Algorithms from the book implemented in GAP

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Chapter 1

Generating Combinatorial Objects

1.1 Subsets

1.1.1 KSSubsetLexRank

▷ KSSubsetLexRank(number, subset)

(function)

Returns the rank of subset as a subset of the set of numbers from 1 to number (Algorithm 2.1).

1.1.2 KSSubsetLexUnrank

▷ KSSubsetLexUnrank(number, rank)

(function)

Returns the subset of {1..number} whose rank is rank. (Algorithm 2.2).

Chapter 2

Bactracking

2.1 Knapsack

2.1.1 KSCheckKnapsackInput

> KSCheckKnapsackInput(profits, weights, capacity)

(function)

Checks for valid input data for the Knapsack problems (Problems 1.1-1.4).

2.1.2 KSKnapsack1

▷ KSKnapsack1(profits, weights, capacity)

(function)

Implementation of Algorithm 4.1.

2.1.3 KSKnapsack2

▷ KSKnapsack2(profits, weights, capacity)

(function)

Implementation of Algorithm 4.3.

2.2 Generating all cliques

2.2.1 KSAllCliques

▷ KSAllCliques(graph)

(function)

Implementation of Algorithm 4.4. A graph G is defined by the list graph, which must be a list of subsets of $\{1,...,n\}$, for some integer n. The neighbors of vertex i are the elements of graph[i].

2.3 Exact cover

2.3.1 KSExactCover

▷ KSExactCover(number, cover)

(function)

Finds an subcollection of cover (which is a set of subsets of $\{1,...,number\}$) that is an exact cover of $\{1,...,number\}$, if it exists.

2.4 Bounding functions

2.4.1 KSSortForRationalKnapsack

▷ KSSortForRationalKnapsack(profits, weights)

(function)

Given two vectors *profits*, *weights* of the same length, this function returns a vector of the two vectors, sorted in non-decreasing order of values of *profits[i]/weights[i]*.

2.4.2 KSRationalKnapsackSorted

▷ KSRationalKnapsackSorted(profits, weights, capacity)

(function)

Solves the rational Knapsack problem with parameters given. The vectors *profits*, *weights* must already be sorted.

2.4.3 KSKnapsack3

▷ KSKnapsack3(profits, weights, capacity)

(function)

Solves the Knapsack problem with parameters given, using the function KSRationalKnapsack-Sorted as bounding function.

2.4.4 KSRandomKnapsackInstance

▷ KSRandomKnapsackInstance(size, maximum_weight)

(function)

Returns a random instance of a Knapsack problem, for size objects. The maximum weight is $maximum_weight$. For each i, the profit P[i] is $2*W[i]*\varepsilon$, where ε is a random number between 0.9 and 1.1.

2.4.5 KSRandomTSPInstance

▷ KSRandomTSPInstance(n, Wmax)

(function)

Returns a random instance of the TSP problem, which is a symmetric n by n matrix, such that its ij entry is the cost to travel from city i to city j. The entries in the diagonal are made equal to ∞ . Each cost is a random integer between 1 and Wmax.

2.5 Exercises

2.5.1 KSQueens

▷ KSQueens(size) (function)

Solves the n queens problem for a $size \times size$ board.

```
gap> KSQueens(4);
[ 2, 4, 1, 3 ]
[ 3, 1, 4, 2 ]
```

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