CMPE 321 Assignment 1 Report

**Course Name:** Introduction to Database Systems

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**Assignment Title:** Data Storage Manager Design

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# 1 Introduction

The aim of this project is to design and implement a simple database storage management system. In this report, the design details of this storage manager are presented. The assumptions and constraints for the design are specified. In the determination of these parameters, performance optimisation was prioritised while trying to keep the size requirements at a reasonable level.

Using the specified constraints and assumptions as a guide, data structures used in the design of the storage manager are specified. These data structures give details about the structure of the page and record headers inside catalogue and data files. They help organisation of data inside these files and make access and manipulation tasks on records easier.

Next, pseudocodes of the algorithms for operations which a user can perform on the database are given. In the design of these algorithms, the specified data structures are taken into account. With such a unified approach, implementation of this storage manager system is just a matter of translation to the preferred programming language.

# 2 Assumptions and Constraints

The database is designed with the following constraints:

Page size: 2 kB
Maximum number of fields: 16
Maximum length of type name: 24 characters
Maximum length of field name: 24 characters
No two types may have the same name

All field types are assumed to be integers. The field names are assumed to be alphanumeric.

# 3 Data Structures

There are two different types files in this project: Catalogue files and data files. Catalogue files are where the information about different types of data

Table 1: Structure of catalogue and data files.

| Page Header 1 | Record Header 1 | Field 1 | ... | RH 2 | Field 1 | ... |
|---|---|---|---|---|---|---|
| Page Header 2 | Record Header 1 | Field 1 | ... | RH 2 | Field 1 | ... |
| ... | ... | ... | ... | ... | ... | ... |

are stored. This information consists of the type name and the field names for each field. On the otherhand, data files contain the values for each of the fields. Both catalogue files and data files are structured as in Table 1.

The information to be stored in the page header and the record header of data files are as follows:

**Page header:**
pageID
remainingSize
numberOfRecords
isLast

**Record header:**
recordID
fieldCount
isEmpty

In catalogue files' record headers, in addition to the stated fields there also exists a field named 'typeName' in which the name of the type that the record is associated with is kept.

# 4 Operations

In this section, algorithms for certain operations a user can perform are given.

The first algorithm is for the operation through which a user can create a new type.

**Algorithm 1** Algorithm for creating a type

```
 1: procedure CreateType
 2:     Open System Catalogue file
 3:     typeName ← Type name from user
 4:     fieldCount ← Number of fields from user
 5:     for i from 0 to fieldCount do
 6:         fieldNames[i] ← Field name from user
 7:     end for
 8:     for each page in System Catalogue do
 9:         if page.isLast then
10:             if page.recordCount < maxRecordCount then
11:                 newRecord ← Create a new record
12:                 newRecord.typeName ← typeName
13:                 newRecord.fieldCount ← fieldCount
14:                 newRecord.isEmpty ← False
15:                 for i from 0 to fieldCount do
16:                     newRecord.fieldName[i] ← fieldNames[i]
17:                 end for
18:                 Add newRecord to 1page
19:                 page.remainingSize ← page.remainingSize − recordSize
20:                 page.numberOfRecords ← page.numberOfRecords + 1
21:             else
22:                 newPage ← Create a new page
23:                 newPage.remainingSize -= pageHeaderSize
24:                 newPage.isLast ← True
25:                 page.isLast ← False
26:             end if
27:         end if
28:     end for
29:     Create a new file named 'typeName'.dat
30: end procedure
```

The second algorithm is for the operation through which a user can delete an existing type using it's primary key.

**Algorithm 2** Algorithm for deleting a type

```
1: procedure DeleteType
2:     Open System Catalogue file
3:     typeID ← Type ID from user
4:     for each page in System Catalogue do
5:         found ← False
6:         for each record in page do
7:             if record.id == typeID then
8:                 record.isEmpty ← True
9:                 page.remainingSize ← page.remainingSize + recordSize
10:                page.numberOfFields ← page.numberOfFields − 1
11:                found ← True
12:                break
13:            end if
14:            if found then
15:                break
16:            end if
17:        end for
18:    end for
19:    Delete the file named 'typeName'.dat
20: end procedure
```

The third algorithm is for the operation through which a user can list all the types that currently exist in the database.

**Algorithm 3** Algorithm for listing all types in a database

```
 1: procedure ListTypes
 2:     Open the System Catalogue file
 3:     for each page in System Catalogue do
 4:         for each record in page do
 5:             if not record.isEmpty then
 6:                 Print record.typeName
 7:                 for each field in record do
 8:                     Print field.name
 9:                 end for
10:             end if
11:         end for
12:     end for
13: end procedure
```

The fourth algorithm is for the operation through which a user can create a new record for a given type.

**Algorithm 4** Algorithm for creating a record for a given type

```
1: procedure CreateRecord
2:     typeName ← Type name from user
3:     Open System Catalogue file
4:     for each page in System Catalogue do
5:         for each record in page do
6:             if record.typeName == typeName then
7:                 fieldCount ← record.fieldCount
8:             end if
9:         end for
10:    end for
11:    Open the file named 'typeName'.dat
12:    for each page in Data File do
13:        if page.isLast then
14:            if page.recordCount < maxRecordCount then
15:                newRecord ← Create a new record
16:                newRecord.typeName ← typeName
17:                newRecord.fieldCount ← fieldCount
18:                newRecord.isEmpty ← False
19:                for i from 0 to fieldCount do
20:                    newRecord.fieldValue[i] ← Get field value from user
21:                end for
22:                Add newRecord to 1page
23:                page.remainingSize ← page.remainingSize − recordSize
24:                page.numberOfRecords ← page.numberOfRecords + 1
25:            else
26:                newPage ← Create a new page
27:                newPage.remainingSize -= pageHeaderSize
28:                newPage.isLast ← True
29:                page.isLast ← False
30:            end if
31:        end if
32:    end for
33: end procedure
```

The fifth algorithm is for the operation through which a user can delete an existing record for a given type.

**Algorithm 5** Algorithm for deleting a record

```
1:  procedure DeleteRecord
2:      typeName ← Type name from user
3:      recordID ← Record ID from user
4:      Open the file named 'typeName'.dat
5:      for each page in Data File do
6:          found ← False
7:          for each record in page do
8:              if record.id == typeID then
9:                  record.isEmpty ← True
10:                 page.remainingSize ← page.remainingSize + recordSize
11:                 page.numberOfFields ← page.numberOfFields − 1
12:                 found ← True
13:                 break
14:             end if
15:             if found then
16:                 break
17:             end if
18:         end for
19:     end for
20: end procedure
```

The sixth algorithm is for the operation through which a user can update certain fields of an existing record.

**Algorithm 6** Algorithm for updating a record

```
1:  procedure UpdateRecord
2:      recordID ← Record ID from user
3:      Open System Catalogue file
4:      for each page in System Catalogue do
5:          for each record in page do
6:              if record.typeName == typeName then
7:                  typeName ← record.typeName
8:                  fieldCount ← record.fieldCount
9:              end if
10:         end for
11:     end for
12:     Open the file named 'typeName'.dat
13:     for each page in Data File do
14:         for each record in page do
15:             if record.id == recordID then
16:                 for i from 0 to fieldCount do
17:                     record.fieldValue[i] ← Get new field value from user
18:                 end for
19:             end if
20:         end for
21:     end for
22: end procedure
```

The seventh algorithm is for the operation through which a user can search for an existing record using it's primary key.

**Algorithm 7** Algorithm for searching for a record

```
1: procedure SearchRecord
2:     typeName ← Type name from user
3:     recordID ← Record ID from user
4:     Open the file named 'typeName'.dat
5:     for each page in Data File do
6:         found ← False
7:         for each record in page do
8:             if record.id == typeID then
9:                 Return record
10:            end if
11:        end for
12:    end for
13: end procedure
```

The eighth algorithm is for the operation through which a user can list all the current records of a given type.

**Algorithm 8** Algorithm for all records of a type

```
 1: procedure ListRecords
 2:     typeName ← Type name from user
 3:     Open System Catalogue file
 4:     for each page in System Catalogue do
 5:         for each record in page do
 6:             if record.typeName == typeName then
 7:                 i ← 0
 8:                 for each field in record do
 9:                     fieldNames[i] ← field.name
10:                     i ← i + 1
11:                 end for
12:             end if
13:         end for
14:     end for
15:     Open the file named 'typeName'.dat
16:     for each page in Data File do
17:         for each record in page do
18:             Print record.id
19:             i ← 0
20:             for each field in record do
21:                 Print fieldNames[i]+' :' +field
22:                 i ← i + 1
23:             end for
24:         end for
25:     end for
26: end procedure
```

# 5 Conclusions and Assessments

In this document, the design parameters of a simple storage manager has been clearly laid out. These parameters will be used in the implementation phase of this project. One weakness of this design is that multiple types with the same name are not allowed. Since the manager differentiates between different types using their name and not some other unique entity, using two different types with the same name will cause the system to confuse these types.

Keeping isLast flags in pages and isEmpty flags in records allow quick creation of new records. These are good examples of how the headers can be utilized to increase the performance of the storage manager. Similar improvements can be made to further increase the performance.