
Chapter 5: Process Management

1. What Is a Process?

Definition (Interview-Oriented)

A process is a **running instance of a program** in memory.

Example:

- `nginx` binary on disk → program
- `nginx` running → process

Interview-ready line:

A process is a program in execution with its own memory, PID, and resources.

2. Process Lifecycle (Important Concept)

A process goes through these stages:

1. Created
2. Ready
3. Running
4. Waiting (sleep)
5. Terminated

Linux kernel manages this lifecycle using a scheduler.

Interview insight:

Process scheduling is handled by the kernel, not the user.

3. PID (Process ID)

Definition

PID is a **unique numeric identifier** assigned to each process.

Example:

```
ps -ef
```

Interview note:

PID 1 is always the init/systemd process.

4. Parent and Child Processes

Explanation

- Every process (except PID 1) has a parent
- Parent creates child processes

Example:

- Shell is parent
- Commands you run are child processes

Interview line:

Linux follows a parent-child process hierarchy.

5. Zombie Process (VERY IMPORTANT)

Definition

A zombie process is a process that has **finished execution but still has an entry in the process table.**

Why Zombie Processes Occur

- Child process exits
- Parent does not collect exit status
- Kernel keeps the entry

Zombie processes:

- Do not consume CPU
- Do not consume memory
- Still consume PID slots

Interview-ready explanation:

Zombie processes exist because the parent failed to reap the child.

6. Orphan vs Zombie Process

Orphan Process

- Parent dies before child
- Child is adopted by PID 1 (systemd)
- Cleaned up automatically

Zombie Process

- Child dies
 - Parent still alive but not handling it
 - Remains until parent exits
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Comparison Table

| Feature | Orphan | Zombie |
|--------------------|--------|--------|
| Parent alive | No | Yes |
| Consumes resources | No | No |
| Auto cleaned | Yes | No |

7. Context Switching

Definition

Context switching is the process of saving the state of one process and loading another.

Why It Happens

- CPU can run only one process per core at a time
- Kernel switches between processes rapidly

Interview insight:

Excessive context switching reduces performance.

8. nice and renice

Definition

nice defines process priority.
Lower value = higher priority.

Range:

- -20 (highest)
 - 19 (lowest)
-

Example

```
nice -n 10 command  
renice -5 -p 1234
```

Interview line:

nice controls CPU scheduling priority, not memory or disk.

9. Finding High CPU Processes

Common Commands

```
top  
ps aux --sort=-%cpu
```

Interview Approach

When CPU is high:

1. Identify process
 2. Check logs
 3. Check application behavior
 4. Decide whether to kill or restart
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10. Killing a Process Safely

Signals Explained

- SIGTERM (15): Graceful stop
 - SIGKILL (9): Force stop
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Commands

```
kill PID  
kill -9 PID
```

Interview insight:

Always try SIGTERM before SIGKILL.

11. ulimit

Definition

ulimit controls resource limits for users and processes.

Examples:

- Max open files
- Max processes
- Max memory

Example

```
ulimit -a
```

Interview explanation:

ulimit prevents a single user or process from exhausting system resources.

12. OOM Killer (Advanced but Important)

Definition

OOM (Out Of Memory) Killer is a kernel mechanism that **terminates processes when system memory is exhausted.**

How It Works

1. System runs out of memory
2. Kernel selects a process
3. Process is killed to free memory

Interview insight:

OOM Killer protects the system from complete crash.

13. Real-Life Production Scenarios

Scenario 1: High CPU Usage

- Use `top` or `ps`
 - Identify PID
 - Check application logs
 - Adjust priority or restart
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Scenario 2: Zombie Processes Increasing

- Identify parent process
 - Restart or fix parent application
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Scenario 3: Application Killed Automatically

- Check OOM logs
 - Increase memory or optimize app
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Chapter 5: Interview Takeaways

After this chapter, you should be able to:

- Explain process lifecycle clearly
 - Differentiate zombie vs orphan processes
 - Explain context switching
 - Use `nice`/`renice` properly
 - Debug high CPU and memory issues
 - Explain OOM Killer confidently
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