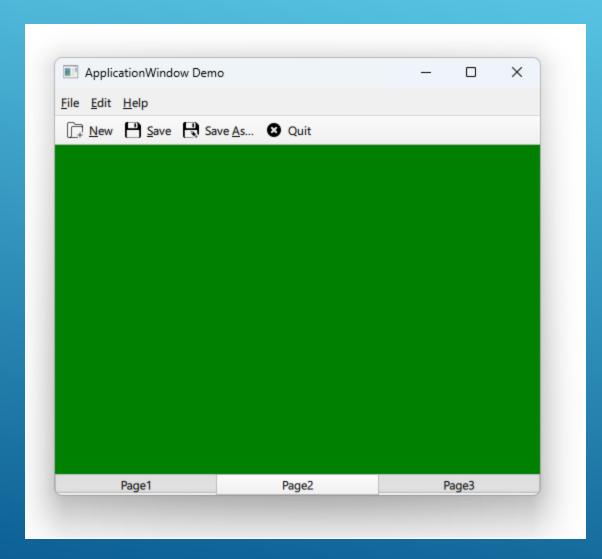
#### Notes to self

- . Exploring ApplicationWindow
  - . Menus and menu items and actions
  - . toolbars and actions
  - . main content : stackView
  - . footer
- . Note: Note: A pop() operation on a stack with depth 1 or 0 does nothing. In such cases, the stack can be emptied using the clear() method.
- . This explains why we see a depth of 2 when we change pages.
- . Improvise and refer to the Qt 5 course if necessary.

### Drawer



## A bird's eye view

```
ApplicationWindow {
    visible: true
    width: 640
    height: 480
    menuBar: MenuBar {...}
    header: ToolBar {...}
    footer: TabBar {...}
    //Main Content
    StackView {
        id : mStackId
        anchors.fill: parent
        initialItem: Page1{
```

# Page component

```
import QtQuick 2.12
Rectangle {
    color: "red"
}
```

### Menus

```
menuBar: MenuBar {
       Menu {
           title: qsTr("&File")
           Action {
               id : newActionId
               text: qsTr("&New")
               icon.source: "qrc:/images/newFileIcon.png"
               onTriggered: {
                   console.log("Clicked on new")
           Action {...}
           MenuSeparator{}
           Action {...}
       Menu {...}
       Menu {...}
```

### ToolBar

```
header: ToolBar {
    Row {
        anchors.fill: parent
        ToolButton{
            action: newActionId
        ToolButton{
            action: saveActionId
        ToolButton{
            action: saveAsActionId
        ToolButton{
            action: quitActionId
```

### Footer

```
footer: TabBar {
    id : mTabBar
    width: parent.width
    TabButton {
        text : qsTr("Page1")
        onClicked: {
            mStackId.pop()
            mStackId.push("Page1.qml")
            console.log("Number of items : " + mStackId.depth)
    TabButton {...}
    TabButton {...}
```

# NoCode

#### **CMake**

```
find_package(Qt6 6.2 COMPONENTS Quick QuickControls2 REQUIRED)
...
target_link_libraries(app2-Button
    PRIVATE Qt6::Quick Qt6::QuickControls2)
```