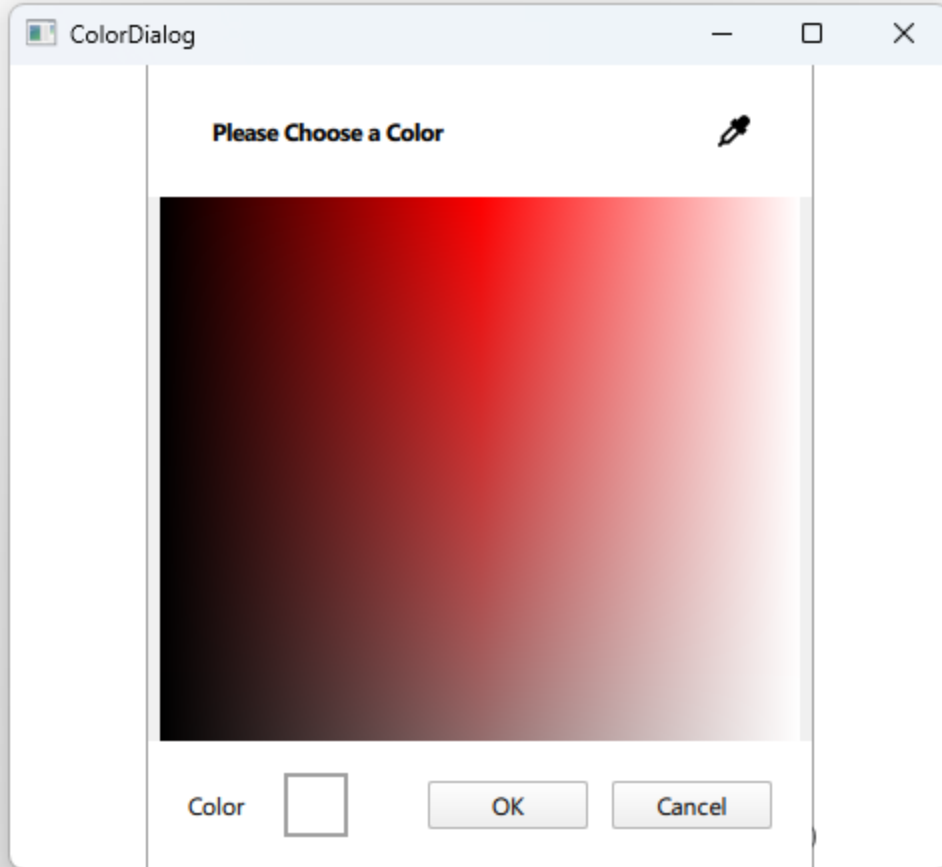


# Notes to self

- . Exploring `colorDialog`
- . Just make sure you use the documentation for `QtQuick.Dialogs`

# ColorDialog



# ColorDialog

```
Column {
    Button{
        text : "Choose Color"
        onClicked: {
            colorDialogId.open()
        }
    }
    Rectangle{
        id : rectangleId
    }
    ColorDialog{
        id : colorDialogId
        title: "Please Choose a Color"
        onAccepted: {
            rectangleId.color = selectedColor
        }
        onRejected: {
            console.log("User rejected dialog")
        }
    }
}
```

# CMake

```
find_package(Qt6 6.2 COMPONENTS Quick QuickControls2 REQUIRED)
...
target_link_libraries(app2-Button
    PRIVATE Qt6::Quick Qt6::QuickControls2)
```