

# A Sky Image Analysis System for Sub-minute PV Prediction

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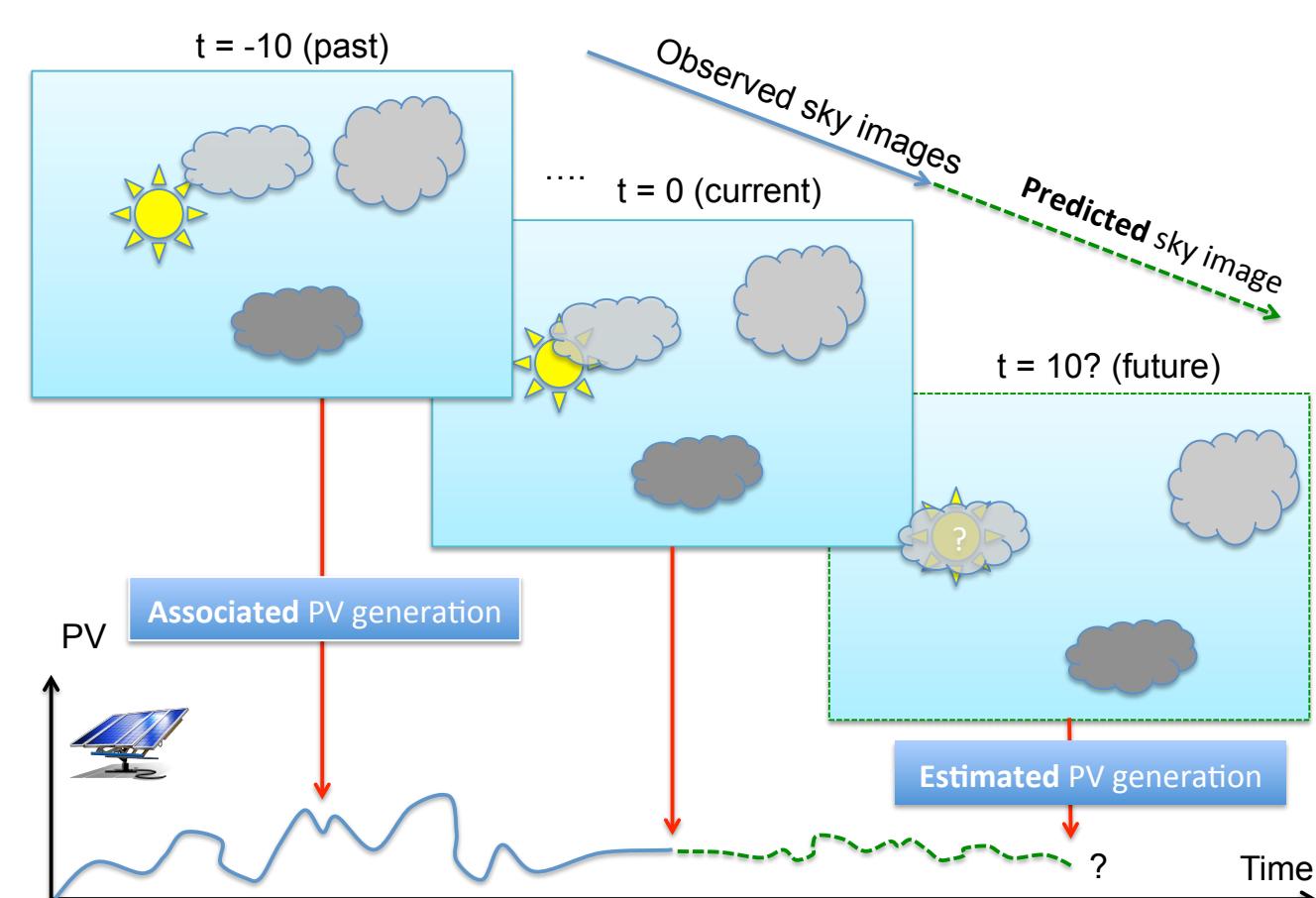
## 1 Motivation & Approach

### 1.1 Why sub-minute prediction?

- Enhance energy management systems (at homes, factories, etc.).
- Improve the management of distribution & transmission networks.
- Reduce the need of backup generation capacity.

Sky & cloud analysis can be useful for weather prediction and atmospheric studies.

### 1.2 Proposed Approach



- To predict the PV generation, future sky images are predicted & the PV power associated to the predicted sky image is estimated.
- The system does not require a historical data nor geo-location information.

### 1.3 Existing approaches

	Time Horizon	Resolution	RMSE
Weather model	Hour-ahead	1 hour	20-60%
Satellite imaging	Hour-ahead	1 minute	20%
Dynamic PV model	Intra-hour	15 minute	20%

## 3. Sky Image Capture System

### 3.1 Camera model & Lens calibration

The lens is modeled using a 4th degree polynomial:

$$f(\rho) = a_0 + a_1\rho + a_2\rho^2 + a_3\rho^3 + a_4\rho^4 \text{ with,} \quad (1)$$

- $\rho = \sqrt{u^2 + v^2}$ : distance from the image center, and  $(u, v)$  the coordinates in the sensor plane (pixels).
- $f(\rho)$  gives the coordinate of the 3D point  $[u, v, f(\rho)]$  associated to pixel  $(u, v)$ .
- We estimate the light direction  $\theta$  from  $\tan \theta = \rho/f(\rho)$ .

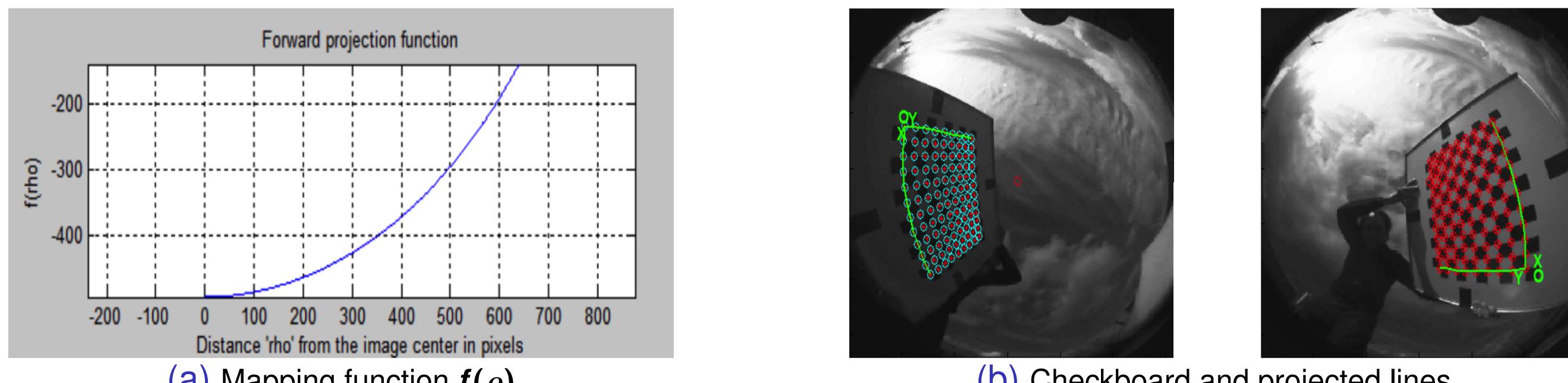


Figure: Lens calibration. The calibrated model closely matches the checkboard patterns (lines (green) in (b)).

### 3.2 Projection Model

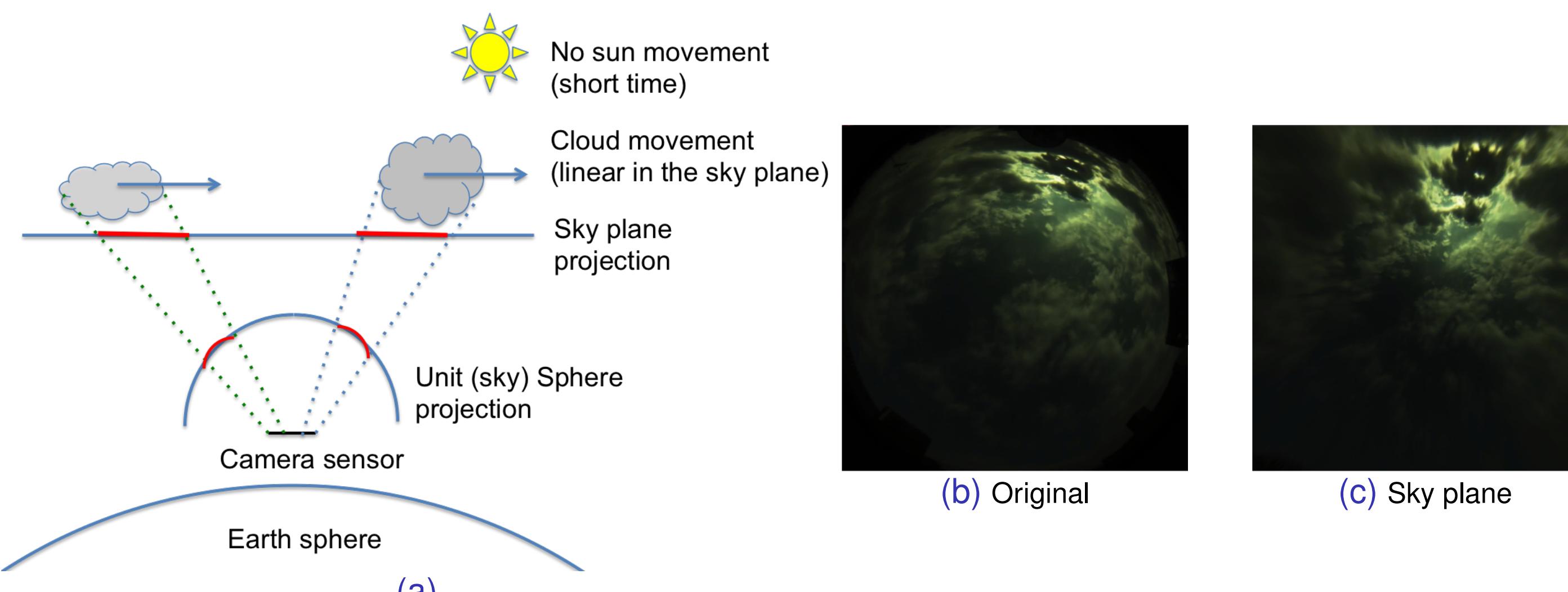


Figure: (a) Light projection model: sensor, sphere & sky plane projections.

## 5. Results

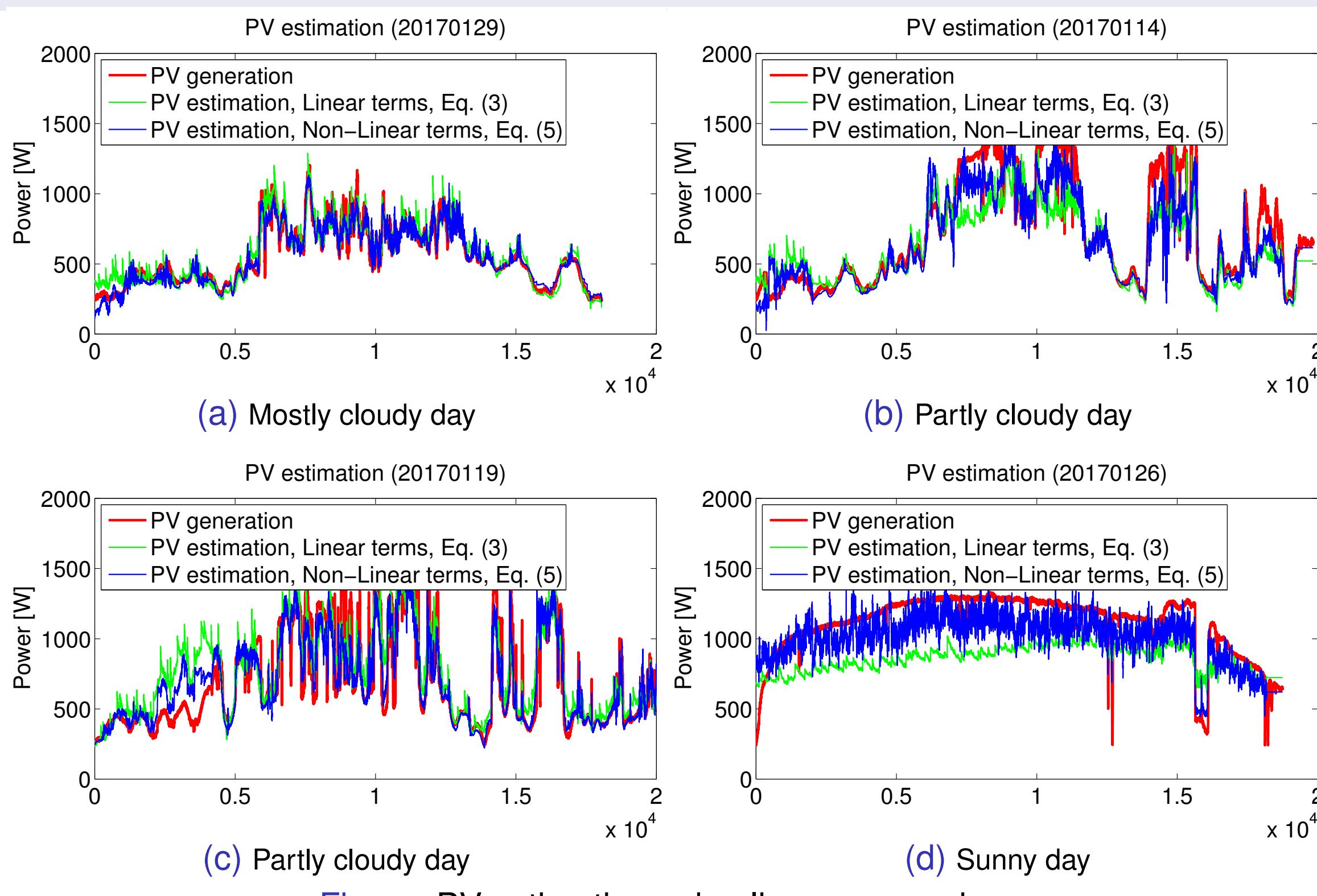


Figure: PV estimation using linear regression.

## 2. System diagram

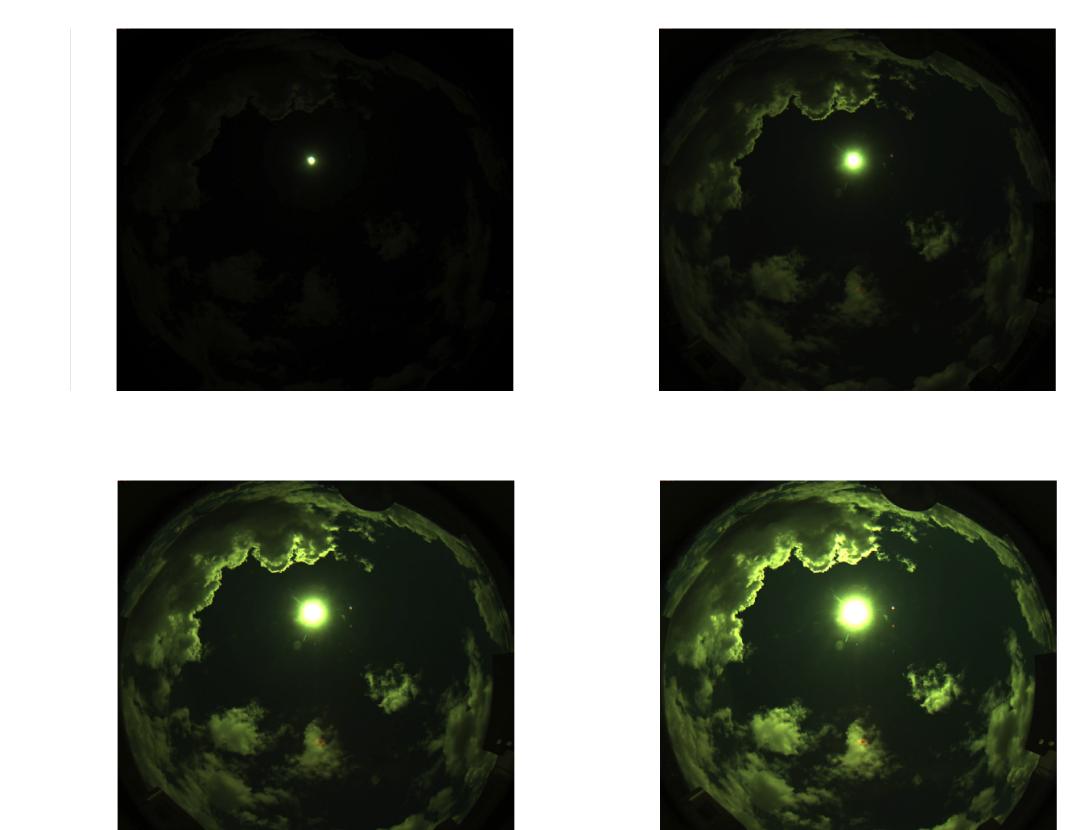
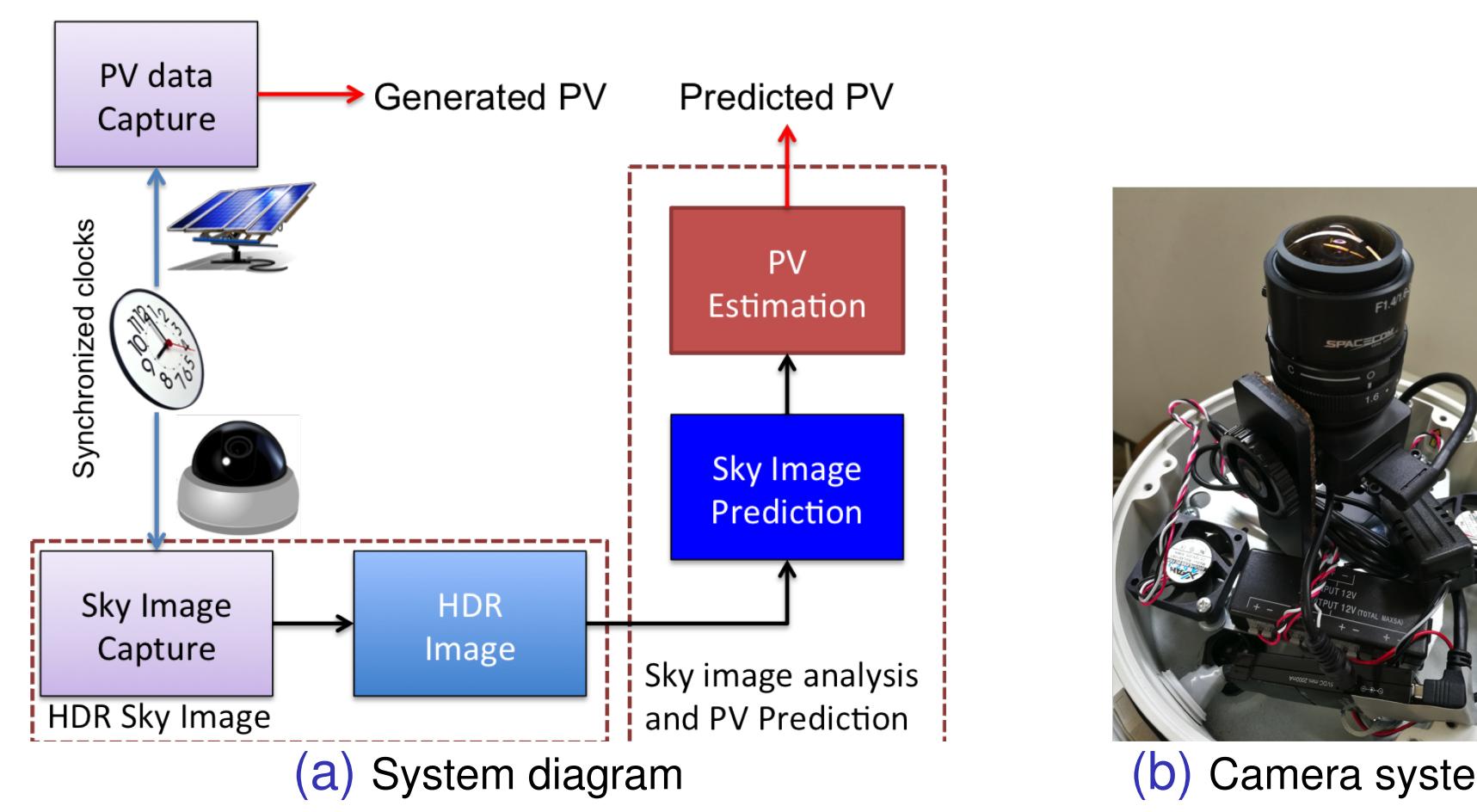


Figure: Multiple exposures for HDR.

### 2.1 Hardware

- Chameleon3 PointGrey Camera (Sony IMX265, 1/1.8", Color, 2048x1536 (3.2MP), USB3).
- Spacecom TV1634M, F1.4, 180 Fish-eye lens.
- Intel i7, 8 cores, 4 GHz, 32GB RAM PC (Ubuntu).

### 2.2 Software

- Bracketing mode every 1/2 second. Four exposure times in  $\{1, 8, 16, 24\} \times 11\text{ms}$ ) are captured at 8 fps.
- Capture program (C++) uses multi-thread programming to improve throughput and reduce I/O blocking.
- Images cropped in camera (1280x1280 pixels).

## 4. Sky Image Analysis and Prediction

### 4.1 Motion Analysis

- Optical flow is used to calculate the movement of each pixel (see Fig)
- The (cloud) movement is assumed to be linear in the sky plane.
- The predicted image is projected back to the original image plane for PV Estimation.

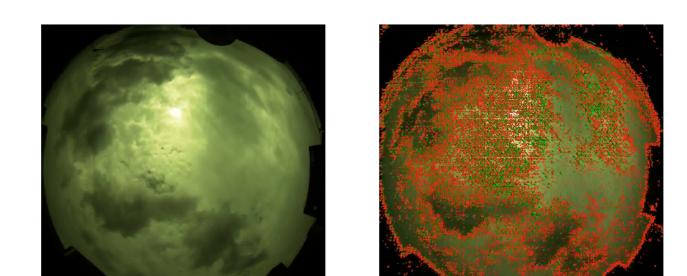


Figure: Optical flow

### 4.2 Simple matching of PV generation and image data

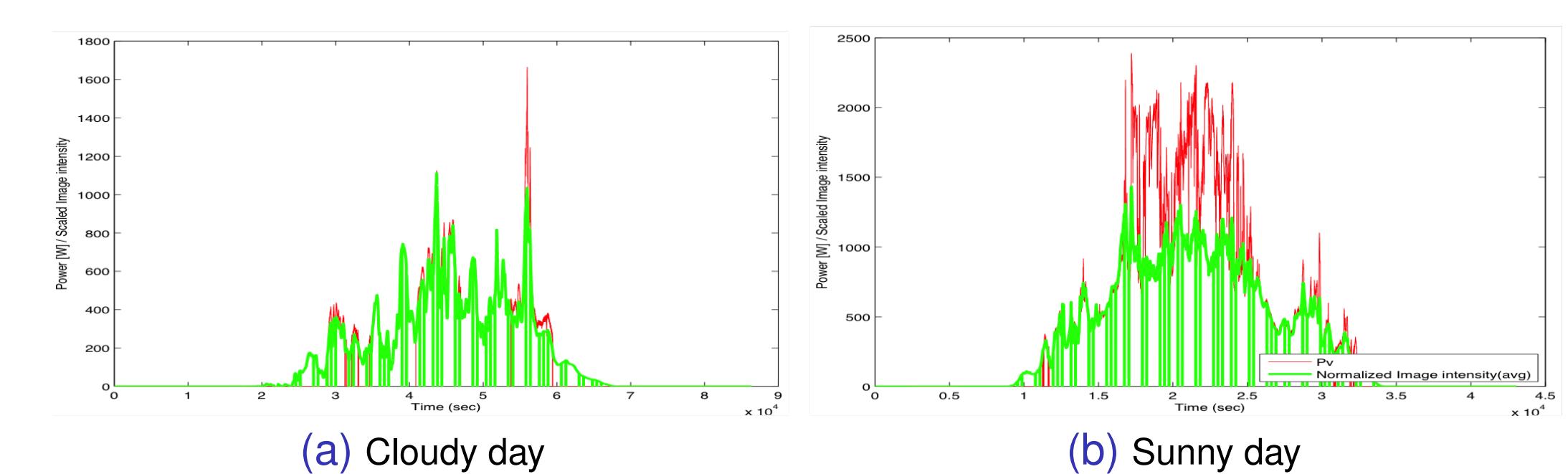


Figure: PV generation (red) vs average image intensity (green).

### 4.3 PV estimation

#### Spectral response & light incidence angle

$$PV_{sp} = \sum_{c \in C} \alpha_c \sum_{(u,v)} I_c(u, v) w(u, v), \text{ with } w(u, v) = w_a(u, v) w_b(u, v), \text{ where ,} \quad (2)$$

- $w_b(u, v)$ : weight of the spherical sector sampled by pixel  $(u, v)$ ; light angle of incidence in the pixel).  
 $w_a(u, v) = \cos \theta$ : weight associated the angle of incidence in the PV cell, with  $\tan(\theta) = \rho/f(\rho)$ .

#### Saturation

Let us call  $\mathbb{S}_c = \{(u, v) | I(u, v) = I_{max}\}$  the set of saturated pixels,  $\tilde{I}_c(u, v)$  the pixel intensity if there was no saturation, and  $I_{max}$  the saturation value, then:

$$PV_s = PV_{sp} + \sum_{c \in C} \alpha_c \sum_{(u,v) \in \mathbb{S}_c} (\tilde{I}_c(u, v) - I_{max}) w(u, v), \quad (3)$$

- Linear and non-linear regression of:

$$\hat{y} = F \left( \sum_{(u,v) \in \mathbb{N}_c} I_c(u, v) w(u, v), \sum_{(u,v) \in \mathbb{S}_c} w(u, v), |\mathbb{S}_c| \right). \quad (4)$$

## 5. Results

Table: PV estimation evaluation.

Data (Figure)	RAE $E_1$ [%]		RMSE $E_2$ [%]	
	Linear	Non-Linear	Linear	Non-Linear
Cloudy (7a)	11.85	7.78	13.71	9.68
Partly cloudy (7b)	20.11	14.14	30.97	22.58
Partly cloudy (7c)	24.67	14.34	28.64	20.11
Sunny (7d)	25.63	13.36	26.59	14.37
Complete test set	25.52	18.27	32.9	24.16

#### Relative absolute error rate (RAE):

$$E_1 = 100 \frac{1}{T} \sum_t |y(t) - \hat{y}(t)| / y(t).$$

#### Root mean squared error rate (RMSE):

$$E_2 = 100 \sqrt{\frac{1}{T} \sum_t (y(t) - \hat{y}(t))^2 / \bar{y}},$$

$y(t)$ : PV ground truth.  $\hat{y}(t)$ : PV prediction.

## 6. Future directions

- Layered cloud movement analysis,
- Cloud transparency estimation, prediction of sun occlusion, and
- Sky image intensity model that takes into account Mie scattering and Rayleigh scattering.

### Acknowledgments

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