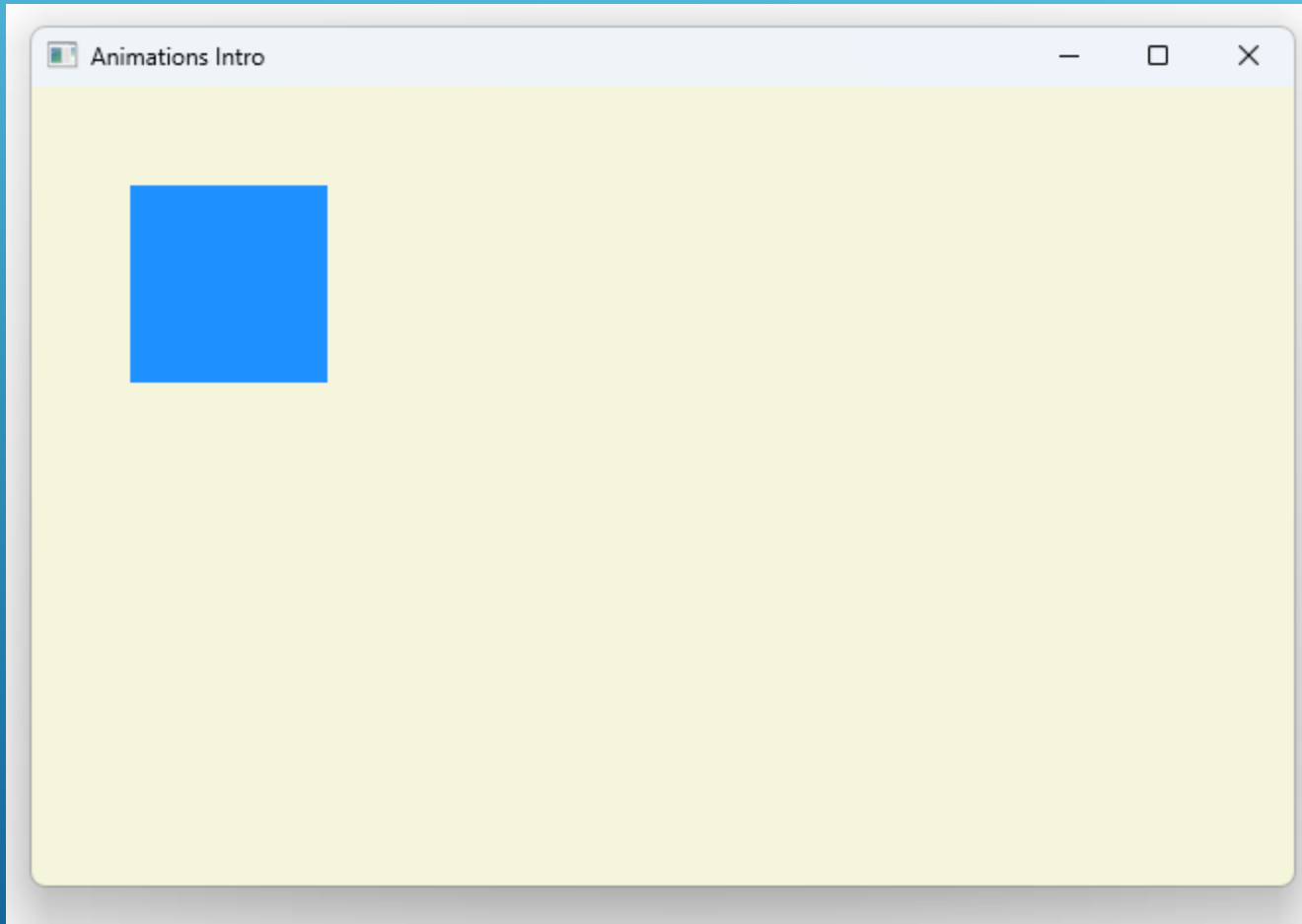


Notes to self

- . Exploring Animations
 - . PropertyAnimation on x
 - . NumberAnimation y
 - . RotationAnimation on rotation
- . Research on the differences in these when making the videos
- . Improvise.

Animations



Animated Rectangle

```
Rectangle {  
    id : containedRectId  
    color: "dodgerblue"  
    PropertyAnimation on x {  
        to : 530  
        duration: 2000  
        running: rootId.running  
    }  
    NumberAnimation on y {  
        to : 300  
        duration: 2000  
        running: rootId.running  
    }  
    RotationAnimation on rotation {  
        to : 600  
        duration: 2000  
        running: rootId.running  
    }  
}
```

Control the animations

```
MouseArea {  
    anchors.fill: parent  
    onPressed: {  
        rootId.running = true  
    }  
    onReleased: {  
        rootId.running = false  
    }  
}
```

CMake

```
find_package(Qt6 6.2 COMPONENTS Quick QuickControls2 REQUIRED)
...
target_link_libraries(app2-Button
    PRIVATE Qt6::Quick Qt6::QuickControls2)
```