# CONTACT

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Abu Dhabi

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## **EDUCATION**

2004-2008 IIIT ALLAHABAD

 Bachelor of Information Technology

### **TECH SKILLS**

- Backend (GoLang, Ruby, Python, Javascript)
- Mobile (Kotlin, Javascript, DART, Swift, C#)
- Frontend (Javascript, HTML)
- Backend Frameworks (RubyOnRails-ROR, Express JS)
- Gaming Frameworks (Unity, Cocos2d, GDevelop)
- Mobile Frameworks (Flutter, React Native)
- Frontend Frameworks (NextJs, React JS)
- Runtimes (Linux, Android, iOS, Node JS)
- Cloud (AWS, GCP, Firebase)

## **SOFT SKILLS**

- · Agile methodologies
- Team & Project Management (JIRA)
- Time Management
- Leadership
- Effective Communication
- Critical Thinking

# **VAMSI** KANNEGANTI

Hands-on Engineering Leader focused on building and scaling products

#### **PROFILE**

- 15+ Years of experience in crafting and scaling products from 0-1.
- Hands on engineering leader specialised in scaling & leading teams.
- Founding Engineer who built and scaled Apps from 0-5M+ on app stores (Disney-Byjus, CoLearn) with 4.5+ rating.
- Expert in optimising structures with 8 wastes principles and boosting productivity with 5S strategy for efficiency.
- 8+ years of expertise in architecting and developing EdTech products.
- 7+ years of experience in building games for mobile platforms.

### WORK EXPERIENCE

CoLearn - <u>colearn.id</u> HEAD OF ENGINEERING

2023-PRESENT 3 yr 3m

- Lead, mentored a team of 20+ engineers.
- Helped CoLearn transition into mass-market-product serving thousands of students concurrently.
- Improved margins through engineering optimisations of over 50K
  USD/month through waste elimination across different resources.
- Helped CoLearn web presence grow and sustain 4 Million MAU efficiently through SEO practices.

**HEAD OF MOBILE** 

- Core engineer in building 100M USD CoLearn Live Classes Product.
- Lead, mentored a team of 10+ engineers across 3 timezones in building App with 4.5+ rating and 5M+ installs.
- Optimising OTP costs and redundant tools saving monthly cost of 20K USD/month.

Byju's - <u>byjus.com</u> PRINCIPAL SOFTWARE ENGINEER

2015-2021 5 yrs 3m

• **Founding engineer** for Disney Byju's Early Learn targeting children under age 5 with over a **10M+ installs** on stores with 4.5+ rating.

- Hired, lead & mentored a team of 20+ game engineers focused in Unity Engine.
- Proposed & architected no-code in-house product which enabled game designers & vendors to build 10K+ bespoke games.
- Core engineer for Byju's K12 Explore product, architected no-code integration of 1000+ javascript games using GDevelop & Phaser in BTLA app

**Disney Interactive** 

2012-2014

SENIOR SOFTWARE ENGINEER

2 yrs

- Founding engineer at Disney Interactive (Mobile) division India.
- Helped launch popular titles like Where's My Water, Perry, Mickey on LG TV, Windows, Tizen achieving ARR over 10M+ USD.

Huawei

2008-2012

4 yrs 4 m

SENIOR SOFTWARE ENGINEER

- Only Engineer responsible for coding/maintaining ftp/tftp protocols for Huawei V8 router.
- Core member to SMP platform, received multiple Star of Month accolades for my contributions.

### REFERENCES

Prakash Ramchandran (CTO) Kiran Upadhya (CEO) Sandeep Devaram (CPO)

Byju's - Think & Learn Pvt

Flexagn/Lead Pixie

CoLearn - IQ Edu