

# (Louie) Hong Yao

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## EDUCATION

### Virginia Tech

*Ph.D. in Physics*

**Advisor:** Prof. Uwe C. Täuber

### Nankai University

*B.Sc. in Physics*

**Blacksburg, VA, USA**

*Aug. 2018 – May 2023*

**Tianjin, China**

*Sept. 2014 - Jun. 2018*

## PROFESSIONAL EXPERIENCE

### The Cincinnati Insurance Company

*Predictive Modeling Analyst*

**Cincinnati, OH, USA**

*Jul. 2023 – Present*

- Led a collaborative research project with Ohio State University leveraging language modeling for homeowner pricing: applied direct preference optimization (DPO) to rank zip-code-level risk, and used LLM-based summarization and embedding of demographic, social media (Reddit), and crime data for territory-level risk tiering.
- Led development of an Azure-hosted GPT-based assistant using retrieval-augmented generation (RAG), enabling underwriters to query predictive models, documentation, and risk factors via natural language in collaboration with IT stakeholders.
- Improved territory factor modeling by introducing graph-based smoothing and clustering methods inspired by Graph Neural Networks, integrating spatial, locational, and demographic information to enhance stability and interpretability.
- Designed and deployed a predictive model to identify policies requiring inspection, incorporating expert risk assessments and adapting to evolving risk profiles; contributed approximately \$1M in annual premium uplift.
- Conducted large-scale feature analysis across 1,000+ candidate variables to identify robust predictors for homeowner rating and underwriting models under regulatory and business constraints.

### The Cincinnati Insurance Company

*Predictive Modeling Intern*

**Cincinnati, OH, USA**

*May 2022 – Jul. 2022*

- Developed machine learning models to predict territory factors for homeowner insurance pricing, supporting actuarial rate development and model validation workflows.

## PUBLICATIONS

### Artificial Intelligence & Machine Learning

- **L. H. Yao**, N. Jarvis, T. Jiang, “Towards Robust Evaluation of Visual Activity Recognition: Resolving Verb Ambiguity with Sense Clustering”, *Findings of the Association for Computational Linguistics: EACL 2026*.
- **L. H. Yao**, N. Jarvis, T. Zhan, S. Ghosh, L. Liu, T. Jiang, “JE-IRT: A Geometric Lens on LLM Abilities through Joint Embedding Item Response Theory”. [arXiv:2509.22888]

### Quantum Information & Computation

- S. Wald, **L. H. Yao**, T. Platini, C. Hooley, F. Carollo, “Stochastic Resetting in Discrete-time Quantum Dynamics: Steady States and Correlations in Few-qubit Systems”, *Quantum* 9 (2025): 1742.
- **L. H. Yao**, “Digital Quantum Simulation of Reaction–Diffusion Systems on Lattices”, *Eur. Phys. J. B* 98 (2025).
- **L. H. Yao**, S. Wald, “Coined Quantum Walks on the Line: Disorder, Entanglement and Localization”, *Phys. Rev. E* 108 (2023).

### Statistical Physics & Complex Systems

- **L. H. Yao**, M. Swailem, U. Dobramysl, U. C. Täuber, “Perturbative Field-Theoretical Analysis of Three-Species Cyclic Predator-Prey Models”, *J. Phys. A: Math. Theor.* 56 (2023).
- **L. H. Yao**, U. C. Täuber, “Critical Dynamics of the Antiferromagnetic O(3) Nonlinear Sigma Model with Conserved Magnetization”, *Phys. Rev. E* 105 (2022).
- R. I. Mukhamadiarov, S. Deng, S. R. Serrao, R. Nandi, **L. H. Yao**, U. C. Täuber, “Social Distancing and Epidemic Resurgence in Agent-Based Susceptible–Infectious–Recovered Models”, *Scientific Reports* 11 (2021).

## PROJECTS

### Easy21

*Github repo:Easy21-Game-RL*

I developed the game Easy21 as specified in David Silver’s Reinforcement Learning Course final project. I trained tabular Monte Carlo and Temporal-Difference (TD) agents and implemented a Sarsa( $\lambda$ ) agent with linear function approximation to explore various reinforcement learning strategies.

## **QHack 2024: Quantum Convolutional Neural Network for Phase Identification** *Github repo:QCNN-Phases*

We developed and trained quantum convolutional neural networks (QCNNs) for phase identification using a GPU-accelerated simulator and evaluated their robustness on IonQ's device through AWS Bracket.

## **NanoGPT** *Github repo:NanoGPT*

I developed and trained a nano GPT model (11M parameters) from scratch, featuring a decoder-only architecture with 6 causal multi-head self-attention blocks and a 2-layer linear language model head, using a custom Byte Pairing tokenizer trained on Shakespeare and a language model trained on Ernest Hemingway's works.

## **AWARDS AND ACHIEVEMENTS**

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- **QHack 2024:** Third Place in the “A Matter of Taste” Challenge; **Amazon Braket Prize (Top 3)** PennyLane Highlights
- Tipsword Graduate Scholarship (2021); Clayton Williams Graduate Fellowship (2022), Virginia Tech
- Nankai Gong Neng Scholarship (2015–2018), Nankai University

## **CERTIFICATIONS**

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- IBM Certified Associate Developer — Quantum Computation using Qiskit

## **TALKS**

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- *Recovering Classical Langevin Dynamics by Coupling the System to Quantum Noise*, APS March Meeting 2021
- *Critical Dynamics of the Antiferromagnetic O(3) Nonlinear Sigma Model with Conserved Total Magnetization*, APS March Meeting 2022
- *Critical Dynamics of the Antiferromagnetic O(3) Nonlinear Sigma Model with Conserved Total Magnetization*, Virginia Tech Condensed Matter Seminar, Dec. 2022
- *Perturbative Field-Theoretical Analysis of Three-Species Cyclic Predator-Prey Models*, APS March Meeting 2023

## **JOURNAL REFEREE**

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- Physical Review A (PRA)
- Physical Review E (PRE)
- Europhysics Letters (EPL)
- Advanced Quantum Technology
- International Journal of Modern Physics B

## **TEACHING EXPERIENCE**

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### **Virginia Tech**

#### *Teaching Assistant*

Introductory Physics Lab (2305/2306): Fall 2018, Spring 2019, Spring 2020

Math Method in Physics (2504): Fall 2019

Modern Classical Physics (4984/5984): Fall 2020

Graduate Statistical Mechanics (5705): Spring 2021, Spring 2023

Intro Quantum Mechanics (4455&4456): Spring&Fall 2022

### **Blacksburg, Virginia, USA**

## **SKILLS**

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<b>Programming</b>	Python: Scikit Learn, NetworkX, Qiskit, PennyLane, Torch, Huggingface Transformers SQL, Mathematica, C/C++, R, Snowflake
<b>Language</b>	English (Fluent), Mandarin (Native)