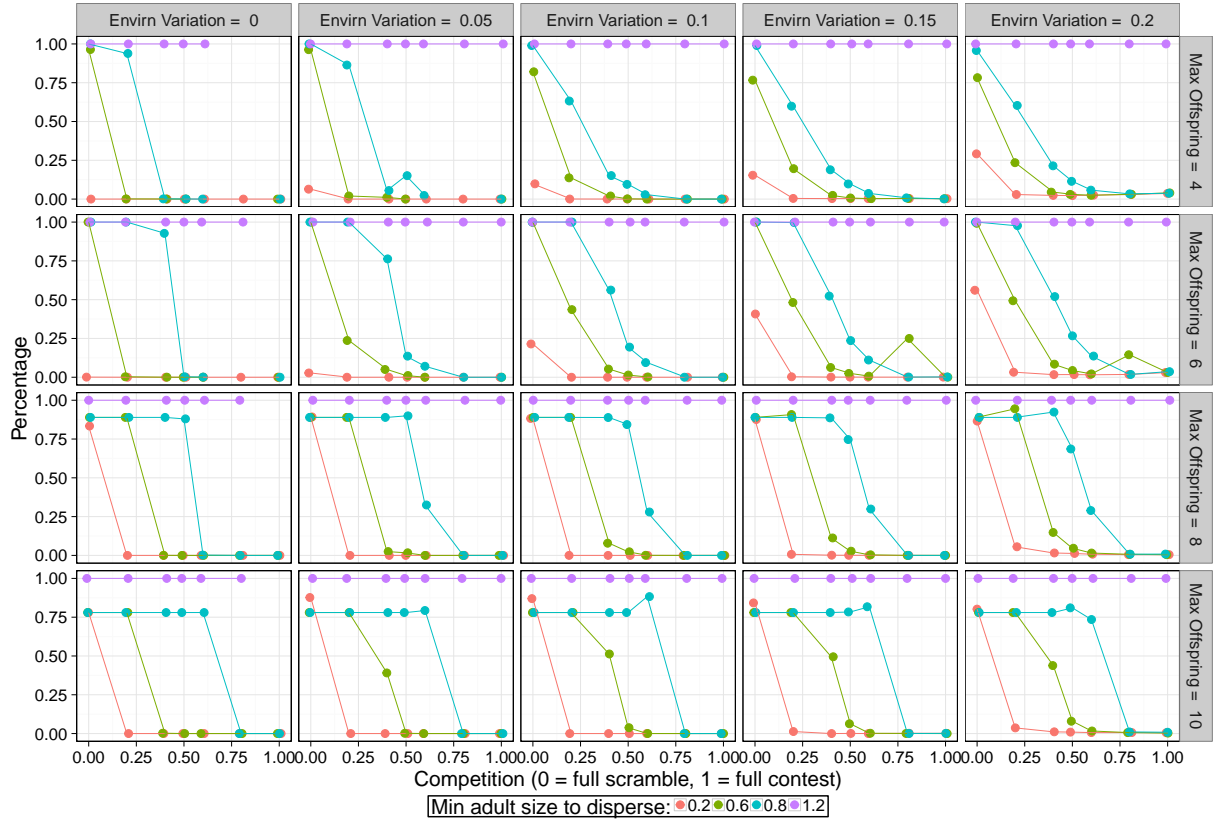


Figure 6: Percentage of populations that go extinct without dispersing - all generations included

- Obviously when adult dispersal size is above 1 this means that no adults can disperse. As the minimum adult dispersal size increases so does the number of colonies going extinct without dispersal
- As the number of offspring an adult has increases, so does the the number of colonies that go extinct without dispersing.
- The competition value is also important, the lower the competition values i.e. the more scramble like the competition, the more colonies die without dispersing.

# Metapopulation behaviour

## Metapopulation age

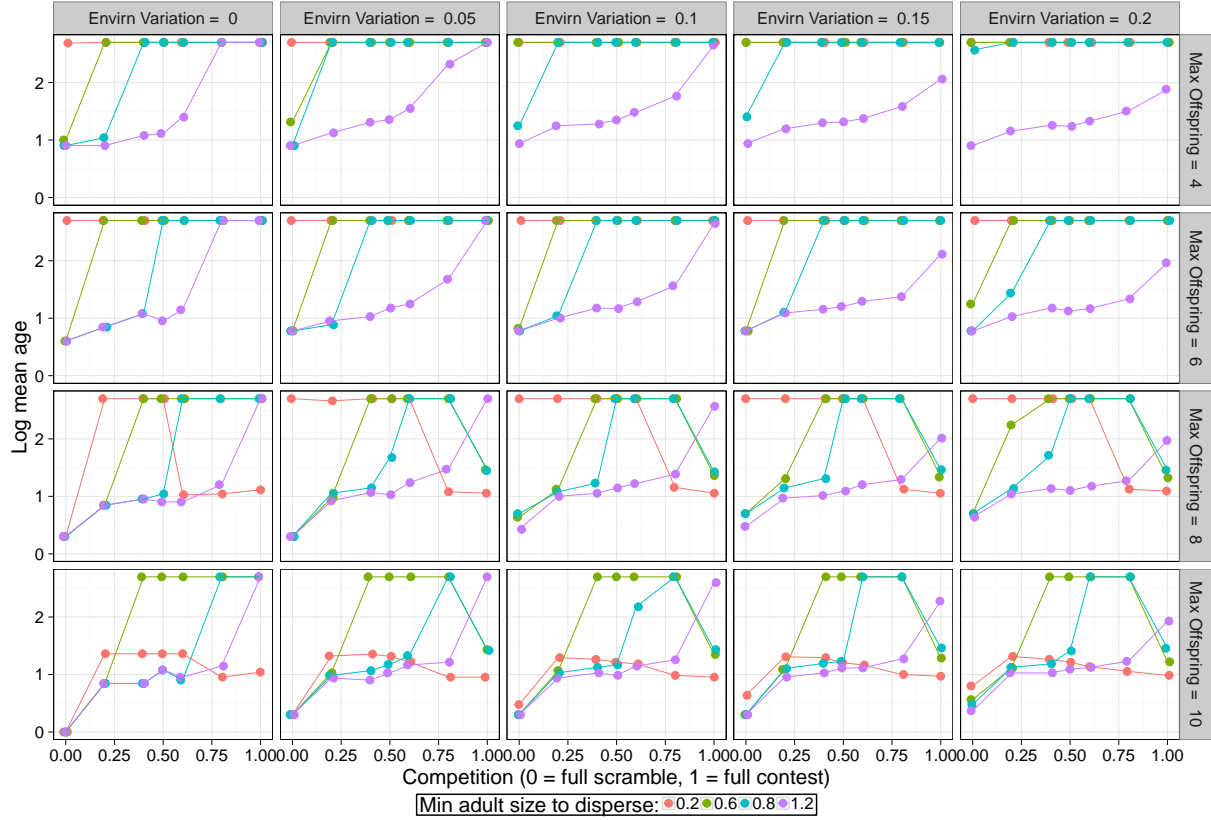


Figure 7: Average maximum age of metapopulation age. The simulation ran for 500 generations  
 This appears to be a step function. Either a metapopulation survives to 500 generations or it goes extinct quite early.