Machine Learning Techniques HW 6

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1. [b] 36

- $\quad \text{o By the definition of } \delta_j^{(l)} = \sum_{l=1}^{d^{(l+1)}} \left(w_{jk}^{(l+1)} \delta_k^{(l+1)} \right) \cdot \left(\tanh^{'}(s_j^{(l)}) \right) \colon$
- For Layer 1: $\delta_1^{(l)} = \sum_{k=1}^{d^{(1+1)}=6} \left(\delta_k^{(2)} w_{jk}^{(2)} \right) \cdot \left(\tanh'(s_j^{(1)}) \right)$, $j \in \{1, d^{(1)}\} = \{1, 5\}$, and each has $(d^{(2)}=6)$ operators. The number of operators is $(5 \times 6 = 30)$.
- $\text{o} \ \ \text{For Layer 2:} \ \ \delta_1^{(2)} = \sum_{k=1}^{d^{(2+1)}=1} \left(\delta_k^{(3)} w_{jk}^{(3)} \right) \cdot \left(\tanh'(s_j^{(2)}) \right), \ j \in \{1, d^{(2)}\} = \{1, 6\}, \ \text{and each has}$ $(d^{(3)}=1) \ \text{operators.} \ \text{The number of operators is} \ (6 \times 1 = 6).$
- Summing up above, the total number of operators is 36.

2. [d] 1219

• By the definition, the number of layer k's weights can be represented as $(d^{(k)} \cdot d^{(k+1)})$. And the number of **total** weights equals to summing up each layer's (form layer 1 to layer L-1) number of weights, where is $\sum_{k=1}^{L-1} \left(d^{(k)}+1\right) \cdot d^{(k+1)}$.

 \circ On the other hand, we know there has 50 hidden layer, where $\sum_{k=1}^{L-1} \left(d^{(k)}+1
ight)=50$, so

$$\blacksquare(L) = \sum_{k=1}^{L-1} \left(d^{(k)}\right) = 50 - (L-1).$$

- If L = 2:

 - $\blacktriangle(2) = 20 \cdot d^{(1)} + (d^{(1)} + 1) \cdot 3 = 1130$, it is one of possible answer.
- If L = 3:

 - Try to find the value by first order differential, $-2d^{(1)} + 64 = 0$, $d^{(1)} = 32$.
 - Use $d^{(1)} = 32$, we know $\blacktriangle(3) = 1219$, it is one of possible answer.
- It's hard to find the global maximum when $L \geq 4$.
- 3. **[d]** $q_k v_k$

$$\begin{split} \delta_k^{(L)} &= \frac{\partial \text{err}(x,y)}{\partial s_k^{(L)}} \\ &= \frac{\partial}{\partial s_k^{(L)}} (-v_k \ln q_k) \\ &= - \left[y = k \right] \cdot \frac{\partial}{\partial s_k^{(L)}} \left(\ln \frac{\exp(s_k^{(L)})}{\sum_{k=1}^K \exp(s_k^{(L)})} \right) \\ &= - \left[y = k \right] \cdot \left(\frac{\sum_{k=1}^K \exp(s_k^{(L)})}{\exp(s_k^{(L)})} \cdot \frac{\exp(s_k^{(L)}) \sum_{k=1}^K \exp(s_k^{(L)}) - \exp(s_k^{(L)}) \exp(s_k^{(L)})}{\left(\sum_{k=1}^K \exp(s_k^{(L)}) \right)^2} \right) \\ &= - \left[y = k \right] + \frac{\exp(s_k^{(L)})}{\sum_{k=1}^K \exp(s_k^{(L)})} \\ &= - v_k + q_k \end{split}$$

4. [a] 0

- By the gradient descent updating function: $w_{ij}^{(l)} \leftarrow w_{ij}^{(l)} \eta x_i^{(l-1)} \delta_j^{(l)}$, let $\eta = 1, i = 0, j = 1$,
- $l=1, x_1^{(0)}=1$, the update function becomes: $w_{01}^{(1)}\leftarrow w_{01}^{(1)}-\eta x_1^{(0)}\delta_1^{(1)}=w_{01}^{(1)}-\delta_1^{(1)}$.

 Due to $\mathbf{w}^{(l)}=0$ (initialization), implies that $w_{i1}^{(1)}=0, \ \forall i.$ Let $l=1, \ j=1.$ Next, computes

$$egin{aligned} \delta_1^{(1)} &= \sum_{k=1}^{d(1+1)} \left(\delta_k^{(1+1)}
ight) \cdot \left(w_{ik}^{(1+1)}
ight) \left(\cdot anh^{'}(s_1^{(1)})
ight) \ &= \sum_{k=1}^{d(2)} \left(\delta_k^{(2)}
ight) \cdot \left(w_{ik}^{(2)}
ight) \cdot \underbrace{\left(anh^{'}\left(\sum_{i=1}^{d(0)=4} w_{i1}^{(1)} x_i^{(0)}
ight)
ight)}_{=0} \cdot \ &= 0 \end{aligned}$$

- During the first update, $w_{01}^{(1)} \leftarrow w_{01}^{(1)} \delta_1^{(1)} = 0 \delta_1^{(1)} = -\delta_1^{(1)} = 0.$
- $\begin{array}{lll} \bullet & \text{During the first update, } w_{01}^{(1)} \leftarrow w_{01}^{(1)} \delta_{1}^{(1)} = 0 & \delta_{1}^{(1)} = 0. \\ \bullet & \text{During the second update, } w_{01}^{(1)} \leftarrow w_{01}^{(1)} \delta_{1}^{(1)} = -\delta_{1}^{(1)} \delta_{1}^{(1)} = -2\delta_{1}^{(1)} = 0. \\ \bullet & \text{During the third update, } w_{01}^{(1)} \leftarrow w_{01}^{(1)} \delta_{1}^{(1)} = -2\delta_{1}^{(1)} \delta_{1}^{(1)} = -3\delta_{1}^{(1)} = 0. \end{array}$

5. [e] half the average rating of the m-th movie

• Follow the steps on page 10 of Lecture 215, we can optimize the w by minimizing the $E_{\rm in}$.

$$\begin{split} \frac{\partial}{\partial w_m} \left(\min_{\mathbf{W}, \mathbf{V}} E_{\text{in}}(\{\mathbf{w}_m\}, \{\mathbf{v}_n\}) \right) &\propto \frac{\partial}{\partial w_m} \left(\sum_{m=1}^M \left(\sum_{(\mathbf{x}_n, r_{nm}) \in \mathcal{D}_m} \left(r_{nm} - \mathbf{w}_m^T \mathbf{v}_n \right)^2 \right) \right) \\ & = \frac{\partial}{\partial w_m} \left(\sum_{(\mathbf{x}_n, r_{nm}) \in \mathcal{D}_m} \left(r_{nm} - \mathbf{w}_m^T \mathbf{v}_n \right)^2 \right) \\ & = -2 \cdot \mathbf{v}_n \cdot \sum_{(\mathbf{x}_n, r_{nm}) \in \mathcal{D}_m} \left(r_{nm} - \mathbf{w}_m^T \mathbf{v}_n \right) = 0 \end{split}$$

$$\bullet \text{ The result implies that only when } \mathbf{v}_n \cdot \sum_{(\mathbf{x}_n, r_{nm}) \in \mathcal{D}_m} \left(r_{nm} - \mathbf{w}_m^T \mathbf{v}_n \right) = 0 \text{ , the } E_{\text{in}} \text{ can be} \end{split}$$

- minimized.
- $\mathbf{v}_n \sum_{(\mathbf{x}_n, r_{nm}) \in \mathcal{D}_m} \left(r_{nm} \mathbf{w}_m^T \mathbf{v}_n \right) = 2 \sum_{(\mathbf{x}_n, r_{nm}) \in \mathcal{D}_m} \left(r_{nm} 2 \mathbf{w}_m^T \mathbf{v}_n \right) = 0$

$$egin{aligned} oldsymbol{\circ} &\longrightarrow \sum_{n=1}^{N} \left(r_{nm} - 2 \mathbf{w}_m^T
ight) = \sum_{n=1}^{N} \left(r_{nm}
ight) - 2 N \mathbf{w}_m^T = 0 \ &\longrightarrow & \mathbf{w}_m = rac{1}{2} \left(rac{1}{N} \sum_{n=1}^{N} \left(r_{nm}
ight)
ight) \end{aligned}$$

• In fact, in this problem, \mathbf{w}_m is a $\tilde{d} \times 1 = 1 \times 1$ dimension vector, which can be represented as w_m , as a scalar. Therefore, for the m-th movie, w_m is a half $(\frac{1}{2})$ the average $(\frac{1}{2})$ rating of the m-th movie ($\sum_{n=1}^{N} (r_{nm})$).

6. [b]
$$a_m \leftarrow (1 - \eta)a_m + \eta \cdot (r_{nm} - \mathbf{w}_m^T \mathbf{v}_n - b_n)$$

$$egin{aligned} rac{\partial \mathrm{err}}{\partial a_m} = & rac{\partial}{\partial a_m} ig(r_{nm} - \mathbf{w}_m^T \mathbf{v}_n - a_m - b_n ig)^2 \ = & -2 ig(r_{nm} - \mathbf{w}_m^T \mathbf{v}_n - a_m - b_n ig) \end{aligned}$$

• Then follow the update function of SGD:

$$a_m \leftarrow a_m - (\text{larning rate}) \cdot \text{err}$$

$$egin{aligned} &= a_m + \left(rac{\eta}{2}
ight) \cdot 2 \left(r_{nm} - \mathbf{w}_m^T \mathbf{v}_n - a_m - b_n
ight) \ &= a_m + \eta \left(r_{nm} - \mathbf{w}_m^T \mathbf{v}_n - a_m - b_n
ight) \ &= (1 - \eta) \cdot a_m + \eta \cdot \left(r_{nm} - \mathbf{w}_m^T \mathbf{v}_n - b_n
ight) \end{aligned}.$$

7. [**d**] [0.16, 0.08, 0.24]

• Follow the definition of *G* on page 7 of Lecture 207,

$$G(\mathbf{x}) = ext{sign}\left(\sum_{t=1}^{T=3} g_t(\mathbf{x})
ight) = ext{sign}igg(g_1(\mathbf{x}) + g_2(\mathbf{x}) + g_3(\mathbf{x})igg)\,.$$

• To make a "incorrect classification" in a 3-binary-classifier model, at least 2 classifiers need to make an error, i.e., while the real label is +1, but $G(\mathbf{x})$ is -1, meaning at least two of

$$(g_1,g_2,g_3)$$
 needs to output -1 . Which means the $E_{\mathrm{out}}(G) \leq rac{2}{3+1} \sum_{i=1}^3 E_{\mathrm{out}}(g_i)$.

$$ullet$$
 [a] $E_{
m out}(G) \leq rac{2}{3+1} \sum_{i=1}^3 E_{
m out}(g_i) = rac{1}{2} (0.04 + 0.16 + 0.16) = 0.18$, impossible.

$$ullet$$
 [b] $E_{ ext{out}}(G) \leq rac{2}{3+1} \sum_{i=1}^3 E_{ ext{out}}(g_i) = rac{1}{2} (0.04 + 0.08 + 0.24) = 0.18$, impossible.

$$ullet \left[\mathbf{c}
ight] E_{ ext{out}}(G) \leq rac{2}{3+1} \sum_{i=1}^{3} E_{ ext{out}}(g_i) = rac{1}{2} (0.06 + 0.04 + 0.16) = 0.18 \, , ext{impossible}.$$

$$ullet \left[\mathbf{d}
ight] \, E_{
m out}(G) \leq rac{2}{3+1} \sum_{i=1}^3 E_{
m out}(g_i) = rac{1}{2} (0.16 + 0.08 + 0.24) = 0.24 \, ext{, possible.}$$

• [a]
$$E_{\mathrm{out}}(G) \leq \frac{2}{3+1} \sum_{i=1}^{3} E_{\mathrm{out}}(g_i) = \frac{1}{2} (0.04 + 0.06 + 0.24) = 0.17$$
, impossible.

8. [c] 0.32

• To make a "incorrect classification" in a 5-binary-classifier model, at least 3 classifiers need to make an error, i.e., while the real label is +1, but $G(\mathbf{x})$ is -1, meaning at least 3 of $(g_1, g_2, g_3, g_4, g_5)$ needs to output -1.

$$E_{
m out} \leq inom{5}{3} (0.4)^3 (0.6)^2 + inom{5}{4} (0.4)^4 (0.6)^1 + inom{5}{5} (0.4)^5 = 0.234 + 0.0768 + 0.01024 = 0.32103$$
 , select $[{f c}]$ 0.32.

9. [**b**] 60.7%

- $\bullet~$ When an example is not sampled, the probability is $\frac{N-1}{N}$.
- $\bullet~$ When two~example~is~not~sampled, the probability is

$$\left(\frac{N-1}{N}\right)\cdot \left(\frac{N-1}{N}\right) = \left(\frac{N-1}{N}\right)^2.$$

• When **0.5N example is not sampled**, the probability is

$$\underbrace{\left(\frac{N-1}{N}\right)\cdots\left(\frac{N-1}{N}\right)}_{0.5N} = \left(\frac{N-1}{N}\right)^{0.5N}.$$

• When
$$N$$
 is very large, $\left(\frac{N-1}{N}\right)^{0.5N}=\left(1-\frac{1}{N}\right)^{0.5N}=e^{-0.5}\sim 0.60653066\sim 60.7\%$, as $N\to\infty.$

10. [e] none of the other choices

• If $\mathbf{x} = \mathbf{x}'$, any θ will make both classify into the same direction (classification), where $(\phi(\mathbf{x})^T)(\phi(\mathbf{x}')) = 1 \cdot 1 = (-1) \cdot (-1) = 1$. For any L and R (L < R), there have (R - L + 1) even integers between (including) 2L and 2R, and (R - L) odd integers, which means there has (R - L) candidates θ . Each candidate θ can create 2 decision stump: for the negative direction and the positive direction. Thus, $K_{ds}(\mathbf{x}, \mathbf{x}') = 2d \times (R - L)$ when $\mathbf{x} \neq \mathbf{x}'$.

- If $\mathbf{x} \neq \mathbf{x}'$, assume that L = 0, R = 4, and $\mathbf{x} = 2$, $\mathbf{x}' = 4$ (in this dimension), $\|\mathbf{x} \mathbf{x}'\|_1 = 2$, there has 2 decision stump ($\theta = 3$, for positive and negative direction); if $\mathbf{x} = 2$, $\mathbf{x}' = 6$, $\|\mathbf{x} \mathbf{x}'\|_1 = 4$, there has 4 decision stump ($\theta = 3 \lor 5$, and for each has positive and negative direction). From the example, we can know when the l 1 norm distance increase 2, the number of decision stump will also increase 2, where the average of number of decision stump is $\frac{\|\mathbf{x} \mathbf{x}'\|_1}{2} \times 2$.
- When $\mathbf{x} \neq \mathbf{x}'$, they are in the different classification. where $(\phi(\mathbf{x})^T)(\phi(\mathbf{x}')) = 1 \cdot (-1) = (-1) \cdot 1 = (-1)$. The value of $(\phi(\mathbf{x})^T)(\phi(\mathbf{x}'))$ from 1 becomes -1, need to minus 2. Thus, $K_{ds}(\mathbf{x}, \mathbf{x}')$ should be $2d(R-L) 2\|\mathbf{x} \mathbf{x}'\|_1$. None of the choices is correct.

11. [a] 19

• To find the optimal re-weighting, let:

$$\epsilon_u = rac{\sum_{n=1}^N u_n^{(1)} \llbracket y_n
eq g_1(\mathbf{x}_n)
rbrace}{\sum_{n=1}^N u_n^{(1)}}$$

$$\begin{array}{ll} \bullet & = \sum_{n=1}^N u_n^{(1)} \llbracket y_n \neq -1 \rrbracket \\ & = \frac{(1+1+\dots+1)}{N} \\ & = \frac{0.05N}{N} \ (5\% \ \text{of the samples are positive, making the incorrect example}) \\ & = 0.05 \end{array}$$

- Thus, $\phi_u = \sqrt{(1 \epsilon_u)/\epsilon_u} = \sqrt{(1 0.05)/0.05} = \sqrt{19}$.
- For the incorrect examples ($[(y_t = 1) \neq (g_1(\mathbf{x}_n) = -1)]$), $u_+^{(t+1)} = u_+^t \cdot \blacklozenge_u$; and for the correct example ($[(y_t = -1) = (g_t(\mathbf{x}_n) = 1)]$), $u_-^{(t+1)} = u_-^t / \blacklozenge_u$.

• When
$$t=2,\; \frac{u_+^{(2)}}{u_-^{(2)}}=\frac{u_+^{(1)}\cdot \blacklozenge_u}{u_-^{(2)}/\blacklozenge_u}= \blacklozenge_u^2=19\,.$$

- 12. [d] $E_{\text{in}}(G_T) \leq \exp(-2T(\frac{1}{2} \epsilon)^2)$
 - Follow the definition on page 14 of Lecture 208, for the incorrect examples ($[y_n \neq g_t(\mathbf{x}_n)]$), $u_n^{(t+1)} = u_n^t \cdot \blacklozenge_t$, and for the correct example ($[y_n = g_t(\mathbf{x}_n)]$), $u_n^{(t+1)} = u_n^t/\blacklozenge_t$, where $\blacklozenge_t = \sqrt{(1 \epsilon_t)/\epsilon_t}$.
 - ullet Compute $\dfrac{U_{t+1}}{U_t}$ by the definition as problem mentioned:

$$\begin{split} \frac{U_{t+1}}{U_{t}} &= \frac{\sum_{n=1}^{N} u_{n}^{(t+1)}}{\sum_{n=1}^{N} u_{n}^{(t+1)}} \\ &= \frac{\sum_{n=1}^{N} u_{n}^{(t+1)} \llbracket y_{n} = g_{t}(\mathbf{x}_{n}) \rrbracket + \sum_{n=1}^{N} u_{n}^{(t+1)} \llbracket y_{n} \neq g_{t}(\mathbf{x}_{n}) \rrbracket}{\sum_{n=1}^{N} u_{n}^{(t)} \llbracket y_{n} = g_{t}(\mathbf{x}_{n}) \rrbracket + \sum_{n=1}^{N} u_{n}^{(t)} \llbracket y_{n} \neq g_{t}(\mathbf{x}_{n}) \rrbracket} \\ &= \frac{\sum_{n=1}^{N} (u_{n}^{(t)} / \Phi_{t}) \llbracket y_{n} = g_{t}(\mathbf{x}_{n}) \rrbracket + \sum_{n=1}^{N} (u_{n}^{(t)} \cdot \Phi_{t}) \llbracket y_{n} \neq g_{t}(\mathbf{x}_{n}) \rrbracket}{\sum_{n=1}^{N} u_{n}^{(t)} \llbracket y_{n} = g_{t}(\mathbf{x}_{n}) \rrbracket + \sum_{n=1}^{N} u_{n}^{(t)} \llbracket y_{n} \neq g_{t}(\mathbf{x}_{n}) \rrbracket} \\ &= \frac{\sum_{n=1}^{N} (u_{n}^{(t)} / \sqrt{(1 - \epsilon_{t}) / \epsilon_{t}}) \llbracket y_{n} = g_{t}(\mathbf{x}_{n}) \rrbracket + \sum_{n=1}^{N} u_{n}^{(t)} \llbracket y_{n} \neq g_{t}(\mathbf{x}_{n}) \rrbracket}{\sum_{n=1}^{N} u_{n}^{(t)} \llbracket y_{n} = g_{t}(\mathbf{x}_{n}) \rrbracket + \sum_{n=1}^{N} u_{n}^{(t)} \llbracket y_{n} \neq g_{t}(\mathbf{x}_{n}) \rrbracket} \\ &= \sqrt{(1 - \epsilon_{t}) / \epsilon_{t}} \cdot \epsilon_{t} + \sqrt{\epsilon_{t} / (1 - \epsilon_{t})} \cdot (1 - \epsilon_{t}) \\ &= 2\sqrt{\epsilon_{t} (1 - \epsilon_{t})} \\ &\leq 2\sqrt{\epsilon_{t} (1 - \epsilon_{t})} \\ &\leq 2\sqrt{\epsilon_{t} (1 - \epsilon_{t})} \\ &\leq 2 \cdot \frac{1}{2} \exp(-2(\frac{1}{2} - \epsilon)^{2}) = \exp(-2(\frac{1}{2} - \epsilon)^{2}) \text{ (from the Hint)} \end{split}$$

• We can rewrite the result into:

$$\begin{split} &\frac{U_{t+1}}{U_t} \leq \exp(-2(\frac{1}{2} - \epsilon)^2) \\ &\longrightarrow U_{t+1} \leq U_t \cdot (\exp(-2(\frac{1}{2} - \epsilon)^2) \\ &\longrightarrow U_{T+1} \leq U_T \cdot (\exp(-2(\frac{1}{2} - \epsilon)^2) \\ &\longrightarrow U_{T+1} \leq U_{T-1} \cdot (\exp(-2(\frac{1}{2} - \epsilon)^2) \cdot (\exp(-2(\frac{1}{2} - \epsilon)^2) \\ &\vdots ... \text{iteration...} \end{split}$$

$$\begin{array}{ccc} \bullet & \longrightarrow U_{T+1} \leq U_1 \cdot \underbrace{\left(\exp(-2(\frac{1}{2} - \epsilon)^2) \cdot \cdots \left(\exp(-2(\frac{1}{2} - \epsilon)^2\right)\right)}_{T} \\ & \longrightarrow U_{T+1} \leq U_1 \cdot \left(\exp(-2(\frac{1}{2} - \epsilon)^2\right)^T \\ & \longrightarrow U_{T+1} \leq \frac{1}{N} \sum_{n=1}^{N} \exp\left(\underbrace{-y_n \sum_{\tau=1}^{t=0} \alpha_{\tau} g_{\tau}(\mathbf{x}_n)}_{=0}\right) \cdot \left(\exp(-2(\frac{1}{2} - \epsilon)^2\right)^T \\ & \longrightarrow E_{\text{in}}(G_T) \leq U_{T+1} \leq \left(\exp(-2T(\frac{1}{2} - \epsilon)^2\right) \end{array}$$

- 13. [d] the closeness, which is $1 |\mu_+ \mu_-|$.
 - Normalized classification error is $\frac{\min(\mu_+,\mu_-)}{1/2}=2\min(\mu_+,\mu_-)$, the maximum value is $2\times\frac{1}{2}=1$, when $\mu_+=\mu_-=\frac{1}{2}$. Substitute $\mu_-=1-\mu_+$ into each choice:
 - [a] The Gini index: $1 \mu_+^2 (1 \mu_+)^2 = -2\mu_+^2 + 2\mu_+$. Solve $\frac{\partial (-2\mu_+^2 + 2\mu_+)}{\partial \mu_+} = 0$, $\mu_+^* = \frac{1}{2}$. The maximum value is $\frac{1}{2}$. Normalized form is $\frac{-2\mu_+^2 + 2\mu_+}{1/2} = -4\mu_+^2 + 4\mu_+$.

$$\mu_+(1-(\mu_+-(1-\mu_+)))^2+(1-\mu_+)(-1-(\mu_+-(1-\mu_+)))$$
 • [b] The squared error:
$$=\mu_+(-2\mu_++2)^2+(1-\mu_+)(-2\mu_+)^2\\ =-4\mu_+^2+4\mu_+$$
 Solve the F.O.D. equals to 0, $\mu_+^*=\frac{1}{2}$. The maximal value 1. Normalized form is $-4\mu_+^2+4\mu_+$.

- [c] The entropy: $-\mu_+ \ln \mu_+ (1-\mu_+) \ln (1-\mu_+)$. Solve the F.O.D. equals to 0, $\mu_+^* = \frac{1}{2}$. The maximal value $= \ln 2$. Normalized form is $\frac{-\mu_+ \ln \mu_+ (\mu_-) \ln \mu_-}{\ln 2}$.
- [d] The closeness: $1 |\mu_+ \mu_-| = 1 |\mu_+ (1 \mu_+)|$. The maximal value = 1, when $\mu_+^* = \mu_-^* = \frac{1}{2}$. Normalized form is $1 |\mu_+ \mu_-|$.
 - If $\mu_+ < 0.5$, $1 |\mu_+ \mu_-| = 1 |2\mu_+ 1| = 1 (1 2\mu_+) = 2\mu_+$.
 - If $\mu_- \geq 0.5$,

$$1-|\mu_+-\mu_-|=1-|2\mu_+-1|=1-(2\mu_+-1)=2-2\mu_+=2(1-\mu_+)=2\mu_-.$$

- Thus, it can imply $1 |\mu_+ \mu_-| = 2 \min(\mu_+, \mu_-)$.
- 14. [c] 0.18
- 15. [d] 0.28
- 16. [a] 0.01
- 17. [d] 0.16
- 18. [b] 0.07
- 19. [e] neural networks and deep learning
 - First reason, they are similar to my research topic. Other reason, in my opinion, deep learning is like a magic, we have few idea about its "black box" mechanism, but sometimes it just work very well. This makes me feel that I'm a magician when I create a model to train my dataset, and really get some interesting output results.
- 20. [b] matrix factorization
 - I think matrix factorization is a boring process. Though I know that the subject of "matrix" has strong power and really be a nice tool for studying and research, no matter for mathematics or computer science, but I'm just lack of interesting on it:(.