

Post-Lab 4: WiFi

What to submit?

Please use this document as a template, add your responses directly, and export it as a PDF to Gradescope. Each group should submit one post-lab.

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Team member names: Ricardo Lizárraga
Link to GitHub repository: https://github.com/RicardoUCSD/Postlab4_WiFi

5. Scan for WiFi networks

TASK: Demonstrate ability to scan networks

1. Show me the terminal output from a scan

```
Hard resetting via RTS pin...
--- Terminal on COM17 | 115200 8-N-1
--- Available filters and text transformations: colorize, debug, default, direct, esp32_exception_decoder, hexlify, log2file, nocontrol, printable, send_on_error, time
--- More details at https://bit.ly/pio-monitor-filters
--- Quit: Ctrl+C | Menu: Ctrl+T | Help: Ctrl+T followed by Ctrl+H
Setup done
Scan start
Scan done
18 networks found
Nr | SSID           | RSSI | CH | Encryption
1  | tock_tutorial | -45  | 5  | open
2  | Roselab_2.4G  | -50  | 2  | WPA2
3  | UCSD-DEVICE   | -59  | 1  | WPA2
4  | UCSD-GUEST    | -59  | 1  | open
5  | UCSD-PROTECTED| -59  | 1  | WPA2-EAP
6  | eduroam        | -60  | 1  | WPA2-EAP
7  | eduroam        | -63  | 6  | WPA2-EAP
8  | UCSD-DEVICE   | -63  | 6  | WPA2
9  | UCSD-GUEST    | -63  | 6  | open
10 | UCSD-PROTECTED| -63  | 6  | WPA2-EAP
11 | UCSD-DEVICE   | -67  | 11 | WPA2
12 | eduroam        | -67  | 11 | WPA2-EAP
13 | UCSD-GUEST    | -67  | 11 | open
14 | UCSD-PROTECTED| -67  | 11 | WPA2-EAP
15 | eduroam        | -84  | 11 | WPA2-EAP
16 | UCSD-GUEST    | -84  | 11 | open
17 | MacbookPro's Wi-Fi Network | -86  | 6  | WPA2
18 | DIRECT-e0-HP M252 LaserJet | -88  | 6  | WPA2
```

2. Commit your `wifi-scanner` Code to your shared repo

https://github.com/RicardoUCSD/Postlab4_WiFi
`wifi-scanner _main.cpp`

6. Connect to the Internet

TASK: Demonstrate ability to get time through the Internet

1. Show me the terminal output printing the current date AND time

```
[WiFi] Connecting to tock_tutorial  
[WiFi] WiFi is disconnected  
[WiFi] WiFi is connected!  
[WiFi] IP address: 192.168.8.117  
22:23:16  
2025-02-21T22:23:16Z
```

Time
Date

2. Commit your `wifi-client` code to your shared repo

https://github.com/RicardoUCSD/Postlab4_WiFi

`wifi-client_main.cpp`

7. Scan Promiscuously

MAC ADDRESS of the client device:

```
[WiFi] Connecting to tock_tutorial  
[WiFi] WiFi is disconnected  
[WiFi] WiFi is connected!  
[WiFi] IP address: 192.168.8.117  
[WiFi] MAC Address: 34:CD:B0:3D:F7:40  
23:14:18  
2025-02-21T23:14:18Z
```

TASK: Demonstrate ability to capture packets from your other device

1. Show me the terminal output printing some packet metadata

```
[WiFi] IP address: 192.168.8.117  
[WiFi] MAC Address: 34:CD:B0:3D:F7:40  
23:31:34  
2025-02-21T23:31:34Z  
[WiFi] IP address: 192.168.8.117  
[WiFi] MAC Address: 34:CD:B0:3D:F7:40  
23:31:35  
2025-02-21T23:31:35Z  
[WiFi] IP address: 192.168.8.117  
[WiFi] MAC Address: 34:CD:B0:3D:F7:40  
23:31:36  
2025-02-21T23:31:36Z  
[WiFi] IP address: 192.168.8.117  
[WiFi] MAC Address: 34:CD:B0:3D:F7:40  
23:31:37  
2025-02-21T23:31:37Z  
[WiFi] IP address: 192.168.8.117  
[WiFi] MAC Address: 34:CD:B0:3D:F7:40  
23:31:38  
2025-02-21T23:31:38Z  
[WiFi] IP address: 192.168.8.117  
[WiFi] MAC Address: 34:CD:B0:3D:F7:40  
23:31:39  
2025-02-21T23:31:39Z
```

```
PACKET TYPE=MGMT, CHAN=05, RSSI=-51, ADDR1=50:41:1c:8a:c0:e8, ADDR2=7a:d3:b8:29:05:84, ADDR3=7a:d3:b8:29:05:84  
PACKET TYPE=DATA, CHAN=05, RSSI=-60, ADDR1=7a:d3:b8:29:05:84, ADDR2=34:cd:b0:3b:e6:3c, ADDR3=7a:d3:b8:29:05:84  
PACKET TYPE=MGMT, CHAN=05, RSSI=-49, ADDR1=ff:ff:ff:ff:ff:ff, ADDR2=7a:d3:b8:29:05:84, ADDR3=7a:d3:b8:29:05:84  
PACKET TYPE=DATA, CHAN=05, RSSI=-60, ADDR1=7a:d3:b8:29:05:84, ADDR2=34:cd:b0:3b:e6:3c, ADDR3=7a:d3:b8:29:05:84  
PACKET TYPE=DATA, CHAN=05, RSSI=-44, ADDR1=34:cd:b0:3b:e6:3c, ADDR2=7a:d3:b8:29:05:84, ADDR3=94:83:c4:58:bf:91  
PACKET TYPE=MGMT, CHAN=05, RSSI=-51, ADDR1=90:de:80:46:14:41, ADDR2=7a:d3:b8:29:05:84, ADDR3=7a:d3:b8:29:05:84  
PACKET TYPE=MGMT, CHAN=05, RSSI=-50, ADDR1=ff:ff:ff:ff:ff:ff, ADDR2=7a:d3:b8:29:05:84, ADDR3=7a:d3:b8:29:05:84  
PACKET TYPE=MGMT, CHAN=05, RSSI=-89, ADDR1=ff:ff:ff:ff:ff:ff, ADDR2=90:de:80:45:e6:cf, ADDR3=ff:ff:ff:ff:ff:ff  
PACKET TYPE=MGMT, CHAN=05, RSSI=-88, ADDR1=ff:ff:ff:ff:ff:ff, ADDR2=90:de:80:45:e6:cf, ADDR3=ff:ff:ff:ff:ff:ff  
PACKET TYPE=DATA, CHAN=05, RSSI=-61, ADDR1=7a:d3:b8:29:05:84, ADDR2=34:cd:b0:3b:e6:3c, ADDR3=7a:d3:b8:29:05:84  
PACKET TYPE=MGMT, CHAN=05, RSSI=-52, ADDR1=ff:ff:ff:ff:ff:ff, ADDR2=7a:d3:b8:29:05:84, ADDR3=7a:d3:b8:29:05:84  
PACKET TYPE=MGMT, CHAN=05, RSSI=-64, ADDR1=ff:ff:ff:ff:ff:ff, ADDR2=90:de:80:46:07:f1, ADDR3=ff:ff:ff:ff:ff:ff  
PACKET TYPE=MGMT, CHAN=05, RSSI=-66, ADDR1=ff:ff:ff:ff:ff:ff, ADDR2=90:de:80:46:07:f1, ADDR3=ff:ff:ff:ff:ff:ff  
PACKET TYPE=MGMT, CHAN=05, RSSI=-71, ADDR1=ff:ff:ff:ff:ff:ff, ADDR2=5e:b3:32:65:2e:b2, ADDR3=ff:ff:ff:ff:ff:ff  
PACKET TYPE=MGMT, CHAN=05, RSSI=-71, ADDR1=ff:ff:ff:ff:ff:ff, ADDR2=5e:b3:32:65:2e:b2, ADDR3=ff:ff:ff:ff:ff:ff  
PACKET TYPE=MGMT, CHAN=05, RSSI=-50, ADDR1=ec:2e:98:1c:b8:e1, ADDR2=7a:d3:b8:29:05:84, ADDR3=7a:d3:b8:29:05:84  
PACKET TYPE=MGMT, CHAN=05, RSSI=-50, ADDR1=ff:ff:ff:ff:ff:ff, ADDR2=7a:d3:b8:29:05:84, ADDR3=7a:d3:b8:29:05:84  
PACKET TYPE=MGMT, CHAN=05, RSSI=-53, ADDR1=ff:ff:ff:ff:ff:ff, ADDR2=7a:d3:b8:29:05:84, ADDR3=7a:d3:b8:29:05:84  
PACKET TYPE=MGMT, CHAN=05, RSSI=-53, ADDR1=ff:ff:ff:ff:ff:ff, ADDR2=7a:d3:b8:29:05:84, ADDR3=7a:d3:b8:29:05:84  
PACKET TYPE=MGMT, CHAN=05, RSSI=-55, ADDR1=ff:ff:ff:ff:ff:ff, ADDR2=7a:d3:b8:29:05:84, ADDR3=7a:d3:b8:29:05:84  
PACKET TYPE=MGMT, CHAN=05, RSSI=-55, ADDR1=ff:ff:ff:ff:ff:ff, ADDR2=7a:d3:b8:29:05:84, ADDR3=7a:d3:b8:29:05:84  
PACKET TYPE=MGMT, CHAN=05, RSSI=-52, ADDR1=ff:ff:ff:ff:ff:ff, ADDR2=7a:d3:b8:29:05:84, ADDR3=7a:d3:b8:29:05:84  
PACKET TYPE=DATA, CHAN=05, RSSI=-46, ADDR1=7a:d3:b8:29:05:84, ADDR2=34:cd:b0:3d:f7:40, ADDR3=7a:d3:b8:29:05:84  
PACKET TYPE=DATA, CHAN=05, RSSI=-50, ADDR1=34:cd:b0:3d:f7:40, ADDR2=7a:d3:b8:29:05:84, ADDR3=94:83:c4:58:bf:91  
PACKET TYPE=MGMT, CHAN=05, RSSI=-52, ADDR1=34:cd:b0:3d:f7:40, ADDR2=7a:d3:b8:29:05:84, ADDR3=7a:d3:b8:29:05:84  
PACKET TYPE=MGMT, CHAN=05, RSSI=-52, ADDR1=ff:ff:ff:ff:ff:ff, ADDR2=7a:d3:b8:29:05:84, ADDR3=7a:d3:b8:29:05:84
```

```

PACKET TYPE=DATA, CHAN=05, RSSI=-60, ADDR1=7a:d3:b8:29:05:84, ADDR2=2c:cf:67:6d:c9:40, ADDR3=7a:d3:b8:29:05:84
PACKET TYPE=MGMT, CHAN=05, RSSI=-49, ADDR1=40:ec:99:85:97:01, ADDR2=7a:d3:b8:29:05:84, ADDR3=7a:d3:b8:29:05:84
PACKET TYPE=MGMT, CHAN=05, RSSI=-51, ADDR1=ff:ff:ff:ff:ff:ff, ADDR2=7a:d3:b8:29:05:84, ADDR3=7a:d3:b8:29:05:84
PACKET TYPE=MGMT, CHAN=05, RSSI=-51, ADDR1=ff:ff:ff:ff:ff:ff, ADDR2=7a:d3:b8:29:05:84, ADDR3=7a:d3:b8:29:05:84
PACKET TYPE=DATA, CHAN=05, RSSI=-65, ADDR1=7a:d3:b8:29:05:84, ADDR2=34:cd:b0:3b:b1:90, ADDR3=7a:d3:b8:29:05:84
PACKET TYPE=DATA, CHAN=05, RSSI=-68, ADDR1=7a:d3:b8:29:05:84, ADDR2=34:cd:b0:3b:b1:90, ADDR3=94:83:c4:58:bf:91
PACKET TYPE=DATA, CHAN=05, RSSI=-64, ADDR1=7a:d3:b8:29:05:84, ADDR2=34:cd:b0:3b:c0:f8, ADDR3=7a:d3:b8:29:05:84
PACKET TYPE=MGMT, CHAN=05, RSSI=-50, ADDR1=ff:ff:ff:ff:ff:ff, ADDR2=7a:d3:b8:29:05:84, ADDR3=7a:d3:b8:29:05:84
PACKET TYPE=DATA, CHAN=05, RSSI=-64, ADDR1=7a:d3:b8:29:05:84, ADDR2=34:cd:b0:3b:c0:f8, ADDR3=7a:d3:b8:29:05:84
PACKET TYPE=DATA, CHAN=05, RSSI=-59, ADDR1=7a:d3:b8:29:05:84, ADDR2=34:cd:b0:3b:e6:3c, ADDR3=7a:d3:b8:29:05:84
PACKET TYPE=MGMT, CHAN=05, RSSI=-49, ADDR1=ff:ff:ff:ff:ff:ff, ADDR2=7a:d3:b8:29:05:84, ADDR3=7a:d3:b8:29:05:84
PACKET TYPE=MGMT, CHAN=05, RSSI=-49, ADDR1=ff:ff:ff:ff:ff:ff, ADDR2=7a:d3:b8:29:05:84, ADDR3=7a:d3:b8:29:05:84
PACKET TYPE=MGMT, CHAN=05, RSSI=-62, ADDR1=ff:ff:ff:ff:ff:ff, ADDR2=90:de:80:46:07:f1, ADDR3=ff:ff:ff:ff:ff:ff
PACKET TYPE=MGMT, CHAN=05, RSSI=-63, ADDR1=ff:ff:ff:ff:ff:ff, ADDR2=90:de:80:46:07:f1, ADDR3=ff:ff:ff:ff:ff:ff
PACKET TYPE=MGMT, CHAN=05, RSSI=-51, ADDR1=34:cd:b0:3d:f7:40, ADDR2=7a:d3:b8:29:05:84, ADDR3=7a:d3:b8:29:05:84
Found!!! ←
PACKET TYPE=MGMT, CHAN=05, RSSI=-51, ADDR1=7a:d3:b8:29:05:84, ADDR2=34:cd:b0:3d:f7:40, ADDR3=7a:d3:b8:29:05:84
PACKET TYPE=MGMT, CHAN=05, RSSI=-52, ADDR1=34:cd:b0:3d:f7:40, ADDR2=7a:d3:b8:29:05:84, ADDR3=7a:d3:b8:29:05:84
Found!!! ←
PACKET TYPE=MGMT, CHAN=05, RSSI=-51, ADDR1=7a:d3:b8:29:05:84, ADDR2=34:cd:b0:3d:f7:40, ADDR3=7a:d3:b8:29:05:84
PACKET TYPE=MGMT, CHAN=05, RSSI=-51, ADDR1=ff:ff:ff:ff:ff:ff, ADDR2=7a:d3:b8:29:05:84, ADDR3=7a:d3:b8:29:05:84
PACKET TYPE=DATA, CHAN=05, RSSI=-31, ADDR1=7a:d3:b8:29:05:84, ADDR2=34:cd:b0:3d:f7:40, ADDR3=7a:d3:b8:29:05:84
PACKET TYPE=DATA, CHAN=05, RSSI=-50, ADDR1=34:cd:b0:3d:f7:40, ADDR2=7a:d3:b8:29:05:84, ADDR3=94:83:c4:58:bf:91

```

2. Commit your `wifi-promiscuous` code to your shared repo

https://github.com/RicardoUCSD/Postlab4_WiFi
`wifi-promiscuous_main.cpp`

TASK: Determine some information about how the ESP32 client is connected

3. Which WiFi PHY protocol is it using to connect to the WiFi network? (e.g., 802.11b, 802.11g, 802.11n, etc.)

802.11g

Extracting the protocol version

```

const wifi_promiscuous_pkt_t *pkt2 = (wifi_promiscuous_pkt_t *)buf;
const uint8_t *payload = pkt2->payload;
if (payload == NULL) return;
uint8_t frame_control = payload[0];
uint8_t protocol_version = frame_control & 0x03;
printf("Protocol Version: %d ", protocol_version);
// Determine the standard based on packet information
if (pkt2->rx_ctrl.rate < 4) {
    printf("(802.11b)\n");
} else if (pkt2->rx_ctrl.sig_mode == 0) {
    printf("(802.11g)\n");
} else {
    printf("(802.11n)\n");
}

```

```

PACKET TYPE=DATA, CHAN=08, RSSI=-33, ADDR1=c0:d7:aa:dd:a1:d1, ADDR2=34:cd:b0:3d:f7:40, ADDR3=c0:d7:aa:dd:a1
Protocol Version: 0 (802.11g)

```

4. Which channel is it connected on?

Is connected to channel #5 (This was during lab practice, but at home, after reconfiguring the device for my local WiFi LAN, it was connected to channel 8)

20 MHz

HERE, I resume this section at home, then I reconfigured devices for my local wifi network:

Nr	SSID	RSSI	CH	Encryption
1	KOAyLANI	-55	8	WPA2
2	KOAyLANI_2.4GEXT	-65	8	WPA2
3	KOAyLANI_NetgearN300_EXT	-66	8	WPA2
4	Dadusesthisone	-78	11	WPA2
5	NETGEAR25	-81	2	WPA2
6	SETUP-D4CB	-82	6	WPA2
7	SETUP-9237	-87	1	WPA2
8	Martinezhousehold	-89	1	WPA2
9	ATTMmvGGDS	-89	2	WPA2
10	ATT6mUY4x7	-93	1	WPA2

5. How much bandwidth is it using on that channel, 20 MHz or 40 MHz?

```
//To Determine version & BW
const wifi_promiscuous_pkt_t *pkt2 = (wifi_promiscuous_pkt_t *)buf;
const uint8_t *payload = pkt2->payload;
if (payload == NULL) return;
uint8_t frame_control = payload[0];
uint8_t protocol_version = frame_control & 0x03;
printf("Protocol Version: %d ", protocol_version);
// Determine the standard based on packet information
if (pkt2->rx_ctrl.rate < 4) {
    printf("(802.11b)\n");
} else if (pkt2->rx_ctrl.sig_mode == 0) {
    printf("(802.11g)\n");
} else {
    printf("(802.11n)\n");
}

// To determine BW, either 20 or 40MHz
printf("bandwidth: %s\n", pkt2->rx_ctrl.cwb ? "40MHz" : "20MHz");
```

PACKET TYPE=DATA, CHAN=08, RSSI=-49, ADDR1=c0:d7:aa:dd:a1:d1, ADDR2=4e:f2:cf:7a:0b:7f, ADDR3=c0:d7:aa:dd:a1:d1
Protocol Version: 0 (802.11b)
bandwidth: 20MHz



8. Host a WiFi network and connect to it

C:_RLS_GoogleDrive\UCSDWESClass\WES 269 - Co-design Hardware & Software - Pannuto [WI25]\Lab 4 Wifi\wifi-starter-main\wifi-starter-main\wifi-access-point\src

TASK: Demonstrate creation of an Access Point

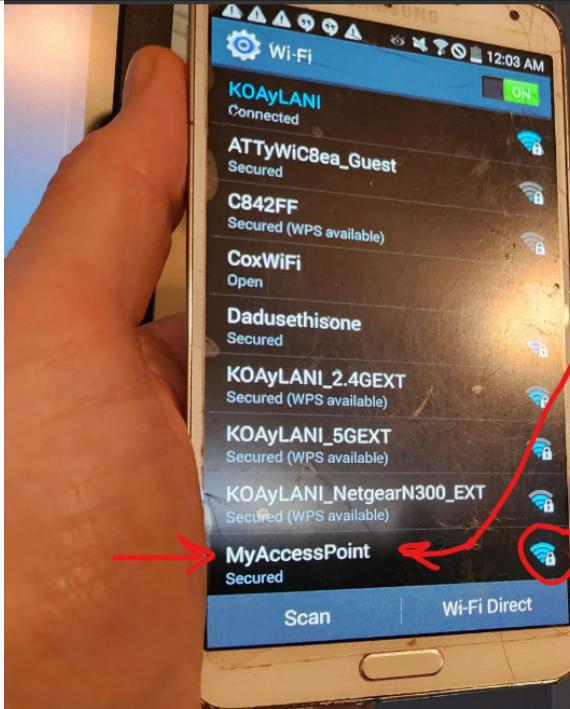
```
#define SSID_NAME "MyAccessPoint" // WiFi SSID
#define PASSWORD "12345678"      // WiFi Password (Minimum 8 characters)
#define CHANNEL 1                // WiFi Channel
#define MAX_CONNECTIONS 4        // Max clients allowed
```

```
#define SSID_NAME "MyAccessPoint"      // WiFi SSID
#define PASSWORD "12345678"            // WiFi Password (Minimum 8 characters)
#define CHANNEL 1                    // WiFi Channel
#define MAX_CONNECTIONS 4            // Max clients allowed
```

1. Show me the terminal output printing data about a connected client

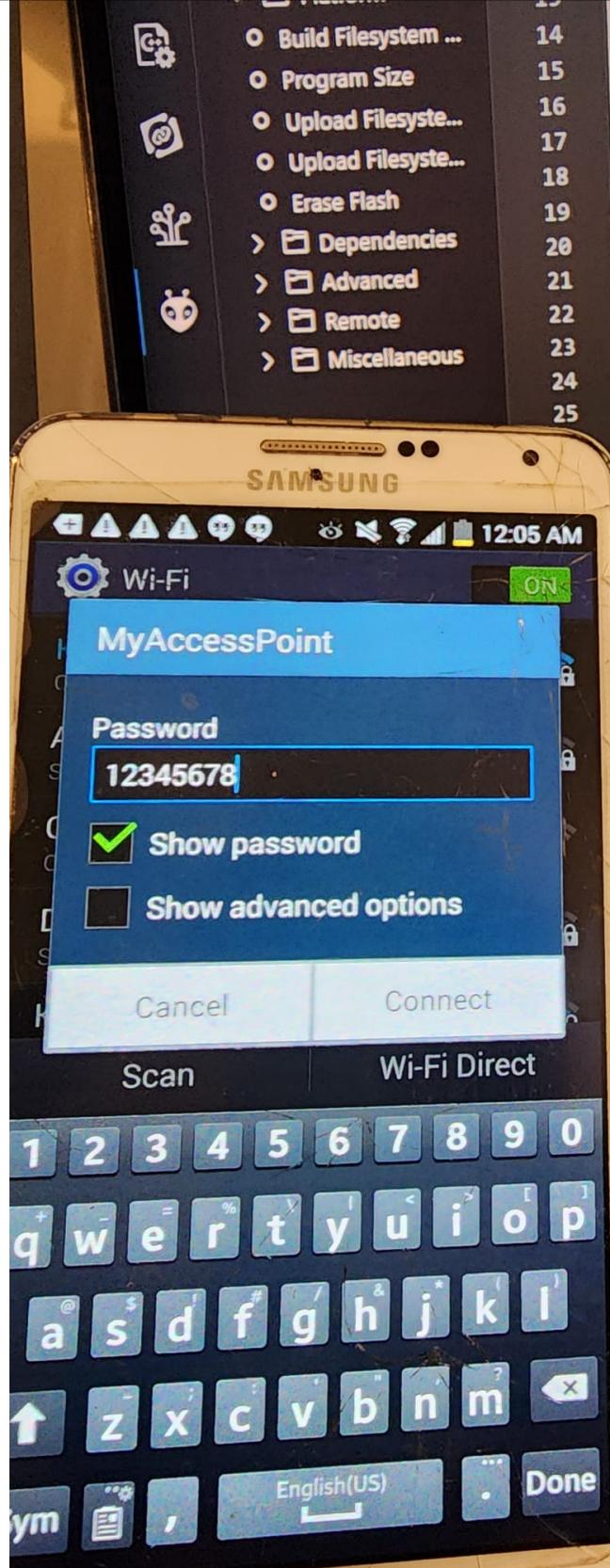
Access point ready to grant remote client connections	<pre>--- Terminal on COM17 115200 8-N-1 --- Available filters and text transformations: colorize, debug, default, dire exception_decoder, hexlify, log2file, nocontrol, printable, send_on_enter, tim --- More details at https://bit.ly/pio-monitor-filters --- Quit: Ctrl+C Menu: Ctrl+T Help: Ctrl+T followed by Ctrl+H Starting ESP32 Access Point... WiFi AP Started! SSID: MyAccessPoint IP Address: 192.168.4.1 Connected Clients: 0</pre>
---	---

Right before connecting

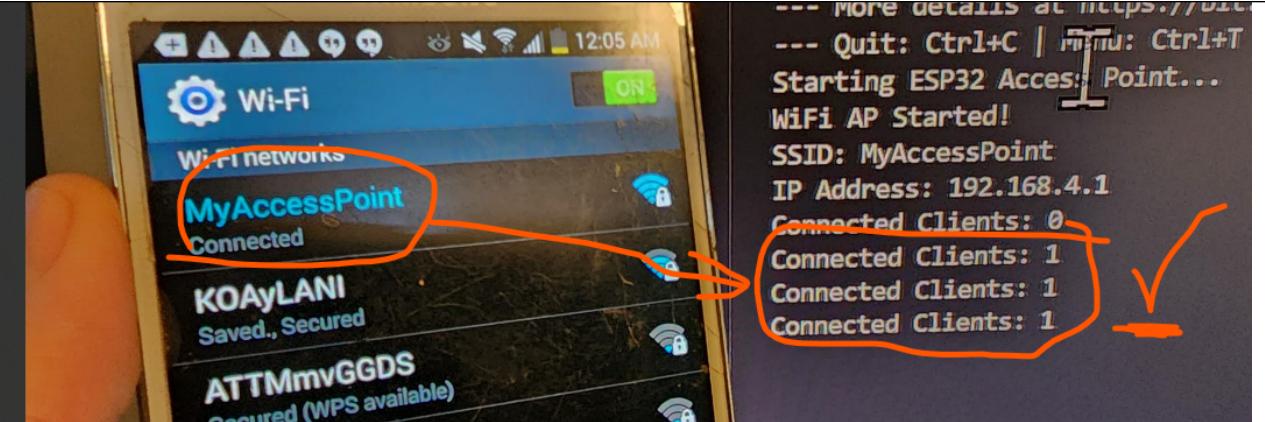
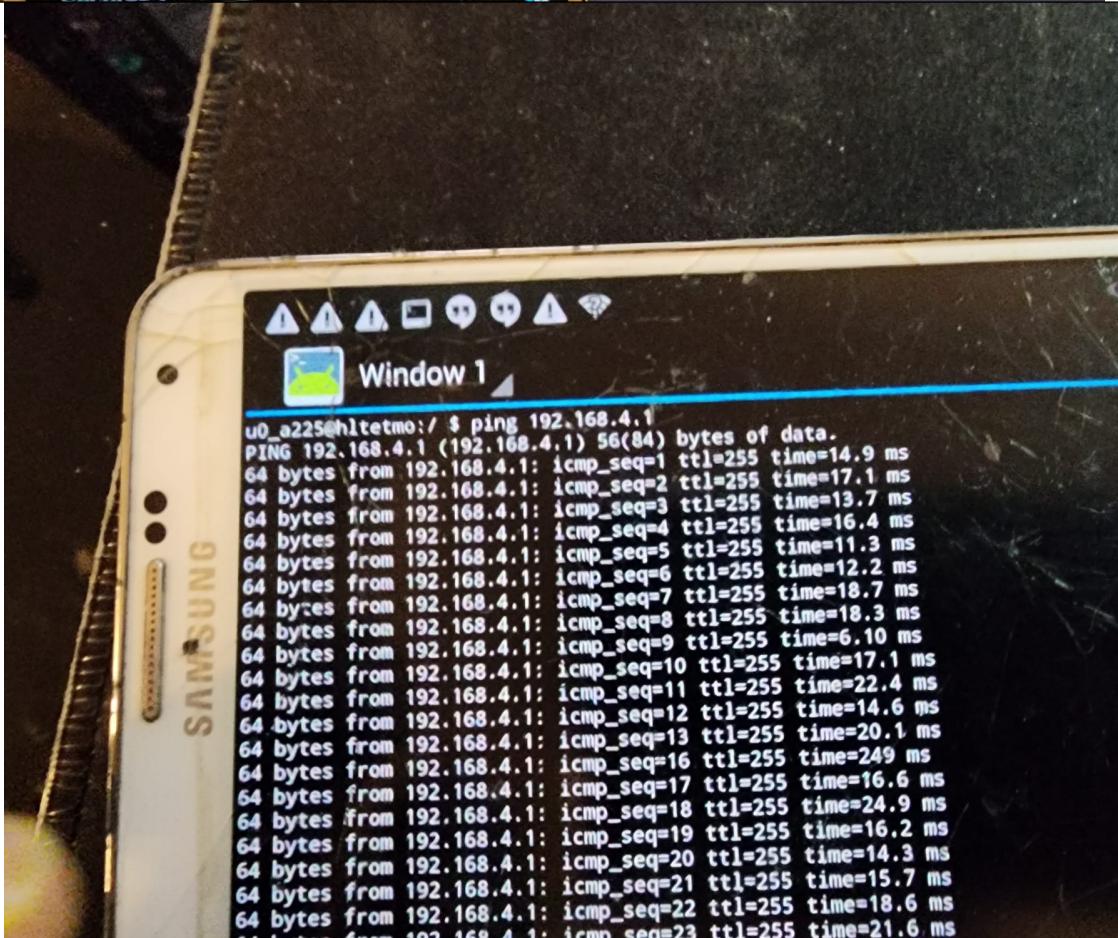


```
1 #include <WiFi.h>
2 #include <esp_wifi.h>
3
4
5
6 #define SSID_NAME "MyAccessPoint" // WiFi Name
7 #define PASSWORD "12345678" // WiFi Password
8 #define CHANNEL 1 // WiFi Channel
9 #define MAX_CONNECTIONS 4 // Max clients
10
11 void setup() {
12     Serial.begin(115200);
13     Serial.println("Starting ESP32 Access Point");
14
15     // Set up WiFi as an Access Point
16     WiFi.softAP(SSID_NAME, PASSWORD, CHANNEL, 1);
17
18     // Display Access Point details
19     Serial.println("WiFi AP Started!");
20     Serial.print("SSID: ");
21     Serial.println(SSID_NAME);
22     Serial.print("IP Address: ");
23     Serial.println(WiFi.softAPIP());
24 }
```

Enter
password
(see below)
zero
clients
connected
up to this
point)



```
// Set up WiFi as an Access Point
WiFi.softAP(SSID_NAME, PASSWORD, CHANNEL,
            // Display Access Point details
Serial.println("WiFi AP Started!");
Serial.print("SSID: ");
Serial.println(SSID_NAME);
Serial.print("IP Address: ");
Serial.println(WiFi.softAPIP());
}
void loop() {
    Serial.print("Connected Clients: ");
    Serial.println(WiFi.softAPgetStationNum());
    delay(5000);
```

Successful Connection to access point	
Pinging IP address from client	

2. Commit your `wifi-access-point` code to your shared repo

https://github.com/RicardoUCSD/Postlab4_WiFi

`wifi-access-point_main.cpp`

9. Use MQTT across multiple devices

- wifi-access-point-broker
 - C:_RLS\wifi-starter-main\wifi-access-point-broker
- wifi-client-publisher
 - C:_RLS\wifi-starter-main\wifi-client-publisher
- wifi-client-subscriber
 - C:_RLS\wifi-starter-main\wifi-client-subscriber

CHECKOFF: Demonstrate the full working MQTT app across three devices

1. Show us your MQTT application working.

```
/** Basic Mqtt Broker
 *
 * +-----+
 * | ESP           |
 * |   +-----+   |
 * |   | broker |   | 1883 <-- External client/s
 * |   +-----+   |
 * |
 * +-----+
 *
 * Your ESP will become a MqttBroker.
 * You can test it with any client such as mqtt-spy for example
 *
 * Messages are retained *only* if retain > 0
 *
 */
```

```
.Connected to NIWC-Guest, IP address: 192.168.57.65
Broker ready : 192.168.57.65 on port 1883
```

```

/** Simple Client (The simplest configuration, client only sends topics)
*
*
*          +-----+
*          +---->| broker |<--- < Other client
*          |           +-----+
*          |
*          +-----+
*          | ESP      |           |
*          | +-----+           |
*          | | internal |           |
*          | | client   |           |
*          | +-----+           |
*          |
*          +-----+
*
*      * 1 - change the ssid/password
*      * 2 - change BROKER values (or keep emqx.io test broker)
*      * 3 - you can use mqtt-spy to connect to the same broker and
*            see the sensor/temperature updated by the client.
*
*      * pro  - small memory footprint (both ram and flash)
*            - very simple to setup and use
*
*      * cons - cannot work without wifi connection
*      - stop working if broker is down
*            - local publishes takes more time (because they go outside)
*/

```

Simple clients with wifi

```

....Connected to NIWC-GuestIP address: 192.168.57.87
--> Publishing a new sensor/temperature value: 18.90
--> Publishing a new sensor/temperature value: 18.80
--> Publishing a new sensor/temperature value: 18.80
--> Publishing a new sensor/temperature value: 18.70

```

```

/** TinyMQTT allows a disconnected mode:
 *
 * +-----+
 * | ESP           |
 * |             +----+ |
 * |             +---->| broker | |
 * |             |           +----+ |
 * |             |           ^   |
 * |             |           |   |
 * |             v           v   |
 * | +-----+ +-----+ |
 * | | internal | | internal | |
 * | | client   | | client   | |
 * | +-----+ +-----+ |
 * |
 * +-----+
 *
 * In this example, local clients A and B are talking together, no need to be connected.
 *
 * A single ESP can use this to be able to communicate with itself with the power
 * of MQTT, and once connected still continue to work with others.
 *
 * The broker may still be connected if wifi is on.
 *
 */

```

```

B is publishing sensor/temperature
--> Client A received msg on topic sensor/temperature, sent by B
--> Client B received msg on topic sensor/temperature, sent by B
A is publishing sensor/temperature
B is publishing sensor/temperature
--> Client A received msg on topic sensor/temperature, sent by B
--> Client B received msg on topic sensor/temperature, sent by B
A is publishing sensor/temperature
--> Client A received msg on topic sensor/temperature, sent by A
--> Client B received msg on topic sensor/temperature, sent by A
B is publishing sensor/temperature
--> Client A received msg on topic sensor/temperature, sent by B
--> Client B received msg on topic sensor/temperature, sent by B
B is publishing sensor/temperature
--> Client A received msg on topic sensor/temperature, sent by B
--> Client B received msg on topic sensor/temperature, sent by B
A is publishing sensor/temperature
--> Client A received msg on topic sensor/temperature, sent by A
--> Client B received msg on topic sensor/temperature, sent by A

```

2. Write a couple of sentences on what you did and how it worked and show relevant terminal output from devices.

Having the **TinyMqtt** dependencies install, it didn't work after the first try, after rebooting the computer, dependencies worked.

This example exercises publishing and getting read backs from a simulated sensor via the Broker

3. Commit code for all three applications to your shared repo

https://github.com/RicardoUCSD/Postlab4_WiFi

- - **MQTT_wifi-access-point-broker_main.cpp**
 - **MQTT_wifi-client-publisher_main.cpp**
 - **MQTT_wifi-client-subscriber_main.cpp**