Notes to self

- . When you define a property, Qt automatically sets up a signal that's fired everytime something changes about the property
- . The signal is named on[Propertyname with first leter capitalized]changed
- . Show the signal for existing properties in the app like width and height.

Property Handlers



Property Handlers

```
Window {
id : rootId
title: qsTr("Properties and Handlers Demo")
property string firstName: "Daniel"
onFirstNameChanged: {
    console.log("The firsname changed to :"+ firstName)
onTitleChanged: {
    console.log("The new title is : " + rootId.title)
Rectangle {
    MouseArea{
        anchors.fill: parent
        onClicked: {
            firstName = "John"
            rootId.title = "The sky is blue"
```