

Instant Zipper

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Research question

- ▶ Zipper for heterogenous types
- ▶ i.e. The Zipper can traverse into structures of any type
- ▶ (Much like SYB zipper)
- ▶ But with some extras!

Usage

Given our familiar example..

```
type Salary    = Float
type Manager   = Employee
type Name      = String
data Dept      = D Manager [Employee] deriving Typeable
data Employee  = E Name Salary deriving Typeable
```

```
dept :: Dept
dept = D doaitse [johan,sean,pedro]
  where doaitse,johan,sean,pedro :: Employee
        doaitse = E "Doaitse" 8000
        johan   = E "Johan"   8000
        sean    = E "Sean"    2600
        pedro   = E "Pedro"   2400
```

Usage

We can fix it using our zipper as follows:

```
fixDept :: Either String Dept  
fixDept = return (enter dept)  
    >>= down Employee  
    >>= down Name  
    >>= return ◦ setHole "Prof. dr. Swierstra"  
    >>= right Salary  
    >>= return ◦ setHole 9000.0  
    >>= return ◦ leave
```

Zipper

- ▶ A zipper consists of the part of the data structure which is currently *in focus*, together with the *context* in which it appears.

data *Loc* ... = *Loc* { **focus** :: *hole*, **context** :: *Context* ... }

- ▶ The Context is a stack of *one-hole contexts*
- ▶ A type for all one-hole contexts of a datatype can be found by taking its derivative

data *Context* ... **where**
 Empty :: *Context* ...
 Push :: *Derivative* (*Rep* *parent*) -- One-hole context
 → *Context* *parent* ...
 → *Context* ...

Derivative

We calculate the derivative data structure of a structure representation using associated datatypes.

```
class Derivable f where
  data Derivative f :: *

instance (Derivable f, Derivable g) => Derivable (f :+ : g) where
  data Derivative (f :+ : g) =
    CL (Derivative f) | CR (Derivative g)

instance (Derivable f, Derivable g) => Derivable (f :* : g) where
  data Derivative (f :* : g) =
    C1 (Derivative f) g | C2 f (Derivative g)

instance (Derivable a) => Derivable (Rec a) where
  data Derivative (Rec a) = Recursive
```

Note that we throw away the type information at the recursive position!

Operations on Contexts

- ▶ Now we can define some functions for one-hole contexts which help us create navigation functions for our zipper
- ▶ The function `fill` takes a one-hole context and a value and inserts the value into the hole, yielding the original value.

class *Fillable* *f* **where**

fill :: (*Typeable* *a*) \Rightarrow *Derivative* *f* \rightarrow *a* \rightarrow *Maybe* *f*

instance (*Fillable* *f*, *Fillable* *g*) \Rightarrow *Fillable* (*f* : * : *g*) **where**

fill (*C1* *c* *r*) *v* = *flip* (: * :) *r* < \$ > *fill* *c* *v*

fill (*C2* *l* *c*) *v* = (*l* : * :) < \$ > *fill* *c* *v*

instance (*Typeable* *a*) \Rightarrow *Fillable* (*Rec* *a*) **where**

fill *CRec* *v* = *Rec* < \$ > **cast** *v*

- ▶ Note that we need casting and `Typeable` to make this function work!
- ▶ The use of `cast` here has a great impact on the design of the rest of the Zipper
- ▶ This is why the function return a `Maybe`

First

- ▶ Another important function is the first function
- ▶ This function takes a value and splits it into the leftmost value within this value and the corresponding context

```
class Firstable f where
```

```
  first :: (Zipper a) ⇒
```

```
    f → Maybe (a, Derivative f)
```

```
instance (Firstable f, Firstable g) ⇒ Firstable (f : * : g) where
```

```
  first (l : * : r) = mapSnd (flip C1 r) < $ > first l  
                    < | > mapSnd (C2 l)    < $ > first r
```

```
instance (Typeable f) ⇒ Firstable (Rec f) where
```

```
  first (Rec v) = (λx → (x, Recursive)) < $ > cast v
```


Casting & Ambiguous types

- ▶ The usage of casting poses us with a problem
- ▶ Suppose we write the following

id x = uncurry fill < \$ > first x

- ▶ This will produce an "ambiguous type" error
- ▶ This is because we use cast after another cast and the types in between cannot be inferred
- ▶ To solve this, we need explicit typing information
- ▶ This means the user will have provide typing annotations when some functions are invoked
- ▶ We employ several techniques to limit the amount of type annotations required

Context

- ▶ One of them is extending the context datatype with a type-level list, so the types of context values are maintained
- ▶ We also maintain type information on what the hole and root types are, just like the SYB zipper

data *Loc* *hole* *root* *c* =

Loc { **focus** :: *hole*, **context** :: *Context* *hole* *root* *c* }

data *Context* *hole* *root* *l* **where**

Empty :: *Context* *hole* *hole* *Epsilon*

Push :: (*Zipper* *parent*) ⇒ *Derivative* (*Rep* *parent*)

→ *Context* *parent* *root* *cs*

→ *Context* *hole* *root* (*parent* :<: *cs*)

Up

- ▶ With or extended context, we can easily write the up function, which goes one item up in the context stack

$$\begin{aligned} \text{up} &:: (\text{Zipper } h, \text{Zipper } h') \Rightarrow \text{Loc } h \text{ } r \text{ } (h' <:: c) \rightarrow \text{Loc } h' \text{ } r \text{ } c \\ \text{up } (\text{Loc } h \text{ } (\text{Push } c \text{ } cs)) &= \\ &\quad \text{fromJust } \$ (\lambda x \rightarrow \text{Loc } (\text{to } x) \text{ } cs) < \$ > \text{fill } c \text{ } h \end{aligned}$$

- ▶ Note that the type-level list ensures that we cannot go up in the empty context
- ▶ We can also be sure that the fill succeeds, because else our program wouldn't typecheck, thus we can use fromJust
- ▶ The user does not have to type this function explicitly, the type information is maintained in the context

Down

- ▶ The down function navigates down into the current value

$$\begin{aligned} \text{down} &:: (\text{Zipper } h, \text{Zipper } h') \Rightarrow \\ &\quad \text{Loc } h \text{ } r \text{ } c \rightarrow \text{Maybe } (\text{Loc } h' \text{ } r \text{ } (h :: c)) \\ \text{down } (\text{Loc } h \text{ } cs) &= \\ &\quad (\lambda(h', c) \rightarrow \text{Loc } h' \text{ } (\text{Push } c \text{ } cs)) < \$ > \text{first } (\text{from } h) \end{aligned}$$

- ▶ The type of h' (the type of the hole we navigate into) cannot be known up front
- ▶ We need user-annotations for this to type-check
- ▶ We can avoid having to write the whole type signature

$$\begin{aligned} \text{down}' &:: (\text{Zipper } h, \text{Zipper } h') \Rightarrow \\ &\quad h' \rightarrow \text{Loc } h \text{ } r \text{ } c \rightarrow \text{Maybe } (\text{Loc } h' \text{ } r \text{ } (h :: c)) \\ \text{down}' \text{ } _ (\text{Loc } h \text{ } cs) &= \text{down} \end{aligned}$$

- ▶ Here we have a phantom variable h' which is not used but is there to guide the type-checking

$$\text{downInt} = \text{down}' (\perp :: \text{Int})$$

Families

Instead of passing the phantom type in the usual way

$\perp :: \textit{Employee}$

we use a nicer approach:

```
data Fam a where  
  Dept      :: Fam Dept  
  Employee  :: Fam Employee  
  Salary    :: Fam Salary  
  Name      :: Fam Name  
  
instance Family Fam
```

Families

```
class Family (f :: * → *)
```

```
down :: (Zipper h, Zipper h', Family f, Show (f h')) ⇒  
  f h' → Loc h r c → ZipperR (Loc h' r (h <: c))
```

```
down = downL
```

Error messages

- ▶ Some of the operations on our zipper may fail
- ▶ For example, when trying to go down into a type which isn't there
- ▶ Instead of returning `Nothing`, we return an error message with information on what operation went wrong
- ▶ If the user uses the GADT typing system, additional typing information is given

Conclusion

- ▶ We have written a working Generic Zipper using Instant Generics
- ▶ We don't need type annotation on the get/set operations
- ▶ Type annotations on the navigation functions contribute to their expressiveness
 - ▶ I.e. you can express what type you want to navigate into

Future work

- ▶ Write Template Haskell code to generate Family instances
- ▶ Employ type classes/families to catch errors at compile time
 - ▶ (Alloy?)