# **Package blit\_cli**

import "github.com/ruymanbr/blit/pkg/blit\_cli"

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### Package files

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## func **[ByteToReadableSize](http://localhost:6060/src/github.com/ruymanbr/blit/pkg/blit_cli/blit_cli.go?s=5403:5447" \l "L189)**

func ByteToReadableSize(bigNum int64) string

ByteToReadableSize transform a byte size into human readable form sizes (kb, Mb, Gb, Tb, Pb). Takes 1 argument and returns a HR string for size

1: bigNum int64 (size in bytes)

Returns:

1: string (size in human readable form: Pb, Tb, Gb, etc)

## func **[CleanData](http://localhost:6060/src/github.com/ruymanbr/blit/pkg/blit_cli/blit_cli.go?s=4770:4827" \l "L172)**

func CleanData(rawData [][]string) ([][]string, []string)

CleanData removes first column for [][]string matrix. Ideally the format returned by EncapData() function in second position

1: rawData [][]string (Raw data from Encap(), including dirs conditional y/n in first colum

Returns:

1: [][]string (Same matrix without first colum)

2: []string (Folder y/n confirmation string obtained from argument to this function)

## func **[DirSize](http://localhost:6060/src/github.com/ruymanbr/blit/pkg/blit_cli/blit_cli.go?s=2012:2052" \l "L86)**

func DirSize(path string) (int64, error)

DirSize obtains Dir size recursively

1: path string (Path where files are located)

Returns:

1: int64 (Sum of total file sizes in given path)

## func **[EncapData](http://localhost:6060/src/github.com/ruymanbr/blit/pkg/blit_cli/blit_cli.go?s=2795:2873" \l "L109)**

func EncapData(fileInfo []fs.FileInfo, path string) ([][]string, error, int64)

EncapData extracts data from a []fs.FileInfo dataset in a given path

1: fileInfo []fs.FileInfo (obtained from os.Open File -> Readdir()) 2: path string (Path where files are located)

Returns:

2: [][]string (File info -as in [n\_files]{IsDir, LastM, FName, FSize\_HR\_Format} )

3: error (Returns this error when trying to obtain os.Stat(/path/to/file/name/) for each file

3: int64 (Sum of total file sizes in given path)

## func **[EncapSizes](http://localhost:6060/src/github.com/ruymanbr/blit/pkg/blit_cli/blit_cli.go?s=4140:4189" \l "L153)**

func EncapSizes(fileInfo []fs.FileInfo) [][]int

EncapSizes returns a [][]int slice with data from a []fs.FileInfo dataset in a given path

1: fileInfo []fs.FileInfo (obtained from os.Open File -> Readdir())

Returns:

1: [][]int (File sizes matrix)

## func **[FastSwitchSli](http://localhost:6060/src/github.com/ruymanbr/blit/pkg/blit_cli/blit_cli.go?s=8702:8789" \l "L291)**

func FastSwitchSli(strUnordered [][]string, orderedSli [][]int, origPos int) [][]string

FastSwitchSli sorts a [n\_files][5]string dataset obtained from <- GetPathInfo() <- EncapData().

Takes 3 arguments: 1: [][]string ( Unordered string matrix with folder files data) 2: [][]int ( Sorted slice with file size and original position in primitive raw data slice) 3: int ( original position of files, in ordered fileSize slice's rows. Basically its col\_index )

Returns:

1: [][]string (Fully formatted array with file data. Ordered by size. later derived to RenderData() function for CLI display purpose)

## func **[FileSizeSort](http://localhost:6060/src/github.com/ruymanbr/blit/pkg/blit_cli/blit_cli.go?s=7389:7432" \l "L246)**

func FileSizeSort(sli [][]int, sizePos int)

FileSizeSort sorts a [][]int slice matrix of file data, by size.

Takes 2 arguments:

1: sli [][]int (size matrix with size and original position as column values in every row) 2: sizePort int (as first argument (Bigger first, smaller last) by calling Swap() function

<No return>

## func **[GetPath](http://localhost:6060/src/github.com/ruymanbr/blit/pkg/blit_cli/blit_cli.go?s=963:1005" \l "L41)**

func GetPath(args []string) (string, bool)

GetPath extracts path from CLI argument, if not given it returns current directory path

Takes 1 argument: 1: args []string (os.Args)

Returns:

1: string (argument path or current working directory)

2: bool (Yes for argument with path from CLI call to blit program)

## func **[GetPathInfo](http://localhost:6060/src/github.com/ruymanbr/blit/pkg/blit_cli/blit_cli.go?s=1465:1517" \l "L62)**

func GetPathInfo(root string) ([]fs.FileInfo, error)

GetPathInfo extracts info from a given path.

Takes 1 argument: 1: root string (Path to extract info from)

Returns (same as EncapData() :

1: []fs.FileInfo (slice with info from files and folders)

2: error (not nilfor failing to open or failing reading it)

## func **[HandlePath](http://localhost:6060/src/github.com/ruymanbr/blit/pkg/blit_cli/blit_cli.go?s=9379:9438" \l "L310)**

func HandlePath(path string) ([]fs.FileInfo, string, error)

HandlePath handles a given path calling functions in package blit\_cli

Takes 1 argument: 1: path string (what system path to be listed)

Returns:

1: []fs.FileInfo (Data from files listed)

2: string (Sanitized path. Returned from SanitizeLastSlash() with proper slashing format)

3: error (Returns this error when trying to obtain os.Stat(/path/to/file/name/) for each file

## func **[Openbrowser](http://localhost:6060/src/github.com/ruymanbr/blit/pkg/blit_cli/blit_cli.go?s=10138:10166" \l "L345)**

func Openbrowser(url string)

Openbrowser opens default browser in system at a given URL

Takes 1 argument: 1: url string (what URI to open in brwoser)

Returns:

<No Return>

## func **[RenderData](http://localhost:6060/src/github.com/ruymanbr/blit/pkg/blit_cli/blit_cli.go?s=6138:6214" \l "L211)**

func RenderData(dirs []string, data [][]string, totSize int64, totFiles int)

RenderData renders a table in CLI. Takes 4 arguments with information from Files in path given as first argument to the program

1: []string (Slice with y/n values for Directory) 2: [][]string (Sorted Slice from biggest file to lowest size) 3: int64 (Total scanned file size combined) 4: int (Total files in given path)//

<No return>

## func **[SanitizeLastSlash](http://localhost:6060/src/github.com/ruymanbr/blit/pkg/blit_cli/blit_cli.go?s=9812:9854" \l "L326)**

func SanitizeLastSlash(path string) string

SanitizeLastSlash verifies that last slash is added to given path or returns it with it

Takes 1 argument:

1: path string (what system path to be listed)

Returns:

1: string (Sanitized path with slash at the end)

## func **[Swap](http://localhost:6060/src/github.com/ruymanbr/blit/pkg/blit_cli/blit_cli.go?s=8015:8044" \l "L272)**

func Swap(sli [][]int, i int)

Swap switches positions of 2 rows from [][]int slice. Rows swapped are i and i+1 index (Takes i int as second argument)

Takes 2 arguments:

1: sli[][]int (Slice containing file size information in 2 columns)

2: i int (i and i+1 positions where rows are going to be swapped)

<No return>

## type **[File](http://localhost:6060/src/github.com/ruymanbr/blit/pkg/blit_cli/blit_cli.go?s=427:563" \l "L22)**

type File struct {

IsDir string `json:"IsDir"`

LastM string `json:"LastM"`

FName string `json:"FName"`

FSize string `json:"FSize"`

}

### **func [StructurizeFiles](http://localhost:6060/src/github.com/ruymanbr/blit/pkg/blit_cli/blit_cli.go?s=10621:10670" \l "L366)**

func StructurizeFiles(filesStr [][]string) [][File](http://index.html/" \l "File)

StructurizeFiles converts [][]string data from files into []File struct type so it can be converted into Json

Takes 1 argument: 1: files [][]string (files in 2D array format)

Returns:

1: []File (Preformated to be json capable)

## type **[PathError](http://localhost:6060/src/github.com/ruymanbr/blit/pkg/blit_cli/blit_cli.go?s=376:425" \l "L17)**

type PathError struct {

// contains filtered or unexported fields

}

### **func (\*PathError) [Error](http://localhost:6060/src/github.com/ruymanbr/blit/pkg/blit_cli/blit_cli.go?s=565:599" \l "L29)**

func (p \*[PathError](http://index.html/" \l "PathError)) Error() string