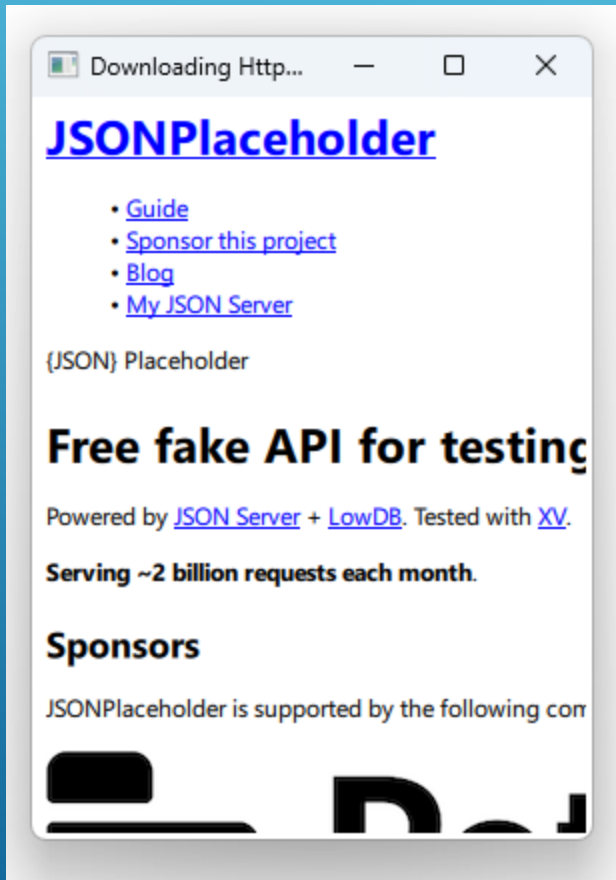


Notes to self

- . Using XMLHttpRequest to download data from the internet.
- . You get data by calling the open method on yoUR XMLHttpRequest object
- . You can either call open asynchronously (default) or synchronously by putting in the 3rd bool parameter. See docs
- . In this lecture we'll just go with the default : asynchronous
- . Use the info you have and improvise.

XMLHttpRequest



Download with a callback

```
//Process the data in a callback
function downloadData(url, callback)
{
    var xhr = new XMLHttpRequest();
    xhr.onreadystatechange = function(){
        //XMLHttpRequest.HEADERS_RECEIVED
        //XMLHttpRequest.DONE
        if ( xhr.readyState === XMLHttpRequest.HEADERS_RECEIVED){
            console.log("HEADERS RECEIVED")
        }else if(xhr.readyState === XMLHttpRequest.DONE ){

            if( xhr.status === 200){
                console.log("Resource found")
                callback(xhr.responseText.toString())
            }else{
                console.log("Resource not found")
                callback(null)
            }
        }
    }
    //Kick off the download
    xhr.open("GET",url)
    xhr.send()
}
```

Download Right Away

```
//Process the data right away

function downloadData(url){
    var xhr = new XMLHttpRequest();
    xhr.onreadystatechange = function(){
        //XMLHttpRequest.HEADERS_RECEIVED
        //XMLHttpRequest.DONE
        if ( xhr.readyState === XMLHttpRequest.HEADERS_RECEIVED){
            console.log("HEADERS RECEIVED")
        }else if(xhr.readyState === XMLHttpRequest.DONE ){
            if( xhr.status == 200){
                //console.log("Got the data , it is : " + xhr.responseText.toString())
                textAreaId.text = xhr.responseText.toString();
            }else{
                console.log("Something went wrong")
            }
        }
    }
    //Kick off the download
    xhr.open("GET",url)
    xhr.send()
}
```

Trigger the download

```
MouseArea{
    anchors.fill: parent
    onClicked: {
        /*
         * Urls to try :
         * . https://www.qt.io/
         * . https://github.com/
         * . https://jsonplaceholder.typicode.com/
         */

        //Process the data right away
        //downloadData("http://www.icndb.com/")

        //Using callback
        downloadData("https://jsonplaceholder.typicode.com/", function(response){
            if ( response)
            {
                textAreaId.text = response

            }else{
                //null
                textAreaId.text = "Some error"
            }
        })
    }
}
```

CMake

```
find_package(Qt6 6.2 COMPONENTS Quick QuickControls2 REQUIRED)
...
target_link_libraries(app2-Button
    PRIVATE Qt6::Quick Qt6::QuickControls2)
```