

Container classification: Algorithms and iterators



```
/*
 * Container classification and container specific iterators:
 * #1: Classification
 *   . Sequence containers: vector, list, deque, forward_list, array
 *   . Associative containers: set, multiset, map, multimap
 *   . Unordered associative containers: unordered_set, unordered_multiset, unordered_map, unordered_multimap
 *   . Container adaptors: stack, queue, priority_queue
 *
 * IMPORTANT NOTE: Once you see a container, ask your self what kind of iterator it provides.
 *                  This will help you understand what kind of algorithms you can use with that container.
 *
 * #2: Container specific iterators
 *   . vector: random access iterator
 *   . list: bidirectional iterator
 *
 * #3: Container, algorithms and iterator examples.
 */
```

Sequence containers



Container	Iterator Type	Common Algorithms	Requirements of Algorithms
<code>std::vector</code>	Random access iterator	<code>std::sort</code> , <code>std::reverse</code> , <code>std::find</code>	- <code>std::sort</code> : Needs random access iterators for fast access. - <code>std::reverse</code> : Needs bidirectional iterators. - <code>std::find</code> : Works with input iterators.
<code>std::list</code>	Bidirectional iterator	<code>std::remove</code> , <code>std::unique</code> , <code>std::reverse</code>	- <code>std::remove</code> : Requires forward iterators. - <code>std::unique</code> : Needs forward iterators for removing duplicates. - <code>std::reverse</code> : Needs bidirectional iterators.
<code>std::deque</code>	Random access iterator	<code>std::sort</code> , <code>std::reverse</code> , <code>std::rotate</code>	- <code>std::sort</code> : Requires random access iterators. - <code>std::reverse</code> : Needs bidirectional iterators. - <code>std::rotate</code> : Works with forward iterators.
<code>std::forward_list</code>	Forward iterator	<code>std::remove</code> , <code>std::unique</code> , <code>std::merge</code>	- <code>std::remove</code> : Needs forward iterators. - <code>std::unique</code> : Requires forward iterators for duplicates. - <code>std::merge</code> : Needs sorted ranges and forward iterators.
<code>std::array</code>	Random access iterator	<code>std::sort</code> , <code>std::copy</code> , <code>std::reverse</code>	- <code>std::sort</code> : Needs random access iterators. - <code>std::copy</code> : Needs input and output iterators. - <code>std::reverse</code> : Requires bidirectional iterators.

Sequence containers

```
// A function template to print any container
/*
template<typename Container>
void print_container(const Container& container){
    for (const auto& elem : container){
        fmt::print("{} ", elem);
    }
    fmt::print("\n");
}
*/

// We clearly communicate that the function requires an input range: that is,
// a range that can be iterated over in a forward direction.
export template<std::ranges::input_range Container>
void print_container(const Container& container) {
    for (const auto& elem : container) {
        fmt::print("{} ", elem);
    }
    fmt::print("\n");
}
```

Sequence containers

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void print_container(const Container& container) {
    for (const auto& elem : container) {
        fmt::print("{} ", elem);
    }
    fmt::print("\n");
}
```

Sequence containers: Vector and algorithms



```
fmt::print("Vector operations\n");

std::vector<int> vec = {5, 3, 8, 1, 2};
print_container(vec);

// Sort the vector: from smallest to largest by default
std::sort(std::begin(vec), std::end(vec));
print_container(vec);

// Reverse the vector
std::reverse(std::begin(vec), std::end(vec));
print_container(vec);

// Find an element
auto it = std::find(std::begin(vec), std::end(vec), 8);

if (it != std::end(vec)) {
    fmt::println("Found: {}", *it);
} else {
    fmt::println("Not Found");
}

// Sort the vector in descending order
std::sort(std::begin(vec), std::end(vec), std::greater<int>());
print_container(vec);

// Sort the vector in ascending order, through a lambda as a comparator
std::sort(std::begin(vec), std::end(vec), [] (int a, int b){return a < b;});
print_container(vec);
```

Sequence containers: List and algorithms



```
// Here we use member algorithms.  
fmt::print("List operations\n");  
  
std::list<int> lst = {1,1, 2, 3, 4, 3, 5, 2};  
print_container(lst);  
  
// Remove elements with value 3  
//lst.remove(3);  
print_container(lst);  
  
// Remove consecutive duplicates  
lst.unique();  
print_container(lst);  
  
// Reverse the list  
lst.reverse();  
print_container(lst);
```

Sequence containers: Deque and algorithms



```
std::deque<int> deq = {5, 3, 8, 1, 2};  
print_container(deq);  
  
// Sort the deque: from smallest to largest by default  
std::sort(std::begin(deq), std::end(deq));  
print_container(deq);  
  
// Reverse the deque  
std::reverse(std::begin(deq), std::end(deq));  
print_container(deq);  
  
// Rotate the deque  
std::rotate(std::begin(deq), std::begin(deq) + 1, std::end(deq));  
print_container(deq);
```

Sequence containers: Forward_list and algorithms



```
std::forward_list<int> flst = {5, 3, 8, 1, 2};
print_container(flst);

// Remove elements with value 3
flst.remove(3);
print_container(flst);

// Remove consecutive duplicates
flst.unique();
print_container(flst);

// Merge two sorted lists
std::forward_list<int> flst2 = {4, 6, 7};
flst.merge(flst2);
print_container(flst);
```

Associative containers

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Container	Iterator Type	Common Algorithms	Requirements of Algorithms
<code>std::set</code>	Bidirectional iterator	<code>std::find</code> , <code>std::set_union</code> , <code>std::accumulate</code>	- <code>std::find</code> : Works with input iterators, bidirectional suffices. - <code>std::set_union</code> : Needs input iterators. - <code>std::accumulate</code> : Needs input iterators.
<code>std::map</code>	Bidirectional iterator	<code>std::for_each</code> , <code>std::transform</code> , <code>std::copy_if</code>	- <code>std::for_each</code> : Works with input iterators, bidirectional works. - <code>std::transform</code> : Works with input and output iterators. - <code>std::copy_if</code> : Works with input and output iterators.
<code>std::multiset</code>	Bidirectional iterator	<code>std::count</code> , <code>std::partial_sum</code> , <code>std::remove</code>	- <code>std::count</code> : Works with input iterators. - <code>std::partial_sum</code> : Needs input iterators. - <code>std::remove</code> : Needs forward iterators, bidirectional suffices.
<code>std::multimap</code>	Bidirectional iterator	<code>std::equal_range</code> , <code>std::find_if</code> , <code>std::distance</code>	- <code>std::equal_range</code> : Works with forward iterators. - <code>std::find_if</code> : Works with input iterators. - <code>std::distance</code> : Works with input iterators.

Associative containers: Set



```
std::set<int> my_set = {1, 3, 5, 7, 9};

// Find an element
auto it = my_set.find(5);
if (it != my_set.end()) {
    fmt::print("Found: {}\n", *it);
}

// Perform set union with another set
std::set<int> other_set = {2, 4, 6, 8, 10};
std::set<int> result_set;
std::set_union(my_set.begin(), my_set.end(),
              other_set.begin(), other_set.end(),
              std::inserter(result_set, result_set.begin()));

fmt::print("Set union: ");
for (int n : result_set) {
    fmt::print("{} ", n);
}
fmt::print("\n");

// Calculate the sum of all elements
int sum = std::accumulate(my_set.begin(), my_set.end(), 0);
// There is no ranges version of accumulate as of the time of this writing:
// Reference: https://stackoverflow.com/questions/63933163/why-didnt-accumulate-make-it-into-ranges-for-c20
fmt::print("Sum of elements: {}\n", sum);
```