

ANUSHKA SANJAY DONDAL

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EDUCATION

Pimpri Chinchwad College of Engineering, Pune <i>Bachelor of Technology - Computer Engineering</i>	2022 – 2026
St. Paul Junior College, Nagpur <i>Higher Secondary Certificate</i>	2019 – 2020 75%
St. John's High School, Hinganghat <i>Secondary School Certificate</i>	2017 – 2018 94.2%

PROJECTS

PocketPal – Student Expense Manager <i>Java, PL/SQL, Java Swing</i>	Jan 2024
<ul style="list-style-type: none">Developed a desktop-based personal finance tracker specifically tailored for studentsDesigned an intuitive GUI using Java Swing to allow easy expense entry, categorization, and reportingIntegrated PL/SQL for secure and efficient data storage and retrievalImproved student budgeting and tracking experience, reducing manual effort by 60%	
Bakery Bliss – Responsive E-commerce Website <i>HTML, CSS, JavaScript</i>	Nov 2024
<ul style="list-style-type: none">Created a mobile-first, fully responsive website for a fictional bakery brand to simulate e-commerce functionalityImplemented HTML/CSS layout with interactive JavaScript components for product galleries and formsWrote engaging product descriptions and applied user-centric design principles to boost UI appealDemonstrated frontend development and responsive web design capabilities	
Cuisine Guide – Recipe Recommendation Platform <i>Angular, Gemini API</i>	Feb 2025
<ul style="list-style-type: none">Engineered a web application that recommends recipes based on user-inputted ingredientsIntegrated Gemini API for real-time recipe generation and enhanced personalizationEmployed state management techniques and optimized user flow for better performance	
Angry Bird Mini Game – Physics-Based Game Simulation <i>Unity Engine</i>	Nov 2024
<ul style="list-style-type: none">Designed and developed a 2D mini-game using Unity, replicating mechanics of Angry BirdsApplied game physics principles including gravity, collision detection, and projectile motionImplemented level progression, scoring, and interactive user control featuresStrengthened skills in Unity scripting, game development lifecycle, and physics-based animation	

TECHNICAL SKILLS

Languages: C, C++, SQL, HTML, CSS, JavaScript

Frameworks/Tools: PL/SQL, Angular, Unity, Git, VS Code, XAMPP

Databases: MySQL, Oracle

Other: REST APIs (Basic), Responsive Web Design

CERTIFICATIONS

C language (Great Learning) | **Angular basics** (Simplilearn)

SOFT SKILLS

Communication and Collaboration | Time Management | Adaptability and Flexibility