UNIVERSITY OF MUMBAI

Revised syllabus (Rev- 2016) from Academic Year 2016 -17

Under

FACULTY OF TECHNOLOGY

Computer Engineering

Second Year with Effect from **AY 2017-18**
Third Year with Effect from **AY 2018-19**
Final Year with Effect from **AY 2019-20**

As per **Choice Based Credit and Grading System**
with effect from the AY 2016–17

Co-ordinator, Faculty of Technology's Preamble:

To meet the challenge of ensuring excellence in engineering education, the issue of quality needs to be addressed, debated and taken forward in a systematic manner. Accreditation is the principal means of quality assurance in higher education. The major emphasis of accreditation process is to measure the outcomes of the program that is being accredited. In line with this Faculty of Technology of University of Mumbai has taken a lead in incorporating philosophy of outcome based education in the process of curriculum development.

Faculty of Technology, University of Mumbai, in one of its meeting unanimously resolved that, each Board of Studies shall prepare some Program Educational Objectives (PEO's) and give freedom to affiliated Institutes to add few (PEO's). It is also resolved that course objectives and course outcomes are to be clearly defined for each course, so that all faculty members in affiliated institutes understand the depth and approach of course to be taught, which will enhance learner's learning process. It was also resolved that, maximum senior faculty from colleges and experts from industry to be involved while revising the curriculum. I am happy to state that, each Board of studies has adhered to the resolutions passed by Faculty of Technology, and developed curriculum accordingly. In addition to outcome based education, semester based credit and grading system is also introduced to ensure quality of engineering education.

Choice based Credit and Grading system enables a much-required shift in focus from teacher-centric to learner-centric education since the workload estimated is based on the investment of time in learning and not in teaching. It also focuses on continuous evaluation which will enhance the quality of education. University of Mumbai has taken a lead in implementing the system through its affiliated Institutes and Faculty of Technology has devised a transparent credit assignment policy and adopted ten points scale to grade learner's performance. Credit assignment for courses is based on 15 weeks teaching learning process, however content of courses is to be taught in 12-13 weeks and remaining 2-3 weeks to be utilized for revision, guest lectures, coverage of content beyond syllabus etc.

Choice based Credit and grading system is implemented from the academic year 2016-17 through optional courses at department and institute level. This will be effective for SE, TE and BE from academic year 2017-18, 2018-19 and 2019-20 respectively.

Dr. S. K. Ukarande
Co-ordinator,
Faculty of Technology,
Member - Academic Council
University of Mumbai, Mumbai

Chairman's Preamble:

Engineering education in India is expanding and is set to increase manifold. The major challenge in the current scenario is to ensure quality to the stakeholders along with expansion. To meet this challenge, the issue of quality needs to be addressed, debated and taken forward in a systematic manner. Accreditation is the principal means of quality assurance in higher education and reflects the fact that in achieving recognition, the institution or program of study is committed and open to external review to meet certain minimum specified standards. The major emphasis of this accreditation process is to measure the outcomes of the program that is being accredited. Program outcomes are essentially a range of skills and knowledge that a student will have at the time of graduation from the program. In line with this Faculty of Technology of University of Mumbai has taken a lead in incorporating the philosophy of outcome based education in the process of curriculum development.

As the Chairman, Board of Studies in Computer Engineering of the University of Mumbai, I am happy to state here that, the Program Educational Objectives for Undergraduate Program were finalized in a brain storming session, which was attended by more than 85 members from different affiliated Institutes of the University. They are either Heads of Departments or their senior representatives from the Department of Computer Engineering. The Program Educational Objectives finalized for the undergraduate program in Computer Engineering are listed below;

1. To prepare the Learner with a sound foundation in the mathematical, scientific and engineering fundamentals.
2. To motivate the Learner in the art of self-learning and to use modern tools for solving real life problems.
3. To equip the Learner with broad education necessary to understand the impact of Computer Science and Engineering in a global and social context.
4. To encourage, motivate and prepare the Learner's for Lifelong- learning.
5. To inculcate professional and ethical attitude, good leadership qualities and commitment to social responsibilities in the Learner's thought process.

In addition to Program Educational Objectives, for each course of the program, objectives and expected outcomes from a learner's point of view are also included in the curriculum to support the philosophy of outcome based education. I strongly believe that even a small step taken in the right direction will definitely help in providing quality education to the major stakeholders.

Dr. Subhash K. Shinde
Chairman, Board of Studies in Computer Engineering,
University of Mumbai, Mumbai.

Course Code	Course Name	Teaching Scheme (Contact Hours)			Credits Assigned			
		Theory	Pract	Tut	Theory	TW/ Pract	Tut	Total
CSC501	Microprocessor	4	-	-	4	-	-	4
CSC502	Database Management System	4	-	-	4	-	-	4
CSC503	Computer Network	4	-	-	4	-	-	4
CSC504	Theory of Computer Science	3+1@	-	-	4	-	-	4
CSDLO 501X	Department Level Optional Course -I	4	-	-	4	-	-	4
CSL501	Microprocessor Lab	-	2	-	-	1	-	1
CSL502	Computer Network Lab	-	2	-	-	1	-	1
CSL503	Database & Info. System Lab	-	2	-	-	1	-	1
CSL504	Web Design Lab	-	2+2*	-	-	2	-	2
CSL505	Business Comm. & Ethics	-	2+2*	-	-	2	-	2
	Total	**20**	**14**	**-**	**20**	**7**	**-**	**27**

@ 1 hour to be taken tutorial as class wise.
*2 hours shown as Practical's to be taken class wise and other 2 hours to be taken as batch wise

Course Code	Course Name	Examination Scheme							
		Theory					TW	Oral & Pract	Total
		Internal Assessment			End Sem. Exam	Exam Duration (in Hrs)			
		Test 1	Test 2	Avg.					
CSC501	Microprocessor	20	20	20	80	3	-	-	100
CSC502	Database Management System	20	20	20	80	3	-	-	100
CSC503	Computer Network	20	20	20	80	3	-	-	100
CSC504	Theory of Computer Science	20	20	20	80	3	-	-	100
CSDLO 501X	Department Level Optional Course -I	20	20	20	80	3	--	-	100
CSL501	Microprocessor Lab	-	-	-	-	-	25	25	50
CSL502	Computer Network Lab	-	-	-	-	-	25	25	50
CSL503	Database & Info. System Lab	-	-	-	-	-	25	25	50
CSL504	Web Design Lab	-	-	-	-	-	25	25	50
CSL505	Business Comm. & Ethics	-	-	-	-	-	50	-	50
	Total	100	100	100	400	-	150	100	750

Program Structure B.E. Computer Engineering, (Rev. 2016) w.e.f. AY 2018-19
T. E. Computer Engineering (Semester-VI)

Course Code	Course Name	Teaching Scheme (Contact Hours)			Credits Assigned			
		Theory	Pract	Tut	Theory	TW/Pract	Tut	Total
CSC601	Software Engineering	4	-	-	4	-	-	4
CSC602	System Programming & Complier Construction	4	-	-	4	-	-	4
CSC603	Data Warehousing & Mining	4	-	-	4	-	-	4
CSC604	Cryptography & System Security	4	-	-	4	-	-	4
CSDLO 601X	Department Level Optional Course -II	4	-	-	4	-	-	4
CSL601	Software Engineering Lab	-	2	-	-	1	-	1
CSL602	System software Lab	-	2	-	-	1	-	1
CSL603	Data Warehousing & Mining Lab	-	2	-	-	1	-	1
CSL604	System Security Lab	-	2	-	-	1	-	1
CSP605	Mini-Project	-	4	-	-	2	-	2
	Total	**20**	**12**	-	**20**	**6**	-	**26**

Course Code	Course Name	Examination Scheme								
		Theory					TW	Oral	Oral & Pract	Total
		Internal Assessment			End Sem. Exam	Exam Duration (in Hrs)				
		Test 1	Test 2	Avg.						
CSC601	Software Engineering	20	20	20	80	3	-	-	-	100
CSC602	System Programming & Complier Construction	20	20	20	80	3	-	-	-	100
CSC603	Data Warehousing & Mining	20	20	20	80	3	-	-	-	100
CSC604	Cryptography & System Security	20	20	20	80	3	-	-	-	100
CSDLO 601X	Department Level Optional Course -II	20	20	20	80	3	-	-	-	100
CSL601	Software Engineering Lab	-	-	-	-	-	25	25	--	50
CSL602	System Software Lab	-	-	-	-	-	25	--	25	50
CSL603	Data Warehousing & Mining Lab	-	-	-	-	-	25	--	25	50
CSL604	System Security Lab	-	-	-	-	-	25	---	25	50
CSP605	Mini-Project	-	-	-	-	-	25	---	25	50
	Total	100	100	100	400	-	125	25	100	750

Course Code	Course Name	Teaching Scheme (Contact Hours)			Credits Assigned			
		Theory	Pract	Tut	Theory	TW/ Pract	Tut	Total
CSC701	Digital Signal & Image Processing	4	-	-	4	-	-	4
CSC702	Mobile Communication & Computing	4	-	-	4	-	-	4
CSC703	Artificial Intelligence & Soft Computing	4	-	-	4	-	-	4
CSDLO 701X	Department Level Optional Course -III	4	-	-	4	-	-	4
ILO701X	Institute Level Optional Course-I	3	-	-	3	-	-	3
CSL701	Digital Signal & Image Processing Lab	-	2	-	-	1	-	1
CSL702	Mobile App. Development. Tech. Lab	-	2	-	-	1	-	1
CSL703	Artificial Intelligence & Soft Computing Lab	-	2	-	-	1	-	1
CSL704	Computational Lab-I	-	2			1	-	1
CSP705	Major Project-I	-	6			3	-	3
	Total	**19**	**14**	**-**	**19**	**7**	**-**	**26**

Course Code	Course Name	Examination Scheme								
		Theory					TW	Oral	Oral & Pract	Total
		Internal Assessment			End Sem. Exam	Exam Duration (in Hrs)				
		Test 1	Test 2	Avg.						
CSC701	Digital Signal & Image Processing	20	20	20	80	3	-	--	-	100
CSC702	Mobile Communication & Computing	20	20	20	80	3	-	--	-	100
CSC703	Artificial Intelligence & Soft Computing	20	20	20	80	3	-	--	-	100
CSDLO 701X	Department Level Optional Course -III	20	20	20	80	3	-	--	-	100
ILO701X	Institute Level Optional Course-I	20	20	20	80	3	--	--	-	100
CSL701	Digital Signal & Image Processing Lab	-	-	-	-	-	25	--	--	25
CSL702	Mobile App. Development. Tech. Lab	-	-	-	-	-	25	--	25	50
CSL703	Artificial Intelligence & Soft Computing Lab	--	-	-	-	--	25	25	--	50
CSL704	Computational Lab-I						25	--	25	50
CSP705	Major Project-I	-	-	-	-	-	50	-	25	75
	Total	100	100	100	400		150	25	75	750

Program Structure B.E. Computer Engineering, (Rev. 2016) w.e.f. AY 2019-20
B. E. Computer Engineering (Semester-VIII)

Course Code	Course Name	Teaching Scheme (Contact Hours)			Credits Assigned			
		Theory	Pract	Tut	Theory	TW/ Pract	Tut	Total
CSC801	Human Machine Interaction	4	-	-	4	-	-	4
CSC802	Distributed Computing	4	-	-	4	-	-	4
CSDLO 801X	Department Level Optional Course -IV	4	-	-	4	-	-	4
ILO801X	Institute Level Optional Course-II	3	-	-	3	-	-	3
CSL801	Human Machine Interaction Lab	-	2	-	-	1		1
CSL802	Distributed Computing Lab		2			1		1
CSL803	Cloud Computing Lab	-	4		-	2		2
CSL804	Computational Lab-II	-	2	-		1		1
CSP805	Major Project-II	-	12			6	-	6
	Total	**15**	**22**	**-**	**15**	**11**	**-**	**26**

Course Code	Course Name	Examination Scheme								
		Theory					TW	Oral	Oral & Pract	Total
		Internal Assessment			End Sem. Exam	Exam Duration (in				
		Test 1	Test 2	Avg.						
CSC801	Human Machine Interaction	20	20	20	80	3	-	-	-	100
CSC802	Distributed Computing	20	20	20	80	3	-	-	-	100
CSDLO 801X	Department Level Optional Course -IV	20	20	20	80	3	-	-	-	100
ILO801X	Institute Level Optional Course-II	20	20	20	80	3	-	-	-	100
CSC801	Human Machine Interaction Lab						25	25	-	50
CSL802	Distributed Computing Lab	-	-	-	-	-	25	25		50
CSL803	Cloud Computing Lab	-	-	-	-	-	50	--	25	75
CSL804	Computational Lab-II	-	-	-	-	-	50	--	25	75
CSP805	Major Project-II						50	--	50	100
	Total	80	80	80	320	--	200	50	100	750

Sem.	Department Level Optional Course (DLOC)	Institute Level Optional Course (ILOC)
V	CSDLO5011: Multimedia System CSDLO5012: Advance Operating System CSDLO5013: Advance Algorithm	--------------------
VI	CSDLO6021: Machine Learning CSDLO6022: Advance Database System CSDLO6023: Enterprise Resource Planning CSDLO6024: Advance Computer Network	-------------------
VII	CSDLO7031: Advance System Security & Digital Forensics CSDLO7032: Big Data & Analytics CSDLO7033: Robotics	ILO7011. Product Lifecycle Management ILO7012. Reliability Engineering ILO7013. Management Information System ILO7014. Design of Experiments ILO7015. Operation Research ILO7016. Cyber Security and Laws ILO7017. Disaster Management & Mitigation Measures ILO7018. Energy Audit and Management ILO7019. Development Engineering
VIII	DLO8011: High Performance Computing DLO8012: Natural Language Processing DLO8013: Adhoc Wireless Network	ILO8021. Project Management ILO8022. Finance Management ILO8023. Entrepreneurship Development and Management ILO8024. Human Resource Management ILO8025. Professional Ethics and CSR ILO8026. Research Methodology ILO8027. IPR and Patenting ILO8028. Digital Business Management ILO8029. Environmental Management

Course Code	Course Name	Credits
CSC501	Microprocessor	4

Course objectives:
1. To equip students with the fundamental knowledge and basic technical competence in the field of Microprocessors.
2. To emphasize on instruction set and logic to build assembly language programs.
3. To prepare students for higher processor architectures and Embedded systems

Course outcomes: On successful completion of course learner will be able to:
1. Describe architecture of x86 processors.
2. Interpret the instructions of 8086 and write assembly and Mixed language programs.
3. Explain the concept of interrupts
4. Identify the specifications of peripheral chip
5. Design 8086 based system using memory and peripheral chips
6. Appraise the architecture of advanced processors

Prerequisite: Digital Electronics and Logic Design

Module No.	Unit No.	Topics	Hrs.
1.0		**The Intel Microprocessors 8086/8088 Architecture**	10
	1.1	• 8086/8088 CPU Architecture, Programmer's Model • Functional Pin Diagram • Memory Segmentation • Banking in 8086 • Demultiplexing of Address/Data bus • Study of 8284 Clock Generator • Study of 8288 Bus Controller • Functioning of 8086 in Minimum mode and Maximum mode • Timing diagrams for Read and Write operations in minimum and maximum mode	
2.0		**Instruction Set and Programming**	12
	2.1	• Addressing Modes • Instruction set – Data Transfer Instructions, String Instructions, Logical Instructions, Arithmetic Instructions, Transfer of Control Instructions, Processor Control Instructions • Assembler Directives and Assembly Language Programming, Macros, Procedures • Mixed Language Programming with C Language and Assembly Language. • Programming based on DOS and BIOS Interrupts (INT 21H, INT 10H)	
3.0		**8086 Interrupts**	6
	3.1	• Types of interrupts • Interrupt Service Routine • Interrupt Vector Table • Servicing of Interrupts by 8086 microprocessor • Programmable Interrupt Controller 8259 – Block Diagram, Interfacing the 8259 in single and cascaded mode, Operating modes, programs for 8259 using ICWs and OCWs	

4.0		**Peripherals and their interfacing with 8086**	12
	4.1	Memory Interfacing - RAM and ROM Decoding Techniques – Partial and Absolute	
	4.2	8255-PPI – Block diagram, Functional PIN Diagram, CWR, operating modes, interfacing with 8086.	
	4.3	8253 PIT - Block diagram, Functional PIN Diagram, CWR, operating modes, interfacing with 8086.	
	4.4	8257-DMAC – Block diagram, Functional PIN Diagram, Register organization, DMA operations and transfer modes	
5.0		**Intel 80386DX Processor**	6
	5.1	• Architecture of 80386 microprocessor • 80386 registers – General purpose Registers, EFLAGS and Control registers • Real mode, Protected mode, virtual 8086 mode • 80386 memory management in Protected Mode – Descriptors and selectors, descriptor tables, the memory paging mechanism	
6.0		**Pentium Processor**	6
	6.1	Pentium Architecture Superscalar Operation, Integer & Floating Point Pipeline Stages, Branch Prediction Logic, Cache Organisation and MESI Model	
		Total	52

Assessment:

Internal Assessment:
Assessment consists of two class tests of 20 marks each. The first class test is to be conducted when approx. 40% syllabus is completed and second class test when additional 40% syllabus is completed. Duration of each test shall be one hour.

End Semester Theory Examination:
1 Question paper will comprise of 6 questions, each carrying 20 marks.
1. The students need to solve total 4 questions.
2. Question No.1 will be compulsory and based on entire syllabus.
3. Remaining question (Q.2 to Q.6) will be selected from all the modules.

Text Books:
1. 8086/8088 family: Design Programming and Interfacing: John Uffenbeck , PHI.
2. Advanced Microprocessors and Peripherals: K M Bhurchandani, A k Ray McGraw Hill
3. The 80386DX Microprocessor: hardware, Software and Interfacing, Walter A Triebel, Prentice Hall
4. Pentium Processor System Architecture: Tom Shanley & Don Anderson, Addison-Wesley.

Reference Books:

1. Intel Microprocessors: Barry B. Brey, 8th Edition, Pearson Education India
2. Microprocessor and Interfacing: Douglas Hall, Tata McGraw Hill.
3. Advanced MS DOS Programming – Ray Duncan BPB
4. Intel 80386 Datasheets
5. IBM PC Assembly language and Programming: Peter Abel, 5th edition, PHI
6. The Pentium Microprocessor, James Antonakons, Pearson Education

Course Code	Course Name	Credits
CSC502	**Database Management System**	**4**

Course objectives:

1. Learn and practice data modelling using the entity-relationship and developing database designs.
2. Understand the use of Structured Query Language (SQL) and learn SQL syntax.
3. Apply normalization techniques to normalize the database
4. Understand the needs of database processing and learn techniques for controlling the consequences of concurrent data access.

Course outcomes: On successful completion of course learner will be able to:

1. Understand the fundamentals of a database systems
2. Design and draw ER and EER diagram for the real life problem.
3. Convert conceptual model to relational model and formulate relational algebra queries.
4. Design and querying database using SQL.
5. Analyze and apply concepts of normalization to relational database design.
6. Understand the concept of transaction, concurrency and recovery.

Prerequisite:
Basic knowledge of Data structure.

Module No.	Unit No.	Topics	Hrs.
1.0		**Introduction Database Concepts:**	**4**
	1.1	● Introduction, Characteristics of databases ● File system v/s Database system ● Users of Database system	
	1.2	● Data Independence ● DBMS system architecture ● Database Administrator	
2.0		**Entity–Relationship Data Model**	**8**
	2.1	● The Entity-Relationship (ER) Model: Entity types : Weak and strong entity sets, Entity sets, Types of Attributes, Keys, Relationship constraints : Cardinality and Participation, Extended Entity-Relationship (EER) Model : Generalization, Specialization and Aggregation	
3.0		**Relational Model and relational Algebra**	**8**
	3.1	● Introduction to the Relational Model, relational schema and concept of keys. ● Mapping the ER and EER Model to the Relational Model	
	3.2	● Relational Algebra – unary and set operations, Relational Algebra Queries.	
4.0		**Structured Query Language (SQL)**	**12**
	4.1	● Overview of SQL	

		● Data Definition Commands, Data Manipulation commands, Data Control commands, Transaction Control Commands.		
	4.2	● Set and string operations, aggregate function - group by, having. ● Views in SQL, joins , Nested and complex queries, Integrity constraints :- key constraints, Domain Constraints, Referential integrity , check constraints		
	4.3	● Triggers		
5.0		**Relational–Database Design**		8
	5.1	● Pitfalls in Relational-Database designs , Concept of normalization ● Function Dependencies , First Normal Form, 2nd , 3rd , BCNF, multi valued dependencies , 4NF.		
6.0		**Transactions Management and Concurrency**		12
	6.1	● Transaction concept, Transaction states, ACID properties ● Concurrent Executions, Serializability – Conflict and View, Concurrency Control: Lock-based, Timestamp-based protocols.		
	6.2	● Recovery System: Failure Classification, Log based recovery, ARIES, Checkpoint, Shadow paging. ● Deadlock handling		
		Total		52

Assessment:

Internal Assessment:
Assessment consists of two class tests of 20 marks each. The first class test is to be conducted when approx. 40% syllabus is completed and second class test when additional 40% syllabus is completed. Duration of each test shall be one hour.

End Semester Theory Examination:
1 Question paper will comprise of 6 questions, each carrying 20 marks.
2. The students need to solve total 4 questions.
3. Question No.1 will be compulsory and based on entire syllabus.
4. Remaining question (Q.2 to Q.6) will be selected from all the modules.

Text Books:
1. G. K. Gupta "Database Management Systems", McGraw – Hill.
2. Korth, Slberchatz,Sudarshan, "Database System Concepts", 6th Edition, McGraw – Hill
3. Elmasri and Navathe, "Fundamentals of Database Systems", 5th Edition, Pearson education.
4. Peter Rob and Carlos Coronel, "Database Systems Design, Implementation and Management", Thomson Learning, 5th Edition.

Reference Books:
1. Dr. P.S. Deshpande, SQL and PL/SQL for Oracle 10g, Black Book, Dreamtech Press.
2. Gillenson, Paulraj Ponniah, "Introduction to Database Management", Wiley Publication.
3. Sharaman Shah, "Oracle for Professional", SPD.
4. Raghu Ramkrishnan and Johannes Gehrke, " Database Management Systems ",TMH.

Course Code	Course Name	Credits
CSC 503	**Computer Network**	**4**

Course objective:

1. To introduce concepts and fundamentals of data communication and computer networks.
2. To explore the inter-working of various layers of OSI.
3. To explore the issues and challenges of protocols design while delving into TCP/IP protocol suite.
4. To assess the strengths and weaknesses of various routing algorithms.
5. To understand the transport layer and various application layer protocols.

Course Outcomes:

On successful completion of course learner will be able to:

1. Demonstrate the concepts of data communication at physical layer and compare ISO - OSI model with TCP/IP model.
2. Demonstrate the knowledge of networking protocols at data link layer.
3. Design the network using IP addressing and subnetting / supernetting schemes.
4. Analyze various routing algorithms and protocols at network layer.
5. Analyze transport layer protocols and congestion control algorithms.
6. Explore protocols at application layer .

Prerequisite: Digital Communication Fundamentals

Module No.	Unit No.	Topics	Hrs.
1		**Introduction to Networking**	06
	1.1	Introduction to computer network, network application, network software and hardware components (Interconnection networking devices), Network topology, protocol hierarchies, design issues for the layers, connection oriented and connectionless services	
	1.2	Reference models: Layer details of OSI, TCP/IP models. Communication between layer.	
2		**Physical Layer**	06
	2.1	Introduction to Communication System, digital Communication, Electromagnetic Spectrum	
	2.2	**Guided Transmission Media:** Twisted pair, Coaxial, Fiber optics. Unguided media (Wireless Transmission): Radio Waves, Microwave, Bluetooth, Infrared, Circuit and Packet Switching	

3	Data Link Layer		10
	3.1	DLL Design Issues (Services, Framing, Error Control, Flow Control), Error Detection and Correction(Hamming Code, CRC, Checksum) , Elementary Data Link protocols , Stop and Wait, Sliding Window(Go Back N, Selective Repeat), HDLC	
	3.2	**Medium Access Control sublayer** Channel Allocation problem, Multiple access Protocol(Aloha, Carrier Sense Multiple Access (CSMA/CD), Local Area Networks - Ethernet (802.3)	
4	Network layer		14
	4.1	4.1 Network Layer design issues, Communication Primitives: Unicast, Multicast, Broadcast. IPv4 Addressing (classfull and classless), Subnetting, Supernetting design problems ,IPv4 Protocol, Network Address Translation (NAT)	
	4.2	**Routing algorithms :** Shortest Path (Dijkastra's), Link state routing, Distance Vector Routing	
	4.3	**Protocols** - ARP,RARP, ICMP, IGMP	
	4.4	**Congestion control algorithms:** Open loop congestion control, Closed loop congestion control, QoS parameters, Token & Leaky bucket algorithms	
5	Transport Layer		10
	5.1	**The Transport Service**: Transport service primitives, Berkeley Sockets, Connection management (Handshake), UDP, TCP, TCP state transition, TCP timers	
	5.2	TCP Flow control (sliding Window), TCP Congestion Control: Slow Start	
6	Application Layer		06
	6.1	DNS: Name Space, Resource Record and Types of Name Server. HTTP, SMTP, Telnet, FTP, DHCP	

Assessment:

Internal Assessment:

Assessment consists of two class tests of 20 marks each. The first class test is to be conducted when approx. 40% syllabus is completed and second class test when additional 40% syllabus is completed. Duration of each test shall be one hour.

End Semester Theory Examination:

1. Question paper will comprise of 6 questions, each carrying 20 marks.
2. The students need to solve total 4 questions.
3. Question No.1 will be compulsory and based on entire syllabus.
4. Remaining questions (Q.2 to Q.6) will be selected from all the modules.

Textbooks:

1. A.S. Tanenbaum, "Computer Networks", Pearson Education, (4e)
2. B.A. Forouzan, "Data Communications and Networking", TMH (5e)
3. James F. Kurose, Keith W. Ross, "Computer Networking, A Top-Down Approach Featuring the Internet", Addison Wesley, (6e)

References:

1. S.Keshav: An Engineering Approach To Computer Networking, Pearson
2. Natalia Olifer& Victor Olifer,"Computer Networks:Principles, Technologies & Protocols for Network Design", Wiley India, 2011.
3. Larry L.Peterson, Bruce S.Davie, Computer Networks: A Systems Approach, Second Edition (The Morgan Kaufmann Series in Networking).

Course Code	Course Name	Credits
CSC504	Theory of Computer Science	4

Course Objectives:
1. Acquire conceptual understanding of fundamentals of grammars and languages.
2. Build concepts of theoretical design of deterministic and non-deterministic finite automata and push down automata.
3. Develop understanding of different types of Turing machines and applications.
4. Understand the concept of Undecidability.

Course Outcomes: On successful completion of course learner will be able to:
1. Identify the central concepts in theory of computation and differentiate between deterministic and nondeterministic automata, also obtain equivalence of NFA and DFA.
2. Infer the equivalence of languages described by finite automata and regular expressions.
3. Devise regular, context free grammars while recognizing the strings and tokens.
4. Design pushdown automata to recognize the language.
5. Develop an understanding of computation through Turing Machine.
6. Acquire fundamental understanding of decidability and undecidability.

Prerequisite: Discrete Mathematics

Module No.	Unit No.	Topics	Theory Hrs.	Tutorial Hrs.
1.0		**Basic Concepts and Finite Automata**	09	03
	1.1	• Alphabets, Strings, Languages, Closure properties. • Finite Automata (FA) and Finite State machine (FSM).		
	1.2	• Deterministic Finite Automata (DFA) and Nondeterministic Finite Automata (NFA): Definitions, transition diagrams and Language recognizers • NFA to DFA Conversion • Equivalence between NFA with and without ε- transitions • Minimization of DFA • FSM with output: Moore and Mealy machines, Equivalence • Applications and limitations of FA		
2.0		**Regular Expressions and Languages**	06	02
	2.1	• Regular Expression (RE) • Equivalence of RE and FA, Arden's Theorem • RE Applications		
	2.2	• Regular Language (RL) • Closure properties of RLs • Decision properties of RLs • Pumping lemma for RLs		
3.0		**Grammars**	08	03
	3.1	• Grammars and Chomsky hierarchy		
	3.2	• Regular Grammar (RG)		

		• Equivalence of Left and Right linear grammar • Equivalence of RG and FA		
	3.3	**Context Free Grammars (CFG)** • Definition, Sentential forms, Leftmost and Rightmost derivations, Parse tree, Ambiguity. • Simplification and Applications. • Normal Forms: Chomsky Normal Forms (CNF) and Greibach Normal Forms (GNF). • CFLs - Pumping lemma, Closure properties		
4.0		**Pushdown Automata(PDA)**	04	01
	4.1	• Definition, Transitions ,Language of PDA • Language acceptance by final state and empty stack • PDA as generator, decider and acceptor of CFG. • Deterministic PDA , Non-Deterministic PDA • Application of PDA.		
5.0		**Turing Machine (TM)**	09	03
	5.1	• Definition, Transitions • Design of TM as generator, decider and acceptor. • Variants of TM: Multitrack, Multitape • Universal TM. • Equivalence of Single and Multi Tape TMs. • Applications, Power and Limitations of TMs. • Context Sensitivity and Linear Bound Automata.		
6.0		**Undecidability**	03	01
	6.1	• Decidability and Undecidability, • Recursive and Recursively Enumerable Languages. • Halting Problem, • Rice's Theorem, • Post Correspondence Problem,		
		Total	39	13

Assessment:

Internal Assessment:
Assessment consists of two class tests of 20 marks each. The first class test is to be conducted when approx. 40% syllabus is completed and second class test when additional 40% syllabus is completed. Duration of each test shall be one hour.

End Semester Theory Examination:
1. Question paper will comprise of 6 questions, each carrying 20 marks.
2. The students need to solve total 4 questions.
3. Question No.1 will be compulsory and based on entire syllabus.
4. Remaining question (Q.2 to Q.6) will be selected from all the modules.

Text Books:

1. John E. Hopcroft, Rajeev Motwani, Jeffery D. Ullman, "Introduction to Automata Theory, Languages andComputation", Pearson Education.
2. Michael Sipser, "Theory of Computation", Cengage learning.
3. Vivek Kulkarni, "Theory of Computation", Oxford University Press, India.

Reference Books:

1. J. C. Martin, "Introduction to Languages and the Theory of Computation", Tata McGraw Hill.
2. Kavi Mahesh, "Theory of Computation: A Problem Solving Approach", Wiley-India.

Course Code	Course Name	Credits
CSDLO5011	**Multimedia System**	**4**

Course objectives:
1. To introduce students about basic fundamentals and key aspects of Multimedia system.
2. To provide knowledge of compression techniques of different multimedia components
3. To help students to understand multimedia communication standards along with technology environment
4. To provide an opportunity to gain hands-on experience in building multimedia applications.

Course outcomes: Learner will be able to
1. To identify basics of multimedia and multimedia system architecture.
2. To understand different multimedia components.
3. To explain file formats for different multimedia components.
4. To analyze the different compression algorithms.
5. To describe various multimedia communication techniques.
6. To apply different security techniques in multimedia environment.

Prerequisite: Computer Fundaments and Graphics.

Module No.	Unit No.	Topics	Hrs.
1		**Introduction to Multimedia**	8
	1.1	Overview	
	1.2	Objects and Elements of Multimedia	
	1.3	Applications of Multimedia	
	1.4	Multimedia Systems Architecture – IMA, Workstation, Network	
	1.5	Types of Medium (Perception, Representation-..)	
	1.6	Interaction Techniques	
	1.7	I/O devices - Salient features (Electronic Pen , Scanner, Digital Camera, Printers, plotters), Storage Media (Jukebox, DVD), Multimedia Databases	
2		**Text & Digital Image**	10
		Text	
	2.1	Visual Representation, Digital Representation.	
	2.2	File Formats: RTF, TIFF.	
	2.3	Compression Techniques : Huffman Coding, RLE, CCITT group 3 1D	

		Digital Image	
	2.4	Digital Image Representation (2D format, resolution) Types of Images (monochrome, gray, color), examples of images (X-Ray, fractal, synthetic, acoustic).	
	2.5	File formats: BMP, JPG	
	2.6	Compression Techniques: fundamentals (coding, interpixel and psychovisual redundancies),Types – lossless and lossy, Lossless Compression Algorithms– Shannon-Fano, CCITT group 4 2D, Lossy Compression Algorithm – JPEG	
3		**Digital Audio**	8
	3.1	Basic Sound Concepts: computer representation of sound,	
	3.2	File Formats – WAV, MPEG Audio	
	3.3	Compression: PCM, DM, DPCM	
4		**Digital Video**	8
	4.1	Digitization of Video, types of video signals (component, composite and S-video),	
	4.2	File Formats: MPEG Video, H.261	
	4.3	Compression: MPEG	
5		**Multimedia Network Communication and Representation**	10
	5.1	Quality of Service	
	5.2	Multimedia over IP (RTP, RTSP, RTCP,RSVP)	
	5.3	Representation- Authoring systems and user interface	
6		**Multimedia Security**	8
	6.1	Requirements and properties	
	6.2	Mechanisms – Digital Signatures, Steganographic methods	
	6.3	Sample applications – unidirectional distributed systems, information systems and conference systems	
		Total	**52**

Text Books:
1. Multimedia System Design, Prabhat K. Andleigh& Kiran Thakrar, PHI.
2. Multimedia Communication Systems: Techniques, Standards & Networks, K. R. Rao, Zoran S. Bojkovic&Dragorad A. Milovanovic, TMH.
3. Multimedia Systems, K. Buford, PHI.
4. Fundamentals of Multimedia, Ze-Nian Li & Mark S. Drew, PHI.

Reference Books:
1. Multimedia Computing Communications & Applications, Ralf Steinmetz & Klara Nahrstedt, Pearson.
2. Digital Image processing, Rafael C. Gonzalez, Richard E. Woods, Pearson.
3. Multimedia Applications, Ralf Steinmetz & Klara Nahrstedt, Springer International Edition

Internal Assessment:
Assessment consists of two class tests of 20 marks each. The first class test is to be conducted when approx. 40% syllabus is completed and second class test when additional 40% syllabus is completed. Duration of each test shall be one hour.

End Semester Theory Examination:
1. Question paper will comprise of 6 questions, each carrying 20 marks.
2. The students need to solve total 4 questions.
3. Question No.1 will be compulsory and based on entire syllabus.
4. Remaining question (Q.2 to Q.6) will be selected from all the modules.

Suggested List of Experiments:
1. Create a new file format to store a multimedia data.
2. Implement a compression technique and check the efficiency on different inputs.
3. To develop a theme based multimedia presentation
4. To add a digital signature onto a document
5. To perform steganography of text onto an image and check the efficiency with different inputs.

** Perform laboratory work of this course in 'CSL504: Web Design Lab' as experiments or mini project.

Course Code	Course Name	Credits
CSDLO5012	**Advanced Operating Systems**	4

Course Objectives:

1. To understand design issues of Advanced Operating systems.
2. To understand the architecture, kernel and file management of Unix operating system.
3. To understand basic concepts and need of Distributed operating systems.
4. To understand concepts and working of different advanced Operating systems like Multiprocessor OS, Real time OS, Mobile OS.

Course Outcomes: On successful completion of the course student should be able to

1. Demonstrate understanding of design issues of Advanced operating systems and compare different types of operating systems.
2. Analyse design aspects and data structures used for file subsystem, memory subsystem and process subsystem of Unix OS.
3. Demonstrate understanding of different architectures used in Multiprocessor OS and analyse the design and data structures used in Multiprocessor operating systems.
4. Differentiate between threads and processes and compare different processor scheduling algorithms used in Multiprocessor OS
5. Classify Real Time OS and analyse various real time scheduling algorithms.
6. Explore architectures and design issues of Mobile OS,Virtual OS, Cloud OS.

Prerequisite: Operating Systems

Module	Unit	Detailed Content	Hrs
1		Introduction	04
		Functions of operating systems, Design approaches: layered, kernel based and virtual machine approach, types of advanced operating systems (NOS, DOS, Multiprocessor OS, Mobile OS, RTOS, Cloud OS)	
2		Unix Kernel and File Management	14
	2.1	System Structure, User Perspective, Architecture of Unix Operating System	
	2.2	Buffer cache: Header, Buffer Pool, Retrieving, Reading and Writing Buffer	
	2.3	File Representation: inodes: Structure of file Directories, Path conversion to inode, superblock, inode assignment, allocation of disk blocks	
3		Unix Process and Memory management	12
	3.1	Detailed design of Process Structure: Kernel Data structures for process, Structure of Uarea and Process table, Process states and Transitions	
	3.2	Context of a Process: Static and Dynamic area of context, Saving the Context Layout of System Memory, Regions, Mapping regions	

		with Process, page table and mapping virtual address to physical address.	
4		Distributed Operating system concepts	06
		Goals, Distributed Computing Models, Hardware Concepts, Software Concepts, Architecture of DOS. Design Issues: Transparency, Flexibility, Scalability, Reliability, Performance, fault tolerance	
5		Multiprocessor Operating System	08
	5.1	Introduction, Basic multiprocessor system architectures, design issues, Threads, Process synchronization: the test and set instruction, the swap instruction, implementation of the process wait	
	5.2	Processor scheduling: Issues, Co-scheduling, Smart scheduling, Affinity Based scheduling	
6		Real Time Operating Systems and Mobile OS	08
	6.1	Characteristics of Real Time operating Systems, Classification of Real Time Operating Systems, Scheduling in RTOS: Clock driven: cyclic, Event driven: EDF and rate monotonic scheduling.	
	6.2	Mobile OS: Architecture, Android OS, iOS, Virtual OS, Cloud OS and their design issues	

Assessment:

Internal Assessment:

Assessment consists of two class tests of 20 marks each. The first class test is to be conducted when approx. 40% syllabus is completed and second class test when additional 40% syllabus is completed. Duration of each test shall be one hour.

End Semester Theory Examination:

- Question paper will comprise of 6 questions, each carrying 20 marks.
- The students need to solve total 4 questions.
- Question No.1 will be compulsory and based on entire syllabus.
- Remaining question (Q.2 to Q.6) will be selected from all the modules.

Text Books:

1. The Design of the UNIX Operating System, PHI, by Maurice J. Bach.
2. Distributed Computing 2nd Edition, Mahajan and Seema Shah, OXford.
3. Advanced Concepts in Operating Systems, Mukesh Singhal, Niranjan G Shivaratri.
4. Mobile Computing by Rajkamal, 1st edition, Oxford.
5. Real Time Operating System, Jane W.S. Liu, Pearson.

Reference Books:

1. Andrew S. Tanenbaum and Maarten Van Steen, "Distributed Systems: Principles and Paradigms, 2nd edition, Pearson Education.
2. "Real-Time Systems: Theory and Practice", Rajib Mall, Pearson Education India, 2006.

Course Code	Course Name	Credit
CSDLO5013	**Advanced Algorithm**	**4**

Course Objectives:
1. To provide mathematical approach for Analysis of Algorithms.
2. To teach advanced data structures.
3. To solve complex problems in real life applications.

Course Outcomes: At the end of the course student will be able to
1. Describe analysis techniques for algorithms.
2. Identify appropriate data structure and design techniques for different problems
3. Identify appropriate algorithm to be applied for the various application like geometric modeling, robotics, networking, etc.
4. Appreciate the role of probability and randomization in the analysis of algorithm
5. Analyze various algorithms.
6. Differentiate polynomial and non deterministic polynomial algorithms.

Prerequisites: Data structures, Discrete mathematics and Analysis of Algorithm

Sr. No.	Module	Detailed Content	Hours
1	**Fundamental of Algorithms**	**Introduction-** **Complexity-**complexity of recursive algorithms, finding complexity by tree method, master method, proving technique (contradiction, mathematical induction). **Amortized analysis-** aggregate analysis, accounting analysis, potential analysis dynamic tables	08
2	**Probabilistic Analysis and Randomized Algorithm**	The hiring problem Indicator random variables Randomized algorithms Probabilistic analysis and further uses of indicator random variable	08
3	**Advanced Data Structure**	**Introduction to trees and heap** **Red-Black Trees:** properties of red-black trees , Operations on Red-black trees **Binomial Heaps:** Binomial trees and binomial heaps, Operation on Binomial heaps **Analysis of all above operations**	12
4	**Maximum Flow**	Flow networks , the ford Fulkerson method ,max bipartite matching , push Relabel Algorithm , The relabel to front algorithm	08

5	**Computational Geometry**	Line Segment properties, Determining whether any pair of segment intersects, finding the convex hull, Finding the closest pair of points.	08
6	**NP-Completeness And Approximation Algorithms**	NP-Completeness: NP-Completeness and reducibility, NP-Completeness proofs, NP-Complete problems-The vertex-cover problem, The travelling salesman problem	08

Text Books:

1. Thomas H. Cormen, Charles E. Leiserson, Ronald L. Rivest, Clifford Stein, "Introduction to Algorithms", PHI, India Second Edition.
2. Horowitz, Sahani and Rajsekaran, "Fundamentals of Computer Algorithms", Galgotia.
3. Harsh Bhasin, "Algorithms – Design and Analysis", Oxford, 2015.

Reference Books:

1. Rajeev Motwani, Prabhakar Raghavan, " Randomized Algorithm", Cambridge University
2. S. K. Basu, "Design Methods and Analysis of Algorithm", PHI
3. Vijay V. Vajirani, "Approximation Algorithms",Springer.

<u>**Internal Assessment:**</u>

Assessment consists of two tests out of which; one (T1) should be compulsory class test (on at least 02 Modules) and the other (T2) is either a class test or assignments on live problems or course project

<u>**Theory Examination:**</u>

1. Question paper will comprise of total six questions.
2. All question carry equal marks
3. Questions will be mixed in nature (for example supposed Q.2 has part (a) from module 3 then part (b) will be from any module other than module 3)
4. Only Four question need to be solved.

In question paper weightage of each module will be proportional to number of respective lecture hours as mentioned in the syllabus.

Lab Code	Lab Name	Credits
CSL501	**Microprocessor Lab**	**1**

Lab Objective:

1. To emphasize on use of Assembly language program.
2. To prepare students for advanced subjects like embedded system and IOT.

Lab Outcome:

1. Use appropriate instructions to program microprocessor to perform various task
2. Develop the program in assembly/ mixed language for Intel 8086 processor
3. Demonstrate the execution and debugging of assembly/ mixed language program

Description:

A microprocessor is the most important unit within a computer system. It is responsible for processing the unique set of instructions and processes. It is a controlling unit of a computer, capable of performing Arithmetic Logical Unit (ALU) operations and communicating with the other devices connected to it. Typical microprocessor operations include adding, subtracting, comparing two numbers, and fetching numbers from one area to another. These operations are the result of a set of instructions that are part of the microprocessor design. When computer is turned on, the microprocessor gets the first instruction from the basic input/output system that comes with the computer as part of its memory. After that, either the BIOS, or the operating system that BIOS loads into computer memory, or an application program provides instructions to perform.

Suggested List of Experiments:

Sr. No.	Title of Experiments
1	Use of programming tools (Debug/TASM/MASM/8086kit) to perform basic arithmetic operations on 8bit/16 bit data
2	Code conversion (Hex to BCD, BCD to Hex, ASCII to BCD, BCD to ASCII)
3	Assembly programming for 16-bit addition, subtraction, multiplication and division (menu based)
4	Assembly program based on string instructions (overlapping/ non-overlapping block transfer/ string search/ string length)
5	Assembly program to display the contents of the flag register.
6	Mixed Language program to shift a number for given number of times
7	Assembly program to find the GCD/ LCM of two numbers
8	Assembly program to sort numbers in ascending/ descending order

9	Mixed Language program to increment, decrement the size of the cursor and also to disable it.
10	Assembly program to find minimum/ maximum no. from a given array.
11	Program for device driver (printer/mouse/keyboard)
12	Program based on 32 bit architecture (e.g. Switching from real mode to protected mode using DPMI driver, 32bit multiplication)
13	Assembly program to find factorial of number using procedure
14	Program and interfacing using 8255/ 8253
15	Program and interfacing of ADC/ DAC/ Stepper motor

Term Work:

Term should consist of at least 10 experiments.
Journal must include –

- At least one experiment with use of macros/ procedures
- At least five experiments with use of DOS, BIOS interrupts
- At least two assignments

At least one experiment on hardware interfacing is desirable
The final certification and acceptance of term work ensures satisfactory performance of laboratory work and minimum marks in term work.

Term Work: 25 marks (Total) = 15 Marks (Experiments) + 5 Marks (Assignments) + 5 Marks (Theory + Practical Attendance)

Oral & Practical exam will be based on the CSL501and CSC501 syllabus.

Lab Code	Lab Name	Credits
CSL 502	**Computer Network Lab**	**1**

Lab Objective:
To practically explore OSI layers and understand the usage of simulation tools.

Lab Outcomes:
On successful completion of course learner will be able to
1. Design and setup networking environment in Linux.
2. Use Network tools and simulators such as NS2, Wireshark etc. to explore networking algorithms and protocols.
3. Implement programs using core programming APIs for understanding networking concepts.

Description
The experiments are expected to be performed in Linux environment.

Suggested List of Experiments

Sr. No	Title of Experiments
1.	Setup a network and configure IP addressing, subnetting, masking. (Eg. CISCO Packet Tracer, Student Ed.)
2.	Use basic networking commands in Linux (ping, tracert, nslookup, netstat, ARP, RARP, ip, ifconfig, dig, route)
3.	Build a simple network topology and configure it for static routing protocol using packet tracer.
4.	Perform network discovery using discovery tools (eg. mrtg)
5.	Use Wireshark to understand the operation of TCP/IP layers : ● Ethernet Layer : Frame header, Frame size etc. ● Data Link Layer : MAC address, ARP (IP and MAC address binding) ● Network Layer : IP Packet (header, fragmentation), ICMP (Query and Echo) ● Transport Layer: TCP Ports, TCP handshake segments etc. ● Application Layer: DHCP, FTP, HTTP header formats
6.	CRC/ Hamming code implementation.
7.	Stop and wait protocol/ sliding window (selective repeat / Go back N)
8.	Use simulator (Eg. NS2) to understand functioning of ALOHA, CSMA/CD.
9.	a. Set up multiple IP addresses on a single LAN. b. Using nestat and route commands of Linux, do the following:

	● View current routing table ● Add and delete routes ● Change default gateway c. Perform packet filtering by enabling IP forwarding using IPtables in Linux.
10.	Implementation of DVR/ LSR in NS2/(any other simulator)
11.	Socket programming using TCP or UDP
12.	Simulate congestion control (leaky bucket / token bucket).
13.	Perform File Transfer and Access using FTP
14.	Perform Remote login using Telnet server

Term Work:

Laboratory work should be based on above syllabus of suggested list having minimum 10

experiments, covering all layers.

Experiments --- (15) Marks
Assignments --- (05) Marks
Attendance (Theory + Practical) --- (05) Marks
Total -- (25) Marks

Oral & Practical exam will be based on the **above and CSC 503 : Computer Network**.

Lab Code	Lab Name	Credits
CSL503	**Database & Information System Lab**	**1**

Lab Outcome: On successful completion of course learner will be able to:
1. Design and draw ER and EER diagram for the real life problem with software tool.
2. Create and update database and tables with different DDL and DML statements.
3. Apply /Add integrity constraints and able to provide security to data.
4. Implement and execute Complex queries.
5. Apply triggers and procedures for specific module/task
6. Handle concurrent transactions and able to access data through front end (using JDBC ODBC connectivity.)

Description:
- The below suggested experiments needs to be performed by a group of **3/4 students.**
- Select any database management system and conduct all experiments based on the same topic.

Suggested List of Experiments:

Sr. No.	Title of Experiments
1	Identify the case study and detail statement of problem. Design an Entity-Relationship (ER) / Extended Entity-Relationship (EER) Model.
2	Mapping ER/EER to Relational schema model.
3	Create and populate database using Data Definition Language (DDL) and DML Commands for you're the specified System.
4	Apply Integrity Constraints for the specified system.
5	Perform Simple queries, string manipulation operations.
6	Nested queries and Complex queries
7	Perform Join operations
8	Views and Triggers
9	Functions , cursor and procedure.
10	Transaction and Concurrency control
11	Mini project- Creating a Two-tier client-server database applications using JDBC

Assignment: Perform Normalization -1NF, 2NF, 3NF

Term Work:

Laboratory work will be based on DBMS syllabus with minimum 10 experiments to be incorporated.
Experiments should be completed by students on the given time duration
Experiments -- (10) Marks
Mini Project--- (10) Marks
Attendance (Theory + Practical) -- (05) Marks
Total -- (25) Marks

Practical and Oral :

Practical and oral Exam should be conducted for the Lab, on Database Management System subject for given list of experiments .

Implementation ---------------------- --(15) Marks
Oral ---(10) Marks
Total ---(25) Marks

**Oral & Practical exam will be based on the above and CSC502: 'DBMS' syllabus

Text Books:
1. G. K. Gupta :"Database Management Systems", McGraw – Hill.
2. Korth, Slberchatz,Sudarshan, :"Database System Concepts", 6th Edition, McGraw – Hill
3. Elmasri and Navathe, " Fundamentals of Database Systems", 5thEdition, PEARSON
4. Peter Rob and Carlos Coronel, " Database Systems Design, Implementation and Management", Thomson Learning, 5th Edition.

Reference Books :
1. Dr. P.S. Deshpande, SQL and PL/SQL for Oracle 10g,Black Book, Dreamtech Press
2. PaulrajPonniah, " Introduction to Database Management",Wiley publication
3. Raghu Ramkrishnan and Johannes Gehrke, " Database Management Systems",TMH
4. Debabrata Sahoo "Database Management Systems" Tata McGraw Hill, Schaum's Outline

Course Code	Course Name	Credits
CSL504	**Web Design Lab**	**2**

Course objectives:
1. To design and create web pages using HTML5 and CSS3.
2. To Create web pages and provide client side validation.
3. To create dynamic web pages using server side scripting.
4. To use MVC framework for web application development.

Course outcomes: On completion of course learner will be able to:
1. Understand the core concepts and features of Web Technology
2. Design static web pages using HTML5 and CSS3
3. Apply the concept of client side validation and design dynamic web pages using JavaScript and JQuery.
4. Evaluate client and server side technologies and create Interactive web pages using PHP , AJAX with database connectivity using MySQL.
5. Understand the basics of XML, DTD and XSL and develop web pages using XML / XSLT.
6. Analyze end user requirements and Create web application using appropriate web technologies and web development framework

Prerequisite: Data Structures, Basics of Programming Languages

Module No.	Unit No.	Topics	Hrs.
1.0		**INTRODUCTION TO WWW**	**2**
	1.1	Internet Standards – Introduction to WWW – WWW Architecture – SMTP – POP3 – File Transfer Protocol	
	1.2	Overview of HTTP, HTTP request – response — Generation of dynamic web pages- W3C Validator, How web works - Setting up the environment (LAMP/XAMP/WAMP server)	
2.0		**CLIENT SIDE PROGRAMMING**	**6**
	2.1	**Markup Language (HTML):** Introduction to HTML and HTML5 - Formatting and Fonts –Commenting Code – Anchors – Backgrounds – Images – Hyperlinks	
	2.2	Lists – Tables – Frames - HTML Forms and controls.	
	2.3	**Cascading Style Sheet (CSS):** The need for CSS, Introduction to CSS 3 – Basic syntax and structure ,CSS Properties-Inline Styles – Embedding Style Sheets	
	2.4	Linking External Style Sheets – Backgrounds –Box Model(Introduction , Border Properties, Padding Properties, Margin Properties), Manipulating text - Margins and Padding - Positioning using CSS., Creating page Layout and Site Designs	
3.0		**INTRODUCTION TO JAVASCRIPT**	**6**
	3.1	Introduction - Core features - Data types and Variables - Operators, Expressions, and Statements, Functions - Objects - Array, Date and Math related Objects	
	3.2	Document Object Model - Event Handling Controlling Windows &	

		Frames and Documents Form handling and validations.	
	3.3	**Advanced JavaScript** - Browser Management and Media Management – Classes – Constructors – Object-Oriented Techniques in JavaScript	
	3.4	Object constructor and Prototyping - Sub classes and Super classes – JSON - jQuery and AJAX., Rich Internet Application with AJAX, JQuery Framework	
4.0		**SERVER SIDE PROGRAMMING**	**8**
	4.1	Introduction - Programming basics - Print/echo - Variables and constants – Strings and Arrays	
	4.2	Operators, Control structures and looping structures – Functions – Reading Data in Web Pages	
	4.3	Embedding PHP within HTML - Establishing connectivity with MySQL database, cookies, sessions and Authentication	
	4.4	AJAX with PHP - AJAX with Databases	
5.0		**XML**	**4**
	5.1	Dynamic page generation (adding interactivity, styles, using HTML, DHTML, XHTML, CSS, Java Script), XML –DTD(Document Type Definition) - XML Schema	
	5.2	XML –DTD(Document Type Definition) - XML Schema - Document Object Model - Presenting XML - Using XML Parsers: DOM and SAX,XSL-eXtensible Style sheet Language	
6.0		**WEB DEVELOPMENT FRAMEWORK**	**2**
	6.1	Introduction to Composer - MVC Architecture	
	6.2	Web Application Development using web development framework :-Introduction to Laravel, Development of Web pages using Laravel., Example web applications – Interactive websites, web based information systems , blogs, social networking sites etc.	
		Total	**28**

Text Books:

1. Ralph Moseley , M.T. Savliya ," Developing Web Applications", Willy India, Second Edition, ISBN: 978-81-265-3867-6
2. "Web Technology Black Book", Dremtech Press, First Ediction, 978-7722-997
3. Robin Nixon, "Learning PHP, MySQL, JavaScript, CSS & HTML5" Third Edition, O'REILLY,2014.
   (http://www.ebooksbucket.com/uploads/itprogramming/javascript/Learning_PHP_MySQL_Javascript_CSS_HTML5__Robin_Nixon_3e.pdf)
4. Professional Rich Internet Applications: AJAX and Beyond, Dana Moore, Raymond Budd, Edward Benson, Wiley publications.
   https://ebooks-it.org/0470082801-ebook.htm

Reference Books:

1. Harvey & Paul Deitel& Associates, Harvey Deitel and Abbey Deitel, "Internet and World Wide Web - How To Program", Fifth Edition, Pearson Education, 2011.
2. Achyut S Godbole and AtulKahate, "Web Technologies", Second Edition, Tata McGraw Hill, 2012.
3. Thomas A Powell, Fritz Schneider, "JavaScript: The Complete Reference", Third Edition, Tata McGraw Hill, 2013.

4. David Flanagan, "JavaScript: The Definitive Guide, Sixth Edition", O'Reilly Media, 2011
5. Steven Holzner, "The Complete Reference - PHP", Tata McGraw Hill, 2008
6. Mike Mcgrath, "PHP & MySQL in easy Steps", Tata McGraw Hill, 2012.

Digital Material:
1. www.nptelvideos.in
2. www.w3schools.com
3. http://spoken-tutorial.org

Term work Assessment:

Term work will consist of lab experiments testing all the technologies included in syllabus and a **Mini project** solving an appropriate problem using the above technology.

Module	Detailed Contents	Lab Sessions
1	Installation and Setting of LAMP / WAMP / XAMP	1
2	Create Simple web page using HTML5	1
3	Design and Implement web page using CSS3 and HTML5	1
4	Form Design and Client Side Validation using : a. Javascript and HTML5 b. Javascript and JQuery	2
5	Develop simple web page using PHP	1
6	Develop interactive web pages using PHP with database connectivity MYSQL	2
7	Develop XML web page using DTD, XSL	1
8	Implement a webpage using Ajax and PHP	1
9	Hosting the website with Domain Registration Process.	1
10	Design a Web application using Laravel Framework	3

* *Setting up /buying the web host management system for hosting of mini project is recommended.

Term Work: The distribution of marks for term work shall be as follows:

- Lab Assignments : 10 Marks
- Mini Project   : 10 Marks
- Attendance   : 05 Marks

Practical & Oral Examination:

Practical & Oral examination is to be conducted by pair of internal and external examiners based on the above syllabus.

Course Code	Course Name	Credits
CSL505	**Business Communication & Ethics**	**02**

Course Objectives:
1. To inculcate professional and ethical attitude at the work place
2. To enhance effective communication and interpersonal skills
3. To build multidisciplinary approach towards all life tasks
4. To hone analytical and logical skills for problem-solving.

Course Outcomes: Learner will be able to…
1. Design a technical document using precise language, suitable vocabulary and apt style.
2. Develop the life skills/interpersonal skills to progress professionally by building stronger relationships.
3. Demonstrate awareness of contemporary issues knowledge of professional and ethical responsibilities.
4. Apply the traits of a suitable candidate for a job/higher education , upon being trained in the techniques of holding a group discussion, facing interviews and writing resume/SOP.
5. Deliver formal presentations effectively implementing the verbal and non-verbal skills

Module	Detailed Contents	Hrs.
01	**Report Writing**	**05**
1.1	Objectives of Report Writing	
1.2	Language and Style in a report	
1.3	Types: Informative and Interpretative (Analytical, Survey and Feasibility) and Formats of reports(Memo, Letter, Short and Long Report)	
02	**Technical Writing**	**03**
2.1	Technical Paper Writing(IEEE Format)	
2.2	Proposal Writing	
03	**Introduction to Interpersonal Skills**	**09**
3.1	Emotional Intelligence	
3.2	Leadership and Motivation	
3.3	Team Building	
3.4	Assertiveness	
3.5	Conflict Resolution and Negotiation Skills	
3.6	Time Management	
3.7	Decision Making	
04	**Meetings and Documentation**	**02**
4.1	Strategies for conducting effective meetings	
4.2	Notice, Agenda and Minutes of a meeting	
4.3	Business meeting etiquettes	
05	**Introduction to Corporate Ethics**	**02**
5.1	Professional and work ethics (responsible use of social media Facebook, WA, Twitter etc.)	
5.2	Introduction to Intellectual Property Rights	
5.4	Ethical codes of conduct in business and corporate activities (Personal ethics, conflicting values, choosing a moral response and making ethical decisions)	

06	Employment Skills	07
6.1	Group Discussion	
6.2	Resume Writing	
6.3	Interview Skills	
6.4	Presentation Skills	
6.5	Statement of Purpose	
		28

Assessment:

List of Assignments

1. Report Writing(Theory)
2. Technical Proposal
3. Technical Paper Writing(Paraphrasing a published IEEE Technical Paper)
4. Interpersonal Skills(Group activities and Role plays)
5. Interpersonal Skills(Documentation in the form of soft copy or hard copy)
6. Meetings and Documentation(Notice, Agenda, Minutes of Mock Meetings)
7. Corporate ethics(Case studies, Role plays)
8. Writing Resume and Statement of Purpose

Term Work

Term work shall consist of all assignments from the list. The distribution of marks for term work shall be as follows:

Book Report	**10 marks**
Assignments:	**10 marks**
Project Report Presentation:	**15 marks**
Group Discussion:	**10 marks**
Attendance:	**05 marks**

References:

1. Fred Luthans," Organizational Behavior", Mc GrawHill,
2. Lesiker and Petit," Report Writing for Business ",McGrawHill
3. R. Subramaniam," Professional Ethics" Oxford University Press
4. Huckin and Olsen, "Technical Writing and Professional Communication ",McGraw
5. Raman and Sharma,FundamentalsofTechnicalCommunication,OxfordUniversityPress
6. Hill Wallace and Masters," Personal Development for Life and Work", Thomson Learning.
7. Heta Murphy," *Effective Business Communication* ",McGraw Hill, edition
8. R.C Sharma and Krishna Mohan," *Business Correspondence and Report Writing",*
9. Raman Sharma, *"Communication Skills"*, Oxford University Press
10. B N Ghosh," *Managing Soft Skills for Personality Development* ",Tata McGraw Hill
11. Dufrene, Sinha,"*BCOM*", Cengage Learning, 2ndedition
12. Bell. Smith,"ManagementCommunication"WileyIndiaEdition,3rdedition.
13. Dr. K. Alex, "Soft Skills", S Chand and Company
14. Robbins Stephens P., "Organizational Behavior", Pearson Education
15. https://grad.ucla.edu/asis/agep/advsopstem.pdf

Course Code	Course Name	Credits
CSC601	**Software Engineering**	**4**

Course objectives:

The main objective of the course is to introduce to the students about the product that is to be engineered and the processes that provides a framework for the engineering methodologies and practices.
1. To provide the knowledge of software engineering discipline.
2. To apply analysis, design and testing principles to software project development.
3. To demonstrate and evaluate real time projects with respect to software engineering principles.

Course outcomes:

On successful completion of course, learners will be able to:
1. Understand and demonstrate basic knowledge in software engineering.
2. Identify requirements, analyze and prepare models.
3. Plan, schedule and track the progress of the projects.
4. Design & develop the software projects.
5. Identify risks, manage the change to assure quality in software projects.
6. Apply testing principles on software project and understand the maintenance concepts.

Prerequisite:
1. Concepts of Object Oriented Programming & Methodology
2. Knowledge of developing applications with front end & back end connectivity.

Course syllabus:

Module No.	Unit No.	Topics	Hrs.
1.0		**Introduction To Software Engineering and Process Models**	**08**
	1.1	Nature of Software, Software Engineering, Software Process, Capability Maturity Model (CMM)	
	1.2	Generic Process Model, **Prescriptive Process Models:** The Waterfall Model, V-model, Incremental Process Models, Evolutionary Process Models, Concurrent Models, Agile process, Agility Principles, Extreme Programming (XP), Scrum, Kanban model	
2.0		**Requirements Analysis and Modelling**	**08**
	2.1	Requirement Elicitation, Software requirement specification (SRS), Developing Use Cases (UML)	
	2.2	Requirement Model – Scenario-based model, Class-based model, Behavioural model.	
3.0		**Project Scheduling and Tracking**	**08**
	3.1	Management Spectrum, 3Ps (people, product and process)	
	3.2	Process and Project metrics	

	3.3	**Software Project Estimation:** LOC, FP, Empirical Estimation Models - COCOMO II Model, Specialized Estimation Techniques	
	3.4	**Project scheduling:** Defining a Task Set for the Software Project, Timeline charts, Tracking the Schedule, Earned Value Analysis	
4.0		**Software Design**	**10**
	4.1	Design Principles, Design Concepts, Effective Modular Design – Cohesion and Coupling	
	4.2	Architectural Design	
	4.3	Component-level design	
	4.4	User Interface Design	
5.0		**Software Risk, Configuration Management & Quality Assurance**	**08**
	5.1	Risk Identification, Risk Assessment, Risk Projection, RMMM	
	5.2	Software Configuration management, SCM repositories, SCM process	
	5.3	Software Quality Assurance Task and Plan, Metrics, Software Reliability, Formal Technical Review (FTR), Walkthrough	
6.0		**Software Testing and Maintenance**	**10**
	6.1	Strategic Approach to Software Testing, Unit testing, Integration testing Verification, Validation Testing, System Testing	
	6.2	Software Testing Fundamentals, White-Box Testing , Basis Path Testing, Control Structure Testing, Black-Box Testing,	
	6.3	Software maintenance and its types, Software Re-engineering, Reverse Engineering	
		Total	**52**

Internal Assessment:

Assessment consists of two class tests of 20 marks each. The first class test is to be conducted when approx. 40% syllabus is completed and second class test when additional 40% syllabus is completed. Duration of each test shall be one hour.

End Semester Theory Examination:

1. Question paper will comprise of 06 questions, each carrying 20 marks.
2. The students need to solve total 04 questions.
3. Question No.1 will be compulsory and based on entire syllabus.
4. Remaining questions (Q.2 to Q.6) will be selected from all the modules.

Text Books:

1. Roger Pressman, "Software Engineering: A Practitioner's Approach",McGraw-Hill Publications 2. Ian Sommerville, "Software Engineering", Pearson Education (9th edition)
3. Ali Behfrooz and Fredeick J.Hudson, "Software Engineering Fundamentals", Oxford University Press

Reference Books:

1. Ugrasen Suman, "Software Engineering – Concepts and Practices", Cengage Learning
2. Pankaj Jalote, "An integrated approach to Software Engineering", Springer/Narosa
3. Jibitesh Mishra and Ashok Mohanty, "Software Engineering", Pearson
4. Rajib Mall, "Fundamentals of Software Engineering", Prentice Hall India

Course Code	Course Name	Credits
CSC602	**System Programming And Compiler Construction**	**4**

Course objectives:
1. To understand the role and functioning of various system programs over application program.
2. To understand basic concepts and designing of assembler, Macro processor and role of static and dynamic loaders and linkers.
3. To understand the need to follow the syntax in writing an application program and to learn the how the analysis phase of compiler is designed to understand the programmer's requirements without ambiguity.
4. To synthesize the analysis phase outcomes to produce the object code that is efficient in terms of space and execution time.

Course outcomes: On successful completion of course learner will be able to:
1. Identify the relevance of different system programs.
2. Describe the various data structures and passes of assembler design.
3. Identify the need for different features and designing of macros.
4. Distinguish different loaders and linkers and their contribution in developing efficient user applications.
5. Construct different parsers for given context free grammars.
6. Justify the need synthesis phase to produce object code optimized in terms of high execution speed and less memory usage

Prerequisite: Data Structures, Theoretical computer science, Operating system. Computer Organization and Architecture, Microprocessor

Module No.	Unit No.	Topics	Hrs.
1	**Introduction to System Software**	Concept of System Software, Goals of system softwares, system program and system programming, Introduction to various system programs such as Assembler, Macro processor, Loader, Linker, Compiler, Interpreter, Device Drivers, Operating system, Editors, Debuggers.	2
2	**Assemblers**	Elements of Assembly Language programming, Assembly scheme, pass structure of assembler, Assembler Design: Two pass assembler Design and single pass Assembler Design for Hypothetical / X86 family processor, data structures used.	10
3	**Macros and Macro Processor**	Introduction, Macro definition and call, Features of Macro facility: Simple, parameterized, conditional and nested. Design of single pass macro processor, data structures used.	8
4	**Loaders and Linkers**	Introduction, functions of loaders, Relocation and Linking concept, Different loading schemes: Relocating loader, Direct Linking Loader, Dynamic linking and loading.	8

5	**Compilers: Analysis Phase**	Introduction to compilers, Phases of compilers: Lexical Analysis- Role of Finite State Automata in Lexical Analysis, Design of Lexical analyser, data structures used . Syntax Analysis- Role of Context Free Grammar in Syntax analysis, Types of Parsers: Top down parser- LL(1), Bottom up parser- Operator precedence parser, SLR Semantic Analysis, Syntax directed definitions.	12
6	**Compilers: Synthesis phase**	Intermediate Code Generation: Types of Intermediate codes: Syntax tree, Postfix notation, Three address codes: Triples and Quadruples. Code Optimization: Need and sources of optimization, Code optimization techniques: Machine Dependent and Machine Independent. Code Generation: Issues in the design of code generator, code generation algorithm. Basic block and flow graph.	12

Text Books:

1. D. M Dhamdhere: Systems programming, Tata McGraw Hill
2. A. V. Aho, R. Shethi, Monica Lam , J.D. Ulman : Compilers Principles, Techniques and Tools , Pearson Education , Second Edition.
3. J. J. Donovan: Systems Programming Tata McGraw Hill Publishing Company

Reference Books:

1. Lex &yacc, 2nd Edition by John R. Levine, Tony Mason & Doug Brown O'Reilly
2. Compiler construction D,M.Dhamdhere second edition MACMILLAM.
3. Compiler construction : principles and practices , Kenneth C.Louden ,CENGAGE Learning
4. System software : An introduction to system programming , Leland L. Beck, Pearson

Assessment:

Internal Assessment:
Assessment consists of two class tests of 20 marks each. The first class test is to be conducted when approx. 40% syllabus is completed and second class test when additional 40% syllabus is completed. Duration of each test shall be one hour.

End Semester Theory Examination:

1. Question paper will comprise of 6 questions, each carrying 20 marks.
2. The students need to solve total 4 questions.
3. Question No.1 will be compulsory and based on entire syllabus.
4. Remaining question (Q.2 to Q.6) will be selected from all the modules.

Course Code	Course Name	Credits
CSC603	**Data Warehousing and Mining**	4

Course objectives:
1. To identify the scope and essentiality of Data Warehousing and Mining.
2. To analyze data, choose relevant models and algorithms for respective applications.
3. To study spatial and web data mining.
4. To develop research interest towards advances in data mining.

Course outcomes: On successful completion of course learner will be able to:
1. Understand Data Warehouse fundamentals, Data Mining Principles
2. Design data warehouse with dimensional modelling and apply OLAP operations.
3. Identify appropriate data mining algorithms to solve real world problems
4. Compare and evaluate different data mining techniques like classification, prediction, clustering and association rule mining
5. Describe complex data types with respect to spatial and web mining.
6. Benefit the user experiences towards research and innovation.

Prerequisite: Basic database concepts, Concepts of algorithm design and analysis.

Module No.	Topics	Hrs.
1.0	**Introduction to Data Warehouse and Dimensional modelling:** Introduction to Strategic Information, Need for Strategic Information, Features of Data Warehouse, Data warehouses versus Data Marts, Top-down versus Bottom-up approach. Data warehouse architecture, metadata, E-R modelling versus Dimensional Modelling, Information Package Diagram, STAR schema, STAR schema keys, Snowflake Schema, Fact Constellation Schema, Factless Fact tables, Update to the dimension tables, Aggregate fact tables.	8
2.0	**ETL Process and OLAP:** Major steps in ETL process, Data extraction: Techniques, Data transformation: Basic tasks, Major transformation types, Data Loading: Applying Data, OLTP Vs OLAP, OLAP definition, Dimensional Analysis, Hypercubes, OLAP operations: Drill down, Roll up, Slice, Dice and Rotation, OLAP models : MOLAP, ROLAP.	8
3.0	**Introduction to Data Mining, Data Exploration and Preprocessing:** Data Mining Task Primitives, Architecture, Techniques, KDD process, Issues in Data Mining, Applications of Data Mining, Data Exploration :Types of Attributes, Statistical Description of Data, Data Visualization, Data Preprocessing: Cleaning, Integration, Reduction: Attribute subset selection, Histograms, Clustering and Sampling, Data Transformation & Data Discretization: Normalization, Binning, Concept hierarchy generation, Concept Description: Attribute oriented Induction for Data Characterization.	10

4.0	**Classification, Prediction and Clustering:** Basic Concepts, Decision Tree using Information Gain, Induction: Attribute Selection Measures, Tree pruning, Bayesian Classification: Naive Bayes, Classifier Rule - Based Classification: Using IF-THEN Rules for classification, Prediction: Simple linear regression, Multiple linear regression Model Evaluation & Selection: Accuracy and Error measures, Holdout, Random Sampling, Cross Validation, Bootstrap, Clustering: Distance Measures, Partitioning Methods (*k*-Means, *k*-Medoids), Hierarchical Methods(Agglomerative, Divisive)	12
5.0	**Mining Frequent Patterns and Association Rules:** Market Basket Analysis, Frequent Item sets, Closed Item sets, and Association Rule, Frequent Pattern Mining, Efficient and Scalable Frequent Item set Mining Methods: Apriori Algorithm, Association Rule Generation, Improving the Efficiency of Apriori, FP growth, Mining frequent Itemsets using Vertical Data Format, Introduction to Mining Multilevel Association Rules and Multidimensional Association Rules	8
6.0	**Spatial and Web Mining:** Spatial Data, Spatial Vs. Classical Data Mining, Spatial Data Structures, Mining Spatial Association and Co-location Patterns, Spatial Clustering Techniques: CLARANS Extension, Web Mining: Web Content Mining, Web Structure Mining, Web Usage mining, Applications of Web Mining	6
	Total	**52**

Text Books:
1. PaulrajPonniah, "Data Warehousing: Fundamentals for IT Professionals", Wiley India.
2. Han, Kamber, "Data Mining Concepts and Techniques", Morgan Kaufmann 3rd edition.
3. ReemaTheraja "Data warehousing", Oxford University Press.
4. M.H. Dunham, "Data Mining Introductory and Advanced Topics", Pearson Education.

Reference Books:
1. Ian H. Witten, Eibe Frank and Mark A. Hall " Data Mining ", 3rd Edition Morgan kaufmann publisher.
2. Pang-Ning Tan, Michael Steinbach and Vipin Kumar, Introduction to Data Mining", Person Publisher.
3. R. Chattamvelli, "Data Mining Methods" 2nd Edition NarosaPublishing House.

Internal Assessment:
Assessment consists of two class tests of 20 marks each. The first class test is to be conducted when approx. 40% syllabus is completed and second class test when additional 40% syllabus is completed. Duration of each test shall be one hour.

End Semester Theory Examination:
1. Question paper will comprise of 6 questions, each carrying 20 marks.
2. The students need to solve total 4 questions.
3. Question No.1 will be compulsory and based on entire syllabus.
4. Remaining question (Q.2 to Q.6) will be selected from all the modules.

Course Code	Course Name	Credits
CSC604	**Cryptography and System Security**	**4**

Course Objectives:
1. To introduce classical encryption techniques and concepts of modular arithmetic and number theory.
2. To explore the working principles and utilities of various cryptographic algorithms including secret key cryptography, hashes and message digests, and public key algorithms
3. To explore the design issues and working principles of various authentication protocols, PKI standards and various secure communication standards including Kerberos, IPsec, and SSL/TLS and email.
4. To develop the ability to use existing cryptographic utilities to build programs for secure communication.

Course Outcomes: At the end of the course learner will able to
1. Understand system security goals and concepts, classical encryption techniques and acquire fundamental knowledge on the concepts of modular arithmetic and number theory.
2. Understand, compare and apply different encryption and decryption techniques to solve problems related to confidentiality and authentication
3. Apply the knowledge of cryptographic checksums and evaluate the performance of different message digest algorithms for verifying the integrity of varying message sizes.
4. Apply different digital signature algorithms to achieve authentication and design secure applications
5. Understand network security basics, analyze different attacks on networks and evaluate the performance of firewalls and security protocols like SSL, IPSec, and PGP.
6. Analyze and apply system security concept to recognize malicious code.

Detailed Syllabus:

Module No	Unit No	Detailed Content	Hrs
1		**Introduction & Number Theory**	10
	1.1	Security Goals, Services, Mechanisms and attacks, The OSI security architecture, Network security model, Classical Encryption techniques, Symmetric cipher model, mono-alphabetic and poly-alphabetic substitution techniques: Vigenere cipher, playfair cipher, Hill cipher, transposition techniques: keyed and keyless transposition ciphers, steganography.	
	1.2	Modular Arithmetic and Number Theory:- Euclid's algorithm-–Prime numbers-Fermat's and Euler's theorem- Testing for primality -The Chinese remainder theorem, Discrete logarithms.	
2		**Symmetric and Asymmetric key Cryptography and key Management**	12

	2.1	Block cipher principles, block cipher modes of operation, DES, Double DES, Triple DES, Advanced Encryption Standard (AES), Stream Ciphers: RC5 algorithm.	
	2.2	Public key cryptography: Principles of public key cryptosystems-The RSA algorithm, The knapsack algorithm, ElGamal Algorithm.	
	2.3	Key management techniques: using symmetric and asymmetric algorithms and trusted third party. Diffie Hellman Key exchange algorithm.	
3	**Hashes, Message Digests and Digital Certificates**		06
	3.1	Cryptographic hash functions, Properties of secure hash function, MD5, SHA-1, MAC, HMAC, CMAC.	
	3.2	Digital Certificate: X.509, PKI	
4	**Authentication Protocols & Digital signature schemes**		08
	4.1	User Authentication and Entity Authentication, One-way and mutual authentication schemes, Needham Schroeder Authentication protocol, Kerberos Authentication protocol.	
	4.2	Digital Signature Schemes – RSA, EIGamal and Schnorr signature schemes.	
5	**Network Security and Applications**		10
	5.1	Network security basics: TCP/IP vulnerabilities (Layer wise), Packet Sniffing, ARP spoofing, port scanning, IP spoofing, TCP syn flood, DNS Spoofing.	
	5.2	Denial of Service: Classic DOS attacks, Source Address spoofing, ICMP flood, SYN flood, UDP flood, Distributed Denial of Service, Defenses against Denial of Service Attacks.	
	5.3	Internet Security Protocols: SSL, IPSEC, Secure Email: PGP, Firewalls, IDS and types, Honey pots	
6	**System Security**		06
	6.1	Software Vulnerabilities: Buffer Overflow, Format string, cross-site scripting, SQL injection, Malware: Viruses, Worms, Trojans, Logic Bomb, Bots, Rootkits.	

Text Books:

1. William Stallings, Cryptography and Network Security, Principles and Practice, 6th Edition, Pearson Education, March 2013
2. Behrouz A. Ferouzan, "Cryptography & Network Security", Tata Mc Graw Hill
3. Bernard Menezes, "Cryptography & Network Security", Cengage Learning.
4. Network Security Bible, Eric Cole, Second Edition, Wiley.

Reference Books:

1. Applied Cryptography, Protocols Algorithms and Source Code in C, Bruce Schneier, Wiley.
2. Cryptography and Network Security, Atul Kahate, Tata Mc Graw Hill.

Assessment:

Internal Assessment:

Assessment consists of two class tests of 20 marks each. The first class test is to be conducted when approx. 40% syllabus is completed and second class test when additional 40% syllabus is completed. Duration of each test shall be one hour.

Theory Examination:

1. Question paper will comprise of total six questions.
2. All question carry equal marks
3. Questions will be mixed in nature (for example supposed Q.2 has part (a) from module 3 then part (b) will be from any module other than module 3)
4. Only Four question need to be solved.

In question paper weightage of each module will be proportional to number of respective lecture hours as mentioned in the syllabus.

Course Code	Course Name	Credits
CSDLO6021	**Machine Learning**	**04**

Course Objectives:

1. To introduce students to the basic concepts and techniques of Machine Learning.

2. To become familiar with regression methods, classification methods, clustering methods.

3. To become familiar with Dimensionality reduction Techniques.

Course Outcomes: Students will be able to-

1. Gain knowledge about basic concepts of Machine Learning
2. Identify machine learning techniques suitable for a given problem
3. Solve the problems using various machine learning techniques
4. Apply Dimensionality reduction techniques.
5. Design application using machine learning techniques

Pre-requisites: Data Structures, Basic Probability and Statistics, Algorithms

Module No.	Unit No.	Topics	Hrs.
1		**Introduction to Machine Learning** Machine Learning, Types of Machine Learning, Issues in Machine Learning, Application of Machine Learning, Steps in developing a Machine Learning Application.	6
2		**Introduction to Neural Network** Introduction – Fundamental concept – Evolution of Neural Networks – Biological Neuron, Artificial Neural Networks, NN architecture, Activation functions, McCulloch-Pitts Model.	8
3		**Introduction to Optimization Techniques:** Derivative based optimization- Steepest Descent, Newton method. Derivative free optimization- Random Search, Down Hill Simplex	6
4		**Learning with Regression and trees:** Learning with Regression : Linear Regression, Logistic Regression. Learning with Trees: Decision Trees, Constructing Decision Trees using Gini Index, Classification and Regression Trees (CART).	10
5		**Learning with Classification and clustering:**	14
	5.1	**Classification:** Rule based classification, classification by Bayesian Belief networks, Hidden Markov Models. **Support Vector Machine**: Maximum Margin Linear Separators, Quadratic Programming solution to finding maximum margin separators, Kernels for learning non-linear functions.	
	5.2	**Clustering:** Expectation Maximization Algorithm, Supervised learning	

		after clustering, Radial Basis functions.	
6		**Dimensionality Reduction:** Dimensionality Reduction Techniques, Principal Component Analysis, Independent Component Analysis, Single value decomposition	**8**
		Total	**52**

Text Books:
1. Peter Harrington "Machine Learning In Action", DreamTech Press
2. Ethem Alpaydın, "Introduction to Machine Learning", MIT Press
3. Tom M.Mitchell "Machine Learning" McGraw Hill
4. Stephen Marsland, "Machine Learning An Algorithmic Perspective" CRC Press
5. J.-S.R.Jang "Neuro-Fuzzy and Soft Computing" PHI 2003.
6. Samir Roy and Chakraborty, "Introduction to soft computing", Pearson Edition.
7. Kevin P. Murphy , Machine Learning " A Probabilistic Perspective"

Reference Books:
1. Han Kamber, "Data Mining Concepts and Techniques", Morgann Kaufmann Publishers
2. Margaret.H.Dunham, "Data Mining Introductory and Advanced Topics", Pearson Education

Internal Assessment:
Assessment consists of two class tests of 20 marks each. The first class test is to be conducted when approx. 40% syllabus is completed and second class test when additional 40% syllabus is completed. Duration of each test shall be one hour.

End Semester Theory Examination:
- Question paper will comprise of 6 questions, each carrying 20 marks.
- The students need to solve total 4 questions.
- Question No.1 will be compulsory and based on entire syllabus.
- Remaining question (Q.2 to Q.6) will be selected from all the modules.

Suggested Experiment work :
1. To implement Linear Regression.
2. To implement Logistic Regression.
3. To implement SVM.
4. To implement PCA.
5. To implement Steepest Descent
6. To implement Random search
7. To implement Naïve Baysian algorithm.
8. To implement Single layer Perceptron Learning algorithm
9. To implement Radialbasis functions.
10. Case study based on any ML technique

** Laboratory work based on above syllabus is incorporate as mini project in CSM605: Mini-Project.

Course Code	Course Name	Credits
CSDLO6022	**Advanced Database Management System**	**4**

Course objectives:
1. To provide overview of indexing and hashing techniques
2. To impart knowledge of query processing and optimization
3. To provide an overview of distributed database systems.
4. To introduce the concept of document oriented database.
5. To create awareness about potential security threats to a database and mechanisms to handle it.
6. Understand the usage of advanced data models for real life application.

Course outcomes: On successful completion of course learner will be able to:
1. Build indexing mechanisms for efficient retrieval of information from databases.
2. Measure query cost and optimize query execution
3. Design distributed database for better resource management
4. Demonstrate the understanding of the concepts of document oriented databases.
5. Apply appropriate security techniques database systems.
6. Implement advanced data models for real life applications.

Prerequisite: Basic knowledge of Database management System.

Module No.	Unit No.	Topics	Hrs.
1.0		**Indexing and Hashing Techniques**	**8**
	1.1	**Indexing and Hashing:** ● Operation on Files ● Hashing Techniques; Static and dynamic ● Types of Single-Level Ordered Indexes; Multilevel Indexes; Dynamic Multilevel Indexes Using B-Trees and B+-Trees; Indexes on Multiple Keys,	
2.0		**Query processing and Optimization**	**12**
		Query Processing : ● Overview ● Measures of Query cost ● Selection operation ● Sorting ● Join Operations, and other Operations Evaluation of Expression **Query Optimization :** ● Translations of SQL Queries into relational algebra ● Heuristic approach & cost based optimization	

3.0		Distributed Databases	12
	3.1	• Types of Distributed Database Systems; Distributed Database Architectures; Data Fragmentation, Replication and Allocation Techniques for Distributed Database Design	
	3.2	• Distributed Query Processing (Semi join) • distributed Transaction Management in Distributed Databases • distributed Concurrency Control (locking) , Recovery in Distributed Databases {2PC/3PC) and deadlock management.	
4		Document oriented database	
		• Need of object oriented database. • Impedance matching problem between OO languages and Relational database, Case study db4O • Need of Document Oriented database, difference between Document Oriented Database and Traditional database. Types of encoding XML, JSON, BSON, Representation XML, Json Objects. Case study on doc oriented based such a Mariadb	8
5		Advanced data models	6
	5.1	• Temporal data models :- Aspects of valid time , Bi-temporal time and bi-temporal time with examples of each. • Spatial model :- Types of spatial data models - Raster, Vector and Image • Mobile databases	
	5.2	• Multimedia databases	
6		Data Security	6
	6.1	• Introduction to Database Security Issues; authorization , Discretionary Access Control Based on Granting and Revoking Privileges • Mandatory Access Control and Role-Based	

	6.2	Access Control for Multilevel Security ● SQL Injection ● Introduction to Statistical Database Security Introduction to Flow Control	
		Total	**52**

Text Books:

1. Elmasri&Navathe" fundamentals of Database Systems" IV edition. PEARSON Education.
2. Korth, Silberschatzsudarshan "Database systems, concepts" 5th edition McGraw Hill
3. Raghu Ramkrishnan& Johannes Gehrke "Database Management System" Tata McGraw Hill. III edition.
4. Ruosell J.T. Dyer, Learning MySQL and Mariadb.

Reference Books:

1. Chhanda Ray , "Distributed Database System", Pearson Education India.
2. Hector Garcia-Molina, Jeffery D. Ullman, Jennifer Widom , " Database system Implementation"
3. Thomas M.Connolly Carolyn Begg, Database Systems : A practical Approach to Design , Implementation and Management, 4/e.

Suggested mini. Project / Experiment work:
      1. Given problem statement 2/3 student to perform-
          a. Design EER model and perform sorting, join operations for the specified problem statement.
          b. Perform the various fragmentation (Horizontal, Vertical, Derived) and check its correctness criteria.
          c. Perform two phase commit protocol (2PC)
      2. Mini Project / Case study on document oriented database such a Mariadb
      3. Mini Project Case study Development of an application based on any one advance data model (temporal, Spatial Multimedia)

** Perform Laboratory (Experiments) work in the in CSM605:Mini-Project

Assessment:

Internal Assessment:
      Assessment consists of two class tests of 20 marks each. The first class test is to be conducted when approx. 40% syllabus is completed and second class test when additional 40% syllabus is completed. Duration of each test shall be one hour.

End Semester Theory Examination:
      1   Question paper will comprise of 6 questions, each carrying 20 marks.
      2. The students need to solve total 4 questions.
      3. Question No.1 will be compulsory and based on entire syllabus.
      4. Remaining question (Q.2 to Q.6) will be selected from all the modules.

Course Code	Course Name	Credits
CSDLO6023	**Enterprise Resource Planning(ERP)**	**4**

Course Objectives:
1. To understand the technical aspects and life cycle of ERP systems.
2. To understand the steps and activities in ERP.
3. To identify and describe different types of ERP system.
4. To understand tools and methodology used for designing ERP for an Enterprise.

Course Outcomes: After completion of this course, students will be able ..
1. To understand the basic structure of ERP.
2. To identify implementation strategy used for ERP.
3. To apply design principles for various business modules in ERP.
4. To apply different emerging technologies for implementation of ERP.
5. To analyze security issues in ERP.
6. To acquire ERP concepts for real world applications.

Pre-requisites: Web Engineering, Computer Network, Database Systems

Module No.	Unit No.	Topics	Hrs.
1.0		**Introduction to Enterprise Resource Planning (ERP)** Information System and Its Components, Value Chain Framework, Organizational Functional Units, Evolution of ERP Systems, Role of ERP in Organization, Three-Tier Architecture of ERP system.	**8**
2.0		**ERP and Implementation** ERP implementation and strategy, Implementation Life cycle, Pre-implementation task, requirement definition, implementation Methodology.	**8**
3.0		**ERP Business Modules**	**8**
	3.1	Finance, manufacturing, human resources, quality management, material management, marketing, Sales distribution and service.	
	3.2	Case study on Supply Chain management (SCM), Customer relationship Management (CRM)	
4.0		**Introduction to ERP related Technologies**	**10**
	4.1	Business Process Re-engineering (BPR) ,Data warehousing ,Data Mining, On- line Analytical Processing(OLAP), Product Life Cycle Management (PLM)	
	4.2	Geographical Information Management ,RFID, QR Code ,Bar	

		Coding, E-commerce and their application in Enterprise planning	
5.0		Extended ERP and security issues	**8**
	5.1	Enterprise application Integration (EAI), open source ERP, cloud ERP	
	5.2	Managing ERP Securities: Types of ERP security Issues, System Access security, Data Security and related technology for managing data security	
6.0		Cases of ERP for Enterprises.	**10**
	6.1	Cases of ERP like MySAP for Business suite implementation at ITC, ERP for Nestle GLOBE Project, Oracle ERP Implementation at Maruti Suzuki.	
	6.2	Need of ERP for Small and Medium size enterprises.(Zaveri)	
		Total	**52**

Text Books:

1. Alexis Leon, ERP Demystified: II Edition, Tata McGraw Hill.
2. Rajesh Ray, Enterprise Resource Planning, Text and cases, Tata McGraw Hill.
3. Sandeep Desai, Abhishek Srivastava, ERP to E^2 ERP: A Case study approach, PHI.
4. Jyotindra Zaveri, Enterprise Resource Planning, Himalaya Publishing House, 2012.

Reference Books:

1. V.K. Garg & N.K. Venkatakrishnan, Enterprise Resource Planning: concepts & practices, by ; PHI.
2. Supply Chain Management Theories & Practices: R. P. Mohanty, S. G. Deshmukh, - Dreamtech Press.
3. Enterprise wide resource planning: Theory & practice: by Rahul Altekar, PHI
4. Customer Relationship Management, Concepts and cases, Second Edition.

Mini Project / Laboratory Work:

1. Give case study 2/3 student of any organization. Make a report before-after situation at organization (Domain).
2. Make a list of Resource of the Selected Domain.
3. Categorized the Resource as per the function level process and Identify module of the domain.
4. Explain process of each module of the domain.
5. Perform Business process re-engineering (BPR) on selected Module.
6. Implement new system based on BPR.
7. Perform Impact analysis of the new system as the BPR.
   a. Prepare study on JD Edward Tool.

      b.   Prepare study on Microsoft Dynamics.

8. Download any open source ERP Tool and prepare Installation Guideline and information about the Tool.

9. Make Data Entry in the Software in all modules & generate report.

** Perform Laboratory (Experiments) work in the in CSM605:Mini-Project.

<u>Assessment:</u>

    Internal Assessment:

Assessment consists of two class tests of 20 marks each. The first class test is to be conducted when approx. 40% syllabus is completed and second class test when additional 40% syllabus is completed. Duration of each test shall be one hour.

    End Semester Theory Examination:

1   Question paper will comprise of 6 questions, each carrying 20 marks.

- The students need to solve total 4 questions.

- Question No.1 will be compulsory and based on entire syllabus.

- Remaining question (Q.2 to Q.6) will be selected from all the modules.

Course Code	Course Name	Credits
CSDLO6024	**Advanced Computer Network**	**4**

Course Objective:
1. To make learners aware about advances in computer networking technologies.
2. To give overview of advance internet, QoS based and management protocols.
3. To introduce issues related to traffic engineering and capacity planning.

Course Outcomes: On successful completion of course learner will be able to
1. Demonstrate the understanding of advance data communication technologies.
2. Demonstrate the understanding of WAN Technology typically ATM .
3. Demonstrate the understanding of packet switching protocols such as X.25, X.75.
4. Explore the issues of advance internet routing protocols and also QoS based protocols.
5. Analyze issues of traffic requirements and perform capacity planning.
6. Demonstrate the understanding of protocol used for management of network.

Prerequisite: Computer Networks, ISO OSI Layered Protocols, TCP/IP protocol suite.

Module No.	Unit No.	Topics	Hrs.
1		**Data Communications:**	**06**
	1.1	Defining Data Communication needs, Transmission Hierarchy	
	1.2	**Optical Networks**: SONET/SDH standard, Architecture, Format, Hardware, Configuration, advantages	
2		**WAN Technology:**	**10**
	2.1	Introducing ATM Technology, Need and Benefit, Concept, Faces of ATM	
	2.2	Why ATM, BISDN Reference Model, ATM Layer, ATM Adaptation Layer, ATM Signaling	
3		**Protocols and Interfaces:**	**10**
	3.1	**Introduction to TCP/IP:** Issues in IPV4, IPV6 protocol	
	3.2	**Mature Packet Switching Protocols:** ITU Recommendation X.25, User Connectivity, Theory of Operations, Network Layer Functions, X.75 Internetworking Protocol, Advantages and Drawbacks	

4		**Advance Routing Protocols:**	**14**
	4.1	**Internet Routing Protocols :** OSPF, RIP, BGP **Multicast Routing:** Reverse Path Broadcasting, Internet Group Management Protocol, Reverse Path Multicasting, Discrete Vector Multicasting protocol	
	4.2	IP forwarding Architectures **Overlay Model:** Classical IP over ATM and LANE	
	4.3	**Multiprotocol Label Switching MPLS :** Fundamentals of Labels, Label Stack, VC Merging, Label Distribution Protocol, Explicit routing for Traffic Engineering	
	4.4	Integrated services, RSVP, Differentiated Services	
	4.5	**MultiMedia Over Internet:** RTP, Session Control Protocol H.323	
5		**Traffic Engineering :**	**08**
	5.1	**Requirement Definition:** User requirement Traffic Sizing , Traffic Characteristics, Protocols, Time and Delay Considerations	
	5.2	**Traffic Engineering and Capacity planning:**Throughput calculation, Traffic Engineering basics, Traditional traffic Engineering and Queued data and Packet Switched packet modeling, Queuing Disciplines (M/M/1), Design parameters for Peak: delay or latency, availability and reliability.	
6		**Network management**	**04**
	6.1	**Network Management :** SNMP Concept and format, Management Components: SMI, MIB	

Text Books:

1. M. A. Gallo and W. M. Hancock, Computer Communications and Networking Technologies, Cengage Learning, (1e).

2. Leon-Garcia, Communication Networks, Tata McGraw-Hill.

3. Darren L. Spohn, Data Network Design, Tata McGraw-Hill.

4. BehrouzForouzan, TCP/IP Protocol Suite ,McGraw-Hill, (5e).

5. William Stallings, High-Speed Networks and Internets, Pearson Education, (2e).

Reference Books:

1. Andrew Tanenbaum" Computer Networks", Prentice Hall, (5e).
2. Cisco Certified Network Analyst study guide, Wiley Publishing House.(7e).
3. Douglas E. Comer, Internetworking with TCP/IP Volume One, (6e).
4. James F. Kurose, Keith W. Ross, "Computer Networking, A Top-Down Approach Featuring the Internet",Addison Wesley, (5e).

Assessment:

Internal Assessment:

Assessment consists of two class tests of 20 marks each. The first class test is to be conducted when approx. 40% syllabus is completed and second class test when additional 40% syllabus is completed. Duration of each test shall be one hour.

End Semester Theory Examination:

1. Question paper will comprise of 6 questions, each carrying 20 marks.
2. The students need to solve total 4 questions.
3. Question No.1 will be compulsory and based on entire syllabus.
4. Remaining question (Q.2 to Q.6) will be selected from all the modules.

Lab Code	Lab Name	Credits
CSL601	**Software Engineering Lab**	**1**

Lab Outcome:

On successful completion of laboratory sessions, learners will be able to

1. Identify requirements and apply process model to selected case study.
2. Analyze and design models for the selected case study using UML modeling.
3. Use various software engineering tools.

Description:

The Software Engineering Lab has been developed by keeping in mind the following objectives:

- Select case studies to solve real life problems by applying software engineering principles.
- To impart state-of-the-art knowledge on Software Engineering and UML.

List of Experiments:

Laboratory work will be based on course syllabus with minimum 10 experiments to be incorporated.
Assign case study to a group of two/three students and each group to perform the following experiments on their case study.

Sr. No.	Title of Experiments
1	Prepare detailed statement of problem for the selected / allotted mini project and identify suitable process model for the same with justification.
2	Develop Software Requirement Specification (SRS) document in IEEE format for the project.
3	Use project management tool to prepare schedule for the project.
4	Prepare RMMM plan for the project.
5	Identify scenarios & develop UML Use case and Class Diagram for the project.
6	Draw DFD (upto 2 levels) and prepare Data Dictionary for the project.
7	Develop Activity / State Transition diagram for the project.
8	Develop Sequence and Collaboration diagram for the project.
9	Change specification and make different versions using any SCM Tool.
10	Develop test cases for the project using white box testing.

Digital Material:

Practical can be conducted using any open source software tools like Dia, Star UML, etc.

Term Work:

Term work (25 Marks) shall consist of

- Laboratory work   …..   15 marks
- Two assignments   …   05 marks
- Attendance (theory and practical) …..   05 marks

Oral exam will be based on CSC601 and CSL601 syllabus.

Lab Code	Lab Name	Credits
CSL602	**System Software Lab**	**1**

Outcome: At the end of the course learner will be able to

1. Generate machine code by using various databases generated in pass one of two pass assembler.
2. Construct different databases of single pass macro processor.
3. Identify and validate different tokens for given high level language code.
4. Parse the given input string by constructing Top down /Bottom up parser.
5. Implement synthesis phase of compiler with code optimization techniques.
6. Explore various tools like LEX and YACC.

Description: The current System Software is highly complex with huge built in functionality offered to the programmer to develop complex applications with ease. This laboratory course aims to make a student understand-

- The need for modular design
- The need for well-defined data structures and their storage management
- The increase in the complexity of translators as we move from assembly level to high level programming
- The need to produce an efficient machine code that is optimized for both execution speed and memory requirement
- The efficient programming constructs that make them a good coder

Suggested List of Experiments:

Sr. No.	Title of Experiments
1	Implementations of two pass Assembler.
2	Implementation of single pass Macro Processor.
4	Implementation of Lexical Analyzer.
5	Implementation of Parser (Any one).
6	Implementation of Intermediate code generation phase of compiler.
7	Implementation of code generation phase of compiler.
8	Study and implement experiments on LEX. YACC, Grey Box Probing.

Reference Books:

1. Modern Compiler. Implementation in Java, Second. Edition. Andrew W. Appel Princeton University. Jens Palsberg Purdue University. CAMBRIDGE.
2. Crafting a compiler with C, Charles N. Fischer, Ron K. Cytron, Richard J. LeBlanc .

Term Work:

Laboratory work will be based on above syllabus with minimum 10 experiments to be incorporated.

The distribution of marks for term work shall be as follows:

- Laboratory work (experiments/case studies): …………………………….(15) Marks.
- Assignment: ...………..………………………………………………... (05) Marks.
- Attendance ………..…………………………………………………… (05) Marks
  TOTAL: ………………………………………………………….. (25) Marks.

Oral & Practical exam will be based on the above and **CSC602** syllabus.

Lab Code	Lab Name	Credits
CSL603	**Data Warehousing and Mining Lab**	**1**

Lab Outcome:

1. Design data warehouse and perform various OLAP operations.
2. Implement classification, prediction, clustering and association rule mining algorithms.
3. Demonstrate classifications, prediction, clustering and association rule mining algorithms on a given set of data sample using data mining tools.
4. Implement spatial and web mining algorithms.

Description:

An operational database undergoes frequent changes on a daily basis on account of the transactions that take place. A data warehouses provides us generalized and consolidated data in multidimensional view. Data mining functions such as classification, prediction, clustering, and association rule mining can be integrated with OLAP operations to enhance the interactive mining of knowledge at multiple level of abstraction. Data mining supports knowledge discovery by finding hidden patterns and associations, constructing analytical models, performing classification and prediction, these mining results can be demonstrated using the data mining tools.

Suggested List of Experiments:

Sr. No.	Title of Experiments
1	Build Data Warehouse/Data Mart for a given problem statement i) Identifying the source tables and populating sample data ii) Design dimensional data model i.e. Star schema, Snowflake schema and Fact Constellation schema (if applicable)
2	To perform various OLAP operations such as slice, dice, drilldown, rollup, pivot
3	Implementation of Classification algorithm(Decision Tree/ Bayesian)
4	Implementation of Linear Regression.
5	Implementation of Clustering algorithm(K-means/ Agglomerative).
6	Implementation of Association Rule Mining algorithm(Apriori).

7	Perform data Pre-processing task and Demonstrate performing Classification, Clustering, Association algorithm on data sets using data mining tool (WEKA,R tool, XL Miner, etc.)
8	Implementation of page rank algorithm.
9	Implementation of HITS algorithm.
10	Implementation of Spatial Clustering Algorithm- CLARANS Extensions

Term Work:

Laboratory work will be based on above syllabus with minimum 08 experiments to be incorporated.

Experiments --- (15) Marks
Assignment--- (05) Marks
Attendance (Theory + Practical) --- (05) Marks
Total --- (25) Marks

Oral & Practical exam will be based on the above and CSC603:"Data Warehousing and Mining" syllabus.

Lab Code	Lab Name	Credit
CSL604	**System Security Lab**	**01**

Lab Outcome:

Learner will able to

1. To be able to apply the knowledge of symmetric cryptography to implement simple ciphers.
2. To be able to analyze and implement public key algorithms like RSA and El Gamal.
3. To analyze and evaluate performance of hashing algorithms.
4. To explore the different network reconnaissance tools to gather information about networks.
5. To explore and use tools like sniffers, port scanners and other related tools for analysing packets in a network.
6. To be able to set up firewalls and intrusion detection systems using open source technologies and to explore email security.
7. To be able to explore various attacks like buffer-overflow, and web-application attacks.

Suggested Experiment List: (Any 10)

Sr. No	Description
1	Design and Implementation of a product cipher using Substitution and Transposition ciphers
2	Implementation and analysis of RSA cryptosystem and Digital signature scheme using RSA/El Gamal.
3	Implementation of Diffie Hellman Key exchange algorithm
4	For varying message sizes, test integrity of message using MD-5, SHA-1, and analyse the performance of the two protocols. Use crypt APIs
5	Study the use of network reconnaissance tools like WHOIS, dig, traceroute, nslookup to gather information about networks and domain registrars.
6	Study of packet sniffer tools : wireshark, : 1. Download and install wireshark and capture icmp, tcp, and http packets in promiscuous mode. 2. Explore how the packets can be traced based on different filters.
7	Download and install nmap. Use it with different options to scan open ports, perform OS fingerprinting, do a ping scan, tcp port scan, udp port scan, xmas scan etc.
8	Detect ARP spoofing using nmap and/or open source tool ARPWATCH and wireshark. Use arping tool to generate gratuitous arps and monitor using wireshark
9	Simulate DOS attack using Hping, hping3 and other tools.
10	Simulate buffer overflow attack using Ollydbg, Splint, Cppcheck etc

11	a. Set up IPSEC under LINUX.
	b. Set up Snort and study the logs.
12	Setting up personal Firewall using iptables
13	Explore the GPG tool of linux to implement email security
14	SQL injection attack, Cross-Cite Scripting attack simulation

Reference Books:

1. Build your own Security Lab, Michael Gregg, Wiley India
2. CCNA Security, Study Guide, TIm Boyles, Sybex.
3. Network Security Bible, Eric Cole, Wiley India.
4. Web Application Hacker's Handbook, Dafydd Stuttard, Marcus Pinto, Wiley India.

Term Work:

Laboratory work will be based on above syllabus with minimum 10 experiments to be incorporated.

Experiments --- (15) Marks
Assignment-- (05) Marks
Attendance (Theory + Practical) -- (05) Marks
Total -- (25) Marks

Oral & practical examination will be based on the above and Cryptography and System Security (CSC604) syllabus.

Lab Code	Lab Name	Credit
CSM605	**Mini-Project**	**2**

Lab Outcome: After successful completion of this Lab student will be able to
1. Acquire practical knowledge within the chosen area of technology for project development.
2. Identify, analyze, formulate and handle programming projects with a comprehensive and systematic approach
3. Contribute as an individual or in a team in development of technical projects
4. Develop effective communication skills for presentation of project related activities

Description:
Mini project may be carried out in one or more form of following:
Product preparations, prototype development model, fabrication of set-ups, laboratory   experiment development,   process   modification/development,   simulation,   software development, integration of software and hardware, statistical data analysis, creating awareness in society, etc.

Guidelines:
- A project to be developed based on one or more of the following fields-
  Advance Database Management System, Enterprise Resource Planning, Advance Operating System, Advance Computer Network, etc.
- Mini project may be carried out a group of 2 /3 students. The student is required to submit a report based on the work. The evaluation of the project shall be on continuous basis.

Term Work (TW):
Distribution of marks for term work shall be as follows:
1. Attendance   05 Marks
2. Mini project work   10 Marks
3. Project Report (Spiral Bound)   10 Marks

The final certification and acceptance of TW ensures the satisfactory performance on the above three aspects.

Oral & Practical Examination should be conducted by internal and external examiners appointed by University of Mumbai. Students have to give presentation and demonstration on the Mini-Project.

Course Code	Course Name	Credits
CSC701	**Digital Signal & Image Processing**	**4**

Course objectives:
1. To understand the fundamental concepts of digital signal processing and Image processing.
2. To explore DFT for 1-D and 2-D signal and FFT for 1-D signal
3. To apply processing techniques on 1-D and Image signals.
4. To apply digital image processing techniques for edge detection.

Course outcomes: On successful completion of the course learner will be able to:
1. Apply the concept of DT Signal and DT Systems.
2. Classify and analyze discrete time signals and systems
3. Implement Digital Signal Transform techniques DFT and FFT.
4. Use the enhancement techniques for digital Image Processing
5. Differentiate between the advantages and disadvantages of different edge detection techniques
6. Develop small projects of 1-D and 2-D Digital Signal Processing.

Prerequisite: Applied Mathematics

Module No.	Unit No.	Topic details	Hrs.
1.0		**Discrete-Time Signal and Discrete-Time System**	**14**
	1.1	Introduction to Digital Signal Processing, Sampling and Reconstruction, Standard DT Signals, Concept of Digital Frequency, Representation of DT signal using Standard DT Signals, Signal Manipulations(shifting, reversal, scaling, addition, multiplication).	
	1.2	Classification of Discrete-Time Signals, Classification of Discrete-Systems	
	1.3	Linear Convolution formulation for 1-D and 2-D signal (without mathematical proof), Circular Convolution (without mathematical proof), Linear convolution using Circular Convolution. Auto and Cross Correlation formula evaluation, LTI system, Concept of Impulse Response and Step Response, Output of DT system using Time Domain Linear Convolution.	
2.0		**Discrete Fourier Transform**	**08**
	2.1	Introduction to DTFT, DFT, Relation between DFT and DTFT, IDFT	
	2.2	Properties of DFT without mathematical proof (Scaling and Linearity, Periodicity, Time Shift and Frequency Shift, Time Reversal, Convolution Property and Parsevals' Energy Theorem). DFT computation using DFT properties.	
	2.3	Transfer function of DT System in frequency domain using DFT. Linear and Circular Convolution using DFT, Convolution of long sequences, Introduction to 2-D DFT	
3.0		**Fast Fourier Transform**	**06**
	3.1	Need of FFT, Radix-2 DIT-FFT algorithm,	

Module No.	Unit No.	Topic details	Hrs.
	3.2	DIT-FFT Flow graph for N=4 and 8, Inverse FFT algorithm.	
	3.3	Spectral Analysis using FFT	
4.0		**Digital Image Fundamentals**	08
	4.1	Introduction to Digital Image, Digital Image Processing System, Sampling and Quantization	
	4.2	Representation of Digital Image, Connectivity	
	4.3	Image File Formats: BMP, TIFF and JPEG.	
5.0		**Image Enhancement in Spatial domain**	10
	5.1	Gray Level Transformations, Zero Memory Point Operations,	
	5.2	Histogram Processing, Histogram equalization.	
	5.3	NeighborhoodProcessing, Spatial Filtering, Smoothing and Sharpening Filters, Median Filter.	
6.0		**Image Segmentation**	06
	6.1	Segmentation based on Discontinuities (point, Line, Edge),	
	6.2	Image Edge detection using Robert, Sobel, Previtt masks, Image Edge detection using Laplacian Mask.	
		Total	52

Text Books:

1. John G. Proakis, Dimitris and G.Manolakis, 'Digital Signal Processing: Principles, Algorithms, and Applications' 4th Edition 2007, Pearson Education.
2. A. Anand Kumar, 'Digital Signal Processing', PHI Learning Pvt. Ltd. 2013.
3. Rafel C. Gonzalez and Richard E. Woods, 'Digital Image Processing', Pearson Education Asia, 3rd Edition, 2009,
4. S. Sridhar, 'Digital Image Processing', Oxford University Press, Second Edition, 2012.

Reference Books:

1. Sanjit Mitra, 'Digital Signal Processing: A Computer Based Approach', TataMcGraw Hill, 3rd Edition.
2. S. Salivahanan, A. Vallavaraj, and C. Gnanapriya, 'Digital Signal Processing' Tata McGraw Hill Publication 1st Edition (2010).
3. S. Jayaraman, E. Esakkirajan and T. Veerkumar, 'Digital Image Processing' TataMcGraw Hill Education Private Ltd, 2009.
4. Anil K. Jain, 'Fundamentals and Digital Image Processing', Prentice Hall of India Private Ltd, 3rd Edition.

Assessment:

Internal Assessment:
Assessment consists of two class tests of 20 marks each. The first class test is to be conducted when approx. 40% syllabus is completed and second class test when additional 50% syllabus is completed. Duration of each test shall be one hour.

End Semester Theory Examination:
1. Question paper will comprise of 6 questions, each carrying 20 marks.
2. The students need to solve total 4 questions.
3. Question No.1 will be compulsory and based on entire syllabus.
4. Remaining question (Q.2 to Q.6) will be selected from all the modules.

Course Code	Course Name	Credits
CSC702	**Mobile Communication & Computing**	**4**

Course objectives:
1. To introduce the basic concepts and principles in mobile computing. This includes major techniques involved, and networks & systems issues for the design and implementation of mobile computing systems and applications.
2. To explore both theoretical and practical issues of mobile computing.
3. To provide an opportunity for students to understand the key components and technologies involved and to gain hands-on experiences in building mobile applications.

Course outcomes: On successful completion of course learner will be able:
1. To identify basic concepts and principles in mobile communication & computing, cellular architecture.
2. To describe the components and functioning of mobile networking.
3. To classify variety of security techniques in mobile network.
4. To apply the concepts of WLAN for local as well as remote applications.
5. To describe and apply the concepts of mobility management
6. To describe Long Term Evolution (LTE) architecture and its interfaces.

Prerequisite: Computer Networks

Module No.	Unit No.	Topics	Hrs
1.0	1.1	Introduction to Mobile Computing, Telecommunication Generations, Cellular systems,	06
	1.2	Electromagnetic Spectrum, Antenna ,Signal Propagation, Signal Characteristics, , Multiplexing, Spread Spectrum: DSSS & FHSS	
2.0	2.1	GSM Mobile services, System Architecture, Radio interface, Protocols , Localization and Calling, Handover, security (A3,A5 & A8)	**10**
	2.2	GPRS system and protocol architecture	
	2.2	UTRAN , UMTS core network ; Improvements on Core Network,	
3.0	**3.1**	**Mobile Networking** : Medium Access Protocol, Internet Protocol and Transport layer	**12**
	3.2	Medium Access Control: Motivation for specialized MAC, , Introduction to multiple Access techniques (MACA)	

	3.3	Mobile IP: IP Packet Delivery, Agent Advertisement and Discovery, Registration, Tunneling and Encapsulation, Reverse Tunneling, Routing (DSDV,DSR)	
	3.4	Mobile TCP : Traditional TCP, Classical TCP Improvements like Indirect TCP, Snooping TCP & Mobile TCP, Fast Retransmit/ Fast Recovery, Transmission/Timeout Freezing, Selective Retransmission	
4.0	4.1	**Wireless Local Area Networks :** Introduction, Infrastructure and ad-hoc network	**08**
	4.2	**IEEE 802.11:**System architecture , Protocol architecture , Physical layer, Medium access control layer, MAC management, 802.11a, 802.11b	
	4.3	Wi-Fi security : WEP ,WPA, Wireless LAN Threats , Securing Wireless Networks	
	4.4	HiperLAN 1 & HiperLAN 2	
	4.5	Bluetooth: Introduction, User Scenario, Architecture, protocol stack	
5.0	5.1	**Mobility Management :** Introduction, IP Mobility, Optimization, IPv6	06
	5.2	Macro Mobility : MIPv6, FMIPv6,	
	5.3	Micro Mobility: CellularIP, HAWAII, HMIPv6,	
6.0	6.1	**Long-Term Evolution (LTE) of 3GPP :** LTE System Overview, Evolution from UMTS to LTE	10
	6.2	LTE/SAE Requirements, SAE Architecture	
	6.3	EPS: Evolved Packet System, E-UTRAN, Voice over LTE (VoLTE), Introduction to LTE-Advanced,	
	6.4	System Aspects, LTE Higher Protocol Layers, LTE MAC layer, LTE PHY Layer,	
	6.5	Self Organizing Network (SON-LTE),SON for Heterogeneous Networks (HetNet), Introduction to 5G	
		Total	**52**

Assessment:

Internal Assessment:
Assessment consists of two class tests of 20 marks each. The first class test is to be conducted when approx. 40% syllabus is completed and second class test when additional 40% syllabus is completed. Duration of each test shall be one hour.

End Semester Theory Examination:

1. Question paper will comprise of 6 questions, each carrying 20 marks.
2. The students need to solve total 4 questions.
3. Question No.1 will be compulsory and based on entire syllabus.
4. Remaining question (Q.2 to Q.6) will be selected from all the modules.

Text Books:

1. Jochen Schilller,"Mobile Communication ", Addision wisely,Pearson Education
2. "Wireless Communications & Networks," By William Stallings, Second Edition, Pearson Education
3. Raj Kamal, Mobile Computing, 2/e , Oxford University Press-New Delhi

Reference Books:

1. LTE Self-Organizing Networks (SON): Network Management Automation for Operational Efficiency, Seppo Hamalainen, Henning Sanneck , Cinzia Sartori, Wiley publications
2. Christopher Cox, "An Introduction to LTE: LTE, LTE-Advanced, SAE and 4G Mobile Communications," Wiley publications
3. Mobility Protocols and Handover Optimization: Design, Evaluation and Application By Ashutosh Dutta, Henning Schulzrinne, IEEE Press, Wiley Publication
4. Michael Gregg, "Build your own security lab," Wiley India edition
5. Emerging Wireless Technologies and the Future Mobile Internet, Dipankar Raychaudhuri, Mario Gerla, Cambridge.
6. Andreas F.Molisch, "Wireless Communications," Second Edition, Wiley Publications.

Course Code	Course Name	Credits
CSC703	**Artificial Intelligence & Soft Computing**	**4**

Course Objectives (CO):
1 To conceptualize the basic ideas and techniques of AI and SC.
2 To distinguish various search techniques and to make student understand knowledge representation and planning.
3 To become familiar with basics of Neural Networks and Fuzzy Logic.
4 To familiarize with Hybrid systems and to build expert system.

Course Outcomes: Students should be able to -
1 Identify the various characteristics of Artificial Intelligence and Soft Computing techniques.
2 Choose an appropriate problem solving method for an agent to find a sequence of actions to reach the goal state.
3 Analyse the strength and weakness of AI approaches to knowledge representation, reasoning and planning.
4 Construct supervised and unsupervised ANN for real world applications.
5 Design fuzzy controller system.
6 Apply Hybrid approach for expert system design.

Pre-requisites: Basic Mathematics, Algorithms

Module No.	Unit No.	Topics	Hrs.
1.0		**Introduction to Artificial Intelligence(AI) and Soft Computing**	4
	1.1	Introduction and Definition of Artificial Intelligence.	
	1.2	Intelligent Agents : Agents and Environments ,Rationality, Nature of Environment, Structure of Agent, types of Agent	
	1.3	Soft Computing: Introduction of soft computing, soft computing vs. hard computing, various types of soft computing techniques.	
2.0		**Problem Solving**	10
	2.1	Problem Solving Agent, Formulating Problems, Example Problems	
	2.2	Uninformed Search Methods: Depth Limited Search, Depth First Iterative Deepening (DFID), Informed Search Method: A* Search	
	2.3	Optimization Problems: Hill climbing Search, Simulated annealing, Genetic algorithm	
3.0		**Knowledge, Reasoning and Planning**	10
	3.1	Knowledge based agents	
	3.2	First order logic: syntax and Semantic, Knowledge Engineering in FOL Inference in FOL : Unification, Forward Chaining, Backward Chaining and Resolution	
	3.3	Planning Agent, Types of Planning: Partial Order, Hierarchical Order, Conditional Order	
4.0		**Fuzzy Logic**	12

	4.1	Introduction to Fuzzy Set: Fuzzy set theory, Fuzzy set versus crisp set, Crisp relation & fuzzy relations, membership functions,	
	4.2	Fuzzy Logic: Fuzzy Logic basics, Fuzzy Rules and Fuzzy Reasoning	
	4.3	Fuzzy inference systems: Fuzzification of input variables, defuzzification and fuzzy controllers.	
5.0		**Artificial Neural Network**	12
	5.1	Introduction – Fundamental concept– Basic Models of Artificial Neural Networks – Important Terminologies of ANNs – McCulloch-Pitts Neuron	
	5.2	Neural Network Architecture: Perceptron, Single layer Feed Forward ANN, Multilayer Feed Forward ANN, Activation functions, Supervised Learning: Delta learning rule, Back Propagation algorithm.	
	5.3	Un-Supervised Learning algorithm: Self Organizing Maps	
6.		**Expert System**	4
	6.1	Hybrid Approach - Fuzzy Neural Systems	
	6.2	Expert system : Introduction, Characteristics, Architecture, Stages in the development of expert system,	
		Total	52

Text Books:
1. Stuart J. Russell and Peter Norvig, "Artificial Intelligence A Modern Approach "Second Edition" Pearson Education.
2. Samir Roy and Chakraborty, "Introduction to soft computing", Pearson Edition.
3. S.N.Sivanandam, S.N.Deepa "Principles of Soft Computing" Second Edition, Wiley Publication.
4. S.Rajasekaran and G.A.VijayalakshmiPai "Neural Networks, Fuzzy Logic and Genetic Algorithms" PHI Learning.
5. N.P.Padhy, "Artificial Intelligence and Intelligent Systems", Oxford University Press.

Reference Books:
1. Elaine Rich and Kevin Knight "Artificial Intelligence" Third Edition, Tata McGraw-Hill Education Pvt. Ltd., 2008.
2. Satish Kumar "Neural Networks A Classroom Approach" Tata McGrawHill.
3. Zimmermann H.S "Fuzzy Set Theory and its Applications"Kluwer Academic Publishers.
4. Hagan, Demuth, Beale,"Neural Network Design" CENGAGE Learning, India Edition.
5. J.-S.R.Jang "Neuro-Fuzzy and Soft Computing" PHI 2003.
6. JacekM.Zurada "Introduction to Artificial Neural Sytems" Jaico Publishing House.

Internal Assessment:
Assessment consists of two class tests of 20 marks each. The first class test is to be conducted when approx. 40% syllabus is completed and second class test when additional 40% syllabus is completed. Duration of each test shall be one hour.

End Semester Theory Examination:
1. Question paper will comprise of 6 questions, each carrying 20 marks.
2. The students need to solve total 4 questions.
3. Question No.1 will be compulsory and based on entire syllabus.
4. Remaining question (Q.2 to Q.6) will be selected from all the modules.

Course Code	Course Name	Credits
CSDLO7031	**Advanced System Security and Digital Forensics**	**4**

Course Objectives:

1. To understand cyber attacks and defence strategies.
2. To understand underlying principles of access control mechanisms.
3. To explore software vulnerabilities, attacks and protection mechanisms of wireless networks and protocols, mobile devices and web applications.
4. To develop and mitigate security management and policies.
5. To understand and explore techniques used in digital forensics.

Course Outcomes: At the end of the course learner will able to

1. Understand cyber attacks and apply access control policies and control mechanisms.
2. Identify malicious code and targeted malicious code.
3. Detect and counter threats to web applications.
4. Understand the vulnerabilities of Wi-Fi networks and explore different measures to secure wireless protocols, WLAN and VPN networks.
5. Understand the ethical and legal issues associated with cyber crimes and be able to mitigate impact of crimes with suitable policies.
6. Use different forensic tools to acquire and duplicate data from compromised systems and analyse the same.

Prerequisite: Cryptography and System Security

Module No.	Unit No.	Detailed Content	Hrs.
1		**Introduction & Access Control**	08
	1.1	Cyber-attacks, Vulnerabilities, Defence Strategies and Techniques, Authentication Methods and Protocols, Defence in Depth Strategies.	
	1.2	Access Control Policies: DAC, MAC, Multi-level Security Models: Biba Model, Bell La Padula Model, Single Sign on, Federated Identity Management.	
2		**Program & OS Security**	08
	2.1	Malicious and Non-Malicious programming errors, Targeted Malicious codes: Salami Attack, Linearization Attack, Covert Channel, Control against Program threats.	
	2.2	Operating System Security: Memory and Address protection, File Protection Mechanism, User Authentication.	
	2.3	Linux and Windows: Vulnerabilities, File System Security.	
3		**Web Application Security**	12
		OWASP, Web Security Considerations, User Authentication and Session	

		Management, Cookies, SSL, HTTPS, SSH, Privacy on Web, Web Browser Attacks, Account Harvesting, Web Bugs, Clickjacking, Cross-Site Request Forgery, Session Hijacking and Management, Phishing and Pharming Techniques, Web Service Security, OAuth 2.0	
4		**Wireless Security**	08
		Wi-Fi Security, WEP, WPA, WPA-2, Mobile Device Security- Security Threats, Device Security, GSM and UMTS Security, IEEE 802.11/802.11i Wireless LAN Security, VPN Security.	
5		**Legal and Ethical issues**	06
	5.1	Cybercrime and its types, Intellectual property, Privacy, Ethical issues.	
	5.2	Protecting Programs and Data, Information and the Law, Rights of Employees and Employers, Redress for Software Failures, Computer Crime, Ethical Issues in Computer Security, case studies of ethics.	
6		**Digital Forensics**	10
		Introduction to Digital Forensics, Acquiring Volatile Data from Windows and Unix systems, Forensic Duplication Techniques, Analysis of forensic images using open source tools like Autopsy and SIFT, Investigating logs from Unix and windows systems, Investigating Windows Registry.	

Text Books:

1. Computer Security Principles and Practice, William Stallings, Sixth Edition, Pearson Education
2. Security in Computing, Charles P. Pfleeger, Fifth Edition, Pearson Education
3. Network Security and Cryptography, Bernard Menezes, Cengage Learning
4. Network Security Bible, Eric Cole, Second Edition, Wile**y**

Reference Books:

1. Computer Security, Dieter Gollman, Third Edition, Wiley
2. Digital Forensics by Nilakshi Jain & Kalbande, Wiley.
3. Incident Response & Computer Forensics by Kevin Mandia, Chris Prosise, Wiley.
4. Cyber Security. Nina Godbole, Sunit Belapure, Wiley.

Digital references:

1. https://www.owasp.org/index.php/Category:OWASP_Top_Ten_Project

<u>**Assessment:**</u>

Internal Assessment:

Assessment consists of two class tests of 20 marks each. The first class test is to be conducted when approx. 40% syllabus is completed and second class test when additional 40% syllabus is completed. Duration of each test shall be one hour.

Theory Examination:

1. Question paper will comprise of total six question.
2. All question carry equal marks
3. Questions will be mixed in nature (for example supposed Q.2 has part (a) from module 3 then part (b) will be from any module other than module 3)
4. Only Four question need to be solved.

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Laboratory/ Experimental Work

 # The Experiments for this course are required to be performed and to be evaluated in CSL704: Computational Lab-1.

Lab Outcome:

Learner will able to

1. Analyze static code and program vulnerabilities using open source tools.
2. Explore and analyze network vulnerabilities using open source tools.
3. Explore and analyze different security tools to detect web application and browser vulnerabilities.
4. Explore and analyze different tools to secure wireless networks and routers, and mobile devices and perform penetration testing, and analyze its impact.
5. Understand and implement AAA using RADIUS and TACACS.
6. Explore various forensics tools in Kali Linux and use them to acquire, duplicate and analyze data and recover deleted data.

Sr. No	Description
1	Static code analysis using open source tools like RATS, Flawfinder etc.
3	Vulnerability scanning using Nessus, Nikto (Kali Linux)
4	Explore web-application vulnerabilities using open source tools like Wapiti, browser exploitation framework (BeEf), etc.
5	Detect SQL injection vulnerabilities in a website database using SQLMap
6	Performing a penetration testing using Metasploit (Kali Linux)
7	Exploring Router and VLAN security, setting up access lists using Cisco Packet tracer(student edition)
8	Exploring VPN security using Cisco Packet tracer(student edition)
9	Exploring Authentication and access control using RADIUS, TACACS and TACACS+
10	Install and use a security app on an Android mobile (e.g. Droidcrypt)
11	Explore forensics tools in Kali Linux for acquiring, analyzing and duplicating data: dd, dcfldd, foremost, scalpel, debugfs, wireshark, tcptrace, tcpflow
12	Analysis of forensic images using open source tools like Autopsy, SIFT, FKT Imager
13	Use of steganographic tools like OpenStego, to detect data hiding or unauthorized file copying

14.	Use Password cracking using tools like John the Ripper/Cain and Abel/ Ophcrack to detect weak passwords.

Reference Books:

1. Build your own Security Lab, Michael Gregg, Wiley India
2. CCNA Security, Study Guide, Tim Boyles, Sybex.
3. Web Application Hacker's Handbook, Dafydd Stuttard, Marcus Pinto, Wiley India
4. Network Infrastructure Security, Randy Waver, Dawn Weaver, Cengage Learning.
   5. Incident Response & Computer Forensics by Kevin Mandia, Chris Prosise, Wiley.

Digital References:

http://www.opentechinfo.com/learn-use-kali-linux/

Course Code	Course/Subject Name	Credits
CSDLO7032	Big Data Analytics	4

Course Objectives:

1. To provide an overview of an exciting growing field of big data analytics.
2. To introduce programming skills to build simple solutions using big data technologies such as MapReduce and scripting for NoSQL, and the ability to write parallel algorithms for multiprocessor execution.
3. To teach the fundamental techniques and principles in achieving big data analytics with scalability and streaming capability.
4. To enable students to have skills that will help them to solve complex real-world problems in for decision support.
5. To provide an indication of the current research approaches that is likely to provide a basis for tomorrow's solutions.

Course Outcomes: Learner will be able to…

1. Understand the key issues in big data management and its associated applications for business decisions and strategy.
1. Develop problem solving and critical thinking skills in fundamental enabling techniques like Hadoop, Mapreduce and NoSQL in big data analytics.
2. Collect, manage, store, query and analyze various forms of Big Data.
3. Interpret business models and scientific computing paradigms, and apply software tools for big data analytics.
4. Adapt adequate perspectives of big data analytics in various applications like   recommender systems, social media applications etc.
5. Solve Complex real world problems in various applications like recommender systems,   social media applications, health and medical systems, etc.

Prerequisite:
Some prior knowledge about Java programming, Basics of SQL, Data mining and machine learning methods would be beneficial.

Module	Detailed Contents	Hrs.
01	**Introduction to Big Data and Hadoop** 1.1 Introduction to Big Data, 1.2 Big Data characteristics, types of Big Data, 1.3 Traditional vs. Big Data business approach, 1.4 Case Study of Big Data Solutions. 1.5 Concept of Hadoop 1.6 Core Hadoop Components; Hadoop Ecosystem	06

02	**Hadoop HDFS and MapReduce** 2.1 Distributed File Systems: Physical Organization of Compute Nodes, Large-Scale File-System Organization. 2.2 MapReduce: The Map Tasks, Grouping by Key, The Reduce Tasks, Combiners, Details of MapReduce Execution, Coping With Node Failures. 2.3 Algorithms Using MapReduce: Matrix-Vector Multiplication by MapReduce, Relational-Algebra Operations, Computing Selections by MapReduce, Computing Projections by MapReduce, Union, Intersection, and Difference by MapReduce 2.4 Hadoop Limitations	10
03	**NoSQL** 3.1 Introduction to NoSQL, NoSQL Business Drivers, 3.2 NoSQL Data Architecture Patterns: Key-value stores, Graph stores, Column family (Bigtable)stores, Document stores, Variations of NoSQL architectural patterns, NoSQL Case Study 3.3 NoSQL solution for big data, Understanding the types of big data problems; Analyzing big data with a shared-nothing architecture; Choosing distribution models: master-slave versus peer-to-peer; NoSQL systems to handle big data problems.	06
04	**Mining Data Streams:** 4.1 The Stream Data Model: A Data-Stream-Management System, Examples of Stream Sources, Stream Queries, Issues in Stream Processing. 4.2 Sampling Data techniques in a Stream 4.3 Filtering Streams: Bloom Filter with Analysis. 4.4 Counting Distinct Elements in a Stream, Count-Distinct Problem, Flajolet-Martin Algorithm, Combining Estimates, Space Requirements 4.5 Counting Frequent Items in a Stream, Sampling Methods for Streams, Frequent Itemsets in Decaying Windows. 4.6 Counting Ones in a Window: The Cost of Exact Counts, The Datar-Gionis-Indyk-Motwani Algorithm, Query Answering in the DGIM Algorithm, Decaying Windows.	12
05	**Finding Similar Items and Clustering** 5.1 Distance Measures: Definition of a Distance Measure, Euclidean Distances, Jaccard Distance, Cosine Distance, Edit Distance, Hamming Distance. 5.2 CURE Algorithm, Stream-Computing , A Stream-Clustering Algorithm, Initializing & Merging Buckets, Answering Queries	08
	Real-Time Big Data Models 6.1 PageRank Overview, Efficient computation of	

06	PageRank: PageRank Iteration Using MapReduce, Use of Combiners to Consolidate the Result Vector. 6.2 A Model for Recommendation Systems, Content-Based Recommendations, Collaborative Filtering. 6.3 Social Networks as Graphs, Clustering of Social-Network Graphs, Direct Discovery of Communities in a social graph.	10

Text Books:

1. CreAnand Rajaraman and Jeff Ullman "Mining of Massive Datasets", Cambridge University Press,
2. Alex Holmes "Hadoop in Practice", Manning Press, Dreamtech Press.
3. Dan Mcary and Ann Kelly "Making Sense of NoSQL" – A guide for managers and the rest of us, Manning Press.

References books:

1. Bill Franks , "Taming The Big Data Tidal Wave: Finding Opportunities In Huge Data Streams With Advanced Analytics", Wiley
2. Chuck Lam, "Hadoop in Action", Dreamtech Press
3. Jared Dean, "Big Data, Data Mining, and Machine Learning: Value Creation for Business Leaders and Practitioners", Wiley India Private Limited, 2014.
4. 4. Jiawei Han and Micheline Kamber, "Data Mining: Concepts and Techniques", Morgan Kaufmann Publishers, 3rd ed, 2010.
5. Lior Rokach and Oded Maimon, "Data Mining and Knowledge Discovery Handbook", Springer, 2nd edition, 2010.
6. Ronen Feldman and James Sanger, "The Text Mining Handbook: Advanced Approaches in Analyzing Unstructured Data", Cambridge University Press, 2006.
7. Vojislav Kecman, "Learning and Soft Computing", MIT Press, 2010.

Term Work:

Assign a case study for group of 3/4 students and each group to perform the following experiments on their case-study; Each group should perform the exercises on a large datasetcreated by them.

The distribution of marks for term work shall be as follows:

- Programming Exercises: .... (10) Marks.
- Mini project: .... (10) Marks.
- Attendance (Theory & Practical) .... (05) Marks.
- **TOTAL:** **.. (25) Marks.**

Internal Assessment:

Assessment consists of two class tests of 20 marks each. The first class test is to be conducted when approx. 40% syllabus is completed and second class test when additional 40% syllabus is completed. Duration of each test shall be one hour.

End Semester Theory Examination:

1. Question paper will comprise of 6 questions, each carrying 20 marks.
2. The students need to solve total 4 questions.
3. Question No.1 will be compulsory and based on entire syllabus.
4. Remaining questions (Q.2 to Q.6) will be selected from all the modules.

Oral examination:
An oral exam will be held based on the above syllabus.

Suggested Practical List:

1. Hadoop HDFS Practical:
    - -HDFS Basics, Hadoop Ecosystem Tools Overview.
    - -Installing Hadoop.
    - -Copying File to Hadoop.
    - -Copy from Hadoop File system and deleting file.
    - -Moving and displaying files in HDFS.
    - -Programming exercises on Hadoop.
2. Use of Sqoop tool to transfer data between Hadoop and relational database servers.
    a. Sqoop - Installation.
    b. To execute basic commands of Hadoop eco system component Sqoop.
3. To install and configure MongoDB/ Cassandra/ HBase/ Hypertable to execute NoSQL commands.
4. Experiment on Hadoop Map-Reduce / PySpark:
2. -Implementing simple algorithms in Map-Reduce: Matrix multiplication, Aggregates, Joins, Sorting, Searching, etc.
5. Create HIVE Database and Descriptive analytics-basic statistics, visualization using Hive/PIG/R.
6. Write a program to implement word count program using MapReduce.
7. Implementing DGIM algorithm using any Programming Language/ Implement Bloom Filter using any programming language.
8. Implementing any one Clustering algorithm (*K*-Means/CURE) using Map-Reduce.
9. Streaming data analysis – use flume for data capture, HIVE/PYSpark for analysis of twitter data, chat data, weblog analysis etc.
10. Implement PageRank using Map-Reduce.
11. Implement predictive Analytics techniques (regression / time series, etc.) using R/ Scilab/ Tableau/ Rapid miner.
12. **Mini Project:** One real life large data application to be implemented (Use standard Datasets available on the web).

 # The Experiments for this course are required to be performed and to be evaluated

in CSL704: Computational Lab-1.

Course Code	Course Name	Credits
CSDLO7033	**Robotics**	**4**

Course objectives:

1 To know basics of a typical robot and its characteristics.
2 To analyse mathematically kinematic modelling of a typical robot manipulator.
3 To identify actuators, sensors and control of a robot for different applications.
4 To apply task planning and vision algorithms.

Course outcomes: On successful completion of course learner will be able to:

1. Describe typical robot and its characteristics.
2. Analyse kinematics parameters of robotic manipulator.
3. Identify actuators, sensors and control of a robot for different applications.
4. Design task plan and motion for a robot.
5. Apply Robotics to solve day to day problems using vision algorithms.
6. Use robot programming languages and acquire skills to program robots.

Prerequisite: Mathematical concepts of Geometry, Matrices Algebra, knowledge of Basic Electronics.

Module No.	Unit No.	Topics	Hrs.
1.0		**Introduction and Fundamentals of Robotics**	**08**
	1.1	Types of automation, Introduction, definition of a Robot, Classification of Robots, Robotics, History of Robotics, Advantages and Disadvantages of Robots, Robot Applications	
	1.2	Tasks involved in Robotics, Robot Components, Robot characteristics and classification, Degrees of Freedom, Robot joints, Robot Coordinates, Robot Reference frames, Programming Modes, Robot Workspace, Work Envelop.	
2.0		**Direct and Inverse Kinematics**	**08**
	2.1	**Direct (Forward) Kinematics:** Homogeneous coordinates, Link coordinates, Coordinate frame, coordinate transform, Arm equations, An example – Four Axis SCARA.	
	2.2	**Inverse Kinematics:** Inverse kinematics problem, Tool Configuration, An example – Four Axis SCARA.	
		Sensors, Actuators and Drive Systems	**08**

3.0	**3.1**	**Sensors:** Characteristics, Utilization, Types - Position, Velocity, Acceleration, Force and Pressure, Torque, Visible Light and Infrared, Touch and Tactile, Proximity, Range Finders sensors.	
	3.2	**Actuators and Drive System:** Characteristics, Hydraulic Actuators, Pneumatic Devices, Electric Motors	
4.0		**Robot Task and Motion Planning**	10
	4.1	Reactive Paradigms: Overview, Attributes of reactive paradigm	
	4.2	Task level programming, Uncertainty, Configuration Space, Gross motion planning, Fine-motion planning, Simulation of Planner motion, Source and goal scene, Task planner Simulation.	
	4.3	Robot Motion Planning: Concept of motion planning, BUG 1, BUG 2 and Tangent Bug Algorithms	
5.0		**Robot Vision**	10
	5.1	Image Representation, Template Matching, Polyhedral Objects	
	5.2	Shape Analysis, Iterative Processing	
	5.3	Perspective Transformations, Structured Illumination , Camera Calibration	
6.0		**Expert Systems, Robot Language and Fuzzy Logic**	12
	6.1	Introduction to Expert Systems, Expert system Characteristics, Robot as a Expert System, Robot Languages: Classification of Robot Languages, Computer Control and Robot Software, VAL System, and Language.	
	6.2	Introduction, Fuzzy set, Fuzzification, Fuzzy Inference Rule Base, Defuzzification, Applications of Fuzzy Logic in Robotics.	
		Total	**52**

Text Books:

1. Introduction Robotics - Analysis, Control, Applications by Saeed B. Niku, Second Edition, Wiley India.

2. Fundamentals of Robotics – Analysis and Control by Robert J. Schilling, Pearson

3. Introduction to AI robotics by Robin Murphy, PHI.

4. Robotics Technology and Flexible Automation by S. R. Deb, TMH.
5. Artificial Intelligence by Rich, Knight and Nair, TMH.
6. Introduction to Fuzzy Sets by M Ganesh PHI

Reference Books:
1. Robotics – Control, Sensing, Vision, and Intelligence by K. S. Fu, R. C. Gonzalez, C. S. G. Lee, Tata McGraw Hill
2. Principles of Robot Motion – Theory, Algorithms and Implementation by Howie Choset, Lynch, PHI
3. Introduction to Fuzzy Logic using Matlab,By: S.N.Sivanandam,S.N.Deepa,P Sumathi , Springer Publications

Assessment:

Internal Assessment:

Assessment consists of two class tests of 20 marks each. The first class test is to be conducted when approx. 40% syllabus is completed and second class test when additional 40% syllabus is completed. Duration of each test shall be one hour.

End Semester Theory Examination:
1   Question paper will comprise of 6 questions, each carrying 20 marks.
2.   The students need to solve total 4 questions.
3.   Question No.1 will be compulsory and based on entire syllabus.
4.   Remaining question (Q.2 to Q.6) will be selected from all the modules.

Term Work :

The distribution of marks for term work shall be as follows:
• Programming Exercises: ....   (10) Marks.
• Mini project: ....   (10) Marks.
• Attendance (Theory & Practical)   .... (05) Marks.
TOTAL: **...**   **(25) Marks.**

Suggested List of Experiments:

1   Representation of Various Robots and there all Specification (Study Experiment)

2   Co-ordinate Transform of a Robot

3   Fundamental Rotation

4   Composite Rotation

5   BFS and DFS

6   Homogeneous Rotation

7   Run Length Encoding

8   Shrink and swell Operator

9   BUG1 Algorithm

10   Bug2 Algorithm

11   Tangent Bug Algorithm

12   Edge detection algorithm

13   Case Study of CNC Machine

14   Designing a Robot Manipulator for Pre defined Task

Students can perform experiments based on Theory Syllabus or any 12 experiments from above list of experiments or experiments framed by teachers.

 # The Experiments for this course are required to be performed and to be evaluated in CSL704: Computational Lab-1.

Course Code	Course Name	Credits
ILO 7011	**Product Life Cycle Management**	**03**

Objectives:

1. To familiarize the students with the need, benefits and components of PLM
2. To acquaint students with Product Data Management & PLM strategies
3. To give insights into new product development program and guidelines for designing and developing a product
4. To familiarize the students with Virtual Product Development

Outcomes: Learner will be able to…

1. Gain knowledge about phases of PLM, PLM strategies and methodology for PLM feasibility study and PDM implementation.
2. Illustrate various approaches and techniques for designing and developing products.
3. Apply product engineering guidelines / thumb rules in designing products for moulding, machining, sheet metal working etc.
4. Acquire knowledge in applying virtual product development tools for components, machining and manufacturing plant

Sr. No.	Detailed Contents	Hrs
01	**Introduction to Product Lifecycle Management (PLM):** Product Lifecycle Management (PLM), Need for PLM, Product Lifecycle Phases, Opportunities of Globalization, Pre-PLM Environment, PLM Paradigm, Importance & Benefits of PLM, Widespread Impact of PLM, Focus and Application, A PLM Project, Starting the PLM Initiative, PLM Applications **PLM Strategies:** Industrial strategies, Strategy elements, its identification, selection and implementation, Developing PLM Vision and PLM Strategy , Change management for PLM	10
02	**Product Design:** Product Design and Development Process, Engineering Design, Organization and Decomposition in Product Design, Typologies of Design Process Models, Reference Model, Product Design in the Context of the Product Development Process, Relation with the Development Process Planning Phase, Relation with the Post design Planning Phase, Methodological Evolution in Product Design, Concurrent Engineering, Characteristic Features of Concurrent Engineering, Concurrent Engineering and Life Cycle Approach, New Product Development (NPD) and Strategies, Product Configuration and Variant Management, The Design for X System, Objective Properties and Design for X Tools, Choice of Design for X Tools and Their Use in the Design Process	09
03	**Product Data Management (PDM):** Product and Product Data, PDM systems and importance, Components of PDM, Reason for implementing a PDM system, financial justification of PDM, barriers to PDM implementation	05
04	**Virtual Product Development Tools:** For components, machines, and manufacturing plants, 3D CAD systems and realistic rendering techniques, Digital mock-up, Model building, Model analysis, Modeling and simulations in Product Design, Examples/Case studies	05
05	**Integration of Environmental Aspects in Product Design:** Sustainable Development,	05

	Design for Environment, Need for Life Cycle Environmental Strategies, Useful Life Extension Strategies, End-of-Life Strategies, Introduction of Environmental Strategies into the Design Process, Life Cycle Environmental Strategies and Considerations for Product Design	
06	**Life Cycle Assessment and Life Cycle Cost Analysis:** Properties, and Framework of Life Cycle Assessment, Phases of LCA in ISO Standards, Fields of Application and Limitations of Life Cycle Assessment, Cost Analysis and the Life Cycle Approach, General Framework for LCCA, Evolution of Models for Product Life Cycle Cost Analysis	05

Assessment:

Internal Assessment for 20 marks:
Consisting **Two Compulsory Class Tests**
First test based on approximately 40% of contents and second test based on remaining contents (approximately 40% but excluding contents covered in Test I)

End Semester Examination:
Weightage of each module in end semester examination will be proportional to number of respective lecture hours mentioned in the curriculum.

1. Question paper will comprise of total **six questions**, **each carrying 20 marks**
2. **Question 1** will be **compulsory** and should **cover maximum contents of the curriculum**
3. **Remaining questions will be mixed in nature** (for example if Q.2 has part (a) from module 3 then part (b) will be from any module other than module 3)
4. Only **Four questions need to be solved**.

REFERENCES:

1. John Stark, "Product Lifecycle Management: Paradigm for 21st Century Product Realisation", Springer-Verlag, 2004. ISBN: 1852338105
2. Fabio Giudice, Guido La Rosa, Antonino Risitano, "Product Design for the environment-A life cycle approach", Taylor & Francis 2006, ISBN: 0849327229
3. Saaksvuori Antti, Immonen Anselmie, "Product Life Cycle Management", Springer, Dreamtech, ISBN: 3540257314
4. Michael Grieve, "Product Lifecycle Management: Driving the next generation of lean thinking", Tata McGraw Hill, 2006, ISBN: 0070636265

Course Code	Course Name	Credits
ILO 7012	**Reliability Engineering**	**03**

Objectives:
1. To familiarize the students with various aspects of probability theory
2. To acquaint the students with reliability and its concepts
3. To introduce the students to methods of estimating the system reliability of simple and complex systems
4. To understand the various aspects of Maintainability, Availability and FMEA procedure

Outcomes: Learner will be able to…
1. Understand and apply the concept of Probability to engineering problems
2. Apply various reliability concepts to calculate different reliability parameters
3. Estimate the system reliability of simple and complex systems
4. Carry out a Failure Mode Effect and Criticality Analysis

Sr. No	Detailed Contents	Hrs
01	**Probability theory:** Probability: Standard definitions and concepts; Conditional Probability, Baye's Theorem. **Probability Distributions:** Central tendency and Dispersion; Binomial, Normal, Poisson, Weibull, Exponential, relations between them and their significance. **Measures of Dispersion:**Mean, Median, Mode, Range, Mean Deviation, Standard Deviation, Variance, Skewness and Kurtosis.	08
02	**Reliability Concepts:** Reliability definitions, Importance of Reliability, Quality Assurance and Reliability, Bath Tub Curve. **Failure Data Analysis:** Hazard rate, failure density, Failure Rate, Mean Time To Failure (MTTF), MTBF, Reliability Functions. **Reliability Hazard Models:** Constant Failure Rate, Linearly increasing, Time Dependent Failure Rate, Weibull Model. Distribution functions and reliability analysis.	08
03	**System Reliability:** System Configurations: Series, parallel, mixed configuration, k out of n structure, Complex systems.	05
04	**Reliability Improvement:** Redundancy Techniques: Element redundancy, Unit redundancy, Standby redundancies. Markov analysis. System Reliability Analysis – Enumeration method, Cut-set method, Success Path method, Decomposition method.	08
05	**Maintainability and Availability:** System downtime, Design for Maintainability: Maintenance requirements, Design methods: Fault Isolation and self-diagnostics, Parts standardization and Interchangeability, Modularization and Accessibility, Repair Vs Replacement. Availability – qualitative aspects.	05
06	**Failure Mode, Effects and Criticality Analysis:** Failure mode effects analysis, severity/criticality analysis, FMECA examples. Fault tree construction, basic symbols, development of functional reliability block diagram, Fau1t tree analysis and Event tree Analysis	05

Assessment:

Internal Assessment for 20 marks:
Consisting **Two Compulsory Class Tests**
First test based on approximately 40% of contents and second test based on remaining contents (approximately 40% but excluding contents covered in Test I)

End Semester Examination:
Weightage of each module in end semester examination will be proportional to number of respective lecture hours mentioned in the curriculum.
1. Question paper will comprise of total **six questions**, **each carrying 20 marks**
2. **Question 1** will be **compulsory** and should **cover maximum contents of the curriculum**
3. **Remaining questions will be mixed in nature** (for example if Q.2 has part (a) from module 3 then part (b) will be from any module other than module 3)
4. Only **Four questions need to be solved**.

REFERENCES:

1. L.S. Srinath, "Reliability Engineering", Affiliated East-Wast Press (P) Ltd., 1985.
2. Charles E. Ebeling, "Reliability and Maintainability Engineering", Tata McGraw Hill.
3. B.S. Dhillion, C. Singh, "Engineering Reliability", John Wiley & Sons, 1980.
4. P.D.T. Conor, "Practical Reliability Engg.", John Wiley & Sons, 1985.
5. K.C. Kapur, L.R. Lamberson, "Reliability in Engineering Design", John Wiley & Sons.
6. Murray R. Spiegel, "Probability and Statistics", Tata McGraw-Hill Publishing Co. Ltd.

Course Code	Course Name	Credits
ILO 7013	**Management Information System**	03

Objectives:
1. The course is blend of Management and Technical field.
2. Discuss the roles played by information technology in today's business and define various technology architectures on which information systems are built
3. Define and analyze typical functional information systems and identify how they meet the needs of the firm to deliver efficiency and competitive advantage
4. Identify the basic steps in systems development

Outcomes: Learner will be able to…
1. Explain how information systems Transform Business
2. Identify the impact information systems have on an organization
3. Describe IT infrastructure and its components and its current trends
4. Understand the principal tools and technologies for accessing information from databases to improve business performance and decision making
5. Identify the types of systems used for enterprise-wide knowledge management and how they provide value for businesses

Sr. No.	Detailed Contents	Hrs
01	Introduction To Information Systems (IS): Computer Based Information Systems, Impact of IT on organizations, Importance of IS to Society. Organizational Strategy, Competitive Advantages and IS	4
02	Data and Knowledge Management: Database Approach, Big Data, Data warehouse and Data Marts, Knowledge Management Business intelligence (BI): Managers and Decision Making, BI for Data analysis and Presenting Results	7
03	Ethical issues and Privacy: Information Security. Threat to IS, and Security Controls	7
04	Social Computing (SC): Web 2.0 and 3.0, SC in business-shopping, Marketing, Operational and Analytic CRM, E-business and E-commerce – B2B B2C. Mobile commerce.	7
05	Computer Networks Wired and Wireless technology, Pervasive computing, Cloud computing model.	6
06	Information System within Organization: Transaction Processing Systems, Functional Area Information System, ERP and ERP support of Business Process. Acquiring Information Systems and Applications: Various System development life cycle models.	8

Assessment:

Internal Assessment for 20 marks:
Consisting **Two Compulsory Class Tests**
First test based on approximately 40% of contents and second test based on remaining contents (approximately 40% but excluding contents covered in Test I)

End Semester Examination:
Weightage of each module in end semester examination will be proportional to number of respective lecture hours mentioned in the curriculum.
1. Question paper will comprise of total **six questions**, **each carrying 20 marks**
2. **Question 1** will be **compulsory** and should **cover maximum contents of the curriculum**
3. **Remaining questions will be mixed in nature** (for example if Q.2 has part (a) from module 3 then part (b) will be from any module other than module 3)
4. Only **Four questions need to be solved**.

REFERENCES:

1. Kelly Rainer, Brad Prince, Management Information Systems, Wiley
2. K.C. Laudon and J.P. Laudon, Management Information Systems: Managing the Digital Firm, 10th Ed., Prentice Hall, 2007.
3. D. Boddy, A. Boonstra, Managing Information Systems: Strategy and Organization, Prentice Hall, 2008

Course Code	Course Name	Credits
ILO 7014	**Design of Experiments**	**03**

Objectives:
1. To understand the issues and principles of Design of Experiments (DOE)
2. To list the guidelines for designing experiments
3. To become familiar with methodologies that can be used in conjunction with experimental designs for robustness and optimization

Outcomes: Learner will be able to…
1. Plan data collection, to turn data into information and to make decisions that lead to appropriate action
2. Apply the methods taught to real life situations
3. Plan, analyze, and interpret the results of experiments

Sr. No	Detailed Contents	Hrs
01	**Introduction** 1.1 Strategy of Experimentation 1.2 Typical Applications of Experimental Design 1.3 Guidelines for Designing Experiments 1.4 Response Surface Methodology	06
02	**Fitting Regression Models** 2.1 Linear Regression Models 2.2 Estimation of the Parameters in Linear Regression Models 2.3 Hypothesis Testing in Multiple Regression 2.4 Confidence Intervals in Multiple Regression 2.5 Prediction of new response observation 2.6 Regression model diagnostics 2.7 Testing for lack of fit	08
03	**Two-Level Factorial Designs** 3.1 The 2^2 Design 3.2 The 2^3 Design 3.3 The General 2^k Design 3.4 A Single Replicate of the 2^k Design 3.5 The Addition of Center Points to the 2^k Design, 3.6 Blocking in the 2^k Factorial Design 3.7 Split-Plot Designs	07
04	**Two-Level Fractional Factorial Designs** 4.1 The One-Half Fraction of the 2^k Design 4.2 The One-Quarter Fraction of the 2^k Design 4.3 The General 2^{k-p} Fractional Factorial Design 4.4 Resolution III Designs 4.5 Resolution IV and V Designs 4.6 Fractional Factorial Split-Plot Designs	07
05	**Response Surface Methods and Designs** 5.1 Introduction to Response Surface Methodology	07

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	5.2 The Method of Steepest Ascent	
	5.3 Analysis of a Second-Order Response Surface	
	5.4 Experimental Designs for Fitting Response Surfaces	
06	**Taguchi Approach** 6.1 Crossed Array Designs and Signal-to-Noise Ratios 6.2 Analysis Methods 6.3 Robust design examples	04

Assessment:

Internal Assessment for 20 marks:

Consisting **Two Compulsory Class Tests**

First test based on approximately 40% of contents and second test based on remaining contents (approximately 40% but excluding contents covered in Test I)

End Semester Examination:

Weightage of each module in end semester examination will be proportional to number of respective lecture hours mentioned in the curriculum.

1. Question paper will comprise of total **six questions**, **each carrying 20 marks**
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3. **Remaining questions will be mixed in nature** (for example if Q.2 has part (a) from module 3 then part (b) will be from any module other than module 3)
4. Only **Four questions need to be solved**.

REFERENCES:

1. Raymond H. Mayers, Douglas C. Montgomery, Christine M. Anderson-Cook, Response Surface Methodology: Process and Product Optimization using Designed Experiment, 3rd edition,John Wiley & Sons, New York, 2001
2. D.C. Montgomery, Design and Analysis of Experiments, 5th edition, John Wiley & Sons, New York, 2001
3. George E P Box, J Stuart Hunter, William G Hunter, Statics for Experimenters: Design, Innovation and Discovery, 2nd Ed. Wiley
4. W J Dimond, Peactical Experiment Designs for Engineers and Scintists, John Wiley and Sons Inc. ISBN: 0-471-39054-2
5. Design and Analysis of Experiments (Springer text in Statistics), Springer by A.M. Dean, and D. T.Voss

Course Code	Course Name	Credits
ILO 7015	**Operations Research**	**03**

Objectives:

1. Formulate a real-world problem as a mathematical programming model.
2. Understand the mathematical tools that are needed to solve optimization problems.
3. Use mathematical software to solve the proposed models.

Outcomes: Learner will be able to…

1. Understand the theoretical workings of the simplex method, the relationship between a linear program and its dual, including strong duality and complementary slackness.
2. Perform sensitivity analysis to determine the direction and magnitude of change of a model's optimal solution as the data change.
3. Solve specialized linear programming problems like the transportation and assignment problems, solve network models like the shortest path, minimum spanning tree, and maximum flow problems.
4. Understand the applications of integer programming and a queuing model and compute important performance measures

Sr. No.	Detailed Contents	Hrs
01	**Introduction to Operations Research**: Introduction, , Structure of the Mathematical Model, Limitations of Operations Research **Linear Programming**: Introduction, Linear Programming Problem, Requirements of LPP, Mathematical Formulation of LPP, Graphical method, Simplex Method Penalty Cost Method or Big M-method, Two Phase Method, Revised simplex method, **Duality**, Primal – Dual construction, Symmetric and Asymmetric Dual, Weak Duality Theorem, Complimentary Slackness Theorem, Main Duality Theorem, Dual Simplex Method, Sensitivity Analysis **Transportation Problem**: Formulation, solution, unbalanced Transportation problem. Finding basic feasible solutions – Northwest corner rule, least cost method and Vogel's approximation method. Optimality test: the stepping stone method and MODI method. **Assignment Problem**: Introduction, Mathematical Formulation of the Problem, Hungarian Method Algorithm, Processing of n Jobs Through Two Machines and m Machines, Graphical Method of Two Jobs m Machines Problem Routing Problem, Travelling Salesman Problem **Integer Programming Problem**: Introduction, Types of Integer Programming Problems, Gomory's cutting plane Algorithm, Branch and Bound Technique. Introduction to Decomposition algorithms.	14
02	**Queuing models**: queuing systems and structures, single server and multi-server models, Poisson input, exponential service, constant rate service, finite and infinite population	05
03	**Simulation**: Introduction, Methodology of Simulation, Basic Concepts, Simulation Procedure, Application of Simulation Monte-Carlo Method: Introduction, Monte-Carlo Simulation, Applications of Simulation, Advantages of Simulation, Limitations of Simulation	05

04	**Dynamic programming**. Characteristics of dynamic programming. Dynamic programming approach for Priority Management employment smoothening, capital budgeting, Stage Coach/Shortest Path, cargo loading and Reliability problems.	05
05	**Game Theory**. Competitive games, rectangular game, saddle point, minimax (maximin) method of optimal strategies, value of the game. Solution of games with saddle points, dominance principle. Rectangular games without saddle point – mixed strategy for 2 X 2 games.	05
06	**Inventory Models**: Classical EOQ Models, EOQ Model with Price Breaks, EOQ with Shortage, Probabilistic EOQ Model,	05

Assessment:

Internal Assessment for 20 marks:
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End Semester Examination:
Weightage of each module in end semester examination will be proportional to number of respective lecture hours mentioned in the curriculum.

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3. **Remaining questions will be mixed in nature** (for example if Q.2 has part (a) from module 3 then part (b) will be from any module other than module 3)
4. Only **Four questions need to be solved**.

REFERENCES:

1. Taha, H.A. "Operations Research - An Introduction", Prentice Hall, (7th Edition), 2002.
2. Ravindran, A, Phillips, D. T and Solberg, J. J. "Operations Research: Principles and Practice", John Willey and Sons, 2nd Edition, 2009
3. Hiller, F. S. and Liebermann, G. J. "Introduction to Operations Research", Tata McGraw Hill, 2002.
4. Operations Research, S. D. Sharma, KedarNath Ram Nath-Meerut
5. Operations Research, KantiSwarup, P. K. Gupta and Man Mohan, Sultan Chand & Sons

Course Code	Course Name	Credits
ILO 7016	**Cyber Security and Laws**	**03**

Objectives:

1. To understand and identify different types cybercrime and cyber law
2. To recognized Indian IT Act 2008 and its latest amendments
3. To learn various types of security standards compliances

Outcomes: Learner will be able to…

1. Understand the concept of cybercrime and its effect on outside world
2. Interpret and apply IT law in various legal issues
3. Distinguish different aspects of cyber law
4. Apply Information Security Standards compliance during software design and development

Sr. No.	Detailed Contents	Hrs
01	**Introduction to Cybercrime:** Cybercrime definition and origins of the world, Cybercrime and information security, Classifications of cybercrime, Cybercrime and the Indian ITA 2000, A global Perspective on cybercrimes.	4
02	**Cyber offenses & Cybercrime:** How criminal plan the attacks, Social Engg, Cyber stalking, Cyber café and Cybercrimes, Botnets, Attack vector, Cloud computing, Proliferation of Mobile and Wireless Devices, Trends in Mobility, Credit Card Frauds in Mobile and Wireless Computing Era, Security Challenges Posed by Mobile Devices, Registry Settings for Mobile Devices, Authentication Service Security, Attacks on Mobile/Cell Phones, Mobile Devices: Security Implications for Organizations, Organizational Measures for Handling Mobile, Devices-Related Security Issues, Organizational Security Policies and Measures in Mobile Computing Era, Laptops	9
03	**Tools and Methods Used in Cyberline** Phishing, Password Cracking, Key loggers and Spywares, Virus and Worms, Steganography, DoS and DDoS Attacks, SQL Injection, Buffer Over Flow, Attacks on Wireless Networks, Phishing, Identity Theft (ID Theft)	6
04	**The Concept of Cyberspace** E-Commerce , The Contract Aspects in Cyber Law ,The Security Aspect of Cyber Law ,The Intellectual Property Aspect in Cyber Law , The Evidence Aspect in Cyber Law , The Criminal Aspect in Cyber Law, Global Trends in Cyber Law , Legal Framework for Electronic Data Interchange Law Relating to Electronic Banking , The Need for an Indian Cyber Law	8
05	**Indian IT Act.** Cyber Crime and Criminal Justice: Penalties, Adjudication and Appeals Under the IT Act, 2000, IT Act. 2008 and its Amendments	6
06	**Information Security Standard compliances** SOX, GLBA, HIPAA, ISO, FISMA, NERC, PCI.	6

Assessment:

Internal Assessment for 20 marks:
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End Semester Examination:
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   4. Only **Four questions need to be solved**.

REFERENCES:

   1. Nina Godbole, Sunit Belapure, *Cyber Security*, Wiley India, New Delhi
   2. The Indian Cyber Law by Suresh T. Vishwanathan; Bharat Law House New Delhi
   3. The Information technology Act, 2000; Bare Act- Professional Book Publishers, New Delhi.
   4. Cyber Law & Cyber Crimes By Advocate Prashant Mali; Snow White Publications, Mumbai
   5. Nina Godbole, *Information Systems Security,* Wiley India, New Delhi
   6. Kennetch J. Knapp, *Cyber Security &Global Information Assurance* Information Science Publishing.
   7. William Stallings*, Cryptography and Network Security,* Pearson Publication
   8. Websites for more information is available on : The Information Technology ACT, 2008- TIFR : https://www.tifrh.res.in
   9. Website for more information , A Compliance Primer for IT professional : https://www.sans.org/reading-room/whitepapers/compliance/compliance-primer-professionals-33538

Course Code	Course Name	Credits
ILO 7017	**Disaster Management and Mitigation Measures**	**03**

Objectives:

1. To understand physics and various types of disaster occurring around the world
2. To identify extent and damaging capacity of a disaster
3. To study and understand the means of losses and methods to overcome /minimize it.
4. To understand role of individual and various organization during and after disaster
5. To understand application of GIS in the field of disaster management
6. To understand the emergency government response structures before, during and after disaster

Outcomes: Learner will be able to…
1. Get to know natural as well as manmade disaster and their extent and possible effects on the economy.
2. Plan of national importance structures based upon the previous history.
3. Get acquainted with government policies, acts and various organizational structure associated with an emergency.
4. Get to know the simple do's and don'ts in such extreme events and act accordingly.

Sr. No.	Detailed Contents	Hrs
01	Introduction 1.1 Definition of Disaster, hazard, global and Indian scenario, general perspective, importance of study in human life, Direct and indirect effects of disasters, long term effects of disasters. Introduction to global warming and climate change.	03
02	Natural Disaster and Manmade disasters: 2.1 Natural Disaster: Meaning and nature of natural disaster, Flood, Flash flood, drought, cloud burst, Earthquake, Landslides, Avalanches, Volcanic eruptions, Mudflow, Cyclone, Storm, Storm Surge, climate change, global warming, sea level rise, ozone depletion 2.2 Manmade Disasters: Chemical, Industrial, Nuclear and Fire Hazards. Role of growing population and subsequent industrialization, urbanization and changing lifestyle of human beings in frequent occurrences of manmade disasters.	09
03	Disaster Management, Policy and Administration 3.1 Disaster management: meaning, concept, importance, objective of disaster management policy, disaster risks in India, Paradigm shift in disaster management. 3.2 Policy and administration: Importance and principles of disaster management policies, command and co-ordination of in disaster management, rescue operations-how to start with and how to proceed in due course of time, study of flowchart showing the entire process.	06
04	Institutional Framework for Disaster Management in India: 4.1 Importance of public awareness, Preparation and execution of emergency management program. Scope and responsibilities of National Institute of Disaster Management (NIDM) and National disaster management authority (NDMA) in India. Methods and measures to avoid disasters, Management of casualties, set up of emergency facilities, importance of effective communication amongst different agencies in such situations. 4.2 Use of Internet and softwares for effective disaster management. Applications of GIS, Remote sensing and GPS in this regard.	06
05	Financing Relief Measures:	09

	5.1 Ways to raise finance for relief expenditure, role of government agencies and NGO's in this process, Legal aspects related to finance raising as well as overall management of disasters. Various NGO's and the works they have carried out in the past on the occurrence of various disasters, Ways to approach these teams. 5.2 International relief aid agencies and their role in extreme events.	
06	Preventive and Mitigation Measures: 6.1 Pre-disaster, during disaster and post-disaster measures in some events in general 6.2 Structural mapping: Risk mapping, assessment and analysis, sea walls and embankments, Bio shield, shelters, early warning and communication 6.3 Non Structural Mitigation: Community based disaster preparedness, risk transfer and risk financing, capacity development and training, awareness and education, contingency plans. 6.4 Do's and don'ts in case of disasters and effective implementation of relief aids.	06

Assessment:

Internal Assessment for 20 marks:

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End Semester Examination:

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4. Only **Four questions need to be solved**.

REFERENCES:

1. 'Disaster Management' by Harsh K.Gupta, Universities Press Publications.
2. 'Disaster Management: An Appraisal of Institutional Mechanisms in India' by O.S.Dagur, published by Centre for land warfare studies, New Delhi, 2011.
3. 'Introduction to International Disaster Management' by Damon Copolla, Butterworth Heinemann Elsevier Publications.
4. 'Disaster Management Handbook' by Jack Pinkowski, CRC Press Taylor and Francis group.
5. 'Disaster management & rehabilitation' by Rajdeep Dasgupta, Mittal Publications, New Delhi.
6. 'Natural Hazards and Disaster Management, Vulnerability and Mitigation – R B Singh, Rawat Publications
7. Concepts and Techniques of GIS –C.P.Lo Albert, K.W. Yonng – Prentice Hall (India) Publications.

(Learners are expected to refer reports published at national and International level and updated information available on authentic web sites)

Course Code	Course Name	Credits
ILO 7018	**Energy Audit and Management**	**03**

Objectives:

1. To understand the importance energy security for sustainable development and the fundamentals of energy conservation.
2. To introduce performance evaluation criteria of various electrical and thermal installations to facilitate the energy management
3. To relate the data collected during performance evaluation of systems for identification of energy saving opportunities.

Outcomes: Learner will be able to…

1. To identify and describe present state of energy security and its importance.
2. To identify and describe the basic principles and methodologies adopted in energy audit of an utility.
3. To describe the energy performance evaluation of some common electrical installations and identify the energy saving opportunities.
4. To describe the energy performance evaluation of some common thermal installations and identify the energy saving opportunities
5. To analyze the data collected during performance evaluation and recommend energy saving measures

Sr. No	Detailed Contents	Hrs
01	**Energy Scenario:** Present Energy Scenario, Energy Pricing, Energy Sector Reforms, Energy Security, Energy Conservation and its Importance, Energy Conservation Act-2001 and its Features. Basics of Energy and its various forms, Material and Energy balance	04
02	**Energy Audit Principles:** Definition, Energy audit- need, Types of energy audit, Energy management (audit) approach-understanding energy costs, Bench marking, Energy performance, Matching energy use to requirement, Maximizing system efficiencies, Optimizing the input energy requirements, Fuel and energy substitution. Elements of monitoring& targeting; Energy audit Instruments; Data and information-analysis. Financial analysis techniques: Simple payback period, NPV, Return on investment (ROI), Internal rate of return (IRR)	08
03	**Energy Management and Energy Conservation in Electrical System:** Electricity billing, Electrical load management and maximum demand Control; Power factor improvement, Energy efficient equipments and appliances, star ratings. **Energy efficiency measures in lighting system, Lighting control:** Occupancy sensors, daylight integration, and use of intelligent controllers. Energy conservation opportunities in: water pumps, industrial drives, induction motors, motor retrofitting, soft starters, variable speed drives.	10
04	**Energy Management and Energy Conservation in Thermal Systems:** Review of different thermal loads; Energy conservation opportunities in: Steam distribution system, Assessment of steam distribution losses, Steam leakages, Steam trapping, Condensate and flash steam recovery system. General fuel economy measures in Boilers and furnaces, Waste heat recovery, use of insulation- types and application. HVAC system: Coefficient of performance, Capacity,	10

	factors affecting Refrigeration and Air Conditioning system performance and savings opportunities.	
05	**Energy Performance Assessment:** On site Performance evaluation techniques, Case studies based on: Motors and variable speed drive, pumps, HVAC system calculations; Lighting System: Installed Load Efficacy Ratio (ILER) method, Financial Analysis.	04
06	**Energy conservation in Buildings:** Energy Conservation Building Codes (ECBC): Green Building, LEED rating, Application of Non-Conventional and Renewable Energy Sources	03

<u>**Assessment:**</u>

Internal Assessment for 20 marks:

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End Semester Examination:

Weightage of each module in end semester examination will be proportional to number of respective lecture hours mentioned in the curriculum.

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3. Remaining questions will be mixed in nature (for example if Q.2 has part (a) from module 3 then part (b) will be from any module other than module 3)
4. Only Four questions need to be solved.

REFERENCES:

1. Handbook of Electrical Installation Practice, Geofry Stokes, Blackwell Science
2. Designing with light: Lighting Handbook, By Anil Valia, Lighting System
3. Energy Management Handbook, By W.C. Turner, John Wiley and Sons
4. Handbook on Energy Audits and Management, edited by A. K. Tyagi, Tata Energy Research Institute (TERI).
5. Energy Management Principles, C.B.Smith, Pergamon Press
6. Energy Conservation Guidebook, Dale R. Patrick, S. Fardo, Ray E. Richardson, Fairmont Press
7. Handbook of Energy Audits, Albert Thumann, W. J. Younger, T. Niehus, CRC Press
8. www.energymanagertraining.com
9. www.bee-india.nic.in

Course Code	Course Name	Credits
ILO7019	**Development Engineering**	**03**

Objectives:
1. To understand the characteristics of rural Society and the Scope, Nature and Constraints of rural Development.
2. To study Implications of 73rd CAA on Planning, Development and Governance of Rural Areas
3. An exploration of human values, which go into making a 'good' human being, a 'good' professional, a 'good' society and a 'good life' in the context of work life and the personal life of modern Indian professionals
4. To understand the Nature and Type of Human Values relevant to Planning Institutions

Outcomes: Learner will be able to…
1. Apply knowledge for Rural Development.
2. Apply knowledge for Management Issues.
3. Apply knowledge for Initiatives and Strategies
4. Develop acumen for higher education and research.
5. Master the art of working in group of different nature.
6. Develop confidence to take up rural project activities independently

Sr. No.	Module Contents	Hrs
01	Introduction to Rural Development Meaning, nature and scope of development; Nature of rural society in India; Hierarchy of settlements; Social, economic and ecological constraints for rural development Roots of Rural Development in India Rural reconstruction and Sarvodaya programme before independence; Impact of voluntary effort and Sarvodaya Movement on rural development; Constitutional direction, directive principles; Panchayati Raj - beginning of planning and community development; National extension services.	08
02	Post-Independence rural Development Balwant Rai Mehta Committee - three tier system of rural local Government; Need and scope for people's participation and Panchayati Raj; Ashok Mehta Committee - linkage between Panchayati Raj, participation and rural development	04
03	Rural Development Initiatives in Five Year Plans Five Year Plans and Rural Development; Planning process at National, State, Regional and District levels; Planning, development, implementing and monitoring organizations and agencies; Urban and rural interface - integrated approach and local plans; Development initiatives and their convergence; Special component plan and sub-plan for the weaker section; Micro-eco zones; Data base for local planning; Need for decentralized planning; Sustainable rural development.	06
04	Post 73rd Amendment Scenario 73rd Constitution Amendment Act, including - XI schedule, devolution of powers, functions and finance; Panchayati Raj institutions - organizational linkages; Recent changes in rural local planning; Gram Sabha - revitalized Panchayati Raj; Institutionalization; resource mapping, resource mobilization including social mobilization; Information Technology and rural planning; Need for further amendments.	04
05	Values and Science and Technology Material development and its values; the challenge of science and technology; Values in planning profession, research and education.	10

	Types of Values Psychological values — integrated personality; mental health; Societal values — the modern search for a good society; justice, democracy, rule of law, values in the Indian constitution; Aesthetic values — perception and enjoyment of beauty; Moral and ethical values; nature of moral judgment; Spiritual values; different concepts; secular spirituality; Relative and absolute values; Human values— humanism and human values; human rights; human values as freedom, creativity, love and wisdom.	
06	Ethics Canons of ethics; ethics of virtue; ethics of duty; ethics of responsibility; Work ethics; Professional ethics; Ethics in planning profession, research and education	**04**

Assessment:

Internal Assessment for 20 marks:
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40% but excluding contents covered in Test I)

End Semester Examination:
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3. Remaining questions will be mixed in nature (for example if Q.2 has part (a) from module 3 then part (b) will be from any module other than module 3)
4. Only Four questions need to be solved

References:
1. ITPI, Village Planning and Rural Development, ITPI, New Delhi
2. Thooyavan, K.R. Human Settlements: A 2005 MA Publication, Chennai
3. GoI, Constitution (73rd GoI, New Delhi Amendment) Act, GoI, New Delhi
4. Planning Commission, Five Year Plans, Planning Commission
5. Planning Commission, Manual of Integrated District Planning, 2006, Planning Commission New Delhi
6. Planning Guide to Beginners
7. Weaver, R.C., The Urban Complex, Doubleday.
8. Farmer, W.P. et al, Ethics in Planning, American Planning Association, Washington.
9. How, E., Normative Ethics in Planning, Journal of Planning Literature, Vol.5, No.2, pp. 123-150.
10. Watson, V. , Conflicting Rationalities: -- Implications for Planning Theory and Ethics, Planning Theory andPractice, Vol. 4, No.4, pp.395 – 407

Lab Code	Lab Name	Credits
CSL701	**Digital Signal and Image Processing Lab**	**1**

Lab Outcome: The learner will be able to
1. Sample and reconstruct the signal.
2. Implement and apply operations like Convolution, Correlation, DFT and FFT on DT signals
3. Implement spatial domain Image enhancement techniques.
4. Implement Edge detection techniques using first order derivative filters.

Description:
Implementation of programs can be in C or C++ or any computational software. A List of ten experiments is given below, are needed to be performed covering all syllabus modules. Additional experiments within the scope of the syllabus can be added.

Suggested List of Experiments:

1. Sampling and Reconstruction
2. To perform Discrete Correlation
3. To perform Discrete Convolution
4. To perform Discrete Fourier Transform
5. To perform Fast Fourier Transform
6. Implementation of Image negative, Gray level Slicing and Thresholding
7. Implementation of Contrast Stretching ,Dynamic range compression & Bit plane Slicing
8. Implementation of Histogram Processing
9. Implementation of Image smoothing/ Image sharpening
10. Implementation of Edge detection using Sobel and Previtt masks

Term Work:

- Laboratory work will be based on above syllabus of CSC701 - 'Digital Signal and Image Processing' with minimum 10 experiments to be incorporated.
- The distribution of marks for term work shall be as follows:

Lab Performance	15 Marks
Assignments	05 Marks
Attendance (Theory & practical)	05 Marks

Lab Code	Lab Name	Credits
CSL702	Mobile Application Development Lab	1

Lab Outcome:
1. To develop and demonstrate mobile applications using various tools
2. Students will articulate the knowledge of GSM, CDMA & Bluetooth technologies and demonstrate it.
3. Students will able to carry out simulation of frequency reuse , hidden terminal problem
4. To develop security algorithms for mobile communication network
5. To demonstrate simulation and compare the performance of Wireless LAN
6. To implement and demonstrate mobile node discovery and route maintains.

Description: The softwares like Android Studio, J2ME, NS2, NS3 and any other software which is suitable are recommended for performing the practicals.

Suggested List of Experiments:

Sr. No.	Title of Experiments
01	To understand the cellular frequency reuse concept to find the co-channel cells for a particular cell. Design a game based application on the above concept.
02	To understand the cellular frequency reuse concept to find the cell clusters within certain geographic area. Design a game based application on the above concept.
03	Implementation a Bluetooth network with application as transfer of a file from one device to another.
04	To implement a basic function of Code Division Multiple Access (CDMA) to test the orthogonality and autocorrelation of a code to be used for CDMA operation. Write an application based on the above concept.
05	To implement Mobile node discovery
06	Implementation of GSM security algorithms (A3/A5/A8)
07	Illustration of Hidden Terminal Problem (NS-2) Consider two Wifi base stations (STA) and an access point (AP) located along the x-axis. All the nodes are fixed. The AP is situated at the middle of the two STA, the distance of separation being 150 m. [variable]. Node #0 and node #1 are the hidden terminals. Both are transmitting some data to the AP (almost at same rate) at the same time. The loss across the wireless link between each STA and the AP is fixed at 50 dB irrespective of the distance of separation. To study how RTS/CTS helps in wireless networks, 1. No RTS/CTS is being sent. 2. Nodes do exchange RTS/CTS packets. **Compare the no. of packet retransmissions required in both the cases (as obtained in the output) and compare the results.**

08	To setup & configuration of Wireless Access Point (AP) using NS3. Analyze the Wi-Fi communication range in the presence of the access point (AP) and the base station (BS). Consider BS and AP are static. Find out the maximum distance to which two way communications is possible. Try multiple iterations by adjusting its distance in the code and test it.
09	Develop an application that writes data to the SD card.
10	Develop an application that uses GUI components.
11	Write an application that draws basic graphical primitives on the screen.
12	Develop an application that makes use of database.
13	Develop a native application that uses GPS location information.
14	Implement an application that creates an alert upon receiving a message.
15	Implementation of income tax/loan EMI calculator and deploy the same on real devices.

Digital Material (if Any):

1. http://www.isi.edu/nsnam/ns/   : NS-2 software download
2. https://nsnam.isi.edu/nsnam/index.php/NS_manual
3. https://www.nsnam.org/   : Ns-3 Software Download
4. http://vlssit.iitkgp.ernet.in/ant/ant/

Text Books:

1. Jochen Schilller,"Mobile Communication ", Addision wisely,Pearson Education
2. "Wireless Communications & Networks," By William Stallings, Second Edition, Pearson Education
3. Ekram Hossain and Teerawat Issariyakul, "Introduction to Network Simulator NS-2," Springer , Second Edition.
4. Michael Burton, "Android Appliocation Development for Dummies, " A wiley brand
5. Marko Gargenta & Masumi Nakamura, " Learning Android," O'reilly publications
6. James Keogh, "The complete reference J2ME, " Mcgraw-Hill.

Term Work:
Laboratory work will be based on above syllabus with minimum 10 experiments to be incorporated.

     Laboratory work (experiments): ………………… (15) Marks.
     Assignments: ……………………………............... (05) Marks.
     Attendance (Theory + Practical)…………………… (05) Marks
     TOTAL: …………………………………………… (25) Marks.

Oral & Practical exam will be based on the above and CSC702: Mobile Communication & Computing syllabus.

Lab Code	Lab Name	Credits
CSL703	**Artificial Intelligence & Soft Computing Lab**	**1**

Lab Outcomes: Learner will be able to

1   To realize the basic techniques to build intelligent systems

2   To create knowledge base and apply appropriate search techniques used in problem solving.

3   Apply the supervised/unsupervised learning algorithm.

4   Designfuzzy controller system.

Description: The current applications from almost all domains, like games, robots, expert system, optimization or even the search engines are becoming smarter. We have moved to the era of knowledge processing from data and information processing. Therefore learning these technologies practically is very essential for a student to gain the proficiency. They will also learn and be able to appreciate the use of fusion of basic techniques.

LAB	Topic / Activity	Explanation of Activity
Lab 1	• Identify the problem • PEAS Description • Problem formulation	Select a problem statement relevant to AI
Lab 2	Introduce AI programming Language	Introduce PROLOG programming.
Lab 3	• Start Implementation • Knowledge Representation and Create Knowledge Base	Use AI programming languages Or C/JAVA
Lab 4	Implement search algorithms to reach goal state	Identify and analyse Algorithm to solve the problem
Lab 5	To implement Mc-Culloch Pitts Model for a problem	Apply to solve AND / OR/ XOR, etc.
Lab 6	To implement Fuzzy Controller system	Design an automobile or washing machine controller, etc. and implement
Lab 7	To implement Basic Supervised / Unsupervised Neural Network learning rules for a problem.	Design a NN using a learning method to generate knowledge for classification.
Lab 8	Case study on Hybrid Systems	Study the designing of Neuro Fuzzy systems
Lab 9	Case study of an Application	Printed Character Recognition, Face Recognition, etc.

Term Work:

1. Labs 1-4 are to design and implement an intelligent system using AI techniques.

2. Labs 5-7 are to design and implement an Intelligent System using SC techniques.

3. Perform any one from Lab 8 and lab 9.

The distribution of marks for term work shall be as follows:

Lab Performance (Experiments /case studies):	15
Assignment	05
Attendance (Theory & Practical)	05

Oral examination will be based on the above and **CSC703**: '**AI and SC**' Syllabus.

Lab Code	Lab Name	Credits
CSL703	**Computational Lab-I**	**1**

Lab Outcome: After successful completion of this course student will be able to:

1. Acquire practical knowledge within the chosen area of technology for project development.

2. Identify, discuss and justify the technical aspects of the chosen project with a comprehensive and systematic approach.

Description:

Design and implementation of any case study/ applications /experiments / mini project based on departmental level optional courses using modern tools.

Term work:

The distribution of marks for **term work** shall be as follows:

Lab/ Experimental Work	:	15
Report/ Documentation	:	05
Attendance (Theory & Practical)	:	05

Practical & Oral examination is to be conducted based on respective departmental level optional courses by pair of internal and external examiners appointed by the University of Mumbai.

Course Code	Title	Credit
CSP705	**Major Project- I**	**3**

Objective: The Project work enables students to develop further skills and knowledge gained during the programme by applying them to the analysis of a specific problem or issue, via a substantial piece of work carried out over an extended period. For students to demonstrate proficiency in the design of a research project, application of appropriate research methods, collection and analysis of data and presentation of results.

Guidelines:
1. **Project Topic:**
   - To proceed with the project work it is very important to select a right topic. Project can be undertaken on any subject addressing IT programme. Research and development projects on problems of practical and theoretical interest should be encouraged.
   - Project work must be carried out by the group of at least two students and maximum three and must be original.
   - Students can certainly take ideas from anywhere, but be sure that they should evolve them in the unique way to suit their project requirements.
   - The project work can be undertaken in a research institute or organization/company/any business establishment.
   - Student must consult internal guide along with external guide (if any) in selection of topic.
   - Head of department and senior staff in the department will take decision regarding selection of projects.
   - Student has to submit weekly progress report to the internal guide and where as internal guide has to keep track on the progress of the project and also has to maintain attendance report. This progress report can be used for awarding term work marks.
   - In case of industry projects, visit by internal guide will be preferred.

2. **Project Report Format:**

   At the end of semester a project report should preferably contain at least following details:-

   - Abstract
   - Introduction
   - Literature Survey
     - Survey Existing system
     - Limitation Existing system or research gap
     - Problem Statement and Objective
     - Scope
   - Proposed System
     - Analysis/Framework/ Algorithm
     - Details of Hardware & Software
     - Design details
     - Methodology (your approach to solve the problem)

- Implementation Plan for next semester
- Conclusion
- References

3. **Term Work:**
   Distribution of marks for term work shall be as follows:
   a. Weekly Attendance on Project Day
   b. Project work contribute
   c. Project Report (Spiral Bound)
   d. Term End Presentation (Internal)

   The final certification and acceptance of TW ensures the satisfactory performance on the above aspects.

4. **Oral & Practical :**
   Oral &Practical examination of Project-I should be conducted by Internal and External examiners approved by University of Mumbai. Students have to give presentation and demonstration on the Project-I.

Course Code	Course Name	Credits
CSC801	**Human Machine Interaction**	**4**

.**Course Objectives:** At the end of the course, students will be able to –
1. Learn the foundation of human machine interaction.
2. Understand the importance of human psychology in designing good interfaces.
3. Be aware of mobile interaction design and its usage in day – to – day activities.
4. Understand various design technologies to meet user requirements.
5. Encourage to indulge into research in Machine Interaction Design.

Course Outcomes: At the end of the course, the students will be able to -
1. Identify User Interface (UI) design principles.
2. Analysis of effective user friendly interfaces.
3. Apply Interactive Design process in real world applications.
4. Evaluate UI design and justify.
5. Create application for social and technical task.

Pre-requisites: Web Technologies; Software Engineering; Experience in designing interfaces for applications and web sites. Basic knowledge of designing tools and languages like HTML, Java, etc

Module No.	Topics	Hrs.
1.0	**FOUNDATIONS OF HMI:** The Human: History of User Interface Designing, I/O channels, Hardware, Software and Operating environments, The Psychopathology of everyday Things, Psychology of everyday actions, Reasoning and problem solving . The computer: Devices, Memory, processing and networks. Interaction: Models, frameworks, Ergonomics, styles, elements, interactivity, Paradigms.	8
2.0	**DESIGN & SOFTWARE PROCESS**: Mistakes performed while designing a computer system, Human interaction with computers, importance of human characteristics human consideration, Human interaction speeds .Interactive Design basics, process, scenarios, navigation, Iteration and prototyping. HMI in software process: software life cycle, usability engineering, Prototyping in practice, design rationale. Design rules: principles, standards, guidelines, rules. Recognize the goals, Goal directed design process. Evaluation Techniques: Universal Design.	10
3.0	**GRAPHICAL USER INTERFACE:** The graphical User Interface: Popularity of graphics, the concept of direct manipulation, graphical systems, Characteristics. Web user Interface: Interface popularity, characteristics. The merging of graphical Business systems and the Web. Principles of user interface design.	8

4.0	**SCREEN DESIGNING**: Design goals , Screen planning and purpose, organizing screen elements, ordering of screen data and content , screen navigation and flow, Visually pleasing composition, amount of information, focus and emphasis, presentation information simply and meaningfully, information retrieval on web, statistical graphics, Technological consideration in interface design.	10
5.0	**INTERFACE DESIGN FOR MOBILE DEVICES**: Mobile Ecosystem: Platforms, Application frameworks: Types of Mobile Applications: Widgets, Applications, Games, Mobile Information Architecture, Mobile 2.0, Mobile Design: Elements of Mobile Design, Tools.	8
6.0	**INTERACTION STYLES AND COMMUNICATION**: Windows:Characteristics, Components, Presentation styles, Types of Windows, Management, operations. Text messages: Words, Sentences, messages and text words, Text for web pages. Icons, Multimedia and colors	**8**
	Total	**52**

Text Books:
1. Alan Dix, Janet Finlay, Gregory Abowd, Russell Beale, "Human Computer Interaction", 3rdEdition, Pearson Education, 2004.
2. Wilbert O. Galitz, "The Essential Guide to User Interface Design", Wiley publication.
3. Alan Cooper, Robert Reimann, David Cronin, "About Face3: Essentials of Interaction design", Wiley publication.
4. Jeff Johnson, "Designing with the mind in mind", Morgan Kaufmann Publication.
5. Donald A. Normann, " Design of everyday things",Basic Books; Reprint edition 2002.
6. Brian Fling, "Mobile Design and Development", First Edition , O'Reilly Media Inc., 2009.

Reference Books:
1. Rogers Sharp Preece,"Interaction Design:Beyond Human Computer Interaction",,Wiley.
2. Guy A. Boy "The Handbook of Human Machine Interaction", Ashgate publishing Ltd.
3. Kalbande, Kanade, Iyer, "Galitz's Human Machine Interaction", Wiley Publications.

Assessment:

Internal Assessment:
Assessment consists of two class tests of 20 marks each. The first class test is to be conducted when approx. 40% syllabus is completed and second class test when additional 40% syllabus is completed. Duration of each test shall be one hour.

End Semester Theory Examination:
1. Question paper will comprise of 6 questions, each carrying 20 marks.
2. The students need to solve total 4 questions.
3. Question No.1 will be compulsory and based on entire syllabus.
4. Remaining question (Q.2 to Q.6) will be selected from all the modules.

Course Code	Course Name	Credits
CSC802	**Distributed Computing**	**04**

Course objectives:
1. To provide students with contemporary knowledge in distributed systems
2. To equip students with skills to analyze and design distributed applications.
3. To provide master skills to measure the performance of distributed synchronization algorithms

Course outcomes: On successful completion of course learner will be able to:
1. Demonstrate knowledge of the basic elements and concepts related to distributed system technologies;
2. Illustrate the middleware technologies that support distributed applications such as RPC, RMI and Object based middleware.
3. Analyze the various techniques used for clock synchronization and mutual exclusion
4. Demonstrate the concepts of Resource and Process management and synchronization algorithms
5. Demonstrate the concepts of Consistency and Replication Management
6. Apply the knowledge of Distributed File System to analyze various file systems like NFS, AFS and the experience in building large-scale distributed applications.

Prerequisite: Java Programming, Operating Systems, Computer Networks

Module No.	Unit No.	Topics	Hrs.
1.0		**Introduction to Distributed Systems**	**06**
	1.1	Characterization of Distributed Systems: Issues, Goals, and Types of distributed systems, Distributed System Models, Hardware concepts, Software Concept.	
	1.2	Middleware: Models of Middleware, Services offered by middleware, Client Server model.	
2.0		**Communication**	**10**
	2.1	Layered Protocols, Interprocess communication (IPC): MPI, Remote Procedure Call (RPC), Remote Object Invocation, Remote Method Invocation (RMI)	
	2.2	Message Oriented Communication, Stream Oriented Communication, Group Communication	
3.0		**Synchronization**	**10**
	3.1	Clock Synchronization, Logical Clocks, Election Algorithms, Mutual Exclusion, Distributed Mutual Exclusion-Classification of mutual Exclusion Algorithm, Requirements of Mutual Exclusion Algorithms, Performance measure.	
	3.2	Non Token based Algorithms: Lamport Algorithm, Ricart–Agrawala's Algorithm, Maekawa's Algorithm	
	3.3	Token Based Algorithms: Suzuki-Kasami's Broadcast Algorithms, Singhal's Heurastic Algorithm, Raymond's Tree based Algorithm, Comparative Performance Analysis.	
4.0		**Resource and Process Management**	**06**
	4.1	Desirable Features of global Scheduling algorithm, Task assignment approach, Load balancing approach, load sharing approach	
	4.2	Introduction to process management, process migration, Threads,	

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		Virtualization, Clients, Servers, Code Migration	
5.0		**Consistency, Replication and Fault Tolerance**	**08**
	5.1	Introduction to replication and consistency, Data-Centric and Client-Centric Consistency Models, Replica Management	
	5.2	Fault Tolerance: Introduction, Process resilience, Reliable client-server and group communication, Recovery	
6.0		**Distributed File Systems and Name Services**	**12**
	6.1	Introduction and features of DFS, File models, File Accessing models, File-Caching Schemes, File Replication, Case Study: Distributed File Systems (DSF), Network File System (NFS), Andrew File System (AFS)	
	6.2	Introduction to Name services and Domain Name System, Directory Services, Case Study: The Global Name Service, The X.500 Directory Service	
	6.3	Designing Distributed Systems: Google Case Study	
		Total	**52**

Assessment:

Internal Assessment:
Assessment consists of two class tests of 20 marks each. The first class test is to be conducted when approx. 40% syllabus is completed and second class test when additional 40% syllabus is completed. Duration of each test shall be one hour.

End Semester Theory Examination:
   a. Question paper will comprise of 6 questions, each carrying 20 marks.
   b. The students need to solve total 4 questions.
   c. Question No.1 will be compulsory and based on entire syllabus.
   d. Remaining question (Q.2 to Q.6) will be selected from all the modules.

Text Books:
1. Andrew S. Tanenbaum and Maarten Van Steen, "Distributed Systems: Principles and Paradigms, 2nd edition, Pearson Education.
2. George Coulouris, Jean Dollimore, Tim Kindberg, , "Distributed Systems: Concepts and Design", 4th Edition, Pearson Education, 2005.

Reference Books:
1. A. S. Tanenbaum and M. V. Steen, "Distributed Systems: Principles and Paradigms", Second Edition, Prentice Hall, 2006.
2. M. L. Liu, "Distributed Computing Principles and Applications", Pearson Addison Wesley, 2004.

Course Code	Course Name	Credit
DLO8011	**High Performance Computing**	04

Course Objectives:
1. To learn concepts of parallel processing as it pertains to high-performance computing.
2. To design, develop and analyze parallel programs on high performance computing resources using parallel programming paradigms.

Course Outcomes: Learner will be able to-
1. Memorize parallel processing approaches
2. Describe different parallel processing platforms involved in achieving High Performance Computing.
3. Discuss different design issues in parallel programming
4. Develop efficient and high performance parallel programming
5. Learn parallel programming using message passing paradigm using open source APIs.

Prerequisite: Computer Organization

Sr.No.	Module	Detailed Content	Hours
1	Introduction	**Introduction to Parallel Computing:** Motivating Parallelism, Scope of Parallel Computing, Levels of parallelism (instruction, transaction, task, thread, memory, function) **Classification Models**: Architectural Schemes (Flynn's, Shore's, Feng's, Handler's) and Memory access (Shared Memory, Distributed Memory, Hybrid Distributed Shared Memory) **Parallel Architectures:** Pipeline Architecture, Array Processor, Multiprocessor Architecture, Systolic Architecture, Data Flow Architecture	6
2	Pipeline Processing	Introduction, Pipeline Performance, Arithmetic Pipelines, Pipeline instruction processing, Pipeline stage design, Hazards, Dynamic instruction scheduling	8
3	Parallel Programming Platforms	Parallel Programming Platforms: Implicit Parallelism: Trends in Microprocessor & Architectures, Limitations of Memory System Performance, Dichotomy of Parallel Computing Platforms, Physical Organization of Parallel Platforms, Communication Costs in Parallel Machines	10
4	Parallel Algorithm Design	Principles of Parallel Algorithm Design: Preliminaries, Decomposition Techniques, Characteristics of Tasks and Interactions, Mapping Techniques for Load Balancing, Methods for Containing Interaction Overheads, Parallel Algorithm Models	12

5	Performance Measures	Performance Measures : Speedup, execution time, efficiency, cost, scalability, Effect of granularity on performance, Scalability of Parallel Systems, Amdahl's Law, Gustavson's Law, Performance Bottlenecks	6
6	HPC Programming	Programming Using the Message-Passing Paradigm: Principles of Message Passing Programming, The Building Blocks: Send and Receive Operations **MPI:** the Message Passing Interface, Topology and Embedding, Overlapping Communication with Computation, Collective Communication and Computation Operations, Introduction to OpenMP	10

Text Books:

1. AnanthGrama, Anshul Gupta, George Karypis, Vipin Kumar , "Introduction to Parallel Computing", Pearson Education, Second Edition, 2007.
2. M. R. Bhujade, "Parallel Computing", 2nd edition, New Age International Publishers, 2009.
3. Kai Hwang, Naresh Jotwani, "Advanced Computer Architecture: Parallelism, Scalability, Programmability", McGraw Hill, Second Edition, 2010.
4. Georg Hager, Gerhard Wellein, "Introduction to High Performance Computing for Scientists and Engineers", Chapman & Hall / CRC Computational Science series, 2011.

Reference Books:
1. Michael J. Quinn, "Parallel Programming in C with MPI and OpenMP", McGraw-Hill International Editions, Computer Science Series, 2008.
2. Kai Hwang, Zhiwei Xu, "Scalable Parallel Computing: Technology, Architecture, Programming", McGraw Hill, 1998.
3. Laurence T. Yang, MinyiGuo, "High- Performance Computing: Paradigm and Infrastructure" Wiley, 2006.

Internal Assessment: Assessment consists of two tests out of which; one should be compulsory class test (on minimum 02 Modules) and the other is either a class test or assignment on live problems or course project.

Theory Examination:

1. Question paper will comprise of total six questions.
2. All question carry equal marks.
3. Questions will be mixed in nature (for example supposed Q.2 has part (a) from module 3 then part (b) will be from any module other than module 3).
4. Only Four question need to be solved.

In question paper weightage of each module will be proportional to number of respective lecture hours as mention in the syllabus.

Laboratory Work:

Description: The Laboratory Work (Experiments) for this course is required to be performed and to be evaluated in CSL803: Computational Lab-II

Suggested Experiment List:

Sr. No.	Detailed Content
1	Execution of Simple Hello world program on MPI platform
2	a. Program to send data and receive data to/from processors using MPI b. Program illustrating Broadcast of data using MPI
3	Implement a parallel program to demonstrate the cube of N number within a set range.
4	Write a parallel program for area of a circle/triangle
5	Implement a program to demonstrate balancing of workload on MPI platform
6	Using directives of MPI/OpenMP implement parallel programming for calculator application (add, sub, multiplication and division)
7	**Mini Project** Evaluate performance enhancement of HPC for any of the following: One-Dimensional Matrix-Vector Multiplication/ Single-Source Shortest-Path/ Sample Sort/Two-Dimensional Matrix-Vector Multiplication

Course Code	Course Name	Credits
DLO8012	**Natural Language Processing**	**4**

Course objectives:
1. To understand natural language processing and to learn how to apply basic algorithms in this field.
2. To get acquainted with the basic concepts and algorithmic description of the main language levels: morphology, syntax, semantics, and pragmatics.
3. To design and implement applications based on natural language processing
4. To implement various language Models.
5. To design systems that uses NLP techniques

Course outcomes: On successful completion of course learner should:
1. Have a broad understanding of the field of natural language processing.
2. Have a sense of the capabilities and limitations of current natural language technologies,
3. Be able to model linguistic phenomena with formal grammars.
4. Be able to Design, implement and test algorithms for NLP problems
5. Understand the mathematical and linguistic foundations underlying approaches to the various areas in NLP
6. Be able to apply NLP techniques to design real world NLP applications such as machine translation, text categorization, text summarization, information extraction...etc.

Prerequisite: Data structure & Algorithms, Theory of computer science, Probability Theory.

Module No.	Unit No.	Topics	Hrs.
1	**Introduction**	History of NLP, Generic NLP system, levels of NLP , Knowledge in language processing , Ambiguity in Natural language , stages in NLP, challenges of NLP ,Applications of NLP	4
2	**Word Level Analysis**	Morphology analysis –survey of English Morphology, Inflectional morphology & Derivational morphology, Lemmatization, Regular expression, finite automata, finite state transducers (FST) ,Morphological parsing with FST , Lexicon free FST Porter stemmer. N –Grams- N-gram language model, N-gram for spelling correction.	10
3	**Syntax analysis**	Part-Of-Speech tagging(POS)- Tag set for English (Penn Treebank) , Rule based POS tagging, Stochastic POS tagging, Issues –Multiple tags & words, Unknown words. Introduction to CFG, Sequence labeling: Hidden Markov Model (HMM), Maximum Entropy, and Conditional Random Field (CRF).	10
4	**Semantic Analysis**	Lexical Semantics, Attachment for fragment of English- sentences, noun phrases, Verb phrases, prepositional phrases, Relations among lexemes & their senses –Homonymy, Polysemy, Synonymy, Hyponymy, WordNet, Robust Word Sense Disambiguation (WSD) ,Dictionary based approach	10

5	**Pragmatics**	Discourse –reference resolution, reference phenomenon , syntactic & semantic constraints on co reference	8
6	**Applications (preferably for Indian regional languages)**	Machine translation, Information retrieval, Question answers system, categorization, summarization, sentiment analysis, Named Entity Recognition.	10

Text Books:

1. Daniel Jurafsky, James H. Martin "Speech and Language Processing" Second Edition, Prentice Hall, 2008.
2. Christopher D.Manning and Hinrich Schutze, " Foundations of Statistical Natural Language Processing ", MIT Press, 1999.

Reference Books:

1. Siddiqui and Tiwary U.S., Natural Language Processing and Information Retrieval, Oxford University Press (2008).
2. Daniel M Bikel and Imed Zitouni " Multilingual natural language processing applications" Pearson, 2013
3. Alexander Clark (Editor), Chris Fox (Editor), Shalom Lappin (Editor) " The Handbook of Computational Linguistics and Natural Language Processing " ISBN: 978-1-118-
4. Steven Bird, Ewan Klein, Natural Language Processing with Python, O'Reilly
5. Brian Neil Levine, An Introduction to R Programming
6. Niel J le Roux, Sugnet Lubbe, A step by step tutorial : An introduction into R application and programming

Assessment:

Internal Assessment:
Assessment consists of two class tests of 20 marks each. The first class test is to be conducted when approx. 40% syllabus is completed and second class test when additional 40% syllabus is completed. Duration of each test shall be one hour.

End Semester Theory Examination:
1 Question paper will comprise of 6 questions, each carrying 20 marks.
2. The students need to solve total 4 questions.
3. Question No.1 will be compulsory and based on entire syllabus.
4. Remaining question (Q.2 to Q.6) will be selected from all the modules.

Laboratory Work/Case study/Experiments:

Description: The Laboratory Work (Experiments) for this course is required to be performed and to be evaluated in CSL803: Computational Lab-II

The objective of Natural Language Processing lab is to introduce the students with the basics of NLP which will empower them for developing advanced NLP tools and solving practical problems in this field.

Reference for Experiments: **http://cse24-iiith.virtual-labs.ac.in/#**

Reference for NPTEL: http://www.cse.iitb.ac.in/~cs626-449

Sample Experiments: possible tools / language: R tool/ Python programming Language

Note: Although it is not mandatory, the experiments can be conducted with reference to any Indian regional language.

1. Preprocessing of text (Tokenization, Filtration, Script Validation, Stop Word Removal, Stemming)
2. Morphological Analysis
3. N-gram model
4. POS tagging
5. Chunking
6. Named Entity Recognition
7. Case Study/ Mini Project based on Application mentioned in Module 6.

Course Code	Course Name	Credits
DLO8013	Adhoc Wireless Networks	4

Course objectives:
1. To Identify the major issues associated with ad-hoc networks
2. To identify the requirements for protocols for wireless ad-hoc networks as compared to the protocols existing for wired network.
3. To explore current ad-hoc technologies by researching key areas such as algorithms, protocols, hardware, and applications.
4. To Provide hands-on experience through real-world programming projects
5. To provide advanced in–depth networking materials to graduate students in networking research.

Course outcomes: On successful completion of course learner will be able to:
1. Identify the characteristics and features of Adhoc Networks.
2. Understand the concepts & be able to design MAC protocols for Ad Hoc networks
3. Implement protocols / Carry out simulation of routing protocols of Adhoc Networks
4. Interpret the flow control in transport layer of Ad Hoc Networks
5. Analyze security principles for routing of Ad Hoc Networks
6. Utilize the concepts of Adhoc Networks in VANETs

Prerequisite: Computer Network, Wireless Networking

Module No.	Unit No.	Topics	Hrs.
1.0		**Introduction**	04
	1.1	Introduction to wireless Networks. Characteristics of Wireless channel,	
	1.2	Issues in Ad hoc wireless networks, Adhoc Mobility Models:- Indoor and outdoor models,	
	1.3	Introduction to Adhoc networks – definition, characteristics features, applications.	
2.0		**MAC protocols for Wireless Ad-Hoc Networks**	12
	2.1	Introduction	
	2.2	Issues in designing MAC for Wireless Ad-Hoc Networks	
	2.3	Design Goals and classification of MAC for Wireless Ad-Hoc Networks	
	2.4	Contention based MAC protocols for Wireless Ad-Hoc Networks, with reservation mechanisms, scheduling Mechanisms	
	2.5	MAC protocols using directional antennas, Other MAC Protocols	
	2.6	IEEE standards MAC Protocols: 802.15.1(WPAN based on Bluetooth), 802.15.4 (WSN/Zigbee), 802.15.6 (WBAN).	
3.0		**Routing Protocols for Wireless Ad-Hoc Networks**	10
	3.1	Introduction, Issues in designing a routing protocol for Wireless Ad-Hoc Networks	
	3.2	Classification of routing protocols, Table driven routing protocols like DSDV, WRP,	

		On- demand routing protocols like ABR, DSR, TORA, AODV, etc.	
	3.3	Hybrid Routing Protocols : ZRP, Routing Protocols with efficient flooding mechanism, Hierarchical Routing Protocols, Power aware routing protocols	
4.0		**Transport Layer**	10
	4.1	Transport layer protocols for Ad hoc wireless Networks: Introduction,	
	4.2	Issues in designing a transport layer protocol for Ad hoc wireless Networks,	
	4.3	Design goals of a transport layer protocol for Ad hoc wireless Networks,	
	4.4	Classification of transport layer solutions: Split Approach , End-to-End approach :TCP-F,TCP-ELFN, Ad-Hoc TCP, TCP Buffering capability and Sequencing information	
	4.5	End-to-End Quality of Service	
5.0		**Security**	08
	5.1	Security attacks in wireless Ad hoc wireless Networks, Network security requirements,	
	5.2	Issues & challenges in security provisioning,	
	5.3	Link Layer security attacks: 802.11 MAC , WPA and variations	
	5.4	Network Security Attacks: Routing Protocol Attacks: attacks using falsifying route errors and broadcasting falsifying routes, spoofing attacks, Rushing attacks, Secure routing in Ad hoc wireless Networks	
6.0		**Vehicular Ad-Hoc Network (VANET)**	08
	6.1	Introduction: Challenges and Requirements, , Layered architecture for VANETs, DSRC /WAVE standard (IEEE 802.11p)	
	6.2	IEEE 802.11p protocol Stack (PHY & MAC) , A Survey on Proposed MAC Approaches for VANETs like TDMA, SDMA and CDMA based approaches, DSRC MAC & LLC	
	6.3	Georouting: CBF, Flooding with broadcast suppression	
	6.4	Delay Tolerant Network, Introduction to Opportunistic Networking in Delay Tolerant Vehicular Ad Hoc Networks	
		Total	52

Assessment:

Internal Assessment:
Assessment consists of two class tests of 20 marks each. The first class test is to be conducted when approx. 40% syllabus is completed and second class test when additional 40% syllabus is completed. Duration of each test shall be one hour.

End Semester Theory Examination:
1. Question paper will comprise of 6 questions, each carrying 20 marks.
2. The students need to solve total 4 questions.
3. Question No.1 will be compulsory and based on entire syllabus.
4. Remaining question (Q.2 to Q.6) will be selected from all the modules.

Text Books:
1. Siva Ram Murthy and B.S. Manoj , "Ad hoc Wireless Networks Architectures and protocols", 2nd edition, Pearson Education, 2007 **(T1)**
2. C. K. Toh, "Adhoc Mobile Wireless Networks", Pearson Education, 2002 **(T2)**
3. Charles E. Perkins, "Adhoc Networking", Addison – Wesley, 2000 **(T3)**
4. Dipankar Raychaudhuri, Mario Gerla, "Emerging Wireless Technologies and the Future Mobile Internet, D, Cambridge. **(T4)**

Reference Books:
1. Subir Kumar Sarkar, "Ad-Hoc Mobile Wireless Networks: principles, protocols and applications" CRC Press **(R1)**
2. Prasant Mohapatra and Sriramamurthy, "Ad Hoc Networks: Technologies and Protocols", Springer International Edition, 2009, **(R2)**
3. Stefano Basangi, Marco Conti, Silvia Giordano, Ivan Stojmenovic, "Mobile Ad-Hoc Networking, " John-Wiley and Sons Publications, 2004,**(R3)**
4. Hannes Hartenstein, Kenneth Laberteaux, "VANET Applications and Interworking Technologies," Wiley Publications (R4)
5. Christoph Sommer , Falko Dressler, "Vehicular Networking," Cambridge University Press, 2014 **(R5)**

Laboratory Work

Lab Outcome:
1. Explore the knowledge of NS2 and NS3 by installing it and make it ready
2. Shall synthesize a simulation and evaluate the performance of WLAN 802.11 and Bluetooth
3. Students will able to analyze and implement MAC & Network layer protocols using open source and synthesis as well as evaluate its performance
4. Implement Transport layer protocols / Carry out simulation of routing protocols of Adhoc Networks
5. Describe and interpret the use security routines and evaluate its performance
6. Explore and understand the capability of SUMO and MOVE as well as Nessi by installing it and analyze it by applying on various scenarios

Description: It is recommended that Network simulation Softwares like NS-2, NS-3, SUMO (Simulation software for Urban MObility) with MOVE. Software like Nessi is also recommended for the event based security attacks simulation and measure.

The Laboratory Work (Experiments) for this course is required to be performed and to be evaluated in CSL803: Computational Lab-II

Suggested List of Experiments:

Sr. No.	Title of Experiments
1	Installation of NS2 & NS3 in Fedora 19 (32 bit) OS Linux.
2	Simulating IEEE 802.11 wireless LAN in Ad-Hoc Mode using NS2
3	Implementation a Bluetooth network in NS3 with application as transfer of a file from one device to another
4	To implement and compare MAC layer protocols, MACAW, MACA-BI and MACA with piggybacked Reservation using NS-3

5	Develop sample wireless network in which
	    a. implement AODV and AOMDV protocol
	    b. Calculate the time to receive reply from the receiver using NS2.
	    c. Generate graphs which show the transmission time for packet.
	Implement wireless network. Capture data frame and identify fields using NS2.

6	Communicate between two different networks (NS-3) which has following specifications: a. One network has Class A network with "TORA protocol" b. Second has Class B network "AODV protocol"
7	To calculate and compare average throughput for various TCP variants like TCP-F (Feedback) and Ad-Hoc TCP using NS-3
8	Explore and use security tools like WEP & WPA and evaluate its performance on mobile terminals
9	Simulation of Urban Mobility (SUMO) along with MOVE is software that helps in simulating the VANETs. Install it on Fedora 19 (32 bit) OS Linux
10	Create a simulation for road traffic with 6 junctions. There are various vehicles going on and your own car also. Select a shortest route for your car. Demonstrate with simulation software SUMO and MOVE.
11	A car acts as a malicious node and can be analyzed for the packet loss before and after malicious activity. Using SUMO and MOVE.
12	Create an Ad-hoc Network using nessi Simulation software and include events incorporate dropped packets, infected flows, compromised machines, unavailable services etc, and check its performance

Digital Material (if Any):

1. http://www.isi.edu/nsnam/ns/ : NS-2 software download (D1)
2. https://nsnam.isi.edu/nsnam/index.php/NS_manual (D2)
3. https://www.nsnam.org/ : Ns-3 Software Download (D3)
4. http://www.nsnam.com/2013/11/vanet-simulator-in-fedora-19-32-bit.html (D4)
5. http://www.sumo.dlr.de/userdoc/Tutorials/Quick_Start.html (D5)
6. http://veins.car2x.org/ (D6)
7. http://www.nessi2.de/ (D7)

Text Books:
1. Ekram Hossain and Teerawat Issariyakul, "Introduction to Network Simulator NS-2," Springer , Second Edition. (T1)
2. Jack L. Burbank, "Introduction to Network Simulator 3," Wiley Publications(T2)
3. Siva Ram Murthy and B.S. Manoj , "Ad hoc Wireless Networks Architectures and protocols", 2nd edition, Pearson Education, 2007 (T3)
4. Michael Gregg, "Build your own security lab," Wiley India edition (T4)

Course Code	Course Name	Credits
ILO 8021	Project Management	03

Objectives:
1. To familiarize the students with the use of a structured methodology/approach for each and every unique project undertaken, including utilizing project management concepts, tools and techniques.
2. To appraise the students with the project management life cycle and make them knowledgeable about the various phases from project initiation through closure.

Outcomes: Learner will be able to…
1. Apply selection criteria and select an appropriate project from different options.
2. Write work break down structure for a project and develop a schedule based on it.
3. Identify opportunities and threats to the project and decide an approach to deal with them strategically.
4. Use Earned value technique and determine & predict status of the project.
5. Capture lessons learned during project phases and document them for future reference

Module	Detailed Contents	Hrs
01	**Project Management Foundation:** Definition of a project, Project Vs Operations, Necessity of project management, Triple constraints, Project life cycles (typical & atypical) Project phases and stage gate process. Role of project manager, Negotiations and resolving conflicts, Project management in various organization structures, PM knowledge areas as per Project Management Institute (PMI)	5
02	**Initiating Projects:** How to get a project started, Selecting project strategically, Project selection models (Numeric /Scoring Models and Non-numeric models), Project portfolio process, Project sponsor and creating charter; Project proposal. Effective project team, Stages of team development & growth (forming, storming, norming &performing), team dynamics.	6
03	**Project Planning and Scheduling:** Work Breakdown structure (WBS) and linear responsibility chart, Interface Co-ordination and concurrent engineering, Project cost estimation and budgeting, Top down and bottoms up budgeting, Networking and Scheduling techniques. PERT, CPM, GANTT chart, Introduction to Project Management Information System (PMIS).	8
04	**Planning Projects:** Crashing project time, Resource loading and levelling, Goldratt's critical chain, Project Stakeholders and Communication plan Risk Management in projects: Risk management planning, Risk identification and risk register, Qualitative and quantitative risk assessment, Probability and impact matrix. Risk response strategies for positive and negative risks	6
05	**5.1 Executing Projects:** Planning monitoring and controlling cycle, Information needs and reporting, engaging with all stakeholders of the projects, Team management, communication and project meetings **5.2 Monitoring and Controlling Projects:** Earned Value Management techniques for measuring value of work completed; Using milestones for measurement; change requests and scope creep, Project audit	8

	5.3 Project Contracting	
	Project procurement management, contracting and outsourcing,	
06	**6.1 Project Leadership and Ethics:** Introduction to project leadership, ethics in projects, Multicultural and virtual projects **6.2 Closing the Project:** Customer acceptance; Reasons of project termination, Various types of project terminations (Extinction, Addition, Integration, Starvation), Process of project termination, completing a final report; doing a lessons learned analysis; acknowledging successes and failures; Project management templates and other resources; Managing without authority; Areas of further study.	6

Assessment:

Internal Assessment for 20 marks:

Consisting **Two Compulsory Class Tests**

First test based on approximately 40% of contents and second test based on remaining contents (approximately 40% but excluding contents covered in Test I)

End Semester Examination:

Weightage of each module in end semester examination will be proportional to number of respective lecture hours mentioned in the curriculum.

1. Question paper will comprise of total **six questions**, **each carrying 20 marks**
2. **Question 1** will be **compulsory** and should **cover maximum contents of the curriculum**
3. **Remaining questions will be mixed in nature** (for example if Q.2 has part (a) from module 3 then part (b) will be from any module other than module 3)
4. Only **Four questions need to be solved**

REFERENCES:

1. Project Management: A managerial approach, Jack Meredith & Samuel Mantel, 7th Edition, Wiley India

2. A Guide to the Project Management Body of Knowledge (PMBOK® Guide), 5th Ed, Project Management Institute PA, USA

3. Project Management,Gido Clements, Cengage Learning

4. Project Management,Gopalan, Wiley India

5. Project Management,Dennis Lock, 9th Edition, Gower Publishing England

Course Code	Course Name	Credits
ILO 8022	**Finance Management**	**03**

Objectives:

1. Overview of Indian financial system, instruments and market
2. Basic concepts of value of money, returns and risks, corporate finance, working capital and its management
3. Knowledge about sources of finance, capital structure, dividend policy

Outcomes: Learner will be able to…

1. Understand Indian finance system and corporate finance
2. Take investment, finance as well as dividend decisions

Module	Detailed Contents	Hrs
01	**Overview of Indian Financial System:** Characteristics, Components and Functions of Financial System. **Financial Instruments:** Meaning, Characteristics and Classification of Basic Financial Instruments — Equity Shares, Preference Shares, Bonds-Debentures, Certificates of Deposit, and Treasury Bills. **Financial Markets:** Meaning, Characteristics and Classification of Financial Markets — Capital Market, Money Market and Foreign Currency Market **Financial Institutions:** Meaning, Characteristics and Classification of Financial Institutions — Commercial Banks, Investment-Merchant Banks and Stock Exchanges	06
02	**Concepts of Returns and Risks:** Measurement of Historical Returns and Expected Returns of a Single Security and a Two-security Portfolio; Measurement of Historical Risk and Expected Risk of a Single Security and a Two-security Portfolio. **Time Value of Money:** Future Value of a Lump Sum, Ordinary Annuity, and Annuity Due; Present Value of a Lump Sum, Ordinary Annuity, and Annuity Due; Continuous Compounding and Continuous Discounting.	06
03	**Overview of Corporate Finance:** Objectives of Corporate Finance; Functions of Corporate Finance—Investment Decision, Financing Decision, and Dividend Decision. **Financial Ratio Analysis:** Overview of Financial Statements—Balance Sheet, Profit and Loss Account, and Cash Flow Statement; Purpose of Financial Ratio Analysis; Liquidity Ratios; Efficiency or Activity Ratios; Profitability Ratios; Capital Structure Ratios; Stock Market Ratios; Limitations of Ratio Analysis.	09
04	**Capital Budgeting:** Meaning and Importance of Capital Budgeting; Inputs for Capital Budgeting Decisions; Investment Appraisal Criterion—Accounting Rate of Return, Payback Period, Discounted Payback Period, Net Present Value(NPV), Profitability Index, Internal Rate of Return (IRR), and Modified Internal Rate of Return (MIRR) **Working Capital Management:** Concepts of Meaning Working Capital; Importance of Working Capital Management; Factors Affecting an Entity's Working Capital Needs; Estimation of Working Capital Requirements; Management of Inventories; Management of Receivables; and Management of Cash and Marketable Securities.	10
05	**Sources of Finance:** Long Term Sources—Equity, Debt, and Hybrids; Mezzanine	05

	Finance; Sources of Short Term Finance—Trade Credit, Bank Finance, Commercial Paper; Project Finance. **Capital Structure:** Factors Affecting an Entity's Capital Structure; Overview of Capital Structure Theories and Approaches— Net Income Approach, Net Operating Income Approach; Traditional Approach, and Modigliani-Miller Approach. Relation between Capital Structure and Corporate Value; Concept of Optimal Capital Structure	
06	**Dividend Policy:** Meaning and Importance of Dividend Policy; Factors Affecting an Entity's Dividend Decision; Overview of Dividend Policy Theories and Approaches— Gordon's Approach, Walter's Approach, and Modigliani-Miller Approach	03

Assessment:

Internal Assessment for 20 marks:
Consisting **Two Compulsory Class Tests**
First test based on approximately 40% of contents and second test based on remaining contents (approximately 40% but excluding contents covered in Test I)

End Semester Examination:
Weightage of each module in end semester examination will be proportional to number of respective lecture hours mentioned in the curriculum.

1. Question paper will comprise of total **six questions**, **each carrying 20 marks**
2. **Question 1** will be **compulsory** and should **cover maximum contents of the curriculum**
3. **Remaining questions will be mixed in nature** (for example if Q.2 has part (a) from module 3 then part (b) will be from any module other than module 3)
4. Only **Four questions need to be solved**.

REFERENCES:

1. Fundamentals of Financial Management, 13th Edition (2015) by Eugene F. Brigham and Joel F. Houston; Publisher: Cengage Publications, New Delhi.
2. Analysis for Financial Management, 10th Edition (2013) by Robert C. Higgins; Publishers: McGraw Hill Education, New Delhi.
3. Indian Financial System, 9th Edition (2015) by M. Y. Khan; Publisher: McGraw Hill Education, New Delhi.
4. Financial Management, 11th Edition (2015) by I. M. Pandey; Publisher: S. Chand (G/L) & Company Limited, New Delhi.

Course Code	Course Name	Credits
ILO8023	**Entrepreneurship Development and Management**	**03**

Objectives:

1. To acquaint with entrepreneurship and management of business
2. Understand Indian environment for entrepreneurship
3. Idea of EDP, MSME

Outcomes: Learner will be able to…

1. Understand the concept of business plan and ownerships
2. Interpret key regulations and legal aspects of entrepreneurship in India
3. Understand government policies for entrepreneurs

Module	Detailed Contents	Hrs
01	**Overview Of Entrepreneurship:** Definitions, Roles and Functions/Values of Entrepreneurship, History of Entrepreneurship Development, Role of Entrepreneurship in the National Economy, Functions of an Entrepreneur, Entrepreneurship and Forms of Business Ownership Role of Money and Capital Markets in Entrepreneurial Development: Contribution of Government Agencies in Sourcing information for Entrepreneurship	04
02	**Business Plans And Importance Of Capital To Entrepreneurship:** Preliminary and Marketing Plans, Management and Personnel, Start-up Costs and Financing as well as Projected Financial Statements, Legal Section, Insurance, Suppliers and Risks, Assumptions and Conclusion, Capital and its Importance to the Entrepreneur **Entrepreneurship And Business Development:** Starting a New Business, Buying an Existing Business, New Product Development, Business Growth and the Entrepreneur Law and its Relevance to Business Operations	09
03	Women's Entrepreneurship Development, Social entrepreneurship-role and need, EDP cell, role of sustainability and sustainable development for SMEs, case studies, exercises	05
04	**Indian Environment for Entrepreneurship:** key regulations and legal aspects , MSMED Act 2006 and its implications, schemes and policies of the Ministry of MSME, role and responsibilities of various government organisations, departments, banks etc., Role of State governments in terms of infrastructure developments and support etc., Public private partnerships, National Skill development Mission, Credit Guarantee Fund, PMEGP, discussions, group exercises etc	08
05	**Effective Management of Business:** Issues and problems faced by micro and small enterprises and effective management of M and S enterprises (risk management, credit availability, technology innovation, supply chain management, linkage with large industries), exercises, e-Marketing	08
06	**Achieving Success In The Small Business:** Stages of the small business life cycle, four types of firm-level growth strategies, Options – harvesting or closing small business Critical Success factors of small business	05

Assessment:

Internal Assessment for 20 marks:
Consisting **Two Compulsory Class Tests**
First test based on approximately 40% of contents and second test based on remaining contents (approximately 40% but excluding contents covered in Test I)

End Semester Examination:
Weightage of each module in end semester examination will be proportional to number of respective lecture hours mentioned in the curriculum.
   1. Question paper will comprise of total **six questions**, **each carrying 20 marks**
   2. **Question 1** will be **compulsory** and should **cover maximum contents of the curriculum**
   3. **Remaining questions will be mixed in nature** (for example if Q.2 has part (a) from module 3 then part (b) will be from any module other than module 3)
   4. Only **Four questions need to be solved**.

REFERENCES:

   1. Poornima Charantimath, Entrepreneurship development- Small Business Enterprise, Pearson
   2. Education Robert D Hisrich, Michael P Peters, Dean A Shapherd, Entrepreneurship, latest edition, The McGrawHill Company
   3. Dr TN Chhabra, Entrepreneurship Development, Sun India Publications, New Delhi
   4. Dr CN Prasad, Small and Medium Enterprises in Global Perspective, New century Publications, New Delhi
   5. Vasant Desai, Entrepreneurial development and management, Himalaya Publishing House
   6. Maddhurima Lall, Shikah Sahai, Entrepreneurship, Excel Books
   7. Rashmi Bansal, STAY hungry STAY foolish, CIIE, IIM Ahmedabad
   8. Law and Practice relating to Micro, Small and Medium enterprises, Taxmann Publication Ltd.
   9. Kurakto, Entrepreneurship- Principles and Practices, Thomson Publication
   10. Laghu Udyog Samachar
   11. www.msme.gov.in
   12. www.dcmesme.gov.in
   13. www.msmetraining.gov.in

Course Code	Course Name	Credits
ILO8024	**Human Resource Management**	**03**

Objectives:

1. To introduce the students with basic concepts, techniques and practices of the human resource management
2. To provide opportunity of learning Human resource management (HRM) processes, related with the functions, and challenges in the emerging perspective of today's organizations
3. To familiarize the students about the latest developments, trends & different aspects of HRM
4. To acquaint the student with the importance of inter-personal & inter-group behavioural skills in an organizational setting required for future stable engineers, leaders and managers

Outcomes: Learner will be able to…

1. Understand the concepts, aspects, techniques and practices of the human resource management.
2. Understand the Human resource management (HRM) processes, functions, changes and challenges in today's emerging organizational perspective.
3. Gain knowledge about the latest developments and trends in HRM.
4. Apply the knowledge of behavioural skills learnt and integrate it with in inter personal and intergroup environment emerging as future stable engineers and managers.

Module	Detailed Contents	Hrs
01	**Introduction to HR** • Human Resource Management- Concept, Scope and Importance, Interdisciplinary Approach Relationship with other Sciences, Competencies of HR Manager, HRM functions • Human resource development (HRD): changing role of HRM – Human resource Planning, Technological change, Restructuring and rightsizing, Empowerment, TQM, Managing ethical issues	5
02	**Organizational Behaviour (OB)** • Introduction to OB Origin, Nature and Scope of Organizational Behaviour, Relevance to Organizational Effectiveness and Contemporary issues • Personality: Meaning and Determinants of Personality, Personality development, Personality Types, Assessment of Personality Traits for Increasing Self Awareness • Perception: Attitude and Value, Effect of perception on Individual Decision-making, Attitude and Behaviour • Motivation: Theories of Motivation and their Applications for Behavioural Change (Maslow, Herzberg, McGregor); • Group Behaviour and Group Dynamics: Work groups formal and informal groups and stages of group development, Team Effectiveness: High performing teams, Team Roles, cross functional and self-directed team. • Case study	7
03	**Organizational Structure &Design** • Structure, size, technology, Environment of organization; Organizational Roles & conflicts: Concept of roles; role dynamics; role conflicts and stress. • Leadership: Concepts and skills of leadership, Leadership and managerial roles, Leadership styles and contemporary issues in leadership. • Power and Politics: Sources and uses of power; Politics at workplace, Tactics and strategies.	6

04	**Human resource Planning** • Recruitment and Selection process, Job-enrichment, Empowerment - Job-Satisfaction, employee morale • Performance Appraisal Systems: Traditional & modern methods, Performance Counselling, Career Planning • Training & Development: Identification of Training Needs, Training Methods	5
05	**Emerging Trends in HR** • Organizational development; Business Process Re-engineering (BPR), BPR as a tool for organizational development , managing processes & transformation in HR. Organizational Change, Culture, Environment • Cross Cultural Leadership and Decision Making**:** Cross Cultural Communication and diversity at work**,** Causes of diversity, managing diversity with special reference to handicapped, women and ageing people, intra company cultural difference in employee motivation	6
06	**HR & MIS:** Need, purpose, objective and role of information system in HR, Applications in HRD in various industries (e.g. manufacturing R&D, Public Transport, Hospitals, Hotels and service industries **Strategic HRM:** Role of Strategic HRM in the modern business world, Concept of Strategy, Strategic Management Process, Approaches to Strategic Decision Making; Strategic Intent – Corporate Mission, Vision, Objectives and Goals **Labor Laws & Industrial Relations:** Evolution of IR, IR issues in organizations, Overview of Labor Laws in India; Industrial Disputes Act, Trade Unions Act, Shops and Establishments Act	10

Internal Assessment for 20 marks:

Consisting **Two Compulsory Class Tests**

First test based on approximately 40% of contents and second test based on remaining contents (approximately 40% but excluding contents covered in Test I)

End Semester Examination:

Weightage of each module in end semester examination will be proportional to number of respective lecture hours mentioned in the curriculum.

1. Question paper will comprise of total **six questions**, **each carrying 20 marks**
2. **Question 1** will be **compulsory** and should **cover maximum contents of the curriculum**
3. **Remaining questions will be mixed in nature** (for example if Q.2 has part (a) from module 3 then part (b) will be from any module other than module 3)
4. Only **Four questions need to be solved**.

REFERENCES:

1. Stephen Robbins, Organizational Behavior, 16th Ed, 2013
2. V S P Rao, Human Resource Management, 3rd Ed, 2010, Excel publishing
3. Aswathapa, Human resource management: Text & cases, 6th edition, 2011
4. C. B. Mamoria and S V Gankar, Dynamics of Industrial Relations in India, 15th Ed, 2015, Himalaya Publishing, 15thedition, 2015
5. P. Subba Rao, Essentials of Human Resource management and Industrial relations, 5th Ed, 2013, Himalaya Publishing
6. Laurie Mullins, Management & Organizational Behavior, Latest Ed, 2016, Pearson Publications

Course Code	Course Name	Credits
ILO8025	**Professional Ethics and Corporate Social Responsibility (CSR)**	**03**

Objectives:

1. To understand professional ethics in business
2. To recognized corporate social responsibility

Outcomes: Learner will be able to…

1. Understand rights and duties of business
2. Distinguish different aspects of corporate social responsibility
3. Demonstrate professional ethics
4. Understand legal aspects of corporate social responsibility

Module	Detailed Contents	Hrs
01	**Professional Ethics and Business:** The Nature of Business Ethics; Ethical Issues in Business; Moral Responsibility and Blame; Utilitarianism: Weighing Social Costs and Benefits; Rights and Duties of Business	04
02	**Professional Ethics in the Marketplace:** Perfect Competition; Monopoly Competition; Oligopolistic Competition; Oligopolies and Public Policy **Professional Ethics and the Environment:** Dimensions of Pollution and Resource Depletion; Ethics of Pollution Control; Ethics of Conserving Depletable Resources	08
03	**Professional Ethics of Consumer Protection:** Markets and Consumer Protection; Contract View of Business Firm's Duties to Consumers; Due Care Theory; Advertising Ethics; Consumer Privacy **Professional Ethics of Job Discrimination:** Nature of Job Discrimination; Extent of Discrimination; Reservation of Jobs.	06
04	**Introduction to Corporate Social Responsibility:** Potential Business Benefits—Triple bottom line, Human resources, Risk management, Supplier relations; Criticisms and concerns—Nature of business; Motives; Misdirection. Trajectory of Corporate Social Responsibility in India	05
05	**Corporate Social Responsibility:** Articulation of Gandhian Trusteeship Corporate Social Responsibility and Small and Medium Enterprises (SMEs) in India, Corporate Social Responsibility and Public-Private Partnership (PPP) in India	08
06	**Corporate Social Responsibility in Globalizing India:** Corporate Social Responsibility Voluntary Guidelines, 2009 issued by the Ministry of Corporate Affairs, Government of India, Legal Aspects of Corporate Social Responsibility—Companies Act, 2013.	08

Assessment:

Internal Assessment for 20 marks:
Consisting **Two Compulsory Class Tests**
First test based on approximately 40% of contents and second test based on remaining contents (approximately 40% but excluding contents covered in Test I)

End Semester Examination:
Weightage of each module in end semester examination will be proportional to number of respective lecture hours mentioned in the curriculum.

1. Question paper will comprise of total **six questions**, **each carrying 20 marks**
2. **Question 1** will be **compulsory** and should **cover maximum contents of the curriculum**
3. **Remaining questions will be mixed in nature** (for example if Q.2 has part (a) from module 3 then part (b) will be from any module other than module 3)
4. Only **Four questions need to be solved**.

REFERENCES:

1. Business Ethics: Texts and Cases from the Indian Perspective (2013) by Ananda Das Gupta; Publisher: Springer.
2. Corporate Social Responsibility: Readings and Cases in a Global Context (2007) by Andrew Crane, Dirk Matten, Laura Spence; Publisher: Routledge.
3. Business Ethics: Concepts and Cases, 7th Edition (2011) by Manuel G. Velasquez; Publisher: Pearson, New Delhi.
4. Corporate Social Responsibility in India (2015) by Bidyut Chakrabarty, Routledge, New Delhi.

Course Code	Course Name	Credits
ILO8026	**Research Methodology**	**03**

Objectives:

1. To understand Research and Research Process
2. To acquaint students with identifying problems for research and develop research strategies
3. To familiarize students with the techniques of data collection, analysis of data and interpretation

Outcomes: Learner will be able to…

1. Prepare a preliminary research design for projects in their subject matter   areas
2. Accurately collect, analyze and report data
3. Present complex data or situations clearly
4. Review and analyze research findings

Module	Detailed Contents	Hrs
01	**Introduction and Basic Research Concepts** **1.1** Research – Definition; Concept of Construct, Postulate, Proposition, Thesis, Hypothesis, Law, Principle.Research methods vs Methodology **1.2** Need of Research in Business and Social Sciences **1.3** Objectives of Research **1.4 Issues** and Problems in Research **1.5** Characteristics of Research:Systematic, Valid, Verifiable, Empirical and Critical	**09**
02	**Types of Research** **2.1**. Basic Research **2.2.** Applied Research **2.3.** Descriptive Research **2.4.** Analytical Research **2.5**. Empirical Research **2.6** Qualitative and Quantitative Approaches	**07**
03	**Research Design and Sample Design** **3.1** Research Design – Meaning, Types and Significance **3.2** Sample Design – Meaning and Significance Essentials of a good sampling Stages in Sample Design Sampling methods/techniques Sampling Errors	**07**
04	**Research Methodology** **4.1** Meaning of Research Methodology **4.2**. Stages in Scientific Research Process: **a.** Identification and Selection of Research Problem **b.** Formulation of Research Problem **c.** Review of Literature **d.** Formulation of Hypothesis **e.** Formulation of research Design **f**. Sample Design **g.** Data Collection **h.** Data Analysis **i.** Hypothesis testing and Interpretation of Data **j.** Preparation of Research Report	**08**

05	**Formulating Research Problem** **5.1** Considerations: Relevance, Interest, Data Availability, Choice of data, Analysis of data, Generalization and Interpretation of analysis	**04**
06	**Outcome of Research** **6.1** Preparation of the report on conclusion reached **6.2** Validity Testing & Ethical Issues **6.3** Suggestions and Recommendation	**04**

Assessment:

Internal Assessment for 20 marks:
Consisting **Two Compulsory Class Tests**
First test based on approximately 40% of contents and second test based on remaining contents (approximately 40% but excluding contents covered in Test I)

End Semester Examination:
Weightage of each module in end semester examination will be proportional to number of respective lecture hours mentioned in the curriculum.

1. Question paper will comprise of total **six questions**, **each carrying 20 marks**
2. **Question 1** will be **compulsory** and should **cover maximum contents of the curriculum**
3. **Remaining questions will be mixed in nature** (for example if Q.2 has part (a) from module 3 then part (b) will be from any module other than module 3)
4. Only **Four questions need to be solved**.

REFERENCES:

1. Dawson, Catherine, 2002, Practical Research Methods, New Delhi, UBS Publishers Distributors.
2. Kothari, C.R.,1985, Research Methodology-Methods and Techniques, New Delhi, Wiley Eastern Limited.
3. Kumar, Ranjit, 2005, Research Methodology-A Step-by-Step Guide for Beginners, (2nded), Singapore, Pearson Education

Course Code	Course Name	Credits
ILO8027	**IPR and Patenting**	**03**

Objectives:
1. To understand intellectual property rights protection system
2. To promote the knowledge of Intellectual Property Laws of India as well as International treaty procedures
3. To get acquaintance with Patent search and patent filing procedure and applications

Outcomes: Learner will be able to…
1. understand Intellectual Property assets
2. assist individuals and organizations in capacity building
3. work for development, promotion, protection, compliance, and enforcement of Intellectual Property and Patenting

Module	Detailed Contents	Hr
01	**Introduction to Intellectual Property Rights (IPR)**: Meaning of IPR, Different category of IPR instruments - Patents, Trademarks,Copyrights, Industrial Designs, Plant variety protection, Geographical indications,Transfer of technology etc. **Importance of IPR in Modern Global Economic Environment:** Theories of IPR, Philosophical aspects of IPR laws, Need for IPR, IPR as an instrument of development	05
02	**Enforcement of Intellectual Property Rights:** Introduction, Magnitude of problem, Factors that create and sustain counterfeiting/piracy, International agreements, International organizations (e.g. WIPO, WTO) active in IPR enforcement **Indian Scenario of IPR:**Introduction, History of IPR in India, Overview of IP laws in India, Indian IPR, Administrative Machinery, Major international treaties signed by India, Procedure for submitting patent and Enforcement of IPR at national level etc.	07
03	**Emerging Issues in IPR:**Challenges for IP in digital economy, e-commerce, human genome, biodiversity and traditional knowledge etc.	05
04	**Basics of Patents:** Definition of Patents, Conditions of patentability, Patentable and non-patentable inventions, Types of patent applications (e.g. Patent of addition etc), Process Patent and Product Patent, Precautions while patenting, Patent specification Patent claims, Disclosures and non-disclosures, Patent rights and infringement, Method of getting a patent	07
05	**Patent Rules:** Indian patent act, European scenario, US scenario, Australia scenario, Japan scenario, Chinese scenario, Multilateral treaties where India is a member (TRIPS agreement, Paris convention etc.)	08
06	**Procedure for Filing a Patent (National and International):** Legislation and Salient Features, Patent Search, Drafting and Filing Patent Applications, Processing of patent, Patent Litigation, Patent Publication, Time frame and cost, Patent Licensing, Patent Infringement **Patent databases:** Important websites, Searching international databases	07

Assessment:

Internal Assessment for 20 marks:
Consisting **Two Compulsory Class Tests**
First test based on approximately 40% of contents and second test based on remaining contents (approximately 40% but excluding contents covered in Test I)

End Semester Examination:
Weightage of each module in end semester examination will be proportional to number of respective lecture hours mentioned in the curriculum.

1. Question paper will comprise of total **six questions**, **each carrying 20 marks**
2. **Question 1** will be **compulsory** and should **cover maximum contents of the curriculum**
3. **Remaining questions will be mixed in nature** (for example if Q.2 has part (a) from module 3 then part (b) will be from any module other than module 3)
4. Only **Four questions need to be solved**.

REFERENCE BOOKS:

1. Rajkumar S. Adukia, 2007, A Handbook on Laws Relating to Intellectual Property Rights in India, The Institute of Chartered Accountants of India
2. Keayla B K, Patent system and related issues at a glance, Published by National Working Group on Patent Laws
3. T Sengupta, 2011, Intellectual Property Law in India, Kluwer Law International
4. Tzen Wong and Graham Dutfield, 2010, Intellectual Property and Human Development: Current Trends and Future Scenario, Cambridge University Press
5. Cornish, William Rodolph & Llewelyn, David. 2010, Intellectual Property: Patents, Copyrights, Trade Marks and Allied Right, 7th Edition, Sweet & Maxwell
6. Lous Harns, 2012, The enforcement of Intellactual Property Rights: A Case Book, 3rd Edition, WIPO
7. Prabhuddha Ganguli, 2012, Intellectual Property Rights, 1st Edition, TMH
8. R Radha Krishnan & S Balasubramanian, 2012, Intellectual Property Rights, 1st Edition, Excel Books
9. M Ashok Kumar and mohd Iqbal Ali, 2-11, Intellectual Property Rights, 2nd Edition, Serial Publications
10. Kompal Bansal and Praishit Bansal, 2012, Fundamentals of IPR for Engineers, 1st Edition, BS Publications
11. Entrepreneurship Development and IPR Unit, BITS Pilani, 2007, A Manual on Intellectual Property Rights,
12. Mathew Y Maa, 2009, Fundamentals of Patenting and Licensing for Scientists and Engineers, World Scientific Publishing Company
13. N S Rathore, S M Mathur, Priti Mathur, Anshul Rathi, IPR: Drafting,Interpretation of Patent Specifications and Claims, New India Publishing Agency
14. Vivien Irish, 2005, Intellectual Property Rights for Engineers,IET
15. Howard B Rockman, 2004, Intellectual Property Law for Engineers and scientists, Wiley-IEEE Press.

Course Code	Course Name	Credits
ILO 8028	**Digital Business Management**	**03**

Objectives:
1. To familiarize with digital business concept
2. To acquaint with E-commerce
3. To give insights into E-business and its strategies

Outcomes: The learner will be able to …..
1. Identify drivers of digital business
2. Illustrate various approaches and techniques for E-business and management
3. Prepare E-business plan

Module	Detailed content	Hours
1	**Introduction to Digital Business-** Introduction, Background and current status, E-market places, structures, mechanisms, economics and impacts Difference between physical economy and digital economy, **Drivers of digital business**- Big Data & Analytics, Mobile, Cloud Computing, Social media, BYOD, and Internet of Things(digitally intelligent machines/services) Opportunities and Challenges in Digital Business,	09
2	**Overview of E-Commerce** **E-Commerce-** Meaning, Retailing in e-commerce-products and services, consumer behavior, market research and advertisement B2B-E-commerce-selling and buying in private e-markets, public B2B exchanges and support services, e-supply chains, Collaborative Commerce, Intra business EC and Corporate portals Other E-C models and applications, innovative EC System-From E-government and learning to C2C, mobile commerce and pervasive computing EC Strategy and Implementation-EC strategy and global EC, Economics and Justification of EC, Using Affiliate marketing to promote your e-commerce business, Launching a successful online business and EC project, Legal, Ethics and Societal impacts of EC	06
3	**Digital Business Support services**: ERP as e –business backbone, knowledge Tope Apps, Information and referral system **Application Development:** Building Digital business Applications and Infrastructure	06
4	**Managing E-Business**-Managing Knowledge, Management skills for e-business, Managing Risks in e –business Security Threats to e-business -Security Overview, Electronic Commerce Threats, Encryption, Cryptography, Public Key and Private Key Cryptography, Digital Signatures, Digital Certificates, Security Protocols over Public Networks: HTTP, SSL, Firewall as Security Control, Public Key Infrastructure (PKI) for Security, Prominent Cryptographic Applications	06
5	**E-Business Strategy**-E-business Strategic formulation- Analysis of Company's Internal and external environment, Selection of strategy, E-business strategy into Action, challenges and E-Transition (Process of Digital Transformation)	04
6	**Materializing e-business: From Idea to Realization**-Business plan preparation **Case Studies and presentations**	08

Assessment:

Internal Assessment for 20 marks:
Consisting **Two Compulsory Class Tests**
First test based on approximately 40% of contents and second test based on remaining contents (approximately 40% but excluding contents covered in Test I)

End Semester Examination:
Weightage of each module in end semester examination will be proportional to number of respective lecture hours mentioned in the curriculum.
1. Question paper will comprise of total **six questions**, **each carrying 20 marks**
2. **Question 1** will be **compulsory** and should **cover maximum contents of the curriculum**
3. **Remaining questions will be mixed in nature** (for example if Q.2 has part (a) from module 3 then part (b) will be from any module other than module 3)
4. Only **Four questions need to be solved**.

References:

1. A textbook on E-commerce**,** Er Arunrajan Mishra, Dr W K Sarwade,Neha Publishers & Distributors, 2011
2. E-commerce from vision to fulfilment, Elias M. Awad, PHI-Restricted, 2002
3. Digital Business and E-Commerce Management, 6th Ed, Dave Chaffey, Pearson, August 2014
4. Introduction to E-business-Management and Strategy, Colin Combe, ELSVIER, 2006
5. Digital Business Concepts and Strategy, Eloise Coupey, 2nd Edition, Pearson
6. Trend and Challenges in Digital Business Innovation, VinocenzoMorabito, Springer
7. Digital Business Discourse Erika Darics, April 2015, Palgrave Macmillan
8. E-Governance-Challenges and Opportunities in : Proceedings in 2nd International Conference theory and practice of Electronic Governance
9. Perspectives the Digital Enterprise –A framework for Transformation, TCS consulting journal Vol.5
10. Measuring Digital Economy-A new perspective- DoI:10.1787/9789264221796-enOECD Publishing

Course Code	Course Name	Credits
ILO8029	**Environmental Management**	**03**

Objectives:

1. Understand and identify environmental issues relevant to India and global concerns
2. Learn concepts of ecology
3. Familiarise environment related legislations

Outcomes: Learner will be able to…

1. Understand the concept of environmental management
2. Understand ecosystem and interdependence, food chain etc.
3. Understand and interpret environment related legislations

Module	Detailed Contents	Hrs
01	Introduction and Definition of Environment: Significance of Environment Management for contemporary managers, Career opportunities, Environmental issues relevant to India, Sustainable Development, the Energy scenario	10
02	Global Environmental concerns : Global Warming, Acid Rain, Ozone Depletion, Hazardous Wastes, Endangered life-species, Loss of Biodiversity, Industrial/Man-made disasters, Atomic/Biomedical hazards, etc.	06
03	Concepts of Ecology: Ecosystems and interdependence between living organisms, habitats, limiting factors, carrying capacity, food chain, etc.	05
04	Scope of Environment Management, Role and functions of Government as a planning and regulating agency Environment Quality Management and Corporate Environmental Responsibility	10
05	Total Quality Environmental Management, ISO-14000, EMS certification.	05
06	General overview of major legislations like Environment Protection Act, Air (P & CP) Act, Water (P & CP) Act, Wildlife Protection Act, Forest Act, Factories Act, etc.	03

<u>**Assessment:**</u>

Internal Assessment for 20 marks:
Consisting **Two Compulsory Class Tests**
First test based on approximately 40% of contents and second test based on remaining contents (approximately 40% but excluding contents covered in Test I)

End Semester Examination:

Weightage of each module in end semester examination will be proportional to number of respective lecture hours mentioned in the curriculum.

1. Question paper will comprise of total **six questions**, **each carrying 20 marks**
2. **Question 1** will be **compulsory** and should **cover maximum contents of the curriculum**
3. **Remaining questions will be mixed in nature** (for example if Q.2 has part (a) from module 3 then part (b) will be from any module other than module 3)
4. Only **Four questions need to be solved**.

REFERENCES:

1. Environmental Management: Principles and Practice, C J Barrow, Routledge Publishers London, 1999
2. A Handbook of Environmental Management Edited by Jon C. Lovett and David G. Ockwell, Edward Elgar Publishing
3. Environmental Management V Ramachandra and Vijay Kulkarni, TERI Press
4. Indian Standard Environmental Management Systems — Requirements With Guidance For Use, Bureau Of Indian Standards, February 2005
5. Environmental Management: An Indian Perspective, S N Chary and Vinod Vyasulu, Maclillan India, 2000
6. Introduction to Environmental Management, Mary K Theodore and Louise Theodore, CRC Press Environment and Ecology, Majid Hussain, 3rd Ed. Access Publishing.2015

Lab Code	Lab Name	Credits
CSL801	Human Machine Interactions Lab	1

Lab Outcome:

1: To design user centric interfaces.

2: To design innovative and user friendly interfaces.

3: To apply HMI in their day-to-day activities.

4: To criticize existing interface designs, and improve them.

5: To Design application for social Task.

6: To Design application for Technical Tasks

Description:

Human Machine Interaction provides the study of user interface and benefit of good design. The design process gives an idea about how people interact with computer and the problems that they fall, so understanding the human characteristics is important as this lays the base for a good interface. It enables the students to apply his/her design skills to develop an appropriate Mobile App or Website. Students also learn the different types of icon, color and its representation with social and ethical concerns. Students can also learn the different software tools used to assemble and build user interface along with the different types of interaction devices and finally try to measure the usability of the application by learning HMI principles.

Suggested List of Experiments:

Sr. No.	Title of Experiments
1	Problem representation for Designing User Interface
2	Design a Mobile app/ Website that can teach mathematics to children of 4-5 years age in schools in Rural /Urban Sector
3	Design a Mobile App/Website that can help people to sell their handmade products in metro cities
4	ATM machine/KIOSK screen design for rural people.
5	Design a Mobile App/Website to get an experience for passengers whose flight /train is delayed.
6	Design an UI application for Institute event management.
7	Design of User interface for the system using various interaction styles.
8	Statistical Graphics and its use in visualization
9	Design appropriate icons pertaining to a given domain .(Eg. Greeting cards)

10	Design a personal website for an Artisan
11	Design a interface for Home appliances
12	Design an interactive data access using Graphics (QR, BAR Code, Image etc) and generating a print form
13	Redesign of a user interface (Suggest and implement changes in Existing User Interface
14	Design a navigator for a student new in your Institute.
15	Design a navigator for a person new in tourist city/ village
16	Design UI for Motor paralysis for disabled people.
17	KIOSK design for hospital/school/educational campus/National Institute.
18	To calculate screen complexity of existing Graphical User Interface and redesign the interface to minimize the screen complexity.

Guidelines:

1. Students are expected to use advanced tools and Technologies towards execution of lab work.
2. Students can work individually or only 2-3 Students can form a team if they wish to work in Group.
3. Case Study and assignments may be linked with CSC801 Syllabus.

Term Work:

Laboratory work will be based on above syllabus with minimum 10(Ten) experiments in line with the above Lab outcomes to be incorporated with 13(Thirteen) lab session of 2 (two) hours each. The problem statement can be decided by the instructor in line with the above list of experiments

The distribution of 25 marks for term work shall be as follows:

Lab Performance   15

Mini Project   05

Attendance (Theory & Practical)   05

Oral exam will be based on the above and CSC801:'HMI Theory' Syllabus.

Lab Code	Lab Name	Credits
CSL802	**Distributed Computing Lab**	**01**

Lab Outcome:
1. Develop, test and debug RPC/RMI based client-server programs.
2. Implement the main underlying components of distributed systems (such as IPC, name resolution, file systems etc.)
3. Implement various techniques of synchronization.
4. Design and implement application programs on distributed systems.

Suggested List of Experiments:

Sr. No.	Title of Experiments
1	Client/server using RPC/RMI.
2	Implementation of multi tread application
3	Inter-process communication
4	Group Communication
5	Load Balancing Algorithm.
6	Name Resolution protocol.
7	Election Algorithm.
8	Clock Synchronization algorithms.
9	Mutual Exclusion Algorithm.
10	Deadlock management in Distributed systems
11	Distributed File System
12	CORBA

Term Work:
Laboratory work will be based on above syllabus with minimum 10 experiments to be incorporated.

Laboratory work (experiments): …………………. (15) Marks.
Assignments: ……………………….............. (05) Marks.
Attendance (Theory + Practical)…………………… (05) Marks
 TOTAL: ………………………………………… (25) Marks.

Oral exam will be based on the above and CSC802 syllabus.

Lab Code	Course Name	Credits
CSL803	**Cloud Computing Lab**	**2**

Lab Objectives: The course will help the learners to get familiar with

1. Key concepts of virtualization.
2. Various deployment models such as private, public, hybrid and community.
3. Various service models such as IaaS and PaaS.
4. Security and Privacy issues in cloud.

Lab Outcomes: On completion of the course learners will be able to

1. Adapt different types of virtualization and increase resource utilization.
2. Build a private cloud using open source technologies.
3. Analyze security issues on cloud.
4. Develop real world web applications and deploy on commercial cloud.
5. Demonstrate various service models.

Module	Detailed Contents	Hours
01	**Title:** Study of NIST model of cloud computing. **Objective:** Understand deployment models, service models, advantages of cloud computing.	2
02	**Title:** Virtualization. **Objective**: Understand different types of virtualizations, Host and bare metal hypervisors and implement horizontal scalability. **Technology:** XEN/ Vmwares EXSi	2
03	**Title:** Infrastructure as a Service. **Objective:** Implement IaaS using your resources. **Technology:** Open Stack / Eucalyptus	2
04	**Title:** Identity Management in Cloud **Concept:** Simulate identity management in your private cloud. **Technology:** Open Stack	2
05	**Title:** Storage as a Service **Objective:** Explore Storage as a Service for remote file access using web interface. **Technology:** ownCloud	2
06	**Title:** Cloud Security **Objective:** Understand security of web server and data directory. **Technology:** ownCloud	2
07	**Title:** Platform as a Service **Objective:** Deploy web applications on commercial cloud. **Technology:** Google appEngine/ Windows Azure	2
08	**Title:** Amazon Web Service **Objective:** To create and access VM instances and demonstrate various	2

		components such as EC2, S3, Simple DB, DynamoDB. **Technology:** AWS	
09	**Title:** Software as a Service **Objective:** Understand on demand application delivery and Virtual desktop infrastructure. **Technology:** Ulteo	2
10	**Title: Case Study on Fog Computing** **Objective**: To have a basic understanding of implementation/applications of fog computing.	2

11	**Title:** Mini Project
	Objective: Using the concepts studied throughout the semester students shall be able to
	    1. Create their private cloud for the institute using the available resources.
	    2. Apply security concepts to secure a private cloud.
	    3. Implement efficient load balancing.
	    4. Compare various virtualization technologies with given resource.
	    5. Create cloud applications such as messenger, photo editing website, your own social media etc.
	 Note: Evaluators must check if students have used appropriate cloud computing tools for their projects.
		6

Digital Material

www.openstack.org

Text Books:

1. Enterprise Cloud Computing by Gautam Shroff, Cambridge,2010
2. Cloud Security by Ronald Krutz and Russell Dean Vines, Wiley - India, 2010 ,
3. Getting Started with OwnCloud by Aditya Patawar , Packt Publishing Ltd, 2013

Term Work:

- Term work should consist of at least 6 experiments and a mini project.
- Journal must include at least 2 assignments.
- The final certification and acceptance of term work indicates that performance in laboratory work is satisfactory and minimum passing marks may be given in term work.
- The distribution of marks for term work shall be as follows:
- Laboratory work (experiments): ………………….. (15) Marks.
- Mini project.................... ………………………… (15) Marks.
- Mini Project Presentation & Report....................... (10) Marks
  Assignments... (05) Marks
- Attendance …………………………………….....(05) Marks
- **TOTAL: …………………………………………(50) Marks.**

Practical and Oral examination will be based on Laboratory work, mini project and above syllabus.

Lab Code	Course Name	Credits
CSL804	**Computational Lab II**	**1**

Lab Outcome: After successful completion of this course student will be able to:

1. Acquire practical knowledge within the chosen area of technology for project development.
2. Identify, discuss and justify the technical aspects of the chosen project with a comprehensive and systematic approach.

Description:

Design and implementation of any case study/ applications /experiments / mini project based on departmental level optional courses using modern tools.

Term work:

The distribution of marks for **term work** shall be as follows:

Lab Experimental Work & mini project	:	25
Report/ Documentation/Presentation	:	20
Attendance (Theory & Practical)	:	05

Practical & Oral examination is to be conducted based on departmental level optional courses by pair of internal and external examiners appointed by the University of Mumbai.

Course Code	Title	Credit
CSP805	**Major Project- II**	**6**

Objective: The primary objective is to meet the milestone s formed in the overall project plan decided in Project - I. The idea presented in Project -I should be implemented in Project -II with results, conclusion and future work. The project will culminate in the production of a thesis by each individual student.

Guidelines:

Project Report Format:
At the end of semester a student need to prepare a project report should be prepared as per the guidelines issued by the University of Mumbai. Along with project report a CD containing: project documentation, Implementation code, required utilities, Software's and user Manuals need to be attached.

Term Work:
Student has to submit weekly progress report to the internal guide and where as internal guide has to keep track on the progress of the project and also has to maintain attendance report. This progress report can be used for awarding term work marks. In case of industry projects, visit by internal guide will be preferred to get the status of project.

Distribution of marks for term work shall be as follows:
a) Weekly Attendance on Project Day
b) Project work contributions as per objective
c) Project Report (Hard Bound)
d) Term End Presentation (Internal)
The final certification and acceptance of TW ensures the satisfactory performance on the above aspects.

Oral & Practical :
Oral & Practical examination of Project- II should be conducted by Internal and External examiners approved by University of Mumbai. Students have to give presentation and demonstration on the Project-II.