2019-2020 SPRING CS202 HW1

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Question 1:

a)

For the function $f(n) = 20n^4 + 20n^3 + 5$, we want to find c and n_0 values that makes its upper bound $O(n^5)$. Then,

$$20n^4 + 20n^3 + 5 \le cn^5$$
 for $n \ge n_0$

Divide both sides by n^5 ,

$$\frac{20}{n} + \frac{20}{n^2} + \frac{5}{n^5} \le c$$
 for $n \ge n_0$

As n increases, the left hand side will always decrease. Then, taking $\,n_0=1$,

$$\frac{20}{n} + \frac{20}{n^2} + \frac{5}{n^5} \le \frac{20}{1} + \frac{20}{1^2} + \frac{5}{1^5} = 45 \le c \quad for \, n > 1$$

15

24

17

11

31

23

Then, one possible choice for this pair is $n_0 = 1$ and c = 45.

b) Selection Sort

18

YELLOW background shows the already sorted portion of the array.

24

GREEN elements show the latest swapped elements. 47

18	4	23	24	15	24	17	11	31	47
18	4	23	24	15	24	17	11	31	47
18	4	23	11	15	24	17	24	31	47
18	4	23	11	15	17	24	24	31	47
18	4	17	11	15	23	24	24	31	47
15	4	17	11	18	23	24	24	31	47
15	4	11	17	18	23	24	24	31	47
11	4	15	17	18	23	24	24	31	47
4	11	15	17	18	23	24	24	31	47

Bubble Sort

YELLOW background shows the already sorted portion of the array.

BLUE background elements show the latest swapped elements.

1st PASS

18	4	47	24	15	24	17	11	31	23
4	18	47	24	15	24	17	11	31	23
4	18	47	24	15	24	17	11	31	23
4	18	24	47	15	24	17	11	31	23
4	18	24	15	47	24	17	11	31	23
4	18	24	15	24	47	17	11	31	23
4	18	24	15	24	17	47	11	31	23
4	18	24	15	24	17	11	47	31	23
4	18	24	15	24	17	11	31	47	23
4	18	24	15	24	17	11	31	23	47

2 nd	DASS

4	18	24	15	24	17	11	31	23	47
4	18	24	15	24	17	11	31	23	47
4	18	24	15	24	17	11	31	23	47
4	18	15	24	24	17	11	31	23	47
4	18	15	24	24	17	11	31	23	47
4	18	15	24	17	24	11	31	23	47
4	18	15	24	17	11	24	31	23	47

4	18	15	24	17	11	24	31	23	47
4	18	15	24	17	11	24	23	31	47
3 rd PASS									
4	18	15	24	17	11	24	23	31	47
4	18	15	24	17	11	24	23	31	47
4	15	18	24	17	11	24	23	31	47
4	15	18	24	17	11	24	23	31	47
4	15	18	17	24	11	24	23	31	47
4	15	18	17	11	24	24	23	31	47
4	15	18	17	11	24	24	23	31	47
4	15	18	17	11	24	23	24	31	47
4 rd PASS									
4	15	18	17	11	24	23	24	31	47
4	15	18	17	11	24	23	24	31	47
4	15	18	17	11	24	23	24	31	47
4	15	17	18	11	24	23	24	31	47
4	15	17	11	18	24	23	24	31	47
4	15	17	11	18	24	23	24	31	47
4	15	17	11	18	23	24	24	31	47
5 th PASS									

4	15	17	11	18	23	24	24	31	47
4	15	17	11	18	23	24	24	31	47
4	15	11	17	18	23	24	24	31	47
4	15	11	17	18	23	24	24	31	47
4	15	11	17	18	23	24	24	31	47

 6^{th} PASS

4	15	11	17	18	23	24	24	31	47
4	15	11	17	18	23	24	24	31	47
4	11	15	17	18	23	24	24	31	47
4	11	15	17	18	23	24	24	31	47
4	11	15	17	18	23	24	24	31	47

7th PASS

4	11	15	17	18	23	24	24	31	47
4	11	15	17	18	23	24	24	31	47
4	11	15	17	18	23	24	24	31	47
4	11	15	17	18	23	24	24	31	47
4	11	15	17	18	23	24	24	31	47

No swaps are done in 7th pass, the array is fully sorted.

Result:

	4	11	15	17	18	23	24	24	31	47
ı										

Question 2:

b)

For	Insertion S	Sort, co	ompCount =	71, mov	reCount =	89				
0	2	3	5	6	7	8	9	9	11	1
1	14	15	16	17	18					
For	Merge Sort,	compCo	ount = 46,	moveCou	int = 128					
0	2	3	5	6	7	8	9	9	11	1
1	14	15	16	17	18					
For	Quicksort,	compCo	ant = 47,	moveCoun	nt = 114					
0	2	3	5	6	7	8	9	9	11	1
1	14	15	16	17	18					

c)

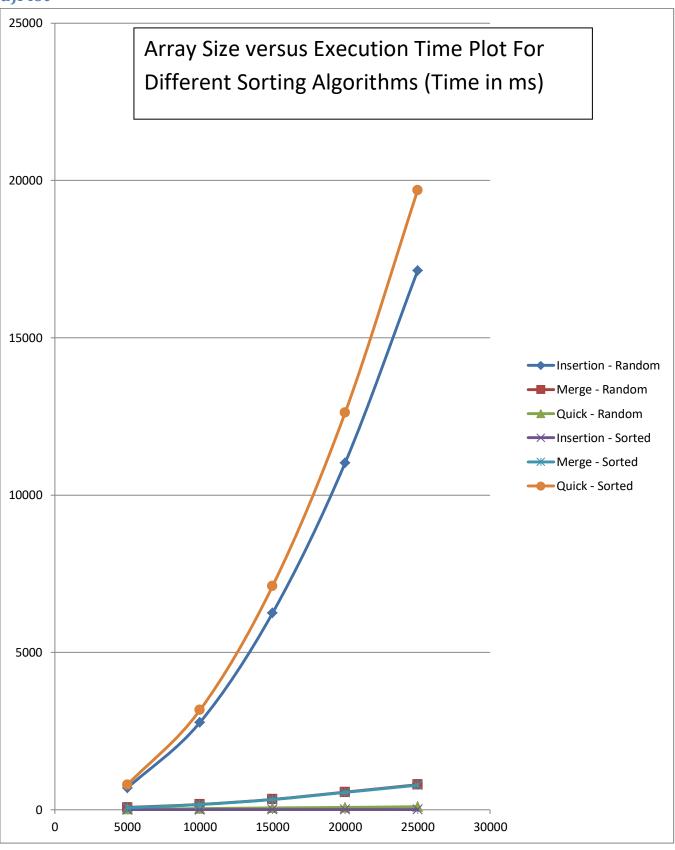
c)			
Question 2, Part(c)			

Test with Random Ar			
	######################################		
Part c - Time analy	sis of Insertion Sor	t	
Array Size	Time Elapsed	compCount	moveCount
5000	688	6203592	6208600
10000	2775	25037796	25047803
15000	6249	56514250	56529266
20000	11021		99862628
25000		155354752	155379762
Part c - Time analy	ais of Marsa Sart		
Array Size		compCount	moveCount
5000	72	55241	123616
10000	168	120456	267232
15000	328	189375	417232
20000	559	260963	574464
25000	795	334097	734464
Part c - Time analy	sis of Quick Sort		
	Time Elapsed	compCount	moveCount
5000	17	72409	129295
10000	34	154143	255569
15000	57	249051	400908
20000	72	326109	542117
25000	95	418743	721190

Test with Already S	orted Arrays ####################################		

	sis of Insertion Sor	t	
_			moveCount
5000		4999	9998
10000		9999	19998
15000		14999	29998
20000		19999	39998
25000		24999	49998
Part c - Time analy			
Array Size		compCount	moveCount
5000 10000	58 163	32004	123616
15000	322	69008 106364	267232 417232
20000	549	148016	574464
25000	778	188476	734464
			751101
Part c - Time analy	sis of Quick Sort		
		compCount	moveCount
5000	794	12497500	19996
10000	3167	49995000	39996
15000	7105	112492500	59996
20000	12618	199990000	79996
25000	19691	312487500	99996

d)Plot



Analysis

The plot in the previous page shows the comparison of execution times for Insertion Sort, Merge Sort and Quicksort for random arrays and sorted arrays. And I have intentionally made the plot the whole page big to see the distinction between the curves more clearly. And when we look at the plot, what we first see is that there are 3 pairs of curves that are really close to each other.

First, we see **Quicksort with sorted arrays** and **Insertion Sort with random arrays** which are increasing faster than the all the other. This is what we expect since their time complexity for the given data is O(n^2) as we discussed in the class. Another point to note about **Quicksort with sorted arrays** is that it had O(n) space complexity in this case because of the stack filling with recursive calls. In my IDE, I had to increase the size of the stack frame in order to execute this program even for arrays of size 10000. This shows how ineffective Quicksort can be with sorted arrays, if the choosePivot function is chosen badly.

After that, we see **Merge Sort with random arrays** and **Merge Sort with sorted arrays** with a lower increasing rate. Again, this is what we expect from Merge Sort as we know its best, worst and average cases are all O(nlogn). The data shows that having a sorted array has almost no effect on Merge Sort's speed.

At the bottom, we see **Quicksort with random arrays** and **Insertion Sort with sorted arrays**. From the theoretical results, we know that the quicksort should be O(nlogn) and insertion sort should be O(n). The reason that they seem close in the graph is because of the scale of the graph. If we look at the results directly from the console output of the program, we can see that quicksort actually behaves like O(nlogn) and insertion sort behaves like O(nlogn).

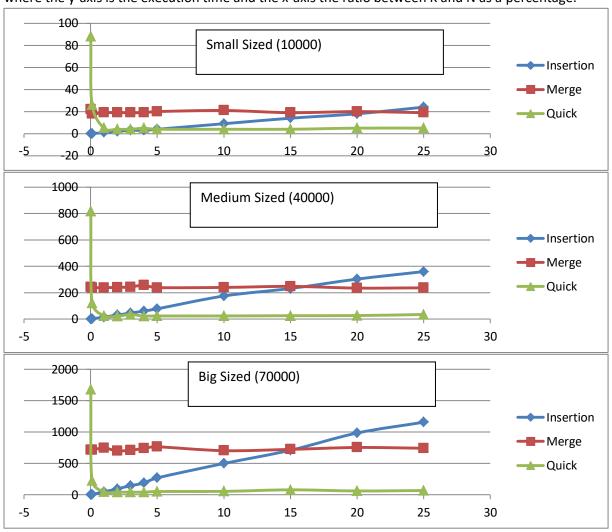
The reason why the curves for **Merge Sort** and the **Quicksort with random arrays** are not close although they have the same time complexity O(nlogn) is that the constant that comes before the nlogn is different for the two sorting algorithms. Quicksort is visibly faster than Merge Sort and it doesn't have extra space usage. The only disadvantage of quicksort is that we can observe in these tests is that it works in O(n^2) when the given array is sorted. But actually, if we had a better choosePivot function for quicksort such as choosing the median of a few random elements, it would work in O(nlogn) even with sorted arrays. As a conclusion from these tests, Insertion Sort is obviously the best for sorted arrays and Quicksort is much better for random arrays.

Question 3:

Tests and Data

For this part of the question, I have divided the tests into 3 three parts: Tests with small sized (10000), medium sized (40000) and big sized (70000) arrays. I couldn't go lower than 10000, because the execution times were becoming 0 milliseconds, decreasing the quality of the test. And I couldn't go higher than 100000, because it was starting take so much time to execute, therefore I have chosen 70000 for the big sized arrays.

With each of these three different array sizes, I then made 11 different tests, where the ratio of K to N as a percentage was changing from 0.01% to 25%. The following plots show the data I obtained where the y-axis is the execution time and the x-axis the ratio between K and N as a percentage.



Analysis

When we look into the plots, we can easily see how each of three sorting algorithms behaves for different values of the K/N ratio.

The execution time of **Insertion Sort** grows linearly as this ratio increases. This is what we would expect since **Insertion Sort** works only by swapping the elements that are adjacent to each other. Therefore, when K value increases, the number of required swaps increases too.

Similar to what we have seen in Question 2, the execution time of **Merge Sort** is not really affected by the distribution of data in the array. Its execution time stays the same for different values of K.

In Question 2, we have seen that **Quicksort** has time complexity $O(n^2)$ when the array is sorted and O(nlogn) when it is random. Having a really small K is a similar case to having a sorted array, so we see that the execution time of **Quicksort** starts at the top when the ratio of K/N is 0.01%. But after that, for K/N = 0.1%, it quickly becomes better than **Merge Sort**.

Now, with this information about the sorting algorithms, I would choose **Insertion Sort** for very small values of K relative to N (K/N < 1%), as it performs very close to O(n). For larger values of K relative to N (K/N > 1%), I would choose **Quicksort** as it quickly becomes faster than the other two sorting algorithms.

As another possibility, if we don't know the distribution of the data, I would choose **Insertion**Sort for small sized arrays as it could be risky to choose **Quicksort**. For medium or larger sized arrays, I would choose **Merge Sort** because of the same risk again. For example, if we would try to sort a million element fully sorted array with **Quicksort**, it could take a lot of tame whereas the **Merge Sort** is a safe choice. Actually, **Merge Sort**'s time complexity is the same as **Quicksort** and they actually only differ by some constant in my test results, so it wouldn't be a really big problem. But, as I discussed in Question 2, **Quicksort** would be the best pick for almost all cases if we had a nice choosePivot function.

Note: Later, when I ran the program on the dijkstra server or in a computer in the university labs, **Merge Sort** was at the same speed with **Quicksort**, or sometimes even faster. This means that the selection of the ideal sorting algorithm might change with the specifications of the used computer. With the data I obtained, **Quicksort** becomes the best choice for most situations. But if I would be using the results I obtained from dijkstra server, **Merge Sort** would be a very good alternative to **Quicksort** with the possible disadvantage of having O(n) space complexity.