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CSE 13S Spring 2021 Assignment 2: A Small Numerical Library Design Document

This program utilizes Newton's method to calculate the value the inverse trig functions and log functions

$\chi_{n+1} = \chi_n - \chi(\chi_n)$
Newton's Method
Newton's Method Box Estimate roots of a function
Sin- with Newton's method
$x = \sin^{-1}(\alpha)$ $f'(x) = \sin(x) - \alpha$
$Sin(x) = 0$ $X_{n=1} = X_n - \left(\frac{x_0 - a}{a} \right)$
Sin(x)-a=0 $(cos(x))$
Cos" LOXIAM
Cos' can be implemented by doing.
$\frac{\pi}{2}$ - $\arcsin(x)$
tan' can be implemented by doing. arcsin $\left(\frac{x}{\sqrt{x^2+1}}\right)$
$arcsin \left(\frac{x}{x} \right)$
$\sqrt{\chi^2+1}$
109
$x = \ln(a)$ $f(x) = \sin e^{x} - \alpha$
$\alpha = e^{x}$ $\chi_{n+1} = \chi_{n} - (e^{-\alpha})$
$109 \times = \ln(a) \qquad f(x) = \sin e^{x} - a$ $0 = e^{x} \qquad \chi_{n+1} = \chi_{n} - \left(\frac{e^{x} - a}{e^{x}}\right)$ $e^{x} - \alpha = 0$

For arcsin when x gets closer to the edges (1 and -1) the answer rapidly loses accuracy. To combat this when the absolute value of x greater than 0.9 then solve it using trig identities and $\arccos(x) = \arccos(\sqrt{1-x^2})$, $0 \le x \le 1$. If x is negative then return the negative of the answer

I. Pseudocode

```
mathlib.c
double arcSin(double x) {
       double a;
       if x is an edge case(absolute value close to 1) {
               double a = sqrt(1-(x*x))
        } else {
               a = x;
       double answer = a;
       while abs(answer) - a > epsilon {
               answer = answer - ((\sin(answer) - a) / \cos(answer));
       if (Abs(x) > 0.9) {
               If x < 0 return -((PI / 2) - answer) else return (PI / 2) - answer
        } else {
               return answer;
}
double arcCos(double x) {
       return (PI/2)-arcsin(x)
}
double arcTan(double x) {
       return \arcsin(x/\operatorname{sqrt}((x^2)+1))
}
double Log(double x) {
       double answer = a;
       while (abs(e^x - a) > epsilon) {
               answer = answer - ((e^x - a) / e^x);
       return answer;
mathlib-test.c
void showdiff( char *name, double start, double stop, double(*i)(double) (double) (*l) double) {
```

```
Show the differences between the function implementation i, and the library implementation C
}

int main(int argc, char argv) {

If argc == 1 print error

Check if all arguments are valid. If all arguments not valid print error

Switch case for all arguments {

s: showdiff for arcsin

c: showdiff for arctan

l: showdiff for log

default: show difference for all functions
```