
Chapter 5: Process Management

1. What Is a Process?

Definition (Interview-Oriented)

A process is a **running instance of a program** in memory.

Example:

- nginx binary on disk → program
- nginx running → process

Interview-ready line:

A process is a program in execution with its own memory, PID, and resources.

2. Process Lifecycle (Important Concept)

A process goes through these stages:

1. Created
2. Ready
3. Running
4. Waiting (sleep)
5. Terminated

Linux kernel manages this lifecycle using a scheduler.

Interview insight:

Process scheduling is handled by the kernel, not the user.

3. PID (Process ID)

Definition

PID is a **unique numeric identifier** assigned to each process.

Example:

```
ps -ef
```

Interview note:

PID 1 is always the init/systemd process.

4. Parent and Child Processes

Explanation

- Every process (except PID 1) has a parent
- Parent creates child processes

Example:

- Shell is parent
- Commands you run are child processes

Interview line:

Linux follows a parent-child process hierarchy.

5. Zombie Process (VERY IMPORTANT)

Definition

A zombie process is a process that has **finished execution but still has an entry in the process table.**

Why Zombie Processes Occur

- Child process exits
- Parent does not collect exit status
- Kernel keeps the entry

Zombie processes:

- Do not consume CPU
- Do not consume memory
- Still consume PID slots

Interview-ready explanation:

Zombie processes exist because the parent failed to reap the child.

6. Orphan vs Zombie Process

Orphan Process

- Parent dies before child
- Child is adopted by PID 1 (systemd)
- Cleaned up automatically

Zombie Process

- Child dies
- Parent still alive but not handling it
- Remains until parent exits

Comparison Table

Feature	Orphan	Zombie
Parent alive	No	Yes
Consumes resources	No	No
Auto cleaned	Yes	No

7. Context Switching

Definition

Context switching is the process of saving the state of one process and loading another.

Why It Happens

- CPU can run only one process per core at a time
- Kernel switches between processes rapidly

Interview insight:

Excessive context switching reduces performance.

8. nice and renice

Definition

**nice defines process priority.
Lower value = higher priority.**

Range:

- -20 (highest)
 - 19 (lowest)
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Example

```
sudo nice -n 10 command  
sudo renice -5 -p 1234
```

Interview line:

nice controls CPU scheduling priority, not memory or disk.

9. Finding High CPU Processes

Common Commands

```
top  
ps aux --sort=-%cpu
```

Interview Approach

When CPU is high:

1. Identify process
 2. Check logs
 3. Check application behavior
 4. Decide whether to kill or restart
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10. Killing a Process Safely

Signals Explained

- SIGTERM (15): Graceful stop
 - SIGKILL (9): Force stop
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Commands

```
kill PID  
kill -9 PID
```

Interview insight:

Always try SIGTERM before SIGKILL.

11. ulimit

Definition

ulimit controls resource limits for users and processes.

Examples:

- Max open files
 - Max processes
 - Max memory
-

Example

```
ulimit -a
```

Interview explanation:

ulimit prevents a single user or process from exhausting system resources.

12. OOM Killer (Advanced but Important)

Definition

OOM (Out Of Memory) Killer is a kernel mechanism that **terminates processes when system memory is exhausted**.

How It Works

1. System runs out of memory
2. Kernel selects a process
3. Process is killed to free memory

Interview insight:

OOM Killer protects the system from complete crash.

13. Real-Life Production Scenarios

Scenario 1: High CPU Usage

- Use `top` or `ps`
 - Identify PID
 - Check application logs
 - Adjust priority or restart
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Scenario 2: Zombie Processes Increasing

- Identify parent process
 - Restart or fix parent application
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Scenario 3: Application Killed Automatically

- Check OOM logs
 - Increase memory or optimize app
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Chapter 5: Interview Takeaways

After this chapter, you should be able to:

- Explain process lifecycle clearly
 - Differentiate zombie vs orphan processes
 - Explain context switching
 - Use nice/renice properly
 - Debug high CPU and memory issues
 - Explain OOM Killer confidently
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