

CSE 13S Spring 2021
Assignment 3: Sorting: Putting your affairs in order
Design Document

I. Prelab

Part 1:

1. **How many rounds of swapping will be needed to sort the numbers?**

8,22,7,9,31,5,13 in ascending order using Bubble Sort

Round 1: 8, 7, 9, 22, 5, 13, 31

Round 2: 7, 8, 9, 5, 13, 22, 31

Round 3: 7, 8, 5, 9, 13, 22, 31

Round 4: 7, 5, 8, 9, 13, 22, 31

Round 5: 5, 8, 8, 9, 13, 22, 31

It will take 5 rounds of swapping

2. **How many comparisons can we expect to see in the worse case scenario for Bubble Sort?**

In the worst case scenario there will be n^2 comparisons where n is the total amount of items in the array

Part 2:

1. **The worst time complexity for Shell Sort depends on the sequence of gaps. Investigate why this is the case. How can you improve the time complexity of this sort by changing the gap size?**

The worst case time complexity for Shell Sort depends on the sequence of gaps because the higher the initial gap the longer it takes to reduce. The gap between the items continually reduces but if you start with a higher gap it will take longer to reduce than if you start with a lower gap

Part 3:

1. **Quicksort, with a worst case time complexity of $O(n^2)$ doesn't live up to its name. Investigate and explain why Quicksort isn't doomed by its worst case scenario.**

Quicksort isn't doomed by its worst case scenario because by changing the algorithm used to find the pivot we can reduce quicksort time complexity. Using random pivoting helps reduces the expected time complexity to $O(n \log n)$

I used GeeksforGeeks with help on this problem

<https://www.geeksforgeeks.org/quicksort-using-random-pivoting/>

Part 4:

1. **Explain how you plan on keeping track of the number of moves and comparisons since each sort will reside in its own file**

I will keep track of the number of moves and comparisons by adding an extra header file to keep track of these integers. I can then utilize the extern keyword to reference the variables outside of the file

II. Pseudocode

The pseudocode for all of the sorting algorithms is given in the assignment by Professor Darrel Long.

```
class Stack:
    def __init__(self, capacity):
        self.capacity = capacity
        self.top = 0
        self.items = []

    def stack_empty(self):
        return self.top == 0;

    def stack_print(self):
        print(self.items)

    def stack_full(self):
        return self.top == self.capacity

    def stack_size(self):
        return self.top

    def stack_push(self, x):
        if (self.stack_full()):
            return False
        self.items[self.top] = x
        self.top += 1
```

```

        return True

def stack_pop(self, x):
    if (self.stack_empty()):
        return False
    self.top -= 1
    x = self.items[self.top]
    self.items[self.top] = 0
    return True

class Queue:
    def __init__(self, capacity):
        self.head = 0
        self.tail = 0
        self.size = 0
        self.capacity = capacity
        self.items = []

    def queue_empty(self):
        return self.size == 0

    def queue_full(self):
        return self.size == self.capacity

    def queue_size(self):
        return self.size

    def enqueue(self, x):
        if (self.queue_full()):
            return False
        self.items.append(x)
        self.tail = (self.tail + 1) % self.capacity
        self.size += 1

```

```

        return True

def dequeue(self, x):
    if (self.queue_empty()):
        return False
    x = self.items.pop(0)
    self.head = (self.head + 1) % self.capacity
    self.size -= 1
    return True

def queue_print(self):
    print(items)

```

Set

The program utilizes sets when dealing with command line arguments. The implementation of sets are simply multiple bitwise functions on a 32 bit integer. The maximum number of elements in the set is 32. To add a number to the set you do bitwise OR. To check if an element is a member of a set use bitwise AND

```

set_member(s,x):
    return s & x
set_add(s,x)
    return s | x

```

Test Harness

```

int print_elements, seed, size
print_help():
    Prints help message
main():
    enum sorts { BUBBLE, SHELL, QUICK_STACK, QUICK_QUEUE,
UNKNOWN };
    switch(options){
        If the option is a sort add to the set with set_add
        If flag is 'n' 'r' or 'p': set the respective variable. Convert to int
        with strtoul
    }
    Set random seed
    Iterate from 0 to size:

```

Generate a random number and add to the array

For member in unknown:

print(What sort it is)

print(Statistics such as number of moves, and comparisons)

print(array elements)