# Trabalho Prático 2

# Partes 1 e 2 - Teoria da Computação e Compiladores SCC605

# **Grupo:**

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# 1. Teste 1

## ■ Entrada

```
void main()
  typedef int num;
   num a;
   int i;
   int b;
  int aux_var;
  i = 1;
   a = 200;
  b = 0;
  while(i <= a)
   {
        b = i*i + b;
        i = i + 1;
        if (b > a)
                i = 0;
        }
        else
                i = i*i;
        }
  }
}
```

#### □ Saída

```
VOID -> void
IDENT -> main
LPAREN -> (
RPAREN -> )
LBRACE -> {
TYPEDEF -> typedef
IDENT -> int
IDENT -> num
SEMICOLON ->;
IDENT -> num
IDENT -> a
SEMICOLON ->;
IDENT -> int
IDENT -> i
SEMICOLON ->;
IDENT -> int
IDENT -> b
SEMICOLON ->;
IDENT -> int
IDENT -> aux_var
SEMICOLON ->;
IDENT -> i
EQUAL -> =
NUMBER -> 1
SEMICOLON ->;
IDENT -> a
EQUAL -> =
NUMBER -> 200
SEMICOLON ->;
IDENT -> b
EQUAL -> =
NUMBER -> 0
SEMICOLON ->;
WHILE -> while
LPAREN -> (
IDENT -> i
LEQ -> <=
IDENT -> a
RPAREN -> )
LBRACE -> {
IDENT -> b
```

```
EQUAL -> =
IDENT -> i
MULT -> *
IDENT -> i
PLUS -> +
IDENT -> b
SEMICOLON ->;
IDENT -> i
EQUAL -> =
IDENT -> i
PLUS -> +
NUMBER -> 1
SEMICOLON ->;
IF -> if
LPAREN -> (
IDENT -> b
GREATER -> >
IDENT -> a
RPAREN -> )
LBRACE -> {
IDENT -> i
EQUAL -> =
NUMBER -> 0
SEMICOLON ->;
RBRACE -> }
ELSE -> else
LBRACE -> {
IDENT -> i
EQUAL -> =
IDENT -> i
MULT -> *
IDENT -> i
SEMICOLON ->;
RBRACE -> }
RBRACE -> }
RBRACE -> }
```

# 2. Teste 2

#### ■ Entrada

## ■ Saída

```
VOID -> void
IDENT -> main
LPAREN -> (
RPAREN -> )
LBRACE -> {
IDENT -> int
IDENT -> i
SEMICOLON ->;
IDENT -> int
IDENT -> b
SEMICOLON ->;
IDENT -> int
IDENT -> a
EQUAL -> =
AnalSin encontrou "=" "= " na linha 6, coluna 15.
Quando na verdade, queriamos ter encontrado um desses:
  "," ,
```

## 3. Teste 3

#### ■ Entrada

```
void main()
{
       typedef int num a;
       num b;
       num c;
       a = 1;
       b = 2;
       if(a > b || b > a)
       {
               c = a - b;
       }
       else
       {
               c = b - a;
       }
}
```

## ■ Saída

```
VOID -> void
IDENT -> main
LPAREN -> (
RPAREN -> )
LBRACE -> {
TYPEDEF -> typedef
IDENT -> int
IDENT -> num
IDENT -> a
AnalSin encontrou <IDENT> "a " na linha 3, coluna 25.
Quando na verdade, queriamos ter encontrado:
";",
```

## 4. Teste 4

#### □ Entrada

```
void main()
{
     int a;
     A = 1;

     void addToA(b)
     {
          A = A+b
     }
}
```

#### □ Saída

```
VOID -> void
IDENT -> main
LPAREN -> (
RPAREN -> )
LBRACE -> {
IDENT -> int
IDENT -> a
SEMICOLON ->;
IDENT -> A
EQUAL -> =
NUMBER -> 1
SEMICOLON ->;
VOID -> void
AnalSin encontrou "void" "void" na linha 6, coluna 9.
Quando na verdade, queriamos ter encontrado um desses:
  "}" ,
  "if" ,
  "while",
  "typedef",
```

```
<IDENT> ,
<IDENT> ,
"while" ,
"if" ,
```

## 5. Teste 5

## ■ Entrada

```
void main()
{
    int a;
    a = (3 + 5) / 2;
    float b;
    b = (10 - a)a;
    float aux;

if (c < b)
    {
        aux = b;
        b = c;
        c = aux;
    }
}</pre>
```

#### ■ Saída

```
VOID -> void
IDENT -> main
LPAREN -> (
RPAREN -> )
LBRACE -> {
IDENT -> int
IDENT -> a
SEMICOLON -> ;
IDENT -> a
EQUAL -> =
LPAREN -> (
```

```
NUMBER -> 3
PLUS -> +
NUMBER -> 5
RPAREN -> )
DIV -> /
NUMBER -> 2
SEMICOLON ->;
IDENT -> float
IDENT -> b
SEMICOLON ->;
IDENT -> b
EQUAL -> =
LPAREN -> (
NUMBER -> 10
MINUS -> -
IDENT -> a
RPAREN -> )
IDENT -> a
AnalSin encontrou <IDENT> "a " na linha 6, coluna 21.
Quando na verdade, queriamos ter encontrado um desses:
      "*" ,
      "%" ,
      "/" ,
      "||" ,
      "&&",
      "==" ,
      "!=" ,
      "<"<sub>,</sub>
      ">" ,
      "<="
      ">=" ,
```

# 6. Teste 6

#### ■ Entrada

```
void main()
{
```

```
int b;
      a = 4;
      b = 2;
      if (a != b)
      {
            c = a*b;
      }
      else
      {
            c = a/b;
}
   ■ Saída
VOID -> void
IDENT -> main
LPAREN -> (
RPAREN -> )
LBRACE -> {
IDENT -> int
IDENT -> a
SEMICOLON ->;
IDENT -> int
IDENT -> b
SEMICOLON ->;
IDENT -> a
EQUAL -> =
NUMBER -> 4
SEMICOLON ->;
IDENT -> b
EQUAL -> =
NUMBER -> 2
SEMICOLON ->;
IF -> if
LPAREN -> (
IDENT -> a
DIF -> !=
IDENT -> b
RPAREN -> )
```

int a;

```
LBRACE -> {
IDENT -> c
EQUAL -> =
IDENT -> a
MULT -> *
IDENT -> b
SEMICOLON ->;
RBRACE -> }
ELSE -> else
LBRACE -> {
IDENT -> c
EQUAL -> =
IDENT -> a
DIV -> /
IDENT -> b
SEMICOLON ->;
RBRACE -> }
AnalSin encontrou <EOF> na linha 16, coluna 1.
Quando na verdade, queriamos ter encontrado um desses:
  "}" ,
  "if" ,
  "while",
  "typedef",
  <IDENT>,
  <IDENT>,
  "while",
  "if" ,
```

# 7. Teste 7

#### ■ Entrada

```
void main()
{
          int x;
          int i;
           x = 1;
```

```
while ()
      {
            x = x^*i;
      }
}
   ■ Saída
VOID -> void
IDENT -> main
LPAREN -> (
RPAREN -> )
LBRACE -> {
IDENT -> int
IDENT -> x
SEMICOLON ->;
IDENT -> int
IDENT -> i
SEMICOLON ->;
IDENT -> x
EQUAL -> =
NUMBER -> 1
SEMICOLON ->;
WHILE -> while
LPAREN -> (
RPAREN -> )
AnalSin encontrou ")" ") " na linha 7, coluna 16.
Quando na verdade, queriamos ter encontrado um desses:
  <NUMBER>,
  "(" ,
  "+" ,
  "-" ,
  "!" ,
```

<IDENT>,

**Observação:** A descrição dos testes estão no arquivo README no arquivo do trabalho.