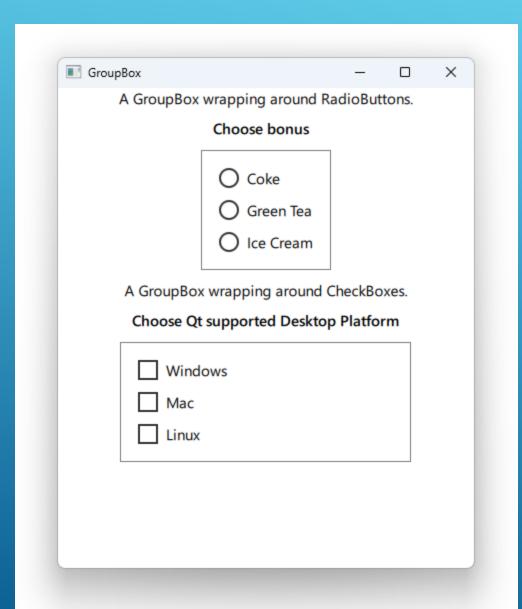
Notes to self

- . Using GroupBox to wrap around RadioButton and CheckBox
- . Knowing when the checked state of a button changes
- . The rest is intuitional

RadioButton and CheckBox



2

RadioButton

```
GroupBox{
   title: "Choose bonus"
   Column{
        RadioButton{
            text: "Coke"
            onCheckedChanged: {
                if( checked){
                    console.log("Coke button checked")
                }else{
                    console.log("Coke button is NOT checked")
        RadioButton{
            text : "Green Tea"
        RadioButton{
            text : "Ice Cream"
```

CheckBox

```
GroupBox{
    title: "Choose Qt supported Desktop Platform"
    Column{
        CheckBox{
            text : "Windows"
            onCheckedChanged: {
                if( checked){
                    console.log("Windows button checked")
                }else{
                    console.log("Windows button is NOT checked")
        CheckBox{
            text: "Mac"
        CheckBox{
            text : "Linux"
```

CMake

```
find_package(Qt6 6.2 COMPONENTS Quick QuickControls2 REQUIRED)
...
target_link_libraries(app2-Button
    PRIVATE Qt6::Quick Qt6::QuickControls2)
```