Key Tracker

Final Project

Eunbi Kim, Elizabeth (Liz) Myers, Nehal Taya, Rutu Hasmukh Waghela

The Scenario

Why do we think about the database system for tracking keys?

The Rescue Mission provides emergency housing, meals and services to the unhoused in Syracuse, NY.

- 400 employees
- 11 housing, admin building, 27 stores and donation centers
- 700 distinct keys
- (Problem) The current key tracking software is on a PC from the mid-90's, using an Alpha Four database.

Requirements

What functions do we need from the key tracking database?

Function 1

Viewing what keys are assigned to an employee.

Use case: HR looks up employee to verify what keys should be returned when off boarding staff.

Function 2

Viewing all employees that are assigned a particular key.

Use case: When rekeying a door lock, Facilities can look up everyone who has access to that lock to make sure they get the new key.

Function 3

Track key data (storage hook, bitting, blank type, keys on hand)

Use case: The information facilities needs to make keys (blank, bitting, stamp) needs to be easily available.

Function 4

Track asset data

Use case: Allows
Facilities to look up an asset (room, door, desk, vehicle) to find the keys that operate it.

Project Process

How did we work on the project?

Planning Analysis Design **Implementation** Maintenance Understanding and Analysing the Creating Building, testing Monitoring and figuring out the Problem and specifications for and deploying supporting problems Capital Data application solution solutions Requirements

Project Proposal

Data Requirement Table/ Conceptual Data Model Diagram

Logical Data Model Diagram

SQL codes/Application

Structure of the Database System

What does it look like?

Keyholder Asset/Building

Data Requirement Table - Key

		Enti	ties and Attributes
Entity	Attribute	Props	Descripion
	KeyStamp	RU	Code stamped on key
	Blank		Key blank needed to cut key
	Bitting	RU	Machine bitting to cut key
	Description		General info
	Hook	RU	Where made key is hung
Kov	Made	D	Number made - generated by log
Key	Found	D	Number found - generated by log
	Returned	D	Number returned - generated by log
	Issued	D	Number issued - generated by log
	Destroyed	D	Number destroyed - generated by log
	Lost	D	Number lost - generated by log
	Available	D	Number on hand - Creat+Fnd+Rtrn-Issue-Dstr-Lost
KeyLog	Event ID	RU	System generated
	KeyStamp	R	Code stamped on key
	EventType	R	Made, found, returned, issued, etc
	event_date	R	Date
	Quantity	R	Number of keys
	KeyHolder	R	Keyholder assigned
	Authorized by	R	Facilities staff assigning key
Blank	Code	RU	Code stamped on blank key
KeyClass	Туре	RU	Master, not master
Hook	ID	RU	cabinet & hook # (A1-400, B1-350, C1-120, D1-80)

- Key: Key Specification
- Key stamp(id), Status (made, found, destroyed, etc.), Brief Description
- KeyLog: Key Registration Record
- Event (Registration) id, date, key holder, etc.
- Blank, Hook, KeyClass: Additional Information

Conceptual Data Model Data Requirement Table - Keyholder

Entities and Attributes					
Entity	Attribute	Props	Descripion		
KeyHolder	Employee ID	RU	Org employee ID		
	Employee Name	RC	Employee name		
	Date Added	R	Date the user record was added		
	Comments		General info		
KeyHeld	Employee ID	RU	From KeyHolder table		
	KeyStamp	RU	From key table		
	KeyStamp	RU	From key table		

- KeyHolder: The information who holds the key
- Employee Id, and Date the user record was added, brief comments
- KeyHeld: Connection between KeyHolder and Keys Table

Data Requirement Table - Building

	Entities and Attributes					
Entity	Attribute	Props	Descripion			
Asset	Asset ID	RU	System generated			
	Type	R	Door, desk, padlock, etc			
	Asset	R	Friendly name			
	Building	R	Building/ Property			
	Room	R	Room number			
	Location		Additional location info			
	KeyStamp	R	Code stamped on key			
	Rekeyed		Date item is rekeyed (rarely happens)			
	Comments		General info			
	ID	RU	System generated			
	Name	RU	Friendly name			
Building	MasterKey	R	Building master key			
	Description		General info			
	Address	RC	Building address			
KeyAccess	KeyStamp	RU	From Key table			
	Asset ID	RU	From Asset table			
Asset Type	Category	RU	Alarm, locker, cabinet, door, padlock, desk, vehicle			
MasterKey	KeyStamp	RU	From Key table (only for key class 'master'			
Iviasteritey	Building ID	RU	From building table			
BuildingKey	KeyStamp	RU	From Key table			
	Building Name	RU	From Building table			

- Building: The information of each building
- Related master key, name, address, etc.
- Asset: The information of each asset
- Building, room, location, asset type, etc.
- KeyAccess, BuildingKey: Connection between key and asset/building
- Asset Type: Additional Information of Assets
- Master Key: Managing for Only Master Key

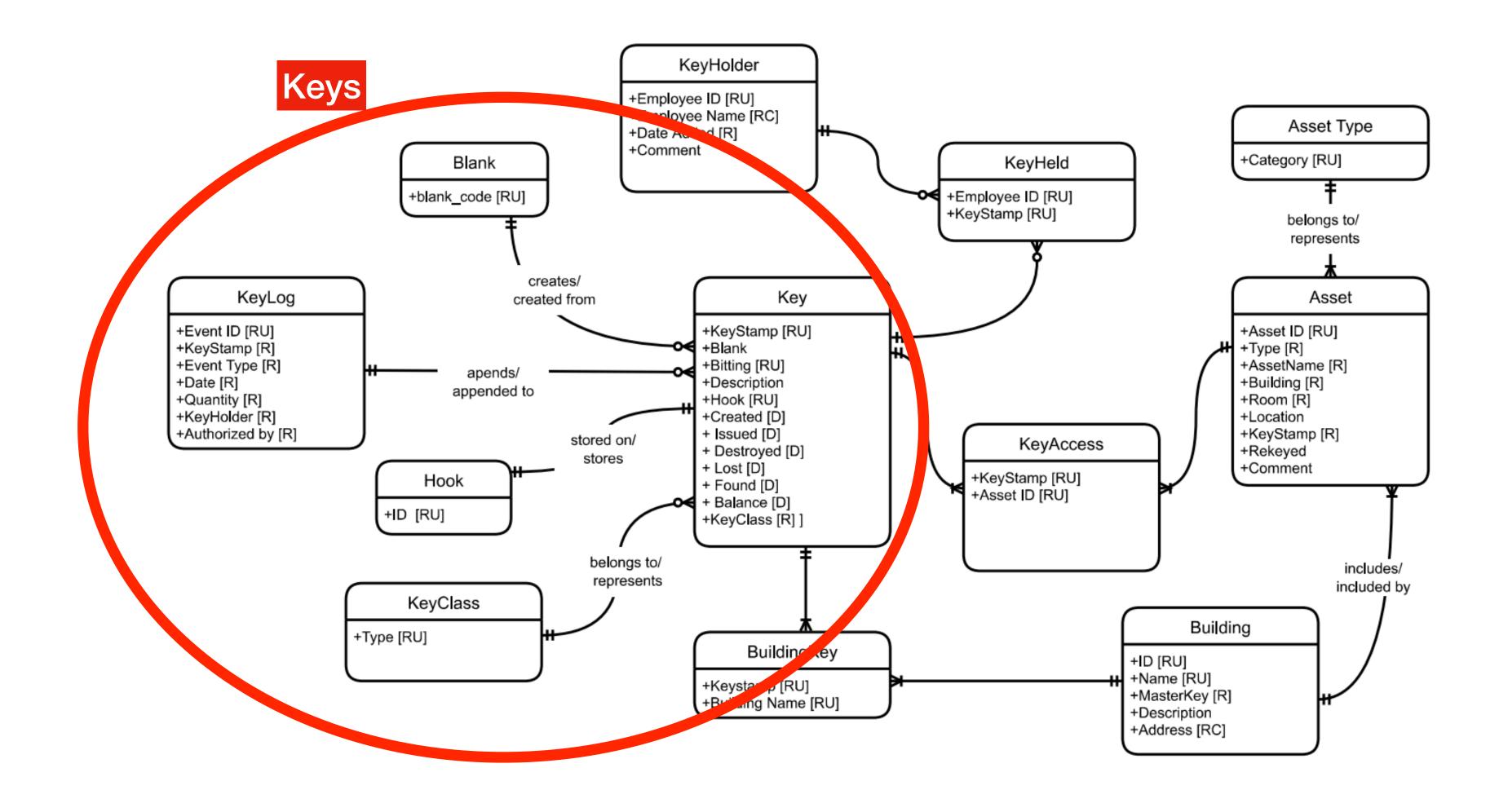
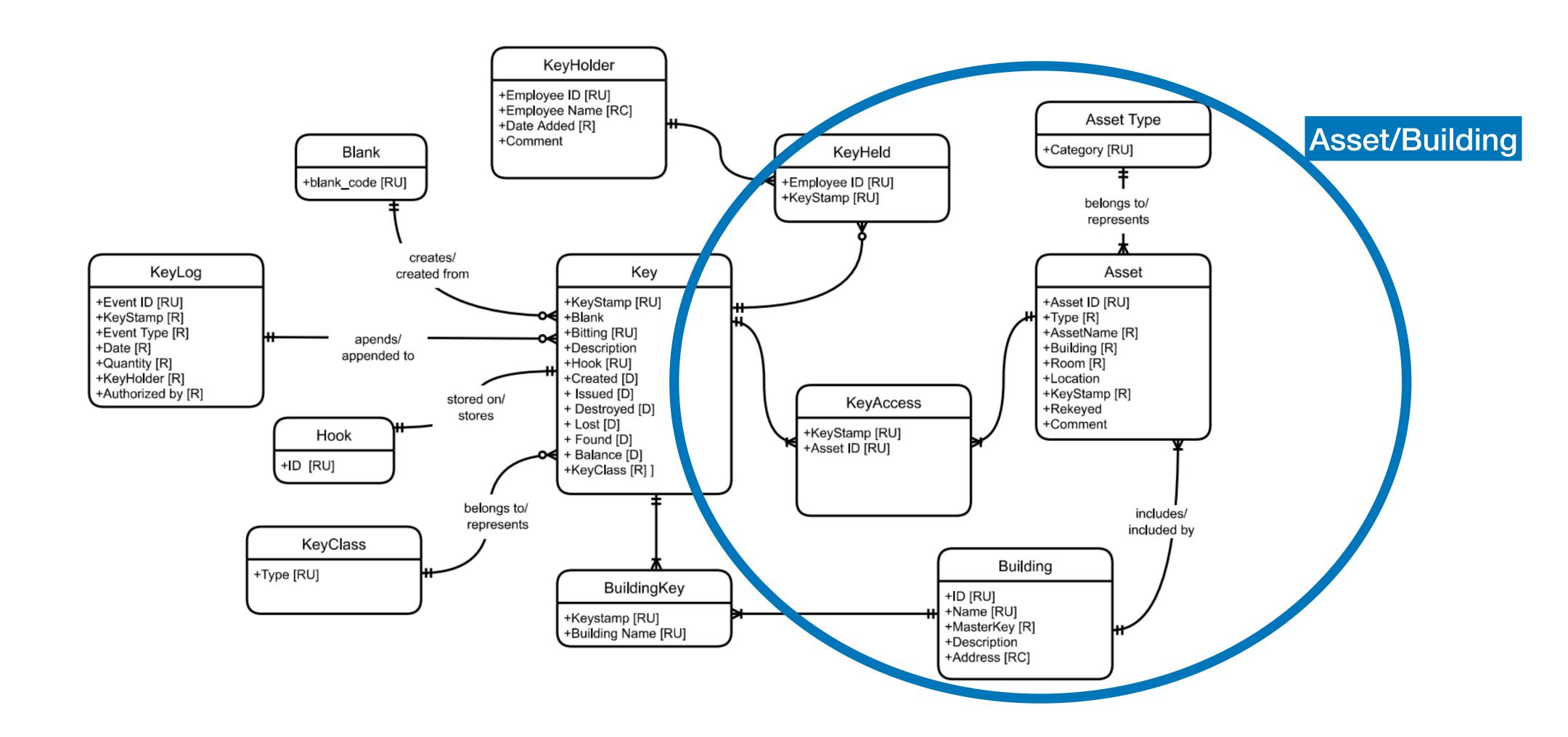
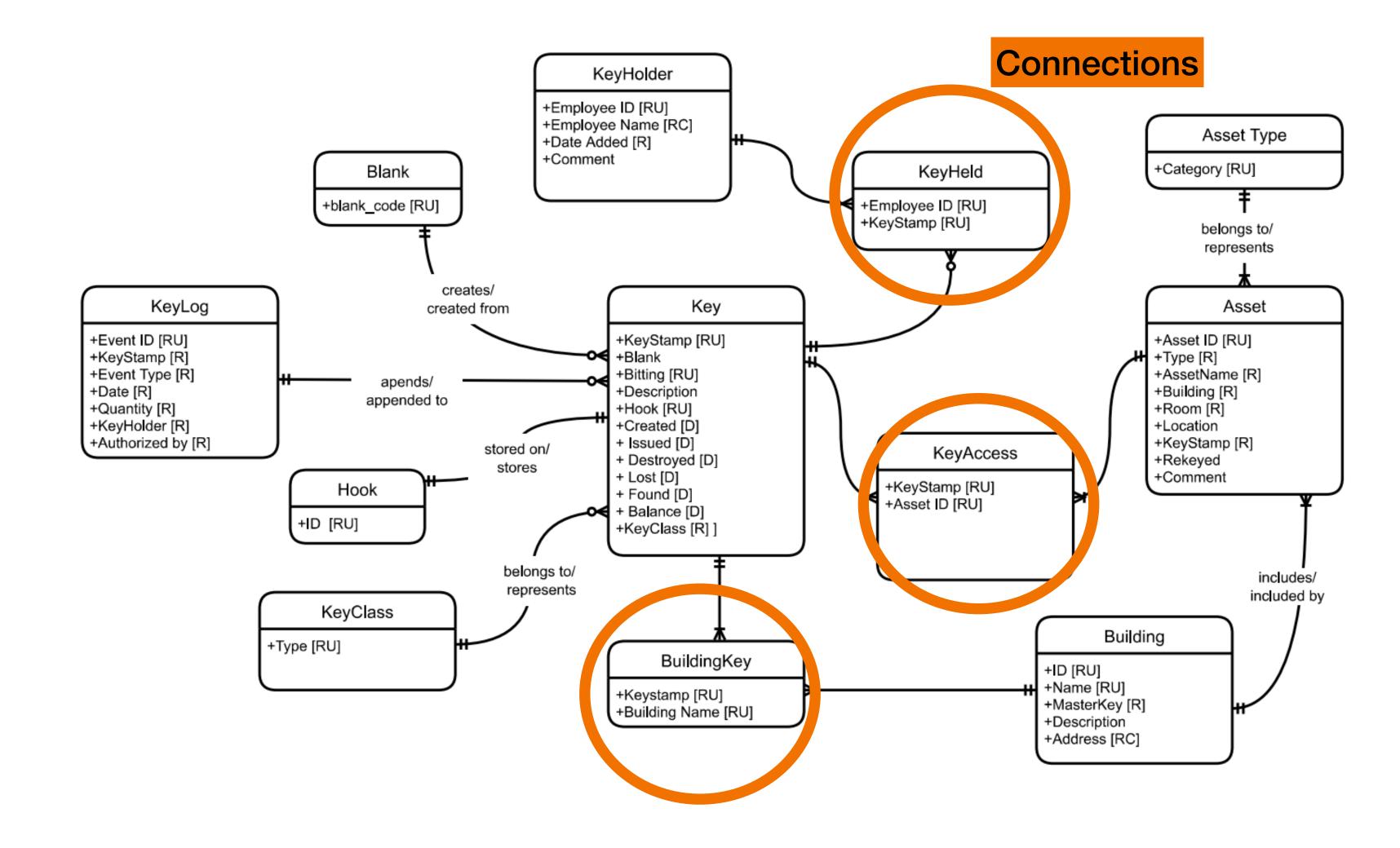
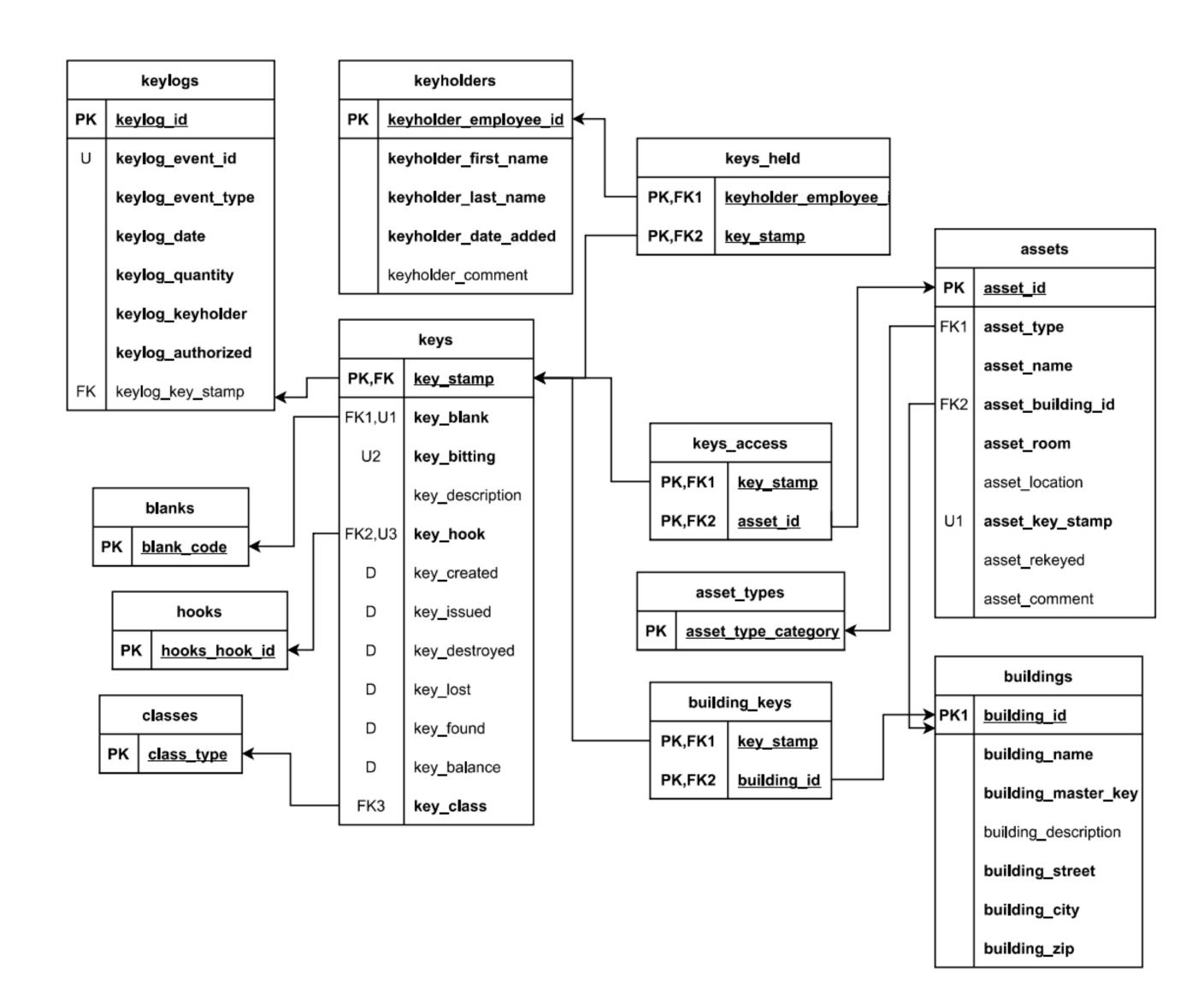


Diagram **Key Holders** KeyHolder +Employee ID [RU] +Employee Name [RC] Asset Type +Date Added [R] +Comment +Category [RU] KeyHeld Blank +Employee ID [RU] +blank_code [RU] +KeyStamp [RU] belongs to/ represents creates/ Key KeyLog Asset created from +KeyStamp [Ro +Event ID [RU] +Asset ID [RU] +KeyStamp [R] +Type [R] +Blank +Bitting [RU] +Event Type [R] +AssetName [R] +Date [R] +Building [R] +Description appended to +Room [R] +Quantity [R] +Hook [RU] +Created [D] +KeyHolder [R] +Location +Authorized by [R] + Issued [D] +KeyStamp [R] stored on/ KeyAccess + Destroyed [D] +Rekeyed + Lost [D] +Comment +KeyStamp [RU] +Asset ID [RU] Hook + Found [D] + Balance [D] +ID [RU] +KeyClass [R]] belongs to/ includes/ represents included by KeyClass Building +Type [RU] BuildingKey +ID [RU] +Name [RU] +Keystamp [RU] +MasterKey [R] +Building Name [RU] +Description +Address [RC]





Logical Data Model



SQL Codes Down/Up Script, Insert Value

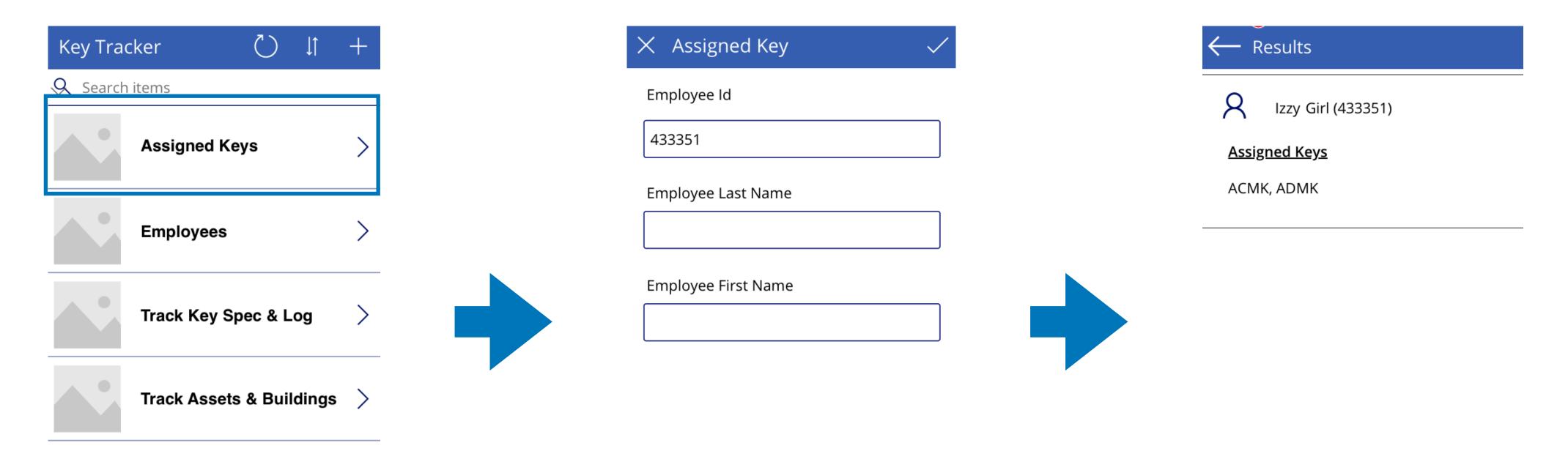
```
-- Down Script
     -- (tables)
     -- keylogs
     IF EXISTS(SELECT * FROM INFORMATION SCHEMA.TABLE CONSTRAINTS
         WHERE CONSTRAINT_NAME='PK_keylogs_keylog_id')
         ALTER TABLE keylogs DROP CONSTRAINT PK_keylogs_keylog_id
     IF EXISTS(SELECT * FROM INFORMATION_SCHEMA.TABLE_CONSTRAINTS
10
         WHERE CONSTRAINT_NAME='U_keylogs_keylog_event_id')
         ALTER TABLE keylogs DROP CONSTRAINT U_keylogs_keylog_event_id
11
12
13
     IF EXISTS(SELECT * FROM INFORMATION_SCHEMA.TABLE_CONSTRAINTS
14
         WHERE CONSTRAINT_NAME='FK_keylogs_keylog_key_stamp')
15
         ALTER TABLE keylogs DROP CONSTRAINT FK_keylogs_keylog_key_stamp
16
17
     DROP TABLE IF EXISTS keylogs
```

```
-- Up Script
 CREATE DATABASE key_tracker

∨ CREATE TABLE keylogs(
      -- attributes
      keylog_id int IDENTITY NOT NULL,
      keylog_event_id int NOT NULL,
      keylog_event_type varchar(20) NOT NULL,
      keylog_date date NOT NULL,
      keylog_quantity int NOT NULL,
      keylog_keyholder int NOT NULL,
      keylog_authorized_by int NOT NULL,
      keylog_key_stamp varchar(20) NOT NULL,
      -- primary key
      CONSTRAINT PK_keylogs_keylog_id PRIMARY KEY (keylog_id),
      -- unique
      CONSTRAINT U_keylogs_keylog_event_id UNIQUE (keylog_event_id),
      -- foreign key
      CONSTRAINT FK_keylogs_keylog_key_stamp FOREIGN KEY (keylog_key_stamp) REFERENCES keys(key_stamp)
```

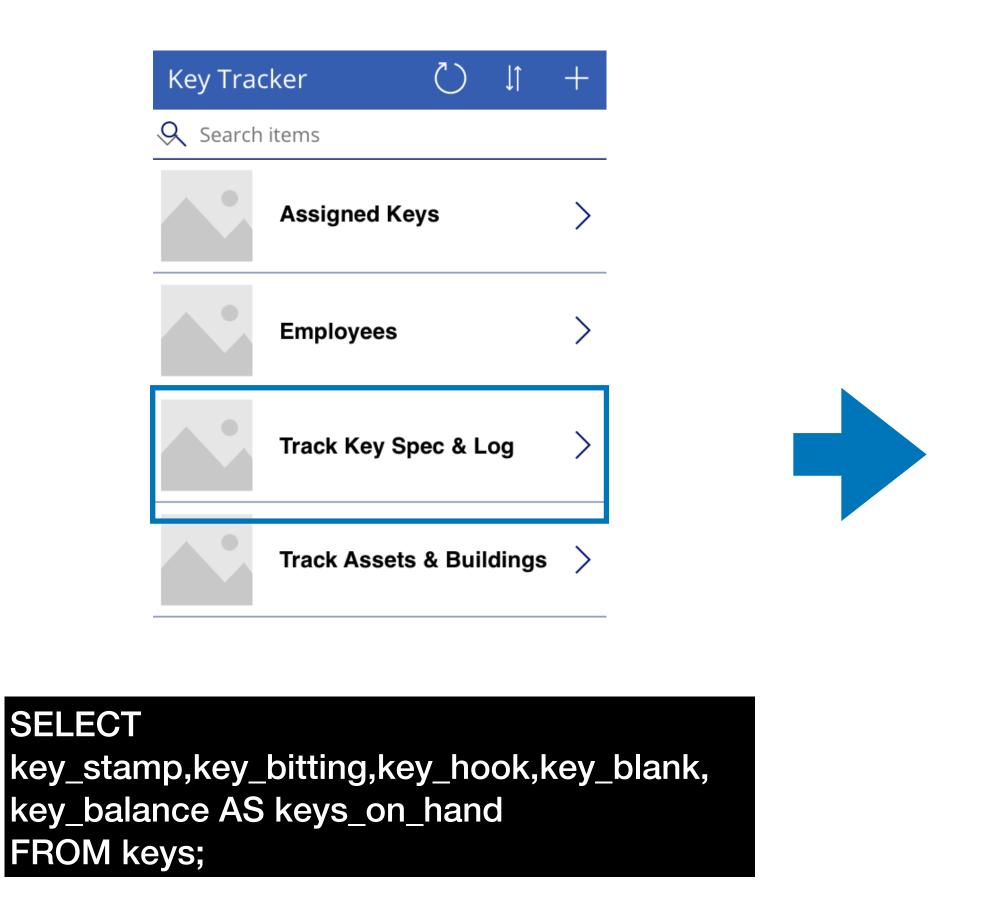
```
--keyholders table data insert
insert into keyholders (keyholder_employee_id, keyholder_first_name, keyholder_last_name, keyholder_date_added, keyholder_comment)
values
(616514,Elizabeth,Myers,"2022-12-04"," "),
(354654,Todd,Olden,"2022-12-04"," "),
(418651,Tyler,Reddo,"2022-12-04"," "),
(156678,Rick,Kent,"2022-12-04"," "),
(321562,Belinda,Sayer,"2022-12-04"," "),
(746987,Suzie,Quaker,"2022-12-04"," "),
(439461,Frosty,Paws,"2022-12-04"," "),
(433351,Izzy,Girl,"2022-12-04"," "),
(596348,Pandora,DeGrey,"2022-12-04"," "),
(941683,Iggy,Quaker,"2022-12-04",'Limited access, loses keys');
```

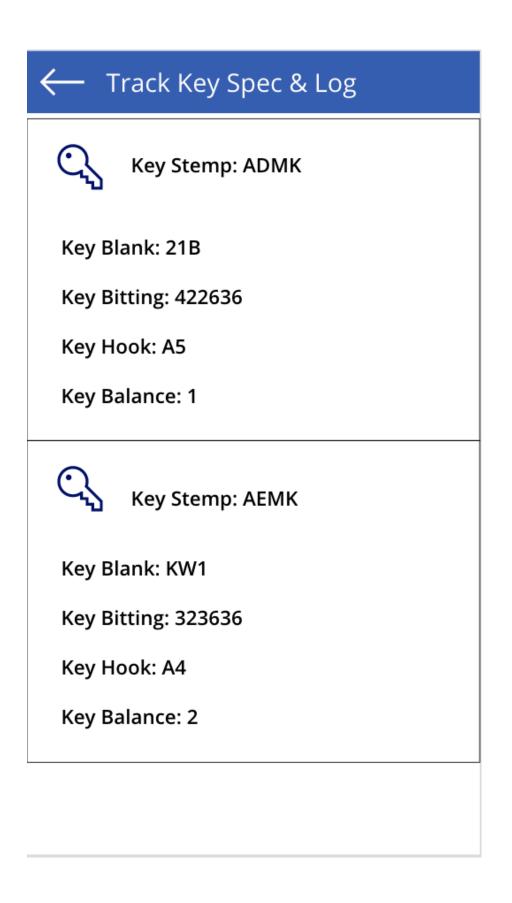
Function 1 - Viewing What Keys Are Assigned to an Employee.



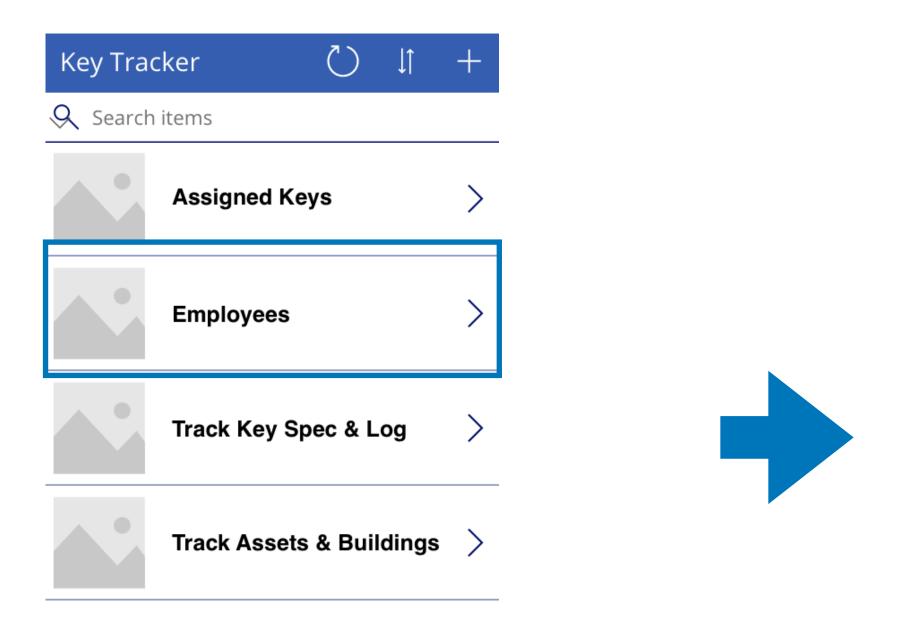
SELECT keys_held.keyholder_employee, keys.key_stamp
FROM keys_held
LEFT JOIN keys ON keys_held.key_stamp =keys.key_stamp
WHERE keys_held.keyholder_employee_id = [input] or
 key_held.keyholder_last_name LIKE '%[input]%'
 or key_held.keyholder_first_name '%[input]%'
ORDER BY keys_held.keyholder_employee;

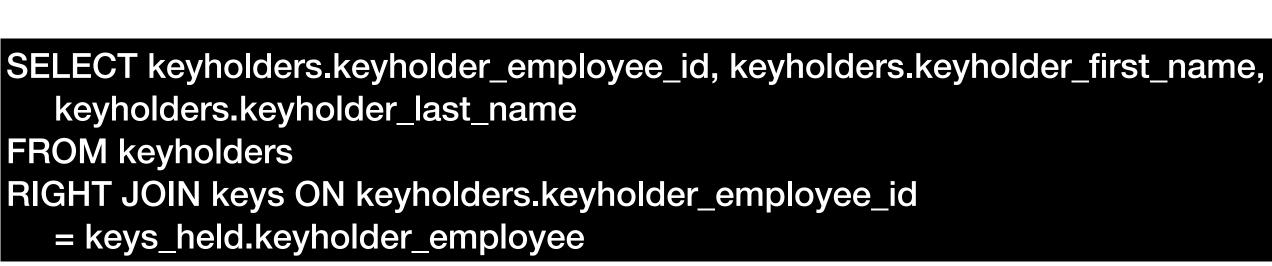
Function 2 - Viewing All Employees That Are Assigned a Key

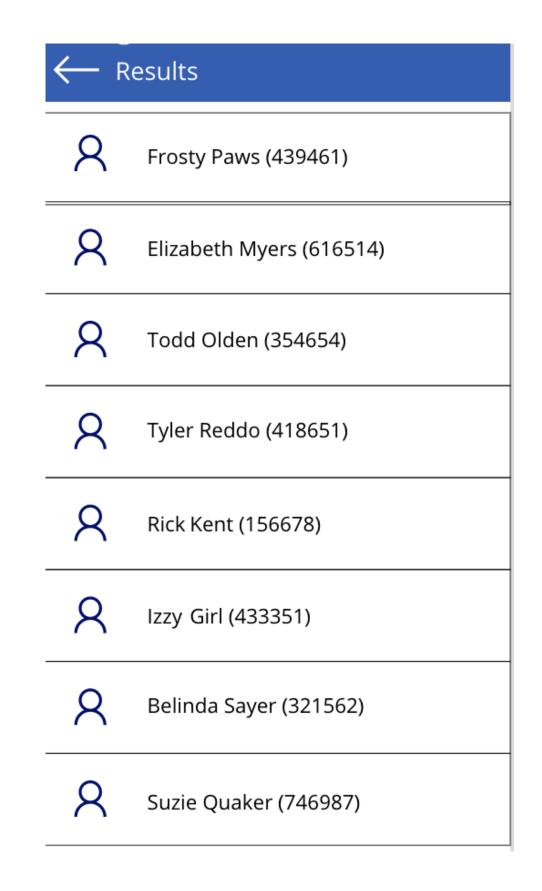




Function 3 - Track Key Data (Storage Hook, Bitting, Blank, Keys on Hand)

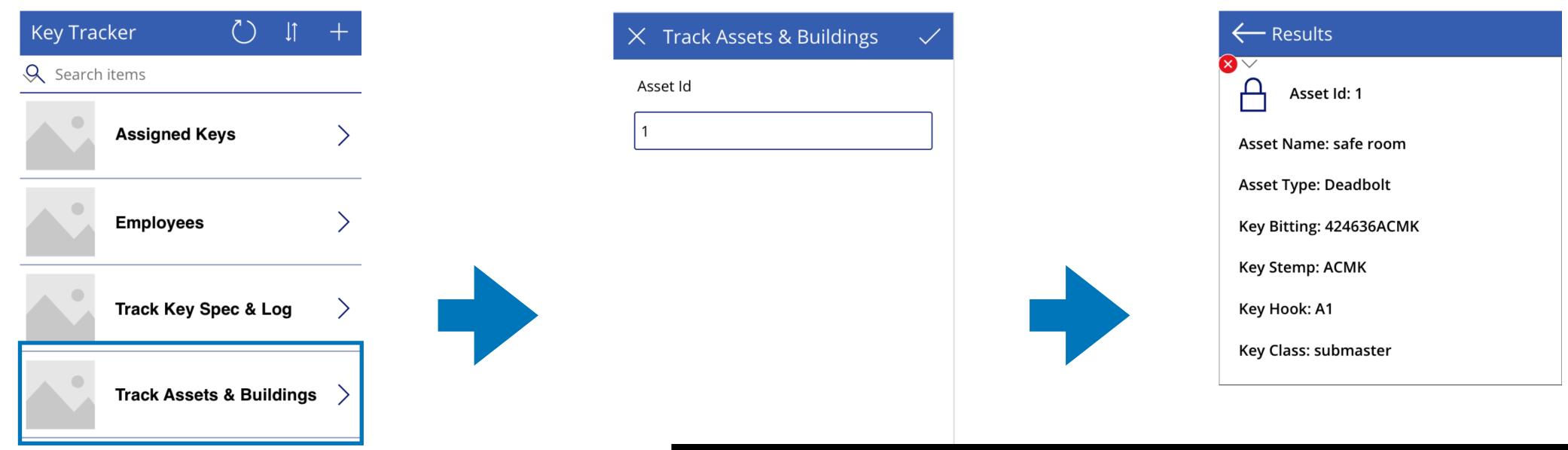






* This function shows employees who has an assigned key.

Function 4 - Track Assets & Building Data



SELECT assets.asset_id,assets.assest_type,assets.assest_name, keys.key_bitting,keys.key_stamp,keys.key_hook,keys.key_class FROM assets

RIGHT JOIN keys_access ON keys_access.asset_id =assets.asset_id RIGHT JOIN keys ON keys.keys_stamp = keys_access.key_stamp WHERE assets.asset_id = [input];

Thank You