

Assignment-15

Part -A

Que-1) Explain fail-fast and fail-safe iterators.

fail-fast iterator throws a `ConcurrentModificationException` if the collection is modified during iteration, as it works directly on the original collection and is not thread-safe.

fail-safe iterator does not throw any exception because it iterates over a copy of the collection, making it thread-safe but slightly slower.

Que-2) What is the Iterator interface?

The Java Iterator interface allows us to access and move through elements of a collection like List, Set, or Map easily. It is used to retrieve elements one by one and perform operations on them. Iterator is called a universal iterator because it works with all Collection objects. Using Iterator, we can traverse elements only in the forward direction. It supports both reading and removing elements safely. The Iterator interface was introduced in JDK 1.2 and is available in the `java.util` package. Before Iterator, Enumeration was used, which was introduced in JDK 1.0.

Que-3) What is the ListIterator interface?

The ListIterator interface in Java is used to iterate elements of a List (like `ArrayList`, `LinkedList`). It extends the Iterator interface and provides more features. Using ListIterator, we can traverse the list in both forward and backward directions. It allows reading, removing, adding, and updating elements while iterating. Important methods include `hasNext()`, `next()`, `hasPrevious()`, `previous()`, `add()`, `remove()`, and `set()`. The ListIterator interface is present in the `java.util` package and was introduced in JDK 1.2.

Que-4) What are Comparable and Comparator interfaces? Comparable is interface which is present in `java.lang` package and contain compareTo method , return type of compareTo is int it is used to define default sorting order.

Comparator is interface which is present in `java.util` package and contain compare method , return type of compare is int it is used to customized sorting order.

Que-5) Difference between Comparable and Comparator.

Comparable - Comparable is used to define the natural ordering of objects. The sorting logic is written inside the same class by implementing the `compareTo()` method. It supports only one sorting order and is useful when a single, default sorting sequence is needed.

Comparator - Comparator is used to define custom or external sorting logic. The comparison logic is written in a separate class using the `compare()` method. It supports multiple sorting orders and is helpful when different ways of sorting are required without modifying the original class.

Part-B

Que-1) Write a program to count occurrences of words using HashMap.

```

import java.util.HashMap;
import java.util.Map.Entry; import
java.util.Scanner;

public class OccuranceOfWord {
    public static void main(String[] args) {

        Scanner sc = new Scanner(System.in);
        HashMap<String, Integer> hm = new HashMap<String, Integer>();
        System.out.println("Enter a String : ");
        String str = sc.nextLine();
        String[] arr = str.split(" ");
        for (String x : arr) {
            if (hm.containsKey(x))
                hm.put(x, hm.get(x) + 1);
            else
                hm.put(x, 1);
        }

        for (Entry<String, Integer> ent : hm.entrySet()) {
            System.out.println(ent);
        }

    }
}

Output - Enter a
String : aa bb
cc aa bb aa aa=3
bb=2 cc=1

```

Que-2) Write a program to find duplicate characters using HashMap.

```

import java.util.HashMap; import
java.util.Map.Entry; import
java.util.Scanner;

public class DuplicateChar {
    public static void main(String[] args) {

        Scanner sc = new Scanner(System.in);
        HashMap<Character, Integer> hm = new HashMap<>();
        System.out.println("Enter a String : ");
        String str = sc.nextLine();
        char[] ch = str.toCharArray();
        for (char x : ch) {
            if
(hm.containsKey(x))
                hm.put(x, hm.get(x) + 1);
            else
                hm.put(x, 1);
        }
    }
}

```

```

        for (Entry<Character, Integer> ent : hm.entrySet()) {
            if(ent.getValue() > 1)
                System.out.println(ent);
        }
    }
}

```

Que-3) Write a program to sort a HashMap by keys.

```

import java.util.Collections;
import java.util.HashMap;
import java.util.List; import
java.util.Map.Entry; import
java.util.Scanner; import
java.util.TreeMap;

public class SortKey {
    public static void main(String[] args) {

        Scanner sc = new Scanner(System.in);
        HashMap<Integer, String> hm = new HashMap<>();
        hm.put(1, "rutuja");
        hm.put(3, "nikita");
        hm.put(2, "sanika");
        hm.put(4, "jiya");
        hm.put(5, "jagruti");

        TreeMap<Integer, String> tm = new TreeMap<>(hm);

        for (Entry<Integer, String> ent : hm.entrySet()) {
            System.out.println(ent);
        }
    }
}

```

Output -
1=rutuja
2=sanika
3=nikita
4=jiya
5=jagruti

Que-4) Write a program to sort a HashMap by values. import
java.util.*;

```

public class SortHashMapByValue {      public
static void main(String[] args) {

```

```

    HashMap<Integer, String> map = new HashMap<>();
map.put(1, "rutuja");           map.put(3, "sanika");
map.put(2, "Rani");            map.put(4, "Mayuri");
map.put(5, "Anisha");

    List<Map.Entry<Integer, String>> list =
new ArrayList<>(map.entrySet());
Collections.sort(list, (e1, e2) ->
    e1.getValue().compareTo(e2.getValue()));

    LinkedHashMap<Integer, String> sortedMap = new LinkedHashMap<>();
for (Map.Entry<Integer, String> entry : list) {
sortedMap.put(entry.getKey(), entry.getValue());
}
for (Map.Entry<Integer, String> entry : sortedMap.entrySet()) {
    System.out.println(entry.getKey() + " = " +
entry.getValue());
}
}
}

```

Output -
5 = Anisha
4 = Mayuri
3 = Rani
2 = rutuja
1 = sanika

Que-5) Write a program to merge two HashMaps.

```

import java.util.*;

public class SortHashMapByValue {
    public static void main(String[] args) {

        HashMap<Integer, String> map1 = new HashMap<>();
map1.put(1, "rutuja");           map1.put(2, "Ovi");
map1.put(3, "Rani");            map1.put(4, "Mayuri");
map1.put(5, "Anisha");

        HashMap<Integer, String> map2 = new HashMap<>();
map2.put(6, "rutuja");           map2.put(7, "Ovi");
map2.put(8, "Rani");            map2.put(9, "Mayuri");
map2.put(10, "Anisha");

        HashMap<Integer, String> map3 = new HashMap<>(map1);

        map3.putAll(map2);

        for (Map.Entry<Integer, String> entry : map3.entrySet()) {
            System.out.println(entry.getKey() + " = " +
entry.getValue());
        }
    }
}
```

}

OUTPUT -
1 = rutuja
2 = Ovi
3 = Rani
4 = Mayuri
5 = Anisha
6 = rutuja
7 = Ovi
8 = Rani
9 = Mayuri
10 = Anisha